ASTROID SHOOTING GAME USING PYGAME LIBRARY

Md. Afnan Ul Haque
Associate AI Engineer
Next Solution Lab

OUTLINE

- Game Introduction

- Game Overview

- Control Instructions

- Winning/Loosing Method

- Game Termination

INTRODUCTION

- The Game is about Space and Asteroid.

- The Astroid Comes down from the space and Spaceship fires to destroy Asteroid.

- Player scores when he/she destroys each Astroid.

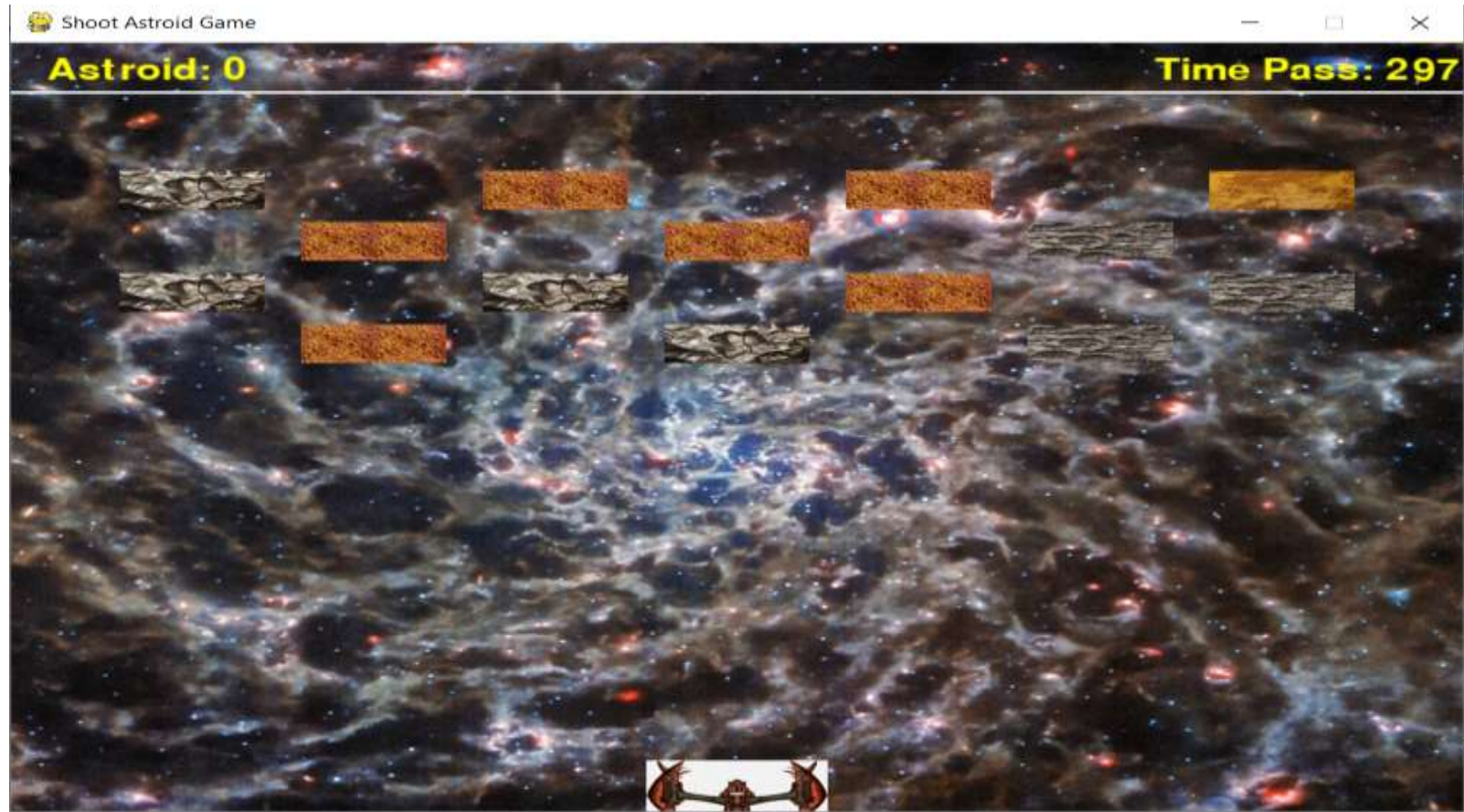# GAME OVERVIEW

GAME OVERVIEW

- If Play is pressed, the game starts.

