

# Bottom-up parsing:

↳ right-most derivation  
in reverse order

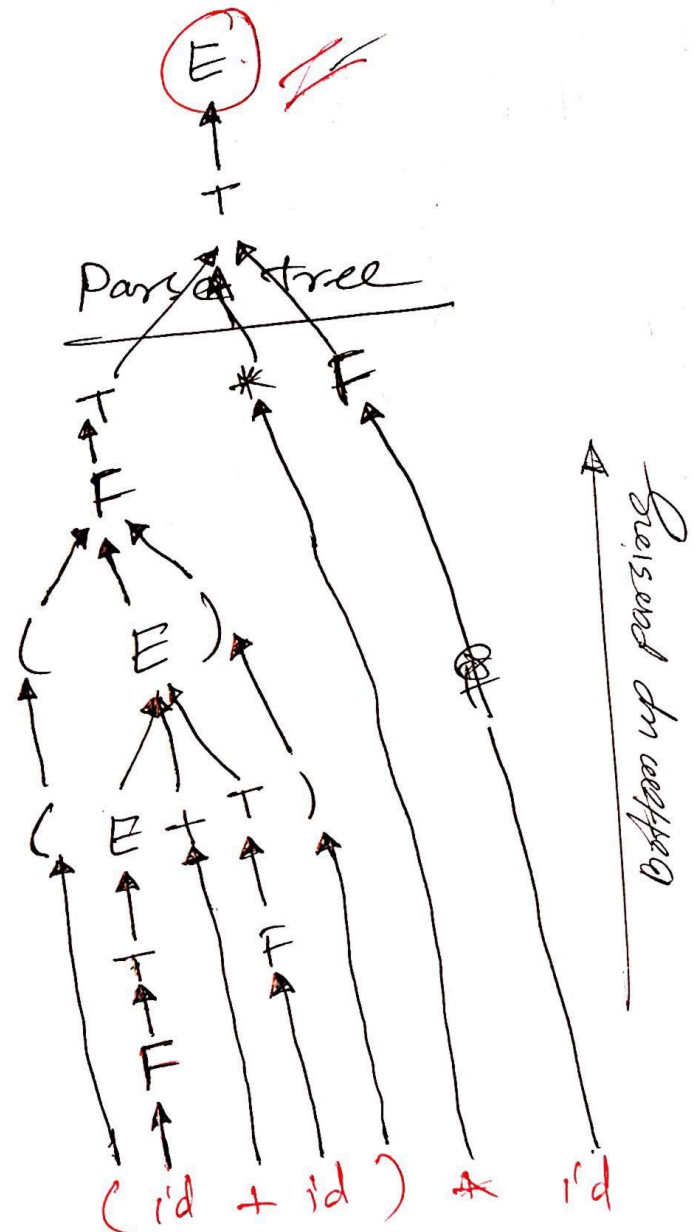
ex.  
Grammar

1.  $E \rightarrow E + T$
2.  $E \rightarrow T$
3.  $T \rightarrow T * F$
4.  $T \rightarrow F$
5.  $F \rightarrow (E)$
6.  $F \rightarrow id$

string:  $(id + id) * id$

Derivation:

$$\begin{aligned}
 &(id + id) * id \\
 &= (F + id) * id \\
 &= (T + id) * id \\
 &= (E + id) * id \\
 &= (E + F) * id \\
 &= (E + T) * id \\
 &= (E) * id \\
 &= F * id \\
 &= T * id \\
 &= T * F \\
 &= T \\
 &= E
 \end{aligned}$$



# CSE 323: Compiler Design

## Shift-Reduce Parsing:

- ↳ Bottom-up parsing
- ↳ Shift and reduce action

### Operations:

1. Shift
2. Reduction
3. Accept
4. Error

Ex.

