DEVELOPER TESTING

08.09.2016, STEFAN LUDWIG



AGENDA

Testautomation

Lunch Break

Test-Driven Development

Q&A





What is the motivation behind testautomation?



"Software Testing is not about finding bugs. It's about delivering great software."

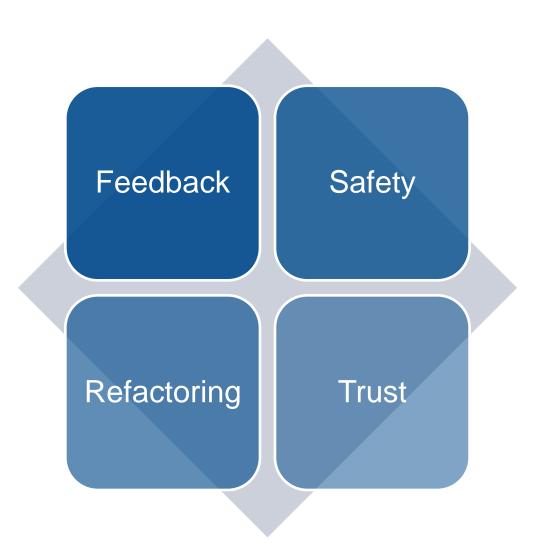
- Harry Robinson -



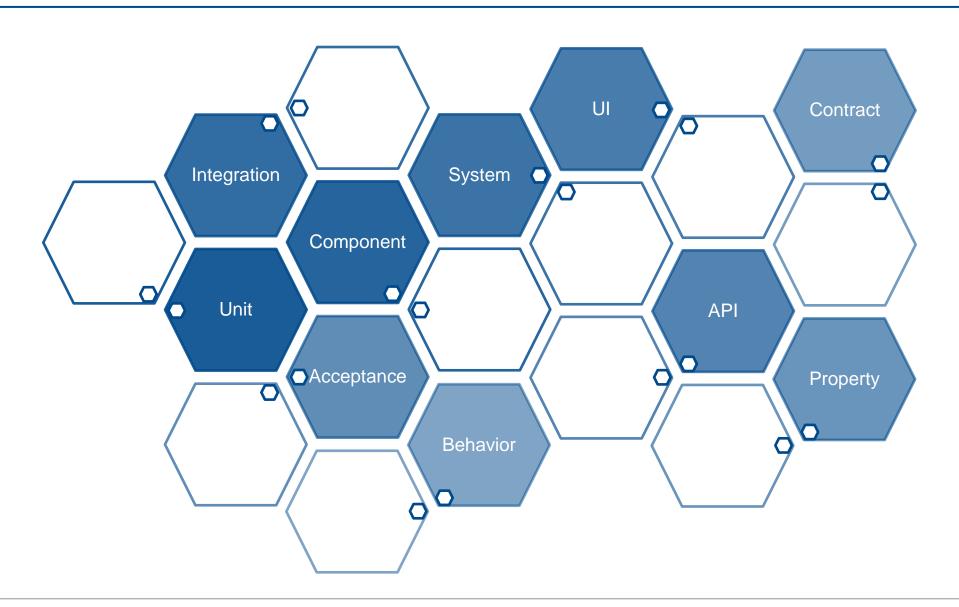
"Instead of looking for bugs, why not focus on preventing them?"

