

## Class Relationships

- Aggregation
- Inheritance

### ✓ Aggregation(Has-A relationship)

```
# example
class Customer:

    def __init__(self,name,gender,address):
        self.name = name
        self.gender = gender
        self.address = address

    def print_address(self):
        print(self.address._Address__city,self.address.pin,self.address.state)

    def edit_profile(self,new_name,new_city,new_pin,new_state):
        self.name = new_name
        self.address.edit_address(new_city,new_pin,new_state)

class Address:

    def __init__(self,city,pin,state):
        self.__city = city
        self.pin = pin
        self.state = state

    def get_city(self):
        return self.__city

    def edit_address(self,new_city,new_pin,new_state):
        self.__city = new_city
        self.pin = new_pin
        self.state = new_state

add1 = Address('gurgaon',122011,'haryana')
cust = Customer('nitish','male',add1)

cust.print_address()

cust.edit_profile('ankit','mumbai',111111,'maharastra')
cust.print_address()
# method example
# what about private attribute

    gurgaon 122011 haryana
    mumbai 111111 maharastra
```

### ✓ Aggregation class diagram

Start coding or [generate](#) with AI.

### ✓ Inheritance

- What is inheritance
- Example
- What gets inherited?

```
# Inheritance and it's benefits
```

```
# Example

# parent
class User:

    def __init__(self):
        self.name = 'nitish'
        self.gender = 'male'

    def login(self):
        print('login')

# child
class Student(User):

    def __init__(self):
        self.rollno = 100

    def enroll(self):
        print('enroll into the course')

u = User()
s = Student()

print(s.name)
s.login()
s.enroll()

        nitish
        login
        enroll into the course

# Class diagram
```

#### ✓ What gets inherited?

- Constructor
- Non Private Attributes
- Non Private Methods

# constructor example

```
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.price = price
        self.brand = brand
        self.camera = camera

    def buy(self):
        print ("Buying a phone")

class SmartPhone(Phone):
    pass

s=SmartPhone(20000, "Apple", 13)
s.buy()
```

```
        Inside phone constructor
        Buying a phone
```

```
# constructor example 2
```

```
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera

class SmartPhone(Phone):
    def __init__(self, os, ram):
        self.os = os
        self.ram = ram
        print ("Inside SmartPhone constructor")
```

```
s=SmartPhone("Android", 2)
s.brand
```

```
Inside SmartPhone constructor
-----
AttributeError                                Traceback (most recent call last)
<ipython-input-27-fff5c9f9674f> in <module>
    15
    16 s=SmartPhone("Android", 2)
---> 17 s.brand

AttributeError: 'SmartPhone' object has no attribute 'brand'
```

```
# child can't access private members of the class
```

```
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera

    #getter
    def show(self):
        print (self.__price)

class SmartPhone(Phone):
    def check(self):
        print(self.__price)
```

```
s=SmartPhone(20000, "Apple", 13)
s.show()
```

```
Inside phone constructor
20000
```

```
class Parent:

    def __init__(self,num):
        self.__num=num

    def get_num(self):
        return self.__num

class Child(Parent):

    def show(self):
        print("This is in child class")

son=Child(100)
print(son.get_num())
son.show()

100
This is in child class
```

```

class Parent:

    def __init__(self,num):
        self.__num=num

    def get_num(self):
        return self.__num

class Child(Parent):

    def __init__(self,val,num):
        self.__val=val

    def get_val(self):
        return self.__val

son=Child(100,10)
print("Parent: Num:",son.get_num())
print("Child: Val:",son.get_val())

```

```

-----
AttributeError                                Traceback (most recent call last)
<ipython-input-35-5a17300f6fc7> in <module>
    16
    17 son=Child(100,10)
----> 18 print("Parent: Num:",son.get_num())
    19 print("Child: Val:",son.get_val())

<ipython-input-35-5a17300f6fc7> in get_num(self)
     5
     6     def get_num(self):
----> 7         return self.__num
     8
     9 class Child(Parent):

AttributeError: 'Child' object has no attribute '_Parent__num'

```

```

class A:
    def __init__(self):
        self.var1=100

    def display1(self,var1):
        print("class A :", self.var1)
class B(A):

    def display2(self,var1):
        print("class B :", self.var1)

obj=B()
obj.display1(200)

