# CS4225/CS5425 Big Data Systems for Data Science

Spark II: Advanced Topics

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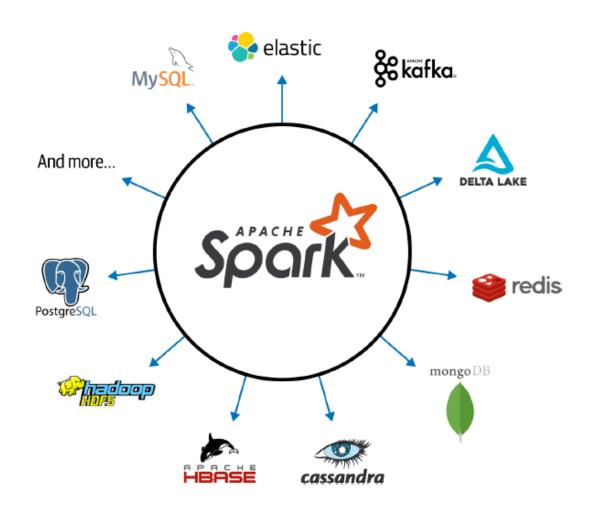


### **Today's Plan**

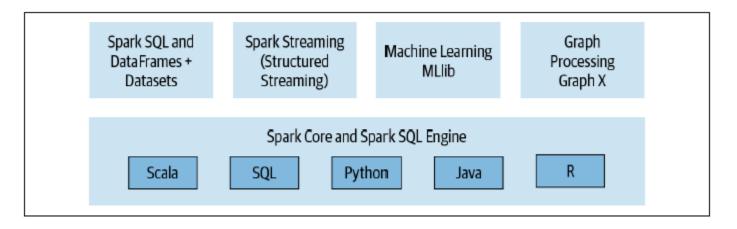
- Spark SQL and Catalyst Optimizer
- Machine Learning with Mllib
- Structured Streaming

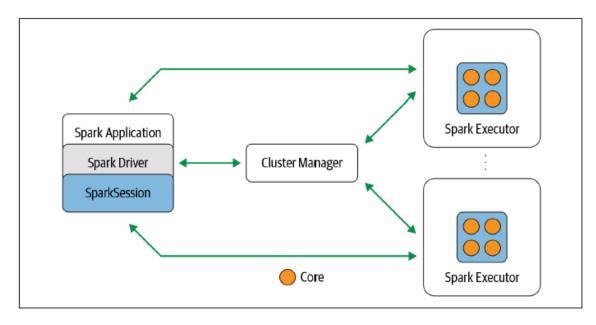
#### **Spark Design Philosophy**

- Speed
- Ease of use
- Modularity
- Extensibility



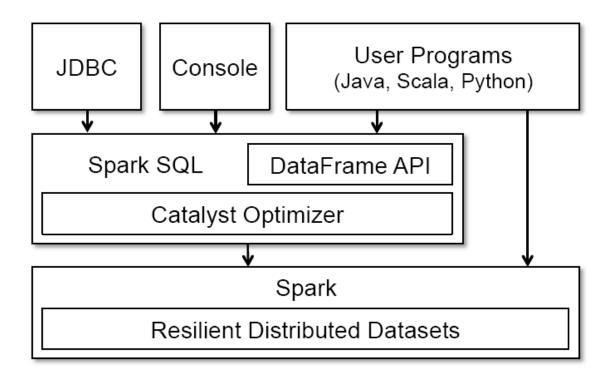
# Spark: a unified stack for distributed execution





## Spark SQL

- Unifies Spark components and permits abstraction to DataFrames/Datasets in Java, Scala, Python, and R
- Keep track of schema and support optimized relational operations



#### RDD vs. DataFrame

31.0

Denny

+-----

```
# Create an RDD of tuples (name, age)
  RDD
                     dataRDD = sc.parallelize([("Brooke", 20), ("Denny", 31), ("Jules", 30),
                       ("TD", 35), ("Brooke", 25)])
                     # Use map and reduceByKey transformations with their lambda
                     # expressions to aggregate and then compute average
                     agesRDD = (dataRDD)
                       .map(lambda x: (x[0], (x[1], 1)))
                       .reduceByKey(lambda x, y: (x[0] + y[0], x[1] + y[1]))
                       .map(lambda x: (x[0], x[1][0]/x[1][1])))
  DataFrame
                  # Create a DataFrame
                  data_df = spark.createDataFrame([("Brooke", 20), ("Denny", 31), ("Jules", 30),
                    ("TD", 35), ("Brooke", 25)], ["name", "age"])
                  # Group the same names together, aggregate their ages, and compute an average
                  avg_df = data_df.groupBy("name").agg(avg("age"))
  name|avg(age)|
                  # Show the results of the final execution
                  avg df.show()
|Brooke| 22.5|
 Jules | 30.0|
         35.0
   TD
```

#### RDD vs. DataFrame

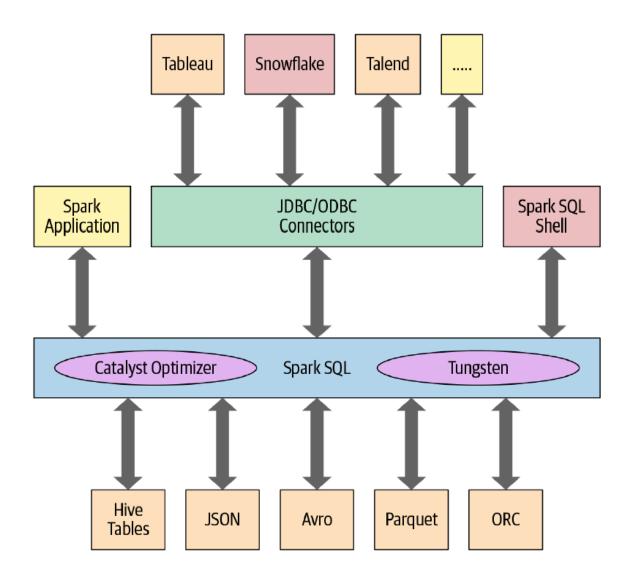
#### RDD

- Instruct Spark how to compute the query
- The intention is completely opaque to Spark
- Spark also does not understand the structure of the data in RDDs (which is arbitrary Python objects) or the semantics of user functions (which contain arbitrary code)

