

CS 4248

Natural Language Processing

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Acknowledgment

- Materials from:
 - Neural Network Methods for Natural Language Processing, Yoav Goldberg, Synthesis Lectures on Human Language Technologies, March 2017.
 - Abbreviated as NNM4NLP
- Credit: Some figures in my slides extracted from NNM4NLP
- NNM4NLP Chapter 1, 2

Natural Language Processing

- Using supervised machine learning algorithms to infer usage patterns and regularities from a set of pre-annotated input and output pairs
- Example: spelling error correction, text classification, part-of-speech tagging

Neural Networks and Deep Learning

- Learning of parameterized differentiable mathematical functions
- Deep learning: Many layers of these differentiable functions are chained together
- Learning representations to appropriately represent the input data

Deep Learning in NLP

- Embedding layer: Mapping of discrete symbols to continuous vectors in a low dimensional space
- Distance between words = distance between vectors
- Representation of words as vectors is learned by the neural network during training
- Addresses discreteness and data sparsity

Neural Networks

- Simplify feature engineering
- Model designer specifies a small set of core, basic, “natural” features
- NN combines them into more meaningful higher-level features, or representations

Success of Neural Networks

- Non-linearity and use of pre-trained word embeddings often lead to better classification accuracy of neural networks

Linear Models

$$\mathbf{y} = f(\mathbf{x}) = \mathbf{x} \cdot \mathbf{W} + \mathbf{b}$$

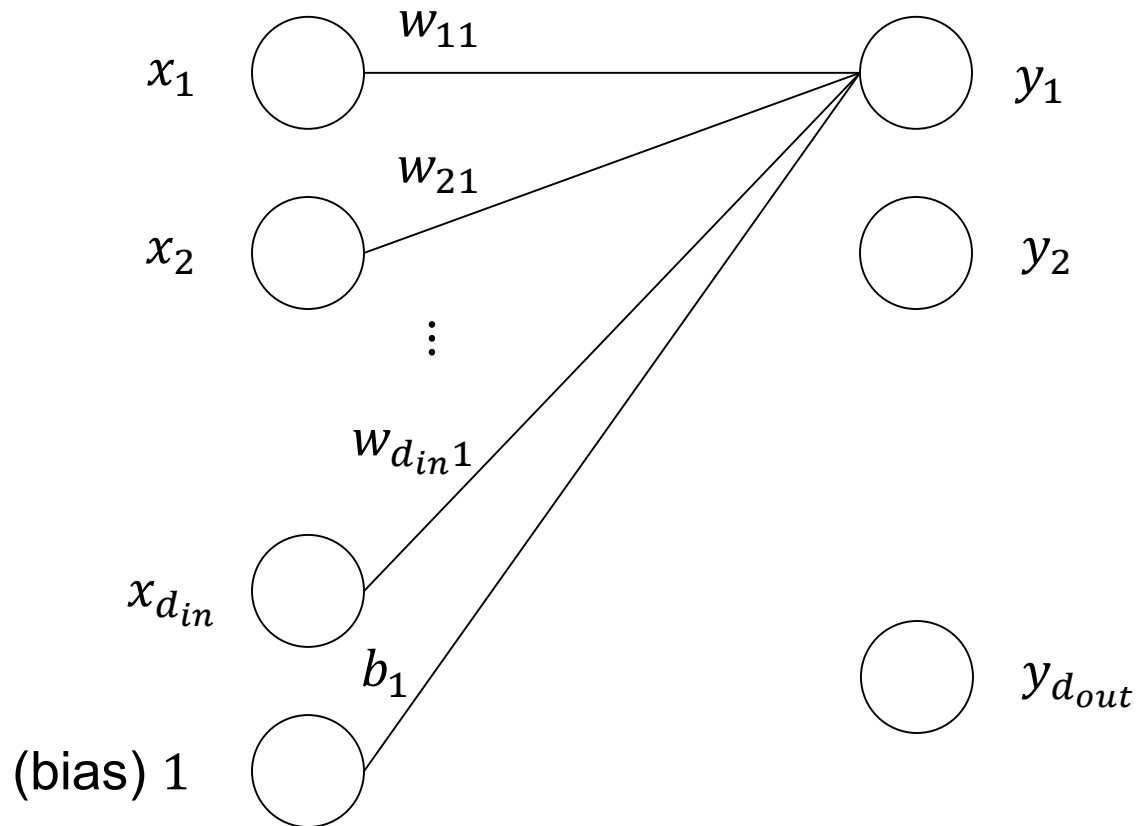
$$\mathbf{x} \in \mathbb{R}^{d_{in}} \quad \mathbf{W} \in \mathbb{R}^{d_{in} \times d_{out}} \quad \mathbf{b} \in \mathbb{R}^{d_{out}}$$

