

Android Programming 101 --- Tools (Part1)

Dr. Charles Yu

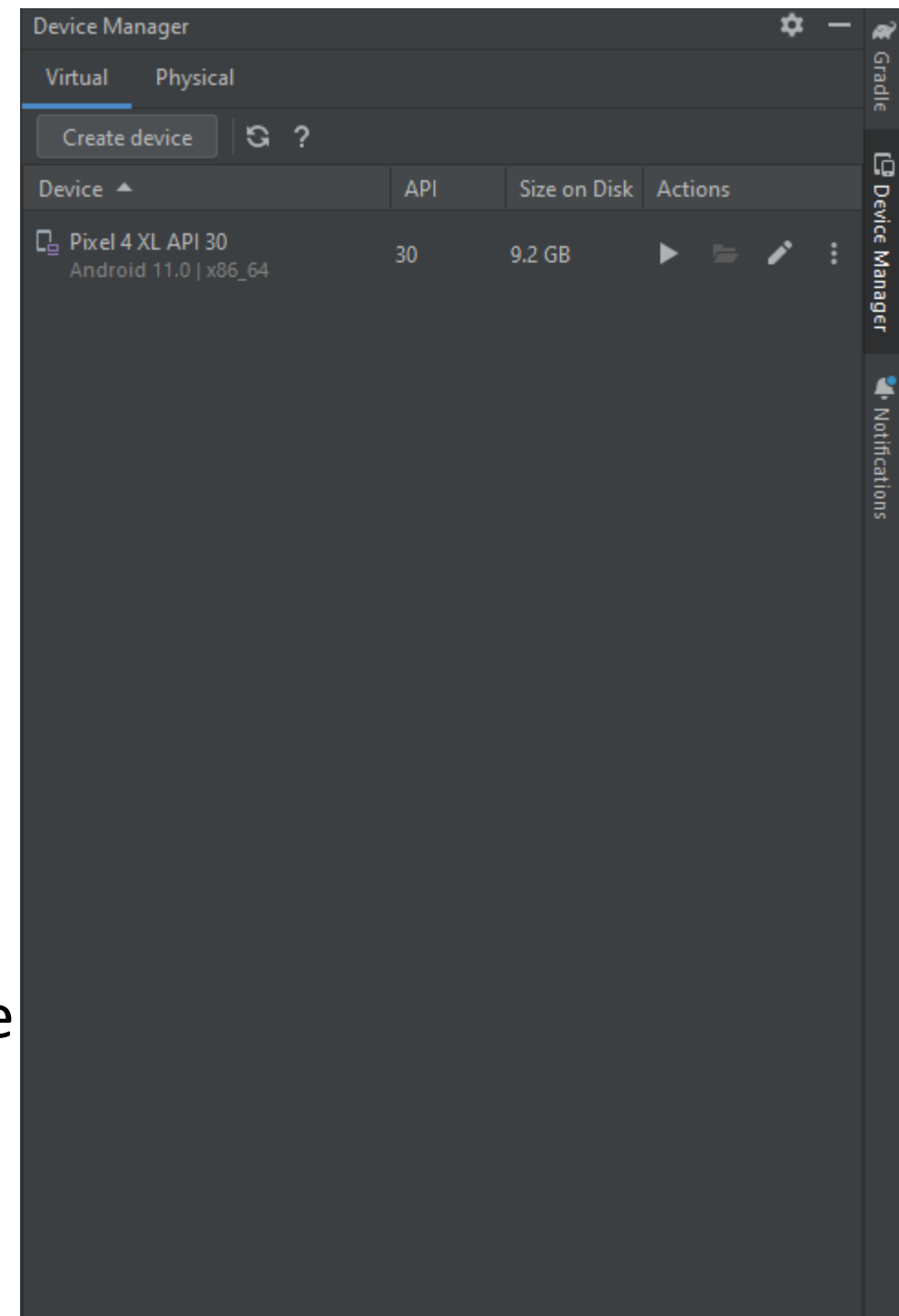
- How to build your own virtual Android device in Android Studio

