## Lab 3: FM Modulation and Demodulation

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# Aim of the experiment

- Implementing modulation demodulation flow graphs for frequency modulation (FM) in GNU Radio
- Implementing pre-emphasis and de-emphasis.

### Important Note

- Use the sample rate of 48KHz for all un-modulated signals (this sample is termed as Audio Rate in FM blocks-however,you don't have to use the ready made blocks)
- Use the sample rate of 960kHz for all the frequency or phase modulated signals in GNU-Radio (this rate
  is termed as Quadrature Rate in GNU radio FM blocks).
- Debugging steps:
  - If something is not working, trace the point of failure(by checking the signal at various nodes)
  - If you're not able to get the display after a new GNU-Radio block was added in the schematic,most likely you have entered wrong parameters in the new block(check carefully!)
  - Make sure that you are consistently accounting for the sample rate whenever decimation(for downsampling) and interpolation(for upsampling) are used.
- IIR filter block implementation:
  - FF coefficients=[b<sub>0</sub>,b<sub>1</sub>];FB coefficients=[a<sub>0</sub>,a<sub>1</sub>];Old Style of Taps=True, implements the discrete time filter:

$$\frac{Y(z)}{X(z)} = \frac{b_0 + b_1 z^{-1}}{a_0 - a_1 z^{-1}}$$

• A bug in implementation always sets the value of  $a_0 = 1$ . Therefore, you must use  $a_0 = 1$  in all your calculations for filter coefficients.

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# Task 1: Implementation of a Frequency Modulator

- Generate an FM signal with two sinusoidal tones of frequencies 1.1 kHz and 11 kHz, and each having an amplitude 0.5 (so that the peak amplitude of the two sinusoids added together is 1).
- For making a Frequency Modulator, you need to first integrate the signal and then add the resultant signal to the phase of the carrier wave.
- To implement an integrator, use the IIR filter with:
  - FF coefficients= $[b_0]$ ; FB coefficients=[1,1]; Old style of Taps=TRUE;
  - Choose the sample rates judiciously, i.e. the Nyquist criterion should be satisfied comfortably.
    - Choose  $b_0 = T$ , i.e. the sampling period of the signal
- This output should go to the Phase Modulator: For an input Φ the Phase Modulator outputs e<sup>jk<sub>p</sub>Φ</sup>, where k<sub>p</sub> is the phase modulator sensitivity.
   ✓ What should be the value of k<sub>p</sub> so that maximum frequency deviation is 75kHz for the signal above?
- Phase Modulator output should have the higher sampling rate. Therefore, you may need to use a Rational Resampler for upsampling before PM. Remember that you've already scaled the signal using  $b_0$ .
- Observe the modulated spectrum.

# Task 2: Implementation of a Frequency Demodulator

- Before demodulation, add random noise to the FM signal to emulate the noise added by the wireless channel.
  - Use 'Noise Source'; Noise Type: Gaussian; Amplitude: 0.2
- Implement the FM Demodulator.
  - You should use 'Complex to Arg' block to get phase after differentiating phase of the complex modulated signal, as in discrete-time implementation in GNU radio, the phase value obtained using the 'Complex to Arg' block has an ambiguity of  $2n\pi$ , where n is an integer (mentioned in the prelab).
- Observe the demodulated spectrum. Is the noise floor higher at higher frequencies? Why?

# Task 3: Adding pre-emphasis/ de-emphasis

- Implement pre-emphasis and de-emphasis:
  - Use IIR Filter block to implement  $(1 0.95z^{-1})$  transfer function for pre-emphasis of the message signal at Audio Rate (before Phase Modulation).
    - Use IIR Filter block to implement  $1/(1-0.95z^{-1})$  transfer function for de-emphasis of the message signal at Audio Rate which is 44.1K (after demodulation and down sampling).
- Now observe the demodulated signal spectrum. Has pre-emphasis/de-emphasis reduced high-frequency noise in the demodulated signal?