Image Processing: Applications and Overview

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Part 1: Why take this course?

Why take this course?

- One of the important courses offered by the ViGIL group
- Soft/hard Pre-requisite for many courses offered in the Spring semester,
- CS 763 (Computer Vision)
- CS 736 (Medical Image Computing)
- CS 754 (Advanced Image Processing)

Why take this course?

- Inherently interdisciplinary subject: numerous application areas
- A popular field of study in India: scope for R&D work in numerous research labs (In India:
- GE, Phillips, Siemens, Microsoft, HP, Texas Instruments, Samsung, Google, Facebook, Qualcomm, Intel, Nvidia, many startups
- DRDO, ICRISAT, ISRO

Why take this course?

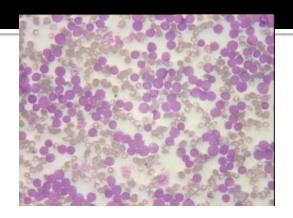
- Images are ubiquitous!
- Image processing is a field well in tune with the recent interest in big data, data science, machine learning, etc.
- You will learn lots of cool mathematical concepts on the way!

Part 2: Applications of Image Processing

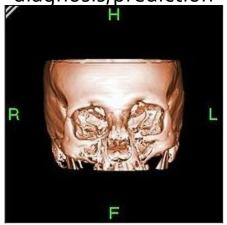
Applications

- Medical image analysis
- Remote sensing (satellite images)
- Agriculture
- Machine design/testing (!)
- Surveillance
- Biometrics
- Archaeology (!)
- Computational photography, intelligent cameras
- Digital Forensics (!)

Medical image analysis



Automated pathology: cell counting, disease diagnosis/prediction

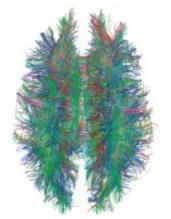


Tomography: creation of 3D models of organs





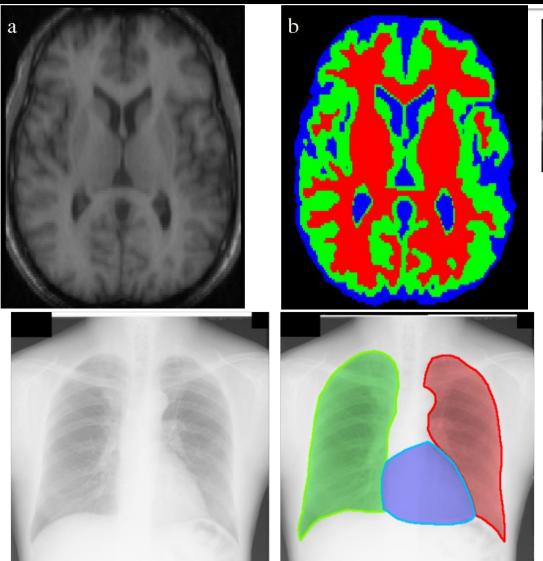
Disease detection, study of skeletal system, detection of organs



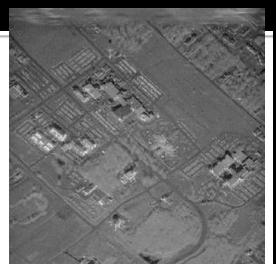
Connectome: maps of neuronal fibres from diffusion MRI images

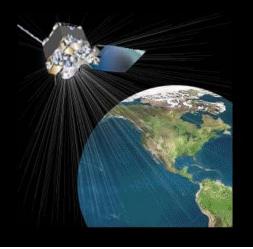
Many modalities: X-Ray, CT, MRI, diffusion MRI, electron microscopy, histopathology images, ultrasound, etc.

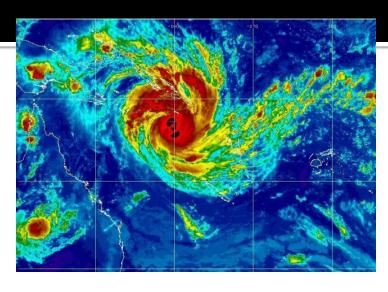
Medical image analysis: segmentation



Remote Sensing







Analysis of satellite images: detection/quantification of water-body, forest, land-mass, urban settlement, landmines, etc. Creation of detailed maps of various regions of the earth

Analysis of weather patterns/predictions of natural disasters

Classification of materials: soil type/vegetation type etc.

