CS4225/CS5425 Big Data Systems for Data Science

Spark II: Advanced Topics

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Mid-term Test Instructions

- Scope: all the lectures before recess week.
- Held in person; open book + notes, but no electronics usage
- Time: I 3:45-I5:30pm March I8, Saturday (actual paper time: I hour and I5 minutes).
 - Students are expected to be seated by 13:45.
 - We will start the test at 2pm sharp.
 - You are NOT allowed to take the test if you come after 2:30pm.
- For both Grp L1 & L2.
- Venue: UTOWN AUDITORIUM 1/2.
- Seating plan: Canvas > CS4225/CS5425> Files > MidtermMatters.

Recap: Demo_I

```
1  df1 = spark.range(2, 10000000, 2)
2  df2 = spark.range(2, 10000000, 4)
3  df3 = df1.join(df2, ["id"])
4  df3.count()
```

```
    ▶ ☐ df1: pyspark.sql.dataframe.DataFrame = [id: long]
    ▶ ☐ df2: pyspark.sql.dataframe.DataFrame = [id: long]
    ▶ ☐ df3: pyspark.sql.dataframe.DataFrame = [id: long]
    Out[1]: 2500000
```

1 df1.	show(10)					
▶ (1) Spa	rk Jobs					
++ id ++ 2 4 6 8 10 12 14 16 18 20 ++	IK JODS					
	1 df3.show(10)					
▶ (3) Spark Jobs						
	++ id ++ 22 26 34 50 54 94					

|126|

|130| |190| +---+ df2.show(10)

▶ (1) Spark Jobs

+---+ | id| +---+

2

6

10

14

| 18| | 22|

> 26 | 30 |

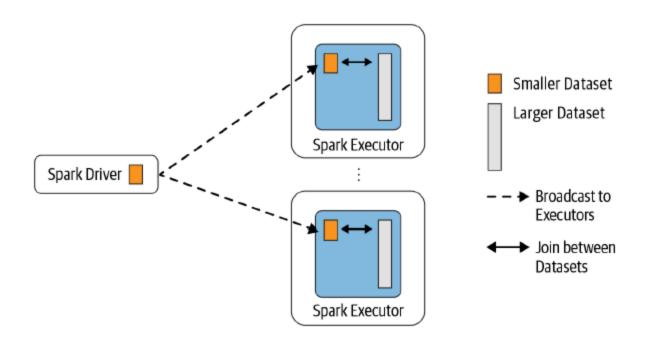
34

38

+---+

Spark Join

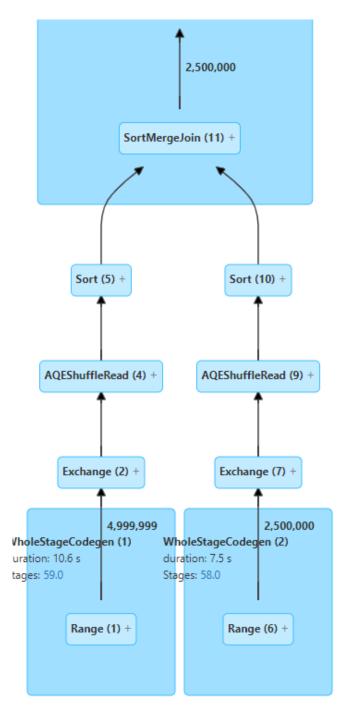
- Broadcast Hash Join (a.k.a. map-side-only join)
 - the smaller data set is broadcast to all executors



Spark Join

- Shuffle Sort Merge Join
 - an efficient way to merge two large data sets over a common key that is sortable, unique, and can be assigned to or stored in the same partition
 - all rows within each data set with the same key are hashed on the same partition on the same executor

```
df1 = spark.range(2, 10000000, 2)
df2 = spark.range(2, 10000000, 4)
df3 = df1.join(df2, ["id"])
df3.count()
```

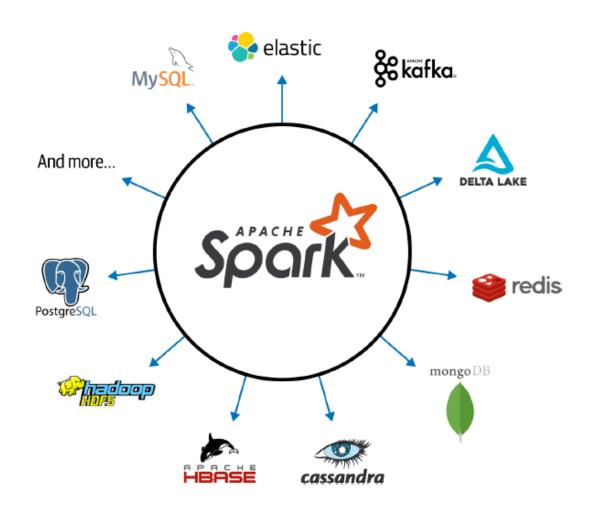


Today's Plan

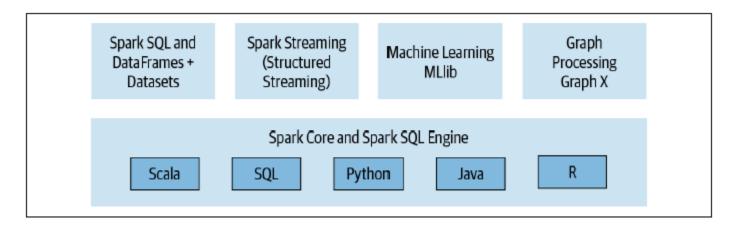
- Spark SQL and Catalyst Optimizer
- Machine Learning with Mllib
- Structured Streaming