How to build your own virtual Android device in Android Studio

- Toolbar (on top of the Android Studio) → Tools →

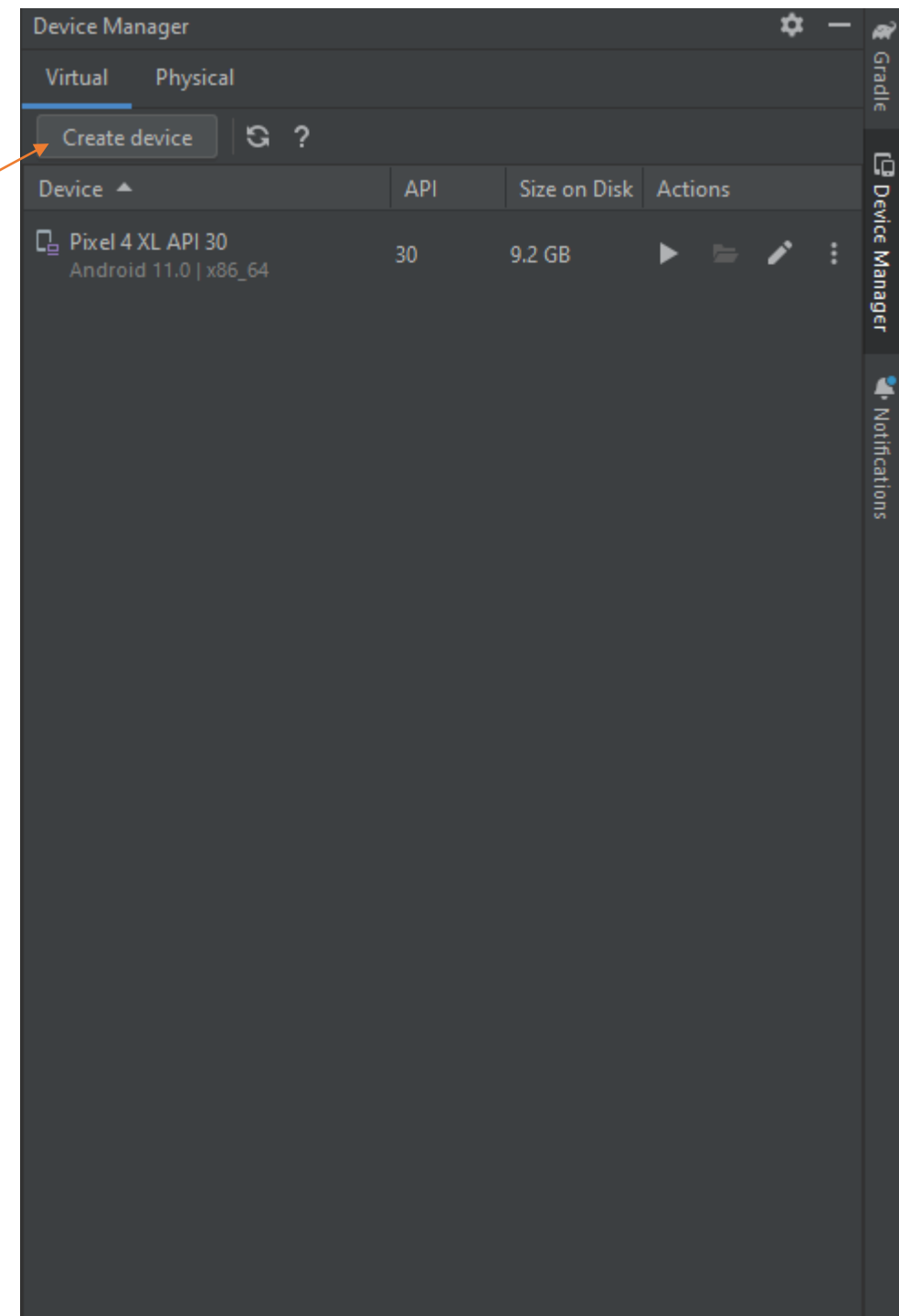
Device Manager

- Then, you will see this “Device Manager” on your right pane of Android
- You can see this is my previously build up Android virtual device
- The reason why we need this is because, we need to use this to test our Android Apps



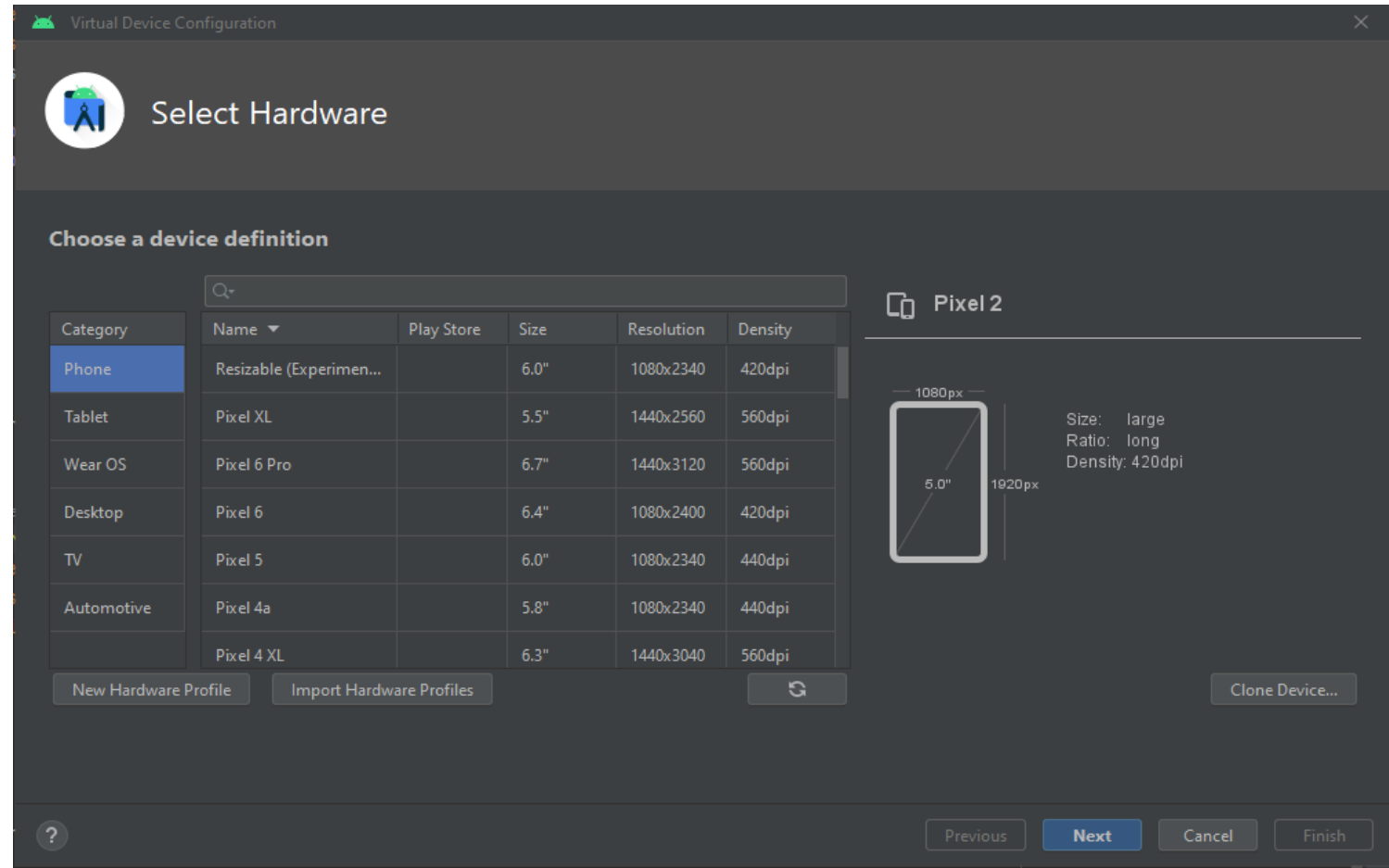
How to build your own virtual Android device in Android Studio

