

Computer Graphics - HW 2

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Question 1:

- a) What is the implicit representation of the 2D plane that is tangent to the sphere S at the point $(4, 3, 4)$

$$S: (x-1)^2 + (y-2)^2 + z^2 - 26 = 0$$

\Rightarrow the center of the sphere is $(1, 2, 0)$

let \vec{n} be the vector from the center to the point $p_0 = (4, 3, 4)$

$$\Rightarrow \vec{n} = (4, 3, 4) - (1, 2, 0) = (4-1, 3-2, 4-0) = (3, 1, 4)$$

since the plane tangent to the sphere \vec{n} is vertical to it.

$$\text{let } p = (x, y, z)$$

$$\Rightarrow \vec{n} (p - p_0) = 0$$

$$\Rightarrow (3, 1, 4) (x-4, y-3, z-4) = 0$$

$$3(x-4) + 1(y-3) + 4(z-4) = 0$$

$$3x - 12 + y - 3 + 4z - 16 = 0$$

$$3x + y + 4z - 31 = 0$$

- b) What is the implicit representation of the 2D plane that passes through the point $(6, 1, 0)$ and is parallel to a line that lies on the yz -plane?

How many possible solutions exists?

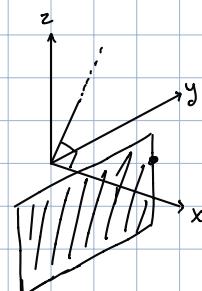
- a plane that parallel to a line lies on the yz -plane

means the plane also parallel to the plane $yz \Rightarrow$

the equation is $x = a$. However we know the plane

passes through the point $(6, 1, 0) \Rightarrow x = 6$ is the implicit representation of the plane.

Only one solution exists since any other $x = a \neq 6$ won't pass through $(6, 1, 0)$



c) let $f_1(x,y,z)$ and $f_2(x,y,z)$ be implicit representation of two spheres. Also assume that the spheres intersect on more than two points. Explain in detail what does the following surface represent:

$$S = \{(x,y,z) \mid f_1(x,y,z) = 0 \text{ and } f_2(x,y,z) > 0\} \cup \{(x,y,z) \mid f_2(x,y,z) = 0 \text{ and } f_1(x,y,z) > 0\}$$

In other words, S is the set of points (x,y,z) that satisfy either of the following

$$a: f_1(x,y,z) = 0 \text{ and } f_2(x,y,z) > 0$$

$$b: f_2(x,y,z) = 0 \text{ and } f_1(x,y,z) > 0$$

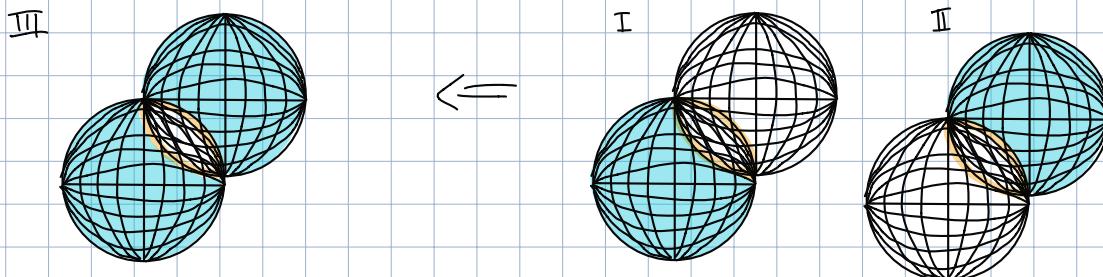
Is this surface closed? If not, how would you change S so that the surface is closed?

→ first define open sets: U is open if for any point $p \in U$ there exist $r > 0$

such that $B(p,r) \subseteq U$ when B is an open ball

closed sets: U is closed set if its complement set is open

S is a set of points that lies on the light blue surfaces?



S contains points on the casing of f_1 sphere such that not on f_2 casing sphere (I) or points on the casing of f_2 sphere such that not on f_1 casing like (II). so the union we get any points from (III).

claim: S is open surface.

we will show that for any point $p = (x,y,z) \in S$ there exist an open ball $B(p, r)$ that also in S .