Tracking changes in certain portions of surveyed land/water bodies (Defence/environmental engineering applications)

Agriculture





Detection/classification of diseases in leaves or crops



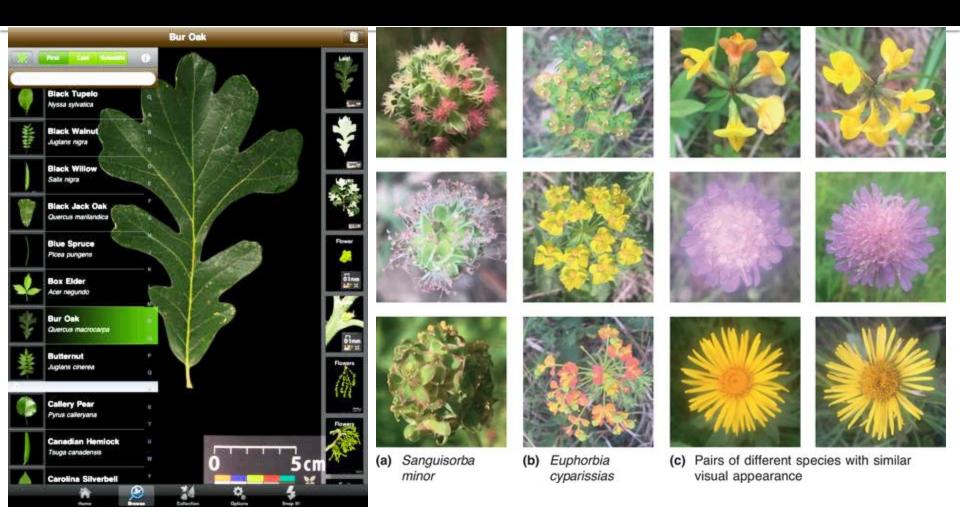
Detection/counting of fruits in an orchard



Detection of animals/animal movement in crop-fields



Agriculture/Botany



Leafsnap

Biometrics

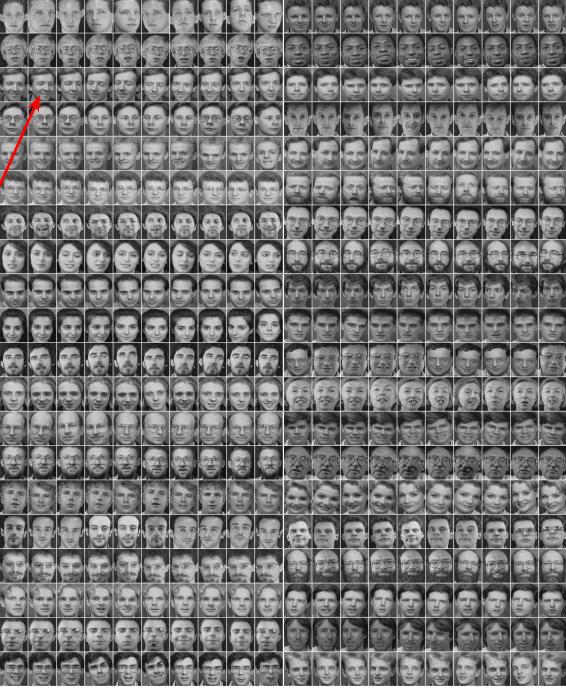
- Recognition of people from face images (2D or 3D or both), fingerprints, iris, palm-prints, dental X-rays, ears
- Face/fingerprint verification
- India's UID (Aadhaar) project!
- Human gait/motion analysis
- Challenging issues in face recognition: pose, illumination, expressions, age, plastic surgery, twins!



Face detection



Face recognition



Archaeology







Digital restoration of damaged paintings

Creation of 3D models and virtual walkthroughs of monuments, archaeological sites.

Computer-aided techniques to restore ruins.

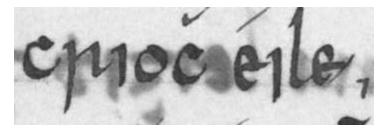
Automated analysis of old architectures.

