# Laith Assaf

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#### Professional Summary

Computer Science student specializing in AI/ML with production experience in PyTorch, TensorFlow, and full-stack development. Led technical teams delivering AI platforms and computer vision models, seeking AI/ML engineering roles.

## TECHNICAL SKILLS

**Programming Languages**: Python, C++, C, JavaScript, SQL | **AI/ML Frameworks**: PyTorch, TensorFlow, OpenAI API, Computer Vision

Web Technologies: FastAPI, React, REST APIs, Firebase, Streamlit | Tools & Infrastructure: Git, Linux, SSH, WireGuard, Pi-hole

### Experience

# IT and Media Services Support Associate

 $May\ 2023-Present$ 

MSU College of Osteopathic Medicine

East Lansing, MI

- Managed 100+ classroom configurations across 4 Michigan locations supporting 1,200+ medical students, processing 50-70 technical tickets weekly with 5-10 minute average response time
- Achieved 99.5% class uptime through rapid resolution of connectivity, display, audio, and Zoom/Polycom integration issues across diverse AV environments

# Technical Support Associate

 $July\ 2023-September\ 2023$ 

Great Lakes Technology Services

Southeast, MI

• Completed 15+ major technical implementations across 12 dental offices in Southeast Michigan, including Ubiquiti router upgrades and server migrations with 100% project success rate

### Projects

## AIForge - ML Development Platform | Python, PyTorch, TensorFlow, Streamlit

September 2025

• Engineered comprehensive ML platform with automatic GPU/CPU detection, automated preprocessing, and real-time training visualization supporting tabular, computer vision, and NLP model development

#### Nexus - AI Server Management System | FastAPI, GPT Models, SSH, AsyncIO

September 2025

• Developed AI server management platform converting natural language to secure shell operations with multi-level safety validation (PARANOID to PERMISSIVE modes)

## Adaptive DRL Game Agent | Unity, C#, Deep Reinforcement Learning, Python

2024

• Developed dynamic finite state machine AI in Unity using Deep Q-Learning that adapts to player behavior patterns, achieving 73% improvement in game balance and player engagement metrics across 3-person team project

# TECHNICAL CONTRIBUTIONS

**Open Source Development**: 355+ commits across personal repositories | **Competition Experience**: 5+ AI hackathons at MSU and University of Michigan

Infrastructure Projects: Implemented WireGuard VPN, Pi-hole DNS filtering, Plex media server, and game server hosting for home network optimization

# LEADERSHIP

#### AI Club Workshop Coordinator

March 2024 - Present

Michigan State University

East Lansing, MI

• Designed and delivered 8+ technical workshops on local LLMs and AI ethics to 300+ students, achieving 90% attendance rate and 4.8/5 satisfaction score

# AI Club Project Lead

January 2024 – Present

Michigan State University

East Lansing, MI

• Led 4-student development team creating Academic Performance Predictor, establishing agile processes and delivering within 4-month timeline

#### **EDUCATION**

#### Michigan State University, College of Engineering

East Lansing, MI