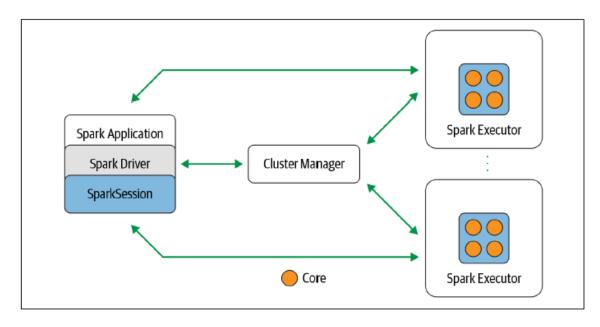
Spark Design Philosophy

- Speed
- Ease of use
- Modularity
- Extensibility



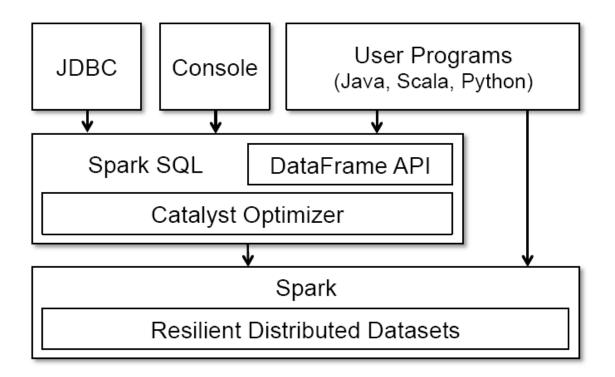
Spark: a unified stack for distributed execution





Spark SQL

- Unifies Spark components and permits abstraction to DataFrames/Datasets in Java, Scala, Python, and R
- Keep track of schema and support optimized relational operations



RDD vs. DataFrame

+-----

```
# Create an RDD of tuples (name, age)
  RDD
                     dataRDD = sc.parallelize([("Brooke", 20), ("Denny", 31), ("Jules", 30),
                       ("TD", 35), ("Brooke", 25)])
                     # Use map and reduceByKey transformations with their lambda
                     # expressions to aggregate and then compute average
                     agesRDD = (dataRDD)
                       .map(lambda x: (x[0], (x[1], 1)))
                       .reduceByKey(lambda x, y: (x[0] + y[0], x[1] + y[1]))
                       .map(lambda x: (x[0], x[1][0]/x[1][1])))
  DataFrame
                  # Create a DataFrame
                  data_df = spark.createDataFrame([("Brooke", 20), ("Denny", 31), ("Jules", 30),
                    ("TD", 35), ("Brooke", 25)], ["name", "age"])
                  # Group the same names together, aggregate their ages, and compute an average
                  avg_df = data_df.groupBy("name").agg(avg("age"))
  name|avg(age)|
                  # Show the results of the final execution
                  avg df.show()
|Brooke| 22.5|
 Jules | 30.0|
         35.0
   TD
          31.0
 Denny
```

RDD vs. DataFrame

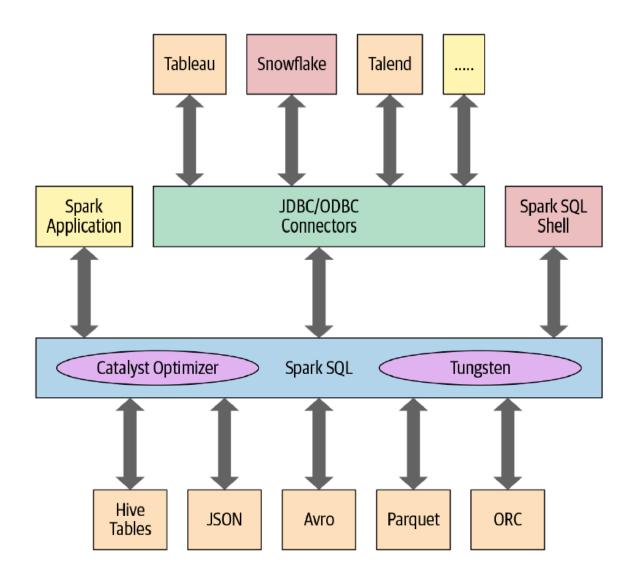
RDD

- Instruct Spark how to compute the query
- The intention is completely opaque to Spark
- Spark also does not understand the structure of the data in RDDs (which is arbitrary Python objects) or the semantics of user functions (which contain arbitrary code)

DataFrame

- Tell Spark what to do, instead of How to do
- The code is far more expressive as well as simpler
 - Using a domain specific language (DSL) similar to python pandas
 - Use high-level DSL operators to compose the query
- Spark can inspect or parse this query and understand our intention, it can then optimize or arrange the operations for efficient execution

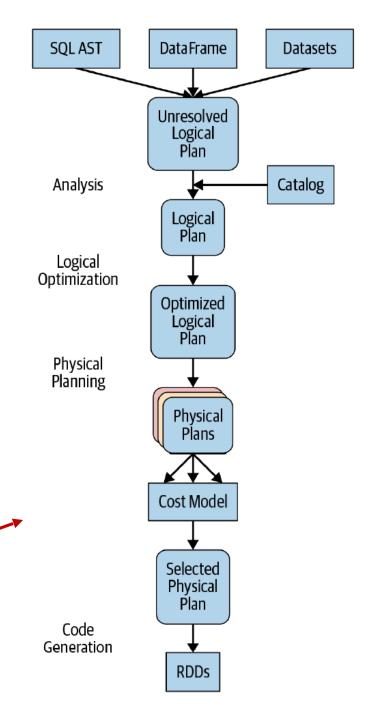
Spark SQL



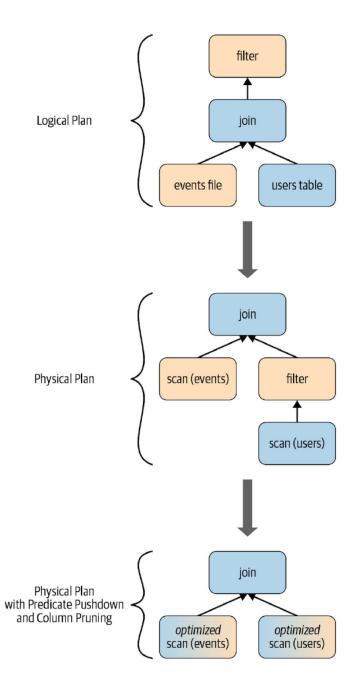
The Catalyst Optimizer

- Takes a computational query and converts it into an execution plan through four transformational phases:
 - Analysis
 - 2. Logical optimization
 - 3. Physical planning
 - 4. Code generation

