

# Fixed Point Models for Theories of Properties and Classes

*Greg Restall*



THE UNIVERSITY OF  
MELBOURNE

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# Today's Plan

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Our Target

Model Construction

Classifying Class Theories

Order and Continuity

Order Models

OUR TARGET

$$a \in \{x : \phi(x)\} \text{ iff } \phi(a)$$

$$a \varepsilon \lambda x. \phi(x) \text{ iff } \phi(a)$$

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(Extensionality will not play a significant role in what follows.)

# MODEL CONSTRUCTION

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*Defining* validity.

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Providing *counterexamples*,  
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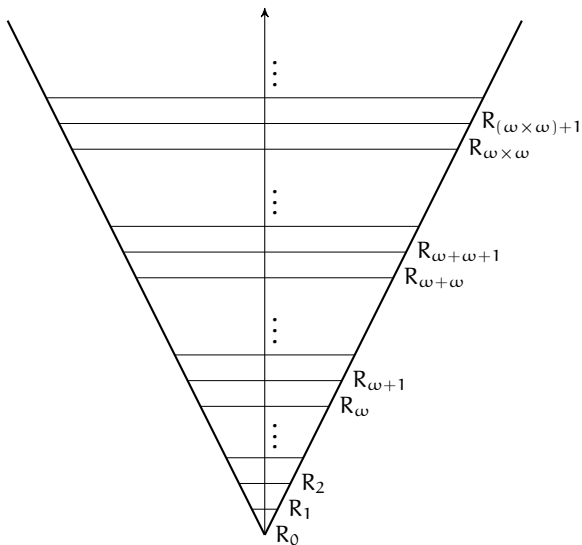
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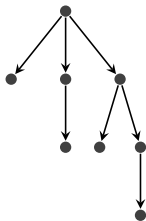
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# ZFC and its Cousins: The Iterative Conception of Set

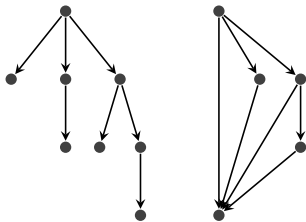


# ZFC and its Cousins: Anti-Foundation



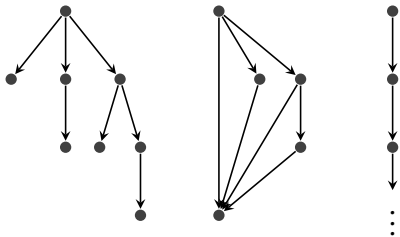
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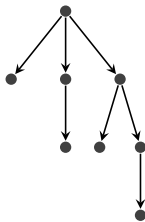
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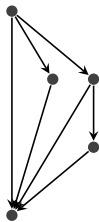
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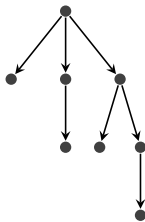


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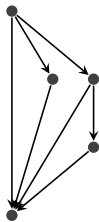


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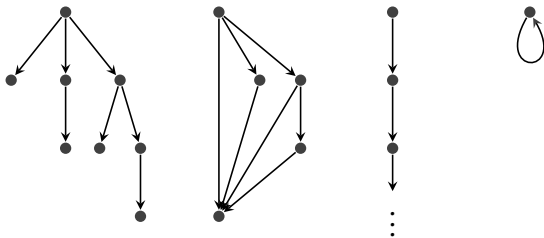


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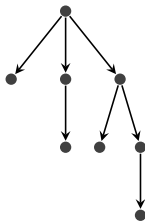


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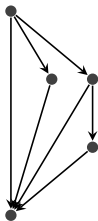
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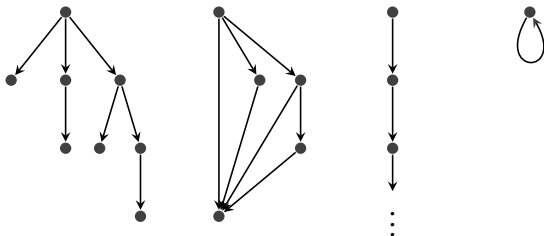
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These models are good for (1) *relating* ZFC to AFA,  
(2) motivating a choice of the anti-foundation axiom, and  
(3) explaining what the theory could be *about*.

