

## Task 1

```
/** *****
/**
/**          EEE2046F/EEE2050F C template
/**=====
/** WRITTEN BY:
/** DATE CREATED:
/** MODIFIED:
/**=====
/** PROGRAMMED IN: Eclipse Luna Service Release 1 (4.4.1)
/** TARGET:      PC or STM32F0?
/**=====
/** DESCRIPTION:
/**
/** *****
// INCLUDE FILES
//=====
#include <stdio.h>
//=====
// GLOBAL CONSTANTS
//=====

//=====
// GLOBAL VARIABLES
//=====

//=====
// FUNCTION DECLARATIONS
//=====

//=====
// MAIN FUNCTION
//=====
int main (void)
{
    printf("BINARY TO DECIMAL CONVERTOR\n");
    printf("Written by: Tumelo Lephadi\n");
    printf("Date: 2017\n");
    return(0);
} // End of main
/** *****
// END OF PROGRAM
```

/\*\*

///\*\*\*\*\*

### Task 3

```
/** *****
/**
/**          EEE2046F/EEE2050F C template          *
/**=====
/** WRITTEN BY:
/** DATE CREATED:
/** MODIFIED:
/**=====
/** PROGRAMMED IN: Eclipse Luna Service Release 1 (4.4.1)
/** TARGET:      PC or STM32F0?
/**=====
/** DESCRIPTION:
/**
/** *****
// INCLUDE FILES
//=====
#include <stdio.h>
//=====
// GLOBAL CONSTANTS
#define TITLE "BINARY TO DECIMAL CONVERTOR"
#define AUTHOR "Tumelo Lephadi"
#define YEAR 2017
//=====

//=====
// GLOBAL VARIABLES
//=====

//=====
// FUNCTION DECLARATIONS
//=====

//=====
// MAIN FUNCTION
//=====
int main (void)
{
    int decimal;
    printf("*****\n");
    printf("%s\n", TITLE);
    printf("Written by: %s\n", AUTHOR);
    printf("Date: 2017 %d\n", YEAR);
    printf("*****\n");
    printf("Enter a decimal number: ");
    scanf("%d", &decimal);
    printf("The number that you have entered is: %d\n", decimal);
    return(0);
} // End of main
// *****
// END OF PROGRAM
// *****
```

#### Task 4

```
/** *****
/**
/**          EEE2046F/EEE2050F C template
/**=====
/** WRITTEN BY:
/** DATE CREATED:
/** MODIFIED:
/**=====
/** PROGRAMMED IN: Eclipse Luna Service Release 1 (4.4.1)
/** TARGET:      PC or STM32F0?
/**=====
/** DESCRIPTION:
/**
/** *****
// INCLUDE FILES
//=====
#include <stdio.h>
#include <math.h>
//=====
// GLOBAL CONSTANTS
#define TITLE "BINARY TO DECIMAL CONVERTOR"
#define AUTHOR "Tumelo Lephadi"
#define YEAR 2017
//=====

//=====
// GLOBAL VARIABLES
//=====

//=====
// FUNCTION DECLARATIONS
//=====

//=====
// MAIN FUNCTION
//=====
int main (void)
{
    int decimal;
    printf("*****\n");
    printf("%s\n", TITLE);
    printf("Written by: %s\n", AUTHOR);
    printf("Date: 2017 %d\n", YEAR);
    printf("*****\n");
    while(decimal >= 0)
    {
        printf("Enter a decimal number: ");
        scanf("%d", &decimal);
        printf("The number that you have entered is: %d\n", decimal);
        if (decimal < 0)
        {
            printf("EXIT\n");
            break;
        }
    }
    return(0);
}
// End of main
/** *****
// END OF PROGRAM
/** *****
```