#### DataFrame

- Tell Spark what to do, instead of How to do
- The code is far more expressive as well as simpler
  - Using a domain specific language (DSL) similar to python pandas
  - Use high-level DSL operators to compose the query
- Spark can inspect or parse this query and understand our intention, it can then optimize or arrange the operations for efficient execution

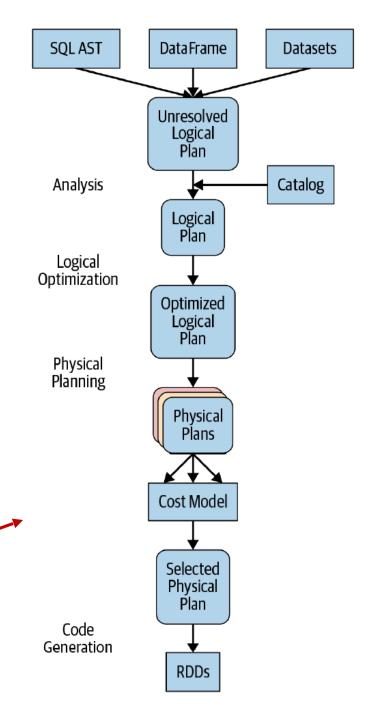
## Spark SQL



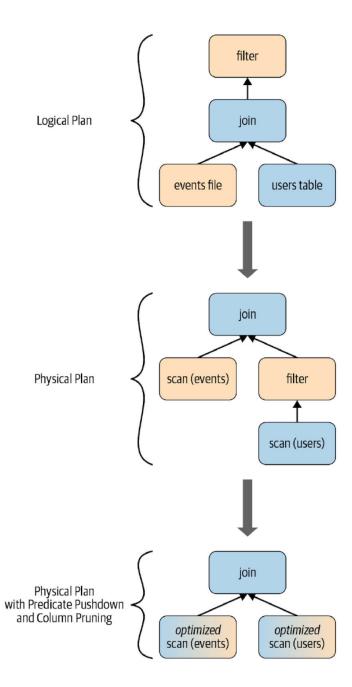
## The Catalyst Optimizer

- Takes a computational query and converts it into an execution plan through four transformational phases:
  - Analysis
  - 2. Logical optimization
  - 3. Physical planning
  - 4. Code generation

A Spark computation's four-phase journey

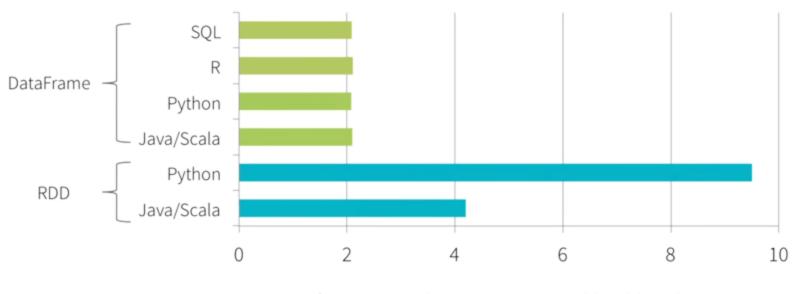


```
// In Scala
// Users DataFrame read from a Parquet table
val usersDF = ...
// Events DataFrame read from a Parquet table
val eventsDF = ...
// Join two DataFrames
val joinedDF = users
.join(events, users("id") === events("uid"))
.filter(events("date") > "2015-01-01")
```



### **Benefit of Logical Plan**

Performance Parity Across Languages



Runtime for an example aggregation workload (secs)

Source: https://youtu.be/VbSar607HM0

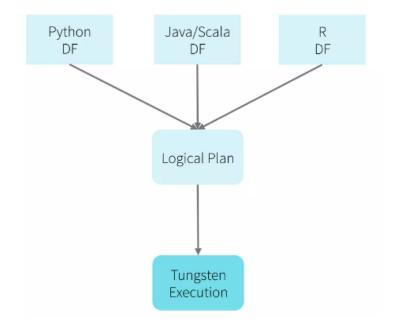
#### **Project Tungsten**

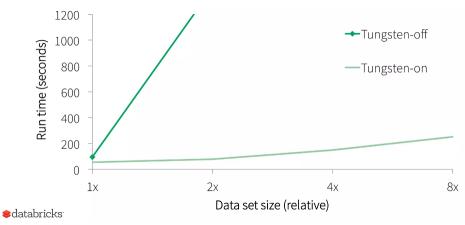
#### Objectives:

- Substantially improve the memory and CPU efficiency of Spark applications
- Push performance closer to the limits of modern hardware

#### O How?

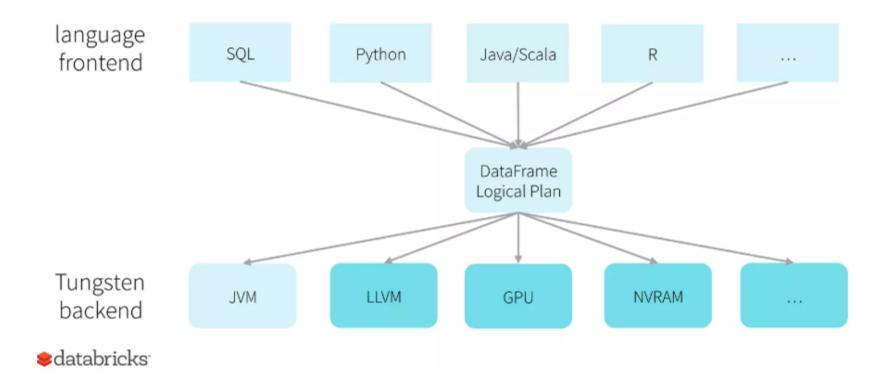
- Memory Management and Binary Processing
- Cache-aware computation
- Code generation