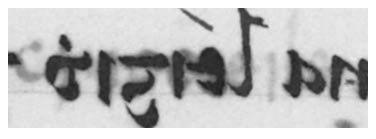
Document image processing

- Digital storage of handwritten/printed books (optical character/handwriting recognition)
- Digital restoration of images of manuscripts

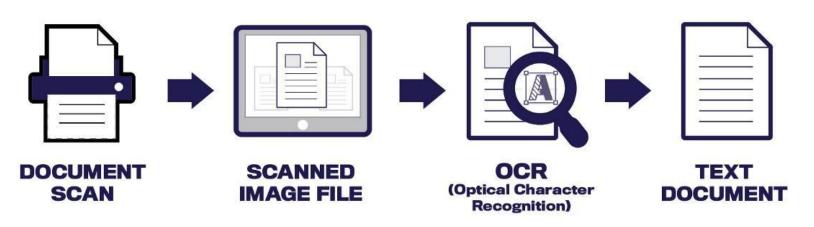
municipal corporations, because they were a refuge from his tyranny; he had corrupted and intimidated the bench, dictating the judgments they were to give, and altering municipal corporations, because they were a refuge from his tyranny; he had corrupted and intimidated the bench, dictating the judgments they were to give, and altering the constitution of the courts to make them pliant.

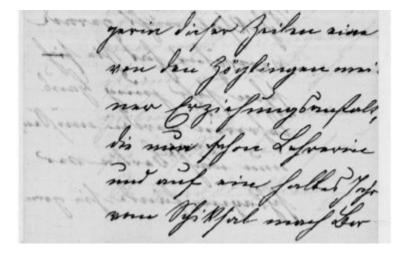
http://www.mee.tcd.ie/~sigmedia/pmwiki/uploads/Main.Publications/RRB_CVPR13final.pdf





Document image processing







Processing of Photographs





Noise removal



Motion/defocus blur removal



Inpainting



Super-resol ution

Processing of photographs







Red eye removal

Embossing

Cinematography/Movie Restoration



Intensity Flicker Removal

Digital Image Forensics





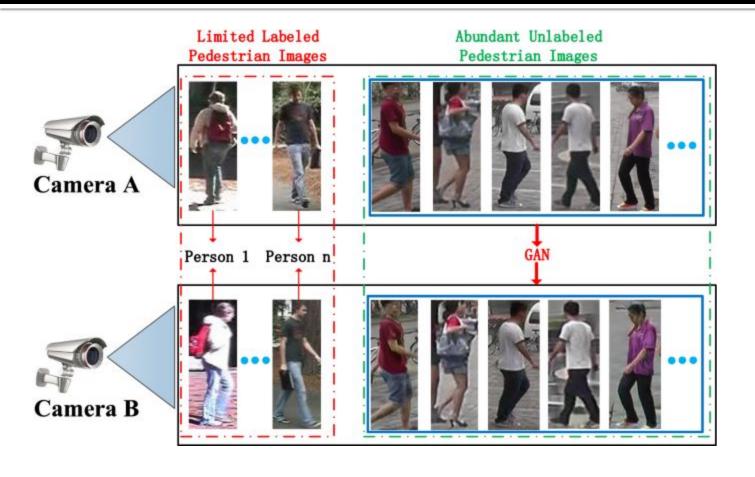


Detecting image splicing

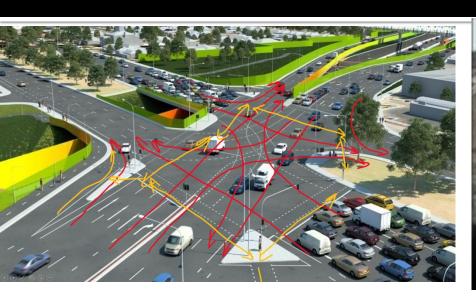
Real photo or computer manipulated?

http://www.cs.dartmouth.edu/farid/Hany_Farid/Research/Entries/2011/6/3_Computer_Generated_or_Photographic.html

Surveillance: Person Re-identification



Surveillance: Traffic Monitoring





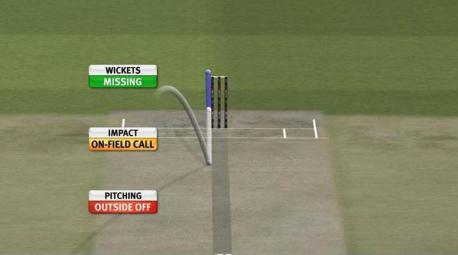
Sports!

