## **Fuzzy Relations, Rules and Inferences**

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06.02.2018

## **Fuzzy Relations**

#### **Crisp relations**

To understand the fuzzy relations, it is better to discuss first crisp relation.

Suppose, A and B are two (crisp) sets. Then Cartesian product denoted as  $A \times B$  is a collection of order pairs, such that

$$A \times B = \{(a, b) | a \in A \text{ and } b \in B\}$$

Note:

(1) 
$$A \times B \neq B \times A$$

(2) 
$$|A \times B| = |A| \times |B|$$

 $(3)A \times B$  provides a mapping from  $a \in A$  to  $b \in B$ .

The mapping so mentioned is called a relation.

## **Crisp relations**

#### Example 1:

Consider the two crisp sets A and B as given below.  $A = \{1, 2, 3, 4\}$   $B = \{3, 5, 7\}$ .

Then, 
$$A \times B = \{(1,3), (1,5), (1,7), (2,3), (2,5), (2,7), (3,3), (3,5), (3,7), (4,3), (4,5), (4,7)\}$$

Let us define a relation R as  $R = \{(a, b) | b = a + 1, (a, b) \in A \times B\}$ 

Then,  $R = \{(2,3), (4,5)\}$  in this case.

We can represent the relation R in a matrix form as follows.

$$R = \begin{bmatrix} 3 & 5 & 7 \\ 1 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 \\ 3 & 0 & 0 & 0 \\ 4 & 0 & 1 & 0 \end{bmatrix}$$

#### **Operations on crisp relations**

Suppose, R(x, y) and S(x, y) are the two relations define over two crisp sets  $x \in A$  and  $y \in B$ 

#### Union:

$$R(x,y) \cup S(x,y) = max(R(x,y),S(x,y));$$

#### Intersection:

$$R(x,y) \cap S(x,y) = min(R(x,y), S(x,y));$$

#### **Complement:**

$$\overline{R(x,y)} = 1 - R(x,y)$$

## **Example: Operations on crisp relations**

#### Example:

Suppose, R(x, y) and S(x, y) are the two relations define over two crisp sets  $x \in A$  and  $y \in B$ 

$$R = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \text{ and } S = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix};$$

Find the following:

- **1** R∪S
- ② R ∩ S

## **Composition of two crisp relations**

Given R is a relation on X, Y and S is another relation on Y, Z. Then  $R \circ S$  is called a composition of relation on X and Z which is defined as follows.

$$R \circ S = \{(x, z) | (x, y) \in R \text{ and } (y, z) \in S \text{ and } \forall y \in Y\}$$

#### **Max-Min Composition**

Given the two relation matrices R and S, the max-min composition is defined as  $T = R \circ S$ ;

$$T(x,z) = \max\{\min\{R(x,y),S(y,z) \text{ and } \forall y \in Y\}\}\$$

## **Composition: Composition**

#### **Example:**

Given

$$X = \{1,3,5\}; Y = \{1,3,5\}; R = \{(x,y)|y = x+2\}; S = \{(x,y)|x < y\}$$
  
Here,  $R$  and  $S$  is on  $X \times Y$ .

9,(1,0),(0,

Thus, we have

$$R = \{(1,3),(3,5)\}$$
  
 $S = \{(1,3),(1,5),(3,5)\}$ 

1 3 5

R= 3 0 0 1 and S=

Using max-min composition  $R \circ S$ =

$$\begin{bmatrix}
3 & 0 & 0 & 1 \\
5 & 0 & 0 & 0
\end{bmatrix}$$

$$\begin{bmatrix}
1 & 3 & 5 \\
0 & 0 & 1 \\
0 & 0 & 0
\end{bmatrix}$$

#### **Fuzzy relations**

- Fuzzy relation is a fuzzy set defined on the Cartesian product of crisp set  $X_1, X_2, ..., X_n$
- Here, n-tuples  $(x_1, x_2, ..., x_n)$  may have varying degree of memberships within the relationship.
- The membership values indicate the strength of the relation between the tuples.

