CS 455 – Computer Security Fundamentals

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6 cryptography concepts every developer should know

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 - Hash
 - HMAC
 - Symmetric Encryption
 - Keypairs
 - Asymmetric Encryption
 - Signing
- This is the part of Cryptography 101. I'm not trying to go into detail. Instead, I will share with you in practices by using node.js (Javascript)

6 cryptography concepts every developer should know

- From the next lecture, I will briefly and systematically talk about the cryptography and this will last to the ending of this semester (TBD)
 - If we get some time, I really want to do this. But!?...
- Cryptography? We need to know lots of MATH? Absolutely.
 - But, did you now that we CS student, we are not required to take lots of MATH classes ©
- First thing of all, as a developer, you don't need to understand the entire MATH that goes into cryptography, but it's absolutely essential to know key concepts.
- Some of the concepts are super useful when you are developing IT projects
- In the following, we are going to verify our idea in NodeJS

6 cryptography concepts every developer should know

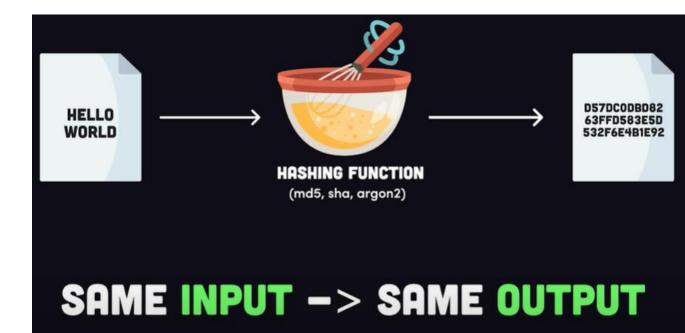
- For NodeJS, you can go to this website to download
 - https://nodejs.org/en

- Hash is not even the cryptography...not yet!
- It is just an approach to protect your data.
- It means to *chop and mix* and that perfectly describes what a hashing function does. (some of the culinary related)
- It starts with an input to a "hashing function", and this function returns a fixed length value
- Hashing function? It can be md5, sha (family), argon2...

- The output just looks like garbage
- The function always produce the same output, if inputs are the same!
 - Yes! It is the vulnerability!

• The good thing is, it is infeasible to reverse the output to the original

message was.



- The most commonly used application is to store the user's login password
- Even though the hacker get the database, they still need to crack the hash to get the true password.



- Check the hash.js
- "crypto" is a kind of built-in module in NodeJS
- So, createHash()is a built-in function
- Hash() is our custom function

```
hash.js 🛛 🗀
        createHash } = require('crypto');
function hash(input) {
    return createHash('sha256').update(input).digest('base64');
let password = 'hi-mom!';
const hash1 = hash(password);
console.log("This is the result of hash1:");
console.log(hashl)
password = 'hi-mom!';
const hash2 = hash(password);
console.log("This is the result of hash2:");
console.log(hash2);
const match = hash1 === hash2;
console.log(match ? "Good Password" : "Password doesn't match");
```

- In the software engineering, this guy, the hash() is called the "wrapper" because it makes use of createHash()
- In our case, we use 'sha256' in our hashing algorithm, which returns 256 bit digest
- We can also use 'md5', but as the computer is becoming faster, it is not safe anymore – easily get cracked!

```
const { createHash } = require('crypto');

// Create a string hash

function hash(input) {
    return createHash('sha256').update(input).digest('hex');
}
```

DIGEST == OUTPUT

- 'Argon2' is good but is not built in the node crypto library
- When we get the hash ready, we can call the update() on our input and to output the result in the digest by specifying its format (hex)
- Now, its about the time to check our inputs!

```
const { createHash } = require('crypto');

// Create a string hash

function hash(input) {
    return createHash('sha256').update(input).digest('hex');
}
DIGEST == OUTPUT
```

- We can use this string, 'hi-mom!', as an input.
- 'let' for a variable is 'block scoped' but 'var' is for normal varaibles
- console.log() is like C++'s "cout" or Java's System.out.println()

```
function hash(input) {
    return createHash('sha256').update(input).digest('hex');
}

// Compare two hashed passwords

let password = 'hi-mom!';
    nst hash1 = hash(password);
console.log(hash1)

7ad584e61a2234b450185fde58c237bb13e93d90f669b114d69f293780e128ce
```