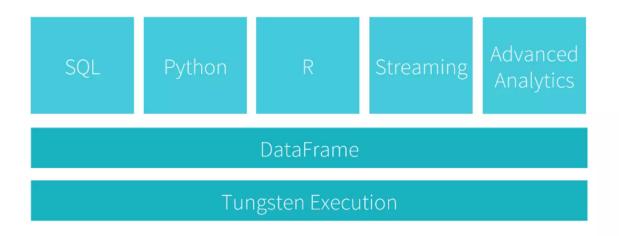


Source: https://youtu.be/VbSar607HM0

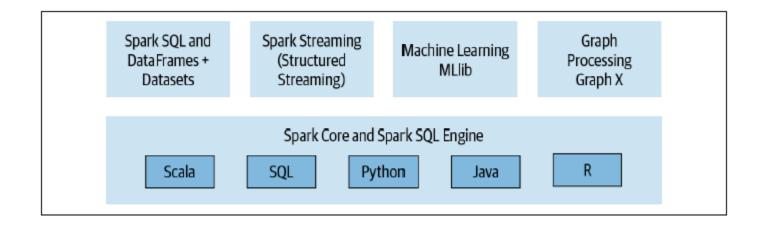
# Unified API, One Engine, Automatically Optimized



Source: <a href="https://youtu.be/VbSar607HM0">https://youtu.be/VbSar607HM0</a>



databricks

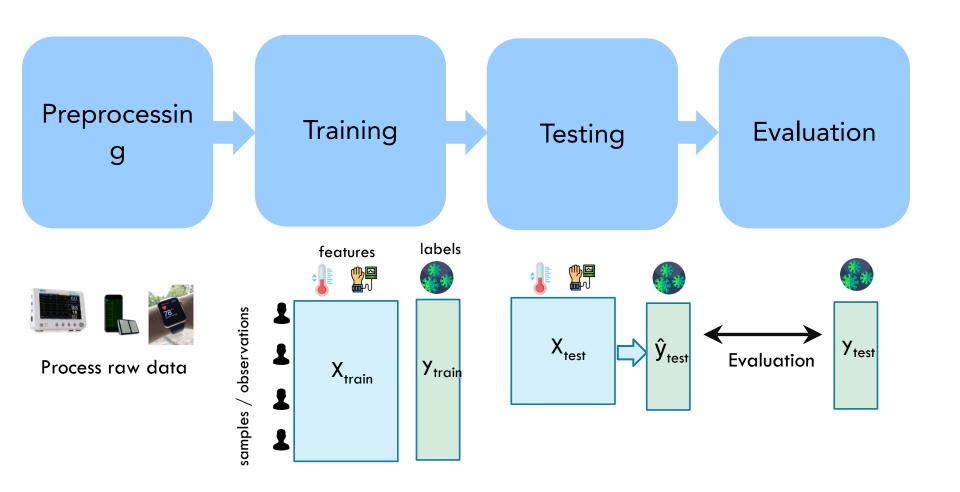


### **Today's Plan**

- Spark SQL
- Machine Learning with MLlib
- Structured Streaming



## **Typical Machine Learning Pipeline**



## Spark MLLib: Simple Logistic Regression Model

```
from pyspark.ml.classification import LogisticRegression

training = spark.read.format("libsvm").load("data/mllib/sample_libsvm_data.txt")

lr = LogisticRegression(maxIter=10)

lrModel = lr.fit(training)

print("Coefficients: " + str(lrModel.coefficients))
print("Intercept: " + str(lrModel.intercept))
```

### **Pipelines**

**Idea**: building complex pipeline out of simple building blocks (Note: scikit-learn pipelines are basically the same as Spark MLLib ones)

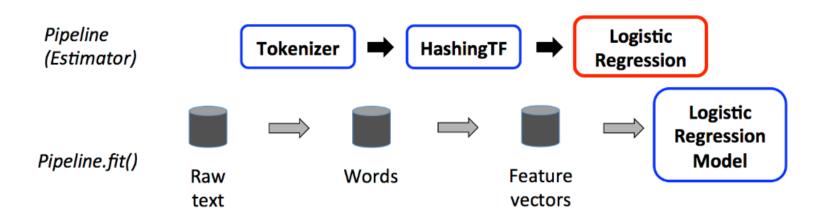


#### **Pipelines**

**Idea**: building complex pipeline out of simple building blocks: e.g. normalization, feature transformation, model fitting.

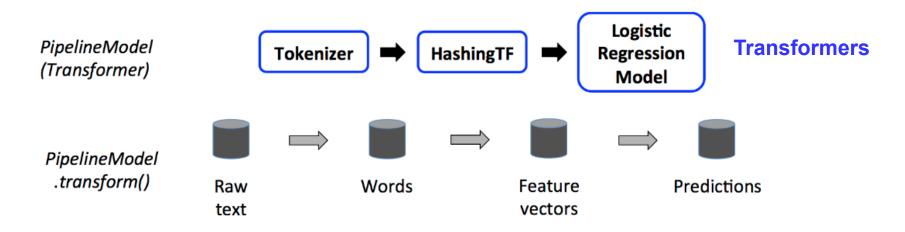
#### Why?

- Better code reuse: without pipelines, we would repeat a lot of code, e.g.
   between the training and test pipelines, cross-validation, model variants, etc.
- Easier to perform cross validation, and hyperparameter tuning.



#### **Building Blocks: Transformers**

- Transformers are for mapping DataFrames to DataFrames
  - Examples: one-hot encoding, tokenization
  - Specifically, a Transformer object has a transform() method, which performs its transformation
- Generally, these transformers output a new DataFrame which append their result to the original DataFrame.
  - Similarly, a fitted model (e.g. logistic regression) is a Transformer that transforms a DataFrame into one with the predictions appended.