#### Example:

 $X = \{ \text{ typhoid, viral, cold } \}$  and  $Y = \{ \text{ running nose, high temp, shivering } \}$ 

The fuzzy relation R is defined as

	runningnose	hightemperature	shivering
typhoid	0.1	0.9	8.0
viral	0.2	0.9	0.7
cold	0.9	0.4	0.6

#### **Fuzzy Cartesian product**



A is a fuzzy set on the universe of discourse X with  $\mu_A(x)|x \in X$ 

B is a fuzzy set on the universe of discourse Y with  $\mu_B(y)|y \in Y$ 

Then  $R = A \times B \subset X \times Y$ ; where R has its membership function given by  $\mu_R(x,y) = \mu_{A\times B}(x,y) = \min\{\mu_A(x), \mu_B(y)\}$ 

$$A = \{(a_1, 0.2), (a_2, 0.7), (a_3, 0.4)\}$$
 and  $B = \{(b_1, 0.5), (b_2, 0.6)\}$ 

$$R = A \times B =$$

$$\begin{array}{c|cccc}
a_1 & 0.2 & 0.2 \\
a_2 & 0.5 & 0.6 \\
a_3 & 0.4 & 0.4
\end{array}$$

#### **Operations on Fuzzy relations**

Let *R* and *S* be two fuzzy relations on  $A \times B$ .

**Union:** 

$$\mu_{\mathsf{R}\cup\mathcal{S}}(\mathsf{a},\mathsf{b}) = \max\{\mu_{\mathsf{R}}(\mathsf{a},\mathsf{b}),\mu_{\mathcal{S}}(\mathsf{a},\mathsf{b})\}$$

Intersection:

$$\mu_{R\cap S}(a,b)=\min\{\mu_R(a,b),\mu_S(a,b)\}$$

**Complement:** 

$$\mu_{\overline{R}}(a,b) = 1 - \mu_R(a,b)$$

Composition

$$T = R \circ S$$
  
$$\mu_{R \circ S} = \max_{y \in Y} \{ \min(\mu_R(x, y), \mu_S(y, z)) \}$$

## **Operations on Fuzzy relations: Examples**

#### Example:

$$X = (x_{1}, x_{2}, x_{3}); Y = (y_{1}, y_{2}); Z = (z_{1}, z_{2}, z_{3});$$

$$R = \begin{cases} x_{1} & y_{2} \\ 0.5 & 0.1 \\ 0.2 & 0.9 \\ 0.8 & 0.6 \end{cases}$$

$$S = \begin{cases} y_{1} & 0.6 & 0.4 & 0.7 \\ 0.5 & 0.8 & 0.9 \end{bmatrix}$$

$$R \circ S = \begin{cases} x_{1} & z_{2} & z_{3} \\ 0.5 & 0.8 & 0.9 \end{bmatrix}$$

$$x_{1} & 0.5 & 0.4 & 0.5 \\ 0.5 & 0.8 & 0.9 \\ 0.6 & 0.6 & 0.7 \end{bmatrix}$$

(4 x 2)

 $\mu_{R \circ S}(x_1, y_1) = \max\{\min(x_1, y_1), \min(y_1, z_1), \min(x_1, y_2), \min(y_2, z_1)\}$   $= \max\{\min(0.5, 0.6), \min(0.1, 0.5)\} = \max\{0.5, 0.1\} = 0.5 \text{ and so on.}$ 

## Fuzzy relation: An example

Consider the following two sets *P* and *D*, which represent a set of paddy plants and a set of plant diseases. More precisely

 $P = \{P_1, P_2, P_3, P_4\}$  a set of four varieties of paddy plants  $D = \{D_1, D_2, D_3, D_4\}$  of the four various diseases affecting the plants

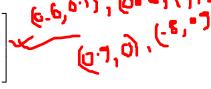
In addition to these, also consider another set  $S = \{S_1, S_2, S_3, S_4\}$  be the common symptoms of the diseases.

Let, R be a relation on  $P \times D$ , representing which plant is susceptible to which diseases, then R can be stated as



## **Fuzzy relation: An example**

Also, consider T be the another relation on  $D \times S$ , which is given by



Obtain the association of plants with the different symptoms of the disease using **max-min composition**.

Hint: Find  $R \circ T$ , and verify that

and vorny that					
	$S_1$	$S_2$	$S_3$	$S_4$	
$P_1$	0.8	8.0	8.0	0.9	
$P_2$	0.8	8.0	8.0	0.9	
$P_3$	0.8	8.0	8.0	0.9	
$P_4$	0.8 0.8 0.8 0.8	8.0	0.7	0.9	
$P_4$	0.8	0.8	0.7	0.9	



## **Fuzzy relation: Another example**

Let, R = x is relevant to y

and S = y is relevant to z

be two fuzzy relations defined on  $X \times Y$  and  $Y \times Z$ , respectively, where  $X = \{1, 2, 3\}$ ,  $Y = \{\alpha, \beta, \gamma, \delta\}$  and  $Z = \{a, b\}$ .

