Recurrence Relations

Class 13

Definitions

- you are very familiar with function definitions in math
- a function is defined with an algebraic rule

$$f(x) = x^2 - 3x + 2$$

it can be translated directly into a C++ function

```
double f(double x)
{
  return x * x - 3 * x + 2;
}
```

Sequences

- there is another type of definition
- commonly used to define sequences of values
- the Fibonacci sequence can be listed as $\{1,1,2,3,5,\ldots\}$
- and it can also be defined by a rule

$$f(n) = f(n-1) + f(n-2)$$
 given $f(0) = f(1) = 1$

- this type of rule is called a recurrence relation
- with initial conditions

Recurrence Relations

- a recurrence relation is an equation or inequality
- defines an arbitrary element in a sequence in terms of one or more of its predecessors

Recurrence Relations

- a recurrence relation is an equation or inequality
- defines an arbitrary element in a sequence in terms of one or more of its predecessors
- a recursive algorithm implements a recurrence relation
- a recurrence relation describes a recursive algorithm

Recurrence to Recursion

- recurrence relations translate into code
- the initial conditions turn into base cases
- the code has recursive calls

```
unsigned fib(unsigned n)
{
  if (n == 0 || n == 1)
  {
    return 1;
  }
  return fib(n - 1) + fib(n - 2);
}
```

Solving Recurrence Relations

- to solve a recurrence relation means to give a formulation for an arbitrary element in a sequence in terms that does not use any other elements in the sequence
- a solution is also called a closed form
- there are many techniques for solving recurrence relations
- we will only look at one, as our interest is in using their results

Let

$$T(n) = T(n-1) + n$$
 given $T(0) = 0$

- ullet off to the side, replace every occurrence of n with n-1
- we can do this because n is arbitrary
- this substitution gives us

$$T(n-1) = T(n-1-1) + (n-1)$$

= $T(n-2)+(n-1)$

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now substitute this expression for T(n-1) back into the original formulation, to give

$$T(n) = T(n-2) + (n-1) + n$$

• using the original formulation, off to the side substitute every occurrence of n by n-2 to get

$$T(n-2) = T(n-3) + (n-2)$$

 and use this expression for T(n-2) in the last expression of the previous slide

$$T(n) = T(n-2) + (n-1) + n$$

= $T(n-3) + (n-2) + (n-1) + n$

continuing the series, we have

$$T(n) = T(n-1) + n$$

$$= T(n-2) + (n-1) + n$$

$$= T(n-3) + (n-2) + (n-1) + n$$

$$\vdots$$

• how long can this process go on?

• the series ends at the initial condition (base case) T(0) = 0

$$T(n) = T(n-1) + n$$

$$= T(n-2) + (n-1) + n$$

$$= T(n-3) + (n-2) + (n-1) + n$$

$$\vdots$$

$$= T(n-(n-1)) + (n-(n-2)) + (n-(n-3)) + \cdots$$

$$+ (n-1) + n$$

$$= T(n-n) + (n-(n-1)) + (n-(n-2)) + (n-(n-3))$$

$$+ \cdots + (n-1) + n$$

$$= 0 + 1 + 2 + \cdots + n$$

$$= \frac{n(n+1)}{2}$$

Analysis

thus we have the closed form

$$T(n) = T(n-1) + n \text{ given } T(0) = 0$$
$$= \frac{n(n+1)}{2}$$

- the solution of a recurrence relation is identical to the analysis
 of its matching recursive algorithm
- we analyze recursive algorithms by
 - writing the recurrence relation for the algorithm
 - solving that recurrence relation
- thus we have

$$T(n) \in \Theta(n^2)$$

Analyzing Recursive Functions

- unfortunately, many recurrence relations are hard to solve
- substitution only works when the terms differ in position by exactly one $n \to n-1$
- however, most of the recurrence relations we deal with in this course do not have this form

The Master Theorem

most of our recurrence relations instead have this form:

$$T(n) = aT\left(\frac{n}{b}\right) + f(n)$$

- where f(n) is a polynomial of degree d e.g., $f(n) = kn^d$
- this cannot be solved by substitution
- we will use the Master Theorem for this form of recurrence relation

use the Master Theorem to analyze the recursive algorithm whose behavior is expressed by

$$T(n) = 4T\left(\frac{n}{2}\right) + kn$$

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- *d* = 1

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$$T(n) = 4T\left(\frac{n}{2}\right) + kn$$