- Jeff Morgan -





Kinds of Tests





Test Scope

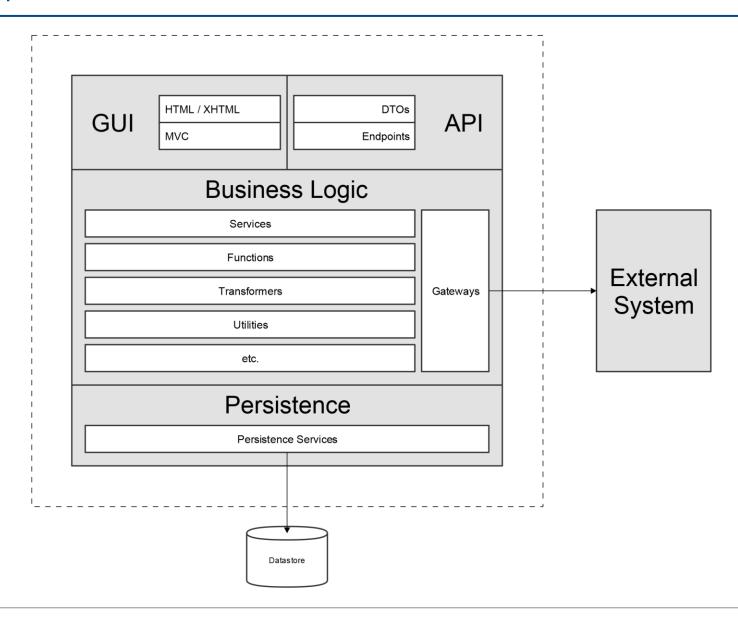


Testing the "Integration" of specific units

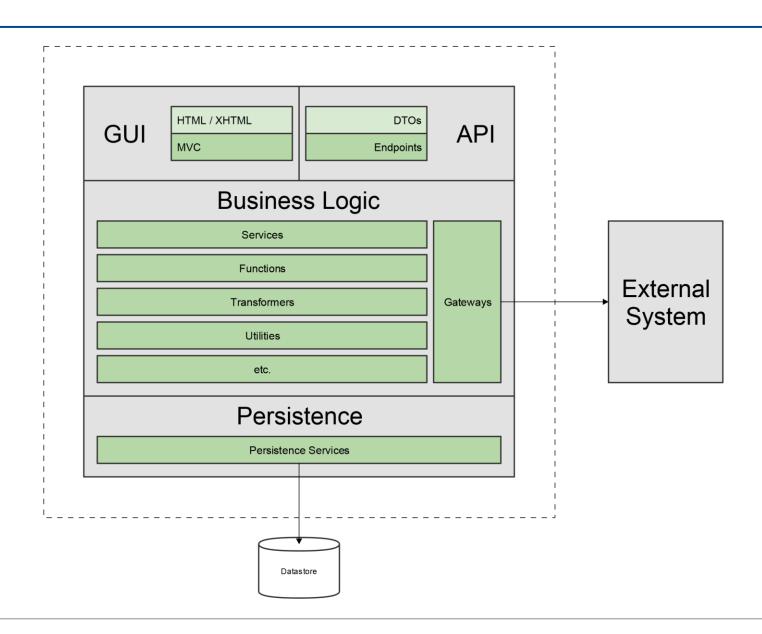
Testing the "System"



Example Application



Unit Tests



Unit Tests

Runtime: Milliseconds

Isolated

Repeatable

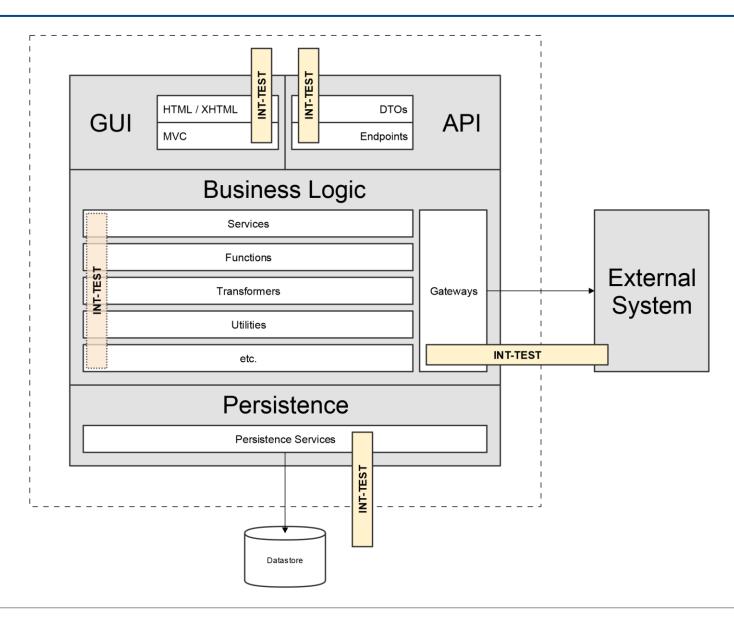
Self-Verifying

Timely

Test "One Thing"



