

# Slot 09 - Recursion (Part 2)

Presenter:

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- 1 Type of Recursion
- 2 Dynamic Programming
- 3 Knapsack Problem

- Direct Recursion & Indirect Recursion
- Linear Recursion, Binary Recursion & Multiple Recursion
- Tail Recursion vs Non-tail Recursion
- Nested Recursion

*// direct recursion*

```
int fact(int x){  
    if (x == 0)  
        return 1;  
    else  
        return x*fact(x-1);  
}
```

*// indirect recursion*

```
bool isOdd(int x){  
    return !isEven(x);  
}  
  
bool isEven(int x){  
    if (x == 0)  
        return true;  
    else  
        return isOdd(x - 1);  
}
```

*// linear recursion*

```
int fact(int x){  
    if (x == 0)  
        return 1;  
    else  
        return x*fact(x-1);  
}
```

*// binary recursion*

```
int fibo(int x){  
    if (x < 2)  
        return x;  
    else  
        return fibo(x - 1) + fibo(x - 2);  
}
```

*// Tail Recursion*

```
void printNum_tail(int n){  
    cout << n << endl;  
    if(n > 0)  
        printNum_tail(n-1);  
}
```

*// Non-tail Recursion*

```
void printNum_nontail(int n){  
    if(n > 0){  
        printNum_nontail(n-1);  
        cout << n << endl;  
    }  
}
```

- Nested Recursion 
$$h(n) = \begin{cases} 0 & \text{if } n = 0 \\ n & \text{if } n > 4 \\ h(2 + h(2n)) & \text{if } n \leq 4 \end{cases}$$

```
// nested recursion
int func(int n){
    if(n == 0) return 0;
    if(n > 4) return n;
    return
        func(2+ func(2*n));
}
```

- Write a program in C to count the digits of a given number using recursion
- E.g:  $n = 5413 \rightarrow \text{output: } 4$



- Write a program in C to count the digits of a given number using recursion

```
int countDigits(int n) {  
    if (n == 0) {  
        return 0;  
    } else {  
        return 1 + countDigits(n / 10);  
    }  
}
```

- Write a program in C to convert a decimal number to binary using recursion

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```
void decimalToBinary(int decimal) {  
    if (decimal == 0) {  
        return;  
    } else {  
        decimalToBinary(decimal / 2);  
        cout << decimal % 2;  
    }  
}
```

- Count the number of items in a linear linked list recursively

- Count the number of items in a linear linked list

```
int countItems(Node* head) {  
    if (head == NULL) {  
        return 0;  
    } else {  
        return 1 + countItems(head->next);  
    }  
}
```

- Delete all nodes in a linear linked list by recursion

- Delete all nodes in a linear linked list by recursion

```
void removeAll(Node*& head) {  
    if (head == NULL) {  
        return;  
    }  
    Node* nextNode = head->next;  
    delete head;  
    head = NULL;  
    removeAll(nextNode);  
}
```

- What is the output of the following program as calling `watch(-7)`

```
int watch(int n) {  
    if (n > 0)  
        return n;  
    cout << n << endl;  
    return watch(n+2)*2;  
}
```



- "Never hire a developer who computes the factorial using Recursion"
- Complex Recursion that is hard to understand should probably be considered a "bad smell" in the code and a good candidate to be replaced with Iteration
- There are 2 techniques to remove recursion
  - **Iteration**
  - Stacking

- The Simple Method:
  - Convert all recursive calls into tail calls
  - Introduce a loop around the function body
  - Convert tail calls into continue statements
  - Tidy up
- Mechanics:
  - Determine the base case of the Recursion
  - Implement a loop that will iterate until the base case is reached
  - Make a progress towards the base case

```
int Fact(int n){  
    if(n < 2)  
        return 1;  
    return n * Fact(n-1);  
}
```

Non-tail recursion



```
int Fact(int n, int acc=1){  
    if(n < 2)  
        return 1 * acc;  
    return Fact(n-1, acc * n);  
}
```


Convert to Tail  
recursion

```
int Fact(int n, int acc=1){  
    while(true)  
    {  
        if(n < 2)  
            return 1 * acc;  
        (n, acc) = (n-1, acc * n);  
        continue;  
    }  
}
```

Introduce a loop

Replace recursive call by the original function's argument list

```
int Fact(int n, int acc=1){  
    while(n > 1)  
    {  
        n = n - 1;  
        acc = acc * n;  
    }  
    return acc;  
}
```



Tidy up!

- Merge two sorted linear linked lists, keeping the result sorted
  - With recursion
  - Without recursion

- Merge two sorted linear linked lists, keeping the result sorted, recursively

```
Node* mergeTwoLists(Node* head1, Node* head2) {  
    if (head1 == NULL) {  
        return head2;  
    }  
    if (head2 == NULL) {  
        return head1;  
    }  
  