- *a* = 4
- b = 2
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We must now ask the question:

$$a \stackrel{?}{<} b^d$$
 $4 \stackrel{?}{<} 2^1$
 $4 \nleq 2^1$ No

- *a* = 4
- *b* = 2
- *d* = 1

Next ask:

$$a \stackrel{?}{=} b^d$$

$$4\stackrel{?}{=}2^1$$

$$4 \neq 2^1 \ \mathsf{No}$$

- *a* = 4
- b = 2
- d = 1

Finally ask:

$$a \stackrel{?}{>} b^d$$

 $4 \stackrel{?}{>} 2^1$
 $4 > 2^1$ Yes!

Therefore

$$T(n) \in \Theta(n^{\log_2 4})$$

 $\in \Theta(n^2)$

Analysis

- note the Master Theorem does not actually solve the recurrence relation
- we did not arrive at a closed form (because we did not specify a base case)
- with the Master Theorem, we go directly from recurrence relation to analysis, without solving for a closed form
- therefore, we do not need to specify a base case

- binary search is a classic recursive algorithm
- a recursive algorithm consists of
 - 1. one or more checks for base case(s)
 - 2. some amount of local work
 - 3. one or more recursive calls
- basic operations
 - recursive calls themselves are not counted
 - return statements themselves are not counted
 - generating arguments for recursive calls is counted
 - generating a value to return is counted
 - local work is counted

2	3	5	11	17	23	29
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1. if the range of elements is empty, return not-found sentinel

2	3	5	11	17	23	29
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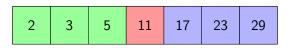
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- 2. divide the range of elements to search into 3:
 - 2.1 the very middle element

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- 5. else repeat step 1 on the right half

look at code

```
base case determination
line 5: 1 operation
line 6: 3 operations
local work
line 8: 3 operations
lines 9 and 13: 2 operations
line 11 or 15: 1 operation (lines mutually exclusive)
total: 10 operations
```

• how many recursive calls?

- how big is the input for the recursive call?
- can the algorithm end early?

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 - therefore one recursive call
- how big is the input for the recursive call?
 - the size of the range is half the size of the original
- can the algorithm end early?
 - yes, because of line 19 return mid;
 - not because of line 22 (special case, equivalent to zero input size)

- running this algorithm thus involves
 - Secause the whole process might end early
 - 10 operations
 - 1 recursive call on a range of size $\frac{n}{2}$

$$T(n) \le aT\left(\frac{n}{b}\right) + kn^d$$

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$$T(n) \in O(\lg n)$$

Lower Bound

- the previous slide resulted in a big-Oh result
- this is an upper bound
- now we need to consider the lower bound
- direct observation of the code shows that a single run of the algorithm could find the requested element and end the algorithm immediately
- thus the minimum number of basic operations is 9 (nothing to do in line 19)

$$T(n) \ge 9$$

 $\in \Omega(1)$

this is typical for search algorithms

Complete Analysis

- putting it all together, for recursive binary search, we have:
 - the input size is the size of the range of array elements
 - the algorithm can terminate early, so there are distinct best and worst cases
 - there are a constant 10 basic operations each time
 - the analysis is:

$$T(n) \in O(\lg n)$$

 $\in \Omega(1)$

Binary Search Considerations

- the analysis assumes the data are already in the vector, in order
- the analysis only treats the search function itself, not the entire program
- just to put n items into a vector is $\in \Theta(n)$
- sorting the *n*-item vector is $\in \Theta(n \lg n)$
- so the overall program:
 - 1. populate a vector with n elements
 - 2. sort the vector
 - 3. perform one binary search on the array
 - 4. report results
- is $\in O(n \lg n)$
- but once the vector is built, successive binary searches on that array would each be ∈ O(lg n)

A Key Takeaway

- from a slide in Class 1:
- binary search works by dividing the size of the vector by two for each recursion
- this division is what causes the algorithm to have logarithmic analysis