Integration Tests



Integration Tests

Runtime: Seconds

Semi-Isolated

Repeatable

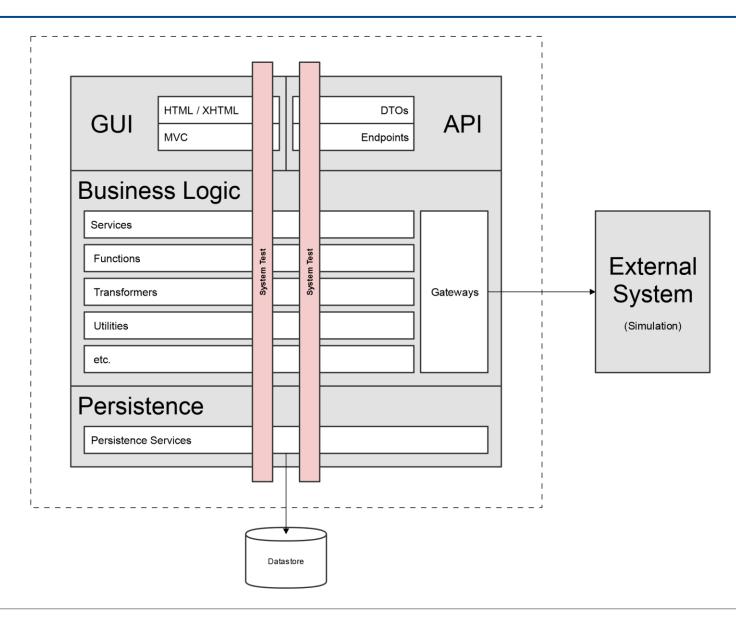
Self-Verifying

Close to Implementation

Focused on a Single Aspect



System Tests



System Tests

Runtime: Minutes

Isolated from external Influeces

Repeatable

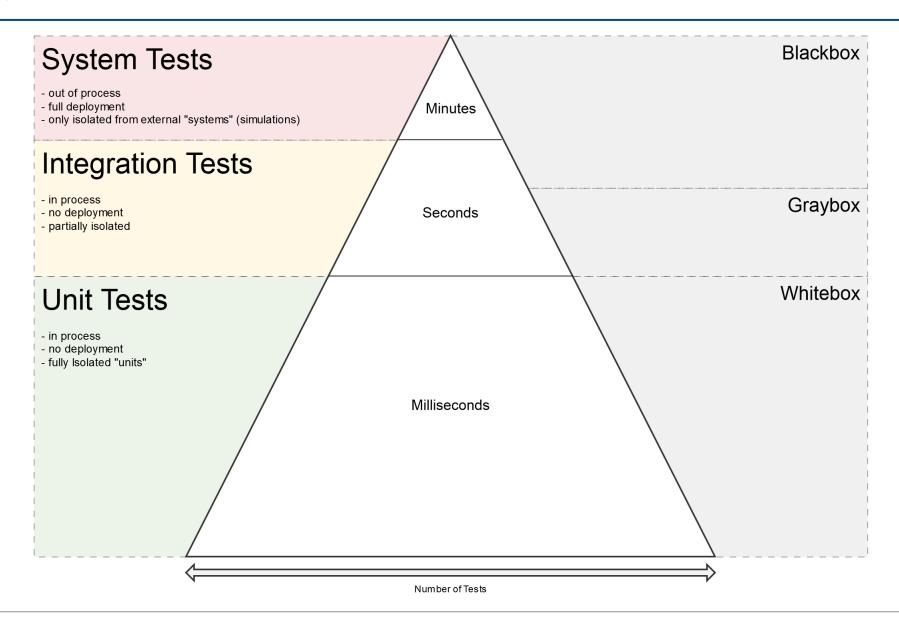
Self-Verifying

After Implementation

Smoketest



Scope





Discussion

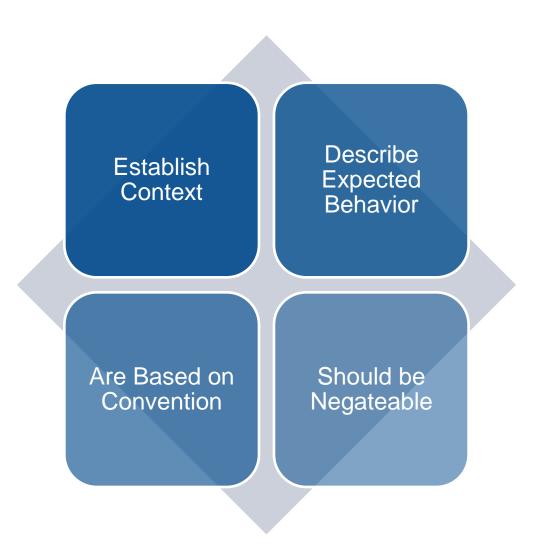
Which of the following should be tested and how?

public methods
private methods
protected methods
getter / setter