\mathbf{x} : input (row vector), \mathbf{W}, \mathbf{b} : parameters

$$\begin{bmatrix} y_1 & y_2 & \dots & y_{d_{out}} \end{bmatrix} = \begin{bmatrix} x_1 & x_2 & \dots & x_{d_{in}} & 1 \end{bmatrix} \begin{bmatrix} w_{11} & w_{12} & \dots & w_{1d_{out}} \\ w_{21} & w_{22} & \dots & w_{2d_{out}} \\ \dots & \dots & \dots & \dots \\ w_{d_{in}1} & w_{d_{in}2} & \dots & w_{d_{in}d_{out}} \\ b_1 & b_2 & \dots & b_{d_{out}} \end{bmatrix}$$

Linear Models

$$x_1 \cdot w_{11} + x_2 \cdot w_{21} + \cdots + x_{d_{in}} \cdot w_{d_{in}1} + 1 \cdot b_1 = y_1$$



Binary Classification

$$f(\mathbf{x}) = \mathbf{x} \cdot \mathbf{W} + b$$

$$d_{out} = 1$$

$$\text{sign}(x) = \begin{cases} 1 & x \geq 0 \\ -1 & x < 0 \end{cases}$$

$$\hat{y} = \text{sign}(f(\mathbf{x})) = \text{sign}(\mathbf{x} \cdot \mathbf{W} + b)$$

Feature Extraction

- Maps a real-world object (document, sentence, word, etc.) to a vector of measurable quantities
- Informative features
- Design of the feature function (feature engineering)

NLP Task: Language Identification

Input: A document D

Output: The language in which the document is written (English or German)

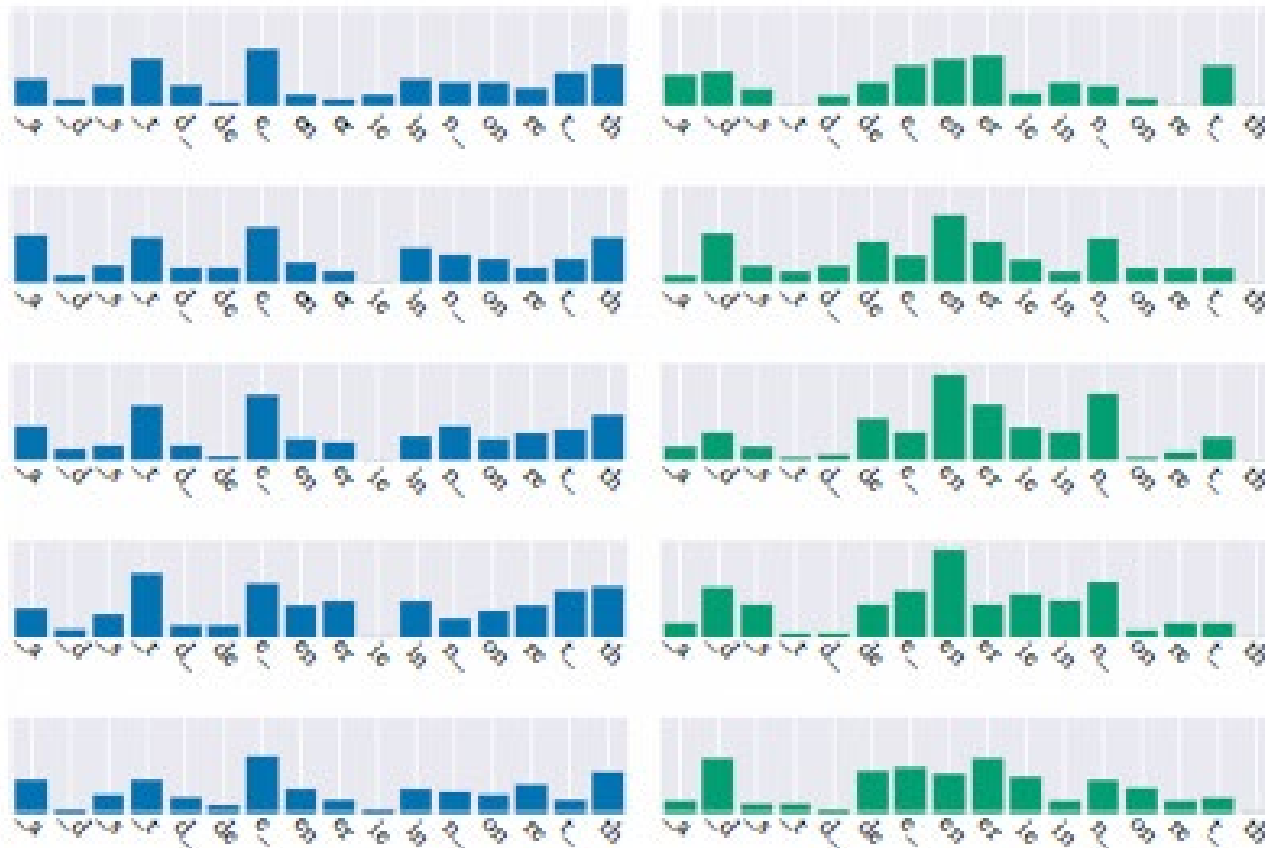
\mathbf{x} : vector of normalized counts of character bigrams
28 characters (a, b, ..., z, _, other-char)