Now we input the 2nd string with the same content and compare these 2

strings

 "==" in Javascript is used to compare the value, while "===" is used to compare the value and the type

 So, in this case, since the generated digest would be the same (input is the same), so
 "Good Password" will be printed

```
const { createHash } = require('crypto');
function hash(input) {
    return createHash('sha256').update(input).digest('base64');
let password = 'hi-mom!';
const hash1 = hash (password);
console.log("This is the result of hash1:");
console.log(hashl)
password = 'hi-mom!';
const hash2 = hash(password);
console.log("This is the result of hash2:");
console.log(hash2);
const match = hash1 === hash2;
console.log(match ? "Good Password" : "Password doesn't match");
```

10:13 PM

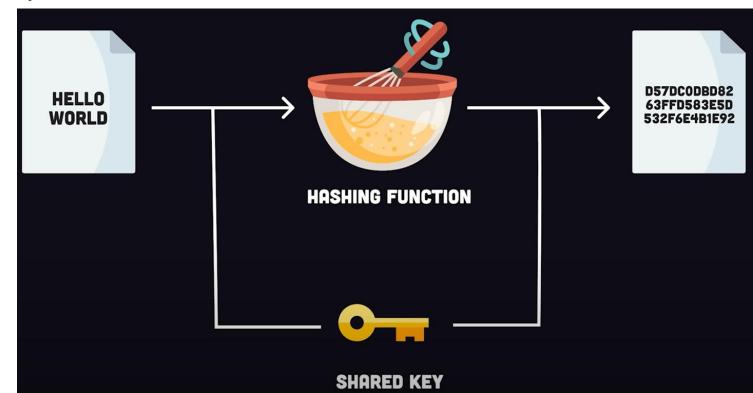
04/23/2023

<DIR>

Here is the execution results

```
04/23/2023
           10:13 PM
                        <DIR>
                                  412 asymmetric-encrypt.js
11/01/2021 11:43 AM
04/22/2023
           08:22 PM
                                   554 hash.js
04/22/2023
           08:47 PM
                                   316 hmac.js
04/22/2023
                                   566 keypair.js
           09:17 PM
04/23/2023
                               591,553 Lect_5 Introduction to Cryptography (Part1).pptx
           10:13 PM
11/01/2021
          11:43 AM
                                   478 sign.js
11/01/2021 11:43 AM
                                   614 symmetric-encrypt.js
              7 File(s)
                               594,493 bytes
              2 Dir(s)
                         7,343,087,616 bytes free
D:\Truman State University\Spring 2023\Computer Security Fundamentals - 2211 - CS 455 - 01\Lecture5\Introduction to Cryptography (Part1)>node hash.js
This is the result of hash1:
etWE5hoiNLRQGF/eWMI3uxPpPZD2abEU1p8pN4DhKM4=
This is the result of hash2:
etWE5hoiNLRQGF/eWMI3uxPpPZD2abEU1p8pN4DhKM4=
Good Password
```

- Hash-Based Message Authentication Code
- You can see it as the kind of hashing function with a key, this is an addition compared with the pure HASH
- The owner of message or data, he must have the password or key as well.
- You can see it as a kind of "Advanced hash"



• A commonly seen example: A JSON web token for authentication

- Here is the process, roughly speaking:
 - A user use the browser login to server (some website) →
 - Server generate the token with a key (send back to user) →
 - The user use the key to generate HMAC (send back to the server) >
 - The server trust the user because the server knows that there is only the user who can generate the hashed message

- If the same key (password) is used, it still generates the same hash.
- But if the key is different, it generates different hash

```
asymmetric-encrypt.js 🗙 🗸 🌕 hash.js 🗶 🗸 🌕 hmac.js 🗴 🔻 💮 keypair.js 🗶 📉
                                                              sign.js 🗙 🔻 symmetric-encrypt.js 🗙
const { createHmac } = require('crypto');
const keyl = 'one-password';
const message = 'boo shoes';
const hmac = createHmac('sha256', keyl).update(message).digest('hex');
console.log(hmac);
const key2 = 'other-password';
const hmac2 = createHmac('sha256', key2).update(message).digest('hex');
console.log(hmac2);
```