Hawk-eye

Its major use in cricket broadcasting is in analysing <u>leg before wicket</u> decisions, where the likely path of the ball can be projected forward, through the <u>batsman</u>'s legs, to see if it would have hit the <u>stumps</u>. Consultation of the third umpire, for conventional slow motion or Hawk-Eye, on leg before wicket decisions, is currently sanctioned in international cricket even though doubts remain about its accuracy. ^[9] The Hawk-Eye referral for an LBW decision is based on three criteria:

- * Where the ball pitched
- * The location of impact with the leg of the batsman
- * The projected path of the ball past the batsman

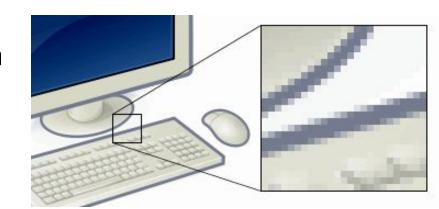




Part 3: A few basics – what is an image?

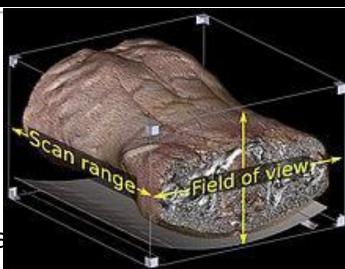
Part 3: A few basics

- Most digital images are two-dimensional and defined on a square or rectangular grid/array/domain.
- Each entry of the array is called a pixel, and contains a "intensity" value which tells you how bright that pixel is.
- This is for grayscale images.
- The intensity value is a real number.



A few basics

- Usually, pixels are square in shape.
- The smaller the physical size of a pixel, the greater the image resolution is.
- Images can sometimes also be defined on a three-dimensional domain – in such a case a pixel is replaced by a voxel (a small cube).
- This is common in medical imaging (MRI, CT, PET images)
- Each voxel again contains an intensity value.



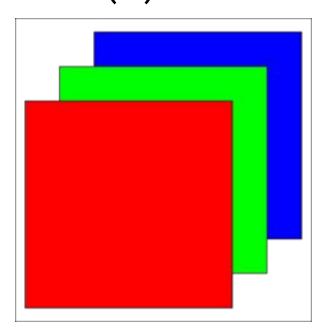
A few basics

 In this course, we will deal only with digital images – which are discrete (not continuous) entities

 We will **not** deal with continuous images which arise on photographic reels (infinite resolution)

A few basics

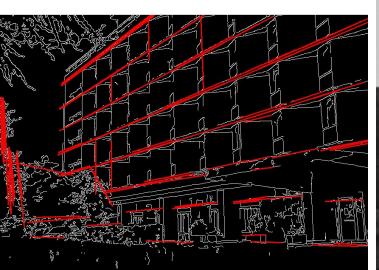
In case of color images, each pixel contains three intensity values – one each denoting the strength of the Red (R), Green (G) and Blue (B) channels.



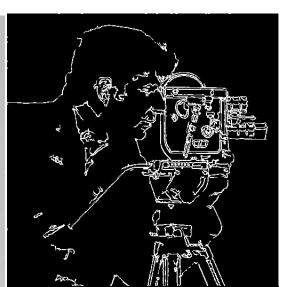
Part 4: Course syllabus

Course syllabus

- Topic 1: Image alignment and warping
- Topic 2: Image filtering and enhancement methods
- Blurring, sharpening, edge detection, contrast enhancement

