

Setting: Tokyo's Dual Worlds

### 1. The Apartment "Sakura-Sō"

Location: Shimokitazawa (trendy cafes × hidden alleys).

Architecture: Retro 1970s loft; spacious but worn.

Yamada/Shiori: Bright main room, balcony garden, ergonomic workspace.

Takeda/Aoi: Closet-sized room, tools/bandages hidden under floorboards, Aoi's "nest" behind a curtain.

Secret: Landlord Mr. Sato (ex-yakuza) rents it cheaply to Takeda as penance for his own violent past.

### 2. Hinode Corporation

Vibe: Polished but soul-crushing.

Hierarchy:

Yamada: Senior Project Manager (respected but overworked).

Shiori: Graphic Design Team (ignored until her talent shines).

Office Culture: Tea rituals, printer jams, Hiroto (rival coworker) stirring drama.

### 3. Red Canyon High School

Reputation: "Dropout Factory" (funding cuts, metal detectors).

Social Dynamics:

Gangs: "Snake Eyes" (extortionists), "Rusted Chains" (car thieves).

Takeda's Role: Silent protector—stops bullies but refuses to "join."

Aoi's Past: "Scarlet Vipers" sukeban gang (led by Kaito).

### 4. Sakura Garage

Owner: Kenji (tattooed mechanic, Takeda's mentor).

Function:

Front: Legit car repairs.

Back: Stolen bike dismantling (to fund Kenji's orphaned niece).

Takeda's Sanctuary: Where he teaches Aoi mechanics.

## Neighborhood Map

Location	Daytime Vibe	Nighttime Threat
Sakura-Sō Apt	Plants, laundry smells	Gang tags on walls
Hinode Corp	Salarymen rushing	Empty, flickering lights
Red Canyon High	Graffiti, truant officers	Gang meetups
Sakura Garage	Grease, radio rock	Black-market deals
Sunset Market	Shiori's melon-shopping	Takeda tailing Aoi invisibly

## Social Systems

### 1. The "Unwritten Rules"

Takeda's Code:

Never fight at home.

Protect the weak (even if they annoy you).

Tools > fists.

Gang Laws:

Territory marked by spray-painted cat symbols (ironic, given Shiori's obsession).

"Ownership" of people (Aoi's past as Kaito's "property").

## 2. Class Divides

Yamada/Shiori:

Concerned about promotions, rent, which melon is sweetest.

Takeda/Aoi:

Survival calculus: "Fight or flee?", "Can I afford bread?"

## 3. Power Players

Mr. Sato: Pulls strings to keep cops away from Sakura-Sō.

Kenji: Funds neighborhood watches via garage profits.

Kaito: Wants Aoi back to regain gang face.

## Symbols & Motifs

Element	Wholesome Meaning	Gritty Meaning
Cats	Shiori's keychains/patches	Gang tags; Aoi's stealth
Wrenches	Yamada's wire bracelet gift	Takeda's weapon of choice
Melon Bread	Shared snack	Aoi's "I survived today" meal
Bandages	Shiori's care packages	Takeda's battlefield trophies

## Cultural Texture

Food as Love Language:

Couple: Fancy café dates.

Delinquents: Stolen conbini onigiri.

Transport:

Couple: Crowded trains (awkward closeness).

Takeda/Aoi: Midnight bikes (escape routes).

Seasons:

Summer: Beach trips (couple) vs. alley brawls (duo).

Winter: Kotatsu cuddles (couple) vs. garage oil-drum fires (duo).

The Core Conflict

Two Tokyos coexist under one roof:

Surface: Salaryman romance, laundry days, cat stickers.

Underground: Territorial wars, mechanical warfare, hidden roommates.

Ticking Clock: How long before these worlds collide?

World Tone: If "Sweat and Soap" drank coffee with "Holyland" at a smoky izakaya. 🍷🔧