### Chapter 20:

Recursion

## 20.3

The Recursive gcd Function

### Jobs with experience



### The Recursive gcd Function

- \* Greatest common divisor (gcd) is the largest factor that two integers have in common
- \* Computed using Euclid's algorithm:

  gcd(x, y) = y if y divides x evenly
  - gcd(x, y) = gcd(y, x % y) otherwise
- $\Re \gcd(x, y) = y \text{ is the base case}$

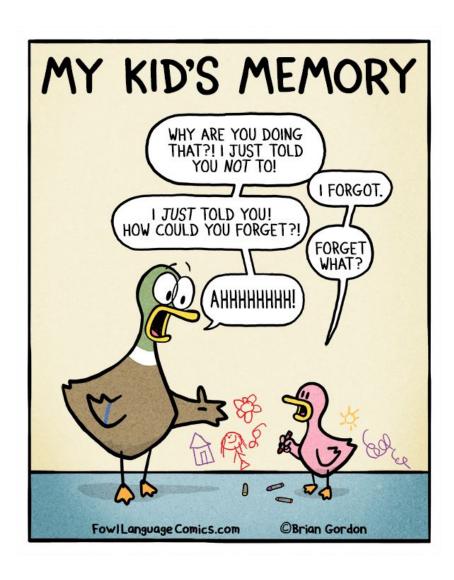
### The Recursive gcd Function

```
int gcd(int x, int y)
{
    if (x % y == 0)
       return y;
    else
      return gcd(y, x % y);
}
```

### 20.4

## Solving Recursively Defined Problems

### I hope you remember that ...



## Solving Recursively Defined Problems

- \* The natural definition of some problems leads to a recursive solution
- \* Example: Fibonacci numbers:

```
0, 1, 1, 2, 3, 5, 8, 13, 21, ...
```

- \* After the starting 0, 1, each number is the sum of the two preceding numbers
- \* Recursive solution:

```
fib(n) = fib(n - 1) + fib(n - 2);
```

\*Base cases: n <= 0, n == 1

#### Solving Recursively Defined Problems

```
int fib(int n)
{
    if (n <= 0)
        return 0;
    else if (n == 1)
        return 1;
    else
        return fib(n - 1) + fib(n - 2);
}</pre>
```

### 20.5

Recursive Linked List Operations

### What is grey and ...



### Recursive Linked List Operations

- Recursive functions can be members of a linked list class
- \* Some applications:
  - \* Compute the size of (number of nodes in) a list
  - \* Traverse the list in reverse order

#### Contents of a List in Reverse Order

#### \* Algorithm:

- \* pointer starts at head of list
- \* If the pointer is null pointer, return (base case)
- \* If the pointer is not null pointer, advance to next node
- \* Upon returning from recursive call, display contents of current node

## Algorithm: displayNode function

```
void displayNode()
{
    cout <<"\nThe elements are the following: " << endl;</pre>
    Node *currentPtr = headPtr;
    displayNodePrivate(currentPtr);
}
// recursive method to display the content of the node
void displayNodePrivate(Node * current)
{
    if(current == nullptr)
        return; // we are done
    else
    { // display the current data, and go to the next node
        cout << current->data << endl;</pre>
        displayNodePrivate(current ->next);
    };
```

# Algorithm: displayNode function

## What about displaying the elements in reverse order?

```
void displayNode()
{
    cout <<"\nThe elements are the following: " << endl;</pre>
    Node *currentPtr = headPtr;
    displayNodePrivate(currentPtr);
}
// recursive method to display the content of the node
void displayNodePrivate(Node * current)
    if(current == nullptr)
        return; // we are done
    else
    {
        displayNodePrivate(current ->next);
        // display the current data, and go to the next node
        cout << current->data << endl;</pre>
    };
```

### Counting the Nodes in a Linked List

- \* Uses a pointer to visit each node
- \* Algorithm:
  - pointer starts at head of list
  - If pointer is null pointer,
    - \* return 0 (base case)
  - \* else,
    - \* return 1 + number of nodes in the list pointed to by current node
- \* See the NumberList class in Chapter 19

# The countNodes function, a private member function

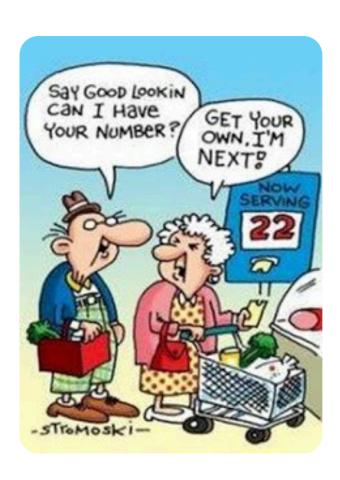
```
// driver function
int sizeList()
    Node *currentPtr = headPtr;
    int size = sizeListPrivate(currentPtr);
    return size;
// recursive method to count the number of nodes
int sizeListPrivate(Node * current)
{
    if(current == nullptr)
        return 0; // we are done
    else
        return 1 + sizeListPrivate(current ->next);
    };
```

# The countNodes function, a private member function

## 20.6

#### A Recursive Binary Search Function

### Let's exchange numbers ...



### A Recursive Binary Search Function

- \* Binary search algorithm can easily be written to use recursion
- \* Base cases: desired value is found, or no more array elements to search
- \* Algorithm (array in ascending order):
  - \* If middle element of array segment is desired value, then done
  - \* Else, if the middle element is too large, repeat binary search in first half of array segment
  - \* Else, if the middle element is too small, repeat binary search on the second half of array segment

### A Recursive Binary Search Function (Continued)

```
int BinarySearch(int array[], int start_index, int end_index, int element){
  // when end_index < start_index is true, that would indicate</pre>
   // that the element has not been found
  if (end_index <start_index) return -1; // one base case</pre>
  // calculate the middle value
  int middle = (start_index + end_index)/ 2;
  // if the value is found, we stop
  // this is one base case
   if (array[middle] == element) // second base case
      return middle;
   if (array[middle] > element) // the element is on the left side of the middle
      return BinarySearch(array, start_index, middle-1, element);
   else // the element is on the right side of the middle value
      return BinarySearch(array, middle+1, end_index, element);
```

### A Recursive Binary Search Function (Continued)

## Thank you

Please let me know if you have any further questions!