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$$(\lambda x.M)N = M[x := N].$$



# Models of the Untyped $\lambda$ Calculus

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$$D \quad D \rightarrow D$$

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You bump up against *Cantor's Theorem*.

$$D \cong [D \rightarrow D]$$

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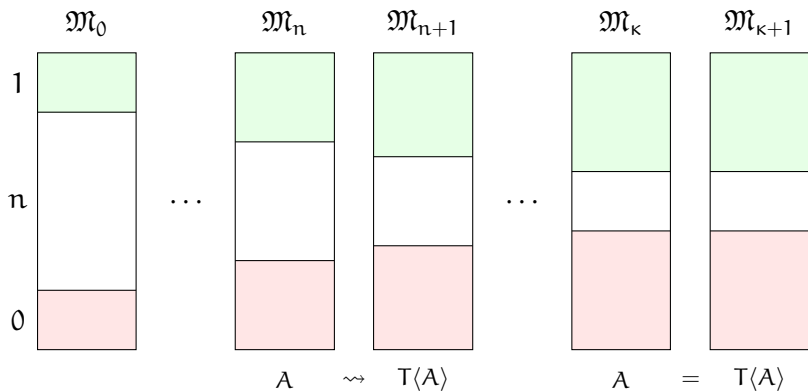
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Let  $D_\infty$  be the limit:  $D_\infty \cong [D_\infty \rightarrow D_\infty]$ .

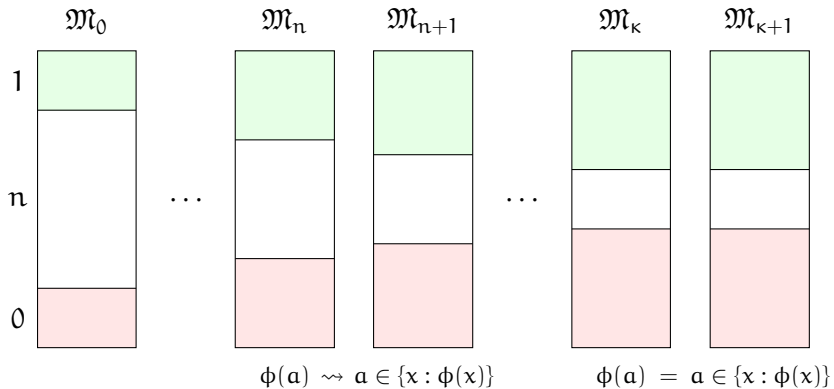
This is a model of the untyped  $\lambda$  calculus.



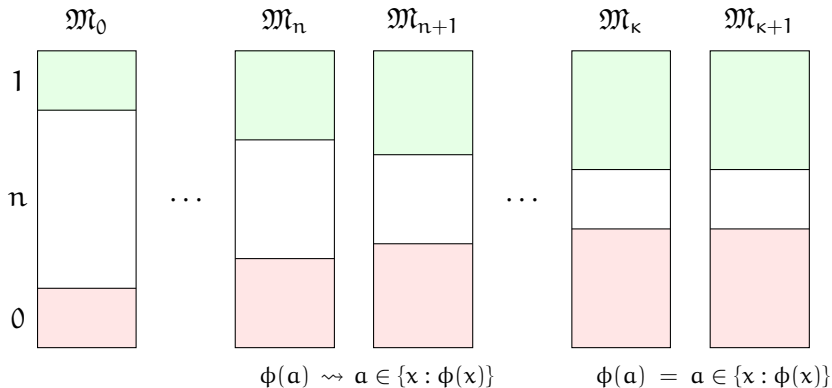
# Truth Theories: Kripke, Woodruff, Gilmore, Brady



# Class Theories

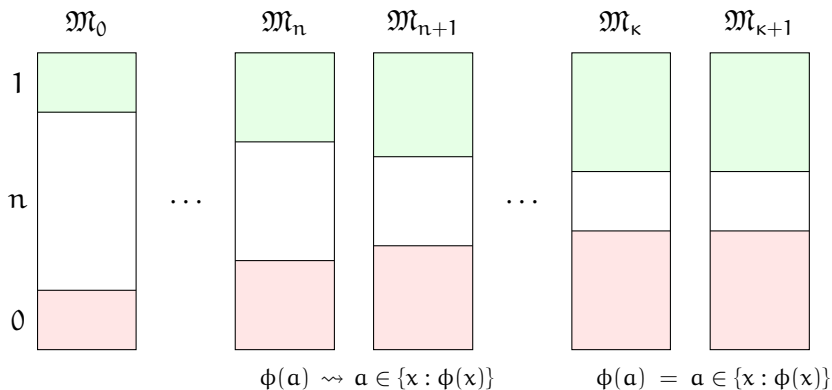


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This shows what the theory is *about* in only a very weak sense.

