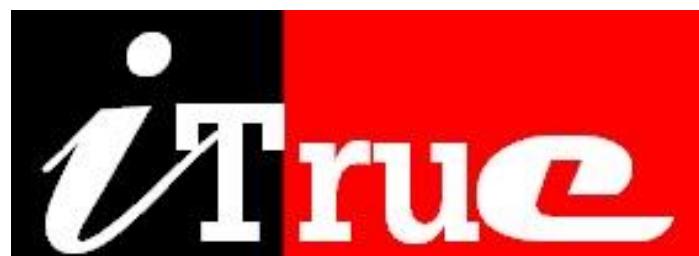


# iTrue-TQS5000C

## **Color Vision Inspection System for Passive Components**

### **Operation and Installation Manual**

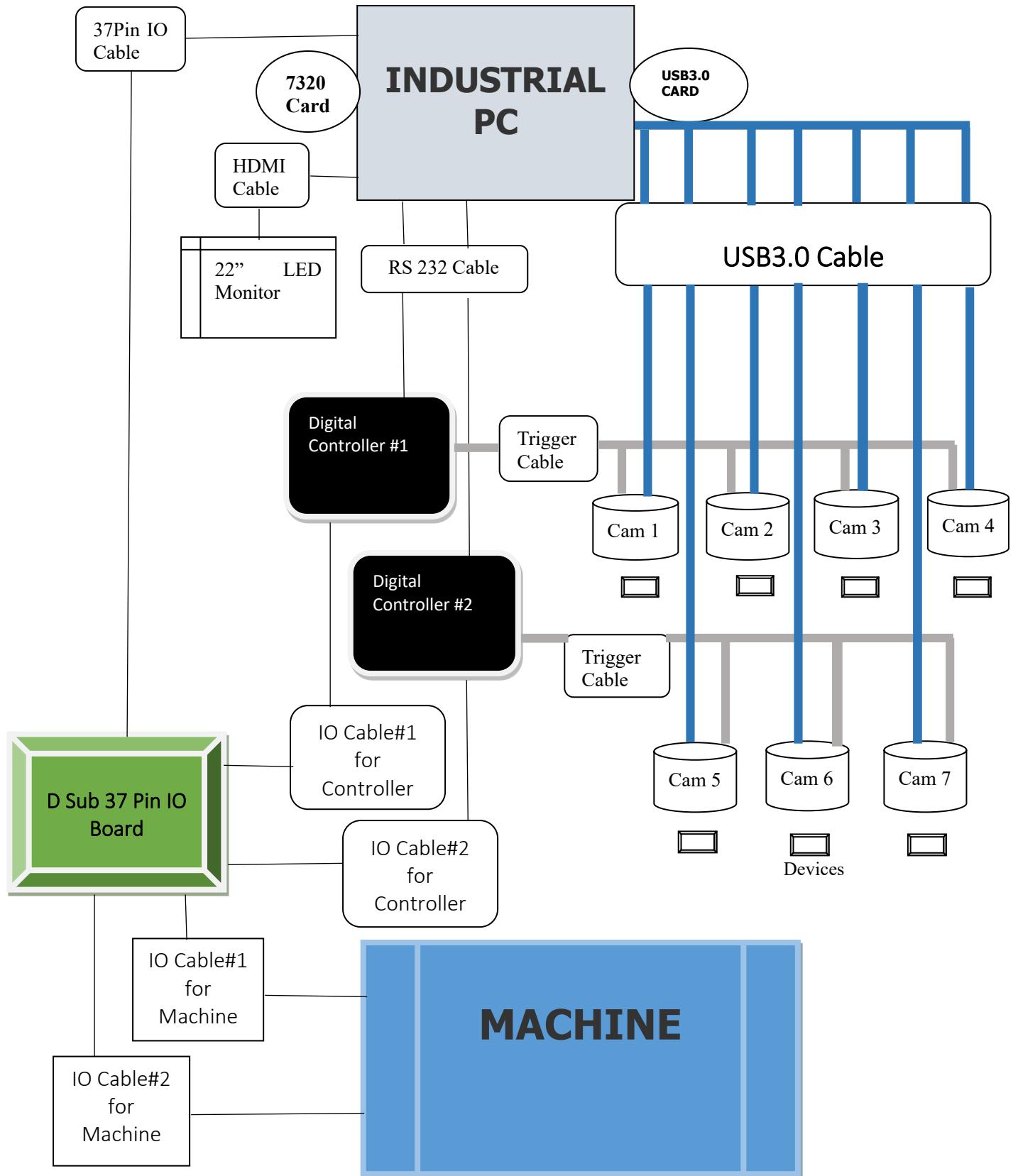
Version 2.12.23.02



## **Foreword**

First, thank your company for purchasing the iTrue-TQS5000C chip capacitors, resistors color vision system. This instruction manual outlined the vision system performance and features for better user understanding. If there is any insufficient, we will be consistently updating the system feature and information of this manual.

## FULL SET TQS System Basic Structure



# FULL SET TQS SPECIFICATION

Software and Hardware Basic Specification		
1	Machine Model	All Tokyo Weld Machine Model
2	Speed	3800 pcs / min (max speed: 5000pcs/min)
3	Inspection Products	All kind of Chip Components, as Chip Capacitor, Chip Resistor, Chip Inductor, Chip LED
4	Chip Size	01005 – 3225. Paper tape and Emboss Tape
5	CPU	Intel Multicore CPU, 4G internal storage, above 120G SSD
6	Camera	USB3.0 Vision Series of CCD / CMOS camera
7	Lighting / Controller	LED lighting / RS232 2 channel digital controller
8	Installation Support	All aluminum material anti-electric rusty scale
9	Memory Ram	64GB Microsoft OS
10	Language	Both English and Chinese Switch

Standard Lenses and Model Number						