- Or you can create your own new device by clicking this button
- The one Pixel 4 XL is my previously selected (built) virtual device



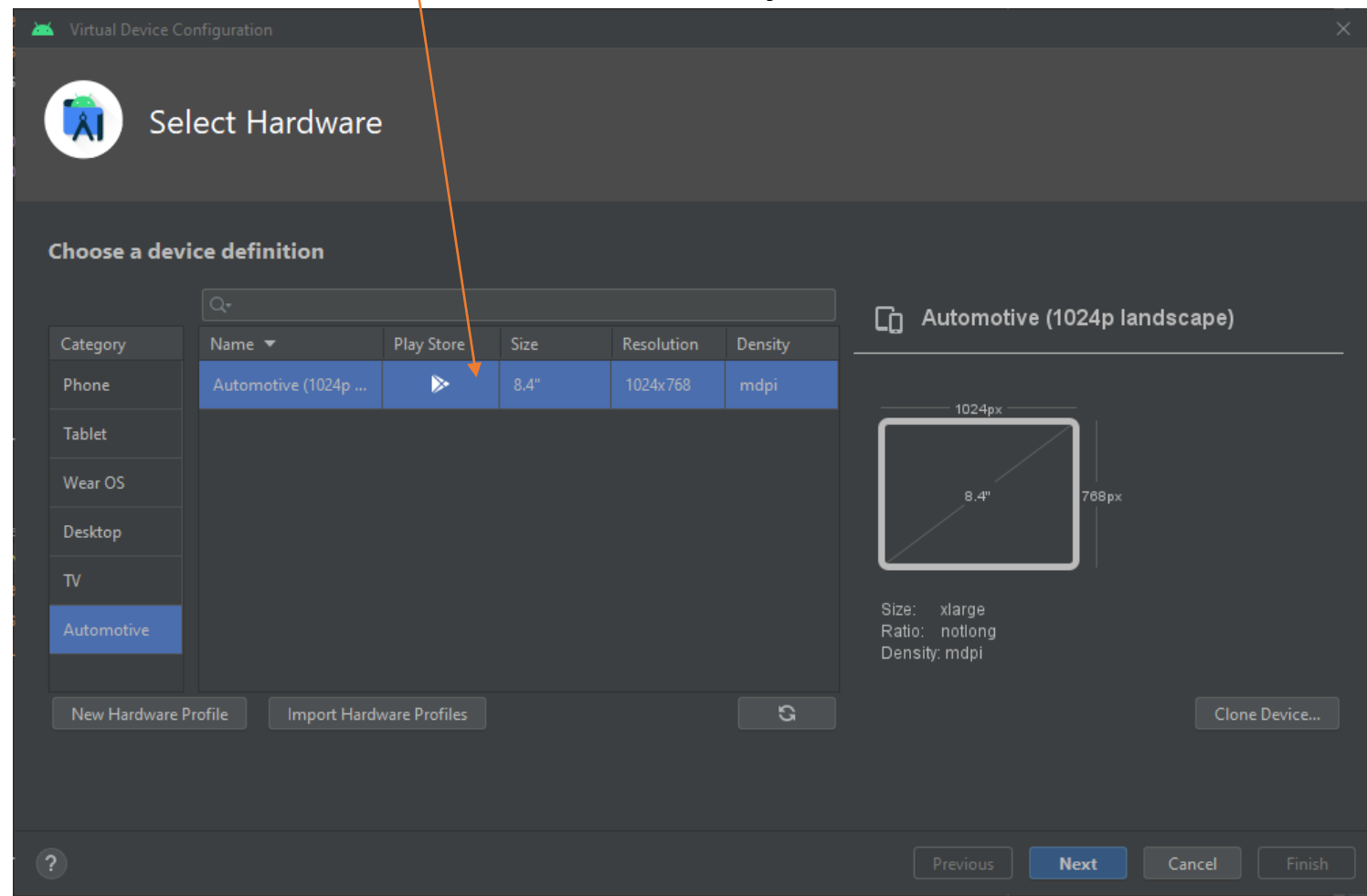
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- It will bring you to this dialog box
- There are many selections
- I want to point out, it supports wearables, TV, and even Android powered vehicle central panels (Automotive)