# CLASSIFYING CLASS THEORIES

*Gaps or Gluts?*

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*Paraconsistent or Paracomplete?*

Do we have a conditional in the language?



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And if so, what is it like?

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For *any* sentence context  $F(-)$ , we need to allow for some  $p$  to be *equivalent* to  $F(p)$ .

If  $c =_{df} \{x : F(x \in x)\}$ , then  $c \in c$  iff  $F(c \in c)$

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But we'll *identify* classes by their extensions as much as possible.

## Sharpening our Target

$$C \cong [C \cup D \rightarrow \Omega]$$

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$\phi(x)$  gives a function  $[C \cup D \rightarrow \Omega]$ .

So we can find a class  $C$  to *match*.

$\alpha \in \{x : \phi(x)\}$  has the *same* value in  $\Omega$  as  $\phi(\alpha)$ .

# ORDER AND CONTINUITY



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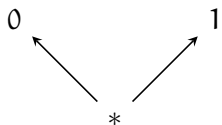


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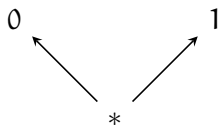
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(If  $x \sqsubseteq x'$  and  $y \sqsubseteq y'$  then  $x \# y \sqsubseteq x' \# y'$ , etc.)

# Preservation on candidates for $\Omega$

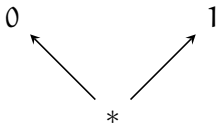


## Preservation on candidates for $\Omega$



$K_3$  or LP

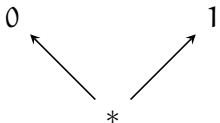
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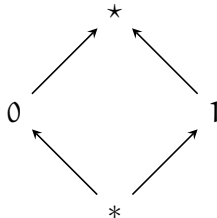
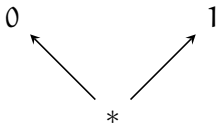
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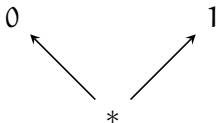


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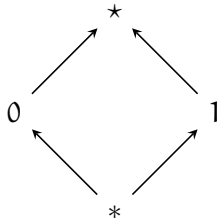
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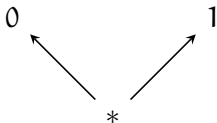
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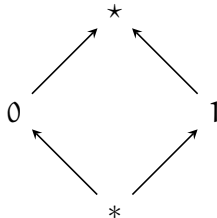
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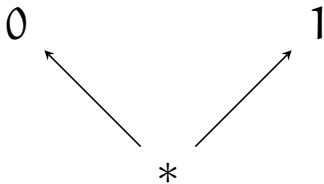
Similar behaviour here.

Many other choices for  $\Omega$  are possible.

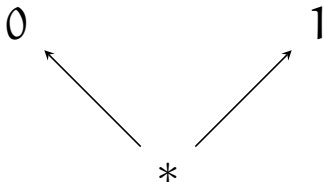
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Even  $\{0, 1\}$  can be ordered:  $0 \sqsubseteq 1$ . Then  $\wedge, \vee, 0, 1$  are order preserving, but  $\neg$  and  $\supset$  are *not* order preserving.

### 3: our choice of $\Omega$



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(I *really* don't care if you think of  $*$  as *true*, or as *untrue*.)

# ORDER MODELS



## Defining Order Models

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$\langle C, \sqsubseteq, \uparrow, \downarrow \rangle$  is a  $\langle D, \Omega \rangle$  *order model* iff

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- Write ' $\uparrow(c)$ ' as ' $c_{\uparrow}$ ' and ' $\downarrow(f)$ ' as ' $f_{\downarrow}$ .' So  $c_{\uparrow\downarrow} = c$  and  $f_{\downarrow\uparrow} = f$ .
- If  $b \in C \cup D$  and  $c \in C$ , then  $c_{\uparrow}(b)$  tells you whether  $b$  is in  $c$ .