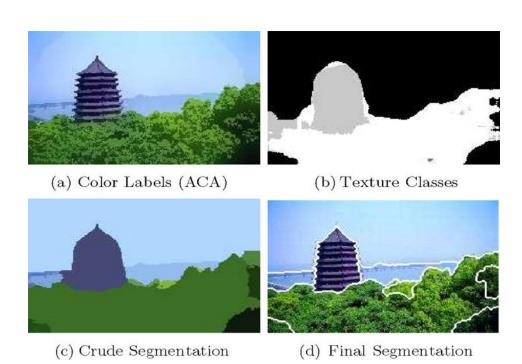






Course syllabus

Topic 3: Image segmentation



Course syllabus

- Topic 4: Fourier Transforms
- Topic 5: Face Recognition and associated Statistical Methods
- Topic 6: Image Restoration
- Topic 7: Image and Video Compression
- Topic 8: Color Image Processing
- Topic 9: Basics of tomography
- The topics won't necessarily be taught in this order, and some topics may be taught in a mixed fashion

Q = 100,compression rate = 1/2.6



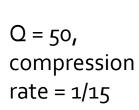


Q = 10, compression rate = 1/46

Q = 1,

compression

rate = 1/144

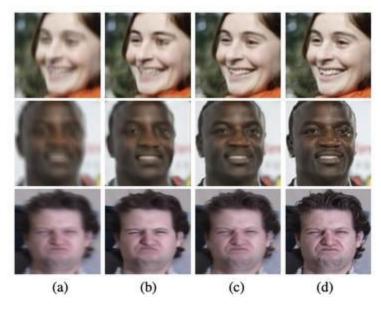


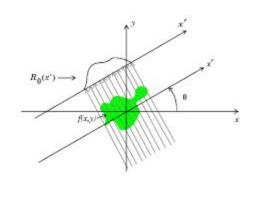


Q = 25, compression rate = 1/23



http://en.wikipedia.org/wiki/JPEG





Tomographic reconstruction

Image deblurring

Mathematical tools for Image Processing

- Signal processing (Fourier transforms, wavelets, etc.)
- Statistical/basic probabilistic models, machine learning based methods, linear algebra

Programming tools

- MATLAB and associated toolboxes
- We will extensively use MATLAB for our course –
- it offers a convenient environment for numerical computations
- lots of in built functions
- Easy to debug
 - MATLAB web version: https://matlab.mathworks.com/?s tid=tah po start
 - MATLAB at IITB: http://ftp.iitb.ac.in/ftp/IITB private/Matlab/
 - ITK (especially for medical imaging InSight Toolkit)
 - OpenCV

Part 5: Course policies

Grading policy

- Mid-semester exam: 20%
- End-semester exam: 30% (cumulative will have the syllabus of the entire semester)
- Course project: 15%
- Homeworks: 35% (5 homeworks, including homework viva conducted along with project viva)
- The course project and homeworks will be done in groups of 3 students or less.
- In general, we expect the same group for homeworks and projects
- Homeworks will involve programming in MATLAB and some theory questions
- Course project is due in the week after the endsems, and will involve a group viva/demo
- Each student in the group is expected to contribute to every assignment and also the project.

Course textbooks and material

- Extensive lecture slides will be provided
- MATLAB for programming available on the IITB CC website – a web version also available via your IITB LDAP id.
- Textbook 1: "Digital Image Processing",
 Rafael and Woods, 3rd edition or any edition after that
- Textbook 2: "Fundamentals of Digital Image Processing", Anil K. Jain, any edition
- Both books available online

Other course policies

- Intended audience: 3rd/4th/5th year undergrads+ masters and PhD students (2nd year undergrads ARE NOT allowed, 2nd year masters or PhD student ARE allowed)
- Lecture slot: slot 14 (Tue and Fri 5:30 to 7 pm)
- Students who still have doubts are encouraged to email the instructor
- Office hours: 7 to 7:30 pm (in class, after the lecture)

Attendance Policy

- In general, each student should attend all the lectures
- Attendance less than 85% could invite a DX grade

Academic Honesty

- Each student should adhere to all principles of academic honesty during homeworks, exams and projects
- Avoid plagiarism or result fabrication at all costs
- Penalty for violation of these principles could be severe.

Course websites

- https://www.cse.iitb.ac.in/~ajitvr/CS663 Fall2 024/
- We will use moodle extensively