Let $p = (x_p, y_p, z_p) \in S$ and without limiting generality assume $p \in \{f_1(x,y,z) = 0 \wedge f_2(x,y,z) > 0\}$

we mark f_2 as follows: $f_2(x,y,z) = ax^2 + by^2 + cz^2 - d$.

for $p = (x_p, y_p, z_p) \rightarrow ax_p^2 + by_p^2 + cz_p^2 - d > 0 \rightarrow$ lets mark the value we get

as $r \rightarrow \alpha p^2 + \beta p^2 + \gamma p^2 - d = r > r/2 > 0$.

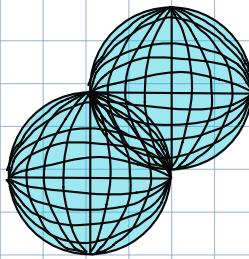
So if we take an open ball with radius of $r/2$ on the casing of f_1 , we still get an open surface of p which is S .

The same claim hold for $p \in \{f_2(x,y,z) = 0 \text{ or } f_1(x,y,z) > 0\}$.

→ If we want that S will be a closed surface we need to change its definition that satisfy either of the following:

a: $f_1(x,y,z) = 0$ and $f_2(x,y,z) \geq 0$

b: $f_2(x,y,z) = 0$ and $f_1(x,y,z) \geq 0$



In that way the surface will be including points of the intersection:

$f_1(x,y,z) = 0 \text{ or } f_2(x,y,z) = 0$ and for those points we don't have an open ball that still in S .

d) the point $p = (a, f, b)$ lies on the plane $2x + y + z + 1 = 0$. Determine all possible values of value of a and b . What does the set of all possible points $p = (a, f, b)$ represent?

$$\Rightarrow 2a + f + b + 1 = 0 \rightarrow \text{a line on the plane}$$

$$\Rightarrow 2a + b + 8 = 0 \rightarrow b = -2a - 8$$

\Rightarrow all the points such that $(a, f, -2a - 8)$ where a can be any real number

e) A line ℓ lies on the plane: $x+y+z+1=0$, the line direction is $(a, 1, 0)$ for some value $a \in \mathbb{R}$:

1) Can you determine the line equation from the given details above?

How many possible line exists?

→ let $p = (x_p, y_p, z_p)$ be a point on the plane and mark the direction

$(a, 1, 0) = \vec{v}$. so $\ell(t) = p + t \cdot \vec{v}$. the normal to the plane $n = (1, 1, 1)$

is also the normal to $\ell \Rightarrow n \cdot \vec{v} = 0 \Rightarrow 1 \cdot a + 1 \cdot 1 + 1 \cdot 0 = 0 \Rightarrow a = -1$

$\Rightarrow \ell(t) = p + t \cdot (-1, 1, 0) \Rightarrow$ there are infinity possibilities for p - a point on the plane.

2) If the line also passes through the point $(1, -1, -1)$ can you determine the line equation? How many lines exists?

→ we know the line direction vector $(-1, 1, 0)$ and a point the line

passes through $\Rightarrow p = (1, -1, -1) \Rightarrow \ell: (1, -1, -1) + t(-1, 1, 0)$

only one line ℓ .

f) A 3D sphere is centered at the origin, and a 2D plane Π is given by the implicit equation $\Pi: ax + by + cz + d = 0$

The intersection of the sphere and the plane Π forms the circle given by the parametric representation : $x=0$, $y = \frac{3}{\sqrt{2}} \cdot \sin\theta$, $z = \frac{3}{\sqrt{2}} \cdot \cos\theta$ where $\theta \in [0^\circ, 360^\circ]$.

Calculate the radius of the sphere and the plane's equation Π .

→ Since the center of the sphere is the origin, the radius start at the origin and end at the case of the sphere. From the circle parametric representation,

$x=0$ and we know the circle lies on the plane Π

$\Rightarrow \Pi$ is the yz -plane, and the radius is the

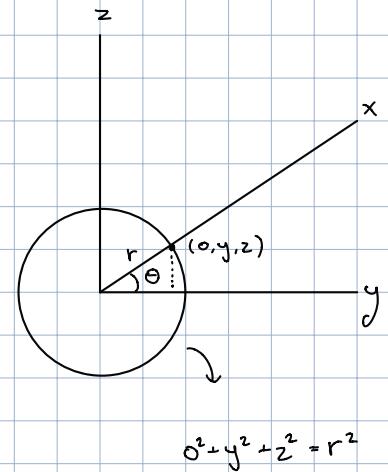
size of the vector that start at the origin $(0,0,0)$

and end at the point $(0, \frac{3}{\sqrt{2}} \sin\theta, \frac{3}{\sqrt{2}} \cos\theta)$

