

# REST API

Class 41

# API

- acronym API: application programming interface
- a contract or specification for a connection between two programs
- very similar to a function prototype in C++:  
`string& foo(const vector<string>& bar, unsigned bam);`
- this prototype tells you that to call foo:
  1. foo must **receive** a vector of strings (which won't be changed) and an unsigned integer
  2. foo will **provide** a reference to a string

# API

- an API system is a **server** that provides resources
- a system that uses the API is a **client** and requests resources from the server
- a major purpose of an API is to hide all implementation details
- it exposes only the **interface** details
- even if the internal implementation later changes, the interface will remain the same
- using an API reduces the coupling between the server and its client

# Common APIs

- google maps: <https://developers.google.com/maps/documentation/javascript/>
- IBM Watson: <http://developer.ibm.com/watson>  
an AI engine that can do amazing stuff
- twitter: <http://dev.twitter.com/>
- facebook: <http://developers.facebook.com/>

# REST

- acronym REST: representational state transfer
- Roy Fielding, 2000, an API for web applications
- meaning: a conversation between client and server involves the **transfer** of a **representation** of the **state** of a resource
- the state representation is almost always in JSON format
- when the client wishes a resource, it must give the server two pieces of information
  1. the unique identifier of the resource; this is a URL (uniform resource locator)
  2. the operation you wish to perform on the resource; an HTTP action: GET, POST, PUT, DELETE

# GET

- I have written an API to allow you to interface with the words system
- it maintains a collection of words
- if you want to know the current state of a particular word, you might send a GET request to the URL: `.../api/abate_verb`
- the server would respond with the JSON object

```
{  
  "word": "abate",  
  "part": "verb",  
  "definition": "to put an end to"  
}
```

## PUT and POST

- if you want to create a new resource, you might send a PUT request to the URL: `.../api/abacus_noun`
- and send the JSON object

```
{  
  "definition": "a calculating device"  
}
```

- or a POST request to `.../api/` with the JSON

```
{  
  "word": "abacus",  
  "part": "noun",  
  "definition": "a calculating device"  
}
```

# PUT vs POST

- POST creates a new resource and adds it to a collection
- if an identical resource already exists, then a duplicate is created
- PUT creates a new resource if it doesn't exist
- but if it does exist, then PUT updates it



# DELETE

- if you want to delete a particular word from the collection, you would send a DELETE request to the URL:  
.../api/abate with no JSON
- all these requests assume you have logged in or otherwise have permissions to perform the requested action

# URL Rewrite

- the problem is that `.../api/abacus_noun` does not exist
- instead there's a program such as `.../api/add_word.php`
- we need to **route** the incoming request to the correct program to handle it
- RESTful web frameworks build routing tables automatically during compilation
- but we can easily **rewrite** the incoming URL manually

# URL Rewrite

## .htaccess

RewriteEngine On

# if the method is GET, redirect to get\_words.php

RewriteCond %{REQUEST\_METHOD} =GET

RewriteRule . get\_words.php [L]

# if the method is DELETE, redirect to delete\_word.php

RewriteCond %{REQUEST\_METHOD} =DELETE

RewriteRule . delete\_word.php [L]

# if the method is PUT, redirect to update\_word.php

RewriteCond %{REQUEST\_METHOD} =PUT

RewriteRule . add\_word.php [L]

# everything else is an error

RewriteRule . error.php