A Spark computation's four-phase journey

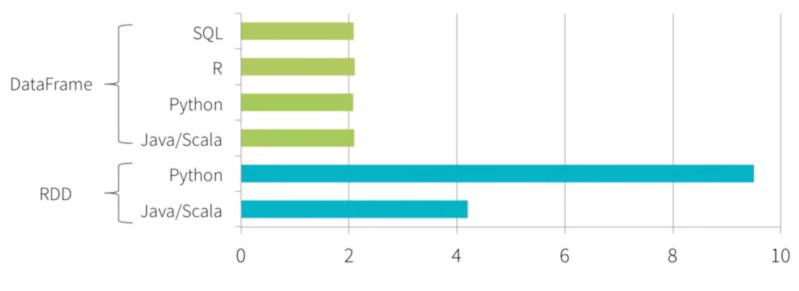


```
// In Scala
// Users DataFrame read from a Parquet table
val usersDF = ...
// Events DataFrame read from a Parquet table
val eventsDF = ...
// Join two DataFrames
val joinedDF = users
.join(events, users("id") === events("uid"))
.filter(events("date") > "2015-01-01")
```



Benefit of Logical Plan

Performance Parity Across Languages



Runtime for an example aggregation workload (secs)

Source: https://youtu.be/VbSar607HM0

databricks

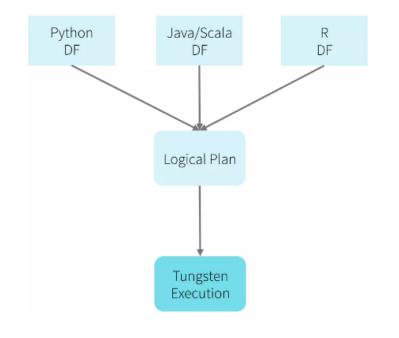
Project Tungsten

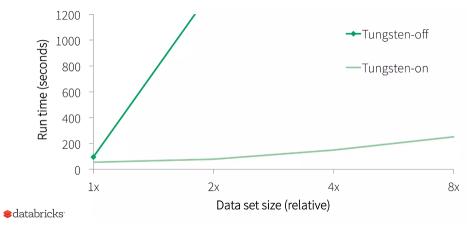
Objectives:

- Substantially improve the memory and CPU efficiency of Spark applications
- Push performance closer to the limits of modern hardware

O How?

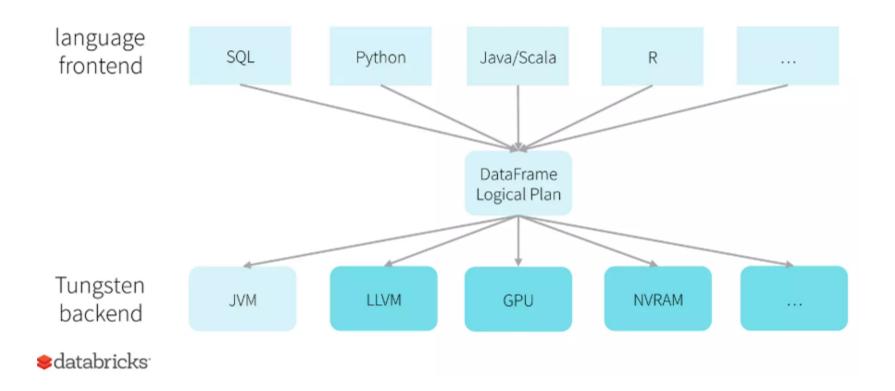
- Memory Management and Binary Processing
- Cache-aware computation
- Code generation





