Numair Jaan

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Summary of Qualification

- Proficient with languages such as Java, Python and application of Microsoft Office Suite and QuickBooks through various University courses and previous work experiences
- Collaborated and communicated with team members to increase productivity and organization within the accounting office and in the warehouse
- Adaptable and problem-solver proven through supporting campers as a camp counselor and supporting customers with their issues as a Community donation center ambassador
- Interpret and analyze on feedback given by colleagues and higher ups to better my productivity and goal setting

Work Experience

Date Entry Analyst

July 2022 – August 2022

Mi5 Print & Digital, Mississauga

- Maintained high accuracy with repetitive tasks such as inputting invoices and purchase orders
- Organized 100+ invoices and purchase slips to be sent off to payable accountant to make purchases
- Analyzed spending through QuickReports and Excel's PivotTable to display information to financial president

Community Donation Center Ambassador

June 2021 – October 2021

Value Village, Markham

- Handled over 100+ customer donations, providing great customer service, resources and resolving issues for customers for repeat donations
- Collaborated with 5 other Ambassadors to ensure the warehouse was organized in completing daily tasks
- Communicated effectively the non-profit organization's goals and missions to customers

Education

Bachelor of Computer Science (BSc)

September 2021 – Present

Toronto Metropolitan University, Toronto, ON Cumulative GPA: 4.1/4.33

• Relevant Coursework: Computer Science I & II (Python, Java), Data Structures, C and Linux, Web Systems Development

Projects

Ecommerce System Github

- Utilized Object Oriented Programming principles such as creating objects and inheritance to create products
- Implemented a file reader to read a text file of products and converts them into objects in the Ecommerce System
- Created a cart system that can hold multiple product orders for each customer

Space Invaders Github

- Utilized java's swing import and java's awt import to create the window and graphics for the game
- Uses objects and inheritance to organize the movements, sprites and collisions for the aliens and player
- Has Graphical User Interface that displays buttons to play the game or to show the instructions

Personal Website Github

- Designed and developed a personal website from scratch using HTML, CSS and Bootstrap
- Created a responsive website through Bootstrap media queries and CSS for accessibility across devices

• Styled elements with CSS animation such as animations, transitions and smooth scrolling