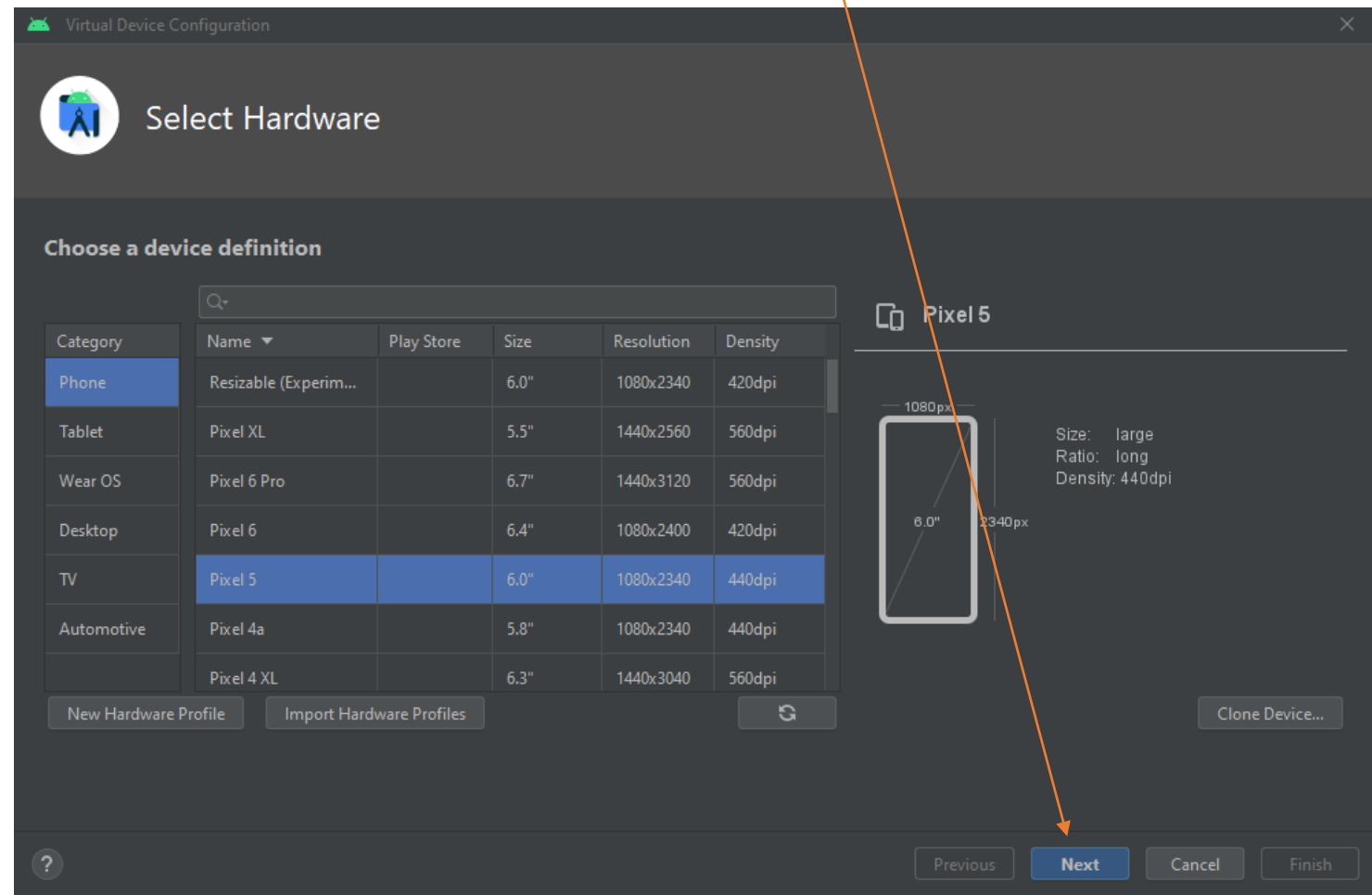
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- If you click any of the device and see an icon in the Play Store, that means, it has a built-in Play Store.
- If you have a Gmail, you can just login and download any of the free Apps in the Play Store (not including the ones need \$\$)



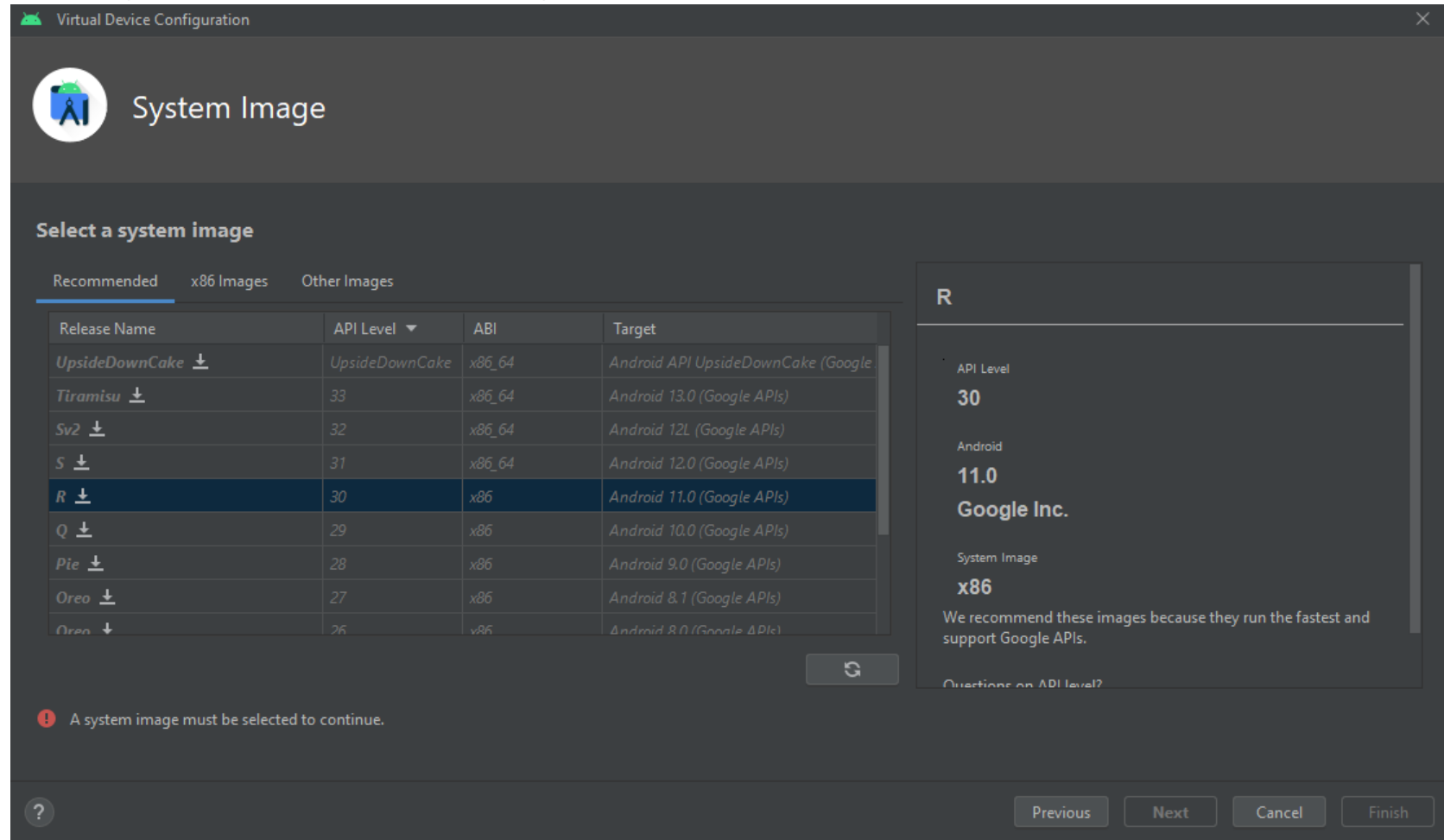
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- For example, we can choose a Pixel 5 and hit the next.
- Now, choose the version of system image (OS)