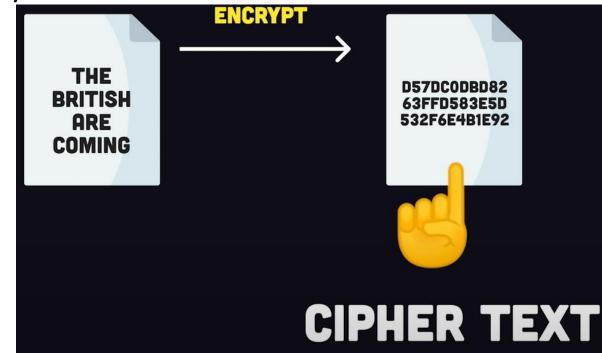
• See? Based the code in the previous slides, the output hash is different (slightly improved)

D:\Truman State University\Spring 2023\Computer Security Fundamentals - 2211 - CS 455 - 01\Lecture5\Introduction to Cryptography (Part1)>node hmac.js af1caa3ad2ad7b17bdff646c986df52f9f2624cf0342987a62332d795539e714 e44a61305d6168552c3b10e5a31e7dd425780d8efd5aa23689deefc61e0368ac

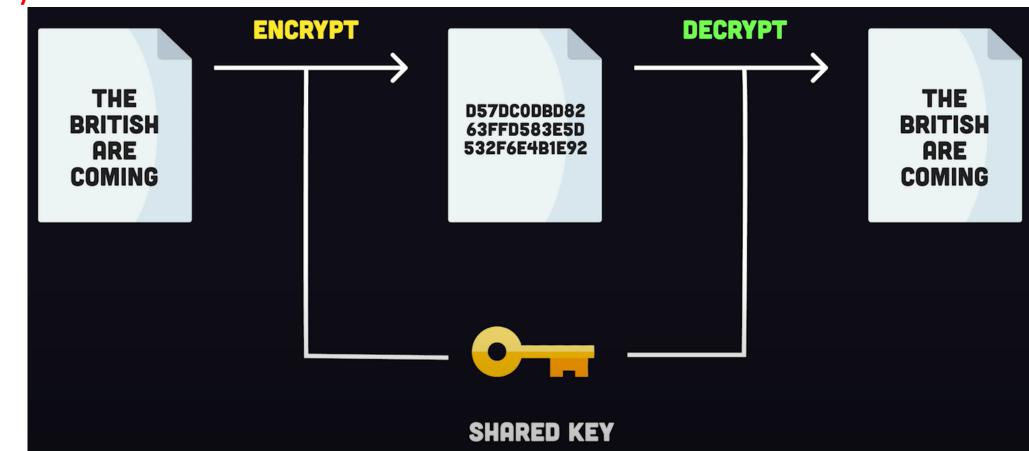
- What if you want to share the secret (encrypted message) with someone? And allow someone the read the original message
- What is encryption?

• We take the message, scrambled with bytes and make it unreadable. It is

called cipher text



• Then? You want to reverse it? Want to see the original message? We need a key!



- The good news is, the cipher is randomized!
- Each time you encrypt, you get the entirely different output, even the key + original message are THE SAME!
- The reason we call it as symmetric is because the sender and the receiver SHARE the same key
- To implement these, we need to require the 'crypto' library. We also need "createCipheriv" and "createDecipheriv"

```
const { createCipheriv, randomBytes, createDecipheriv } = require('crypto');
```

IV stands for Initialization Vector

- Here is the code
- Encrypt is to encrypt the message into hex format.
- Decrypt is to do something in the reverse direction
 - Take something in hex format and output the into utf8 format

```
sign.js 🗙 🏸 🧶 symmetric-encrypt.js 🗙
const { createCipheriv, randomBytes, createDecipheriv } = require('crypto');
const message = 'i like turtles';
const key = randomBytes(32);
const iv = randomBytes(16);
const cipher = createCipheriv('aes256', key, iv);
const encryptedMessage = cipher.update(message, 'utf8', 'hex') + cipher.final('hex');
console.log(`Encrypted: ${encryptedMessage}`);
const decipher = createDecipheriv('aes256', key, iv);
const decryptedMessage = decipher.update(encryptedMessage, 'hex', 'utf8') + decipher.final('utf8');
console.log(`Deciphered: ${decryptedMessage.toString('utf-8')}`);
```