Chip Size	0402 (01005)	0603 (0201)	1005 (0402)	1608 (0603)	2012 (0805)	3216 (1206)
Top Index	3.75X	2.50X	1.80X	1.20X	1.00X	0.67X
Model No.	MLENS375X	MLENS250X	MLENS180X	MLENS120X	MLENS100X	MLENS067X
Bottom Index	3.75X	2.50X	1.80X	1.20X	1.00X	0.67X
Model No.	MLENS375X	MLENS250X	MLENS180X	MLENS120X	MLENS100X	MLENS067X
Feed Station	3.00X	2.00X	1.20X	1.00X	1.00X	0.67X
Model No.	MLENS300X	MLENS200X	MLENS120X	MLENS100X	MLENS100X	MLENX067X
3 <sup>rd</sup> Station	2.50X	1.50X	1.00X	0.67X	0.67X	0.50X
Model No.	MLENS250X	MLENS150X	MLENS100X	MLENS067X	MLENS067X	MLENS050X
Pick Up 1	2.50X	1.50X	1.00X	0.67X	0.67X	0.67X
Model No.	MLENS250X	MLENS150X	MLENS100X	MLENS067X	MLENS067X	MLENX067X
Pick Up 2	2.50X	1.50X	1.00X	0.67X	0.67X	0.67X
Model No.	MLENS250X	MLENS150X	MLENS100X	MLENS067X	MLENS067X	MLENX067X
Bottom Sealing	0.50X	0.50X	0.50X	0.50X	0.50X	0.50X
Model No.	MLENS050X	MLENS050X	MLENS050X	MLENS050X	MLENS050X	MLENS050X
Top Sealing	0.50X	0.50X	0.50X	0.50X	0.50X	0.50X
Model No.	MLENS050X	MLENS050X	MLENS050X	MLENS050X	MLENS050X	MLENS050X

Customized Lenses and Model Number					
Chip Size	Top Index	Bottom Index	Feed Station	3 <sup>rd</sup> Station	Remarks
Model No.					

Customized Lenses and Model Number					
Chip Size	Pick Up 1	Pick Up 2	Bottom Sealing	Top Sealing	Remarks
Model No.					

