

# JavaScript and the DOM

## Class 18

# Checkboxes

- `<input type="checkbox">` defines a multiple-choice input that allows multiple selections
- a single thing with multiple values requires an **array** to store the values so the name attribute must have **square brackets**

```
<form action="foo.php" method="post">
  <input type="checkbox" name="colors[]" value="red" id="color_red" />
  <label for="color_red">Red</label>

  <input type="checkbox" name="colors[]" value="green" id="color_green" />
  <label for="color_red">Green</label>

  <input type="checkbox" name="colors[]" value="blue" id="color_blue" />
  <label for="color_red">Blue</label>
  <input type="submit" value="Submit">
</form>
```

# Checkboxes

- in PHP, checkbox value are in `$_POST` like normal
- but `$_POST['colors']` is an **array**
- if no checkbox is checked, then `$_POST['colors']` is **not set**
- if only one checkbox is checked, `$_POST['colors']` is still an array

# Calculate a Tip

tip calculator example

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tip calculator example

a callback function attached to an element can refer to the element by **this**

# Style

the DOM includes style information for each element

rick example

## Separation of Duties

there's a big problem with the rick example

just as we separate **style** and **content**

we must also separate **style** and **behavior**

JS is supposed to be about **behavior**, but rick.js is full of **style**



## Style, Take 2

all the style should be in CSS, none in HTML or JS

instead of hard-coding a style in JS, we can style unobtrusively by giving an element a **class** that already has a pre-defined style in the CSS file

style example



## classList Methods

```
element.classList.add("classname")  
element.classList.contains("classname")  
element.classList.remove("classname")  
element.classList.toggle("classname")
```

# The DOM Tree

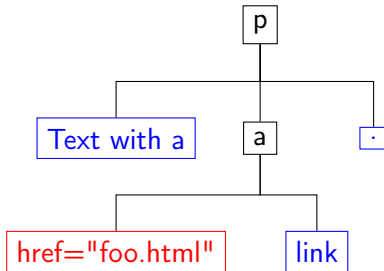
the DOM is a hierarchical framework

the DOM has three kinds of nodes

- an **element** node represents an HTML tag
- it can have children and attributes
- a **text** node represents inline text inside a block element
- it always occurs as a child within an element node
- it cannot have any children or attributes
- an **attribute** node represents an attribute name-value pair in an element's opening tag
- it is connected to the element node but is not a child of that node.
- it cannot have any children or attributes.

## DOM Tree Example

`<p>Text with a <a href="foo.html">link</a>.</p>`



# DOM Nodes

- attribute nodes are **not** children and are not traversed when navigating the DOM
- text nodes **are** children and must be considered
- element nodes are usually what we want to work with
- text and element nodes are considered **navigational** nodes

# Traversal

every navigational node has properties that connect it to those around it

**parentNode** is the element one level up that contains this node  
(null if none exists)

**previousSibling** is the the element that comes before this one on the same level (null if there is none)

**nextSibling** is the the element that comes after this one on the same level

**firstChild** is the leftmost element that this node contains, one level down

**lastChild** is the rightmost element that this node contains, one level down

**childNodes** is a list of all of this node's children, one level down  
(empty if there are none)

## Navigation Example

```
<p id="myp">Text with a <a href="foo.html">link</a>.</p>
```

```
document.getElementById("myp").  
  firstChild.nextSibling.firstChild.  
  textContent = "Fred";
```

produces:

```
<p id="myp">Text with a <a href="foo.html">Fred</a>.</p>
```

# Navigation

this works, but is tedious and error-prone

for example, how many children does the div below have?

```
<div id="foo">  
  <p id="bar">  
    This is a paragraph of text with a  
    <a href="anotherpage.html">link</a>  
  </p>  
</div>
```

## Selecting Groups of Elements

the DOM has several powerful methods of selecting groups of elements

`getElementById(id)` we've seen before returns the DOM element with the given HTML ID

`getElementsByTagName(tag)` returns a list of DOM elements with the given HTML element tag, e.g., `div`

`getElementsByName(name)` returns a list of DOM elements with the given name attribute, e.g., all radio buttons with this name. Returns element nodes, not attribute nodes.

`querySelector(selector)` returns the first element that matches the given CSS-type selector string

`querySelectorAll(selector)` returns a list of all the elements that match the given CSS-type selector string



## Tag Name Example

```
// change the class of all paragraphs in the document
let allParagraphs = document.getElementsByTagName("p");
for (let i = 0; i < allParagraphs.length; i++)
{
    allParagraphs[i].classList.toggle("specialStatus");
}
```

## Selectors By Level

except for `getElementById`, all the selectors work at any level

```
<p>Not affected</p>
```

```
<footer>
```

```
  <p>&copy; 2021</p>
```

```
  <p>All rights reserved</p>
```

```
</footer>
```

```
let footer = document.getElementsByTagName("footer")[0];
let footerps = footer.getElementsByTagName("p");
for (let i = 0; i < footerps.length; i++)
{
  footerps[i].classList.add("specialStatus");
}
```

## querySelectorAll

the previous example could also be accomplished with `querySelectorAll`:

```
let footerps = document.querySelectorAll("footer p");
for (let i = 0; i < footerps.length; i++)
{
  footerps[i].classList.add("specialStatus");
}
```

## Adding and Removing Nodes

sometimes we need to add an element to or remove an element from a document

```
let new_heading = document.createElement("h2");  
new_heading.classList.add("alert");  
new_heading.innerHTML = "This is an alert heading";
```

## Adding an Element Node

but just creating the element doesn't make it appear on the page  
`appendChild(node)` places the given node at the end of a node's child list

`insertBefore(newNode, existingNode)` places the given new node in this node's child list before the given existing node

`removeChild(node)` removes the given node from this node's child list

`replaceChild(newNode, oldNode)` replaces the given old node with the new node

add paragraphs example