#### **Building Blocks: Estimator**

- Estimator is an algorithm which takes in data, and outputs a fitted model. For example, a learning algorithm (the LogisticRegression object) can be fit to data, producing the trained logistic regression model.
- They have a fit() method, which returns a Transformer.

```
from pyspark.ml.classification import LogisticRegression

training = spark.read.format("libsvm").load("data/mllib/sample_libsvm_data.txt")

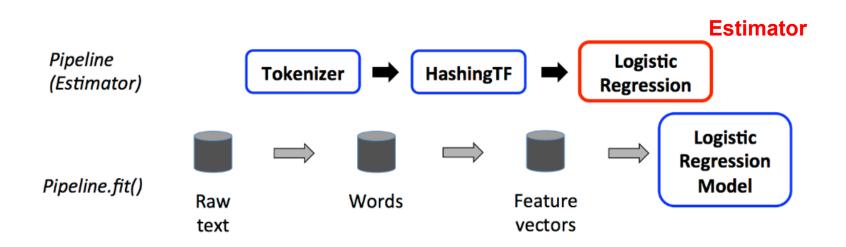
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lrModel = lr.fit(training)

print("Coefficients: " + str(lrModel.coefficients))
print("Intercept: " + str(lrModel.intercept))
```

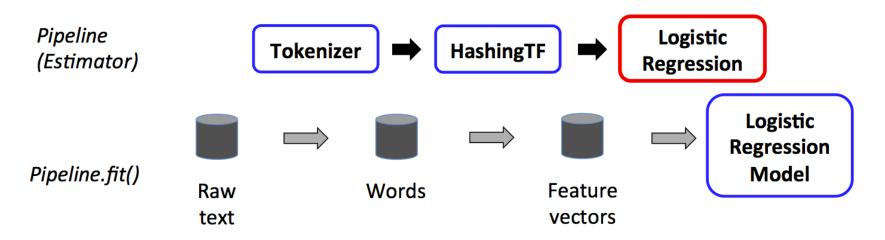
#### **Building Blocks: Estimator**

- Estimator is an algorithm which takes in data, and outputs a fitted model. For example, a learning algorithm (the LogisticRegression object) can be fit to data, producing the trained logistic regression model.
- They have a fit() method, which returns a Transformer.



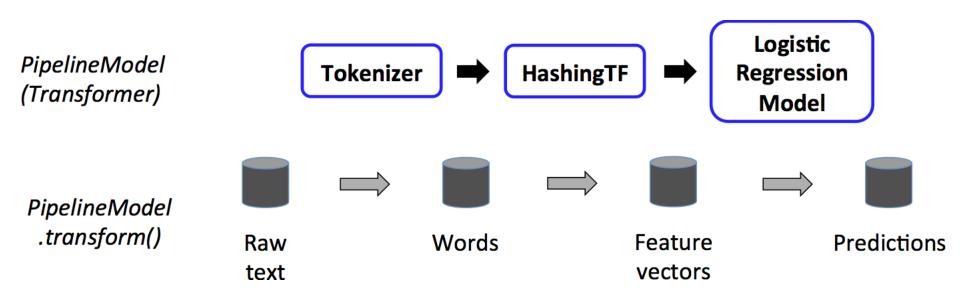
#### **Pipeline: Training Time**

- A pipeline chains together multiple Transformers and Estimators to form an ML workflow.
- Pipeline is an Estimator. When Pipeline.fit() is called:
  - Starting from the beginning of the pipeline:
  - For Transformers, it calls transform()
  - For Estimators, it calls fit() to fit the data, then transform() on the fitted model



#### Pipeline: Test Time

- The output of Pipeline.fit() is the estimated pipeline model (of type PipelineModel).
  - It is a transformer, and consists of a series of Transformers.
  - When its transform() is called, each stage's transform() method is called.



### **Demo\_3: Machine Learning Pipeline**

# Fit the pipeline to training documents.
model = pipeline.fit(training)

```
# Make predictions on test documents and print columns of interest.
pred_test = model.transform(test)
pred_test.show()
```

- ▶ (3) Spark Jobs
- pred test: pyspark.sql.dataframe.DataFrame = [id: long, text: string ... 6 more fields]

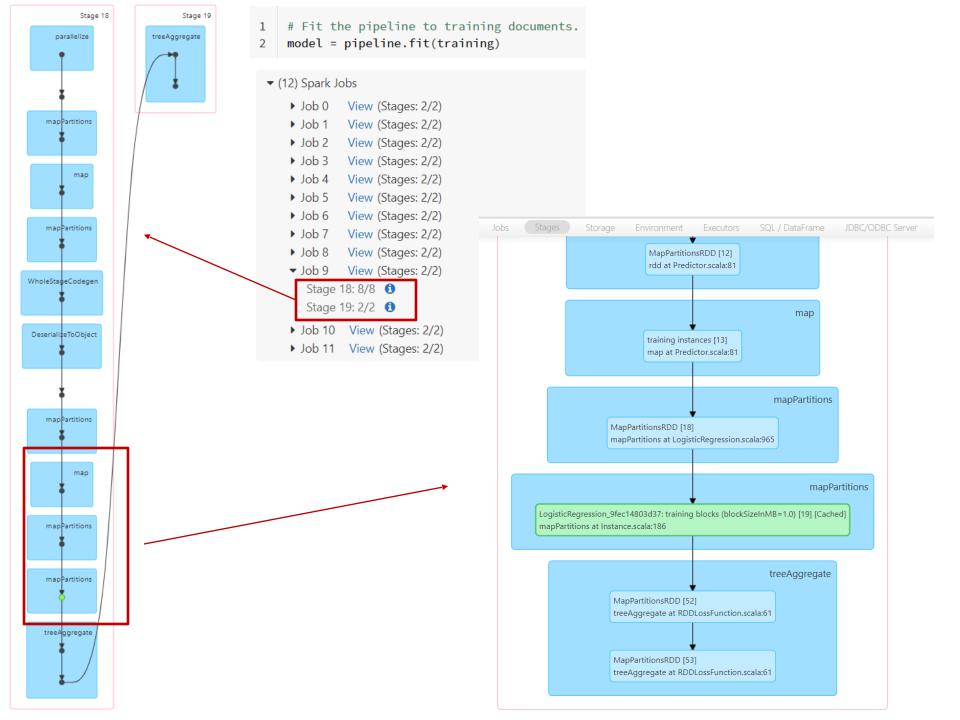
+-	+	+-	+-	+	+	+	+	+
	id	text l	abel	words	features	rawPrediction	probability pred	diction
+-	+	+-	+-	+	+	+	+	+
	4	spark i j k∣	1.0	[spark, i, j, k]	(262144,[19036,68	[0.52882855227968 [6	0.62920984896684	0.0
	5	l m n	0.0	[l, m, n]	(262144,[1303,526	[4.16914139534005 [6	0.98477000676230	0.0
	6	spark hadoop spark	1.0	spark, hadoop, s	(262144,[173558,1	[-1.8649814141188 [6	0.13412348342566	1.0
	7	apache hadoop	0.0	[apache, hadoop]	(262144,[68303,19	[5.41564427200184 [6	0.99557321143985	0.0
+-	+	+-	+-	+	+	+	+	+

```
# compute accuracy on the test set
predictionAndLabels = pred_test.select("prediction", "label")
evaluator = MulticlassClassificationEvaluator(metricName="accuracy")
print("Test set accuracy = " + str(evaluator.evaluate(predictionAndLabels)))
```

