Tables and Data

Class 29

Data Types

- databases are optimized to store data efficiently
- the type of data is very significant
- the broad categories are
 - character data
 - numeric data
 - time data
- MySQL does not have a Boolean data type tinyint unsigned is used instead

Character Types

```
varchar(n) stores up to n characters (n \leq 255)
n is always 255; no point in any other value
char(n) stores exactly n characters, right-padded with spaces
to n characters (n \leq 255)
```

- these match HTML <input type="text" />
- and other input types (e.g., phone, password, etc.)

Character Types

text types

```
tinytext up to 2<sup>8</sup> bytes
text up to 2<sup>16</sup> bytes
mediumtext up to 2<sup>24</sup> bytes
longtext up to 2<sup>32</sup> bytes
```

these match HTML <textarea>

Character Types

enum a string-like object with a value chosen from a list of permitted values that are enumerated explicitly in the column specification at table creation time

- very compact storage, while simultaneously
- utilizing readable queries and results
- matches <input type="text" />

Integer Types

```
tinyint 2<sup>8</sup> values
smallint 2<sup>16</sup> values
mediumint 2<sup>24</sup> values
int 2<sup>64</sup> values
bigint 2<sup>128</sup> values
```

- the default is signed
- use unsigned for unsigned things e.g., counts
- use unsigned auto-increment for unique keys
- these match HTML <input type="number" />

Exact Fixed-Point Types

```
decimal(n,m) stores n digits, m of which are to the right of the decimal point (n \le 65)
```

salary decimal(7, 2)

can store every value from -99999.99 to 99999.99 with no approximation error

Floating Point Types

float uses 4 bytes for storage (rarely used) double uses 8 bytes for storage

Time Types

- date stores dates in yyyy-mm-dd format from 1000-01-01 to 9999-12-31
- time stores times in hh:mm:ss format from -838:59:59 to 838:59:59

datetime stores times in yyyy-mm-dd hh:mm:ss format

these match HTML <input type="text" />

Creating a Table

 create a simple table from the command line create table pet id int unsigned not null auto_increment, name varchar(255), breed varchar(255), sex enum('F', 'M', 'U'), birth date); but for reproducibility use a .sql file, e.g., create_pet.sql comments begin with "-" use source command to read in the file

• beware column names that are reserved words (e.g., order)

mysql> source create_pet.sql

Entity Tables

entity tables store fundamental objects in your system the equivalent of a class

- the name is a singular concrete noun
- each table row is one object
- columns store only singleton data (e.g., birthdate)
- no multi-value data (e.g., address) or derived data (e.g., age)
- each row is identified by a unique primary key (auto-increment or inherent)
- examples:
 - person
 - product
 - song
 - book

Primary Key

- each row of an entity table must have a primary key
- unique across all rows, not null, never changes
- some entities have natural primary keys (ISBN for a book, banner ID for a student)
- but never SSN for a person
- an entity without a natural primary key uses an auto_increment column
- example:
 create table pet
 (
 id int unsigned not null auto_increment,
 name varchar(255),
 breed varchar(255),
 sex enum('F', 'M', 'U'),
 birth date,
 primary key(id)
);

One-to-Many Tables (Attributes)

one-to-many tables store attributes of entities when an entity can have multiple values of an attribute

- the name is a concatenation of the entity name followed by the attribute name
- the attribute name is a concrete noun, abstract noun, sometimes derived from an intransitive verb
- not used when an attribute is itself an entity
- the entity is represented by its primary key
- pay attention to which columns can and cannot be null
- examples: person_address, player_score, pet_vaccination, plant_growth

One-to-Many Attribute Tables

```
create table pet_vaccination
  id int unsigned not null auto_increment,
  pet_id int unsigned not null,
  name varchar(255) not null,
  vet varchar(255).
  administered date,
  primary key(id),
  constraint pet_fk foreign key(pet_id)
    references pet(id)
);
```

Redundant Data

- a key concept of RDBMS is that every datum is stored in exactly one place
- there are no duplicate or redundant data in the system
- so, if we store birthdate, we do not store age, because that is redundant

Duplicate Data

consider the words.txt file:

```
abate verb to put an end to; nullify abeyance noun a lapse in succession abjure verb to renounce upon oath abrogate verb to abolish by authoritative abstruse adjective difficult to comprehend acarpous adjective effete; no longer fertile
```