Standard Lighting and Model Number						
Chip Size	0402 (01005)	0603 (0201)	1005 (0402)	1608 (0603)	2012 (0805)	3216 (1206)
Index Top	18LED (B/R)	18LED (B/R)	18LED (B/R)	12LED (B/R)	12LED (B/R)	12LED (B/R)
Model No.	MLIGHT18W	MLIGHT18W	MLIGHT18W	MLIGHT12W	MLIGHT12W	MLIGHT12W
Index Bottom	10LED (W)	10LED (W)	10LED (W)	10LED (W)	10LED (W)	10LED (W)
Model No.	MLIGHT10W	MLIGHT10W	MLIGHT10W	MLIGHT10W	MLIGHT10W	MLIGHT10W
Feed Station	18LED (B/R)	18LED (B/R)	18LED (B/R)	12LED (B/R)	12LED (B/R)	12LED (B/R)
Model No.	MLIGHT18W	MLIGHT18W	MLIGHT18W	MLIGHT12W	MLIGHT12W	MLIGHT12W
3 <sup>rd</sup> station	18LED (B/R)	18LED (B/R)	18LED (B/R)	12LED (B/R)	12LED (B/R)	12LED (B/R)
Model No.	MLIGHT18W	MLIGHT18W	MLIGHT18W	MLIGHT12W	MLIGHT12W	MLIGHT12W
Pick Up 1	18LED (B/R)	18LED (B/R)	18LED (B/R)	12LED (B/R)	12LED (B/R)	12LED (B/R)
Model No.	MLIGHT18W	MLIGHT18W	MLIGHT18W	MLIGHT12W	MLIGHT12W	MLIGHT12W
Pick Up 2	18LED (B/R)	18LED (B/R)	18LED (B/R)	12LED (B/R)	12LED (B/R)	12LED (B/R)
Model No.	MLIGHT18W	MLIGHT18W	MLIGHT18W	MLIGHT12W	MLIGHT12W	MLIGHT12W
Bottom Sealing	6LED (W)	6LED (W)	6LED (W)	6LED (W)	6LED (W)	6LED (W)
Model No.	MTQLI06W	MTQLI06W	MTQLI06W	MTQLI06W	MTQLI06W	MTQLI06W
Top Sealing	12LED (W)	12LED (W)	12LED (W)	12LED (W)	12LED (W)	12LED (W)
Model No.	MTQLI12W	MTQLI12W	MTQLI12W	MTQLI12W	MTQLI12W	MTQLI12W

Customized Lighting and Model Number					
Chip Size	Top Index	Bottom Index	Feed Station	3 <sup>rd</sup> Station	Remarks
Model No.					

Customized Lighting and Model Number					
Chip Size	Pick Up 1	Pick Up 2	Bottom Sealing	Top Sealing	Remarks
Model No.					

## Software Features

- Products display, in both English and Chinese switch, production statistics show that the choice of inspect items
- Bad image storage, easy to use, multi-functional

## Inspection of major item

### For Track 1, 2 and 3

- Device fail in package location, empty pocket, Oxidation, Mark etc.
- Device Terminals:  
Terminal width, Terminal Length, Terminal to terminal length, Terminal Pogo, Terminal Incomplete, Terminal Chip off, Terminal Color etc.
- Device Body:  
Body width, Body Length, Body Smear, Body Stain, Body Crack, Body Scratch etc. To ensure clear transparent cover tape sealed in position and probably sealed.

Device Location	Body Length	Terminal Length	Term to Term	Terminal Width
Terminal Pogo	Incomplete Term 1	Incomplete Term 2	Terminal Chipoff	Terminal Color
Body Smear	Body Stain	Body Edge White	Body Edge Black	Body Color
Pocket Location	Pocket Length	Pocket Width	Outer Pocket	Pocket Gap

## For Track 4 and 5 – Pick up check.

- To ensure chip is 100% able to pick up by SMT machine during the post PCB assembly process.