serializable classes
GUI controller
3rd party code
"non-critical" code
persistence code
framework features



NAMING HELPING TO UNDERSTAND THE TEST

Test Names ...





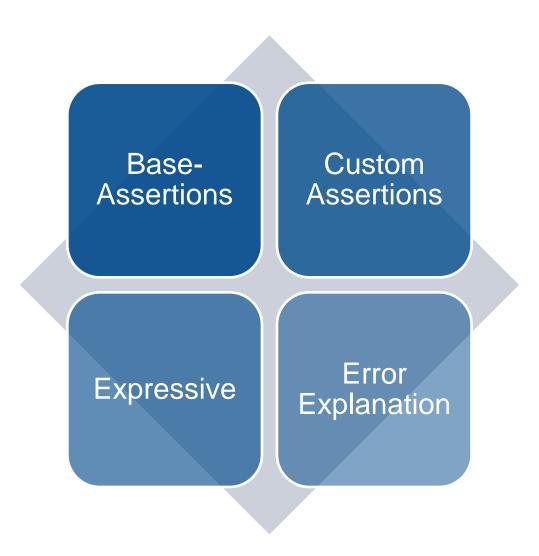
Discussion

- test1(), test2(),
- happyPath()
- executeSave(), executeSaveFails()
- nullAsNameArgument(), nullAsCountryCode()
- addSingleEntry(), addMultipleEntries(), addNullEntry()
- nullIsNotAValidArgumentForName(), nullCountryCodeThrowsException()
- persistingAnInstanceInvalidatesCache()
- mergingDataWithInvalidDateFormatThrowsException()



