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Lab Exam Preparation

Lab-1 (Network cabling)

Common Networking/Network cables:

(1) Coaxial cable.

Use: cable operations, telephone company, internet providers etc.

(2) Unshielded twisted pair.

Use: UTP cable is used not only for networking but also for the traditional telephone (UTP-cat 1).

(3) Fiber optic.

Use: Optical fiber is used by telecommunications companies to transmit telephone signals, Internet communication and cable television signals.

UTP categories:

C-1: Voice only (Telephone)

C-2: Local talk \rightarrow 4 Mbps

C-3: Ethernet \rightarrow 10 Mbps

C-4: Token Ringing \rightarrow 20 Mbps

{ C-5: Fast Ethernet \rightarrow 100 Mbps

{ C-5e: Gigabit Ethernet \rightarrow 1000 Mbps

C-6: Gigabit Ethernet \rightarrow 2500 Mbps

(2)

RJ45 connector:

It is the most common twisted-pair connector for Ethernet cables and networks.

→ RJ → Registered Jack

→ It has "8 pins".

→ Used for terminating cat5e or cat6 twisted pair cable.

Making connection - Tools

- Cat5e cable
- RJ45 connectors
- cable stripper
- Scissors
- crimping tools

Making connection - Steps

①
→ Strip cable end

i) Strip 1-1½" of insulating sheath

ii) Avoid cutting into conductor insulation

②
→ Untwist wire ends

i) Sort wire by insulation colors.

③
→ Arrange wires

3

4

→ Trim wires to size

i) Trim all wires evenly.

ii) Leave about $1\frac{1}{2}$ " of wire exposed.

5

→ Attach connector

i) Maintain wire order, left-to-right with RJ45 tab facing downward.

6

→ Check

7

→ Crimp

8

→ Test

Network cable connection:

① Straight-Through cable connection

→ Same type of color code sequence in both sides.

② Crossover cable connection

→ In one side - color code connection sequence as like straight through and there will be some changes in the other side.

Side 1:

Side 2: W0 O W6 B WB G WBr Br (Same for two side)
(1) (2) (3) (4) (5) (6) (7) (8)
Crossover

Side 1: W0 O W6 B WB G WBr Br

Side 2: W6 G W0 B WB O WBr Br
(1) (2) (3) (4) (5) (6) (7) (8)

(Interchange) w
(1 ↔ 3, 2 ↔ 6)

(4)

** Left pin will be no-1 and right pin will be no-8.

Two different device \rightarrow (PC - Router)
 \downarrow
Straight - Through

Two same device \rightarrow ~~Cross~~ (PC - PC)
 \downarrow
Cross over connection

Lab-2 (Logical Address)

Two types:

① IP Version - 4 (IPv4)

② IP version - 6 (IPv6)

IPv4 characteristics:

- 32 bits long.
- Unique.
- Universal.
- 4 fields / blocks, 8 bits per field / block.
- Notation / representation: (i) Binary
(ii) Decimal.

Example: $192.168.10.0 = 1100\ 0000.0110\ 0100.0000\ 1010.$
 $0000\ 0000$

Classful Logical Address:

There are total five classes:

① class A: range: 0-127
 ↓
 U/c Fixed bit: 0 (1 bit)

② class B: range: 128-191
 ↓
 Unicast communication Fixed bit: 10 (2 bit)

③ class C: range: 192-223
 ↓
 U/c Fixed bit: 110 (3 bit)

④ class D: range: 224-239
 ↓
 Multicast communication Fixed bit: 1110 (4 bit)

⑤ class E: range: 240-255
 ↓
 Reserved for future use
 (Broadcast communication)
 Fixed bit: 1111 (4 bit)

class A:

→ Net bits - 8
 → Host bits - 24

Default mask:

Net bit = 1
 Host bit = 0

255.0.0.0

class B:

→ Net bits - 16
 → Host bits - 16

→

255.255.0.0

class C:

→ Net bits - 24
 → Host bits - 8

→

255.255.255.0

**

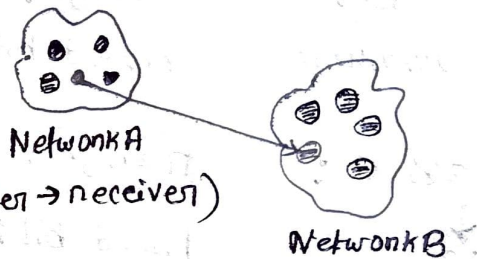
Unicast Vs Multicast Vs Broadcast

Unicast communication:

Uc is useful when there is a participation of single sender and single recipient.

* One-to-one transmission

Ex: Browsing a website
(Webserver → sender, My computer → receiver)



Multicast communication:

Me In multicasting, one/more senders and one/more recipients participate in data transfer traffic.

* One-to-several

* One host sends data to multiple host

* One packet to many receivers

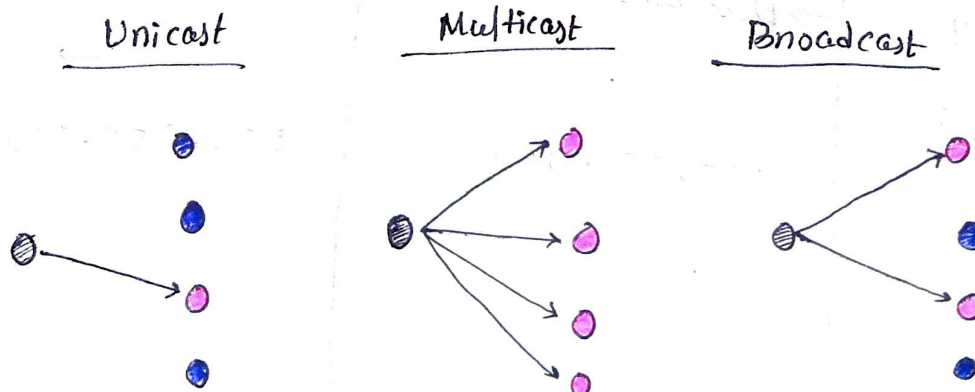
↳ like mailing list (one mail to many receivers)
Ex: video server sending out networked TV channels

Broadcast communication:

In Broadcast communication, there are a large number of receivers corresponding to a single transmitter.

Ex: Radio / ~~telev~~ television

* One-to-all



Lab-3 (Simple Network configuration)

- * A Network can be defined as a group of computers and other devices are connected in some ways that so as to be able to exchange data.
- * IP address: IP address is an address having information about how to reach a specific host, ~~ex~~ especially outside the LAN. It's a 32 bit unique address having an address space of 2^{32} .
- * End devices: PC, Laptop, TV etc.
- * Hub: A simple network device.
- * Connection: Automatic choose (Copper, Straight-Through)

Lab-4 (HTTP, SMTP, DNS Server Config)

HTTP: The main function of a HTTP server is to store, process and deliver web pages to clients.

SMTP: Simple Mail Transfer Protocol is used to send, receive, and/or ~~delay~~ relay outgoing mail between sender and receivers.

DNS: The Domain Name System (DNS) connects URLs with their IP address. It allows people to search for websites and send emails using familiar names.
Ex: Udemv.com.

Lab-5 (VLAN config)

A VLAN (Virtual Local Area Network) is a subnetwork which can group together collections of devices on separate physical LANs. VLAN is virtual extension of LAN.

- It help to improve overall performance of a network.
- It provide security on large networks.

CLI command Modes (3 modes):

- ① User mode (Switch >)
- ② Privilege mode (Switch > en) → Switch #
- ③ configuration mode (Switch # config t) →
↓
(Switch (config) #)

Lab-6 (RIP config)

RIP (Routing Information protocol) is a dynamic routing protocol. which It used to find the best route on path from end-to-end (source to destination) over a network by using a routing metric/hop count algorithm.

CLK I/O clock Frequency → 64000 (we set it)