so let choose $\theta = 90^\circ$ and get :

$$r = \| (x, y, z) \| = \| (0, \frac{3}{\sqrt{2}} \sin\theta, \frac{3}{\sqrt{2}} \cos\theta) \| = \sqrt{0^2 + (\frac{3}{\sqrt{2}} \sin 90^\circ)^2 + (\frac{3}{\sqrt{2}} \cos 90^\circ)^2}$$

$$r = \sqrt{\left(\frac{3}{\sqrt{2}}\right)^2} = \frac{3}{\sqrt{2}}$$



$$0^2 + y^2 + z^2 = r^2$$

g) find the intersection of the 2D line and a plane below using only their parametric representation: $\ell: (3, 2, 0) + (-1, 1, 5) \cdot t$

$$\Pi: (0, -1, 4) + (1, 1, 0) t + (5, 1, -2) s$$

$$\Rightarrow \ell(t_1): (3-t_1, 2+t_1, 5t_1)$$

$$\Pi(t_1, s): (t_1+5s, -1+t_1+s, 4-2s)$$

we want to find t_1, t_2, s such that $\ell(t_1) = \Pi(t_1, s)$

$$3-t_1 = t_1+5s \rightarrow t_2 = 3-t_1-5s$$
$$2+t_1 = -1+t_1+s \rightarrow 2+t_1 = -1+\underbrace{3-t_1-4s}_{\text{cancel } t_1} \rightarrow 2t_1 = -4s \rightarrow t_1 = -2s$$
$$5t_1 = 4-2s \rightarrow 5(-2s) = 4-2s \rightarrow -10s = 4-2s \rightarrow -8s = 4 \rightarrow s = -\frac{1}{2}$$
$$t_2 = 3-1-5 \cdot \left(-\frac{1}{2}\right) = 2 + \frac{5}{2} = 4.5$$
$$t_1 = -2 \cdot \left(-\frac{1}{2}\right) = 1$$

$$\Rightarrow \ell(t_1=1): (3-1, 2+1, 0+5) = (2, 3, 5)$$

Question 2

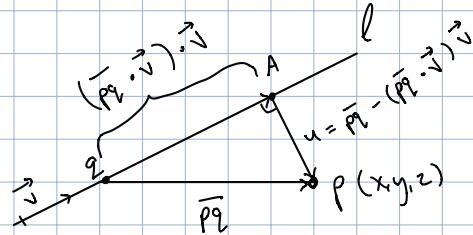
a) Let $\ell(t) = q + vt$ be the parametric representation of a line, where v is a unit norm vector and q is a point on the line. Find the projection of a point

$p = (x, y, z)$ on the line $\ell(t)$

$$\rightarrow \text{mark } q = (x_q, y_q, z_q)$$

$$\Rightarrow \vec{pq} = (x, y, z) - (x_q, y_q, z_q)$$

$$\vec{pq} = (x - x_q, y - y_q, z - z_q)$$



\rightarrow let mark A the point on the line that most close to p and the vector \vec{u} is $p - A \Rightarrow A = p - \vec{u}$ and A is the projection.

$$\Rightarrow \vec{u} = \vec{pq} - (\vec{pq} \cdot \vec{v}) \cdot \vec{v} = (x - x_q, y - y_q, z - z_q) - ((x - x_q, y - y_q, z - z_q) \cdot \vec{v}) \cdot \vec{v}$$

$$= (x - x_q, y - y_q, z - z_q) - \underbrace{((x - x_q)v_x + (y - y_q)v_y + (z - z_q)v_z)}_{\text{mark this as } \lambda} \cdot (v_x, v_y, v_z)$$

mark this as λ

$$= (x - x_q - \lambda v_x, y - y_q - \lambda v_y, z - z_q - \lambda v_z)$$

$$\Rightarrow A = p - \vec{u} = (x, y, z) - (x - x_q - \lambda v_x, y - y_q - \lambda v_y, z - z_q - \lambda v_z)$$