Source: https://youtu.be/5ais8EIPWGI

Unified API, One Engine, Automatically Optimized



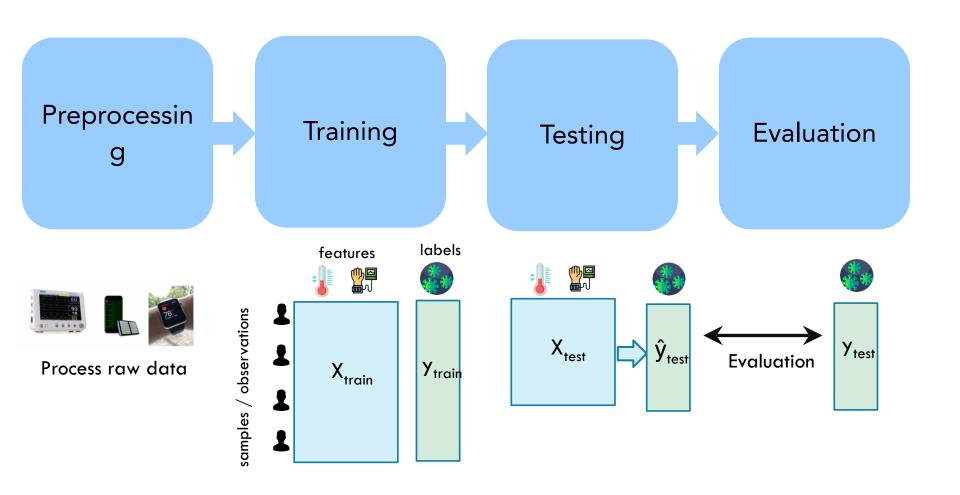
Source: https://youtu.be/VbSar607HM0

Today's Plan

- Spark SQL
- Machine Learning with MLlib
- Structured Streaming



Typical Machine Learning Pipeline



Spark MLLib: Simple Logistic Regression Model

```
from pyspark.ml.classification import LogisticRegression

training = spark.read.format("libsvm").load("data/mllib/sample_libsvm_data.txt")

lr = LogisticRegression(maxIter=10)

lrModel = lr.fit(training)

print("Coefficients: " + str(lrModel.coefficients))
print("Intercept: " + str(lrModel.intercept))
```

Pipelines

Idea: building complex pipeline out of simple building blocks (Note: scikit-learn pipelines are basically the same as Spark MLLib ones)

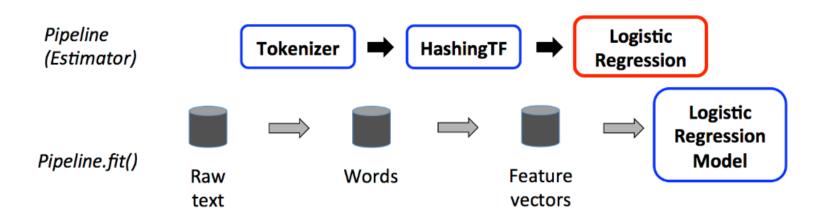


Pipelines

Idea: building complex pipeline out of simple building blocks: e.g. normalization, feature transformation, model fitting.

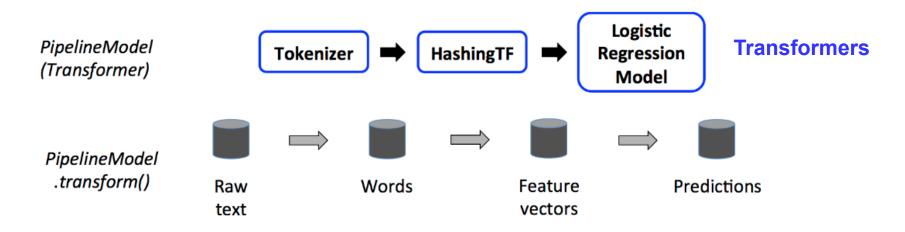
Why?

- Better code reuse: without pipelines, we would repeat a lot of code, e.g.
 between the training and test pipelines, cross-validation, model variants, etc.
- Easier to perform cross validation, and hyperparameter tuning.



Building Blocks: Transformers

- Transformers are for mapping DataFrames to DataFrames
 - Examples: one-hot encoding, tokenization
 - Specifically, a Transformer object has a transform() method, which performs its transformation
- Generally, these transformers output a new DataFrame which append their result to the original DataFrame.
 - Similarly, a fitted model (e.g. logistic regression) is a Transformer that transforms a DataFrame into one with the predictions appended.



Building Blocks: Estimator

- Estimator is an algorithm which takes in data, and outputs a fitted model. For example, a learning algorithm (the LogisticRegression object) can be fit to data, producing the trained logistic regression model.
- They have a fit() method, which returns a Transformer.

```
from pyspark.ml.classification import LogisticRegression

training = spark.read.format("libsvm").load("data/mllib/sample_libsvm_data.txt")

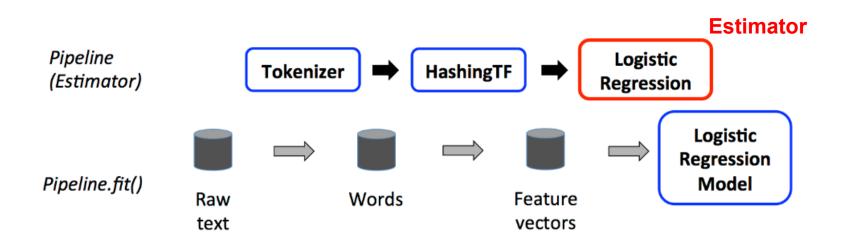
lr = LogisticRegression(maxIter=10)

lrModel = lr.fit(training)

print("Coefficients: " + str(lrModel.coefficients))
print("Intercept: " + str(lrModel.intercept))
```

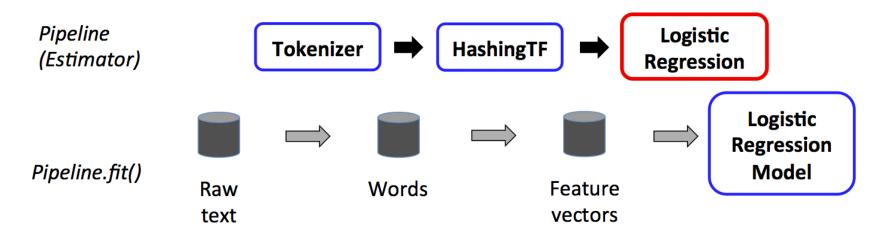
Building Blocks: Estimator

- Estimator is an algorithm which takes in data, and outputs a fitted model. For example, a learning algorithm (the LogisticRegression object) can be fit to data, producing the trained logistic regression model.
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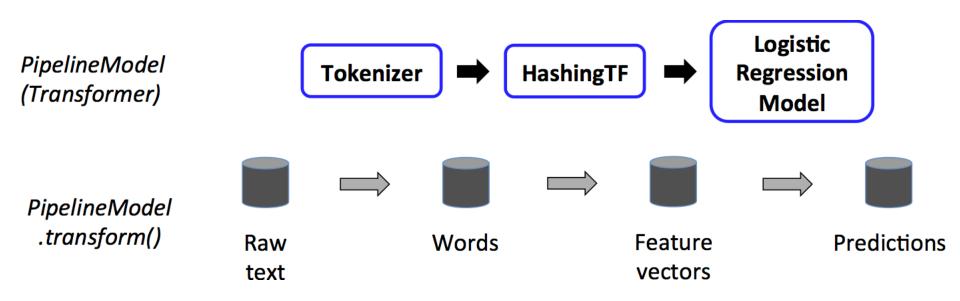
Pipeline: Training Time

