**Daily Scrum Meeting Minutes Sharing Notes:**

Dear All,

Please use this shared document for your Daily Scrum Meeting Minutes. As a team, you must meet every day that you develop, which must be five days per week (preferably weekdays), or 10 days per sprint (sprints are two weeks long), except for the holidays.

Daily scrum meeting can take place in-person or online. During each meeting, each one of you quickly report on what you have done since the last meeting, what you plan to do until the next meeting, and what are the hurdles, if any.

The meeting minutes must be taken during the meetings (not afterwards) and reflected directly on the shared document. Taking the minutes is a group effort and everyone contributes in taking the notes.

All daily scrum meeting minutes must be reflect in this one document, one meeting minute after the other in a sequential manner. You may make a copy of the template and paste it right when you start a new meeting, starting from a new page in this document for a new meeting.

At the beginning of each meeting, each individual signs up by adding his/her name in the new meeting minute as an attendee. During each meeting, you must report in order, for example, in ascending alphabetic order of your first names.

When you are done with your own report, you will start taking notes for the next person in line. The last person in the list will take the note for the first individual in the list who reports first. After everyone has reported, you will take a moment to go over the notes taken by your team mate for your report to double check its correctness and to make sure everything is reflected in the minutes properly.

If for any reason, you missed a meeting, you still must reflect your report in the meeting minutes and you must indicate in parentheses in the attendee list that you did not attending the meeting. This must not happen more than two times during the whole semester.

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 9/6 8:10pm

End time: 8:22pm

Alain:

* What was done since the last scrum meeting?
* Set up Unity and visual studio, tutorials
* What is planned to be done until the next scrum meeting?
* Keep looking at videos and tutorials relating to the hololens to incorporate this
* What are the hurdles?
* Technical issues, transfer info to new pc

Dhrumel:

* What was done since the last scrum meeting?
* Downloaded visual studio and unity and went over more c# docs
* What is planned to be done until the next scrum meeting?
* Continue ICave and getreal3d tutorials
* What are the hurdles?
* Unsure of our direction, waiting for ICave training.

Derrick:

* What was done since the last scrum meeting?
* Tutorials, setup visual studio and unity
* What is planned to be done until the next scrum meeting?
* More tutorials and get more familiar with mingle/agile
* What are the hurdles?
  + Time

Chetan:

* What was done since the last scrum meeting?
* Meeting with Ortega, and researching Unity
* What is planned to be done until the next scrum meeting?
* Looking at tutorials and downloading the tools needed
* What are the hurdles?
  + Time

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/7 9:44

End time: 9:54

Alain:

* What was done since the last scrum meeting?
* Reading about C# and collaboration with Unity
* What is planned to be done until the next scrum meeting?
* Familiarize with Hololens simulator
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Reviewed documentation on mingle/scrum/agile
* What is planned to be done until the next scrum meeting?
* Unity tutorials
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Install VStudio and Unity, done tutorials for C#
* What is planned to be done until the next scrum meeting?
* Some more tutorials on Unity
* What are the hurdles?
* None for this meeting

Dhrumel:

* What was done since the last scrum meeting?
* Continued ICave and getreal3d tutorials
* What is planned to be done until the next scrum meeting?
* Install unity and getreal3d software from icave website and start unity tutorials
* What are the hurdles?
* Nothing at the moment

Attendees: Alain, Chetan, Derrick, Dhrumel

Start time: 9/8 8:06pm

End time: 8:14

Alain:

* What was done since the last scrum meeting?
* Tutorials for hololens
* What is planned to be done until the next scrum meeting?
* More tutorials and figuring out what we’ll be focusing on
* What are the hurdles?
* Time

Chetan :

* What was done since the last scrum meeting?
* Tutorials for Unity
* What is planned to be done until the next scrum meeting?
* More Unity tutorials
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Catching up with emails and documentation
* What is planned to be done until the next scrum meeting?
* Download software from icave and icave tutorials
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Installed software from icave website and started Unity tutorial basics
* What is planned to be done until the next scrum meeting?
* Complete Unity tutorial- basics of VR development
* What are the hurdles?
* Time

Attendees: Alain, Derrick, Chetan, Dhrumel

Start time: 9/9 8:03pm

End time: 8:13

Alain:

* What was done since the last scrum meeting?
* Hololens tutorials
* What is planned to be done until the next scrum meeting?
* Unity tutorials
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Unity tutorials
* What is planned to be done until the next scrum meeting?
* Learning Unity simulator
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Hololens tutorials
* What is planned to be done until the next scrum meeting?
* Unity tutorials
* What are the hurdles?
* Technical issues

Dhrumel:

* What was done since the last scrum meeting?
* Completed Unity tutorial - basics of VR development
* What is planned to be done until the next scrum meeting?
* ICave and getreal3d tutorials
* What are the hurdles?
* Issues with getreal3d passcode

Attendees: Alain, Derrick, Chetan, Dhrumel

Start time: 9/12 9:31pm

End time: 9:40

Alain:

* What was done since the last scrum meeting?
* Unity tutorials
* What is planned to be done until the next scrum meeting?
* Gestures on Hololens
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Unity simulator
* What is planned to be done until the next scrum meeting?
* ICave buildmaster tutorial
* What are the hurdles?
* Laptop broke

Chetan:

* What was done since the last scrum meeting?
* Unity tutorials
* What is planned to be done until the next scrum meeting?
* More tutorials and practicing
* What are the hurdles?
* Nothing

Dhrumel:

* What was done since the last scrum meeting?
* Completed ICave and getreal3d tutorials
* What is planned to be done until the next scrum meeting?
* Start VR game tutorial 1
* What are the hurdles?
* None

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/13 8:02pm

End time: 8:14

Alain:

* What was done since the last scrum meeting?
* Gestures on Hololens
* What is planned to be done until the next scrum meeting?
* Gestures on hololens
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Started unity game tutorial 1
* What is planned to be done until the next scrum meeting?
* Continue Unity VR game tutorial 1 and brainstorming for project
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Meeting with Ortega to schedule ICave tutorial
* What is planned to be done until the next scrum meeting?
* ICave tutorials and brainstorming for project ideas
* What are the hurdles?

Chetan:

* What was done since the last scrum meeting?
* Unity tutorials
* What is planned to be done until the next scrum meeting?
* C# tutorials
* What are the hurdles?
* Need to install a different version of Windows 10

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/14 9:30pm

End time: 9:33

Alain:

* What was done since the last scrum meeting?
* Gestures on Hololens
* What is planned to be done until the next scrum meeting?
* Gestures on Hololens
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Unity and C# tutorials
* What is planned to be done until the next scrum meeting?
* Hololens tutorials
* What are the hurdles?
* Time, windows issues

Dhrumel:

* What was done since the last scrum meeting?
* Continued Unity VR game tutorial 1 and brainstorming for project
* What is planned to be done until the next scrum meeting?
* Complete Unity VR game tutorial 1
* What are the hurdles?
* No icave access, making it difficult to brainstorm ideas

Derrick:

* What was done since the last scrum meeting?
* Was not able to meet with Ortega, visited ICave
* What is planned to be done until the next scrum meeting?
* Brainstorming for project, and meeting with Ortega
* What are the hurdles?
* Classes

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/15 8:02pm

End time: 8:14

Alain:

* What was done since the last scrum meeting?
* Gestures on Hololens, got project idea approved
* What is planned to be done until the next scrum meeting?
* Gestures on Hololens and planning for project
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Meet with Ortega to discuss project
* What is planned to be done until the next scrum meeting?
* Research ideas for project
* What are the hurdles?
* None

Dhrumel:

* What was done since the last scrum meeting?
* Completed Unity VR game tutorial 1
* What is planned to be done until the next scrum meeting?
* Start Unity VR game tutorial 2
* What are the hurdles?
* Unable to access I-Cave

Chetan:

* What was done since the last scrum meeting?
* Hololens tutorials
* What is planned to be done until the next scrum meeting?
* Unity and Hololens
* What are the hurdles?
* Had issues with the Hololens software and had to reinstall everything

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/16 8:01pm

End time: 8:11pm

Alain:

* What was done since the last scrum meeting?
* Gestures on Hololens and planning for project
* What is planned to be done until the next scrum meeting?
* Implement project User Stories
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Started Unity VR game tutorial 2
* What is planned to be done until the next scrum meeting?
* Complete Unity VR game tutorial 2
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Unity and Hololens
* What is planned to be done until the next scrum meeting?
* Unity and C#
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Research ideas for project
* What is planned to be done until the next scrum meeting?
* Meet with Ortega and get idea approved
* What are the hurdles?
* None

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/19 9:30pm

End time:9:40

Chetan:

* What was done since the last scrum meeting?
* Met with Alain to discuss the project
* What is planned to be done until the next scrum meeting?
* Research on the puzzle
* What are the hurdles?
* Technical issues

Alain:

* What was done since the last scrum meeting?
* Met with Chetan, implementation of manipulation user story
* What is planned to be done until the next scrum meeting?
* Implement manipulation of puzzle
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Completed VR game tutorial 2, ICave training, started discussing project ideas
* What is planned to be done until the next scrum meeting?
* Work with ICave simulator, continue to discuss project ideas
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Completed ICave training and met about project
* What is planned to be done until the next scrum meeting?
* Implement User Stories
* What are the hurdles?
* Time, technical issues, need to clarify with Product Owner about project

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/20 8:02pm

End time: 8:12

Derrick:

* What was done since the last scrum meeting?
* Meet with Ortega
* What is planned to be done until the next scrum meeting?
* Work on tests for ICave
* What are the hurdles?
* Other classes and limited PC access

Dhrumel:

* What was done since the last scrum meeting?
* Went over research docs for project ideas, worked with simulator
* What is planned to be done until the next scrum meeting?
* Go to icave and discuss project ideas for application
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Implemented a simple game
* What is planned to be done until the next scrum meeting?
* Work on use cases
* What are the hurdles?
* Time, Technical issues

Alain:

* What was done since the last scrum meeting?
* Implement manipulation of puzzle
* What is planned to be done until the next scrum meeting?
* Implement manipulation of puzzle
* What are the hurdles?
* Time

