

dereference.cpp

```
1  /**
2   * show a pointer variable's
3   * 1. actual address
4   * 2. immediate contents
5   * 3. contents to which it points (dereferencing it)
6   * @author Jon Beck
7   * @version 15 January 2020
8   */
9
10 #include <iostream>
11 using namespace std;
12
13 int main()
14 {
15     int value = 4216;
16     int* value_pointer = &value;
17
18     cout << "value_pointer's location in memory:\t" << &value_pointer << endl;
19     cout << "value_pointer's immediate value:\t" << value_pointer << endl;
20     cout << "value_pointer's dereferenced value:\t" << *value_pointer << endl;
21     cout << "value's location in memory:\t\t" << &value << endl;
22     cout << "value's immediate value:\t\t" << value << endl;
23
24     return 0;
25 }
```