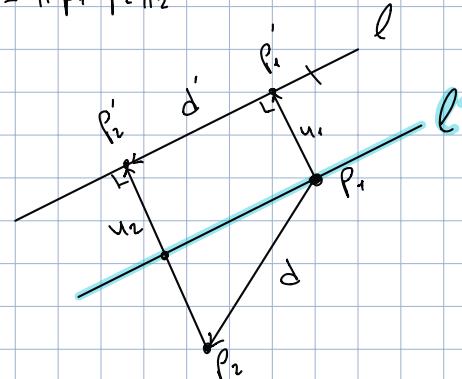
$$A = (x_q + \lambda v_x, y_q + \lambda v_y, z_q + \lambda v_z)$$

b) Let p_1 and p_2 be two points and let p'_1 and p'_2 be their projection on the line ℓ respectively. Prove that $\|p'_1 - p'_2\|_2 \leq \|p_1 - p_2\|_2$

$\rightarrow p'_1$ and p'_2 are the projection points

$$\Rightarrow \text{the vectors } u_1 = \overrightarrow{p_1 p'_1} \text{ and } u_2 = \overrightarrow{p_2 p'_2}$$

are orthogonals to the line ℓ



let mark the distance between p'_1 to p'_2 as d'

we can write ℓ as follows: $\ell = p'_1 + t \cdot (p'_2 - p'_1)$ for the vector $(p'_2 - p'_1)$

let ℓ' be a parallel line that passes through p_1 , $\ell' = p_1 + t(p'_2 - p'_1)$

ℓ and ℓ' have the same direction $(p'_2 - p'_1)$.

Since $u_2 = (p'_2 - p_1)$ and $u_1 = (p'_1 - p_1)$ is orthogonal to ℓ their also

orthogonal to ℓ' . Therefore the point A is the projection of p_2 on line ℓ' .

p'_1, p'_1, p_1, A create a rectangle since there are 4

90° angles \Rightarrow the distance between $|p'_1 - p'_2| = d'$ is equal

to the distance $|p_1 - A| = d'$.

So we get a 90° triangle p_1, A, p_2

$$\text{from pythagoras } \Rightarrow \|p_1 - A\|^2 + \|p_2 - A\|^2 = \|p_1 - p_2\|^2$$

$$\Rightarrow \|p'_1 - p'_2\|^2 + \|p_2 - A\|^2 = \|p_1 - p_2\|^2$$

$$\text{since } \|p_2 - A\|^2 \text{ is a distance that } \geq 0 \Rightarrow \|p'_1 - p'_2\|^2 \leq \|p_1 - p_2\|^2$$

we can take out the root $\Rightarrow \|p'_1 - p'_2\| \leq \|p_1 - p_2\|$

c) Can the argument in section (b) be extended to 2D planes?

Meaning, let p_1 and p_2 be two points and let p'_1 and p'_2 be their projections

on the 2D plane Π . Prove or Disprove that $\|p'_1 - p'_2\| \leq \|p_1 - p_2\|$ for any

two points p_1, p_2 . You may assume the plane Π is given by the unit normal

n and a point q .

\rightarrow Yes the argument can be extended to 2D planes and we can prove with similar way as we did in (b).

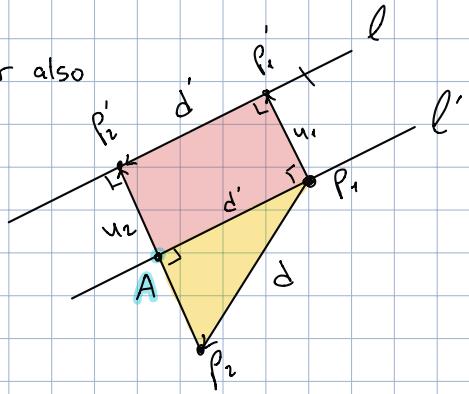
Define the plane $\Pi: p'_1 + t \cdot \vec{v} + s \cdot \vec{u}$ for \vec{v} and \vec{u} some two vectors

on the plane. We can define a parallel plane of Π that passes

through $p_1 \rightarrow \Pi': p_1 + t \vec{v} + s \vec{u}$ (we can use the same \vec{v} and \vec{u} because

the planes Π and Π' are parallel).

let mark the orthogonals vector $(p'_1 - p_1) = h_1$ and $(p'_1 - p_2) = n_2$



furthermore we know that p_2 has a projection point on π' also with the same orthogonal vector n_2 and a scalar $c \rightarrow c \cdot n_2$

let mark this projection as A .