    Node* merged;  
    if (head1->data < head2->data) {  
        merged = head1;  
        merged->next = mergeTwoLists(head1->next, head2);  
    } else {  
        merged = head2;  
        merged->next = mergeTwoLists(head1, head2->next);  
    }  
    return merged;  
}
```

- Merge two sorted linear linked lists, keeping the result sorted without recursion

```
Node* mergedHead = NULL;
if (head1->data <= head2->data) {
    mergedHead = head1;
    head1 = head1->next;
} else {
    mergedHead = head2;
    head2 = head2->next;
}
```

```
Node* current = mergedHead;
while (head1 != NULL && head2 != NULL) {
    if (head1->data <= head2->data) {
        current->next = head1;
        head1 = head1->next;
    } else {
        current->next = head2;
        head2 = head2->next;
    }
    current = current->next;
}

if (head1 != NULL) {
    current->next = head1;
} else {
    current->next = head2;
}
```



- Dynamic Programming is an algorithm design technique for optimization problems (minimize/maximize)
- DP can be used when the solution to a problem may be viewed as the result of a **sequence of decisions**
- DP reduces computation by
  - Solving subproblems in a **bottom-up** fashion.
  - **Storing** solution to a subproblem the first time it is solved.
  - **Looking up** the solution when subproblem is encountered again
- Key: determine structure of optimal solutions

- Define the problem and identify its optimal structure
  - Optimal structure: the optimal solution to the problem can be obtained by combining the optimal solutions to its subproblems
- Formulate a recursive solution (top-down)
- Compute the value of an optimal solution in a bottom-up fashion
  - Memorize the recursive solutions by storing the results of previous computation in a table.
  - Convert the recursive solution to an iterative one

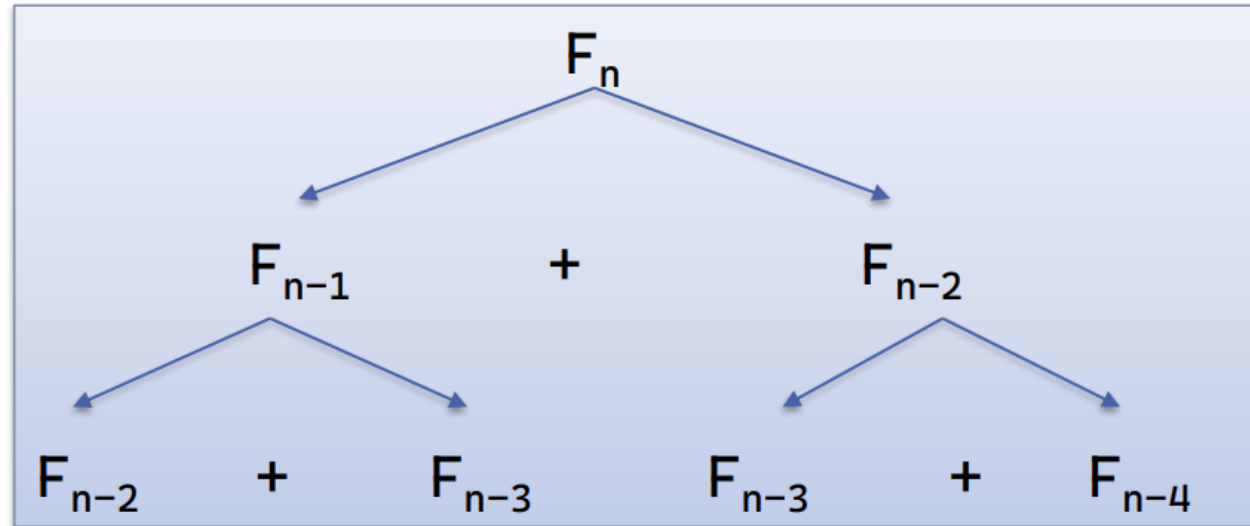
□ Fibonacci sequence: 0, 1, 1, 2, 3, 5, 8, 13, 21, ...

$$F_i = i \quad \text{if } i \leq 1$$

$$F_i = F_{i-1} + F_{i-2} \quad \text{if } i > 1$$

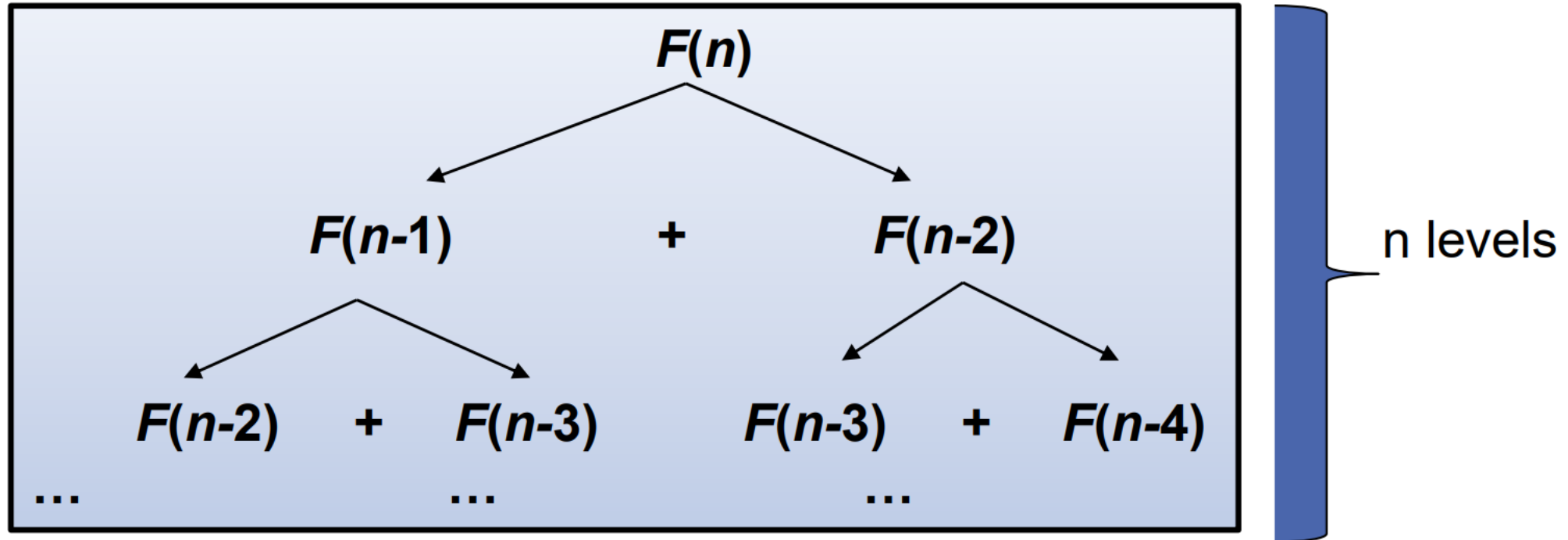
Solved by a recursive program:

```
int Fib(int n)
{
    if (n <= 1)
        return n;
    else
        return Fib(n - 1)
            + Fib(n - 2);
}
```

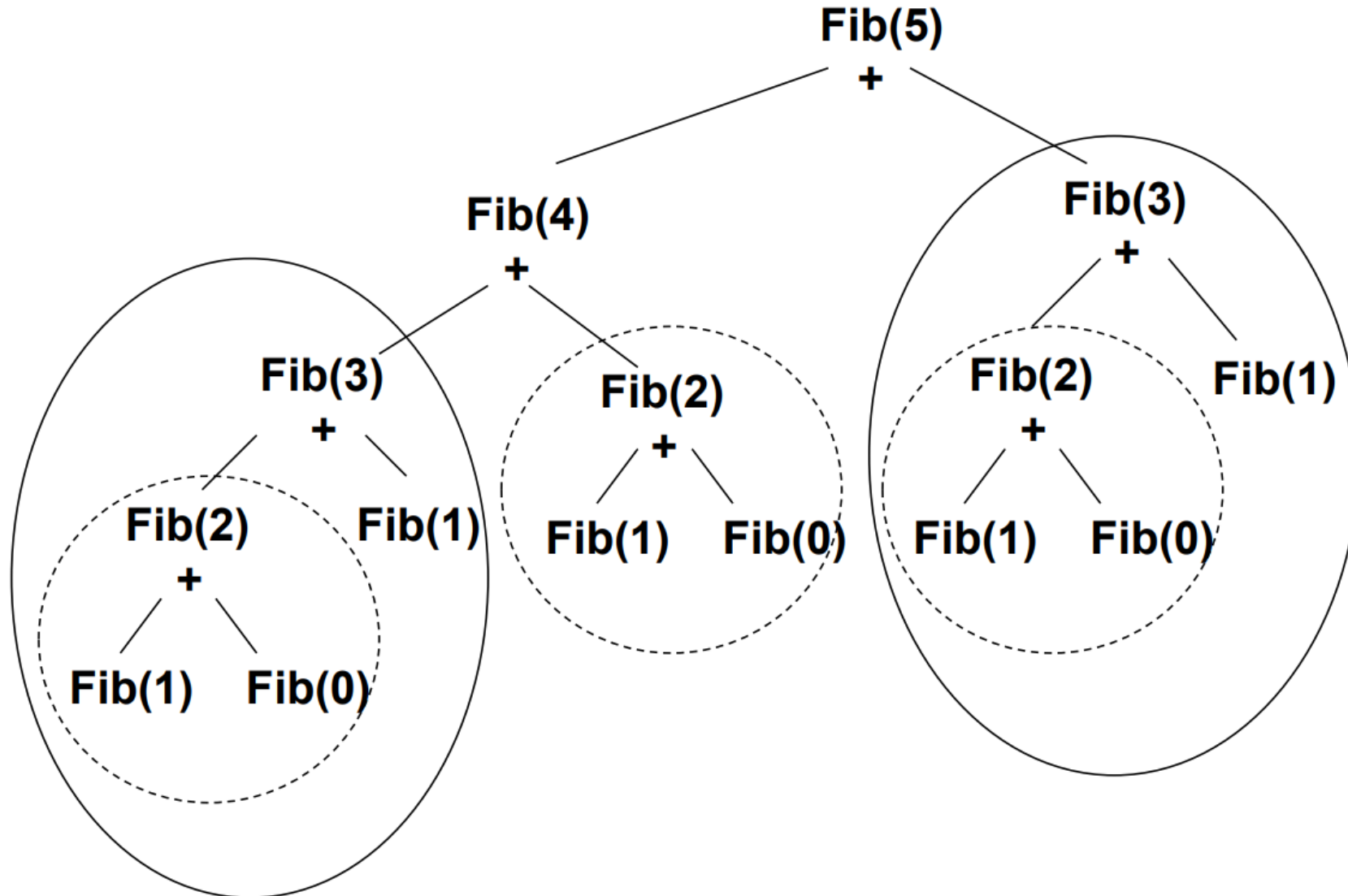


→ This is a **top-down** approach

- Why is the top-down so inefficient?
  - Recomputes many sub-problems.
    - How many times is  $F(n-5)$  computed?



- We can enhance this problem by storing solution to the sub-problem



- Using a **bottom-up** approach can solve this problem!
  - $F(0) = 0$
  - $F(1) = 1$
  - $F(2) = 1 + 0 = 1$
  - ...
  - $F(n-2) =$
  - $F(n-1) =$
  - $F(n) = F(n-1) + F(n-2)$

0	1	1	...	$F(n-2)$	$F(n-1)$	$F(n)$
---	---	---	-----	----------	----------	--------

