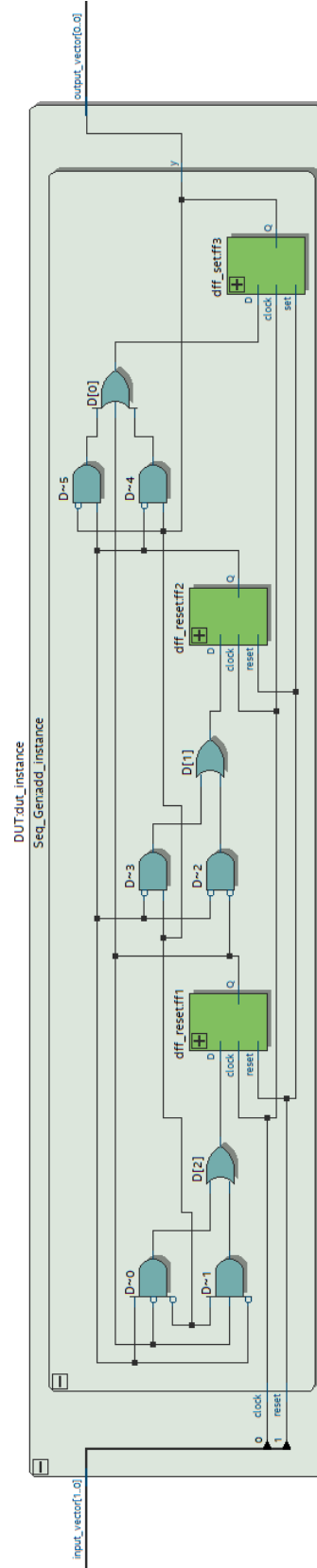
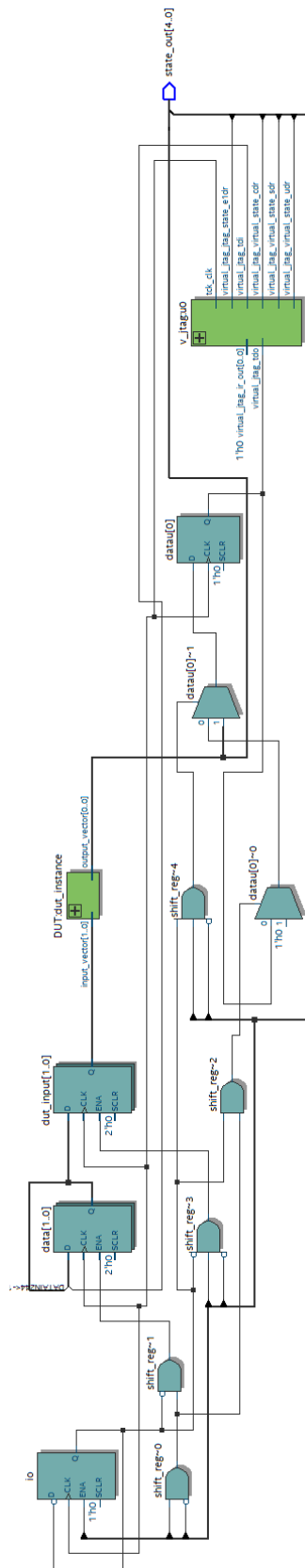




## RTL Viewer:



# RTL Simulation :