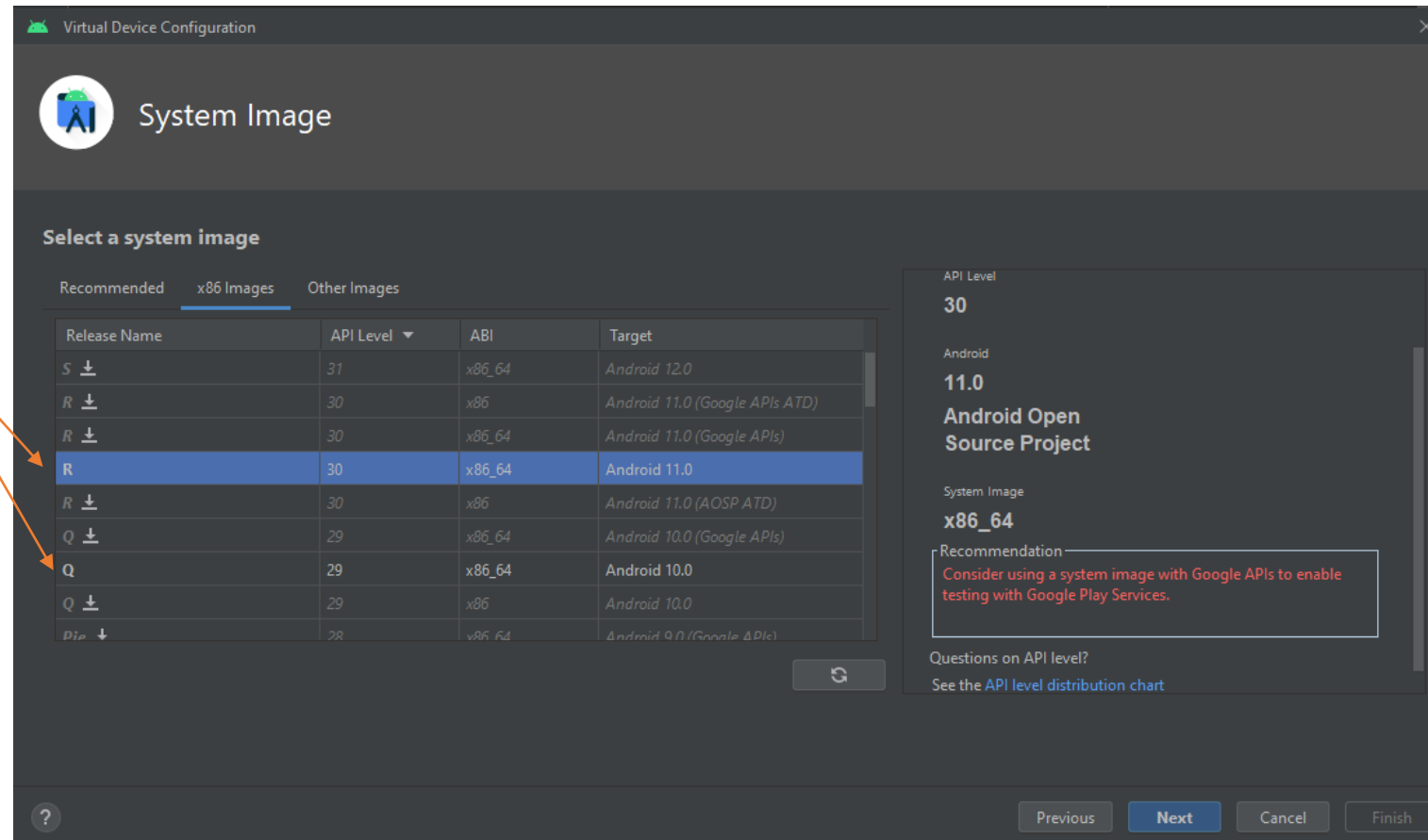
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- The Android Studio gives you short description.
- For those images with download icons, that means, it needs our downloads (not existing in your Android Studio so far)