- Game Control contains the instruction for game.

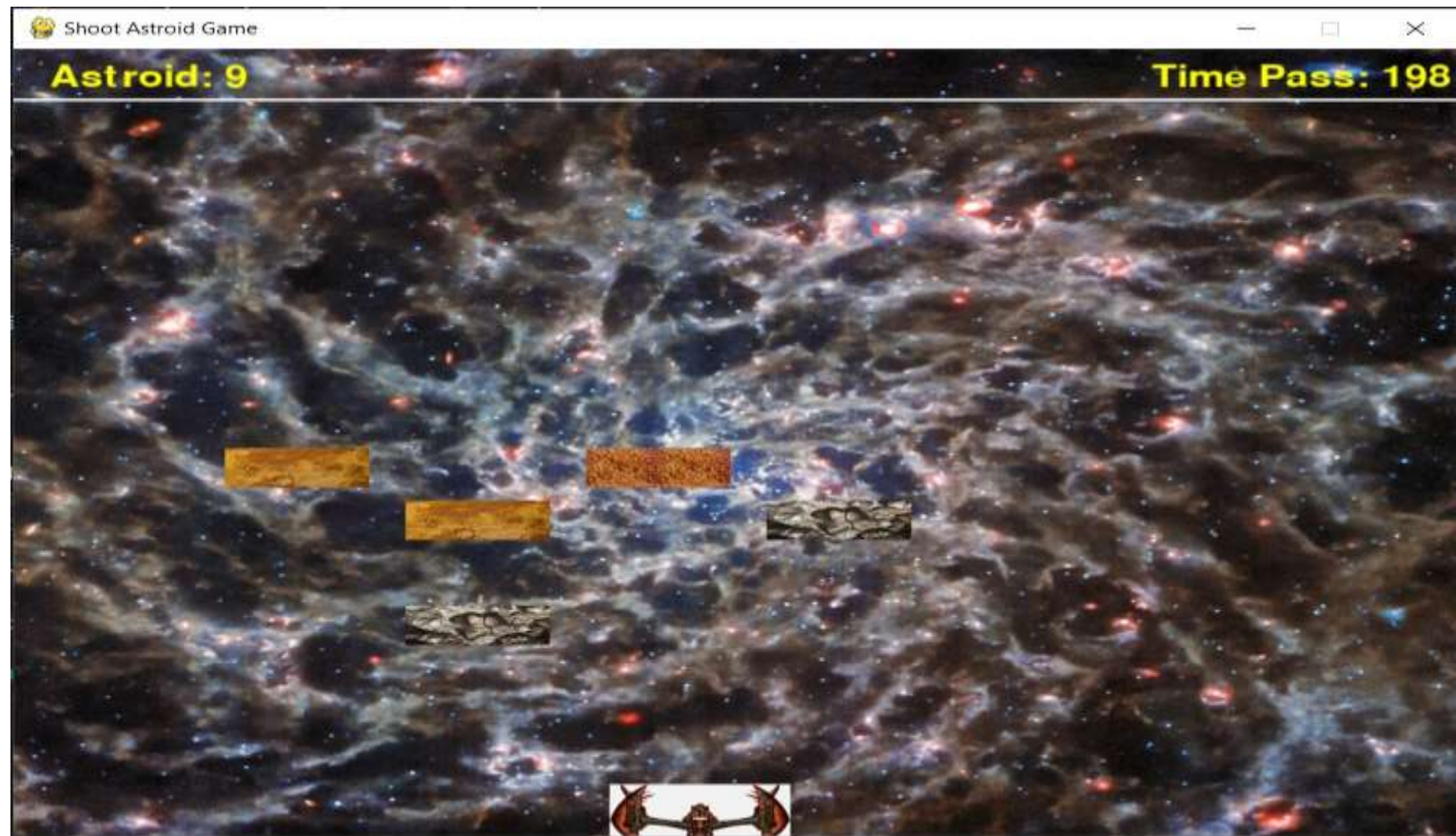- Exit is to Quit from game.

GAME CONTROL

GAME OVERVIEW

GAME OVERVIEW

- Player has to shoot with Space and move Spacecraft in any direction.