```
#include <iostream>
int Fib_DP(int n)
{
    /* Declare an array to store Fibonacci numbers. */
    int *f = new int[n+1]; //1 extra to handle case, n
    int i;
    /* 0th and 1st number of the series are 0 and 1*/
    f[0] = 0;
    f[1] = 1;
    for (i = 2; i <= n; i++)
        f[i] = f[i-1] + f[i-2];
    return f[n];
}
```

- Implement the Fibonacci number problem without using the external space



- Write Fibonacci number without using the external space

```
int fibonacci(int n) {  
    if (n <= 1) {  
        return n;  
    }  
    int a = 0, b = 1, sum = 0;  
    for (int i = 2; i <= n; ++i) {  
        sum = a + b;  
        a = b;  
        b = sum;  
    }  
    return sum;  
}
```

- Problem statement:
  - A thief is robbing a museum and he only has a single knapsack to carry all the items he steals.
  - The knapsack has a capacity for the amount of weight it can hold. Each item in the museum has a weight and a value associated with it



## ☐ 0/1 Knapsack problem

- Each item is chosen at most once.
- Decision variable for each item is a binary value (0 or 1)

## ☐ Multiple-choice Knapsack problem

- Each item can be put to the knapsack multiple times.
- Decision variable for each item is an integer value.

## ☐ Bounded Knapsack problem

- Same with multiple-choice but each item has the max number of times it can be chosen.

## ☐ Knapsack problem with fractional items

## ☐ Knapsack problem with multiple constraint

## ☐ ...

□ Knapsack's capacity: 10kg

□ 5 items can be chosen:

- Item 1: \$6 (2 kg)
- Item 2: \$10 (2 kg)
- Item 3: \$12 (3 kg)
- Item 4: \$16 (4kg)
- Item 5: \$20 (5kg)



□ Optimal function:  $f(n, W)$  ( $n = 5, W = 10$ )

□ Optimal structure: to find  $f(n, W)$ :

1. **Case 1:** including the  $n^{th}$  item

→ find  $f(n - 1, W - w_n) + x_n$  with  $x_n$  is the value of item  $n^{th}$

2. **Case 2:** not include the  $n^{th}$  item

→ find  $f(n - 1, W)$

□ Hence, optimal  $f$  is calculated by:

$$f(n, W) = \max(f(n - 1, W - w_n) + x_n, f(n - 1, W))$$

→ This can be solved using **recursion** which is a **top-down strategy**.



```
//Returns the maximum value that can be put in a knapsack of
//capacity W
int KnapSack(int n, int wt[], int val[], int W) {
    if (n == 0 || W == 0) // Base Case
        return 0;
    // If weight of the nth item is more than Knapsack capacity W,
    //then this item cannot be included in the optimal solution
    if (wt[n - 1] > W)
        return KnapSack(n - 1, wt, val, W);

    // else: Return the maximum of two cases:
    // (1) nth item included      // (2) not included
    return max( val[n-1] + KnapSack(n-1, wt, val, W-wt[n-1]),
               KnapSack(n-1, wt, val, W) );
}
```

$f(n-1, W - w_n) + x_n$

$f(n-1, W)$

- We can also use a **bottom-up** approach and memorize the solutions to subproblems to a table → *Dynamic Programming*

- **Row**: items
- **Column**: remaining weight capacity of the knapsack
- We fill the table using the following recurrence relation:

$$f(W, i) = \max(f(i - 1, W - w_i) + x_i, f(i - 1, W))$$

	0kg	1kg	2kg	3kg	4kg	5kg	6kg	7kg	8kg	9kg	10kg
1											
2											
3											
4											
5											

# 0/1 Knapsack problem

□ Use only item 1:

→  $f(1,1) = 0, f(1,2) = 6, f(1,3) = 6, \dots, f(1,10) = 6$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10										
3	3kg	\$12										
4	4kg	\$16										
5	5kg	\$20										



# 0/1 Knapsack problem

□ Use item 1 & 2:

$$\rightarrow f(2,2) = \max(f(1,0) + 10, f(1,2)) = 10, \dots$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10								
3	3kg	\$12										
4	4kg	\$16										
5	5kg	\$20										

# 0/1 Knapsack problem

□ Use item 1 & 2:

$$\rightarrow f(2,3) = \max(f(1,1) + 10, f(1,3)) = 10, \dots$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10							
3	3kg	\$12										
4	4kg	\$16										
5	5kg	\$20										

# 0/1 Knapsack problem

□ Use item 1 & 2:

$$\rightarrow f(2,4) = \max(f(1,2) + 10, f(1,4)) = 16, \dots$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10	16						
3	3kg	\$12										
4	4kg	\$16										
5	5kg	\$20										

# 0/1 Knapsack problem

□ Use item 1 & 2:

$$\rightarrow f(2, i) = \max(f(1, W - 2) + 10, f(1, W))$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10	16	16	16	16	16	16	16
3	3kg	\$12										
4	4kg	\$16										
5	5kg	\$20										

# 0/1 Knapsack problem

□ Use item 1, 2, 3:

$$\rightarrow f(3,3) = \max(f(2,0) + 12, f(2,3)) = 12$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10	16	16	16	16	16	16	16
3	3kg	\$12	0	10	12							
4	4kg	\$16										
5	5kg	\$20										

# 0/1 Knapsack problem

□ Use item 1, 2, 3:

$$\rightarrow f(3,4) = \max(f(2,1) + 12, f(2,4)) = 16$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10	16	16	16	16	16	16	16
3	3kg	\$12	0	10	12	16						
4	4kg	\$16										
5	5kg	\$20										

# 0/1 Knapsack problem

□ Use item 1, 2, 3:

$$\rightarrow f(3,5) = \max(f(2,2) + 12, f(2,5)) = 22$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10	16	16	16	16	16	16	16
3	3kg	\$12	0	10	12	16	22					
4	4kg	\$16										
5	5kg	\$20										

# 0/1 Knapsack problem

□ Use item 1, 2, 3:

$$\rightarrow f(3, i) = \max(f(2, W - 3) + 12, f(2, W))$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10	16	16	16	16	16	16	16
3	3kg	\$12	0	10	12	16	22	22	28	28	28	28
4	4kg	\$16										
5	5kg	\$20										



# 0/1 Knapsack problem

□ Use item 1, 2, 3, 4:

$$\rightarrow f(4, i) = \max(f(3, W - 4) + 16, f(3, W))$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10	16	16	16	16	16	16	16
3	3kg	\$12	0	10	12	16	22	22	28	28	28	28
4	4kg	\$16	0	10	12	16	22	26	28	32	38	38
5	5kg	\$20										

# 0/1 Knapsack problem

□ Use item 1, 2, 3, 4, 5:

$$\rightarrow f(5,10) = \max(f(4,5) + 20, f(4,10)) = 42$$

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10	16	16	16	16	16	16	16
3	3kg	\$12	0	10	12	16	22	22	28	28	28	28
4	4kg	\$16	0	10	12	16	22	26	28	32	38	38
5	5kg	\$20	0	10	12	16	22	26	30	32	38	42

# 0/1 Knapsack problem

## □ Solution:

■ item 5 + item 3 + item 2 → \$42 – 10kg

			0 1	2	3	4	5	6	7	8	9	10
1	2kg	\$6	0	6	6	6	6	6	6	6	6	6
2	2kg	\$10	0	10	10	16	16	16	16	16	16	16
3	3kg	\$12	0	10	12	16	22	22	28	28	28	28
4	4kg	\$16	0	10	12	16	22	26	28	32	38	38
5	5kg	\$20	0	10	12	16	22	26	30	32	38	42