```

```

class A : 200

```

```

# Method Overriding
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera

    def buy(self):
        print ("Buying a phone")

class SmartPhone(Phone):
    def buy(self):
        print ("Buying a smartphone")

s=SmartPhone(20000, "Apple", 13)

s.buy()

    Inside phone constructor
    Buying a smartphone

```

## ▼ Super Keyword

```
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera
```

```
    def buy(self):
        print ("Buying a phone")
```

```
class SmartPhone(Phone):
    def buy(self):
        print ("Buying a smartphone")
        # syntax to call parent ka buy method
        super().buy()
```

```
s=SmartPhone(20000, "Apple", 13)
```

```
s.buy()
```

```
Inside phone constructor
Buying a smartphone
Buying a phone
```

```
# using super outside the class
```

```
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera
```

```
    def buy(self):
        print ("Buying a phone")
```

```
class SmartPhone(Phone):
    def buy(self):
        print ("Buying a smartphone")
        # syntax to call parent ka buy method
        super().buy()
```

```
s=SmartPhone(20000, "Apple", 13)
```

```
s.buy()
```

```
Inside phone constructor
```

```
-----
RuntimeError                                Traceback (most recent call last)
```

```
<ipython-input-42-b20080504d0e> in <module>
```

```
    17 s=SmartPhone(20000, "Apple", 13)
```

```
    18
```

```
---> 19 super().buy()
```

```
RuntimeError: super(): no arguments
```

```
# can super access parent ka data?
# using super outside the class
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera

    def buy(self):
        print ("Buying a phone")

class SmartPhone(Phone):
    def buy(self):
        print ("Buying a smartphone")
        # syntax to call parent ka buy method
        print(super().brand)

s=SmartPhone(20000, "Apple", 13)

s.buy()

Inside phone constructor
Buying a smartphone
-----
AttributeError                                Traceback (most recent call last)
<ipython-input-43-87cd65570d46> in <module>
    19 s=SmartPhone(20000, "Apple", 13)
    20
--> 21 s.buy()

<ipython-input-43-87cd65570d46> in buy(self)
    15     print ("Buying a smartphone")
    16     # syntax to call parent ka buy method
--> 17     print(super().brand)
    18
    19 s=SmartPhone(20000, "Apple", 13)

AttributeError: 'super' object has no attribute 'brand'
```

```
# super -> constructor
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera

class SmartPhone(Phone):
    def __init__(self, price, brand, camera, os, ram):
        print('Inside smartphone constructor')
        super().__init__(price, brand, camera)
        self.os = os
        self.ram = ram
        print ("Inside smartphone constructor")

s=SmartPhone(20000, "Samsung", 12, "Android", 2)

print(s.os)
print(s.brand)
```

```
Inside smartphone constructor
Inside phone constructor
Inside smartphone constructor
Android
Samsung
```

#### ✓ Inheritance in summary

- A class can inherit from another class.
- Inheritance improves code reuse
- Constructor, attributes, methods get inherited to the child class

- The parent has no access to the child class
- Private properties of parent are not accessible directly in child class
- Child class can override the attributes or methods. This is called method overriding
- `super()` is an inbuilt function which is used to invoke the parent class methods and constructor

```
class Parent:

    def __init__(self,num):
        self.__num=num

    def get_num(self):
        return self.__num

class Child(Parent):

    def __init__(self,num,val):
        super().__init__(num)
        self.__val=val

    def get_val(self):
        return self.__val

son=Child(100,200)
print(son.get_num())
print(son.get_val())
```

```
100
200
```

```
class Parent:
    def __init__(self):
        self.num=100

class Child(Parent):

    def __init__(self):
        super().__init__()
        self.var=200

    def show(self):
        print(self.num)
        print(self.var)
```

```
son=Child()
son.show()
```

```
100
200
```

```
class Parent:
    def __init__(self):
        self.__num=100

    def show(self):
        print("Parent:",self.__num)

class Child(Parent):
    def __init__(self):
        super().__init__()
        self.__var=10

    def show(self):
        print("Child:",self.__var)

obj=Child()
obj.show()

Child: 10
```

```

class Parent:
    def __init__(self):
        self.__num=100

    def show(self):
        print("Parent:",self.__num)

class Child(Parent):
    def __init__(self):
        super().__init__()
        self.__var=10

    def show(self):
        print("Child:",self.__var)

obj=Child()
obj.show()

Child: 10