- A pipeline chains together multiple Transformers and Estimators to form an ML workflow.
- Pipeline is an Estimator. When Pipeline.fit() is called:
 - Starting from the beginning of the pipeline:
 - For Transformers, it calls transform()
 - For Estimators, it calls fit() to fit the data and returns a fitted model



Pipeline: Test Time

- The output of Pipeline.fit() is the estimated pipeline model (of type PipelineModel).
 - It is a transformer, and consists of a series of Transformers.
 - When its transform() is called, each stage's transform() method is called.



Demo_3: Machine Learning Pipeline

```
# Prepare training documents from a list of (id, text, label) tuples.
training = spark.createDataFrame([
        (0, "a b c d e spark", 1.0),
        (1, "b d", 0.0),
        (2, "spark f g h", 1.0),
        (3, "hadoop mapreduce", 0.0)
], ["id", "text", "label"])
```

```
# Configure an ML pipeline, which consists of three stages: tokenizer, hashingTF, and lr.
tokenizer = Tokenizer(inputCol="text", outputCol="words")
hashingTF = HashingTF(inputCol=tokenizer.getOutputCol(), outputCol="features")
lr = LogisticRegression(maxIter=10, regParam=0.001)
pipeline = Pipeline(stages=[tokenizer, hashingTF, lr])
```

```
# Fit the pipeline to training documents.
model = pipeline.fit(training)
```

```
# Configure an ML pipeline, which consists of three stages: tokenizer, hashingTF, and lr.
tokenizer = Tokenizer(inputCol="text", outputCol="words")
hashingTF = HashingTF(inputCol=tokenizer.getOutputCol(), outputCol="features")
lr = LogisticRegression(maxIter=10, regParam=0.001)
pipeline = Pipeline(stages=[tokenizer, hashingTF, lr])
```

```
# Make predictions on test documents and print columns of interest.

pred_test = model.transform(test)

pred_test.show(truncate = False)
```

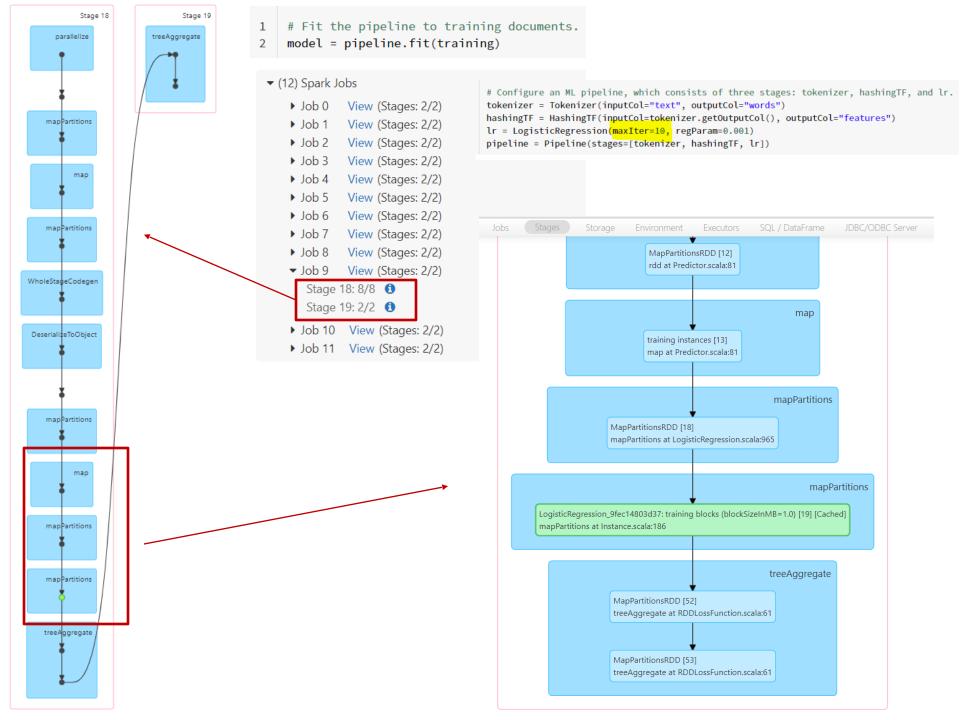
- (3) Spark Jobs
- ▶ pred_test: pyspark.sql.dataframe.DataFrame = [id: long, text: string ... 6 more fields]

id text	label words	features	rawPrediction	probability	prediction
5 l m n 6 spark hadoop spark	0.0 [l, m, n] k 1.0 [spark, hadoop, spark]	(262144,[173558,198017],[2.0,1.0])	[0.5288285522796805,-0.5288285522796805] [4.169141395340055,-4.169141395340055] [-1.8649814141188985,1.8649814141188985] [5.415644272001849,-5.415644272001849]	[0.984770006762304,0.015229993237696027] [0.13412348342566147,0.8658765165743385]	0.0

```
# compute accuracy on the test set
predictionAndLabels = pred_test.select("prediction", "label")
evaluator = MulticlassClassificationEvaluator(metricName="accuracy")
print("Test set accuracy = " + str(evaluator.evaluate(predictionAndLabels)))
```