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/21 9:30pm

End time: 9:40

Alain:

* What was done since the last scrum meeting?
* Implement manipulation of puzzle
* What is planned to be done until the next scrum meeting?
* Implement manipulation of puzzle
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Finalize Project idea
* What is planned to be done until the next scrum meeting?
* Finishing details about project ideas and start coding
* What are the hurdles?
* No computer at home

Chetan:

* What was done since the last scrum meeting?
* Use case 1 & 2
* What is planned to be done until the next scrum meeting?
* Other use cases
* What are the hurdles?
* time

Dhrumel:

* What was done since the last scrum meeting?
* Met with Leonardo to discuss ideas and implementation of application
* What is planned to be done until the next scrum meeting?
* Finalize on application, submit proposal to Ortega
* What are the hurdles?
* Time and 2 midterms

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/22 8:00pm

End time: 8:10pm

Dhrumel:

* What was done since the last scrum meeting?
* Finalized on application, submitted proposal to Ortega
* What is planned to be done until the next scrum meeting?
* Have proposal approved, plan on implementation
* What are the hurdles?
* Time

Alain:

* What was done since the last scrum meeting?
* Implement manipulation of puzzle
* What is planned to be done until the next scrum meeting?
* Implement manipulation of puzzle
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Use Case 3 & 4
* What is planned to be done until the next scrum meeting?
* Sequence diagrams
* What are the hurdles?
* time

Derrick:

* What was done since the last scrum meeting?
* Brainstorming and tutorials
* What is planned to be done until the next scrum meeting?
* Submit idea and get it approved
* What are the hurdles?
* No laptop

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/23 8:01pm

End time: 8:12pm

Dhrumel:

* What was done since the last scrum meeting?
* Had proposal approved, formulated a project plan
* What is planned to be done until the next scrum meeting?
* Start development of our prototype
* What are the hurdles?
* Limited Icave access hours

Alain:

* What was done since the last scrum meeting?
* Implement manipulation of puzzle
* What is planned to be done until the next scrum meeting?
* Implement manipulation of puzzle
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Use cases reinstalling on Unity and Visual Studio
* What is planned to be done until the next scrum meeting?
* Get the issue solved for my laptop.
* What are the hurdles?
* Need a WIN10 Pro for my laptop. Some features not supported on Win10 Home.

Derrick:

* What was done since the last scrum meeting?
* Finalize on application, submit proposal to Ortega
* What is planned to be done until the next scrum meeting?
* Started implementing User Stories
* What are the hurdles?
* No computer at home, time

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/26 9:30pm

End time: 9:45pm

Alain:

* What was done since the last scrum meeting?
* Worked on implementation of manipulating the maze
* What is planned to be done until the next scrum meeting?
* Implement manipulation of puzzle
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Started to develop the environment for the program
* What is planned to be done until the next scrum meeting?
* Will keep working on this to have something to test by Wednesday
* What are the hurdles?
* Time, Technical issues with VS

Dhrumel:

* What was done since the last scrum meeting?
* Built basic environment for prototype
* What is planned to be done until the next scrum meeting?
* Import more assets
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Faced issues with unity and C#
* What is planned to be done until the next scrum meeting?
* Work on fixing this issue
* What are the hurdles?
* Incompatible windows

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/27 8:02pm

End time: 8:13pm

Alain:

* What was done since the last scrum meeting?
* Placing puzzle on desired location
* What is planned to be done until the next scrum meeting?
* Finish working on placing the puzzle on desired location
* What are the hurdles?
* Have to review Linear algebra

Derrick:

* What was done since the last scrum meeting?
* Develop the environment
* What is planned to be done until the next scrum meeting?
* Add more stuff to be tested tomorrow at the ICAVE
* What are the hurdles?
* Technical issue (VS)

Dhrumel:

* What was done since the last scrum meeting?
* Added more assets to the environment
* What is planned to be done until the next scrum meeting?
* Position assets correctly in environment
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Working on creating game board.
* What is planned to be done until the next scrum meeting?
* Work more on game board.
* What are the hurdles?
* Time

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/28 9:43pm

End time: 9:55pm

Alain:

* What was done since the last scrum meeting?
* Worked on interactmaze user story
* What is planned to be done until the next scrum meeting?
* Work on same user story
* What are the hurdles?
* time

Derrick:

* What was done since the last scrum meeting?
* Tested environment and added more/better objects
* What is planned to be done until the next scrum meeting?
* Work on scripts
* What are the hurdles?
* Visual Studio crashing

Dhrumel:

* What was done since the last scrum meeting?
* Positioned assets correctly and added some more assets
* What is planned to be done until the next scrum meeting?
* Add components to game objects
* What are the hurdles?
* none

Chetan:

* What was done since the last scrum meeting?
* Worked on board. Divided the board into equal grids.
* What is planned to be done until the next scrum meeting?
* Work on Game Board.
* What are the hurdles?
* Time

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 9/29 8:05pm

End time: 8:15pm

Alain:

* What was done since the last scrum meeting?
* Finished interactmaze user story and started working on connecting two players
* What is planned to be done until the next scrum meeting?
* Keep working on connecting two players
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Tried to fix visualstudio and reviewed gitlab
* What is planned to be done until the next scrum meeting?
* Start a textUpdater script with team member
* What are the hurdles?
* Visualstudio at school crashing, no pc at home

Dhrumel:

* What was done since the last scrum meeting?
* Added rigidbody and boxcollider components to game objects
* What is planned to be done until the next scrum meeting?
* Add a script to update text
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Was not able to work on project
* What is planned to be done until the next scrum meeting?
* Work on board
* What are the hurdles?
* Time, other assignments

Attendees: Alain, Derrick, Chetan, Dhrumel

Start time: 9/30 8:02pm

End time: 8:12pm

Alain:

* What was done since the last scrum meeting?
* Worked on connecting 2 players(BeginGame)
* What is planned to be done until the next scrum meeting?
* Work on setting up the game and connecting 2 players(BeginGame)
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Create script
* What is planned to be done until the next scrum meeting?
* Fix VS and test script
* What are the hurdles?
* No way to work on project from home

Dhrumel:

* What was done since the last scrum meeting?
* Created script to update text
* What is planned to be done until the next scrum meeting?
* Test script
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Completed the game board.
* What is planned to be done until the next scrum meeting?
* Work on the buttons on each grid..
* What are the hurdles?
* Time

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 10/3 9:30pm

End time: 9:33pm

Alain:

* What was done since the last scrum meeting?
* Worked on connecting 2 players(BeginGame)
* What is planned to be done until the next scrum meeting?
* Work on setting up the game and connecting 2 players(BeginGame)
* What are the hurdles?
* Time and I got the Flu

Derrick:

* What was done since the last scrum meeting?
* Script was tested on ICAVE
* What is planned to be done until the next scrum meeting?
* Fix script and VS
* What are the hurdles?
* Can only work from school computers/No VS

Dhrumel:

* What was done since the last scrum meeting?
* Tested script in the cave
* What is planned to be done until the next scrum meeting?
* Edit script to correct errors
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Made button for 1 grid.
* What is planned to be done until the next scrum meeting?
* Make buttons for every grid.
* What are the hurdles?
* Time.

Attendees: Alain, Derrick, Dhrumel, Chetan

Start time: 10/4 8:06pm

End time: 8:20pm

Alain:

* What was done since the last scrum meeting?
* Worked on connecting 2 players(BeginGame)
* What is planned to be done until the next scrum meeting?
* Work on setting up the game and connecting 2 players(BeginGame)
* What are the hurdles?
* Time and still have the Flu

Chetan:

* What was done since the last scrum meeting?
* Made buttons for all grids.
* What is planned to be done until the next scrum meeting?
* Make the buttons clickable once.
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Edited script to correct errors
* What is planned to be done until the next scrum meeting?
* Continue to fix errors
* What are the hurdles?
* Limited icave access

Derrick:

* What was done since the last scrum meeting?
* Fixed script
* What is planned to be done until the next scrum meeting?
* Work on environment and add script to other objects
* What are the hurdles?
* Still no VS

Attendees: Alain, Chetan, Derrick, Dhrumel

Start time: 10/5 9:35pm

End time: 9:45pm

Alain:

* What was done since the last scrum meeting?
* Worked on connecting 2 players(BeginGame)
* What is planned to be done until the next scrum meeting?
* Work on setting up the game and connecting 2 players(BeginGame)
* What are the hurdles?
* Flu and Hurricane preparation

Derrick:

* What was done since the last scrum meeting?
* Not much. School closed at 5pm
* What is planned to be done until the next scrum meeting?
* Work on documentation
* What are the hurdles?
* Matthew/School closed

Dhrumel:

* What was done since the last scrum meeting?
* Fixed errors in script
* What is planned to be done until the next scrum meeting?
* Add more objects
* What are the hurdles?
* Fiu shut and preparation for Matthew

Chetan:

* What was done since the last scrum meeting?
* Worked on making the buttons clickable just once.
* What is planned to be done until the next scrum meeting?
* Finish with buttons.
* What are the hurdles?
* None.

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/6 8:00pm

End time: 8:11pm

Alain:

* What was done since the last scrum meeting?
* Worked on connecting 2 players(BeginGame)
* What is planned to be done until the next scrum meeting?
* Work on setting up the game and connecting 2 players(BeginGame)
* What are the hurdles?
* Flu and Hurricane preparation

Dhrumel:

* What was done since the last scrum meeting?
* Added more objects
* What is planned to be done until the next scrum meeting?
* Add components to objects
* What are the hurdles?
* No icave access due to Matthew

Derrick:

* What was done since the last scrum meeting?
* Worked on docs
* What is planned to be done until the next scrum meeting?
* Work on docs
* What are the hurdles?
* Matthew/School closed

Chetan:

* What was done since the last scrum meeting?
* Nothing since hurricane.
* What is planned to be done until the next scrum meeting?
* Complete button story.
* What are the hurdles?
* Time.