	TQS1,Pickup1	TQS2,Pickup2	结果判定
1			Pass/良品
2			Pass/良品
3			Pass/良品

	TQS1,Pickup1	TQS2,Pickup2	结果判定
1			NG/不良
2			NG/不良
3			NG/不良

## For Track 6 – Bottom sealing check

- To ensure white bottom paper tape sealed in right position.
- To ensure no Emboss tape dent.

PAPER / 纸袋		EMBOSS 塑胶袋		
	Pass/良品	NG/不良	Pass/良品	NG/不良
Left Shifted				
Right Shifted				

## For Track 7 – Top sealing check

- To ensure clear transparent cover tape sealed in position and properly sealed.

PAPER / 纸袋			EMBOSS 塑胶袋		
Left Sealing Shifted	Right Sealing Shifted	Top Sealing Unsealed	Left Sealing Shifted	Right Sealing Shifted	Top Sealing Unsealed
Pass/良品					
NG/不良					

## **Installation and begin testing operations.**

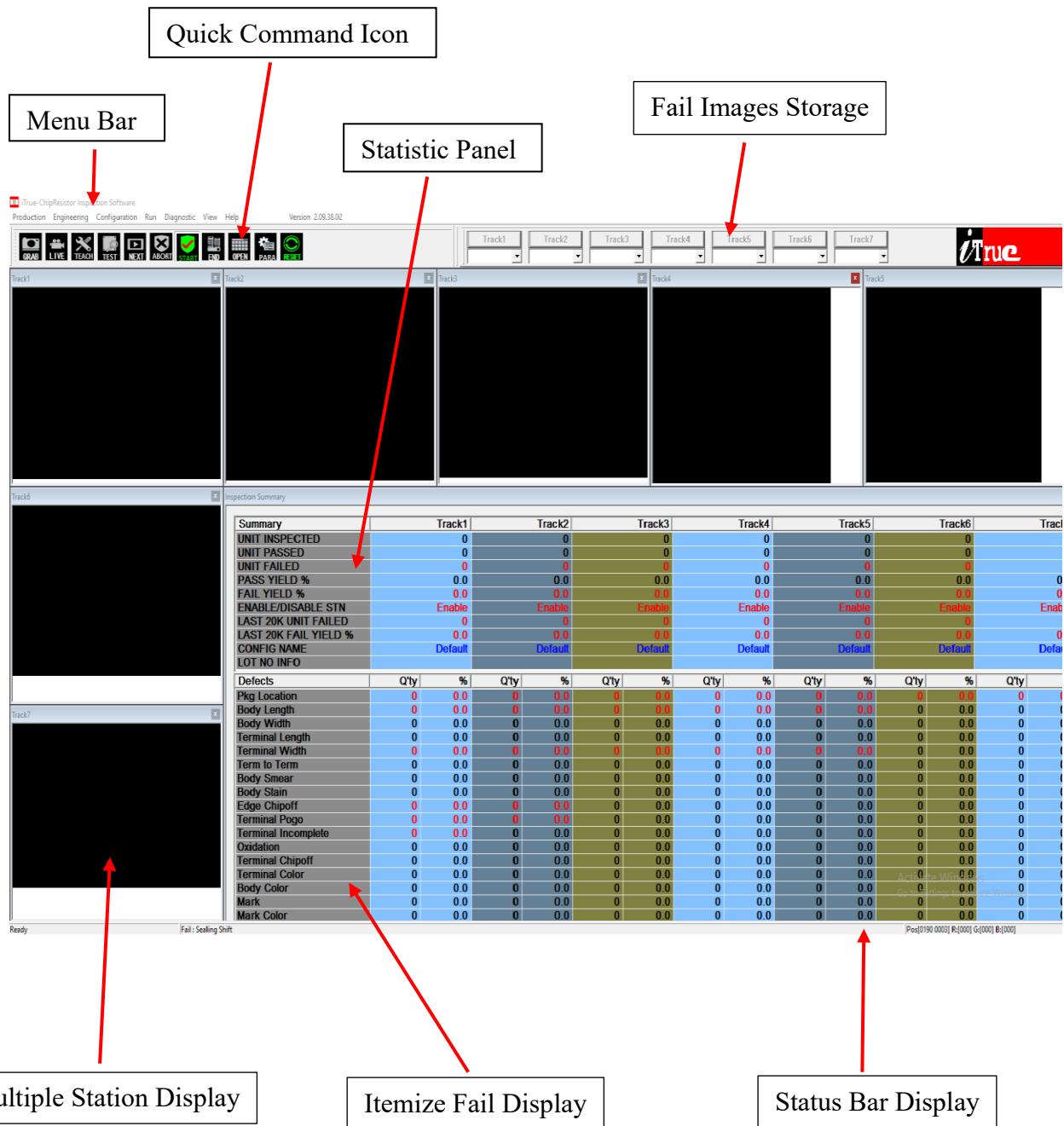


ON PC



Click  software to open.