- the parts of speech are duplicate data
- even without the parts.txt file, but especially if that file exists

Eliminating Duplicate Data

instead we need three tables

```
definition
id
    part
                  id
                        word
---+-----
    adjective |
                 | 1 | abate
                                | to put an end to; nullify
    adverb
                  | 2 | abeyance | a lapse in succession
    noun
                 | 3 | abjure
                                | to renounce upon oath
   verb
                  | 4 | abrogate | to abolish by authoritative
                    5 | abstruse | difficult to comprehend
                      | acarpous | effete; no longer fertile
         part_id
word_id
```

Entity-Entity Tables

- express a relationship between two entities
- may be one-to-one (a person has one biological mother)
- may be one-to-many (a person places many orders)
- may be many-to-many (a physician has many patients, and a patient may see many physicians)
- the name is the concatenation of the two entity names (e.g., person_order)
- or the name of the relationship (e.g., role for the relationship between actor and movie)
- columns consist of the primary keys of the two entities, and possibly other columns which are attributes of the relationship

Entity-Entity Tables

```
example many-to-many table
create table physician_patient
  physician_id int unsigned not null,
  patient_id int unsigned not null,
  first_visit date default null,
  primary key(physician_id, patient_id),
  constraint physician_fk foreign key(physician_id)
    references person(id),
  constraint patient_fk foreign key(patient_id)
    references person(id)
);
```

- no auto_increment column
- note the foreign key constraints

Entity-Entity Tables

```
Example one-to-many table
create table movie director
  director_id int unsigned not null,
  movie_id int unsigned not null,
  salary decimal(8,0) default null,
  primary key(director_id, movie_id),
  unique key(movie_id),
  constraint director_fk foreign key(director_id)
    references director(id),
  constraint movie_fk foreign key(movie_id)
    references movie(id)
);
```

Inserting Data

data are inserted into only one table at a time

```
insert into actor
  (first_name, last_name, sex, film_count)
values
  ('Shailene', 'Woodley', 'F', 13);
```

- any attributes (columns) left out explicitly get set either to the default value (if any) or to NULL
- an auto-increment column automatically gets set to the next-highest value for that column
- it is a logical error to leave out a column that is declared as not null and which has no default value

Retrieving Information: One Table

a query that involves only one table is easy:

- what columns have the information you need?
- do any column data need to be transformed?
- what rows have the information you need?
- do any rows need to be aggregated?
- in what order should the information be delivered?

Example: can we see the movies of the 90's listed by rank?

```
select name, rank
from movie
where year between 1990 and 1999
order by rank desc;
```

Two Tables

- some queries require information from two different tables
- this is where a DB blows away text files

Example: the names of comedy movies

- the movie table has names
- the movie_genre table has has genres
- the two tables need to be joined to get both pieces of information at the same time
- almost always, the join condition will involve primary and foreign keys

```
select movie.name
from movie
join movie_genre on movie.id = movie_genre.movie_id
where movie_genre.genre = 'Comedy';
```

Ambiguous Column Names

- as soon as more than one table is involved, column names can be ambiguous
- for example, movie, actor, and director each have a column named "id"
 actor and director both have columns named "first_name" and "last_name"
- even if right now there's only one table with a column named "rank" (movie), tomorrow someone might add a new column in, say, the actor table named "rank" and then "rank" would be ambiguous
- therefore, every column name in a query with more than one table must be fully qualified

```
select movie.name
from movie
join movie_genre on movie.id = movie_genre.movie_id
where movie_genre.genre = 'Comedy';
```

Shortcut Table Names

- fully qualified table names can become tedious
- so within each query, it is common to use shortcut names

```
select m.name
from movie as m
join movie_genre as mg on m.id = mg.movie_id
where mg.genre = 'Comedy';
```

Two Tables

the names of directors who have a better than even chance of directing a comedy

the director table has directors' names

order by dg.prob desc;

the director_genre table has genre and probability information

Three Tables

the names of actresses and their characters who played in movies in the 1990s

- the names of actresses are in the actor table
- the names of characters are in the role table
- the year of movies is in the movie table

Four Tables

the names of actresses and their characters who played in comedies in the 1990s, along with the name of the movie

- the names of actresses are in the actor table
- the names of characters are in the role table
- the year and title of movies are in the movie table
- the genre of movies is in the movie_genre table