

```

* a8665a0 la til musikk i menyen, la til musikk ingame men kommenterte ut (skal bytte musikken)
* 86e46ed Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * 0787f9b speed fix wooc
| * e1d7f43 sammensatte dette tullet...
| * ba051f3 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * 7d7a8db stager daniels greier
| * 6129fde Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * | 384bcb2 HJELP NOEN KJØDDER MED GREIENE MINE HOLY GUACAMOLY
| * | 060fe52 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * | 6352ea8 heathbar
| * | 35ec683 fikset collision
| * | 4bb4f84 jobber med objecter
| | _/
| | |
| * | 365f0e1 lager interactive treasure, fjernet bruken for mana og health pots
| | /
| | /
| * | a509185 finjusterte collision
| | /
* / 51fe195 menu changes, class Selection
|/
* 33fa662 removed wallCollide
* ae1b9b7 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * 558dfd4 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * | 79e79c2 wallcollide
| * | e1205ff KOLLLISJONNN WOOOOOOOOOO!!
| | /
| | /
| * | 8bda6de Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * | 77e2c4e Added health and mana bars
| * | f9ca624 Pimped colors on frog sprites
| | /
* / 03f5d73 fjernet multiplayer, redigerer abilities
|/
* 37fc5e6 ryddet, fiksa spawnpoint
* 1ced476 finishing touch
* f3ec59c fiksa movement woooooooooooo!
* 6247b7b noe
* 4c8027e gjorde ting, vi kan ikke lenger ha kamera
* c51ba29 jobber med Høy plassere spilleren
* 1d54539 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * cb79992 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * | 274db3b wall
| * | 64658d2 la til spiller igjen
| | /
| | /

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* | 798c926 fikset map, fjernet pathfinding
|/
* f3926ee added walls
* 64ffa2f gjorde noen ting, og fiksa noen ting
* 7a4d05e Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * 4aa9928 hodet vondt
| * 876a73f Merge branch 'main' of https://github.com/Nukleus73/frogRPG
| |\
| | * b794a51 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
| | |\
| | * | ef1ddad Added more tiles to tilemap
| * | | 5e678ee commit for pull av nyeste filer
| | /
| | /
* / | 085119f startGame function
|/ /
* | e0f384d Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\ \
| * | 408692f mekker dungeon generering
| /
* | 044a1cb Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * d8c0789 working on tilemap
| * e1d5148 Added enemy sprites to assets
| * ad7ec1c Added gsap animation source
| * e5783bb Merge branch 'main' of https://github.com/Nukleus73/frogRPG
| |\
| * | 64b9fc5 Class og Color selection, kul start game knapp
* | | 8e56d1a more collision stuff
| /
| /
* | f9a3612 fiksa collision :)
* | 04b40fa some collision stuff
* | 0e878ed dungeon pic+ dungeon hitbox fix
* | 75baacc player pos
* | 17a3b40 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\ \
| * | c1c52bd gjorde flere ting
* | | 9dfb133 map+collision_1.ed
|/ /
* | cf339b5 multiplayer test
* | c8997dd la til gear i Assets
* | 4a1b766 changed player class name index.html
* | a312034 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\ \
| * | d2f17bd jobber p ð multiplayer
* | | 09679e0 changed class name playerclass.js
|/ /
* | d316ba3 added new frog sprites
* | 5d2bb5c removed old frog sprites
|/
* 1501550 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
|\
| * 41a677d Merge branch 'main' of https://github.com/Nukleus73/frogRPG
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| \
| * | 45e004f Added frog sprites
* | | 89dbcc5 farkness effect - rolling text - switch between sections - mainpage
| /
|/
* | c6218ce zoom and animation
|/
* d15bcb6 added zoom animation to the "startadventure" button
| \
| * 3327ed8 lagde collition til spiller, la til test kode i html, og lagde flere json filer
* | 324a8dc zoom animation
* | 21981ec Main Menu - Backgrounds
|/
* caf93fe Merge branch 'main' of https://github.com/Nukleus73/frogRPG
| \
| * de18d35 Started work on PeerJS in multiplayer.js
* | 3113c8d edited player.json
|/
* dc37176 Linked multiplayer.js to HTML
* f0ea888 Added PeerJS client library to HTML
* 8743961 Merge branch 'main' of https://github.com/Nukleus73/frogRPG
| \
| * 6840c70 _||_
| * 75dfac5 added basic stats in player.json
| * 809717c added json file structure and player class
| * c813d35 lagde config.js
| * 773ca27 samuel kobler til
* | 14ac382 Added JS file for work on multiplayer function
|/
* 4933ace firis try ruben
* 500463d Tester tilkobling av github til VSC
* c253fc2 la til html grunnstruktur
* fd805f8 Update objectClass.js
* cf4cca5 Lagde enemyClass.js
* ef272fa Lagde projectileClass.js
* dac56ac Fjern objectClass.js
* 6645ce3 La til playerClass.js
* 497239f test
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