- Each time the game starts, new pattern of asteroid is designed.

- With each destruction, the astroids come closer to the Spacecraft.

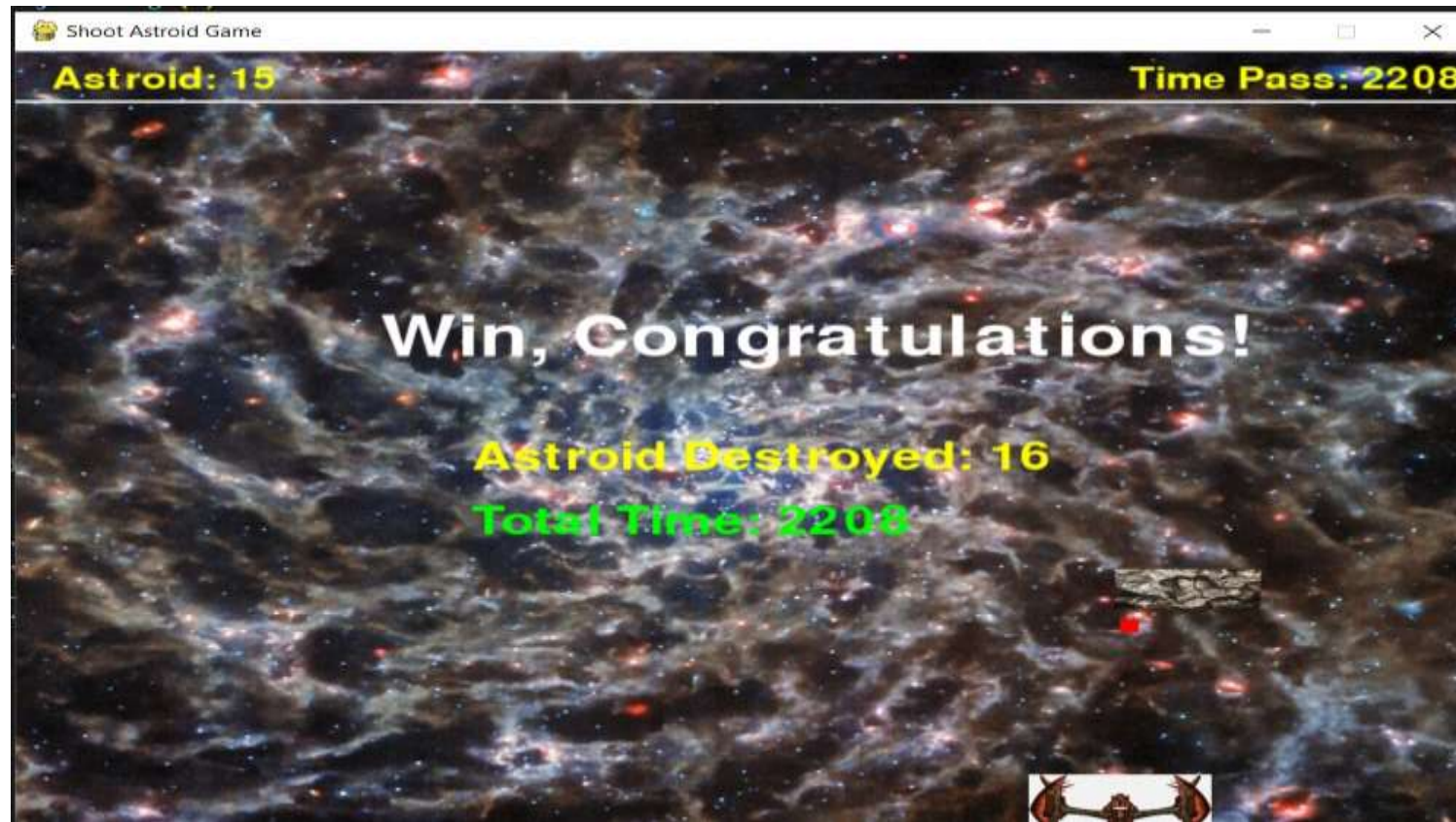- The Astroids moves into random direction, so be confident with the shot.
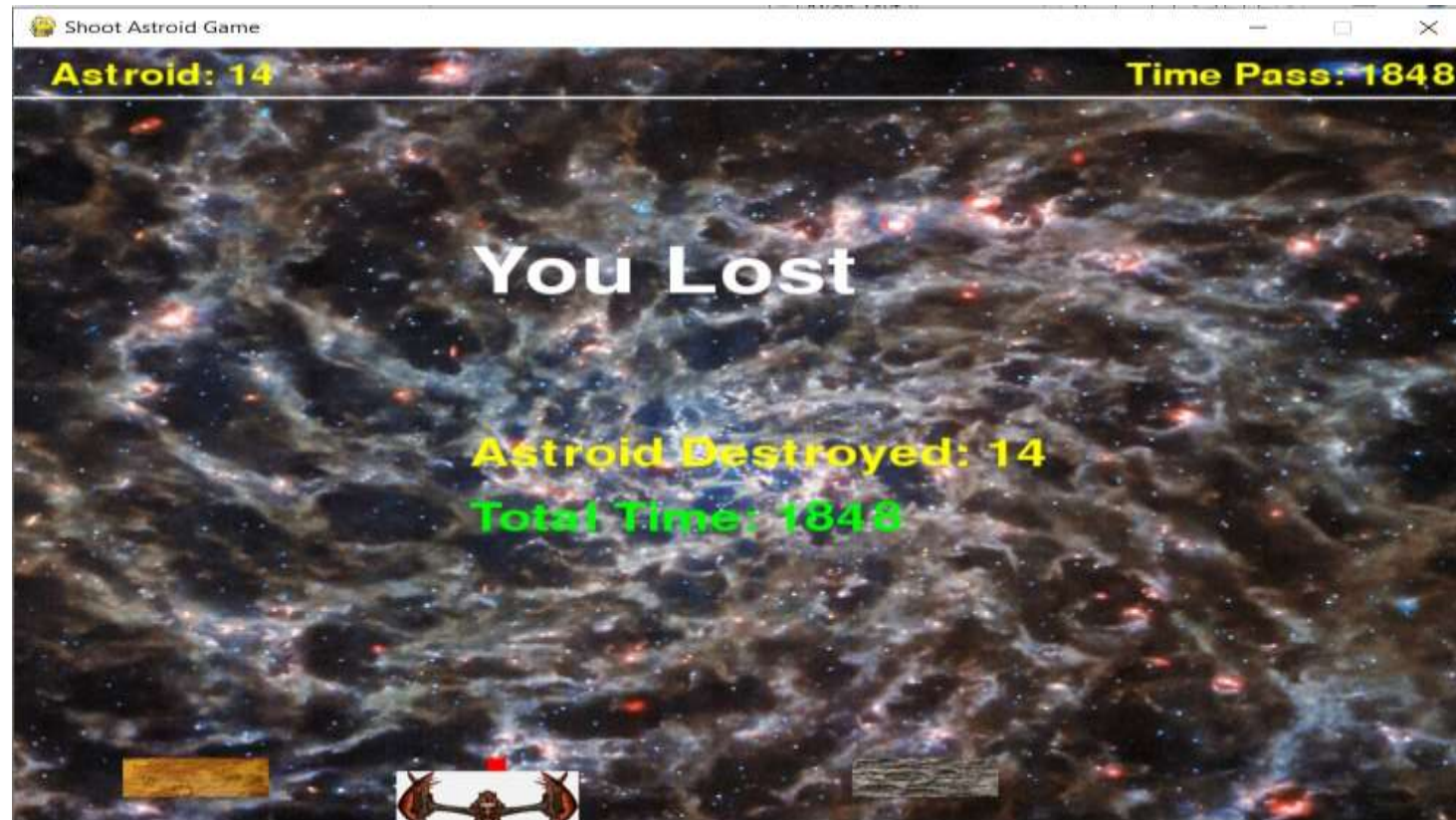
GAME PLAY

WINNING/LOOSING METHOD

- Player has to shoot all the astroids before the astroids crosses the spaceship.

- If player fails to shoot all the astroids, the game is lost.

- If player shoots all the astroids, the game is won.

WINNING/LOOSING METHOD

WINNING/LOOSING METHOD

GAME TERMINATION

- After Win / Loose, the Game is redirected to the Main Menu.

- Player can exit game by Exit button.

Thank You!