• See? Every time, it is different!

```
D:\Truman State University\Spring 2023\Computer Security Fundamentals - 2211 - CS 455 - 01\LectureS\Introduction to Cryptography (Part1)>node symmetric-encrypt.js Encrypted: 42087d49a0cbadd219027fb530ef669f
Deciphered: i like turtles

D:\Truman State University\Spring 2023\Computer Security Fundamentals - 2211 - CS 455 - 01\LectureS\Introduction to Cryptography (Part1)>node symmetric-encrypt.js Encrypted: 2958fa9272a9418df046736acee59105
Deciphered: i like turtles

D:\Truman State University\Spring 2023\Computer Security Fundamentals - 2211 - CS 455 - 01\Lecture5\Introduction to Cryptography (Part1)>node symmetric-encrypt.js Encrypted: 2531b03ec83a6677cf2de0cf455df623
Deciphered: i like turtles

D:\Truman State University\Spring 2023\Computer Security Fundamentals - 2211 - CS 455 - 01\Lecture5\Introduction to Cryptography (Part1)>node symmetric-encrypt.js Encrypted: 368a0e6c110260c5741945b133430f88
Deciphered: i like turtles
```

Private key has to be kept secret



• Public key can be shared with other people



The postman can use the public key to open the mailbox to add the

mail in

• It could be more than one postman

To get the mail out, you need the private key





- First thing, we need to require the 'crypto' and its built-in function, 'generateKeyPairSync'
- RSA stands for "Rivest-Shamir-Adleman"



• Then, finish a bunch of the settings for 2 keys

We need to finish the section for public key and private key.

Note that their encoding are different. Generated format are different

```
const { generateKeyPairSync } = require('crypto');

const { privateKey, publicKey } = generateKeyPairSync('rsa', {
   modulusLength: 2048, // the length of your key in bits
   publicKeyEncoding: {
     type: 'spki', // recommended to be 'spki' by the Node.js docs
   },
   privateKeyEncoding: {
     vertical recommended to be 'pkcs8'.by.the.Node.js.docs
   },
};
});
```

PEM stands for Privacy Enhanced Mail

Form the name we know it is used for email communications originally.

```
const { generateKeyPairSync } = require('crypto');
const { privateKey, publicKey } = generateKeyPairSync('rsa', {
  modulusLength: 2048, // the length of your key in bits
  publicKeyEncoding: {
    type: 'spki', // recommended to be 'spki' by the Node.js docs
    format: 'pem',
  },
  privateKeyEncoding: {
    type: 'pkcs8', // recommended to be 'pkcs8' by the Node.js doc
    format: 'pem',
```

 You can also add some cypher or password for more security, it is allowable. Check the code for commented out lines

```
keypair.js 🗙 🔻
const { generateKeyPairSync } = require('crypto');
const { privateKey, publicKey } = generateKeyPairSync('rsa', {
  modulusLength: 2048, // the length of your key in bits
  publicKeyEncoding: {
    type: 'spki', // recommended to be 'spki' by the Node.js docs
    format: 'pem',
  privateKeyEncoding: {
    type: 'pkcs8', // recommended to be 'pkcs8' by the Node.js docs
    format: 'pem',
});
console.log(publicKey);
console.log(privateKey);
module.exports = {
    privateKey, publicKey
```