# User Graphics Interface

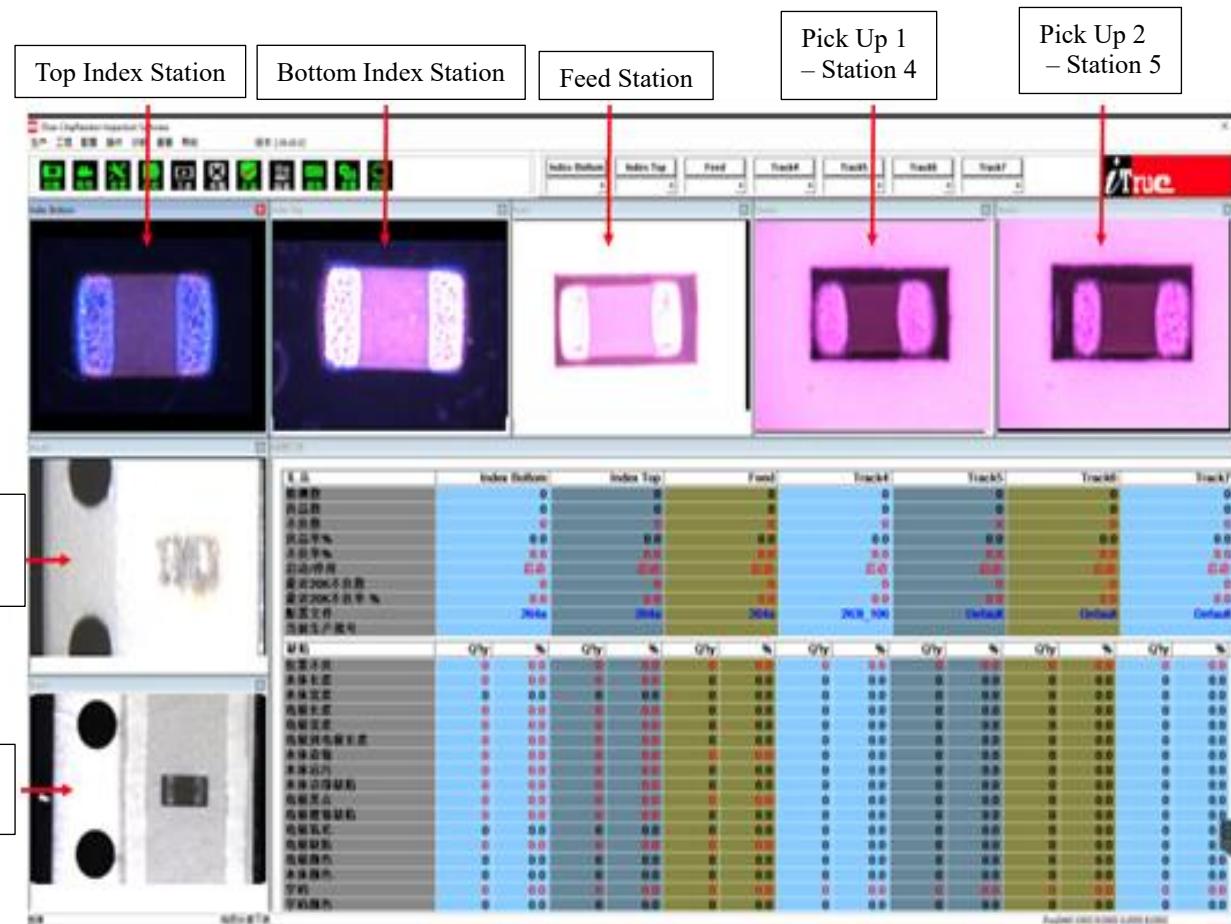


Multiple Station Display

Itemize Fail Display

Status Bar Display

## Full Set TQS 7 Station Indication



## User Interface—Quick Command Icons operation



Capture a single image from camera.



Enables image capturing continuously.



To train the system for the device



Performs an inspection on the device.



Moves on to the following steps in a debugging or teach process.



Stop the current debugging or teach process.



