

# Summary

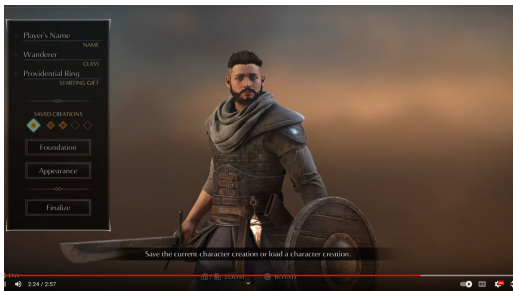
ARPG Diablo like game.

## Pillars

- coop
- hack and slash
- easy to learn
- deep
- simple
- stylized

## Art

- Diablo 3 inspired art
- Demon Souls character model inspiration
- Fable inspiration
- Wow inspiration







## Gameplay

Basic ARPG gameplay with classes

- melee
- magic
- ranged
- combo
- puzzles
- co op based instances

## Enemies

- folklore beasts
- mercenaries
- bosses
- etc

## Sound

- music
- weighty sound
- simple not "noisy" sound

## Animation

- weighty animation
- feels like your hits really connect when paired with sound
- simple fun to look at