$$x_{ab} = \frac{\#_{ab}}{|D|}$$

$$\mathbf{x} \in \mathbb{R}^{784} \quad (28 \times 28 = 784)$$

$$\hat{y} = \text{sign}(x_{aa} \cdot w_{aa} + x_{ab} \cdot w_{ab} + \dots + b)$$

Language Identification



Character bigrams
for English documents

Character bigrams
for German documents

Log-linear Binary Classification

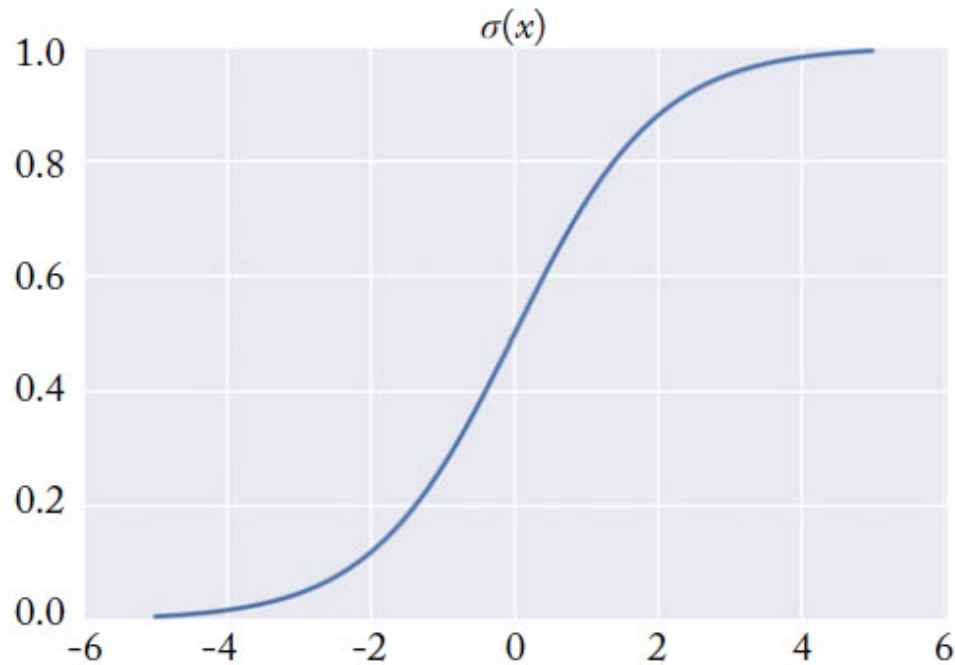
Probability that a classifier assigns to a class

$$\text{Sigmoid function } \sigma(x) = \frac{1}{1+e^{-x}}$$

$$P(\hat{y} = 1|\mathbf{x}) = \sigma(f(\mathbf{x})) = \sigma(\mathbf{x} \cdot \mathbf{W} + b) = \frac{1}{1+e^{-(\mathbf{x} \cdot \mathbf{W} + b)}}$$

$$P(\hat{y} = 0|\mathbf{x}) = 1 - P(\hat{y} = 1|\mathbf{x}) = 1 - \sigma(f(\mathbf{x}))$$

