



## 2021 Recruitment Campaign - 1<sup>st</sup> Quest

# PRESENTATION

## Main Quest

So you made it through the interview! Now, we want you to share a bit more about you as a gamer and your interests to all your colleagues. You have to do a **5 minutes** presentation about **2** of the following topics:

- |  |  |
|--|--|
| <b>Favorite game</b>                     | <b>The next 5 years of their life</b>              |
| <b>Distinguished game developer</b>      | <b>Your dream game industry career</b>             |
| <b>Your interest in game development</b> | <b>A piece of art you are particularly fond of</b> |
| <b>Worst game experience ever</b>        | <b>An Interesting game mechanic</b>                |

You are free to **choose your topics** and **correlate them (or not)** as you wish. You can do the presentation either in **portuguese** or **english**. You don't need to submit anything, just use **your favourite tool/software** to create your presentation, and be ready to present it on the date yet to be defined.

The presentations will occur between 25-26th February (Thursday and Friday, next week). Please complete the following [survey](#), so that we know your availability. Just sign in using your name and select your availability. Please, answer it as soon as possible, and be ready to present in any of the dates you selected. If your schedule is incompatible with the time slots available, feel free to send us a message on Discord.

## Side Quest

This task is **optional** and should be considered an additional contribution to further **show your skills and your abilities** to your colleagues.

Besides the presentation, we invite you to do a small **rendition of your favourite game** using your background and experience. Following, we suggest a series of ideias to foster your creativity:

**A small cover of the game's soundtrack**

**A drawing inspired by the game**

**A small demo mimicking the game mechanics**

**A voice acting of an iconic quote in the game**

**A video montage of their performance in a game**

**A small poem, a story**

This task might require a bit more effort and technical skills, but try to use your previous experience to deliver a brief and personal view of your game.

## Remarks

If you have any questions about this task, if you are not comfortable with the resulting presentation, or if you don't know what tools to use, feel free to contact us on Discord or through email at:

**[recruitment@gamedev.tecnico.ulisboa.pt](mailto:recruitment@gamedev.tecnico.ulisboa.pt)**

Use this task to **share a bit more about yourself and your relationship with games!**

You'll find a lot of members with the same interests as you that will stay by your side during your journey in Game Dev Técnico!

# GOOD LUCK!