

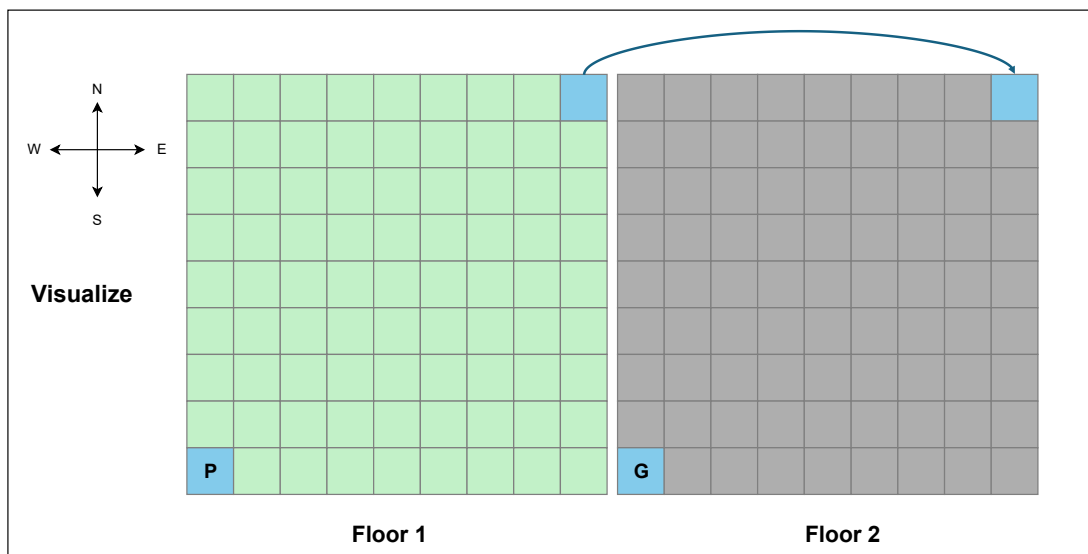
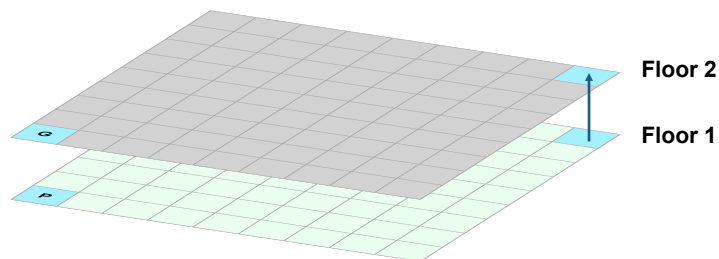
# Course: Artificial Intelligence

## Midterm Examination

June 20, 2024

Use search tools, ChatGPT, Copilot, Gemini, ... to create a path-finding problem

Design a simple 3-dimensional  $15 \times 15 \times 2$  maze. Each square can be either an obstacle (denoted by  $-1$ ) or a cost value  $\in \mathbb{R}$  in the range  $[1, 20]$ . At least 50% of cells are obstacle.



*Pacman* (labeled *P* in the diagram) always starts at the bottom-left square of Floor 1, *Goal* (labeled *G* in the diagram) is at the the bottom-left square of Floor 2. Pacman can take these actions in the grid

- Move to an adjacent square on the same floor (north, south, east, or west).
- From the top-right corner in floor 1, take an elevator to the top-right corner in floor 2. The elevator cannot go down.

**Q1.** [2pt] **Draw** the maze and **define** the problem clearly

**Q2.** [2pt] **Execute** two search algorithm DFS and BFS

- a) **Compare** their complexities (time, space) in a table
- b) **Visualize** their results

**Q3.** [2pt] **Develop** a heuristic function and execute the A\* algorithm using it.

- a) Show its complexities (time, space) in a table
- b) Visualize its result

**Q4.** [2pt] **Develop** a objective function and execute a local search algorithm to find a path

- a) Show its complexities (time, space) in a table
- b) Visualize its result

**Q5.** [1pt] Suppose that there is another *Goal* is at the the bottom-right square of Floor 2, modify the A\* algorithm to reach both goals in any order.

- a) Show its complexities (time, space) in a table
- b) Visualize its result

**Q6.** [1pt] Clear writing

## Note

- Save your work as a PDF file named “midterm-[id].pdf”.
- Submit the file through Moodle