▶ (1) Spark Jobs

▶ ■ predictionAndLabels: pyspark.sql.dataframe.DataFrame = [prediction: double, label: double]

Test set accuracy = 0.75

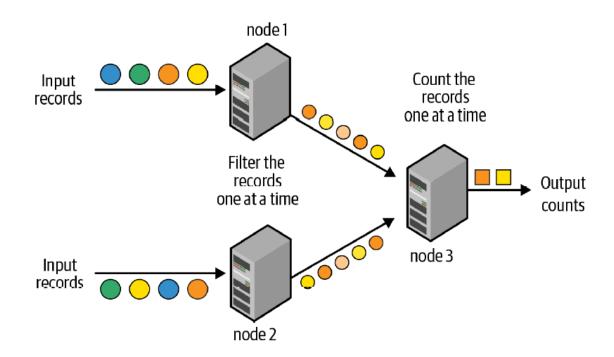


## **Today's Plan**

- Spark SQL
- Machine Learning with MLlib
  - Structured Streaming

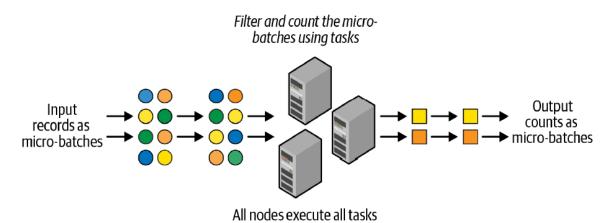
#### **Traditional Model**

- Traditional record-at-a-time processing model
  - can achieve very low latencies (e.g. milliseconds)
  - not very efficient at recovering from
    - node failures
    - straggler nodes: nodes that are slower than others



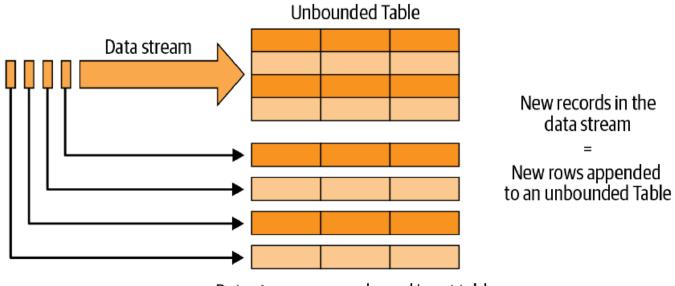
#### **Micro-Batch Stream Processing**

- Structured Streaming uses a micro-batch processing model
  - divides the data from the input stream into micro batches
  - each batch is processed in the Spark cluster in a distributed manner
  - small deterministic tasks generate the output in micro-batches
- Advantages over traditional model
  - quickly and efficiently recover from failures and straggler executors
  - deterministic nature ensures end-to-end exactly-once processing guarantees
- Disadvantages: latencies of a few seconds
  - OK for many applications
  - Application may incur more than a few seconds delay in other parts of pipeline



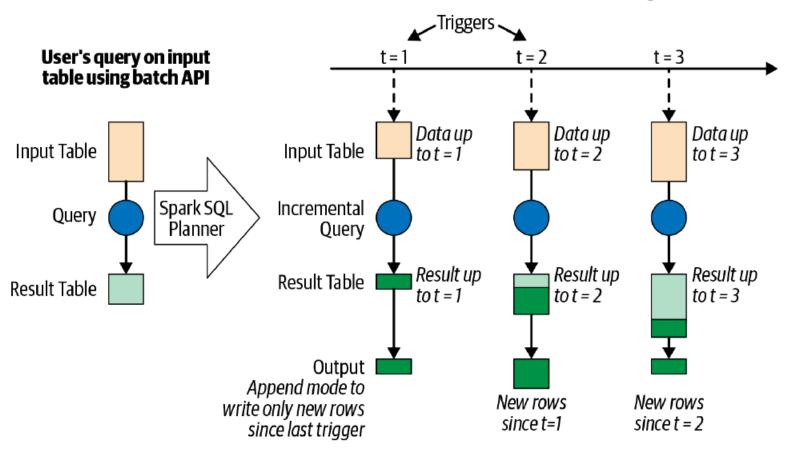
## The Philosophy of Structured Streaming

- For developers, writing stream processing pipelines should be as easy as writing batch pipelines.
  - A single, unified programming model and interface for batch and stream processing
  - A broader definition of stream processing
- The Structured Streaming programming model: data stream as an unbounded table



# The Structured Streaming processing model

#### Incremental execution on streaming data



Users express query on streaming data using a batch-like API and Structured Streaming incrementalizes them to run on streams.

### Five Steps to Define a Streaming Query

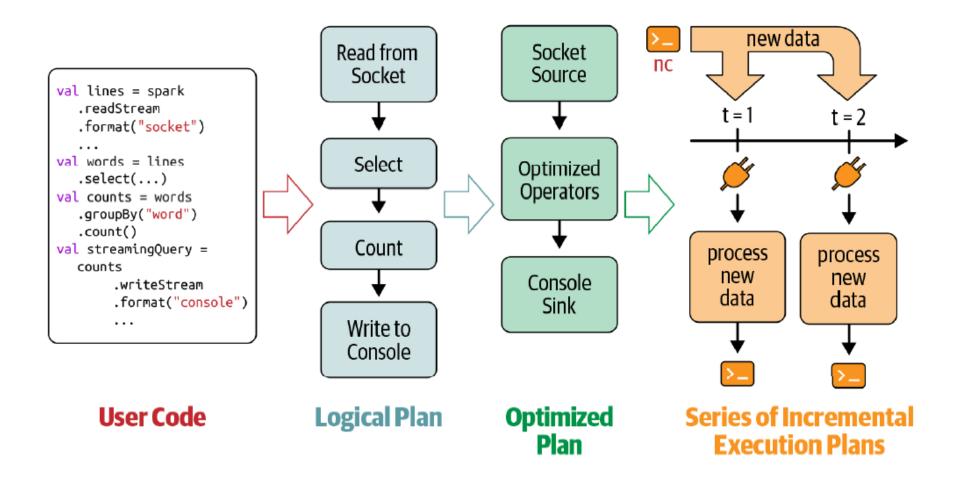
- Step I: Define input sources
- Step 2:Transform data
- Step 3: Define output sink and output mode
  - Output writing details (where and how to write the output)
  - Processing details (how to process data and how to recover from failures)
- Step 4: Specify processing details
  - Triggering details: when to trigger the discovery and processing of newly available streaming data.
  - Checkpoint Location: store the streaming query process info for failure recovery
- Step 5: Start the query