- ▶ (1) Spark Jobs
- predictionAndLabels: pyspark.sql.dataframe.DataFrame = [prediction: double, label: double]

Test set accuracy = 0.75

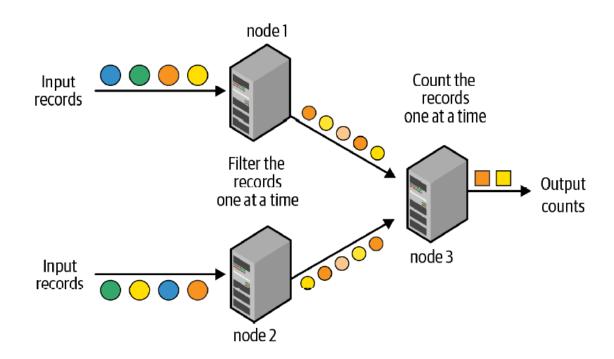


Today's Plan

- Spark SQL
- Machine Learning with MLlib
 - Structured Streaming

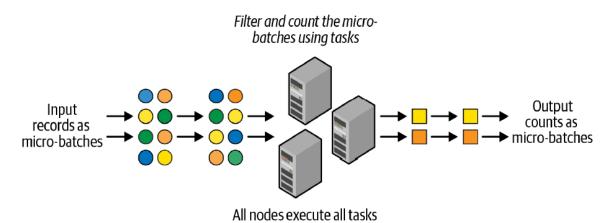
Traditional Model

- Traditional record-at-a-time processing model
 - can achieve very low latencies (e.g. milliseconds)
 - not very efficient at recovering from
 - node failures
 - straggler nodes: nodes that are slower than others



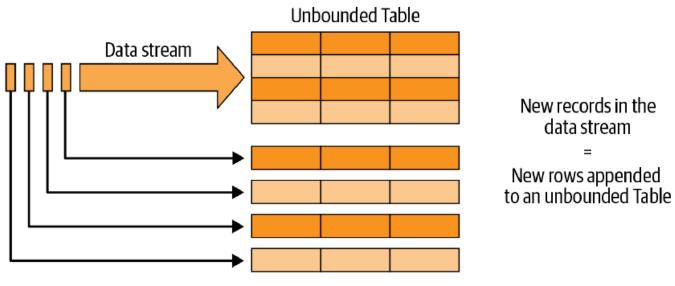
Micro-Batch Stream Processing

- Structured Streaming uses a micro-batch processing model
 - divides the data from the input stream into micro batches
 - each batch is processed in the Spark cluster in a distributed manner
 - small deterministic tasks generate the output in micro-batches
- Advantages over traditional model
 - quickly and efficiently recover from failures and straggler executors
 - deterministic nature ensures end-to-end exactly-once processing guarantees
- Disadvantages: latencies of a few seconds
 - OK for many applications
 - Application may incur more than a few seconds delay in other parts of pipeline



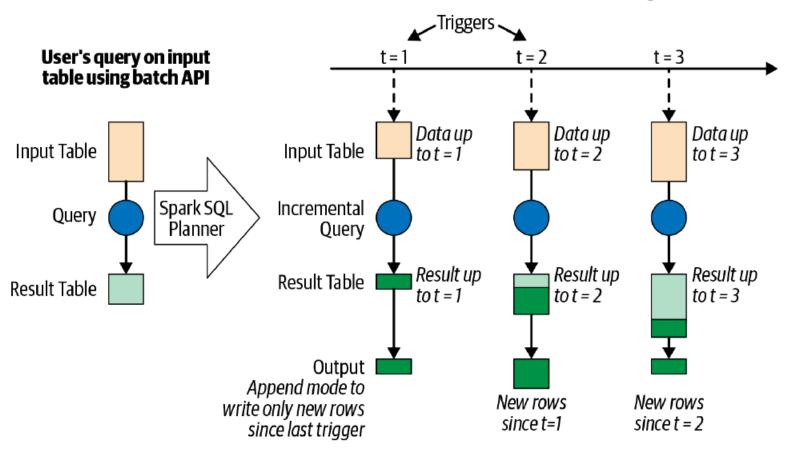
The Philosophy of Structured Streaming

- For developers, writing stream processing pipelines should be as easy as writing batch pipelines.
 - A single, unified programming model and interface for batch and stream processing
 - A broader definition of stream processing
- The Structured Streaming programming model: data stream as an unbounded table



The Structured Streaming processing model

Incremental execution on streaming data



Users express query on streaming data using a batch-like API and Structured Streaming incrementalizes them to run on streams.

Five Steps to Define a Streaming Query

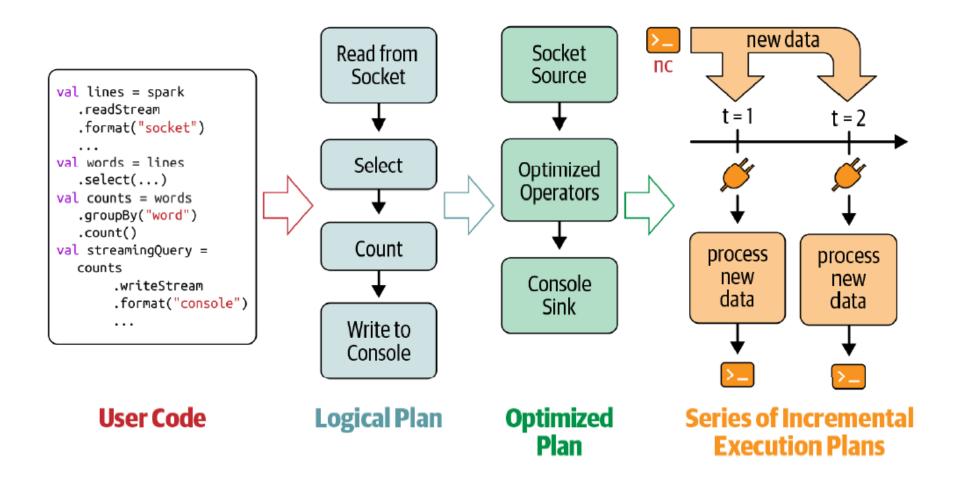
- Step I: Define input sources
- Step 2:Transform data
- Step 3: Define output sink and output mode
 - Output writing details (where and how to write the output)
 - Processing details (how to process data and how to recover from failures)
- Step 4: Specify processing details
 - Triggering details: when to trigger the discovery and processing of newly available streaming data.
 - Checkpoint Location: store the streaming query process info for failure recovery
- Step 5: Start the query