Assume that R and S can be expressed with the following relation matrices:

$$R = \begin{bmatrix} \alpha & \beta & \gamma & \delta \\ 1 & 0.1 & 0.3 & 0.5 & 0.7 \\ 2 & 0.4 & 0.2 & 0.8 & 0.9 \\ 3 & 0.6 & 0.8 & 0.3 & 0.2 \end{bmatrix} \text{ and }$$

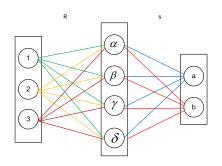
$$S = \begin{bmatrix} \alpha & \beta & \gamma & \delta \\ 0.1 & 0.3 & 0.5 & 0.7 \\ 0.4 & 0.2 & 0.8 & 0.9 \\ 0.6 & 0.8 & 0.3 & 0.2 \end{bmatrix}$$

## **Fuzzy relation: Another example**

Now, we want to find  $R \circ S$ , which can be interpreted as a derived fuzzy relation x is relevant to z.

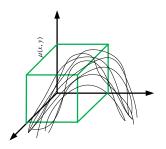
Suppose, we are only interested in the degree of relevance between  $2 \in X$  and  $a \in Z$ . Then, using max-min composition,

$$\mu_{\mathsf{R}\circ\mathsf{S}}(2,a) = \max\{(0.4 \land 0.9), (0.2 \land 0.2), (0.8 \land 0.5), (0.9 \land 0.7)\} \\
= \max\{0.4, 0.2, 0.5, 0.7\} = 0.7$$



#### 2D Membership functions: Binary fuzzy relations

(Binary) fuzzy relations are fuzzy sets  $A \times B$  which map each element in  $A \times B$  to a membership grade between 0 and 1 (both inclusive). Note that a membership function of a binary fuzzy relation can be depicted with a 3D plot.



Important: Binary fuzzy relations are fuzzy sets with two dimensional MFs and so on.

#### 2D membership function: An example

Let,  $X = R^+ = y$  (the positive real line) and  $R = X \times Y =$  "y is much greater than x"

The membership function of  $\mu_R(x, y)$  is defined as

$$\mu_R(x,y) = \begin{cases} \frac{(y-x)}{4} & \text{if} \quad y > x \\ 0 & \text{if} \quad y \le x \end{cases}$$

Suppose,  $X = \{3, 4, 5\}$  and  $Y = \{3, 4, 5, 6, 7\}$ , then

$$R = \begin{bmatrix} 3 & 4 & 5 & 6 & 7 \\ 3 & 0 & 0.25 & 0.5 & 0.75 & 1.0 \\ 4 & 0 & 0 & 0.25 & 0.5 & 0.75 \\ 5 & 0 & 0 & 0 & 0.25 & 0.5 \end{bmatrix}$$

#### **Problems to ponder:**

How you can derive the following?

If x is A or y is B then z is C;

Given that

- $R_1$ : If x is A then z is c  $[R_1 \in A \times C]$
- ②  $R_2$ : If y is B then z is C  $[R_2 \in B \times C]$ 
  - Hint:
    - You have given two relations  $R_1$  and  $R_2$ .
    - Then, the required can be derived using the union operation of R<sub>1</sub> and R<sub>2</sub>



#### Two-valued logic vs. Multi-valued logic

- The basic assumption upon which crisp logic is based that every proposition is either TRUE or FALSE.
- The classical two-valued logic can be extended to multi-valued logic.
- As an example, three valued logic to denote true(1), false(0) and indeterminacy (<sup>1</sup>/<sub>2</sub>).

#### Two-valued logic vs. Multi-valued logic

Different operations with three-valued logic can be extended as shown in the following truth table:

				•/		~	~	
	а	b	$\wedge$	V	¬а	$\implies$	=	
	<b>₩</b>	0	0	0	1	1	1	
	0	1/2	0	1/2	1	1	$\frac{1}{2}$	
	0	1	0	1	1	1	_	
_	$\frac{1}{2}$	0	0	1/2 1	1/2 1	1/2	1/2	
	1/2 1	1/2	$\frac{1}{2}$	1/2		$\frac{1}{2}$	1	
	$\frac{1}{2}$	1	$\frac{1}{2}$	1	1 2	1	1/2	
	1	0	Ō	1	1	0	0	
	1	1/2	1/2	1	1	1/2	1/2	
	1	1	1	1	1	1	1	

Fuzzy connectives used in the above table are:

AND  $(\land)$ , OR  $(\lor)$ , NOT  $(\neg)$ , IMPLICATION  $(\Longrightarrow)$  and EQUAL (=).