In the same way as in section (b) we

get a rectangle A, p_1, p_1', p_2'

therefore the distance $\|p_1' - p_2'\|$

is equal to $\|A - p_1\|$

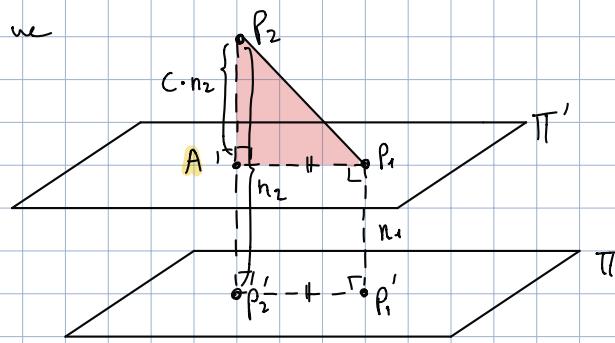
and we get a 90° triangle of A, p_2, p_1

and according to pythagoras:

$$\|A - p_1\|^2 + \|A - p_2\|^2 = \|p_1 - p_2\|^2 \Rightarrow \|p_1' - p_2'\|^2 + \|A - p_2\|^2 = \|p_1 - p_2\|^2$$

$$\Rightarrow \|A - p_2\| \geq 0 \Rightarrow \|p_1' - p_2'\|^2 \leq \|p_1 - p_2\|^2 \Rightarrow \|p_1' - p_2'\| \leq \|p_1 - p_2\|$$

root out



Question 3

A tetrahedral is given by the points:

$$P_0 = (2, -1, 0), P_1 = (2, 1, 0), P_2 = (-1, 1, 0), P_3 = (1, 0, 4)$$

a) Determine the unit normal (facing outside) of the triangles faces of the tetrahedron.

→ let mark the 4 faces as f_1, f_2, f_3 and f_4

- | | |
|----------------------------|---|
| f_1 contains the vectors | $v_1 = P_2 - P_0$ and $u_1 = P_3 - P_0$ |
| f_2 contains the vectors | $v_2 = P_2 - P_1$ and $u_2 = P_3 - P_1$ |
| f_3 contains the vectors | $v_3 = P_3 - P_0$ and $u_3 = P_3 - P_1$ |
| f_4 contains the vectors | $v_4 = P_2 - P_0$ and $u_4 = P_2 - P_1$ |

$$v_1 = (-1, 1, 0) - (2, -1, 0) = (-3, 2, 0) \quad u_1 = (1, 0, 4) - (2, -1, 0) = (-1, 1, 4)$$

$$n_1 = v_1 \times u_1 = \begin{pmatrix} -3 \\ 2 \\ 0 \end{pmatrix} \times \begin{pmatrix} -1 \\ 1 \\ 4 \end{pmatrix} = \begin{pmatrix} 2 \cdot 4 - 0 \cdot 1 \\ 0 \cdot (-1) - (-3) \cdot 4 \\ -3 \cdot 1 - 2 \cdot (-1) \end{pmatrix} = \begin{pmatrix} 8 \\ 12 \\ -1 \end{pmatrix}$$

$$\hat{n}_1 = \frac{1}{\sqrt{8^2 + 12^2 + (-1)^2}} \cdot (8, 12, -1) = \frac{1}{\sqrt{209}} (8, 12, -1) \xrightarrow{\downarrow} \frac{1}{\sqrt{209}} (-8, -12, 1)$$

for facing outside

$$v_2 = (-1, 1, 0) - (2, 1, 0) = (-3, 0, 0) \quad u_2 = (1, 0, 4) - (2, 1, 0) = (-1, -1, 4)$$

$$n_2 = \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix} \times \begin{pmatrix} -1 \\ -1 \\ 4 \end{pmatrix} = \begin{pmatrix} 0 \cdot 4 - 0 \cdot (-1) \\ 0 \cdot (-1) - (-3) \cdot 4 \\ -3 \cdot (-1) - 0 \cdot (-1) \end{pmatrix} = \begin{pmatrix} 0 \\ 12 \\ 3 \end{pmatrix}$$

$$\hat{n}_2 = \frac{1}{\sqrt{0^2 + 12^2 + 3^2}} (0, 12, 3) = \frac{1}{\sqrt{153}} (0, 12, 3)$$

$$v_3 = (1, 0, 4) - (2, -1, 0) = u_1 = (-1, 1, 4) \quad u_3 = P_3 - P_1 = u_2 = (-1, -1, 4)$$

$$n_3 = \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix} \times \begin{pmatrix} -1 \\ -1 \\ 4 \end{pmatrix} = \begin{pmatrix} 4 - (-4) \\ -4 - (-4) \\ 1 - (-1) \end{pmatrix} = \begin{pmatrix} 8 \\ 0 \\ 2 \end{pmatrix}$$