```

## ✓ Types of Inheritance

- Single Inheritance
- Multilevel Inheritance
- Hierarchical Inheritance
- Multiple Inheritance(Diamond Problem)
- Hybrid Inheritance

```

# single inheritance
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera

    def buy(self):
        print ("Buying a phone")

class SmartPhone(Phone):
    pass

SmartPhone(1000,"Apple","13px").buy()

Inside phone constructor
Buying a phone

```

```

# multilevel
class Product:
    def review(self):
        print ("Product customer review")

class Phone(Product):
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera

    def buy(self):
        print ("Buying a phone")

class SmartPhone(Phone):
    pass

s=SmartPhone(20000, "Apple", 12)

s.buy()
s.review()

Inside phone constructor
Buying a phone
Product customer review

```



```
# Hierarchical
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera
```

```
    def buy(self):
        print ("Buying a phone")
```

```
class SmartPhone(Phone):
    pass
```

```
class FeaturePhone(Phone):
    pass
```

```
SmartPhone(1000,"Apple","13px").buy()
FeaturePhone(10,"Lava","1px").buy()
```

```
    Inside phone constructor
    Buying a phone
    Inside phone constructor
    Buying a phone
```

```
# Multiple
```

```
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera
```

```
    def buy(self):
        print ("Buying a phone")
```

```
class Product:
    def review(self):
        print ("Customer review")
```

```
class SmartPhone(Phone, Product):
    pass
```

```
s=SmartPhone(20000, "Apple", 12)
```

```
s.buy()
s.review()
```

```
    Inside phone constructor
    Buying a phone
    Customer review
```

```

# the diamond problem
# https://stackoverflow.com/questions/56361048/what-is-the-diamond-problem-in-python-and-why-its-not-appear-in-python2
class Phone:
    def __init__(self, price, brand, camera):
        print ("Inside phone constructor")
        self.__price = price
        self.brand = brand
        self.camera = camera

    def buy(self):
        print ("Buying a phone")

class Product:
    def buy(self):
        print ("Product buy method")

# Method resolution order
class SmartPhone(Phone,Product):
    pass

s=SmartPhone(20000, "Apple", 12)

s.buy()

    Inside phone constructor
    Buying a phone

class A:

    def m1(self):
        return 20

class B(A):

    def m1(self):
        return 30

    def m2(self):
        return 40

class C(B):

    def m2(self):
        return 20
obj1=A()
obj2=B()
obj3=C()
print(obj1.m1() + obj3.m1()+ obj3.m2())

    70

class A:

    def m1(self):
        return 20

class B(A):

    def m1(self):
        val=super().m1()+30
        return val

class C(B):

    def m1(self):
        val=self.m1()+20
        return val
obj=C()
print(obj.m1())

```

```

-----
RecursionError                                Traceback (most recent call last)
<ipython-input-56-bb3659d52487> in <module>
     16         return val
     17     obj=C()
--> 18 print(obj.m1())

----- 1 frames -----
... last 1 frames repeated, from the frame below ...

<ipython-input-56-bb3659d52487> in m1(self)
     13
     14     def m1(self):
--> 15         val=self.m1()+20
     16         return val

```

## ✓ Polymorphism

- Method Overriding
- Method Overloading
- Operator Overloading

```

class Shape:

    def area(self,a,b=0):
        if b == 0:
            return 3.14*a*a
        else:
            return a*b

```

```
s = Shape()
```

```

print(s.area(2))
print(s.area(3,4))

```

```

12.56
12

```

```

'hello' + 'world'

'helloworld'

```

```

4 + 5

9

```

```

[1,2,3] + [4,5]

[1, 2, 3, 4, 5]

```

## ✓ Abstraction

```

from abc import ABC,abstractmethod
class BankApp(ABC):

    def database(self):
        print('connected to database')

    @abstractmethod

```