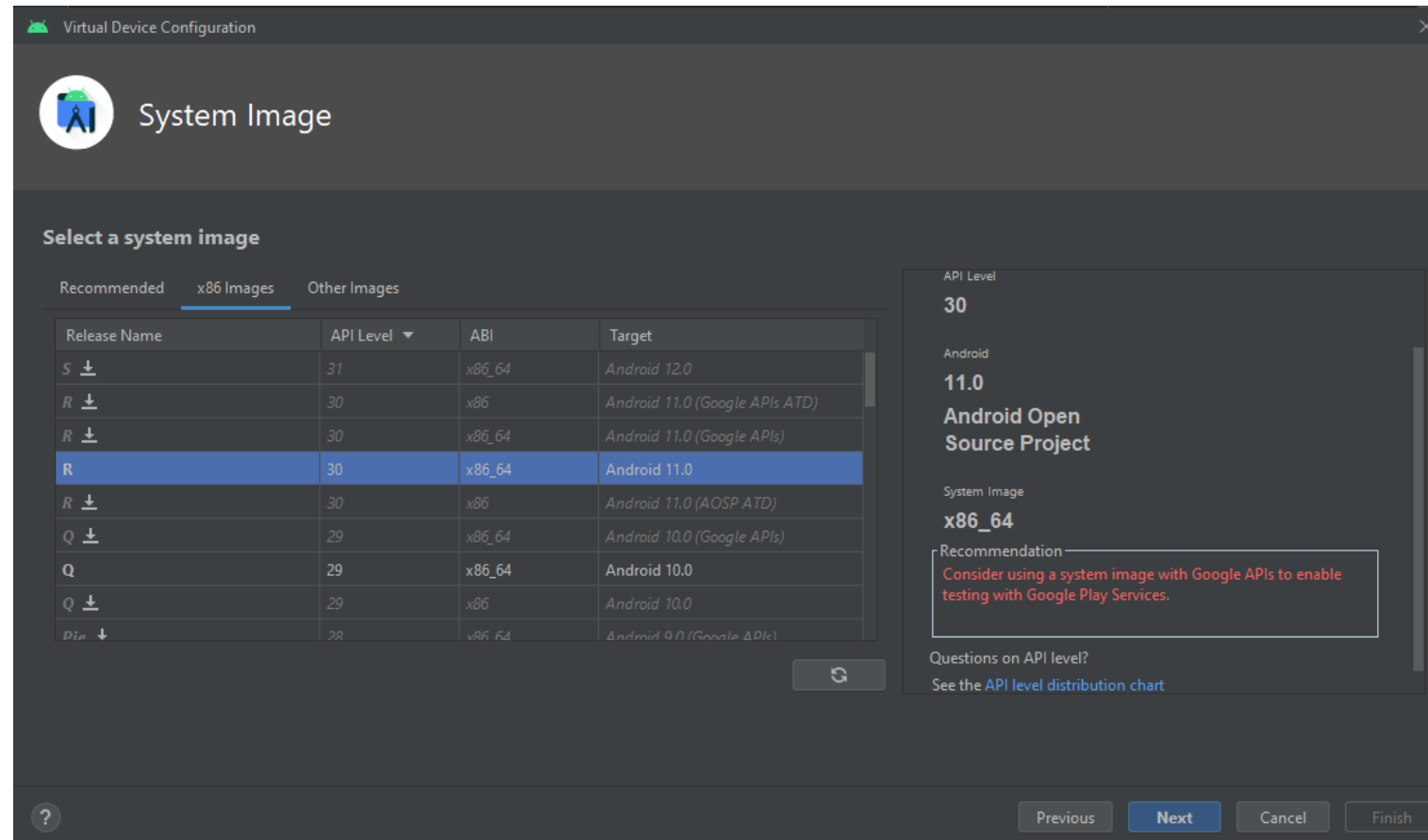
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- One more thing, since this laptop is x86_64 powered machine, the Android studio will suggest you better to use x86_64 or x86 series system images
- If we can hit this tab, it will show some images, we already downloaded