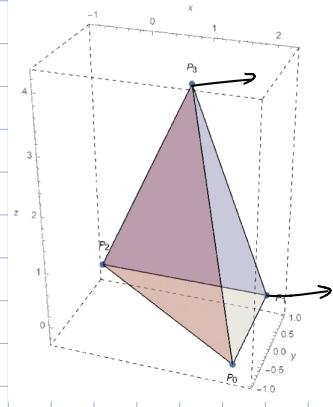
$$\hat{n}_3 = \frac{1}{\sqrt{8^2 + 0^2 + 2^2}} \cdot (8, 0, 2) = \frac{1}{\sqrt{68}} (8, 0, 2)$$

$$v_4 = v_1 = (-3, 2, 0) \quad u_4 = v_2 = (-3, 0, 0)$$

$$n_4 = \begin{pmatrix} -3 \\ 2 \\ 0 \end{pmatrix} \times \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 - 0 \\ 0 - 0 \\ 0 - 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

$$\hat{n}_4 = \frac{1}{\sqrt{0^2 + 0^2 + 6^2}} (0, 0, 6) = \frac{1}{6} (0, 0, 6) \xrightarrow{\downarrow} \frac{1}{6} (0, 0, -6)$$

for facing outside



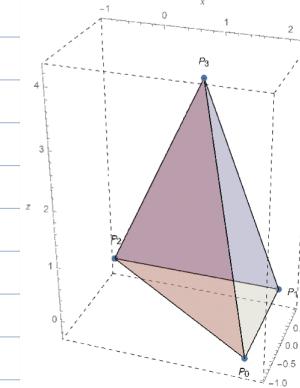
b) Calculate the implicit equation of the planes that contain the tetrahedron's faces

→ let mark the 4 faces as f_1, f_2, f_3 and f_4

- f_1 contains the vectors $v_1 = p_2 - p_0$ and $u_1 = p_3 - p_0$
- f_2 contains the vectors $v_2 = p_2 - p_1$ and $u_2 = p_3 - p_1$
- f_3 contains the vectors $v_3 = p_3 - p_0$ and $u_3 = p_3 - p_1$
- f_4 contains the vectors $v_4 = p_2 - p_0$ and $u_4 = p_2 - p_1$

$$v_1 = (-1, 1, 0) - (2, -1, 0) = (-3, 2, 0) \quad u_1 = (1, 0, 4) - (2, -1, 0) = (-1, 1, 4)$$

$$n_1 = v_1 \times u_1 = \begin{pmatrix} -3 \\ 2 \\ 0 \end{pmatrix} \times \begin{pmatrix} -1 \\ 1 \\ 4 \end{pmatrix} = \begin{pmatrix} 2 \cdot 4 - 0 \cdot (-1) \\ 0 \cdot (-1) - (-3) \cdot 4 \\ -3 \cdot 1 - 2 \cdot (-1) \end{pmatrix} = \begin{pmatrix} 8 \\ 12 \\ -1 \end{pmatrix}$$



$$\Rightarrow f_1: 8x + 12y - z + d = 0 \rightarrow f_1(p_0) = 8 \cdot 2 + 12 \cdot (-1) - 0 + d = 0 \\ 16 - 12 = -d \rightarrow d = -4$$

$$f_1: 8x + 12y - z - 4 = 0 \quad (\cdot (-1)) \rightarrow f_1: -8x - 12y + z + 4 = 0$$

$$v_2 = (-1, 1, 0) - (2, 1, 0) = (-3, 0, 0) \quad u_2 = (1, 0, 4) - (2, 1, 0) = (-1, -1, 4)$$

$$n_2 = \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix} \times \begin{pmatrix} -1 \\ -1 \\ 4 \end{pmatrix} = \begin{pmatrix} 0 \cdot 4 - 0 \cdot (-1) \\ 0 \cdot (-1) - (-3) \cdot 4 \\ -3 \cdot (-1) - 0 \cdot (-1) \end{pmatrix} = \begin{pmatrix} 0 \\ 12 \\ 3 \end{pmatrix}$$

$$\Rightarrow f_2: 0 \cdot x + 12y + 3z + d = 0 \rightarrow f_2(p_1) = 0 + 12 \cdot 1 + 0 + d = 0 \rightarrow d = -12$$

