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Golden City Games
North Street 6
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11th May 2020

Dear Sir/Madam

RE: Golden City Games- Games Programmer - Placement/Summer Internship

My name is Naomi Wirén and I am a student at the university of Portsmouth's Computer Games Technology course. I am about to finish up my first year there and am currently looking into opportunities for the future when I came across your advert for a games programmer on LinkedIn.

I would consider myself to be the right girl for the job. Although I only have a year of experience on a university level, I have almost 5 years of personal experience working on personal projects in Unity. I have the necessary skillset you are looking for, being a strong programmer overall and with excellent problem-solving skills. I have an engagement for this subject that has driven me to improve not just my programming skills, but also my organisational skills, social skills, as well as within the graphical asset pipeline and game design. Further details on my skillset can be found on my CV, and if interested, you can find my portfolio at www.naomiwiren.com.

As a socialite myself, I have been longing to work for a company where the team is not just a group of people you meet 8 hours a day, 5 days a week. I'd love to create some new connections, form a bond with a team, and feel the collective pride of a new title hitting the market and it being a party rather than a sigh of relief, as it was with your latest release in the *Bulldog Bullets* franchise. Whilst working indie, that is how I have been approaching my projects, and I hope to bring that further within your company.

I thank you for taking the time to read and consider my application and hope to hear from you soon. If there is anything else you need, you can easily reach me at business@naomiwiren.com as well as by calling me at 07598 088222.

Yours faithfully

