

Assignment on

Floating Point Representation, Addition and Multiplication Algorithm

Course Code: CSE 215

Course Title: Computer Architecture

Assignment no: 3

Submitted to:

Name: Md. Ashiqur Rahman

Lecturer,

Dept. of CSE

at Bangladesh University of Business and Technology.

Submitted by:

Name: Syeda Nowshin Ibnat

ID: 17183103020

Intake: 39

Section: 01

Program: B.Sc. in CSE

Date of Submission: 17.05.2020

Assignment - 3

Q1: Show the IFEE 754 binary representation of the number - 0.625 in single and double precision.

9017: The number - 0.625 ten is also - 5 or - 5 ten

It is also represented by the binary fraction:

In scientific notation, the value is:

and in nonmalized scientific notation, it is:

The general nepnesentation for a single precision number is $(-1)^S \times (1 + \text{Significand}) \times 2^{(Ezponent - 127)}$

at and so when we add the bias 127 to the exponent $0b - 1.01_{440} X \overline{2}^{3}$, the nesult

(-1) × (1+.01 0000 0000 0000 0000 0000) × 2

The single precision nepresentation is:

11		1		1	-			_	,	-	_		_	_			_															
	31	30	20)	58	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1 (1
	1	0	1	1	1	1	1	1									0	_		-	-	-				_	0	0	0	0	0 2	-
1	1 bit 8 bits						•	23 bits												_	L			Ц		-						

	The double precision representation is: 1bit 11 bits 20 bits
	31 30 29 28 27 26 25 24 23 22 21 20 29 28 17 74 15 14 12 12 12 12 12 12 12 12 12 12 12 12 12
326ita-	000000000000000000000000000000000000000
	(-1) X (1+·01 0000 0000 0000 0000 0000 0000 0000
	0000 0000 00) X 2 (10 92 - 1023) Amo
	Qa: Add two numbers 0.5ten and 0.25ten in binary wing
	bloating point addition algorithm.
	Soln: $0.5 = 0.10 = 0.10 \times 2^{\circ} = 1.0 \times 2^{\circ}$
	$0.32 = 0.010 = 0.010 \times 2^{0} = 0.10 \times 2^{1} = 1.00 \times 2^{2}$
	Step-1: (change the smaller number)
	$1.00 \times 2^{2} = 0.10 \times 2^{1}$
	Step-2: (Addition of the significands)
	+0·10 1·10x3
	1.10

Step-3: (find the nonmalized form & check if Overflow and underflow)

The hum in already nonmalized. And #here in no overflow or underflow.

```
Step-4: (Round the number)
conventing the nesult to decimal:
   1.10 \times 2^{-1} = 0.110
             = 0.75 ten
This sum is what we would expect tom from
adding o. Ften and 0.25ten.
Q3: Hultiply two numbers 1:5 tent in binary wing
floating point multiplication algorithm.
      1.5 = 01.10 = 01.10 \times 2^{\circ} = 1.10 \times 2^{\circ}
     1.25 = 01.010 = 01.010 \times 2^{\circ} = 1.010 \times 2^{\circ}
Step-1: (Find the exponent of the product)
     New exponent = 0+0=0
considering bias,
   New exponent = 0+127 = 127
Step-2: (Hulliplication of the significands)
    1.10
    110 ... The product is = 1.1110x2°
  x 1.01
```

step-3: (Normalize the product)

The product is already normalized. And here is no overstow or underflow.

Step-4: (Round the number)

11 · 110 × 2 1

Step-5: (Put the sign of the product)

+ 11.110×21

conventing to decimal to check own nesults:

 $11.110 \times 2^{1} = 1.1110$ = 1.875 ten.

Am: