## Flow # System \* source # System \* target # std::string name + virtual ~Flow() + Flow() + Flow(System \*source, System \*target, std ::string name) + Flow(const Flow &flow) + void setSource(System \*source) + System \* getSource (void) + void setTarget(System \*target) + System \* getTarget (void) + void setName(std::string name) + std::string getName (void) + void connect(System \*source, System \*target) + void update(System \*source, System \*target, std::string name) + virtual double equation()=0 + Flow & operator=(const Flow &flow) ComplexFlow + ComplexFlow() + ComplexFlow(string name, double stock. System \*source, System \*target) double run()