NICOLAS NUCIFORA

SOFTWARE ENGINEER

CONTACT ME AT

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nuciforanicolas.github.io

linkedin.com/in/nuciforanicolas

SKILLS SUMMARY

●●●● Problem-solving

●●●● Software Development

●●●● Game Development (C#, Unity 3D)

●●●● Android development

●●●○ Data management (MySQL)

●●●● Object-oriented programming (C, C++, Java)

●●●○ Beckend developement (Php, Laravel)

●●●○ Frontend developement (Html, css, javascript)

●●●● Teamwork

PERSONAL PROFILE

Starting from zero, i followed the path offered by computer science department of University of Catania, getting passionate about game development, mobile development and software engineering. I'm quick to learn, creative to find solution, very curious and always willing to help.

EDUCATIONAL HISTORY

University of Catania
Bachelors degree of science | September 2017 - April 2021

- Vote: 110/110
- Studied software development, OOP programming, software engineering, game development, OS, internet security, database management, maths, mobile development, algorithm and data structure.
- Developed game for university experiment

WORK EXPERIENCE

Deloitte Consulting
Analyst | April 2021 - Current

- Analyst in customer engineering, Digital Customer
- Salesforce Developer

University of Catania
Gameplay programmer| September 2020 - Current

- Development, with a small team, of a 2.5D horror game as experiment for university of Catania
- Worked on the gameplay, small game mechanics and the principle enemy's artificial intelligence
- Programming Language: C#
- Unity 3D
- Learned how to work with a team: communication and coordination

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● ● ● ● Teamwork

PROJECTS

Taormina's Tresure Hunter
Android App

My first android app. It is a interactive tourist guide, where tourist have to play a "Tresure hunt" to find taormina's Tresure like theatre, monuments, and other fantastic place, rewarding them with esclusive images, documents and vouchers. (Repository: https://bit.ly/2BQyykI)

Cyber hunter
2D Android Game - Unity 2D - C#

This is my first 2D game made with unity and c# for a university exam. It is a 2D sci-fi game, with platform style, for android. (Repository: https://bit.ly/2Ac8EaX)

CERTIFICATIONS

Introduction to Game Development
Coursera

https://www.coursera.org/account/accomplishments/certificate/UYVKAN L3T9FD

Principles of Game Design
Coursera

https://www.coursera.org/account/accomplishments/certificate/367CUSL NH4BL

Game development for modern platforms
Coursera

https://www.coursera.org/account/accomplishments/certificate/LRQMB8 Q5U3RF

Python 3 Programming specialization
Coursera

https://www.coursera.org/account/accomplishments/specialization/certif icate/WGAMX96K35MB

LANGUAGE SKILL

Mother tongue: Italian

English

Listening	Reading	Speaking	Writing
B1	B1	B1	B1

PRIVICY POLICY