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/7 8:00pm

End time: 8:10pm

Alain:

* What was done since the last scrum meeting?
* Worked on connecting 2 players(BeginGame)
* What is planned to be done until the next scrum meeting?
* Work on setting up the game and connecting 2 players(BeginGame)
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Added components to objects
* What is planned to be done until the next scrum meeting?
* Work on documents
* What are the hurdles?
* No icave access

Derrick:

* What was done since the last scrum meeting?
* Nothing
* What is planned to be done until the next scrum meeting?
* Fix VS on Monday
* What are the hurdles?
* Matthew/School closed

Chetan:

* What was done since the last scrum meeting?
* Worked on fixing the issue with 2 buttons.
* What is planned to be done until the next scrum meeting?
* Finish it.
* What are the hurdles?
* Time.

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/10 7:30pm

End time: 7:43pm

Alain:

* What was done since the last scrum meeting?
* Connection user story and the documentation
* What is planned to be done until the next scrum meeting?
* Begin working on the game loop
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Research on screen display
* What is planned to be done until the next scrum meeting?
* Begin development of screen display
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Fixed Visual Studio with the help of the technician
* What is planned to be done until the next scrum meeting?
* Start a new script for display
* What are the hurdles?
* VS crashed again

Chetan:

* What was done since the last scrum meeting?
* Use case and sequence diagrams
* What is planned to be done until the next scrum meeting?
* Begin working on the game algorithm
* What are the hurdles?
* None

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/11 8:00pm

End time: 8:10pm

Alain:

* What was done since the last scrum meeting?
* Began work on the game loop
* What is planned to be done until the next scrum meeting?
* Continue working on the game loop
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Began development of screen display
* What is planned to be done until the next scrum meeting?
* Test existing code on ICAVE
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Went to the tech lab to once again fix VS
* What is planned to be done until the next scrum meeting?
* Test scripts on ICAVE
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Began working on the game algorithm
* What is planned to be done until the next scrum meeting?
* Continue working on the game algorithm
* What are the hurdles?
* None

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/12 8:05pm

End time: 8:17pm

Alain:

* What was done since the last scrum meeting?
* Continued working on the game loop
* What is planned to be done until the next scrum meeting?
* Work on the game loop
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Tested existing code on ICAVE
* What is planned to be done until the next scrum meeting?
* Complete development of screen display
* What are the hurdles?
* Time

Derrick:

* What was done since the last scrum meeting?
* Tested scripts on ICAVE
* What is planned to be done until the next scrum meeting?
* Complete development of screen
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Continued work on the game algorithm
* What is planned to be done until the next scrum meeting?
* Continue working on the game algorithm
* What are the hurdles?
* None

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/13 8:03pm

End time: 8:12pm

Alain:

* What was done since the last scrum meeting?
* Work on the game loop
* What is planned to be done until the next scrum meeting?
* Worked on Blender tutorials
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Completed development of screen display, added more objects
* What is planned to be done until the next scrum meeting?
* Test screen display with multiple objects
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Completed development of screen display and added more objects
* What is planned to be done until the next scrum meeting?
* Test screen display with the additional objects
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Continued work on the game algorithm
* What is planned to be done until the next scrum meeting?
* Continue working on the game algorithm
* What are the hurdles?
* None

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/14 8:00pm

End time: 8:11pm

Alain:

* What was done since the last scrum meeting?
* Finished some blender tutorials
* What is planned to be done until the next scrum meeting?
* Create a maze and ball
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Tested screen display with multiple objects
* What is planned to be done until the next scrum meeting?
* Finalize on screen display with multiple objects
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Tested screen display with the additional objects
* What is planned to be done until the next scrum meeting?
* Finalize on screen display
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Continued work on the game algorithm
* What is planned to be done until the next scrum meeting?
* Continue working on the game algorithm
* 19What are the hurdles?
* None

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/17 8:05pm

End time: 8:18pm

Alain:

* What was done since the last scrum meeting?
* Designed a maze and implemented it
* What is planned to be done until the next scrum meeting?
* Implement a UI
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Finalized on screen display with multiple objects
* What is planned to be done until the next scrum meeting?
* Optimize display code
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Finalize in-game screen and added new objects
* What is planned to be done until the next scrum meeting?
* Edit new objects’ components
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Implementing the Game Algorithm.
* What is planned to be done until the next scrum meeting?
* Implementing the Game Algorithm.
* What are the hurdles?
* Time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/18 7:55pm

End time: 8:10pm

Alain:

* What was done since the last scrum meeting?
* Implemented a UI
* What is planned to be done until the next scrum meeting?
* Create a Timer for the Game loop
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Optimized display code to avoid interference between objects
* What is planned to be done until the next scrum meeting?
* Add more kitchen assets
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Edited components
* What is planned to be done until the next scrum meeting?
* Finish editing components, start docs
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Implementing the Game Algorithm.
* What is planned to be done until the next scrum meeting?
* Implementing the Game Algorithm.
* What are the hurdles?
* Time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/19 8:03pm

End time: 8:17pm

Alain:

* What was done since the last scrum meeting?
* Created a Timer for the Game loop
* What is planned to be done until the next scrum meeting?
* Connect the Timer to the UI
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Added more assets
* What is planned to be done until the next scrum meeting?
* Add functionalities for each asset
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Almost finished working on objects’ components
* What is planned to be done until the next scrum meeting?
* Finish and work on Documents
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Implementing the Game Algorithm.
* What is planned to be done until the next scrum meeting?
* Work on Restart Button and Select Sides
* What are the hurdles?
* Time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/20 8:12pm

End time: 8:31pm

Alain:

* What was done since the last scrum meeting?
* Created a Timer for the Game loop and connected it to UI
* What is planned to be done until the next scrum meeting?
* Allow the player to win the game
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Added functionalities for each asset
* What is planned to be done until the next scrum meeting?
* Add display for each asset
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Worked on display script
* What is planned to be done until the next scrum meeting?
* Finish documents
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Work on Restart Button and Select Sides
* What is planned to be done until the next scrum meeting?
* Work on Restart Button and Select Sides
* What are the hurdles?
* Time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/21 8:00pm

End time: 8:11pm

Alain:

* What was done since the last scrum meeting?
* Created a goal state
* What is planned to be done until the next scrum meeting?
* Documentation
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Added display for each asset
* What is planned to be done until the next scrum meeting?
* Add some more kitchen assets
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Worked on documents
* What is planned to be done until the next scrum meeting?
* Prepare for bi-weekly meeting
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Work on Restart Button and Select Sides
* What is planned to be done until the next scrum meeting?
* Test the Game
* What are the hurdles?
* None

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/24 8:05pm

End time: 8:20pm

Alain:

* What was done since the last scrum meeting?
* Documentation
* What is planned to be done until the next scrum meeting?
* Integration Testing with the hololens and tweaks
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Added kitchen assets
* What is planned to be done until the next scrum meeting?
* Add functionality components for each asset
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Worked on Heating script
* What is planned to be done until the next scrum meeting?
* Keep developing script
* What are the hurdles?
* None

Chetan:

* What was done since the last scrum meeting?
* Test the tic tac toe game
* What is planned to be done until the next scrum meeting?
* Test other conditions
* What are the hurdles?
* Time.

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/25 7:30pm

End time: 7:45pm

Alain:

* What was done since the last scrum meeting?
* Tested on hololens, made tweaks, debugged
* What is planned to be done until the next scrum meeting?
* Work on Implementing events
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Added functionality components for each asset
* What is planned to be done until the next scrum meeting?
* Test each asset
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Worked on heating script
* What is planned to be done until the next scrum meeting?
* Finish script for testing
* What are the hurdles?

Chetan:

* What was done since the last scrum meeting?
* Test the game
* What is planned to be done until the next scrum meeting?
* Text the last condition of the game
* What are the hurdles?
* None

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/26 8:30pm

End time: 8:50pm

Alain:

* What was done since the last scrum meeting?
* Worked on implementing events, it got backlogged
* What is planned to be done until the next scrum meeting?
* Improve the game cycle
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Tested each asset
* What is planned to be done until the next scrum meeting?
* Begin code for food items
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Finished and tested script
* What is planned to be done until the next scrum meeting?
* Fix script
* What are the hurdles?
* time

Chetan:

* What was done since the last scrum meeting?
* Watch tutorials to develop the UI for the maze game.
* What is planned to be done until the next scrum meeting?
* Watch tutorials to develop the UI for the maze game.
* What are the hurdles?
* None.

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/27 8:00pm

End time: 8:12pm

Alain:

* What was done since the last scrum meeting?
* Improved the game cycle
* What is planned to be done until the next scrum meeting?
* Debug some issues with Unity
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Began code for food items
* What is planned to be done until the next scrum meeting?
* Code for display when object collides with platform
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Started new script
* What is planned to be done until the next scrum meeting?
* Develop new script and buttons
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Watch tutorials to develop the UI for the maze game.
* What is planned to be done until the next scrum meeting?
* Watch tutorials to develop the difficulty menu for the maze game.
* What are the hurdles?
* None

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/28 7:30pm

End time: 7:40pm

Alain:

* What was done since the last scrum meeting?
* Fixed Unity
* What is planned to be done until the next scrum meeting?
* Improve the Game Cyele
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Coded for display when object collides with platform
* What is planned to be done until the next scrum meeting?
* Code for display when food enters object
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Worked on new stoveObject script
* What is planned to be done until the next scrum meeting?
* Finish script
* What are the hurdles?
* none

Chetan:

* What was done since the last scrum meeting?
* Watch tutorials to develop the difficulty menu for the maze game.
* What is planned to be done until the next scrum meeting?
* Implement
* What are the hurdles?
* Time and mid terms nearing.

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 10/31 9:00pm

End time: 9:12pm

Alain:

* What was done since the last scrum meeting?
* Improved game cycle
* What is planned to be done until the next scrum meeting?
* Prepare the game cycle for multiplayer
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Coded for display when food enters object
* What is planned to be done until the next scrum meeting?
* Code for display when multiple food items enter object
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Finished stoveObject script
* What is planned to be done until the next scrum meeting?
* Finish heatingv2 script
* What are the hurdles?
* none

Chetan:

* What was done since the last scrum meeting?
* Implement a simple button menu for maze game
* What is planned to be done until the next scrum meeting?
* Carry on with Implementation a simple button menu for maze game
* What are the hurdles?
* Time and mid terms nearing.