$$f_2: 0 + 12y + 3z - 12 = 0$$

$$v_3 = (1, 0, 4) - (2, -1, 0) = u_1 = (-1, 1, 4) \quad u_3 = p_3 - p_1 = u_2 = (-1, -1, 4)$$

$$n_3 = \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix} \times \begin{pmatrix} -1 \\ -1 \\ 4 \end{pmatrix} = \begin{pmatrix} 4 - (-4) \\ -4 - (-4) \\ 1 - (-1) \end{pmatrix} = \begin{pmatrix} 8 \\ 0 \\ 2 \end{pmatrix} \Rightarrow f_3: 8 \cdot x + 0 \cdot y + 2z + d = 0 \quad f_3(p_1) = 8 \cdot 2 + 0 + 0 + d = 0 \\ d = -16$$

$$f_3: 8x + 0 + 2z - 16 = 0$$

$$v_4 = v_1 = (-3, 2, 0) \quad u_4 = v_2 = (-3, 0, 0)$$

$$n_4 = \begin{pmatrix} -3 \\ 2 \\ 0 \end{pmatrix} \times \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 - 0 \\ 0 - 0 \\ 0 - (-6) \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 6 \end{pmatrix} \Rightarrow f_4: 0 \cdot x + 0 \cdot y + 6z + d = 0 \quad f_4(p_2) = 0 + 0 + 6 \cdot 0 + d = 0 \\ d = 0$$

$$f_4: 0 + 0 + 6z + 0 = 0 \quad ((-1))$$

$$f_4: -6z = 0$$

c) Explain in-detail how to determine if a point $p = (x, y, z)$ is inside the tetrahedral.

→ To determine if a point $p = (x, y, z)$ is inside the tetrahedral we need to put p's values in each of the equations we got in section (b). If at all the equations we received a negative value it means that the point p is in the tetrahedral.

If at one or more equation we get a positive value it is not in the tetrahedral.

d) A point $p = (x, y, z)$ lies inside the tetrahedral. Determine the distance of the point $p = (x, y, z)$ from the tetrahedral surface.

→ We need to find the projection point of p on each of the faces of the tetrahedral. Then the size of the vector between p and each projection will be the distance from each face respectively.

for f_1 we will take p_2 that on this face and

define the vector $(p - p_2) = (x+1, y-1, z)$. Now we

project this vector on $n_1 \rightarrow ((x+1, y-1, z) \cdot \vec{n}_1) \vec{n}_1$

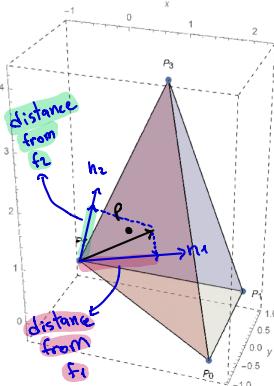
$$= \frac{-8(x+1) - 12(y-1) + 2}{\sqrt{209}} \rightarrow \left| \frac{-8(x+1) - 12(y-1) + 2}{\sqrt{209}} (-8, -12, 1) \right|$$

and this is the distance we need to take off p to get to the projection of p on $f_1 \Rightarrow$ this is exactly the **distance from f_1** .

for f_2 we also can take $p_2 \rightarrow (x+1, y-1, z)$ and we need to project

$$\text{this vector on } n_2 \rightarrow ((x+1, y-1, z) \cdot \vec{n}_2) \vec{n}_2 = \frac{12(y-1) + 3z}{\sqrt{153}} (0, 12, 3)$$

$$\rightarrow \left| \frac{12(y-1) + 3z}{\sqrt{153}} (0, 12, 3) \right| \text{ as the same way this the } \text{distance from } f_2.$$



for f_3 we can take the point p which lies on this face. Define the vector $(p - p_1) = (x-2, y-1, z)$ and the projection of this vector on $n_3 \rightarrow ((x-2, y-1, z) \cdot \vec{n}_3) n_3 = \frac{8(x-2) + 2z}{\sqrt{68}} (8, 0, 2) \rightarrow \left| \frac{8(x-2) + 2z}{\sqrt{68}} (8, 0, 2) \right|$

and this the distance from f_3 .

for f_4 we also can take p so we get the vector $(x-2, y-1, z)$ and need to project it on $n_4 \rightarrow \frac{-6z}{6} (0, 0, -6) \rightarrow \left| \frac{-6z}{6} (0, 0, -6) \right|$

and this the distance from f_4 .