#### **Three-valued logic**

Fuzzy connectives defined for such a three-valued logic better can be stated as follows:

Symbol	Connective	Usage	Definition
_	NOT	¬Р	1-T(P)
V	OR	$P \lor Q$	$max\{T(P), T(Q)\}$
٨	AND	$P \wedge Q$	$min\{ T(P),T(Q) \}$
$\Longrightarrow$	IMPLICATION	$(P \Longrightarrow Q)$ or	$\max\{(1 - T(P)),$
		$(\neg P \lor Q)$	T(Q) }
=	EQUALITY	(P = Q) or	1 -  T(P) - T(Q)
		$  (P \Longrightarrow Q) \wedge  $	
		$(Q \Longrightarrow P)]$	

## **Fuzzy proposition**

#### Example 1:

#### P: Ram is honest

$$\bullet$$
 T(P) = 0.0

$$(P) = 0.2$$

$$(1) T(P) = 0.4$$

$$T(P) = 0.6$$

$$(P) = 0.8$$

**1.0** 
$$\bullet$$
 **1.0**

: Absolutely false X

0,1

## **Example 2: Fuzzy proposition**

- P: Mary is efficient; T(P) = 0.8;
- Q : Ram is efficient ; T(Q) = 0.6
  - Mary is not efficient.

$$T(\neg P) = 1 - T(P) = 0.2$$

Mary is efficient and so is Ram.

$$T(P \wedge Q) = min\{T(P), T(Q)\} = \underline{0.6}$$

Either Mary or Ram is efficient

$$T(P \lor Q) = max(P), T(Q) = 0.8$$

If Mary is efficient then so is Ram

$$T(P \Longrightarrow Q) = max\{\underline{1 - T(P)}, T(\underline{Q})\} = 0.6$$



#### **Fuzzy proposition vs. Crisp proposition**

- The fundamental difference between crisp (classical) proposition and fuzzy propositions is in the range of their truth values.
- While each classical proposition is required to be either true or false, the truth or falsity of fuzzy proposition is a matter of degree.
- The degree of truth of each fuzzy proposition is expressed by a value in the interval [0,1] both inclusive.

## **Canonical representation of Fuzzy proposition**

Suppose, X is a universe of discourse of five persons.
 Intelligent of x ∈ X is a fuzzy set as defined below.

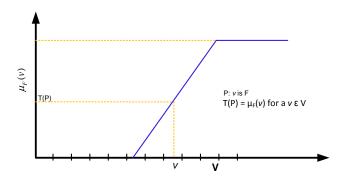
Intelligent: 
$$\{(x_1, 0.3), (x_2, 0.4), (x_3, 0.1), (x_4, 0.6), (x_5, 0.9)\}$$

• We define a fuzzy proposition as follows:

P:x is intelligent

- The canonical form of fuzzy proposition of this type, P is expressed by the sentence P: v is F.
- Predicate in terms of fuzzy set.
  - P: v is F; where v is an element that takes values v from some universal set V and F is a fuzzy set on V that represents a fuzzy predicate.
- In other words, given, a particular element v, this element belongs to F with membership grade  $\mu_F(v)$ .

#### **Graphical interpretation of fuzzy proposition**



• For a given value *v* of variable V in proposition P, T(P) denotes the degree of truth of proposition P.

# **Fuzzy Implications**

#### **Fuzzy rule**

 A fuzzy implication (also known as fuzzy If-Then rule, fuzzy rule, or fuzzy conditional statement) assumes the form:



where, A and B are two linguistic variables defined by fuzzy sets A and B on the universe of discourses X and Y, respectively.

• Often, *x* **is** *A* is called the antecedent or premise, while *y* **is** *B* is called the consequence or conclusion.

#### **Fuzzy implication: Example 1**

- If pressure is High then temperature is Low
- If mango is Yellow then mango is Sweet else mango is Sour
- If road is Good then driving is Smooth else traffic is High
- The fuzzy implication is denoted as  $R: A \rightarrow B$
- In essence, it represents a binary fuzzy relation R on the (Cartesian) product of A × B

## **Fuzzy implication: Example 2**

 Suppose, P and T are two universes of discourses representing pressure and temperature, respectively as follows.