### Grammar:

1.  $E \rightarrow E + T$
2.  $E \rightarrow T$
3.  $T \rightarrow T * F$
4.  $F \rightarrow F$
5.  $F \rightarrow (E)$
6.  $F \rightarrow id$

### Input string:

$id_1 + id_2$

Stack	Input	Action
\$	$id_1 + id_2 \$$	shift
$\$ id_1$	$+ id_2 \$$	Reduce 6
$\$ F$	$+ id_2 \$$	Reduce 4
$\$ T$	$+ id_2 \$$	Reduce 2
$\$ E$	$+ id_2 \$$	shift
$\$ E +$	$id_2 \$$	shift
$\$ E + id_2$	$\$$	Reduce 6
$\$ E + F$	$\$$	Reduce 4
$\$ E + T$	$\$$	Reduce 2
$\$ E$	$\$$	accept



H.W. Shift-Reduce parsing

Q2:

$S \rightarrow aTRe$

$T \rightarrow Tbcb$

$R \rightarrow d$

input string

abbede

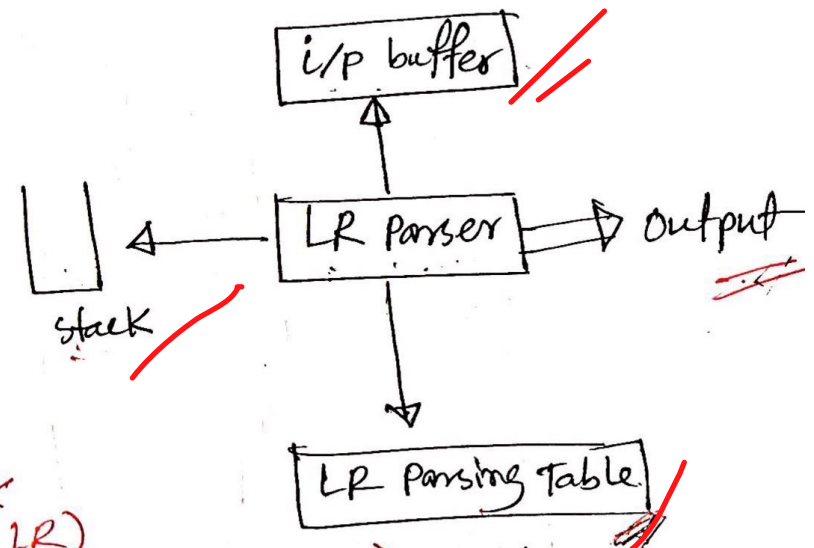
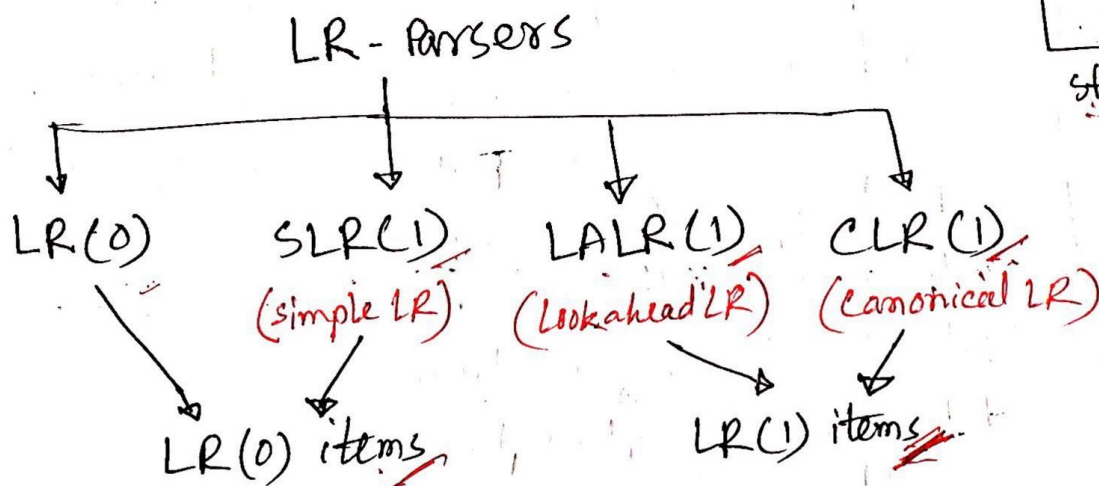
Conflicts during shift-Reduce parsing