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$x_{\uparrow\uparrow} \sqsubseteq x'_{\uparrow\uparrow}$  —  $x \sqsubseteq x'$  and  $\uparrow\uparrow$  is order preserving.

$x_{\uparrow\uparrow}(y') \sqsubseteq x'_{\uparrow\uparrow}(y')$  — by the definition of  $\sqsubseteq$  for functions.

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- ▶  $\llbracket s \in t \rrbracket_{\mathfrak{M}, \alpha}$  is  $\llbracket t \rrbracket_{\uparrow}(\llbracket s \rrbracket)$  when  $\llbracket t \rrbracket \in C$ ,  
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Given a  $\langle D, 3 \rangle$  order model  $\mathfrak{M} = \langle C, \sqsubseteq, \uparrow, \downarrow \rangle$ ,

- An assignment  $\alpha$ , takes variables to values in  $C \cup D$ .
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- (Connectives and quantifiers are order preserving functions on 3 or  $[C \cup D \rightarrow 3]$ .)

## Extending the Language with Terms

$$\{x : \phi(x)\}$$

$$\{\mathfrak{x} : \phi(\mathfrak{x})\}$$

Since  $\llbracket \phi(\mathfrak{x}) \rrbracket_{\mathfrak{M}, \alpha[\mathfrak{x} := v]}$  is order preserving in  $v$   
we can use that function, in  $[C \cup D \rightarrow 3]$ ,  
to select the extension of  $\{\mathfrak{x} : \phi(\mathfrak{x})\}$ .

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$$\llbracket \{x : \phi(x)\} \rrbracket_{\mathfrak{M}, \alpha} = (\lambda v. \llbracket \phi(x) \rrbracket_{\mathfrak{M}, \alpha[x := v]})_{\Downarrow}$$

# Strong Comprehension

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(I've dropped reference to  $\mathfrak{M}$  as it is constant throughout.)

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# Logical Constants

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0

1

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0 \* 1

$$\Lambda = \{x : 0\}$$

$$\Lambda = \{x : 0\} \quad x \in \Lambda \text{ is always false.}$$

## $\Lambda$ , $V$ and $\mathbb{X}$

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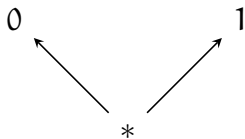
## $\Lambda$ , $V$ and $\mathbb{X}$

$$\Lambda = \{x : 0\} \quad x \in \Lambda \text{ is always false.}$$

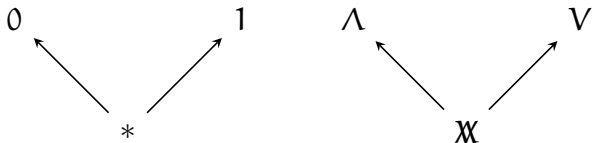
$$V = \{x : 1\} \quad x \in V \text{ is always true.}$$

$$\mathbb{X} = \{x : *\} \quad x \in \mathbb{X} \text{ is always } *.$$

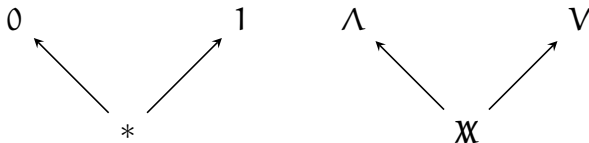
# Ordering the Classes



## Ordering the Classes

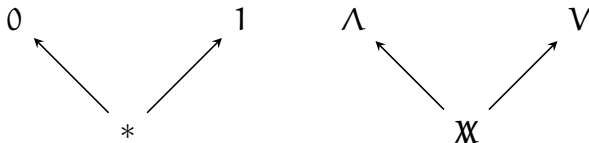


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In fact,  $\llbracket \mathbb{X} \rrbracket \sqsubseteq c$  for every class  $c \in C$ .

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From now, we'll use ' $\emptyset$ ', ' $V$ ' and ' $\mathbb{X}$ ' as both the *class terms* in the language, and as their denotations, names for objects in  $C$ .

In a model  $\mathfrak{M}$ , a class  $c$  is **SHARP** iff  
for each object  $b$  in  $C \cup D$   
 $c_{\uparrow\uparrow}(b)$  takes the value 0 or 1



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$\Lambda$  and  $V$  are sharp.

$\mathbb{X}$  is *not* sharp.