node-crypto \$ node src/keypair.js ----BEGIN PUBLIC KEY----MIIBIjANBgkqhkiG9w0BAQEFAAOCAQ8AMIIBCgKCA dbxjAOz4luIw9g5kEqo0wSpxDs1UC4w7e6HVCcK2g T+qM1LvxGDkPLvnL77h/uuDmY240lRWV//5y3nkJe VEMqjvgDvFnL30boex4BfnBEelKgwef1wK0KCT9lJ 1pxZXw8YYNkTn0vCOMS+NKRsYEbbVPCZseYNNspZy 1iGKgE6UDJiDtZ+FnlxcL7zuDLMGisvD60Qi+e93B DOIDAQAB -END PUBLIC KEY-----BEGIN PRIVATE KEY----MIIEvAIBADANBgkqhkiG9w0BAQEFAASCBKYwggSiA cWDj1yl1vGMA7PiW4jD2DmQSqjTBKnEOzVQLjDt7o RZgQHJxP6ozUu/EYOQ8u+cvvuH+640ZjbjSVFZX// miQtBz1UQyq0+A08WcvfRuh7HgF+cER6UqDB5/XAo aWBoRijWnFlfDxhg2ROfS8I4xL40pGxgRttU8Jmx5

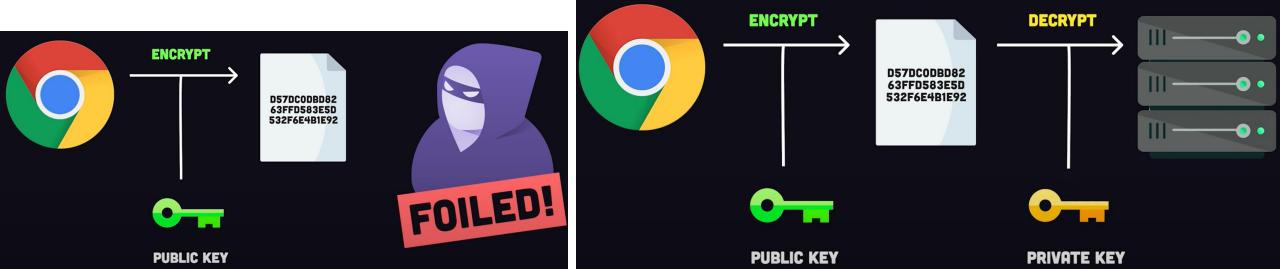
• Every time you go to a website by using https, the browser will automatically receive the public key from the web site via SSL

• The public key is originally installed in the web site, now is sent to

you, the client.



- Now, the public key in your side, the client is used to encrypt the data being transferred to the server that prevents the hacker stealing your data
- Your data is then decrypted in the server by using private key



- The encryption is simple, public key for encryption and private key for decryption.
- We require the keypair module we just exported in the previous 'keypairs' part.
- We just do something in the "module.exports", right? Check this for details and you will know 'exports' mechanism in NodeJS
 - https://www.sitepoint.com/understanding-module-exports-exports-node-js/

 We can then prepare the message or we can say to put that in the US mail box by using a call to the publicEncrypt()

```
const { publicEncrypt, privateDecrypt } = require('crypto');
const { publicKey, privateKey } = require('./keypair');

const message = 'the british are coming!'

const encryptedData = publicEncrypt(
    publicKey,
    Buffer.from(message)
    );

DROP IN MAILBOX
```

• So the owner with the private key open the mail box and read it

At some point, when the receiver want to read it, it need to have a

private key

```
const encryptedData = publicEncrypt(
    publicKey,
    Buffer.from(message)
    );

console.log(encryptedData.toString('hex'))

const decryptedData = privateDecrypt(
    privateKey,
    encryptedData
);
console.log(decryptedData.toString('utf-8'));
```

- Sometimes, there is a more important job we need to do. We need to validate the data is from a trusted buddy.
- That is why we need the signing

• See? This is the original message!

0dd3ca6bd120c4c4596e8d5e10c7bce8a9ffed20cac94245024cceda07be5c8905c6c26b65cc2cf1256a724af06a0dbd275591984a0f29afda88d9da874cb12f0539fd6656ab823a72b162665aba92f6b204b8ebe583ce50e281fa7d8e6f9eda3c1f9
cb9fdbcfe58f12482a37e14cf8ff67df3903cf35d5b8f7b081d2fcb46e8e71f98fabfda48e4fd6bc9a62ce8531e45898637d8dfebca3917acc16dce87a338f4a3715b3dfe59d1ca1abc4e00fcf1f04c0aa8dfca8ad2e41f17097cbd6392649fedb198
25941b87c77079e22588d44813d729d001c7d1ab8852bb277c85dbfc80cd4a61f089921e3f594f51006fd20bd542e40688333953f4ea060ced132b
the british are coming!