- $P = \{1,2,3,4\}$  and  $T = \{10, 15, 20, 25, 30, 35, 40, 45, 50\}$
- Let the linguistic variable High temperature and Low pressure are given as
- $\begin{array}{l} \text{HIGH} = \\ \{(20, 0.2), (25, 0.4), (30, 0.6), (35, 0.6), (40, 0.7), (45, 0.8), (50, 0.8)\} \end{array}$
- $P_{LOW} = (1, \underline{0.8}), (2, 0.8), (3, \underline{0.6}), (4, 0.4)$

## Fuzzy implications: Example 2

Then the fuzzy implication If temperature is High then pressure
 is Low can be defined as

$$R: T_{HIGH} \rightarrow P_{LOW}$$

$$1 \quad 2 \quad 3 \quad 4$$

$$20 \quad 0.2 \quad 0.2 \quad 0.2 \quad 0.2$$

$$25 \quad 0.4 \quad 0.4 \quad 0.4 \quad 0.4$$

$$30 \quad 0.6 \quad 0.6 \quad 0.6 \quad 0.4$$

$$0.6 \quad 0.6 \quad 0.6 \quad 0.4$$

$$0.7 \quad 0.7 \quad 0.6 \quad 0.4$$

$$0.8 \quad 0.8 \quad 0.8 \quad 0.6 \quad 0.4$$

$$0.8 \quad 0.8 \quad 0.8 \quad 0.6 \quad 0.4$$

**Note:** If temperature is 40 then what about low pressure?

#### Interpretation of fuzzy rules

In general, there are two ways to interpret the fuzzy rule  $A \rightarrow B$  as

- A coupled with B
- A entails B

## Interpretation as A coupled with B

 $R:A\to B=A\times B=\int_{X\times Y}\mu_A(x)*\mu_B(y)|_{(x,y)}$ ; where \* is called a T-norm operator.

#### T-norm operator

The most frequently used T-norm operators are:

**Minimum**: 
$$T_{min}(a,b) = min(a,b) = a \wedge b$$

Algebric product : 
$$T_{ap}(a, b) = ab$$

**Bounded product :** 
$$T_{bp}(a,b) = 0 \lor (a+b-1)$$

**Drastic product :** 
$$T_{dp} = \begin{cases} a & \text{if } b = 1 \\ b & \text{if } a = 1 \\ 0 & \text{if } a, b < 1 \end{cases}$$

Here,  $a = \mu_A(x)$  and  $b = \mu_B(y)$ .  $T_*$  is called the function of T-norm operator.

#### Interpretation as A coupled with B

Based on the T-norm operator as defined above, we can automatically define the fuzzy rule  $R: A \rightarrow B$  as a fuzzy set with two-dimentional MF:

 $\mu_B(x,y) = f(\mu_A(x), \mu_B(y)) = f(a,b)$  with  $a=\mu_A(x)$ ,  $b=\mu_B(y)$ , and f is the fuzzy implication function.

## Interpretation as A coupled with B

In the following, few implications of  $B: A \rightarrow B$ 

#### Min operator:

$$R_m = A \times B = \int_{X \times Y} \mu_A(x) \wedge \mu_B(y)|_{(x,y)}$$
 or  $f_{min}(a,b) = a \wedge b$  [Mamdani rule]

#### Algebric product operator

$$R_{ap} = A \times B = \int_{X \times Y} \mu_A(x) \cdot \mu_B(y)|_{(x,y)}$$
 or  $f_{ap}(a,b) = ab$  [Larsen rule]

## **Product Operators**

#### **Bounded product operator**

$$R_{bp} = A \times B = \int_{X \times Y} \mu_A(x) \odot \mu_B(y)|_{(x,y)} = \int_{X \times Y} 0 \vee (\mu_A(x) + \mu_B(y) - 1)|_{(x,y)}$$
  
or  $f_{bp} = 0 \vee (a + b - 1)$ 

#### **Drastic product operator**

$$R_{dp} = A \times B = \int_{X \times Y} \mu_A(x) \hat{\bullet} \mu_B(y)|_{(x,y)}$$
or  $f_{dp}(a,b) = \begin{cases} a & \text{if} & b = 1 \\ b & \text{if} & a = 1 \\ 0 & \text{if otherwise} \end{cases}$ 

## Interpretation of A entails B

There are three main ways to interpret such implication:

#### Material implication:

$$R: A \rightarrow B = \bar{A} \cup B$$

#### Propositional calculus:

$$R:A \rightarrow B = \bar{A} \cup (A \cap B)$$

#### Extended propositional calculus :

$$R:A o B = (\bar{A} \cap \bar{B}) \cup B$$

## Interpretation of A entails B

With the above mentioned implications, there are a number of fuzzy implication functions that are popularly followed in fuzzy rule-based system.