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/01 9:05pm

End time: 9:15pm

Alain:

* What was done since the last scrum meeting?
* Prepared game cycle for multiplayer
* What is planned to be done until the next scrum meeting?
* Test the game cycle
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Coded for display when multiple food items enter object
* What is planned to be done until the next scrum meeting?
* Code for display when multiple food items exit object
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Worked on heatingv2 script and buttons
* What is planned to be done until the next scrum meeting?
* Finish button for testing
* What are the hurdles?
* none

Chetan:

* What was done since the last scrum meeting?
* Implement a simple button menu for maze game
* What is planned to be done until the next scrum meeting?
* Carry on with Implementation a simple button menu for maze game
* What are the hurdles?
* Time and mid terms nearing.

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/02 8:30pm

End time: 8:42pm

Alain:

* What was done since the last scrum meeting?
* Tested the game cycle
* What is planned to be done until the next scrum meeting?
* Add different difficulties
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Coded for display when multiple food items exit object
* What is planned to be done until the next scrum meeting?
* Code for display when object exits platform
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Worked on button
* What is planned to be done until the next scrum meeting?
* Tested
* What are the hurdles?
* none

Chetan:

* What was done since the last scrum meeting?
* Implement a simple button menu for maze game
* What is planned to be done until the next scrum meeting?
* Carry on with Implementation a simple button menu for maze game
* What are the hurdles?
* Health (cold and cough)

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/03 7:45pm

End time: 7:55pm

Alain:

* What was done since the last scrum meeting?
* Added difficulties
* What is planned to be done until the next scrum meeting?
* Create additional mazes
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Coded for display when object exits platform
* What is planned to be done until the next scrum meeting?
* Code for display when multiple objects enter/exit platform
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Finished button
* What is planned to be done until the next scrum meeting?
* Work on docs
* What are the hurdles?
* Need to test button in cave

Chetan:

* What was done since the last scrum meeting?
* Implement a simple button menu for maze game
* What is planned to be done until the next scrum meeting?
* Carry on with Implementation a simple button menu for maze game
* What are the hurdles?
* Health (cold and cough)

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/04 8:12pm

End time: 8:25pm

Alain:

* What was done since the last scrum meeting?
* Used blender to make mazes
* What is planned to be done until the next scrum meeting?
* Documentation
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Coded for display when multiple objects enter/exit platform
* What is planned to be done until the next scrum meeting?
* Import output items for cooking process
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Tested button on simulator
* What is planned to be done until the next scrum meeting?
* Work on assets/docs
* What are the hurdles?
* none

Chetan:

* What was done since the last scrum meeting?
* Implement a simple button menu for maze game
* What is planned to be done until the next scrum meeting?
* Carry on with Implementation a simple button menu for maze game
* What are the hurdles?
* Health (cold and cough)

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/07 8:00pm

End time: 8:10pm

Alain:

* What was done since the last scrum meeting?
* Documentation
* What is planned to be done until the next scrum meeting?
* Begin to implement the ability to Reset the game
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Make some changes in the size and style of buttons.
* What is planned to be done until the next scrum meeting?
* Do a few more changes and make it appear good.
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Imported output items
* What is planned to be done until the next scrum meeting?
* Create process for the blender
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Added functionalities to the button
* What is planned to be done until the next scrum meeting?
* Start working on animations
* What are the hurdles?
* time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/08 8:05pm

End time: 8:15pm

Alain:

* What was done since the last scrum meeting?
* Bagan implement the ability to Reset the game
* What is planned to be done until the next scrum meeting?
* Continue to implement the ability to Reset the game
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Test the buttons on hololens.
* What is planned to be done until the next scrum meeting?
* Solve the display glitches in hololens.
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Created process for the blender
* What is planned to be done until the next scrum meeting?
* Display output of blender in multiple glasses
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Worked on animations
* What is planned to be done until the next scrum meeting?
* Try to finish animations for testing
* What are the hurdles?
* time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/09 8:15pm

End time: 8:25pm

Alain:

* What was done since the last scrum meeting?
* Continue to implement the ability to Reset the game
* What is planned to be done until the next scrum meeting?
* Continue to implement the ability to Reset the game
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Trying to fix the display issues appearing on hololens.
* What is planned to be done until the next scrum meeting?
* Test the changes made again on hololens.
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Displayed output of blender in multiple glasses
* What is planned to be done until the next scrum meeting?
* Display blending animation
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Finished some animations and tested
* What is planned to be done until the next scrum meeting?
* Need to fix button
* What are the hurdles?
* time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/10 9:00pm

End time: 9:11pm

Alain:

* What was done since the last scrum meeting?
* Continue to implement the ability to Reset the game
* What is planned to be done until the next scrum meeting?
* Test the feature
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Testing of new UI done
* What is planned to be done until the next scrum meeting?
* Make a few more changes and test it again on hololens.
* What are the hurdles?
* Time

Dhrumel:

* What was done since the last scrum meeting?
* Displayed blending animation
* What is planned to be done until the next scrum meeting?
* Add wait time functionality
* What are the hurdles?
* Compatibility issues with new icave plugin

Derrick:

* What was done since the last scrum meeting?
* Worked on buttons and scripts
* What is planned to be done until the next scrum meeting?
* Fix button issues
* What are the hurdles?
* time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/11 8:45pm

End time: 8:53pm

Alain:

* What was done since the last scrum meeting?
* Testing the feature
* What is planned to be done until the next scrum meeting?
* Documentation
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Changes were tested.
* What is planned to be done until the next scrum meeting?
* Buttons!
* What are the hurdles?
* The tagalong tutorial i referred to, did not make the buttons tagalong.