### Practical\_3: a simple streaming example

```
Practical_3 Python ✓
File Edit View Run Help <u>Last edit was 8 minutes ago</u>
Cmd 1
      spark.conf.set("spark.sql.shuffle.partitions", 5)
  Command took 0.13 seconds -- by aixin@comp.nus.edu.sg at 2/13/2023, 3:35:13 PM on Test
Cmd 2
      static = spark.read.json("/databricks-datasets/definitive-guide/data/activity-data/")
      dataSchema = static.schema
  3
   ▶ (3) Spark Jobs
   ▶ ■ static: pyspark.sql.dataframe.DataFrame = [Arrival Time: long, Creation Time: long ... 8 more fields]
  Command took 38.98 seconds -- by aixin@comp.nus.edu.sg at 2/13/2023, 3:35:17 PM on Test
Cmd 3
      streaming = spark.readStream.schema(dataSchema).option("maxFilesPerTrigger", 1)\
 1
  2
         .json("/databricks-datasets/definitive-guide/data/activity-data")
  3
   ▶ ■ streaming: pyspark.sql.dataframe.DataFrame = [Arrival_Time: long, Creation_Time: long ... 8 more fields]
  Command took 0.36 seconds -- by aixin@comp.nus.edu.sg at 2/13/2023, 3:26:19 PM on Test
Cmd 4
      activityCounts = streaming.groupBy("gt").count()
  2
```

Source: https://github.com/databricks/Spark-The-Definitive-Guide

# Incremental execution of streaming queries



#### **Data Transformation**

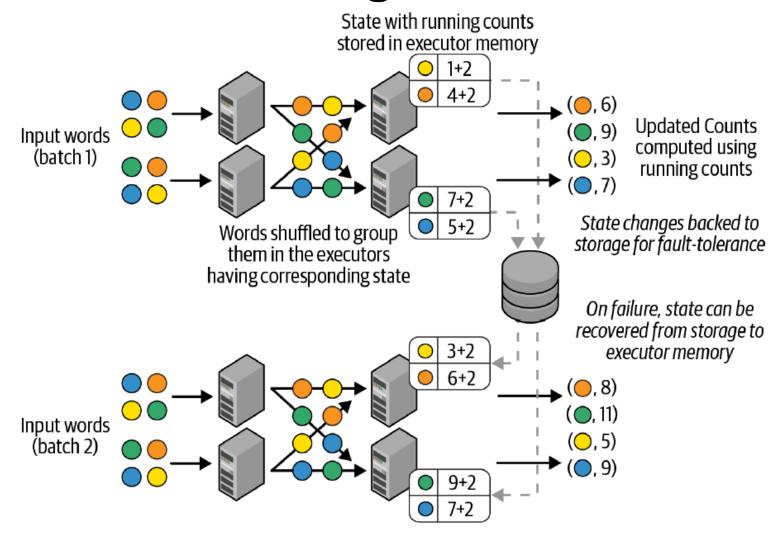
#### Stateless Transformation

- Process each row individually without needing any information from previous rows
- Projection operations: select(), explode(), map(), flatMap()
- Selection operations: filter(), where()

#### Stateful Transformation

- A simple example: DataFrame.groupBy().count()
- In every micro-batch, the incremental plan adds the count of new records to the previous count generated by the previous micro-batch
- The partial count communicated between plans is the state
- The state is maintained in the memory of the Spark executors and is checkpointed to the configured location to tolerate failures.

# Distributed state management in Structured Streaming



### Stateful Streaming Aggregations

- Aggregations Not Based on Time
  - Global aggregations

```
runningCount = sensorReadings.groupBy().count()
```

Grouped aggregations

```
baselineValues = sensorReadings.groupBy("sensorId").mean("value")
```

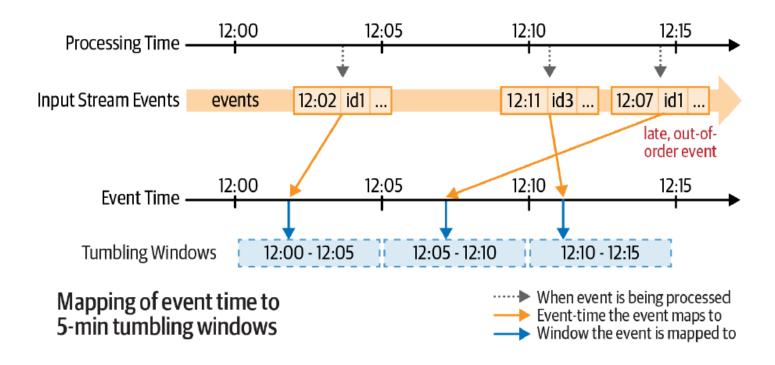
- All built-in aggregation functions in Data-rames are supported
  - sum(), mean(), stddev(), countDistinct(), collect\_set(), approx\_count\_distinct(), and etc.
- You can apply multiple aggregation functions to be computed together

```
multipleAggs = (sensorReadings
    .groupBy("sensorId")
    .agg(count("*"), mean("value").alias("baselineValue"),
      collect_set("errorCode").alias("allErrorCodes")))
```