#### Zadeh's arithmetic rule:

$$R_{za} = \bar{A} \cup B = \int_{X \times Y} 1 \wedge (1 - \mu_A(x) + \mu_B(y))|_{(x,y)}$$
 or  $f_{za}(a,b) = 1 \wedge (1 - a + b)$ 

#### Zadeh's max-min rule:

$$R_{mm} = \overline{A} \cup (A \cap B) = \int_{X \times Y} (1 - \mu_A(x)) \vee (\mu_A(x) \wedge \mu_B(y))|_{(x,y)}$$
 or 
$$f_{mm}(a,b) = (1-a) \vee (a \wedge b)$$

## Interpretation of A entails B

#### Boolean fuzzy rule

$$R_{bf} = \bar{A} \cup B = \int_{X \times Y} (1 - \mu_A(x)) \vee \mu_B(x)|_{(x,y)}$$
 or  $f_{bf}(a,b) = (1 - a) \vee b$ ;

#### Goguen's fuzzy rule:

$$R_{gf} = \int_{X \times Y} \mu_A(x) * \mu_B(y)|_{(x,y)}$$
 where  $a * b = \begin{cases} 1 & \text{if } a \leq b \\ \frac{b}{a} & \text{if } a > b \end{cases}$ 

## **Example 3: Zadeh's Max-Min rule**

If x is A then y is B with the implication of Zadeh's max-min rule can be written equivalently as:

$$R_{mm} = (A \times B) \cup (\bar{A} \times Y)$$

**Here**, Y is the universe of discourse with membership values for all  $y \in Y$  is 1, that is ,  $\mu_Y(y) = 1 \forall y \in Y$ .

**Suppose** 
$$X = \{a, b, c, d\}$$
 and  $Y = \{1, 2, 3, 4\}$ 

and 
$$A = \{(a, 0.0), (b, 0.8), (c, 0.6), (d, 1.0)\}$$

$$B = \{(1,0.2), (2,1.0), (3,0.8), (4,0.0)\}$$
 are two fuzzy sets.

We are to determine  $R_{mm} = (A \times B) \cup (\overline{A} \times Y)$ 

## Example 3: Zadeh's min-max rule:



The computation of  $R_{mm} = (A \times B) \cup (\bar{A} \times Y)$  is as follows:

$$A \times B =$$

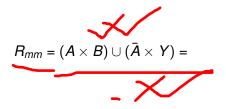
$$\bar{A} \times Y =$$

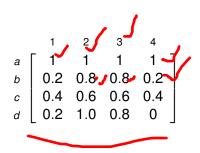
$$\bar{A} \times Y = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 1 & 1 & 1 & 1 \\ 0.2 & 0.2 & 0.2 & 0.2 \\ c & 0.4 & 0.4 & 0.4 \\ d & 0 & 0 & 0 & 0 \end{bmatrix}$$

## **Example 3: Zadeh's min-max rule:**



Therefore,





## Example 3:

$$X = \{a, b, c, d\}$$
  
 $Y = \{1, 2, 3, 4\}$   
Let,  $A = \{(a, 0.0), (b, 0.8), (c, 0.6), (d, 1.0)\}$   
 $B = \{(1, 0.2), (2, 1.0), (3, 0.8), (4, 0.0)\}$ 

Determine the implication relation:

#### If x is A then y is B

Here, 
$$A \times B =$$

$$\begin{bmatrix} & 1 & 2 & 3 & 4 \\ 0 & 0 & 0 & 0 \\ b & 0.2 & 0.8 & 0.8 & 0 \\ c & 0.2 & 0.6 & 0.6 & 0 \\ d & 0.2 & 1.0 & 0.8 & 0 \end{bmatrix}$$

## Example 3:

and 
$$\bar{A} \times Y =$$

$$\begin{bmatrix}
1 & 2 & 3 & 4 \\
1 & 1 & 1 & 1 \\
0.2 & 0.2 & 0.2 & 0.2 \\
0.4 & 0.4 & 0.4 & 0.4 \\
0 & 0 & 0 & 0
\end{bmatrix}$$

$$R_{mm} = (A \times B) \cup (\bar{A} \times Y) =$$

$$\begin{bmatrix}
1 & 2 & 3 & 4 \\
0 & 0 & 0 & 0
\end{bmatrix}$$

$$\begin{bmatrix}
1 & 2 & 3 & 4 \\
a & 1 & 1 & 1 & 1 \\
0.2 & 0.8 & 0.8 & 0.2 \\
0.4 & 0.6 & 0.6 & 0.4 \\
0.2 & 1.0 & 0.8 & 0
\end{bmatrix}$$

This R represents If x is A then y is B

## Example 3:

IF x is A THEN y is B ELSE y is C.