Practical_3: a simple streaming example

```
Practical_3 Python ✓
File Edit View Run Help <u>Last edit was 8 minutes ago</u>
Cmd 1
      spark.conf.set("spark.sql.shuffle.partitions", 5)
  Command took 0.13 seconds -- by aixin@comp.nus.edu.sg at 2/13/2023, 3:35:13 PM on Test
Cmd 2
      static = spark.read.json("/databricks-datasets/definitive-guide/data/activity-data/")
      dataSchema = static.schema
  3
   ▶ (3) Spark Jobs
   ▶ ■ static: pyspark.sql.dataframe.DataFrame = [Arrival Time: long, Creation Time: long ... 8 more fields]
  Command took 38.98 seconds -- by aixin@comp.nus.edu.sg at 2/13/2023, 3:35:17 PM on Test
Cmd 3
      streaming = spark.readStream.schema(dataSchema).option("maxFilesPerTrigger", 1)\
 1
  2
         .json("/databricks-datasets/definitive-guide/data/activity-data")
  3
   ▶ ■ streaming: pyspark.sql.dataframe.DataFrame = [Arrival_Time: long, Creation_Time: long ... 8 more fields]
  Command took 0.36 seconds -- by aixin@comp.nus.edu.sg at 2/13/2023, 3:26:19 PM on Test
Cmd 4
      activityCounts = streaming.groupBy("gt").count()
  2
```

Source: https://github.com/databricks/Spark-The-Definitive-Guide

Incremental execution of streaming queries



Data Transformation

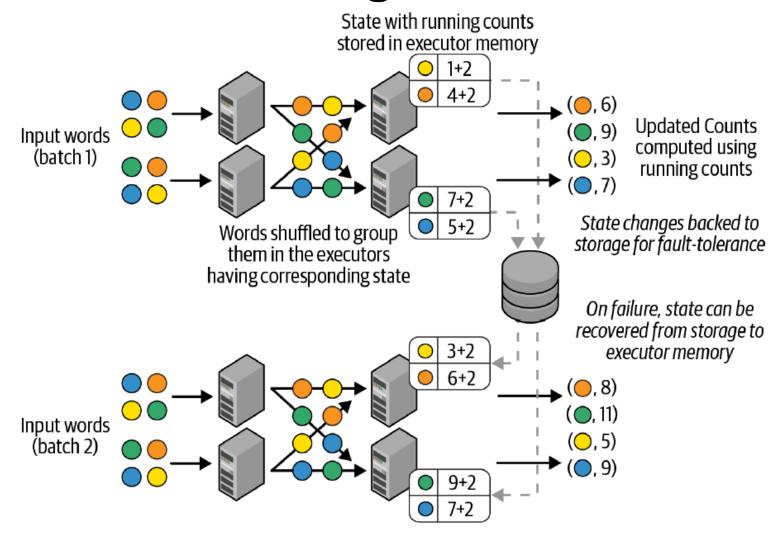
Stateless Transformation

- Process each row individually without needing any information from previous rows
- Projection operations: select(), explode(), map(), flatMap()
- Selection operations: filter(), where()

Stateful Transformation

- A simple example: DataFrame.groupBy().count()
- In every micro-batch, the incremental plan adds the count of new records to the previous count generated by the previous micro-batch
- The partial count communicated between plans is the state
- The state is maintained in the memory of the Spark executors and is checkpointed to the configured location to tolerate failures.

Distributed state management in Structured Streaming



Stateful Streaming Aggregations

- Aggregations Not Based on Time
 - Global aggregations

```
runningCount = sensorReadings.groupBy().count()
```

Grouped aggregations

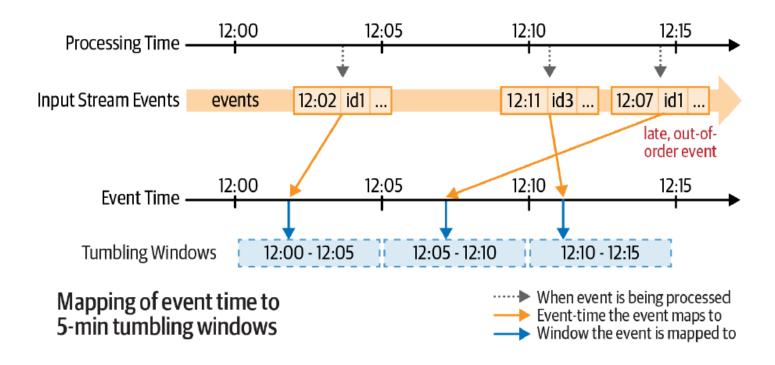
```
baselineValues = sensorReadings.groupBy("sensorId").mean("value")
```

- All built-in aggregation functions in DataFrames are supported
 - sum(), mean(), stddev(), countDistinct(), collect_set(), approx_count_distinct(), and etc.