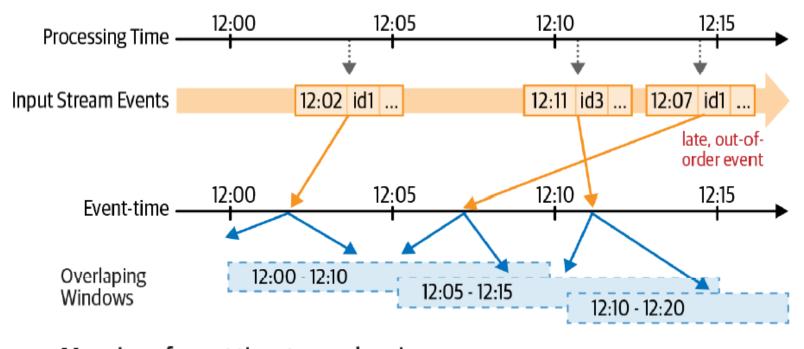
### Stateful Streaming Aggregations

Aggregations with Event-Time Windows

```
(sensorReadings
  .groupBy("sensorId", window("eventTime", "5 minute"))
  .count())
```



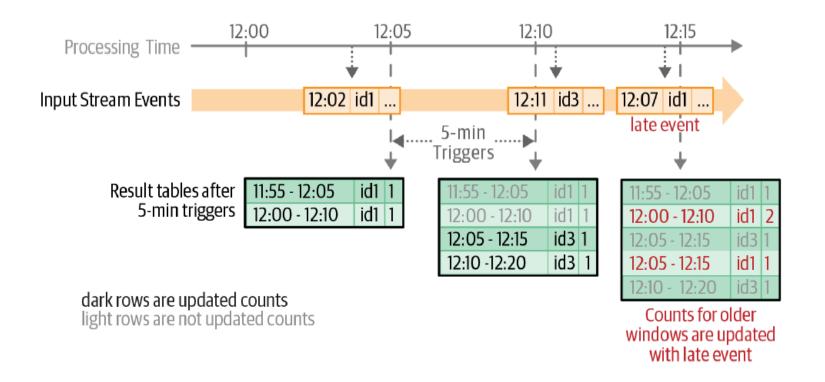
```
(sensorReadings
  .groupBy("sensorId", window("eventTime", "10 minute", "5 minute"))
  .count())
```



Mapping of event time to overlapping windows of length 10 mins and sliding interval 5 mins

When event is being processed
Event-time the event maps to
Window the event is mapped to

#### Updated counts in the result table after each five-minute trigger



#### Handling Late Data with Watermarks

```
(sensorReadings
    .withWatermark("eventTime", "10 minutes")
    .groupBy("sensorId", window("eventTime", "10 minutes", "5 minutes"))
    .count())

    Data as (eventTime, sensorld)

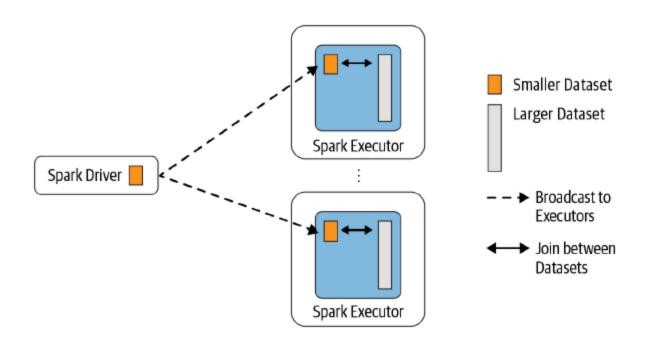
        12:20
                                                                                                       Intermediate

    Data late but within watermark

                                                                                             \circ
                                                                                                      state for 12:00 -
                   Data too late outside watermark
   Event Time
                                                                                          12:17, id3
                                                                                                       12:10 dropped
         12:15
                 --- Max eventTime seen till now
                                                                                                       as watermark
                                                                   12:15, id1
                     Watermark =
                                                       .12:14, id2
                                                                                                          > 12:10
                                                                                   wm=12:21-10m=12:11
                     max eventTime - watermark delay
                                                                          12:13, id3
        12:10
                                                                                                         Data too
                                                      12:09.id3
                                                                                                       late, ignored
                                       12:08. id2
                                                                     12:08. id2
                                                                                                         in counts
                                                      Watermark
        12:05
                                                    updated every
                                                                  wm = 12:14-10m =12:04
                                                                                      12:04. id1
                                                     trigger using
                                                    delay = 10 min
        12:00
                             12:05
                                                                                12:20
                                                                                                 12:25
                                              12:10
                                                               12:15
   Processing Time
                                   12:00 - 12:10 id1 1
                                                                                                                     Table not
   with 5 min triggers
                                                                                                                   updated with
                                                        12:00 - 12:10 id2
                                                                                                  12:00 - 12:10 id2
                                   12:00 - 12:10 id2 1
                                                                              12:00 - 12:10 id2 2
                                                                                                                    too late data
                                   12:05 - 12:15 id1 1
                                                        12:00 - 12:10 id3
                                                                                                                     (12:04, id1)
                                                                              12:05 - 12:15 id1 2
                                   12:05 - 12:15 | id2 | 1
                                                                              12:05 - 12:15 id2 3
                                                                                                  12:05 - 12:15 id2
                                                        12:05 - 12:15 | id2 | 2
   Result Tables after each trigger
                                                                              12:05 - 12:15 id3 2
                                                        12:05 -12:15 | id3 | 1
                                                                                                                   Table updated
                                                         12:10 -12:20 id2
                                                                                                                    with late data
                                                                              12:10 - 12:20 id1 1
                                                                                                  12:10 - 12:20 id1
                                                           dark rows
                                                                                                                     (12:17, id3)
                                                                              12:10 - 12:20 id3
                                                                                                  12:10 - 12:20 id3 2
                                                          are updated
   Watermarking in Windowed Grouped Counts
                                                             counts
```