## Task 5

```

//*****
//*                                     EEE2046F/EEE2050F C template                               *
//*=====
//* WRITTEN BY:
//* DATE CREATED:
//* MODIFIED:
//*=====
//* PROGRAMMED IN: Eclipse Luna Service Release 1 (4.4.1)
//* TARGET:      PC or STM32F0?
//*=====
//* DESCRIPTION:
//*
//*****
// INCLUDE FILES
//=====
#include <stdio.h>
#include <math.h>
//=====
// GLOBAL CONSTANTS
#define TITLE "BINARY TO DECIMAL CONVERTOR"
#define AUTHOR "Tumelo Lephadi"
#define YEAR 2017
//=====

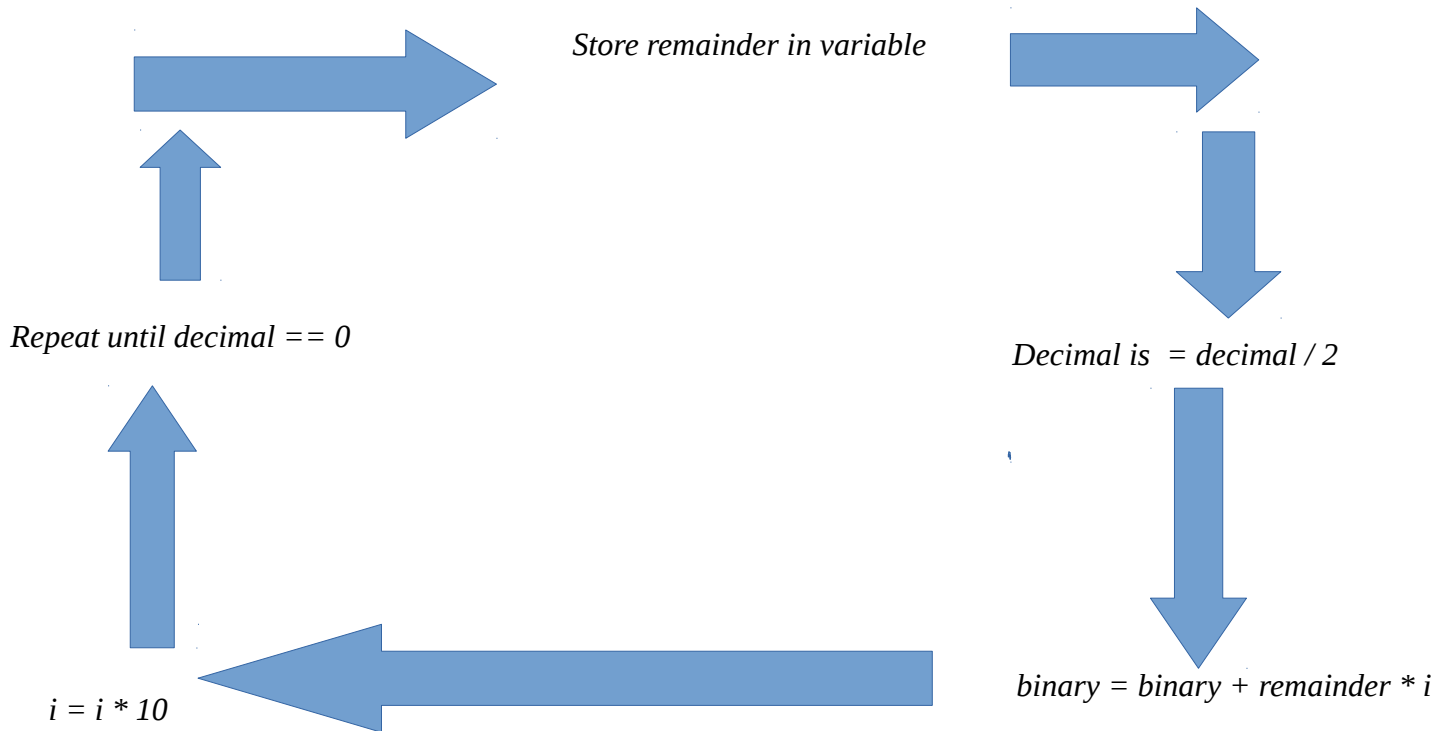
//=====
// GLOBAL VARIABLES
//=====

//=====
// FUNCTION DECLARATIONS
//=====

//=====
// MAIN FUNCTION
//=====
int main (void)
{
    int decimal;
    printf("*****\n");
    printf("%s\n", TITLE);
    printf("Written by: %s\n", AUTHOR);
    printf("Date: 2017 %d\n", YEAR);
    printf("*****\n");
    while(decimal >= 0)
    {
        printf("Enter a decimal number: ");
        scanf("%d", &decimal);
        printf("The number that you have entered is: %d\n", decimal);
        if (decimal < 0)
        {
            printf("EXIT\n");
            break;
        }
        else
        {
            printf("The log2 of the number is %.2f\n", log2(decimal));
            printf("The number divided by 2 is %d\n", (decimal / 2));
            printf("The remainder is %d\n", (decimal % 2));
        }
    }
    return(0);
}
// End of main
//*****
// END OF PROGRAM
//*****
```

### Decimal to binary algorithm

- Store the remainder of the decimal divided by 2 in a variable.
- Use integer division to divide the decimal by 2.
- Update the decimal to now be equal to the quotient of decimal divided by 2.
- For every division of the decimal by 2 the remainder must be multiplied by  $10^n$ , n being the number of divisions.
- Binary is the sum of the initial binary value and the remainder.
- Repeat the algorithm until the decimal is equal to 0.



# Task 6

```

//*****
/**                               EEE2046F/EEE2050F C template                               *
/**=====
/** WRITTEN BY:
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/**=====
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/** TARGET: PC or STM32F0?
/**=====
/** DESCRIPTION:
/**
//*****
// INCLUDE FILES
//=====
#include <stdio.h>
#include <math.h>
//=====
// GLOBAL CONSTANTS
#define TITLE "BINARY TO DECIMAL CONVERTOR"
#define AUTHOR "Tumelo Lephadi"
#define YEAR 2017
//=====

//=====
// GLOBAL VARIABLES
//=====

//=====
// FUNCTION DECLARATIONS
//=====
int dec2bin(int value)
{
    int remainder = 0, i = 1, binary = 0;
    while(value != 0)
    {
        remainder = value % 2;
        value = value / 2;
        binary = binary + (remainder * i);
        i = i * 10;
    }
    return binary;
}
//=====
// MAIN FUNCTION
//=====
int main (void)
{
    int decimal;
    printf("*****\n");
    printf("%s\n", TITLE);
    printf("Written by: %s\n", AUTHOR);
    printf("Date: 2017 %d\n", YEAR);
    printf("*****\n");
    while(decimal >= 0)
    {
        printf("Enter a decimal number: ");
        scanf("%d", &decimal);
        printf("The number that you have entered is: %d\n", decimal);
        if (decimal < 0)
        {
            printf("EXIT\n");
            break;
        }
        else
        {
            printf("The log2 of the number is %.2f\n", log2(decimal));
            printf("The number divided by 2 is %d\n", (decimal / 2));
            printf("The remainder is %d\n", (decimal % 2));
            printf("The binary value is: %d\n", dec2bin(decimal));
        }
    }
    return(0);
}
// End of main
//*****
// END OF PROGRAM
//*****

```