```
int KnapSack(int n, int wt[], int val[], int W)
{
    int i, w;
    //Create a table K to store solutions of subproblems
    int** K = new int*[n + 1];
    for(i = 0; i <= n; i++)
        K[i] = new int[W + 1];
    for (i = 0; i <= n; i++) //Build table K[][] in bottom up manner
        for (w = 0; w <= W; w++) {
            if (i==0 || w==0)
                K[i][w] = 0;
            else if (wt[i-1] <= w)
                K[i][w] = K[i-1][w];
            else
                K[i][w] = max(K[i-1][w-wt[i-1]] + val[i-1], K[i-1][w]);
        }
    return K[n][W];
}
```

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$$f(i-1, W - w_i) + x_i$$

$$f(i-1, W)$$

❑ Knapsack's capacity: 10kg

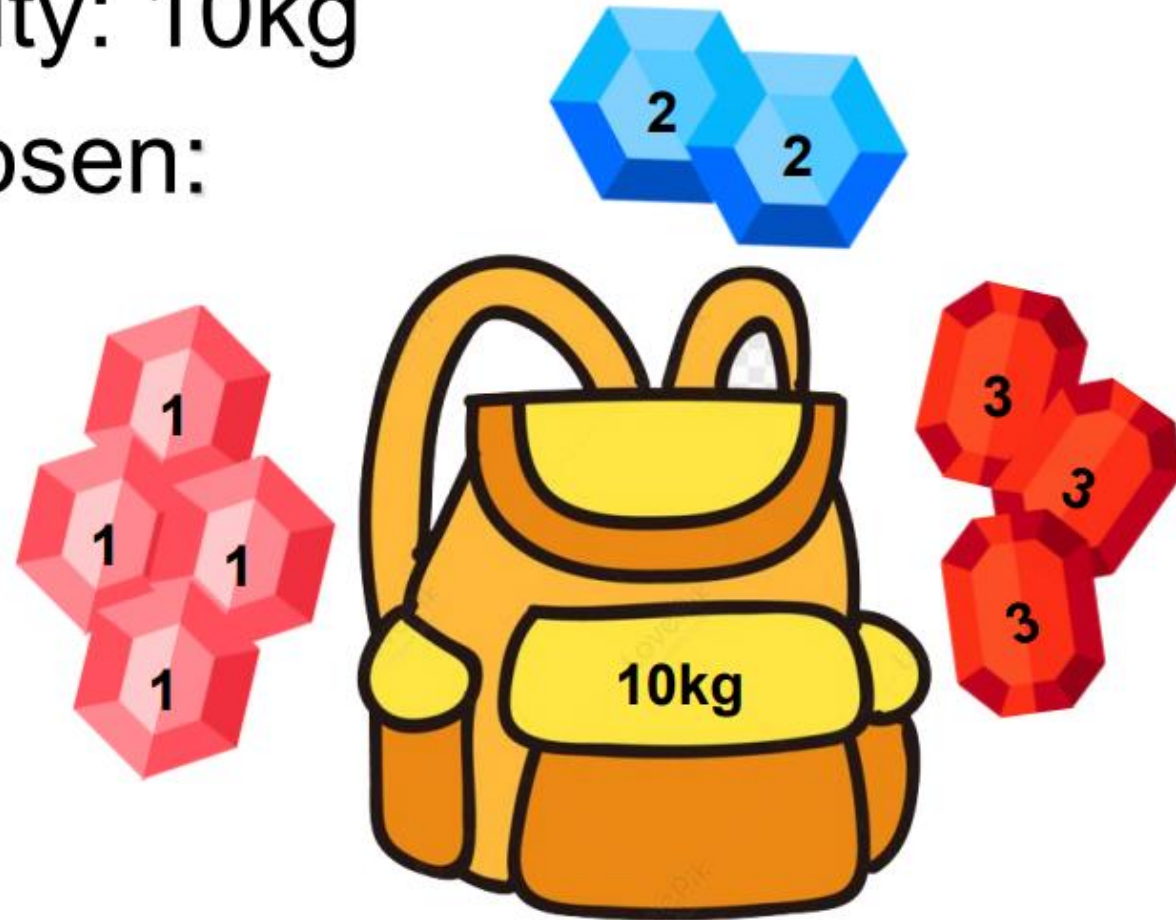
❑ 3 items can be chosen:

- Item 1: \$5 (3 kg)

- Item 2: \$7 (4 kg)

- Item 3: \$8 (5 kg)

→ 1 item can be picked many times



❑ Optimal function:  $f(n, W)$  ( $n=3, w=10$ )

- Optimal  $f(i, w)$  is calculated by:

$$f(i, W) = \max(f(i-1, W - kw_i) + kx_i, f(i-1, W))$$


$k$  item  $i$  + optimum  
combination of weight  $w - kw_i$

NO Item  $i$  + optimum  
combination items 1 to  $i - 1$

- $k$  is the number of times item  $i$  appears in the knapsack.  $k = 1, 2, \dots$  so that  $kw_i \leq W$

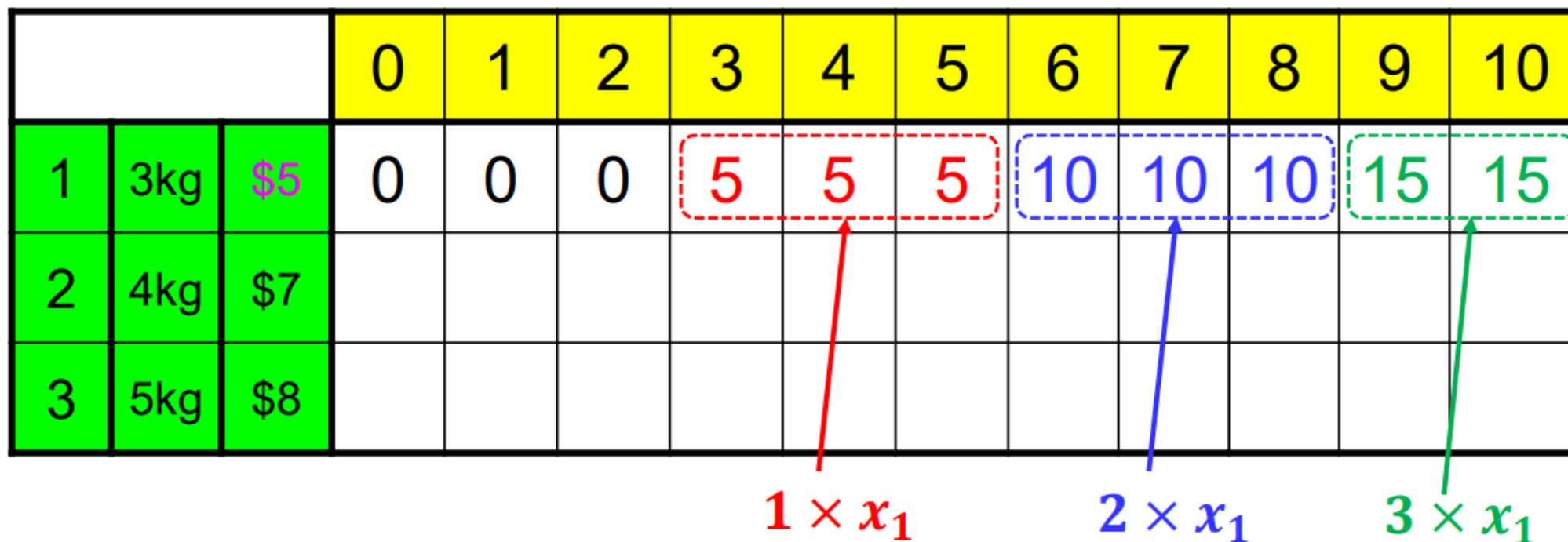


