CS 420 - Compilers

Dr. Chen-Yeou (Charles) Yu

- Finite Automata (3.6)
 - Nondeterministic Finite Automata (NFA) (3.6.1)
 - Transition Tables (3.6.2)
 - Acceptance of Input Strings by Automata (3.6.3)
 - Deterministic Finite Automata (DFA) (TBD. In Part7)

Finite Automata

- There is a thing called "finite automata" which is in the heart of the translation for the tool of Lex we introduced in the last time.
- These are essentially graphs, like transition diagrams, with a few differences:
 - Finite automata are *recognizers*; they simply say "yes" or "no" about each possible input string.

Finite Automata

- Finite automata come in **two** flavors:
 - **Deterministic** finite automata (**DFA**)
 - For each state, and for each symbol of its input alphabet, there is exactly one edge with that symbol leaving that state.
 - Nondeterministic finite automata (NFA)
 - It has **no restrictions** on the labels of their edges.
 - The **SAME** symbol can be used to **label several edges** out of the **same state**, and **"epsilon"**, the empty string, is a possible label.
- Both deterministic and nondeterministic finite automata are capable of recognizing the **same languages**.
- In fact these languages are exactly the **same** languages, called the **regular languages**, that **regular expressions** can describe

NFA

This is saying the "Sigma" is a set, NOT containing the epsilon

In the transition function, that might involve "epsilon"

• NFA consists of:

- 1. A finite set of states S.
- 2. A set of input symbols Σ , the *input alphabet*. We assume that ϵ , which stands for the empty string, is never a member of Σ .
- 3. A transition function that gives, for each state, and for each symbol in $\Sigma \cup \{\epsilon\}$ a set of next states.
- 4. A state s_0 from S that is distinguished as the start state (or initial state).
- 5. A set of states F, a subset of S, that is distinguished as the accepting states (or final states).

So, F is a subset of S, stands for many double-circles

NFA

- We can represent either an NFA or DFA by a transition graph, where the nodes are states and the labeled edges represent the transition function
- There is an edge labeled a from state s to state t, if and only if t is one of the next states for state s and input a. (So, the edges are the inputs)

 The SAME symbol can be used to label several edges out of the same state
- a) The same symbol can label edges from one state to several different states, and
- b) An edge may be labeled by ϵ , the empty string, instead of, or in addition to, symbols from the input alphabet.

NFA

- An Example
 - The language (a|b)*abb
 - It is similar to regular expressions that describe languages of real interest

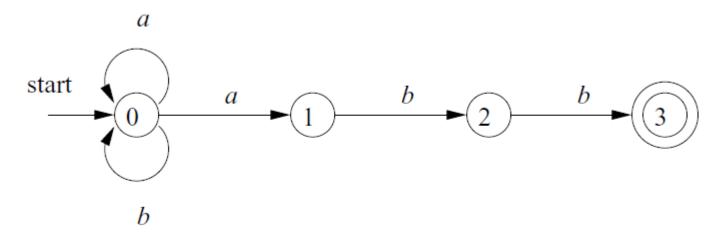


Figure 3.24: A nondeterministic finite automaton

Transition Tables (for NFA)

- We can also represent an NFA by a transition table, whose rows correspond to states, and whose columns correspond to the input symbols and epsilon.
- The entry for a given state and input is the value of the transition function applied to those arguments.
- If the transition function has **no information** about that state-input pair, we put Φ in the table for the pair.
- The advantage that we can easily find the transitions on a given state and input.
- Its **disadvantage** is that it takes **a lot of space**, when the input alphabet is large
- See the next page for detail

Transition Tables (for NFA)

(a|b)*abb

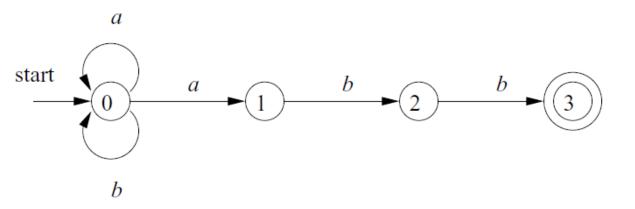


Figure 3.24: A nondeterministic finite automaton

STATE	a	b	ϵ
0	$\{0, 1\}$	{0}	Ø
1	Ø	$\{2\}$	Ø
2	Ø	$\{3\}$	Ø
3	Ø	Ø	Ø

Figure 3.25: Transition table for the NFA of Fig. 3.24

- An NFA accepts input string x (for example, in our grammar, "abb") if and only if there is some path in the transition graph from the start state to one of the accepting states
- Note that "epsilon" labels along the path are effectively ignored, since the empty string does not contribute to the string constructed along the path.

• The **same** input string **might lead to different paths**. Considering the same **grammar**: (all of them below are "**aabb**")

(a|b)*abb

Example 3.16: The string *aabb* is accepted by the NFA of Fig. 3.24. The path labeled by *aabb* from state 0 to state 3 demonstrating this fact is:

$$0 \xrightarrow{a} 0 \xrightarrow{a} 1 \xrightarrow{b} 2 \xrightarrow{b} 3$$

Note that several paths labeled by the same string may lead to different states. For instance, path

$$0 \xrightarrow{a} 0 \xrightarrow{a} 0 \xrightarrow{b} 0 \xrightarrow{b} 0$$

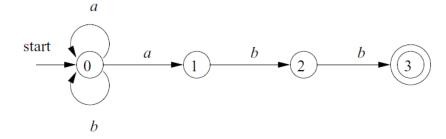


Figure 3.24: A nondeterministic finite automaton

• However, the 2nd one leads to the state "0" which is NOT accepting

- So, the acceptance of a string depends on what?
 - If a path is labeled by that string leads from the starting state to an accepting state!
 - The existence of other paths leading to a nonaccepting state is **irrelevant**.
- If a "language", is said to be defined (or accepted) by an NFA, that means, it is the set of strings labeling some **path** from the **start** to an **accepting** state

Here is an example from the book

Example 3.17: Figure 3.26 is an NFA accepting $L(\mathbf{aa}^*|\mathbf{bb}^*)$. String aaa is accepted because of the path

$$0 \xrightarrow{\varepsilon} 1 \xrightarrow{a} 2 \xrightarrow{a} 2 \xrightarrow{a} 2$$

Note that ϵ 's "disappear" in a concatenation, so the label of the path is aaa.

This is NFA because it **violates** "exactly **one edge** with **that symbol leaving** that state." See? The **epsilon**!

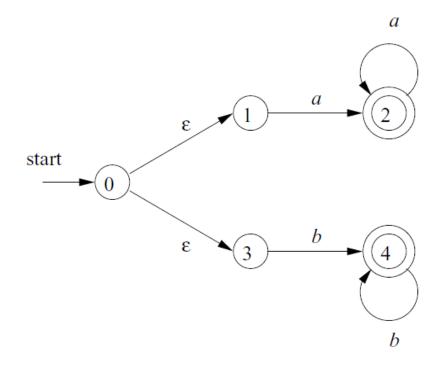


Figure 3.26: NFA accepting $\mathbf{aa}^* | \mathbf{bb}^*$

Deterministic Finite Automata

- A deterministic finite automaton (DFA) is a special case of an NFA
- We will talk about this in the next meeting!