

Hamish Harrison

Full Stack Developer

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🐙 github.com/Noxirus

PROFESSIONAL SUMMARY

Full Stack Developer for 2 years. Core programmer and designer in creating and shipping 5 Unity WebGL based games and 1 Android game to the Google Play Store. Supported in the full cycle development of 2 web applications.

EXPERIENCE

Full Stack Developer

Deleptual

Remote - Toronto, ON

December 2020 to November 2022

- Completing multiple projects within specified deadlines
- Designing and implementing scalable and re-useable systems using C# and Javascript
- Developing front and back-end services with REST APIs
- Participating in developmental growth; participating in code reviews, software best practices, optimization, and clean code
- Scheduling, attending, and hosting meetings to review project process, feedback, bottlenecks, and timelines

Web Developer Intern

Castle Toys

Calgary, AB

September 2020 to November 2020

- Integrating inventory into new E-Commerce websites, resulting in additional online sales
- Fixing inventory bugs and updating product information, ensuring all products are accurately posted to the E-Commerce websites
- Formatting Shopify website using HTML and CSS

VOLUNTEER EXPERIENCE

Volunteer Mentor

Canada Learning Code

Calgary, AB

September 2020 to December 2020

Peer Mentor, Leadership and Crisis Volunteer

Distress Centre Calgary

Calgary, AB

October 2011 to May 2015

CONTINUAL LEARNING

Unreal Engine, C++, AWS, Typescript

TECHNICAL SKILLS

- **Programming:** C#/ASP.NET, Javascript, React, HTML, CSS, Jest, Python, React-Native, Java, SQL, REST, JQuery, JSON, C/C++, Typescript
- **Software:** Visual Studio, Visual Studio Code, Git, Unity, Npm, NodeJS, Redux, IntelliJ, Google Play console, Android Studio, MySQL, Chrome, Firefox
- **Cloud Services:** Firebase/Firestore, MongoDB, Digital Ocean, OracleDB
- **Operating Systems:** Windows 10, 8, 7, XP and Linux Ubuntu, CentOS

EDUCATION

Southern Alberta Institute of Technology

Object Oriented Software Development Certificate

Calgary, AB

October 2019 to November 2020

University of Calgary

Bachelor of Arts in Linguistics, Minor in Music

Calgary, AB

Awarded 2015

BADGES & CERTIFICATES

Unity Certified User: Programmer (May 2020)

Udemy: Complete C# Unity Game Developer 3D (Sept 2020)

IBM: Application Security Engineer – Explorer Award for Educators 2017-2019 (June 2020)

Code with Mosh:

The Complete Node.js Course (July 2020)

Mastering React (July 2020)

The Ultimate Redux Course (Aug 2020)

OTHER INTERESTS

Guitar, Japanese, Blender (3D Modelling), Making ice cream, Pixel Art, Gymnastics