Sigmoid Function (Logistic Function)



$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

Multi-class Classification

$$\hat{\mathbf{y}} = f(\mathbf{x}) = \mathbf{x} \cdot \mathbf{W} + \mathbf{b}$$

$$\text{prediction} = \hat{y} = \underset{i}{\operatorname{argmax}} \hat{\mathbf{y}}_{[i]}$$

E.g., classify into 6 possible languages: English, French, German, Italian, Spanish, Other

$$\mathbf{W} \in \mathbb{R}^{784 \times 6}$$

Log-linear Multi-class Classification

$$\text{softmax}(\mathbf{x})_{[i]} = \frac{e^{\mathbf{x}_{[i]}}}{\sum_j e^{\mathbf{x}_{[j]}}}$$

$$\hat{\mathbf{y}} = \text{softmax}(\mathbf{x} \cdot \mathbf{W} + \mathbf{b})$$

$$\hat{\mathbf{y}}_{[i]} = \frac{e^{(\mathbf{x} \cdot \mathbf{W} + \mathbf{b})_{[i]}}}{\sum_j e^{(\mathbf{x} \cdot \mathbf{W} + \mathbf{b})_{[j]}}}$$

softmax transforms the values in $\hat{\mathbf{y}}$ to be positive and sum to 1, making them interpretable as a probability distribution

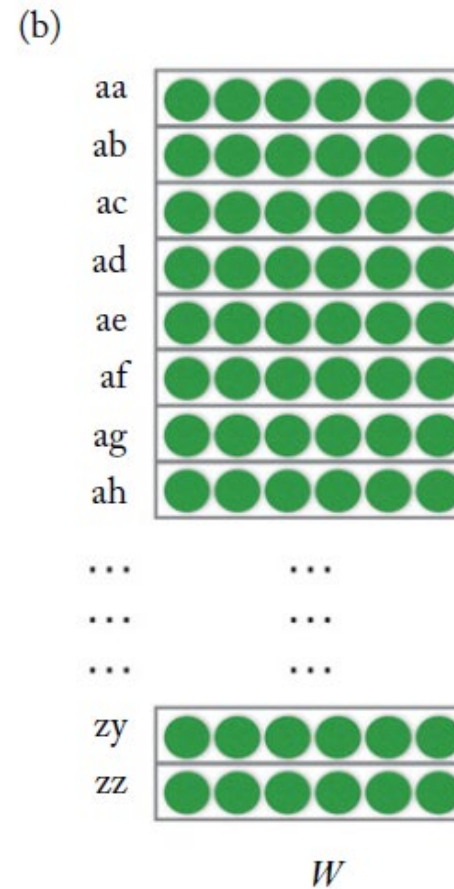
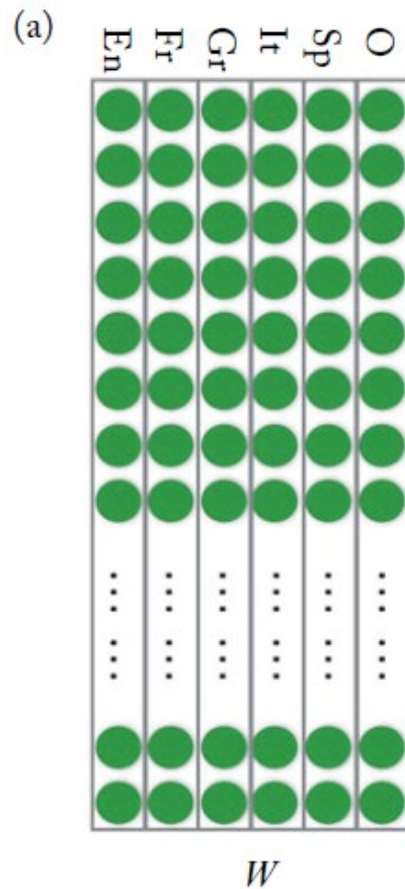
Linear Models

- Easy and efficient to train
- Trained models are interpretable
- Often effective in practice

Representations

- x : representation of a document, in terms of the normalized character bigram counts of the document
- \hat{y} : representation of a document, in terms of the scores of the different languages
- \hat{y} : more compact (6 entries instead of 784) and more specialized for the language prediction objective

