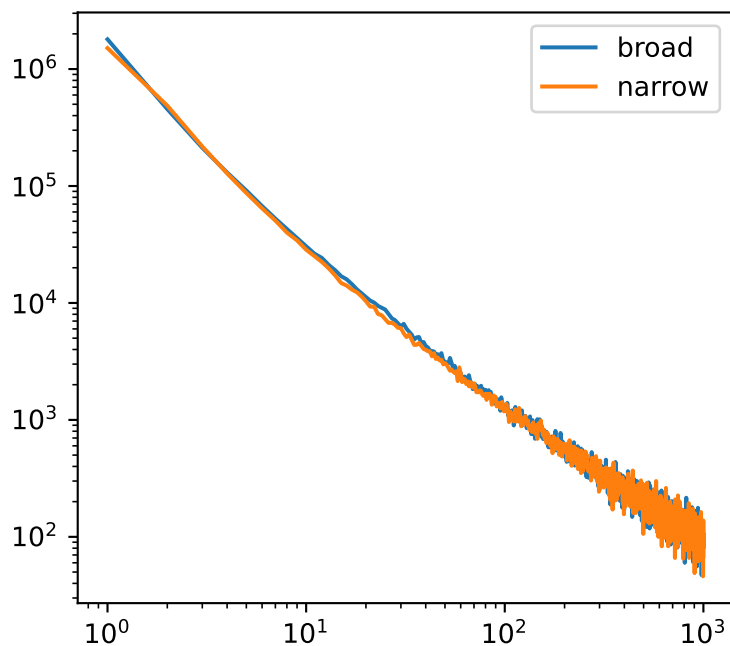
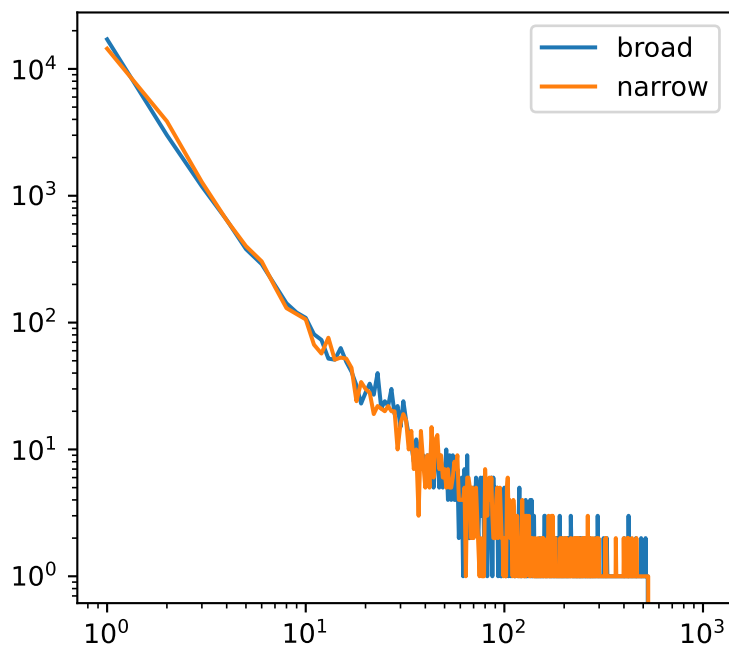


# Uniform\_Centers vs. Bury

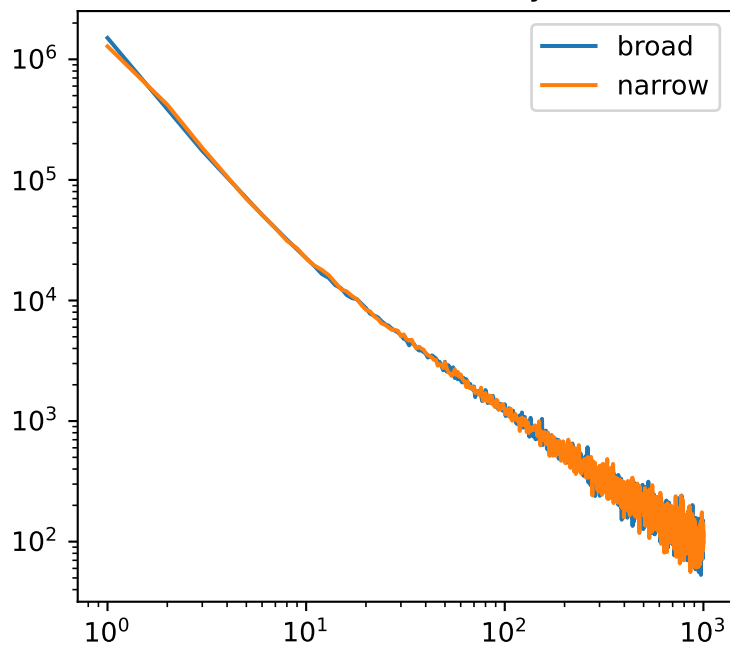
non-LoF



LoF



non-LoF, WB Only



LoF, WB Only