Dhrumel:

* What was done since the last scrum meeting?
* Added wait time functionality
* What is planned to be done until the next scrum meeting?
* Display pseudocode for loop
* What are the hurdles?
* Compatibility issues with new icave plugin

Derrick:

* What was done since the last scrum meeting?
* Worked on buttons/script
* What is planned to be done until the next scrum meeting?
* Finish/fix buttons script
* What are the hurdles?
* Time and need to test at cave

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/14 8:00pm

End time: 8:10pm

Alain:

* What was done since the last scrum meeting?
* Documentation
* What is planned to be done until the next scrum meeting?
* Improve Reset
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Watched a new tutorial and tried doing it a different way.
* What is planned to be done until the next scrum meeting?
* Test on hololens.
* What are the hurdles?
* Time and access to device.

Dhrumel:

* What was done since the last scrum meeting?
* Displayed pseudo code for loop
* What is planned to be done until the next scrum meeting?
* Fix compatibility issues with new icave plugin
* What are the hurdles?
* No Icave staff present

Derrick:

* What was done since the last scrum meeting?
* Finished button/scripts
* What is planned to be done until the next scrum meeting?
* Added animations and output objects
* What are the hurdles?
* Need to test

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/15 8:15pm

End time: 8:23pm

Alain:

* What was done since the last scrum meeting?
* Improved Reset
* What is planned to be done until the next scrum meeting?
* Test it in multiplayer
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* The buttons were tagalong. Needed to add certain colours or effects to the button.
* What is planned to be done until the next scrum meeting?
* Make the UI better.
* What are the hurdles?
* Time and access to device.

Dhrumel:

* What was done since the last scrum meeting?
* Tried to fix compatibility issues with new icave plugin
* What is planned to be done until the next scrum meeting?
* Fix compatibility issues with new icave plugin
* What are the hurdles?
* No Icave staff present

Derrick:

* What was done since the last scrum meeting?
* Worked on output objects and animations
* What is planned to be done until the next scrum meeting?
* Work on output objects and animations
* What are the hurdles?
* time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/16 8:25pm

End time: 8:33pm

Alain:

* What was done since the last scrum meeting?
* Debug Reset in multiplayer
* What is planned to be done until the next scrum meeting?
* Debug Reset in multiplayer
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Work on the User stories.
* What is planned to be done until the next scrum meeting?
* Work on the documentation
* What are the hurdles?
* None

Dhrumel:

* What was done since the last scrum meeting?
* Tried to fix compatibility issues with new icave plugin
* What is planned to be done until the next scrum meeting?
* Fix compatibility issues with new icave plugin
* What are the hurdles?
* No Icave staff present

Derrick:

* What was done since the last scrum meeting?
* Tested
* What is planned to be done until the next scrum meeting?
* Fix small issues
* What are the hurdles?
* time

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/17 9:00pm

End time: 9:10pm

Alain:

* What was done since the last scrum meeting?
* Debug Reset in multiplayer
* What is planned to be done until the next scrum meeting?
* Test the overall game
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Work on the documents
* What is planned to be done until the next scrum meeting?
* Assign functions to the buttons.
* What are the hurdles?
* TIME!

Dhrumel:

* What was done since the last scrum meeting?
* Fixed compatibility issues with new icave plugin
* What is planned to be done until the next scrum meeting?
* Display output of chopping board when unchopped items collide with it
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Fixed small bugs
* What is planned to be done until the next scrum meeting?
* Try to test at cave and finish objects
* What are the hurdles?
* Time and access to the cave

Attendees: Alain, Dhrumel, Derrick, Chetan

Start time: 11/18 9:05pm

End time: 9:15pm

Alain:

* What was done since the last scrum meeting?
* Test the overall game
* What is planned to be done until the next scrum meeting?
* Test the overall game
* What are the hurdles?
* Time

Chetan:

* What was done since the last scrum meeting?
* Assign function to buttons.
* What is planned to be done until the next scrum meeting?
* Buttons and documents
* What are the hurdles?
* None

Dhrumel:

* What was done since the last scrum meeting?
* Displayed output of chopping board when unchopped items collide with it
* What is planned to be done until the next scrum meeting?
* Allow user to start process using pointing wand
* What are the hurdles?
* None

Derrick:

* What was done since the last scrum meeting?
* Finish animations and output objects
* What is planned to be done until the next scrum meeting?
* docs
* What are the hurdles?