Two Views of the W matrix



Representations

- $\mathbf{W} \in \mathbb{R}^{784 \times 6}$: learned representations
- Two views of \mathbf{W} :
 - Each column of \mathbf{W} : a 784-dimensional vector representation of the language in terms of its characteristic character bigram patterns
 - Each row of \mathbf{W} : a 6-dimensional vector representation of the character bigram in terms of the languages that it prompts

Representations

- Representations are central to deep learning
- The main power of deep learning is the ability to learn good representations
- But learned representations are often **not interpretable** in multi-layer NNs
- At the boundaries of the model (input and output), we get vector representations that correspond to the input and the output

Training as Optimization

A training set of n training examples $\mathbf{x}_1, \dots, \mathbf{x}_n$ with corresponding labels $\mathbf{y}_1, \dots, \mathbf{y}_n$

Goal of learning: Find a function f such that the predictions $\hat{\mathbf{y}} = f(\mathbf{x})$ over the training set are accurate

Loss Functions

- A loss function $L(\hat{\mathbf{y}}, \mathbf{y})$ maps two vectors, predicted label $\hat{\mathbf{y}}$ and true label \mathbf{y} , to a scalar quantifying the loss suffered due to the inaccurate prediction

Training as Optimization

Training: Find parameters Θ that minimize the sum of the loss function and regularization term:

$$\hat{\Theta} = \underset{\Theta}{\operatorname{argmin}} \left(\underbrace{\frac{1}{n} \sum_{i=1}^n L(f(\mathbf{x}_i; \Theta), \mathbf{y}_i)}_{\text{loss}} + \underbrace{\lambda R(\Theta)}_{\text{regularization}} \right)$$

Regularization: control the complexity of the parameter values and avoid overfitting

λ : control the amount of regularization. A hyperparameter set manually based on development set

Loss Functions

- Binary cross-entropy loss (logistic loss)
 - Used in binary classification with conditional probability output
 - $y \in \{0,1\}$
 - $0 < \hat{y} < 1$ ($\hat{y} = \sigma(\tilde{y}) = P(y = 1|\mathbf{x})$)

$$L_{\text{logistic}}(\hat{y}, y) = -y \log_2 \hat{y} - (1 - y) \log_2(1 - \hat{y})$$

Maximize the log conditional probability $\log_2 P(y|\mathbf{x})$
for each training example (\mathbf{x}, y)

Loss Functions

- Categorical cross-entropy loss (negative log likelihood)
- $\mathbf{y} = \mathbf{y}_{[1]}, \dots, \mathbf{y}_{[n]}$: a vector representing the true multinomial distribution over the labels $1, \dots, n$
- $\hat{\mathbf{y}} = \hat{\mathbf{y}}_{[1]}, \dots, \hat{\mathbf{y}}_{[n]}$: the classifier's output, transformed by softmax
- $\hat{\mathbf{y}}_{[i]} = P(y = i | \mathbf{x})$
- $L_{\text{cross-entropy}}(\hat{\mathbf{y}}, \mathbf{y}) = -\sum_i \mathbf{y}_{[i]} \log_2(\hat{\mathbf{y}}_{[i]})$
- For hard classification problem with a single correct class t : $L_{\text{cross-entropy}}(\hat{\mathbf{y}}, \mathbf{y}) = -\log_2(\hat{\mathbf{y}}_{[t]})$

Loss Functions

- Ranking loss (margin-based)
 - We have only positive training examples, and generate negative training examples by corrupting positive training examples
 - Given a pair of positive training example x and negative training example x'
- Ranking loss (margin-based)
 - Aim: $f(x) - f(x') > 1$

$$L_{\text{ranking(margin)}}(x, x') \\ = \max(0, 1 - (f(x) - f(x')))$$

Loss Functions

- Squared (quadratic) loss

$$L(\hat{\mathbf{y}}, \mathbf{y}) = \frac{1}{2} (\hat{\mathbf{y}} - \mathbf{y})^2$$