- What is the so-called digital signature?
- You want the mail is from a "trusted person".
- So, you want them to sign the letter with their blood (their DNA is on it)

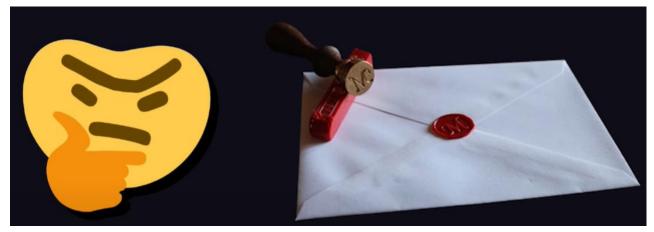
• But this still can be tempered with. (i.e. What if someone get killed?

So, their 'blood' can be re-used?)



A Javascript framework developed by Google

- Also, they put a special seal on it.
- If it is broken, the letter has been tampered with

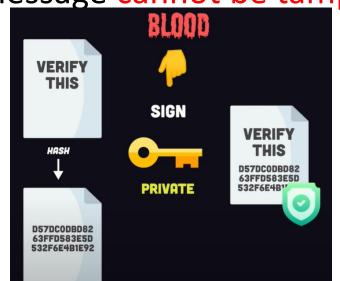


Oh! Yes! Then we have dual protections!

- Digital signature works in the similar way.
- The sender of the message will use their private key to sign a hash to the original message.
- The private key guarantees the authenticity like the blood

And hash (seal) guarantees the message cannot be tampered with

• If the message is tampered, it will produce the entire different signature



VERIFY

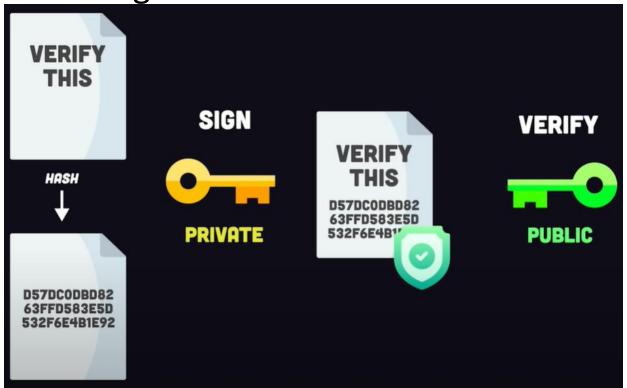
THIS

63FFD583E5D

SIGN

VERIFY

 The recipient can use the public key to verify the authenticity of the message



• Let's see the code! First thing of all, we need to have createSign() and createVerify() these 2 functions.

Setup our createSign() function by using 'rsa-sha256' const { createSign, createVerify } = require('crypto'); const { createSign, creat

```
const { createSign, createVerify } = require('crypto');
const { publicKey, privateKey } = require('./keypair');

const message = 'this data must be signed';

/// SIGN
const signer = createSign('rsa-sha256');

RSA + SHA
```

```
const { createSign, createVerify } = require('crypto')
const { publicKey, privateKey } = require('./keypair')

const message = 'this data must be signed';

/// SIGN

const signer = createSign('rsa-sha256');

signer.update(message);

const signature = signer.sign(privateKey, 'hex');
```

- With the signer to update the original message we want to sign
- Then, do the signing action!

- We can now sign the message and send to someone.
- When the recipient get it, they can create a verifier.
- Use the verifier to update the message just received
- Then, the verifier will be used to verify the message with "sender's

public key"

If the message changed, the verifier
 will fail → That means, the signature
 is changed

```
const signer = createSign('rsa-sha256');
signer.update(message);
const signature = signer.sign(privateKey, 'hex');

/// VERIFY

const verifier = createVerify('rsa-sha256');
verifier.update(message);
const isVerified = verifier.verify(publicKey, signature, 'hex');
```