□ Use only item 1:

→  $f(1,3) = 5, f(1,6) = 10, f(1,9) = 15$

			0	1	2	3	4	5	6	7	8	9	10
1	3kg	\$5	0	0	0	5	5	5	10	10	10	15	15
2	4kg	\$7											
3	5kg	\$8											

$1 \times x_1$        $2 \times x_1$        $3 \times x_1$



□ Use only item 1 & 2:

$$\rightarrow f(2, W) = \max(f(1, W - 4k) + 7k, f(1, W))$$

			0	1	2	3	4	5	6	7	8	9	10
1	3kg	\$5	0	0	0	5	5	5	10	10	10	15	15
2	4kg	\$7	0	0	0	5	7	7	10	12	14	15	17
3	5kg	\$8											



□ Use item 1, 2, and 3:

$$\rightarrow f(3, W) = \max(f(2, W - 5k) + 8k, f(2, W))$$

			0	1	2	3	4	5	6	7	8	9	10
1	3kg	\$5	0	0	0	5	5	5	10	10	10	15	15
2	4kg	\$7	0	0	0	5	7	7	10	12	14	15	17
3	5kg	\$8	0	0	0	5	7	8	10	12	14	15	17

## □ Solution:

■ item 2 + 2 x item 1  $\rightarrow$  \$17 – 10kg

			0	1	2	3	4	5	6	7	8	9	10
1	3kg	\$5	0	0	0	5	5	5	10	10	10	15	15
2	4kg	\$7	0	0	0	5	7	7	10	12	14	15	17
3	5kg	\$8	0	0	0	5	7	8	10	12	14	15	17

Diagram illustrating the solution path for the Multi-choice Knapsack problem. The table shows the maximum value (in red) for each weight (0 to 10 kg) and the corresponding items selected (in green). Arrows indicate the sequence of selections:

- From weight 6 (value 10) to weight 3 (value 5) in row 1.
- From weight 6 (value 10) to weight 6 (value 10) in row 2.
- From weight 10 (value 17) to weight 10 (value 17) in row 3.