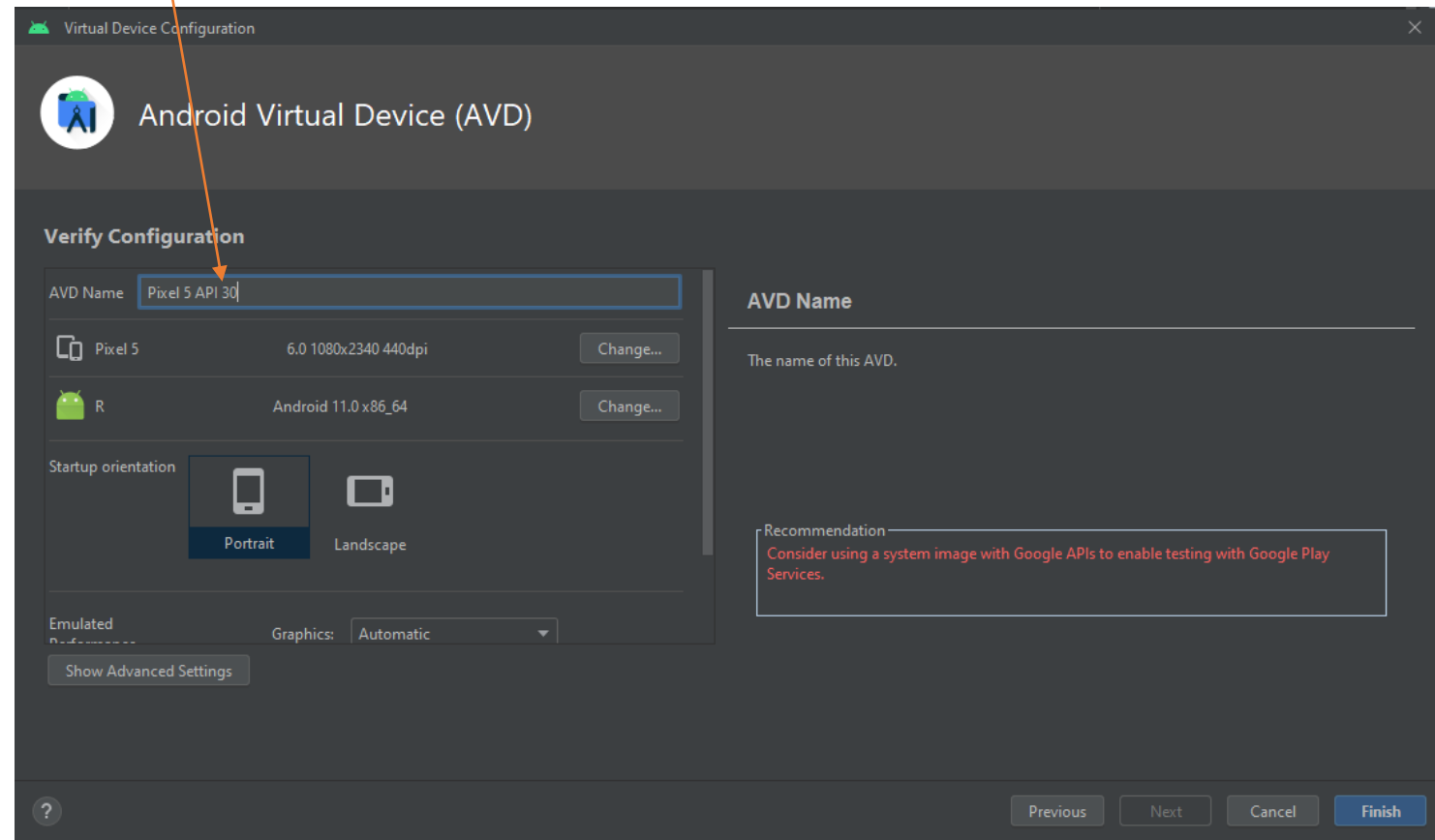
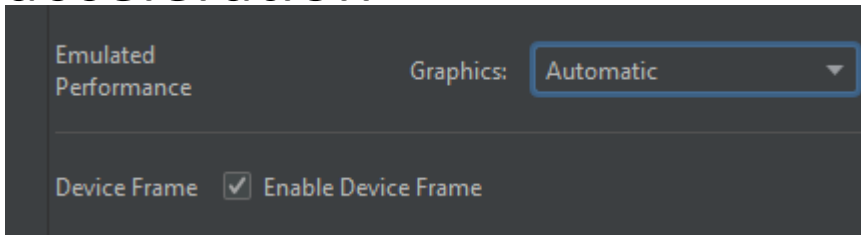
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- Some of the image is marked with Google API. For some images have Google Play store (if you choose such kind of image), they must have Google API.
- Otherwise, we might not being able to test some of the Play Store functions
- I have downloaded some system images



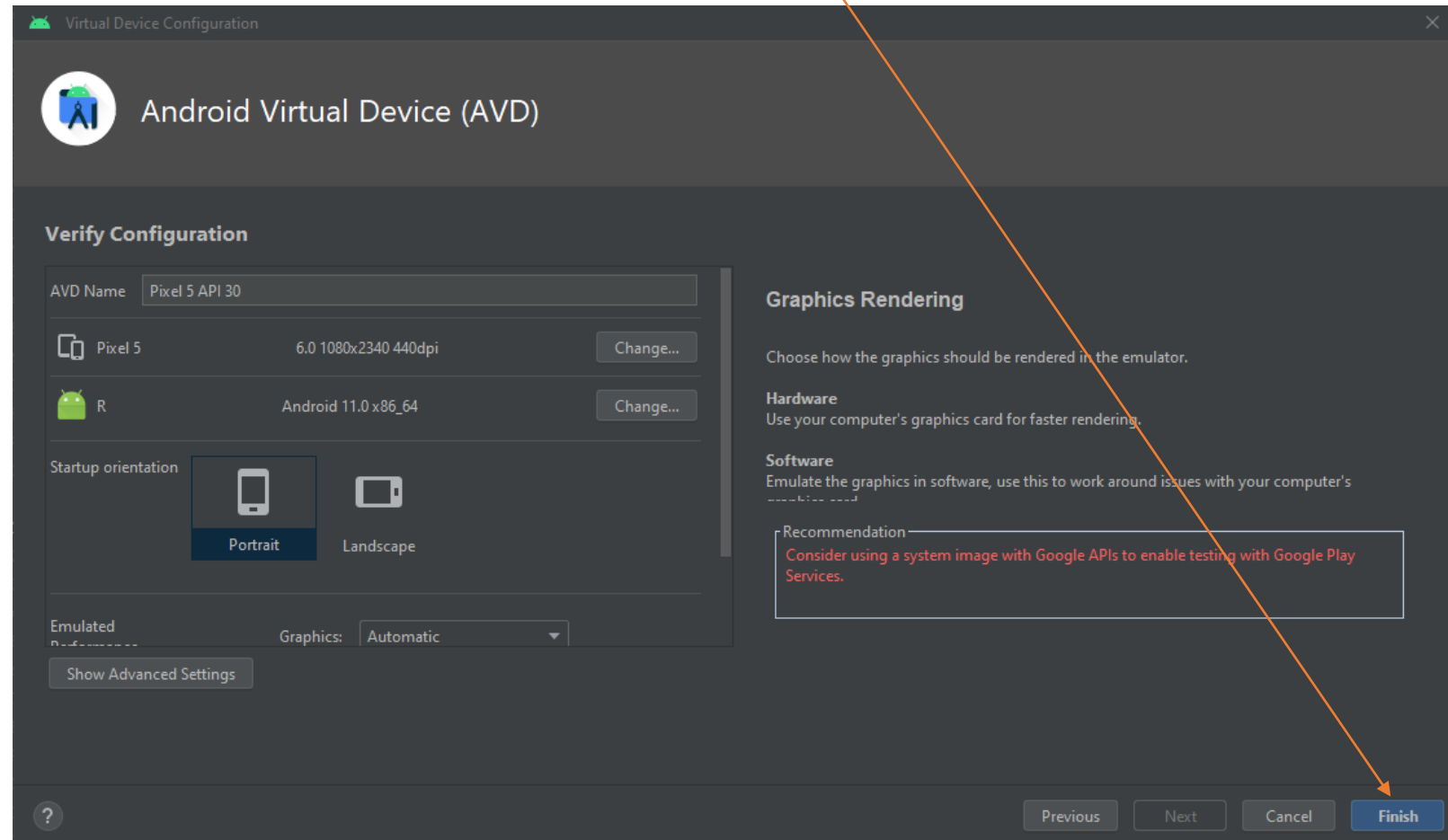
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- So, previously, I choose Pixel 5 and now I choose Android v11
- Now, it will ask you to input the name for this virtual device
- Choose the device orientation (I keep the default setting)
- It even supports simulation for graphics hardware acceleration



