Documentation of Oceanographic and Acoustic Models

1 Seawater Attenuation Coefficient (alphaAinslieMcColm)

Description: Computes the acoustic attenuation coefficient α in seawater (in dB/km) as a function of frequency and oceanographic parameters.

Function Signature:

alphaAinslieMcColm(f, T, S, D, pH)

Arguments:

- f: Frequency in Hz
- T: Temperature in degrees Celsius (°C)
- S: Salinity in PSU (Practical Salinity Units)
- D: Depth in meters
- pH: Acidity level

Returns:

• α : Attenuation coefficient in dB/km

Model Components:

• Boric acid contribution:

$$A_1 = 0.106 \cdot \exp\left(\frac{\text{pH} - 8}{0.56}\right), \quad f_1 = 0.78\sqrt{\frac{S}{35}}\exp\left(\frac{T}{26}\right)$$

$$\alpha_{\text{boric}} = \frac{A_1 f_1 f^2}{f^2 + f_1^2}$$

• Magnesium sulfate contribution:

$$A_2 = 0.52 \left(\frac{S}{35}\right) \left(1 + \frac{T}{43}\right), \quad f_2 = 42 \exp\left(\frac{T}{17}\right), \quad P_2 = \exp\left(-\frac{D}{6000}\right)$$

$$\alpha_{\text{MgSO}_4} = \frac{A_2 P_2 f_2 f^2}{f^2 + f_2^2}$$

• Pure water contribution:

$$A_3 = 0.00049 \exp\left(-\left(\frac{T}{27} + \frac{D}{17000}\right)\right), \quad \alpha_{\text{H}_2\text{O}} = A_3 f^2$$

Total attenuation:

$$\alpha = \alpha_{\rm boric} + \alpha_{\rm MgSO_4} + \alpha_{\rm H_2O}$$

Reference: M. A. Ainslie and J. G. McColm, "A simplified formula for viscous and chemical absorption in sea water," *J. Acoust. Soc. Am.*, vol. 103, no. 3, pp. 1671–1672, 1998. https://doi.org/10.1121/1.421258

2 Meridional Arc Length (ArcLengthOfMeridian)

Description: Computes the distance from the equator to latitude ϕ (in radians) using the WGS84 ellipsoid model.

Function Signature:

ArcLengthOfMeridian(phi)

Returns:

• Distance (in meters) from the equator to latitude ϕ

Model

Let a = 6378137.0 m, b = 6356752.314 m, and $n = \frac{a-b}{a+b}$. Then:

$$M(\phi) = \alpha \phi + \beta \sin(2\phi) + \gamma \sin(4\phi) + \delta \sin(6\phi) + \epsilon \sin(8\phi)$$

with:

$$\begin{split} \alpha &= \frac{1}{2}(a+b)\left(1 + \frac{n^2}{4}(1 + \frac{n^2}{16})\right) \\ \beta &= -\frac{3}{2}n\left(1 + \frac{3}{4}n^2\left(1 - \frac{n^2}{6}\right)\right) \\ \gamma &= \frac{15}{16}n^2\left(1 - \frac{1}{2}n^2\right) \\ \delta &= -\frac{35}{48}n^3\left(1 + \frac{9}{16}n^2\right), \quad \epsilon = \frac{315}{512}n^4 \end{split}$$

3 Convert Raw Depth to True Depth (convert_true_depth)

Description: Converts digitized sonar depth values to true physical depth in meters. **Function Signature:**

convert_true_depth(depth, data; ping=1)
convert_true_depth(depth, Q; ping=1)

Arguments:

- depth: Raw depth (integer or float)
- data: Structure containing Q[ping] sample interval and sound velocity
- $\bullet\,$ Q: Vector of sonar sample parameters
- ping: Ping index (default = 1)

Computation:

 $true_depth = depth \times (0.5 \times sampleInterval \times soundVelocity)$

4 Speed of Sound in Seawater (velocityUNESCO)

Description: Computes the speed of sound in seawater using the UNESCO 1995 polynomial formulation. Function Signature:

velocityUNESCO(T, S, D; pH=nothing, f=nothing)

Arguments:

- T: Temperature in °C
- S: Salinity in PSU
- D: Depth in meters (used to estimate pressure)

Returns:

• c_s : Speed of sound in m/s

Computation Steps:

1. Convert depth D to pressure P in bar:

$$P = 1.013 + 10^{-5} \cdot (1023.6 \cdot 9.80665 \cdot D)$$

2. Evaluate temperature-dependent polynomials:

$$C_w = C_0(T) + C_1(T)P + C_2(T)P^2 + C_3(T)P^3$$

$$A = A_0(T) + A_1(T)P + A_2(T)P^2 + A_3(T)P^3$$

$$B = B_{00} + B_{01}T + (B_{10} + B_{11}T)P$$

$$D_f = D_{00} + D_{10}P$$

3. Compute final sound speed:

$$c_s = C_w + AS + BS^{3/2} + D_f S^2$$

Reference: G.S.K. Wong and S. Zhu, "Speed of sound in seawater as a function of salinity, temperature and pressure," *J. Acoust. Soc. Am.*, vol. 97, no. 3, pp. 1732–1736, 1995.