## □ Solution:

■ item 2 + 2 x item 1  $\rightarrow$  \$17 – 10kg

			0	1	2	3	4	5	6	7	8	9	10
1	3kg	\$5	0	0	0	5	5	5	10	10	10	15	15
2	4kg	\$7	0	0	0	5	7	7	10	12	14	15	17
3	5kg	\$8	0	0	0	5	7	8	10	12	14	15	17

Diagram illustrating the solution path for the Multi-choice Knapsack problem. The table shows the maximum value (in red) for each weight (0 to 10 kg) and the corresponding items selected (in green). Arrows indicate the sequence of selections:

- From (1, 6) to (1, 3) to (1, 0): A horizontal arrow pointing left from the cell (1, 6) to the cell (1, 0).
- From (1, 6) to (2, 6): A vertical arrow pointing down from the cell (1, 6) to the cell (2, 6).
- From (2, 6) to (2, 10): A horizontal arrow pointing right from the cell (2, 6) to the cell (2, 10).
- From (2, 10) to (3, 10): A vertical arrow pointing down from the cell (2, 10) to the cell (3, 10).

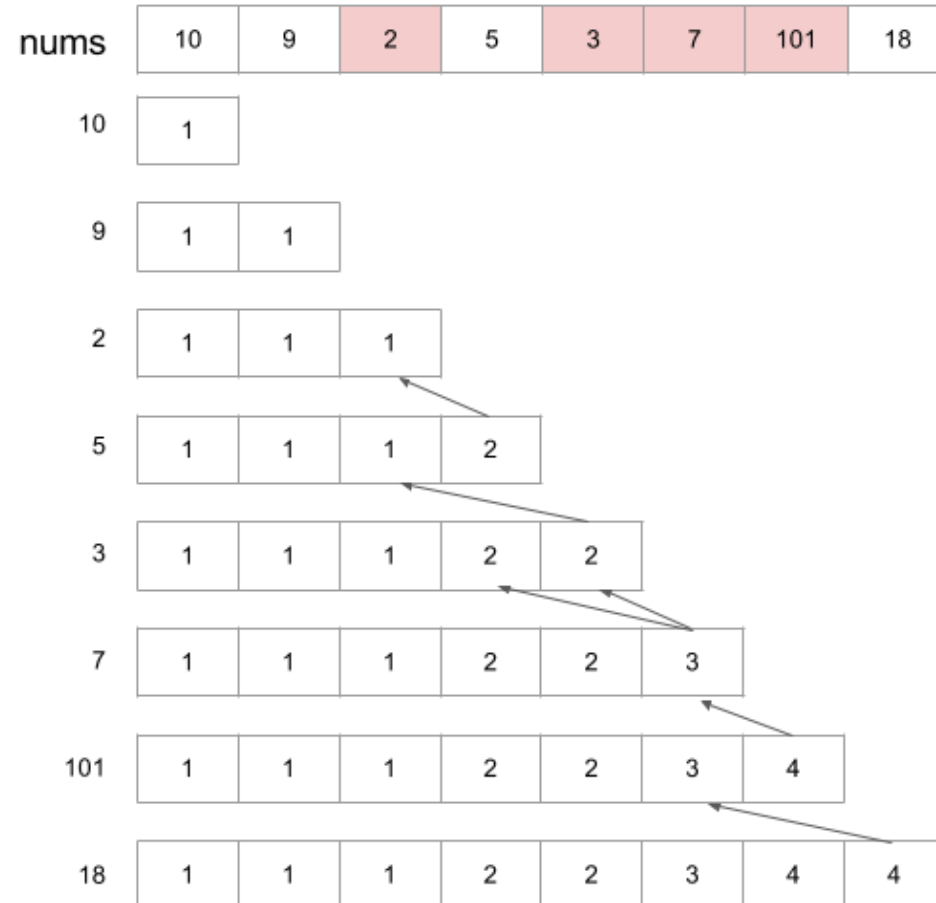
- Write a C++ program to find the length of Longest Increasing Subsequence by dynamic programming

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```
def: f[i] = length of LIS ends with nums[i]
      (nums[i] must be used)

for i = 0 to n-1
  for j = 0 to i
    if nums[i] > nums[j]
      f[i] = max(f[i], f[j] + 1)

ans = max(f)
```



THANK YOU  
for YOUR ATTENTION