Set the vision system to production mode for I/O communication with handler.  
This will also disable user interference.



Closed lot information and recoding inspection data and images.



Start a new lot information and enable saving images.



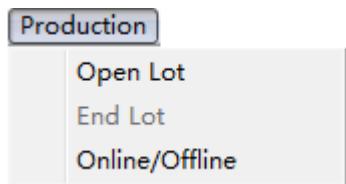
Open the parameter setting dialog box.



Clear statistic data to zero

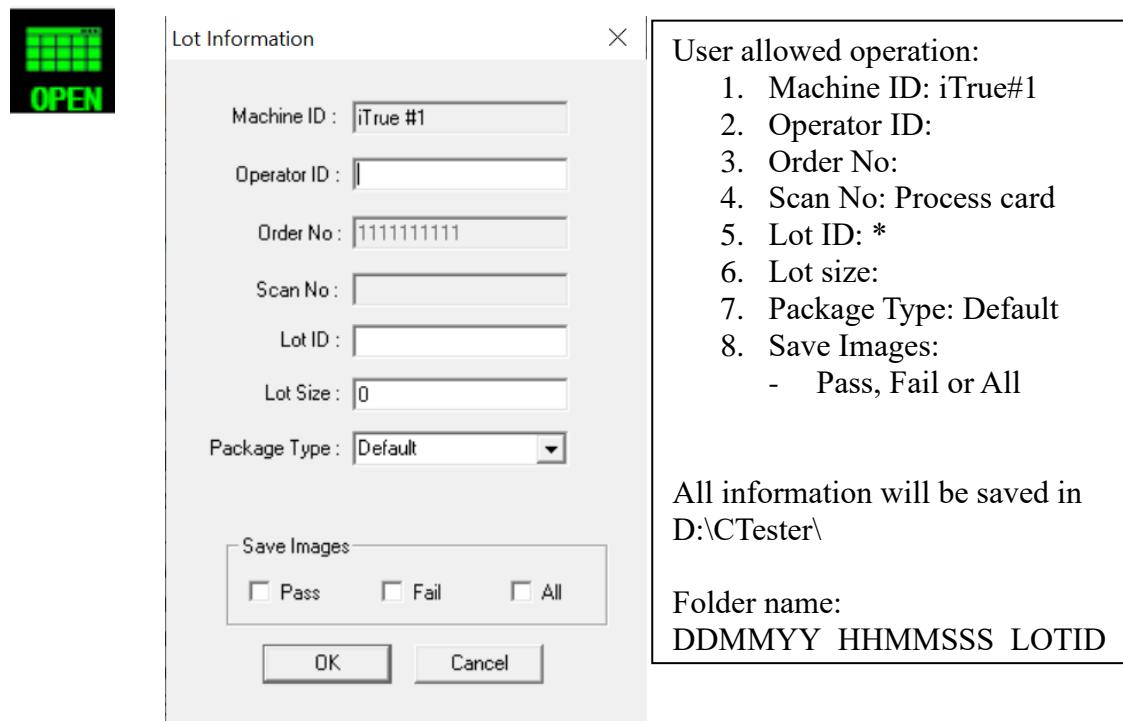
# User Interface—Quick Menu operation

## Production Menu



### Open Lot

When Open Lot or quick icons below clicked, enable the lot information dialog.



