

# Introduction

# Namespace NullaryThunk.Funky.Core.

## Options

### Classes

#### [Nothing<T>](#)

An [Option<T>](#) that has no meaningful value.

#### [O](#)

#### [OptionFunctions](#)

#### [Something<T>](#)

An [Option<T>](#) that has a meaningful value.

### Interfaces

#### [ISomething<T>](#)

An [Option<T>](#) that has a meaningful value.

#### [Nothing](#)

An object with no meaningful value. Represents the absence of a value.

#### [Option<T>](#)

Represents the possibility of a `T`. An [Option<T>](#) can be either [Something<T>](#) or [Nothing<T>](#). If it is a [Something<T>](#) then it contains a value of `T`. Use pattern matching to match on an [Option<T>](#)

#### [Something](#)

An [Option<T>](#) that has no meaningful value.