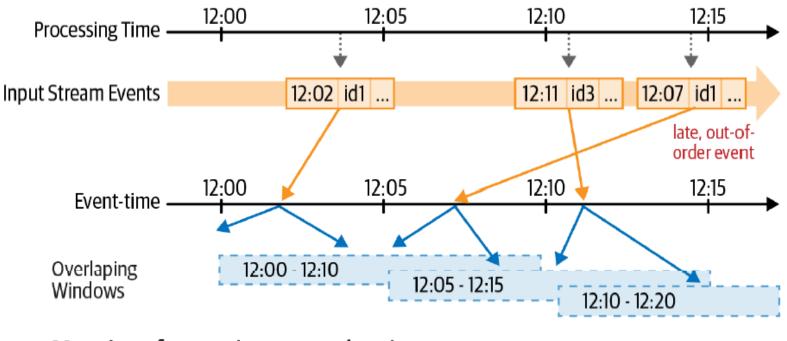
Stateful Streaming Aggregations

Aggregations with Event-Time Windows

```
(sensorReadings
  .groupBy("sensorId", window("eventTime", "5 minute"))
  .count())
```



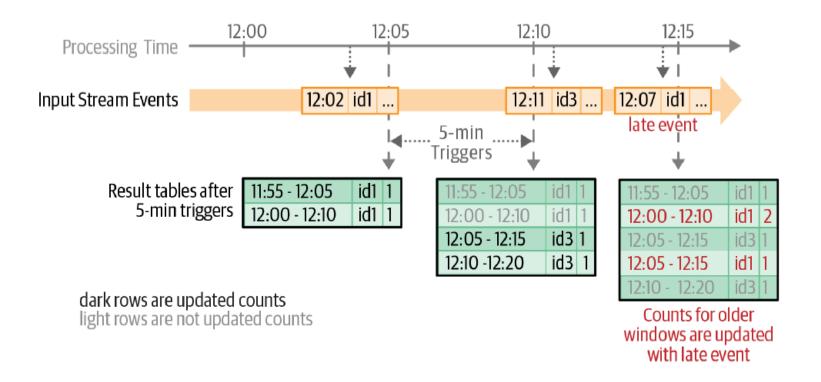
```
(sensorReadings
  .groupBy("sensorId", window("eventTime", "10 minute", "5 minute"))
  .count())
```



Mapping of event time to overlapping windows of length 10 mins and sliding interval 5 mins

When event is being processed
Event-time the event maps to
Window the event is mapped to

Updated counts in the result table after each five-minute trigger



Handling Late Data with Watermarks

```
(sensorReadings
    .withWatermark("eventTime", "10 minutes")
    .groupBy("sensorId", window("eventTime", "10 minutes", "5 minutes"))
    .count())

    Data as (eventTime, sensorld)

        12:20
                                                                                                       Intermediate

    Data late but within watermark

                                                                                             \circ
                                                                                                      state for 12:00 -
                   Data too late outside watermark
   Event Time
                                                                                          12:17, id3
                                                                                                       12:10 dropped
         12:15
                 --- Max eventTime seen till now
                                                                                                       as watermark
                                                                   12:15, id1
                     Watermark =
                                                       .12:14, id2
                                                                                                          > 12:10
                                                                                   wm=12:21-10m=12:11
                     max eventTime - watermark delay
                                                                          12:13, id3
        12:10
                                                                                                         Data too
                                                      12:09. id3
                                                                                                        late, ignored
                                       12:08. id2
                                                                     12:08. id2
                                                                                                         in counts
                                                      Watermark
        12:05
                                                    updated every
                                                                  wm = 12:14-10m =12:04
                                                                                      12:04. id1
                                                     trigger using
                                                    delay = 10 min
        12:00
                             12:05
                                                                                12:20
                                                                                                  12:25
                                              12:10
                                                               12:15
   Processing Time
                                   12:00 - 12:10 id1 1
                                                                                                                      Table not
   with 5 min triggers
                                                                                                                   updated with
                                                        12:00 - 12:10 id2
                                                                                                  12:00 - 12:10 id2
                                   12:00 - 12:10 id2 1
                                                                              12:00 - 12:10 id2 2
                                                                                                                    too late data
                                   12:05 - 12:15 id1 1
                                                         12:00 - 12:10 id3
                                                                                                                     (12:04, id1)
                                                                              12:05 - 12:15 id1 2
                                   12:05 - 12:15 | id2 | 1
                                                                              12:05 - 12:15 id2 3
                                                                                                  12:05 - 12:15 id2
                                                         12:05 - 12:15 | id2 | 2
   Result Tables after each trigger
                                                                              12:05 - 12:15 id3 2
                                                         12:05 -12:15 | id3 | 1
                                                                                                                   Table updated
                                                         12:10 -12:20 id2
                                                                                                                    with late data
                                                                              12:10 - 12:20 id1 1
                                                                                                  12:10 - 12:20 id1
                                                           dark rows
                                                                                                                      (12:17, id3)
                                                                              12:10 - 12:20 id3
                                                                                                  12:10 - 12:20 id3 2
                                                          are updated
   Watermarking in Windowed Grouped Counts
                                                             counts
```

Performance Tuning

- Besides tuning Spark SQL engine, a few other considerations
 - Cluster resource provisioning appropriately to run 24/7
 - Number of partitions for shuffles to be set much lower than batch queries
 - Setting source rate limits for stability
 - Multiple streaming queries in the same Spark application

Acknowledgements

- CS4225 slides by He Bingsheng and Bryan Hooi
- Jules S. Damji, Brooke Wenig, Tathagata Das & Denny Lee,
 "Learning Spark: Lightning-Fast Data Analytics"
- Bill Chambers, Matei Zaharia, "Spark: The Definitive Guide"
- Spark SQL: Relational Data Processing in Spark, SIGMOD'15
- https://spark.apache.org/docs/latest/ml-pipeline.html