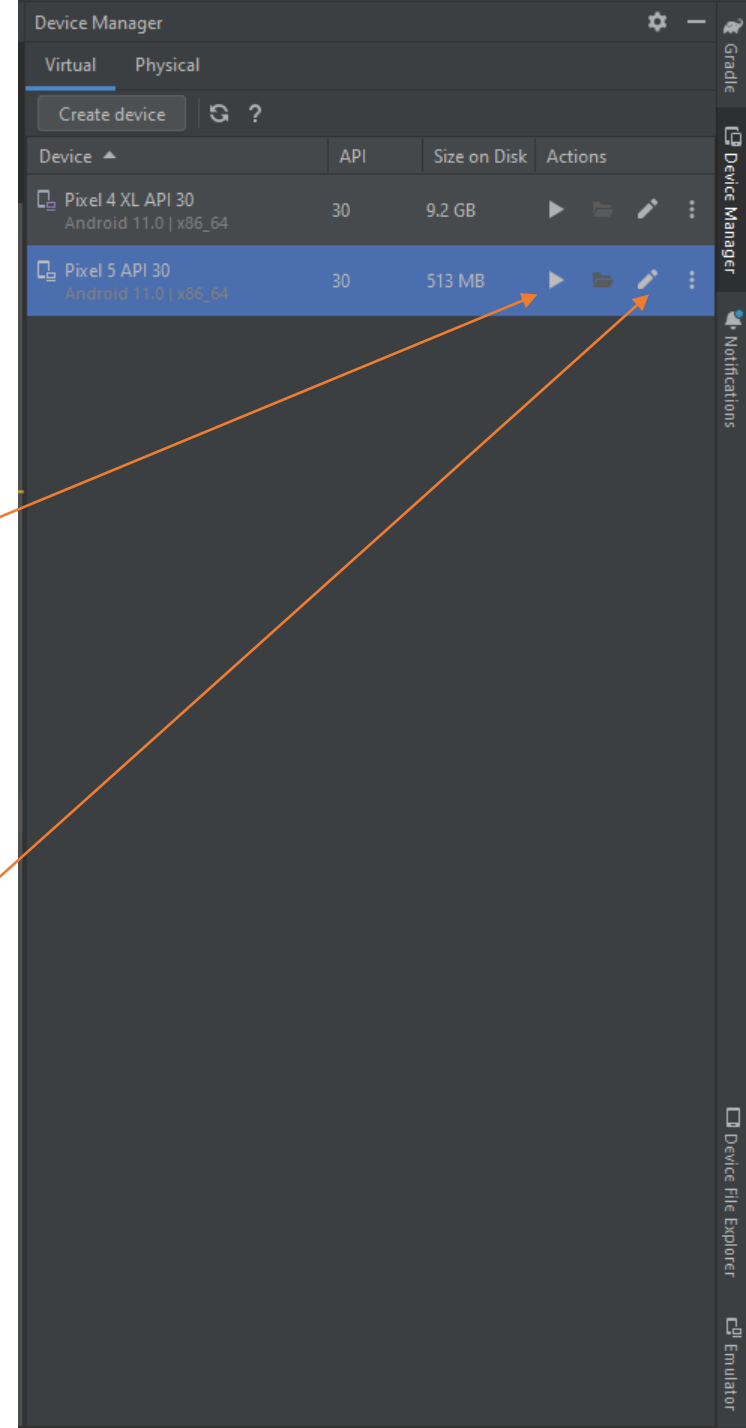
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- Click the “**finish**” to finish the build-up for virtual device
- I don't really like to choose the image with Google API because the loading of the VM will be little bit slower.
- But if you have special needs, you can build the image with this supported



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- Finally, it will bring you back to Android Studio and you will see this new device appear on your right pane, in your [Device Manager]
- Except my old virtual device Pixel 4 XL, our new device is Pixel 5 with API v30 (Android 11)
- There is a [**Play**] button to start the virtual device
- [**Editing**] function can help you to change the parameters, the “**name**”, for example



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- You can [delete] the VM if you don't want it anymore.
- You can click the [Show on Disk] to see where is this big guy living in?
- You can [wipe] the data after you played with some Trojans or backdoors.
It can return you a clean Android OS.

