

1. [4 points] In this experiment, you will learn to display content on the LCD connected to the Pt-51 kit. Download the `lcd.h`, `lcd.c` files and `lcd-control-made-easy.pdf` uploaded along with the hand-out.

The `lcd-control-made-easy.pdf` has general information about LCD operation which is helpful in understanding the code in `lcd.h`. Also, `lcd.h` has comments for each line, try to understand the comments by going through the code line by line.

- Compile `lcd.c` with header file `lcd.h` and load the hex file on to the kit. Make sure the output on the LCD screen is as shown below:

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- Study the functions used in the `lcd.h` code and their usage. Modify `lcd.c` to display “EE337-2024” on the first line and your **first name** on the second line (truncate to 16 characters if you have a longer name). **Pad the display lines with spaces such that these are centered on the LCD when displayed.** You should load and run this program on the Pt-51 kit.
2. [8 points] As mentioned in Lab-3, MAC operation is widely used in machine learning applications. One common machine learning problem is the classification problem. Refer to 1. Given a pair of inputs (x_1 and x_2), you need to predict if the inputs falls in class 1 (represented by \circ) or class 2 (represented by \times). The prediction is done by fitting a straight line that separates the data-points belonging to the 2 classes.

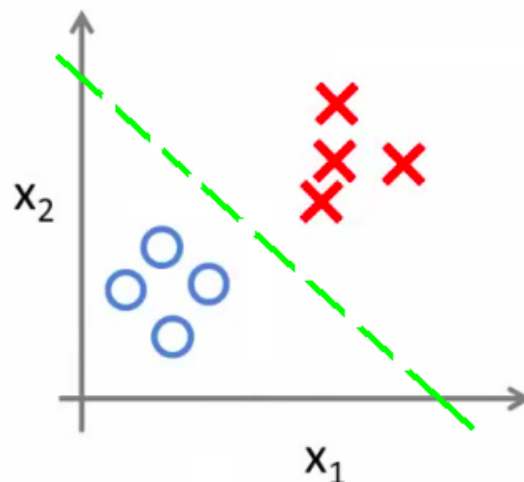


Figure 1: Binary Classification Illustration

In this part, you will read 2 inputs (x_1 and x_2) from the DIP switches present on the Pt-51 board, perform the necessary computations required for classification and display the result on the LCD.

The steps to be followed are provided below.

- i) Initialize integers $w_0 = -36$, $w_1 = 5$ and $w_2 = 7$ in your C program.
- ii) Display “**Input 1:**” on the LCD and give 5 seconds delay. During this time, use the DIP switches to provide the first input. Then read the value and store it in integer variable x_1 .
- iii) After 5 seconds, Display “**Input 2:**” on the LCD and give 5 seconds delay. During this time, use the DIP switches to provide the second input. Then read the value and store it in integer variable x_2 .
- iv) Perform the MAC operation as follows:

$$y = (1 \times w_0) + (x_1 \times w_1) + (x_2 \times w_2)$$

- v) If $y < 0$, then the prediction is class 1. If $y \geq 0$, then the prediction is class 2. Refer to 2 for illustration of the computation.
- vi) Display “**Prediction:**” in the first line of the LCD and the predicted result, either “**Class 1**” or “**Class 2**” in the second line of the LCD.

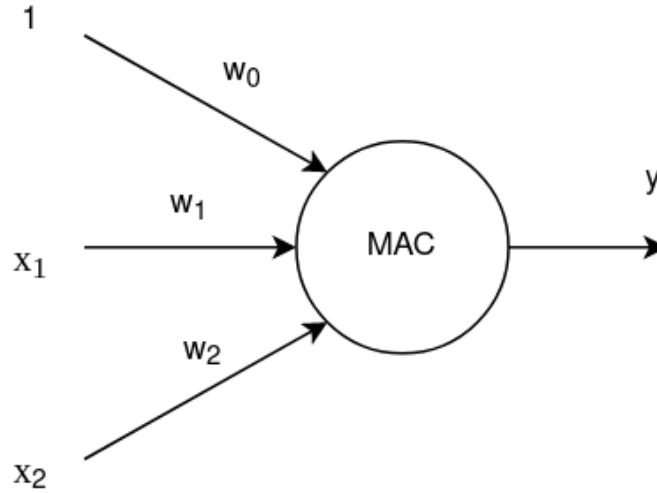


Figure 2: Computation Illustration

3. [8 points] Instead of showing the prediction as Class 1 or Class 2, the probability of the result being in Class 1 and Class 2 can be displayed. To do this, the output of the MAC is fed into sigmoid function (refer to 3).

$$z = \text{sigmoid}(y) = \frac{1}{1 + e^{-y}}$$

The value z gives probability of the given input belonging to Class 2.

The value $1-z$ gives the probability of the given input belonging to Class 1.

The steps to be followed are provided below.

- i) Follow steps i), ii), iii) and iv) from the previous part.
- ii) Implement the sigmoid function according to the given equation and find the required probabilities. Note that z will be a float value ranging between 0 & 1.
- iii) Create a function `lcd_float()` in `lcd.h` to print float value, correct up-to 3 decimal places. To do this, make a string using ASCII values of the required digits and the decimal point.
- iv) Display “**P(Class 1)=_____**” on the first line of the LCD and “**P(Class 2)=_____**” on the second line of the LCD.

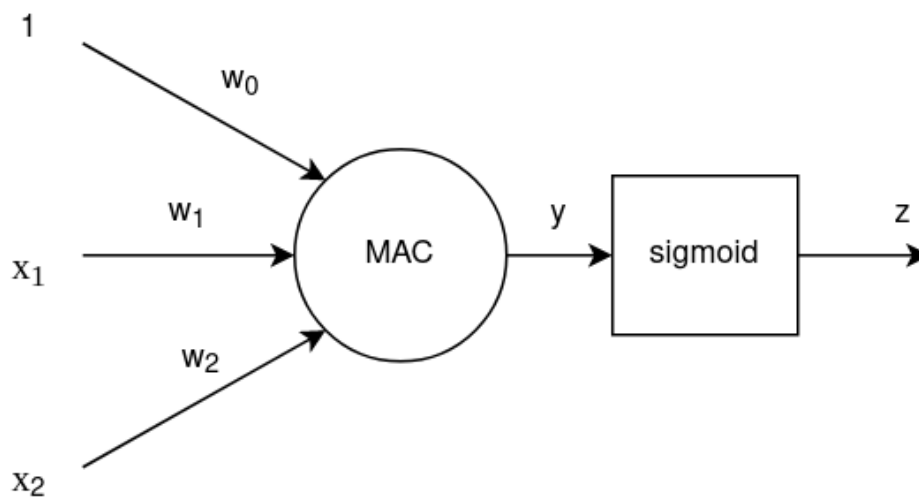


Figure 3: Computation Illustration

TA Checkpoints

- 1 Check the understanding of LCD operation and the `lcd.c` code.
- 2 Check the working and LCD output for the give two cases:
 - Give inputs $x_1 = 4h$ and $x_2 = 2h$.
 - Give inputs $x_1 = 0h$ and $x_2 = 6h$.
- 3 Check the working and LCD output for same cases as above. Ask explanation for how float values are printed on the LCD.