ASSERTIONS VERIFYING RESULTS

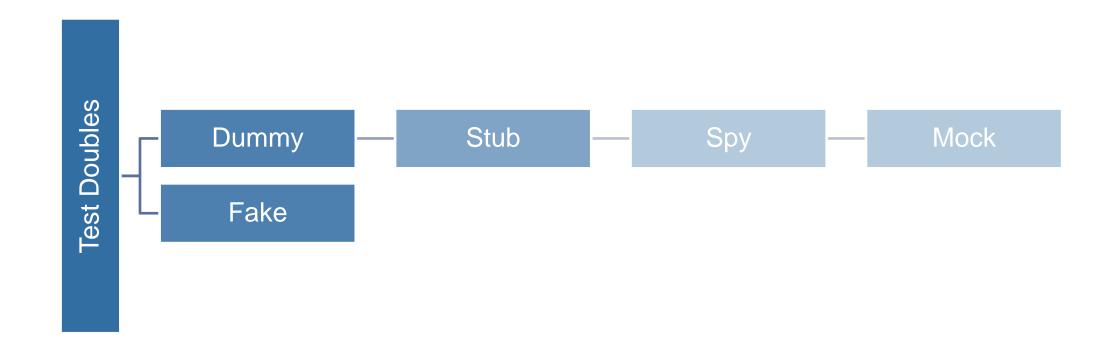
Assertion Frameworks





MOCKING ISOLATING THE UNIT UNDER TEST

Test Doubles ("Mocking")



Mocking Frameworks

Default behavior for Dummy / Stub

Dynamic definition of custom behavior

Verification of invocations with parameters

Verification of invocation order



Testing State vs. Behavior

State Testing

- Focus on result
- How result was achieved is of no concern
- No behavior verification

@Test public void testPow () { double power = cut.power(2, 10); assertThat (power, equalTo (1024.0)); }

Behavior Testing

- Focus on behavior / interactions
- Verification of expected method invocations
- Does not replace state testing!

```
@Test
public void testSafeExecution () {
   Runnable r = mock ( Runnable.class );
   cut.safeExecute ( r );
   verify ( r ).run();
}
```



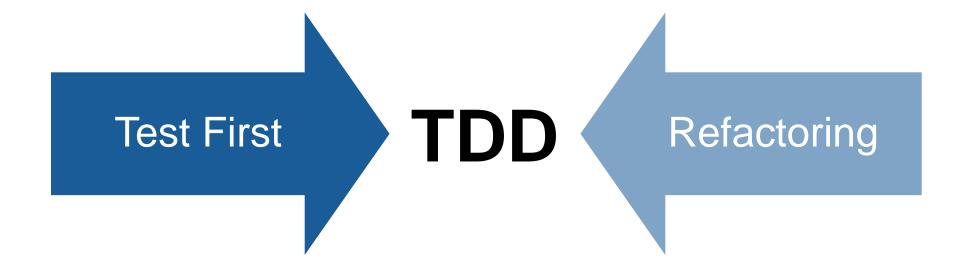


What is Test-Driven Development?





Test-Driven Development



Three Rules of TDD

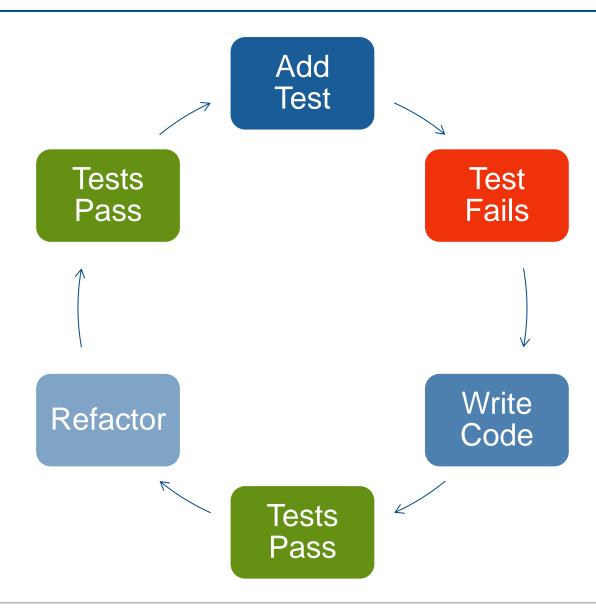


Write ONLY enough production code to pass a failing test

Write ONLY enough of a test to demonstrate failure



Life Cycle





(Possible) Benefits of Test-Driven Development

Immediate Feedback Trust and Flexibility Clean Code Tests as Documentation Better Design / Testability High Test Coverage



What are your thoughts on TDD?





Coding Dojo(s): Test-Driven Development

< DOJOS>