# Spark Join

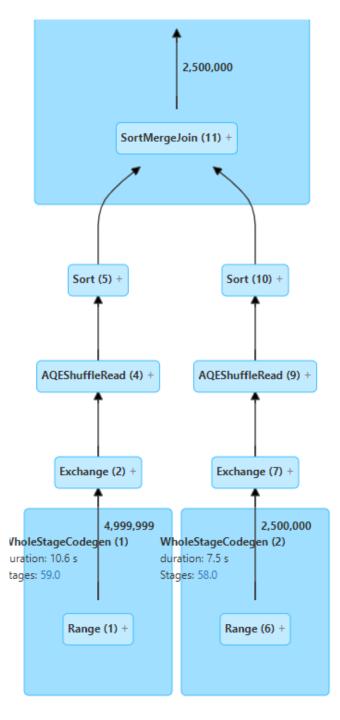
- Broadcast Hash Join (a.k.a. map-side-only join)
  - the smaller data set is broadcast to all executors



# Spark Join

- Shuffle Sort Merge Join
  - an efficient way to merge two large data sets over a common key that is sortable, unique, and can be assigned to or stored in the same partition

```
df1 = spark.range(2, 10000000, 2)
df2 = spark.range(2, 10000000, 4)
df3 = df1.join(df2, ["id"])
df3.count()
```



### **Streaming Join**

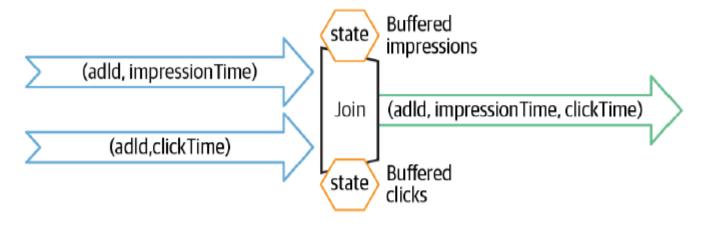
Stream-Static Join

```
# Static DataFrame [adId: String, impressionTime: Timestamp, ...]
# reading from your static data source
impressionsStatic = spark.read. ...
# Streaming DataFrame [adId: String, clickTime: Timestamp, ...]
# reading from your streaming source
clicksStream = spark.readStream. ...
matched = clicksStream.join(impressionsStatic, "adId")
```

- stateless Operations, no need watermarking
- Cache the static DataFrame to speed up the repeatedly reads

# **Streaming Join**

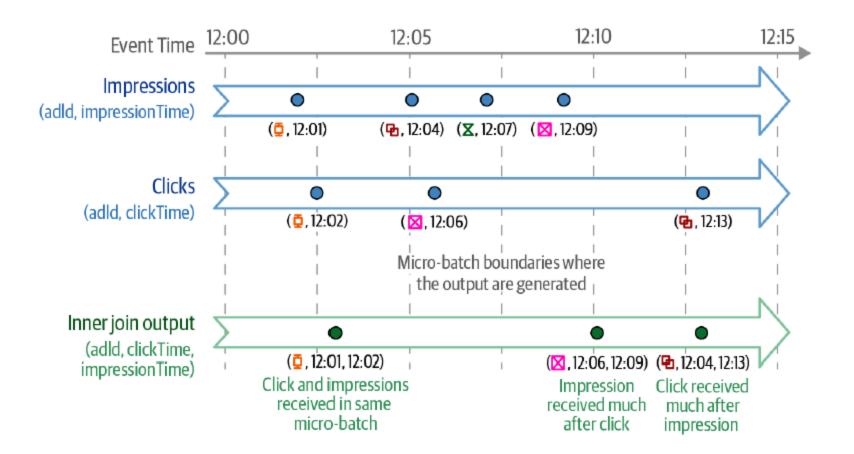
- Stream-Stream join
  - Finding the matching events from the two buffered streams



Stream-stream join use case: Ad monetization (joining ad clicks to impressions)

```
# Streaming DataFrame [adId: String, impressionTime: Timestamp, ...]
impressions = spark.readStream. ...
# Streaming DataFrame[adId: String, clickTime: Timestamp, ...]
clicks = spark.readStream. ...
matched = impressions.join(clicks, "adId")
```

#### Inner joins with optional watermarking



```
# Define watermarks
impressionsWithWatermark = (impressions
  .selectExpr("adId AS impressionAdId", "impressionTime")
  .withWatermark("impressionTime", "2 hours"))
clicksWithWatermark = (clicks
  .selectExpr("adId AS clickAdId", "clickTime")
  .withWatermark("clickTime", "3 hours"))
# Inner join with time range conditions
(impressionsWithWatermark.join(clicksWithWatermark,
                                                                                       3 hours late click + up to
 expr("""
                                                                                       1 hour delay between the
   clickAdId = impressionAdId AND
   clickTime BETWEEN impressionTime AND impressionTime + interval 1 hour""")))
                                                                                       impression and click
                                             3-hour-late click may match with impression received 4 hours ago
                                                                        4-hour
                                                                         buffer
                                        Impression up to 2 hrs late
                                                                          Join
                                                                                          Join output
                                          Clicks up to 3 hrs late
                                                                         2-hour
                                                                         buffer
```

2-hour-late impression may match with click received 2 hours ago

#### Outer joins with watermarking

- For correct outer join results and state cleanup, the watermarking and event-time constraints must be specified.
  - for generating the NULL results, the engine must know when an event is not going to match with anything else in the future

```
# Define watermarks
impressionsWithWatermark = (impressions
    .selectExpr("adId AS impressionAdId", "impressionTime")
    .withWatermark("impressionTime", "2 hours"))

clicksWithWatermark = (clicks
    .selectExpr("adId AS clickAdId", "clickTime")
    .withWatermark("clickTime", "3 hours"))

# Left outer join with time range conditions
(impressionsWithWatermark.join(clicksWithWatermark,
    expr("""
        clickAdId = impressionAdId AND
        clickTime BETWEEN impressionTime AND impressionTime + interval 1 hour"""),
        "leftOuter"))  # only change: set the outer join type
```

### **Performance Tuning**

- Besides tuning Spark SQL engine, a few other considerations
  - Cluster resource provisioning appropriately to run 24/7
  - Number of partitions for shuffles to be set much lower than batch queries
  - Setting source rate limits for stability
  - Multiple streaming queries in the same Spark application

#### **Acknowledgements**

- CS4225 slides by He Bingsheng and Bryan Hooi
- Jules S. Damji, Brooke Wenig, Tathagata Das & Denny Lee,
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