Regularization

- In practice, R equates complexity with large weights
- L_2 regularization
 - $R_{L_2}(\mathbf{W}) = ||\mathbf{W}||_2^2 = \sum_{i,j} (\mathbf{W}_{[i,j]})^2$
- L_1 regularization
 - $R_{L_1}(\mathbf{W}) = ||\mathbf{W}||_1 = \sum_{i,j} |\mathbf{W}_{[i,j]}|$
- Elastic-Net: combines both L_1 and L_2 regularization
 - $R_{\text{elastic-net}}(\mathbf{W}) = \lambda_1 R_{L_1}(\mathbf{W}) + \lambda_2 R_{L_2}(\mathbf{W})$

Gradient Descent

- A generic numerical optimization method
- Use a series of successive approximations

$$L(w_0, w_1, \dots, w_{m-1}) = L(\mathbf{w})$$

$$L(\mathbf{w}_1) > L(\mathbf{w}_2) > \dots > \min$$

Given \mathbf{w} , find \mathbf{v} such that $L(\mathbf{w}) > L(\mathbf{w} + \mathbf{v})$ and $\|\mathbf{v}\|$ is small

Gradient Descent

Since $\|\mathbf{v}\|$ is small, we can approximate $L(\mathbf{w} + \mathbf{v})$ using a Taylor series expansion:

$$L(\mathbf{w} + \mathbf{v}) \approx L(\mathbf{w}) + \mathbf{v} \cdot \nabla L(\mathbf{w})$$

$$\nabla L(w_0, w_1, \dots, w_{m-1}) = \left(\frac{\partial L}{\partial w_0}, \frac{\partial L}{\partial w_1}, \dots, \frac{\partial L}{\partial w_{m-1}} \right)$$

is a direction vector corresponding to the steepest slope

Gradient Descent

We obtain the steepest descent when we choose \mathbf{v} collinear to $\nabla L(\mathbf{w})$:

$$\mathbf{v} = -\alpha \nabla L(\mathbf{w}) \quad \alpha > 0$$

$$L(\mathbf{w} - \alpha \nabla L(\mathbf{w})) \approx L(\mathbf{w}) - \alpha \|\nabla L(\mathbf{w})\|^2$$

Gradient Descent

Hence,

$$L(\mathbf{w}) > L(\mathbf{w} - \alpha \nabla L(\mathbf{w}))$$

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \alpha_t \nabla L(\mathbf{w}_t)$$

α_t is the learning rate or step size (a small positive number)

Iteration stops when $\|\nabla L(\mathbf{w})\|$ is less than a predefined threshold

Faster convergence if α_t decreases over the iterations

Gradient Descent

- A convex function (second derivative is always non-negative) has a single minimum point.
- If $L(\mathbf{w})$ is a convex function, then gradient descent will converge to the global minimum. Otherwise, gradient descent only finds a local minimum in general.

Gradient-Based Optimization

Algorithm 2.1 Online stochastic gradient descent training.

Input:

- Function $f(x; \Theta)$ parameterized with parameters Θ .
- Training set of inputs x_1, \dots, x_n and desired outputs y_1, \dots, y_n .
- Loss function L .

```
1: while stopping criteria not met do
2:   Sample a training example  $x_i, y_i$ 
3:   Compute the loss  $L(f(x_i; \Theta), y_i)$ 
4:    $\hat{g} \leftarrow$  gradients of  $L(f(x_i; \Theta), y_i)$  w.r.t  $\Theta$ 
5:    $\Theta \leftarrow \Theta - \eta_t \hat{g}$ 
6: return  $\Theta$ 
```

Gradient-Based Optimization

Algorithm 2.2 Minibatch stochastic gradient descent training.

Input:

- Function $f(x; \Theta)$ parameterized with parameters Θ .
- Training set of inputs x_1, \dots, x_n and desired outputs y_1, \dots, y_n .
- Loss function L .

```
1: while stopping criteria not met do
2:   Sample a minibatch of  $m$  examples  $\{(x_1, y_1), \dots, (x_m, y_m)\}$ 
3:    $\hat{g} \leftarrow 0$ 
4:   for  $i = 1$  to  $m$  do
5:     Compute the loss  $L(f(x_i; \Theta), y_i)$ 
6:      $\hat{g} \leftarrow \hat{g} + \text{gradients of } \frac{1}{m}L(f(x_i; \Theta), y_i) \text{ w.r.t } \Theta$ 
7:    $\Theta \leftarrow \Theta - \eta_t \hat{g}$ 
8: return  $\Theta$ 
```

A higher value of minibatch size m provides better estimate of the corpus-wide gradient, while a smaller value allows more updates and faster convergence.