The relation R is equivalent to

$$R = (A \times B) \cup (\bar{A} \times C)$$

The membership function of *R* is given by

$$\mu_{R}(x,y) = max[min\{\mu_{A}(x),\mu_{B}(y)\},min\{\mu_{\bar{A}}(x),\mu_{C}(y)]$$

## Example 4:

$$X = \{a, b, c, d\}$$

$$Y = \{1, 2, 3, 4\}$$

$$A = \{(a, 0.0), (b, 0.8), (c, 0.6), (d, 1.0)\}$$

$$B = \{(1, 0.2), (2, 1.0), (3, 0.8), (4, 0.0)\}$$

$$C = \{(1, 0), (2, 0.4), (3, 1.0), (4, 0.8)\}$$

Determine the implication relation:

#### If x is A then y is B else y is C

Here, 
$$A \times B =$$

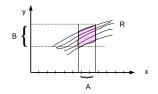
$$\begin{array}{c}
a \\ b \\ c \\ d
\end{array}$$

$$\begin{array}{c}
1 & 2 & 3 & 4 \\
0 & 0 & 0 & 0 \\
0.2 & 0.8 & 0.8 & 0 \\
0.2 & 0.6 & 0.6 & 0 \\
0.2 & 1.0 & 0.8 & 0
\end{array}$$

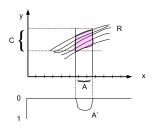
## **Example 4:**

## Interpretation of fuzzy implication

If x is A then y is B



If x is A then y is B else y is C



# **Fuzzy Inferences**

## **Fuzzy inferences**

Let's start with propositional logic. We know the following in propositional logic.

**1** Modus Ponens :  $P, P \Longrightarrow Q$ ,

 $\Leftrightarrow Q$ 

2 Modus Tollens :  $P \Longrightarrow Q, \neg Q$ 

 $\Leftrightarrow$ ,  $\neg P$ 

- **3** Chain rule :  $P \Longrightarrow Q, Q \Longrightarrow R$
- $\Leftrightarrow$ ,  $P \Longrightarrow R$

## An example from propositional logic

#### Given

- $\bigcirc$   $C \lor D$

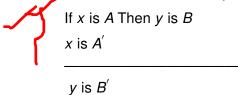
From the above can we infer  $R \vee S$ ?

Similar concept is also followed in fuzzy logic to infer a fuzzy rule from a set of given fuzzy rules (also called fuzzy rule base).

## Inferring procedures in Fuzzy logic

Two important inferring procedures are used in fuzzy systems:

Generalized Modus Ponens (GMP)



Generalized Modus Tollens (GMT)

If 
$$x$$
 is  $A$  Then  $y$  is  $B$ 

$$y \text{ is } B'$$

$$x \text{ is } A'$$

## **Fuzzy inferring procedures**

- Here, A, B, A' and B' are fuzzy sets.
- To compute the membership function A' and B' the max-min composition of fuzzy sets B' and A', respectively with R(x, y) (which is the known implication relation) is to be used.
- Thus,

$$B' = A' \circ R(x, y)$$
  $\mu_B(y) = max[min(\mu_{A'}(x), \mu_R(x, y))]$   
 $A' = B' \circ R(x, y)$   $\mu_A(x) = max[min(\mu_{B'}(y), \mu_R(x, y))]$ 

#### **Generalized Modus Ponens**

#### **Generalized Modus Ponens (GMP)**

P: If x is A then y is B

Let us consider two sets of variables x and y be

$$X = \{x_1, x_2, x_3\}$$
 and  $Y = \{y_1, y_2\}$ , respectively.

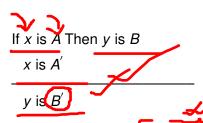
Also, let us consider the following.

$$A = \{(x_1, 0.5), (x_2, 1), (x_3, 0.6)\}$$

$$B = \{(y_1, 1), (y_2, 0.4)\}$$

Then, given a fact expressed by the proposition x is A', where  $A' = \{(x_1, 0.6), (x_2, 0.9), (x_3, 0.7)\}$  derive a conclusion in the form y is B' (using generalized modus ponens (GMP)).