## Almost No Classes are *Sharp*

If  $c_{\uparrow\uparrow}(b) = 1$  and  $c_{\uparrow\uparrow}(b') = 0$ , then  $c_{\uparrow\uparrow}(\mathbb{X}) = *$ .

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If  $c_{\uparrow}(b) = 1$  and  $c_{\uparrow}(b') = 0$ , then  $c_{\uparrow}(X) = *$ .

$$X \sqsubseteq b, \text{ so } c_{\uparrow}(X) \sqsubseteq c_{\uparrow}(b) = 1.$$

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It follows that  $c_{\uparrow\uparrow}(\mathbb{X}) = *$

## There is no *classical recapture* through crisp classes

Once a class *includes* something  
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It follows that there are no *crisp singletons*:  
objects  $\{a\}$  for which  $\llbracket a \in \{x\} \rrbracket = 1$   
and  $\llbracket b \in \{x\} \rrbracket = 0$  for all other  $b$ .



## Singletons and Anti-Signetons: $\{t\}$ and $\}t\{$

- ▶  $\llbracket \{t\} \rrbracket_\alpha$ : (the class representative of) the function that
  - assigns 1 to  $x$  iff  $\llbracket t \rrbracket_\alpha \sqsubseteq x$ ,
  - and 0 to  $x$  iff there is no  $z$  where  $x \sqsubseteq z$  and  $\llbracket t \rrbracket_\alpha \sqsubseteq z$ ,
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- ▶  $\llbracket \}t\{ \rrbracket_\alpha$ : (the class representative of) the function that
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- ▶ Relate these constructions to other known model constructions.

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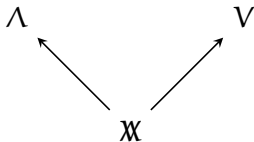
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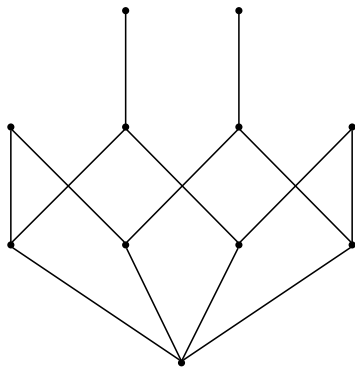
- ▶ Study *pure* order models (where  $D$  is empty),  
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- ▶ Find perspicuous ways to *construct* order models.
- ▶ Relate these constructions to other known model constructions.
- ▶ *Axiomatise* the logic of order models.
- ▶ Examine different *motivations* of order models.



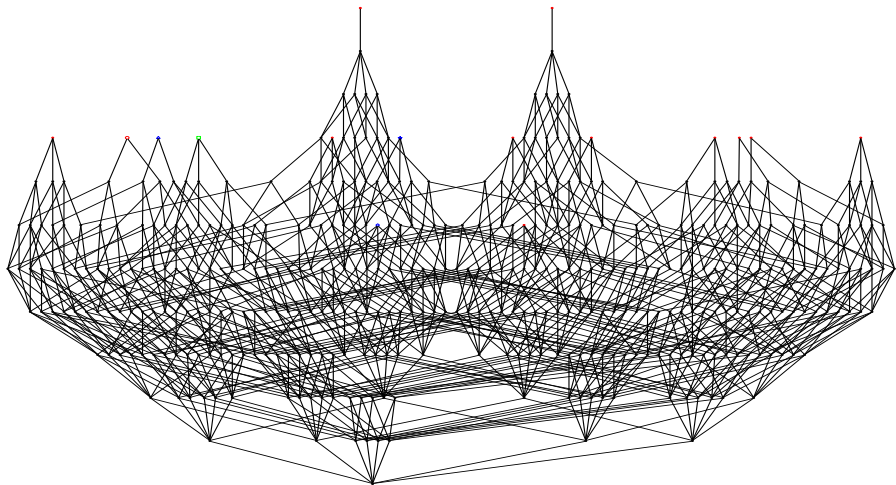
## Model Construction: $D_1 \multimap [* \rightarrow \Omega]$



## Model Construction: $D_2 \multimap [D_1 \rightarrow \Omega]$



## Model Construction: $D_3 \text{ — } [D_2 \rightarrow \Omega]$



# THANK YOU!

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fixed-point-models-fnclmp-2016](http://consequently.org/presentation/2016/fixed-point-models-fnclmp-2016)

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