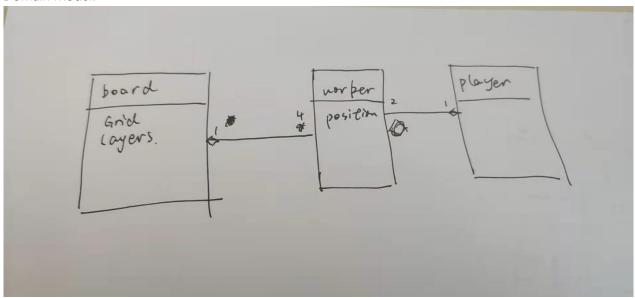
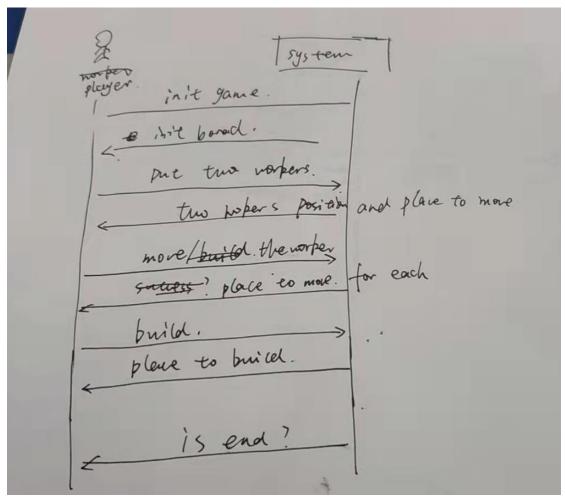
Name of student to review my work:

- 1. Yutian Wang
- 2. Yihang Liu

Previous model and system sequence before received feedback Domain model:



system sequence:



- 3. The feed back is mainly on two:
  - a) The domain model should have a class to interact with player. So I add UI class in the domain model.
  - b) The place to build/move in sequence model is not clear. That is all the possible grid of a worker can go/move. Every action begin the board will give this information to UI to help player determine the action.