## **Example: Generalized Modus Ponens**

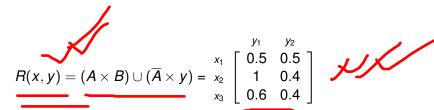


We are to find 
$$B' = A' \circ \overline{R(x,y)}$$
 where  $R(x,y) = max\{A \times B, \overline{A} \times Y\}$ 

$$A \times B = \begin{array}{c} x_1 \\ x_2 \\ x_3 \end{array} \begin{bmatrix} \begin{array}{ccc} y_1 & y_2 \\ 0.5 & 0.4 \\ 1 & 0.4 \\ 0.6 & 0.4 \end{array} \end{bmatrix} \text{ and } \overline{A} \times Y = \begin{array}{c} x_1 \\ x_2 \\ x_3 \end{array} \begin{bmatrix} \begin{array}{ccc} 0.5 & 0.5 \\ 0 & 0 \\ 0.4 & 0.4 \end{array} \end{bmatrix}$$

Note: For  $A \times B$ ,  $\mu_{A \times B}(x, y) = min(\mu_A x, \mu_B(y))$ 

## **Example: Generalized Modus Ponens**



**Now**, 
$$A' = \{(x_1, 0.6), (x_2, 0.9), (x_3, 0.7)\}$$

Therefore, 
$$B' = \underline{A' \circ R(x, v)} =$$

$$\begin{bmatrix} 0.6 & 0.9 & 0.7 \end{bmatrix} \circ \begin{bmatrix} 0.5 & 0.5 \\ 1 & 0.4 \\ 0.6 & 0.4 \end{bmatrix} = \begin{bmatrix} 0.9 & 0.5 \end{bmatrix}$$

Thus we derive that y is B' where  $B' = \{(y_1, 0.9), (y_2, 0.5)\}$ 



## **Example: Generalized Modus Tollens**

#### **Generalized Modus Tollens (GMT)**

P: If x is A Then y is B

Q: y is B'

x is A'

## **Example: Generalized Modus Tollens**

- Let sets of variables x and y be  $X = \{x_1, x_2, x_3\}$  and  $y = \{y_1, y_2\}$ , respectively.
- Assume that a proposition **If** x **is** A **Then** y **is** B given where  $A = \{(x_1, 0.5), (x_2, 1.0), (x_3, 0.6)\}$  and  $B = \{(y_1, 0.6), (y_2, 0.4)\}$
- Assume now that a fact expressed by a proposition y is B is given where  $B' = \{(y_1, 0.9), (y_2, 0.7)\}.$
- From the above, we are to conclude that x is A'. That is, we are to determine A'

## **Example: Generalized Modus Tollens**

• We first calculate  $R(x, y) = (A \times B) \cup (\overline{A} \times y)$ 

$$R(x,y) = \begin{array}{c} x_1 \\ x_2 \\ x_3 \end{array} \begin{bmatrix} 0.5 & 0.5 \\ 1 & 0.4 \\ 0.6 & 0.4 \end{bmatrix}$$

• Next, we calculate  $A' = B' \circ R(x, y)$ 

$$A' = \begin{bmatrix} 0.9 & 0.7 \end{bmatrix} \circ \begin{cases} x_1 & y_2 \\ x_2 & 0.5 & 0.5 \\ 1 & 0.4 \\ 0.6 & 0.4 \end{cases} = \begin{bmatrix} 0.5 & 0.9 & 0.6 \end{bmatrix}$$

• Hence, we calculate that x is A' where  $A' = [(x_1, 0.5), (x_2, 0.9), (x_3, 0.6)]$ 



#### **Practice**



Apply the fuzzy GMP rule to deduce Rotation is quite slow

Given that:



- temperature is Very High
- r A d

Let,

$$X = \{30, 40, 50, 60, 70, 80, 90, 100\}$$
 be the set of temperatures.

 $Y = \{10, 20, 30, 40, 50, 60\}$  be the set of rotations per minute.

#### **Practice**

The fuzzy set High(H), Very High (VH), Slow(S) and Quite Slow (QS) are given below.

$$H = \{(70, \overline{1}), (80, 1), (90, 0.3)\}$$

$$VH = \{(90, 0.9), (100, 1)\}$$

$$S = \{(30, 0.8), (40, 1.0), (50, 0.6)\}$$

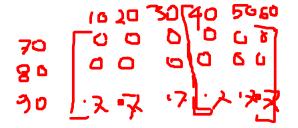
$$QS = \{(10, 1), (20, 0.8)\}$$

If temperature is High then the rotation is Slow.

$$R = (H \times S) \cup (\overline{H} \times Y)$$
Very High

temperature is Very High

Thus, to deduce "rotation is Quite Slow", we make use the composition rule  $QS = VH \circ R(x, y)$ 



## **Any questions??**