- ①. Shift-Reduce conflicts
- ②. Reduce-Reduce conflicts

## CSE323: Compiler Design

Shift-Reduce parsers main two categories:-

- ① Operator-Precedence Parsers
  - ↳ Simple, but only a small class of grammars
- ② LR-Parsers
  - ↳ covers wide range of grammars





# CSE323: Compiler Design

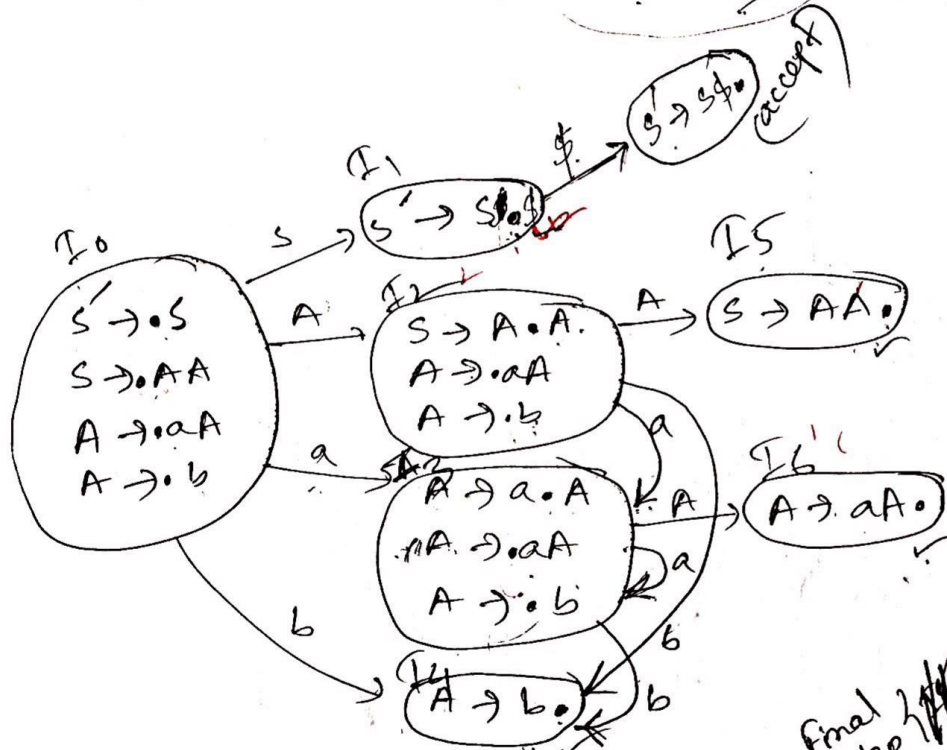
LR(0) Parsing:

G1:  $S \rightarrow AA$   
 $A \rightarrow aA \mid b$

Augmented Grammar

0.  $S' \rightarrow S$
1.  $S \rightarrow AA$
2.  $A \rightarrow aA$
3.  $A \rightarrow b$

Input string:  $abab$



Canonical Form / Tree

	action			goto	
	a	b	\$	A	S
0	S3	S4		2	1
1			(accept)	5	
2	S3	S4			
3	S3	S4		6	
4	r3	r3	r3		
5	r1	r1	r1		
6	r2	r2	r3		

Final step:  $S \rightarrow AB$   
 Accepting state: 5

LR(0) Parsing Table

Input string

aabb

LR(0) parsing:

Stack	Input	Action
0	aabb\$	S <sub>3</sub>
0a3	abb\$	S <sub>3</sub>
0a3a3	bb\$	S <sub>4</sub>
0a3a3b4	b\$	r3
0a3a3A6	b\$	r2
0a3A6	b\$	r2
0A2	b\$	S <sub>4</sub>
0A2b4	\$	r2
0A2A5	\$	r1
0S1	\$	(accept)

r2: (A) → aA

r3: (A) → b FOLLOW(A) = {a, b, \$}

r1: (S) → AA FOLLOW(S) = {a, b, \$}

	action			goto	
	a	b	\$	A	S
0	S <sub>3</sub>	S <sub>4</sub>		2	1
1			(accept)		
2	S <sub>3</sub>	S <sub>4</sub>		5	
3	S <sub>3</sub>	S <sub>4</sub>		6	
4	r3	r3	r3		
5			r1		
6	r2	r2	r2		

SLR(1)

Parsing Table

Successfully LR(0) parsing

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## Conflicts in LR Parsing:

**LR(0)**



**SLR(1)**

LR conflicts during <sup>applying</sup> follow rules

SR

	a	b
S	S6/s1	r1

Decision:

A grammar is not LR(0) if there is SR/RR conflicts  
Same for SLR(1)



RR

	a	b
S	r1/s2	r1/s2

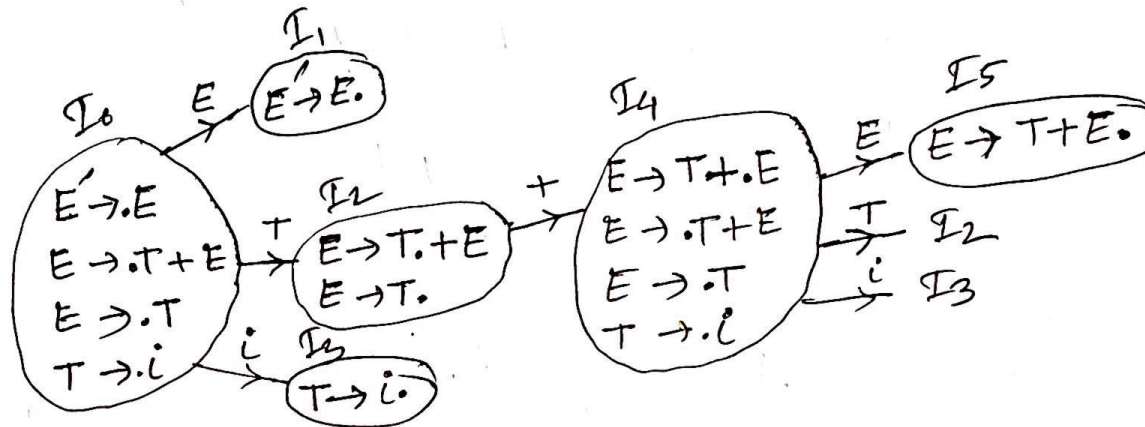


# CSE 323: Compiler Design

LR(0) ~~?~~  
SLR(1) ~~?~~

Augmented Grammar  
 $E' \rightarrow E$   
 $E \rightarrow T + E$   
 $E \rightarrow T$   
 $T \rightarrow i$

0.  $E' \rightarrow E$
1.  $E \rightarrow T + E$
2.  $E \rightarrow T$
3.  $T \rightarrow i$



Follow:  
 $E' = \{ \$ \}$   
 $E = \{ 2 \$ \}$   
 $T = \{ 2 +, \$ \}$

	action			goto	
	i	+	\$	E	T
0	s3			1	2
1			(accept)		
2	r2	s4/s2	r2		
3	r3	r3	r3		
4	s3			5	2
5	r1	r1	r1		

LR(0) Parsing Table  
 Here, S/R conflicts  
 it's not a LR(0) grammar

	action			goto	
	i	+	\$	E	T
0	s3			1	2
1			(accept)		
2	.	s4	r2		
3	.	r3	r3		
4	s3			5	2
5	.	.	r1		

SLR(1) Parsing Table  
 There's not SR/RR conflicts  
 so, it's a SLR(1) grammar.