### End Lot

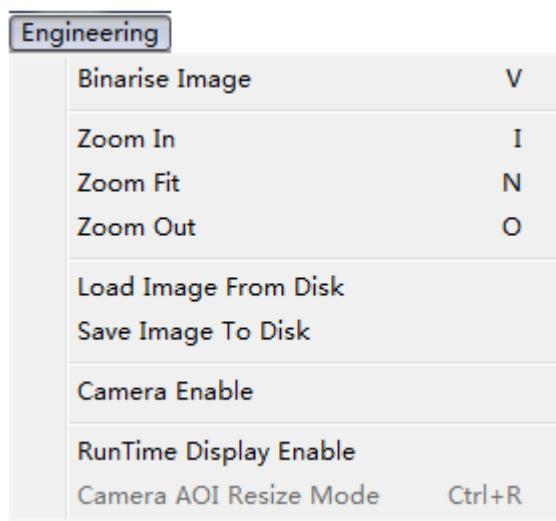
Closes current lot of devices

### Online / Offline



Online to start inspection  
Offline to do parameter setting.

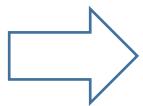
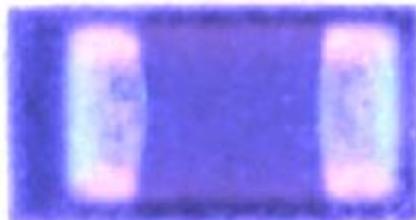
## Engineering menu



### Binarise Image

Toggle image between binary and gray image.

**Normal Image**



**Binarise Image**



During this Binary mode no automatic data or function, this function only for user viewing or light condition in binary mode for better understanding of images quality.

## **Zoom In**

Enlarges magnification of the image.



## **Zoom Fit**

Fit magnification of the image.



- Zoom in / Zoom out only for debug used.

## **Zoom Out**

Reduces magnification of the image.

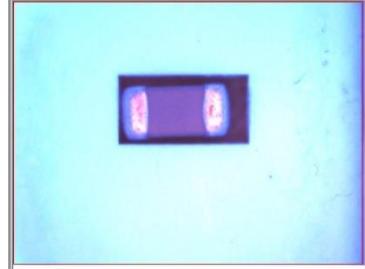
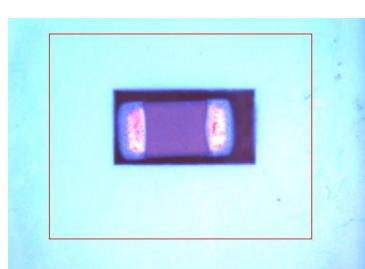
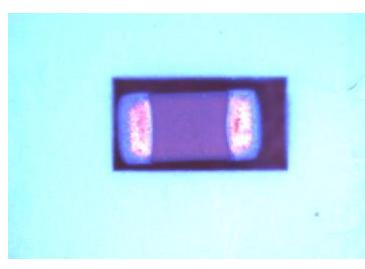


<b>Load Image from Disk</b>	Loads an Image from the hard disk.
<b>Save Image to Disk</b>	Saves a display Image to hard disk.
<b>Camera Enable</b>	Enables image to be captured from camera when a teach or inspection is initiated.
<b>Run Time Display Enable</b>	Enables/Disables the display of image inspected during Production mode.

## **Camera AOI Resize Mode**

Enable user Field of view resizing.

Example:

1	Click Camera AOI Resize Mode	
2	Adjust with RED box of view resizing.	
3	Manual bar clicks NEXT	
4	Field of view resizing	

ChipCapacitor

X



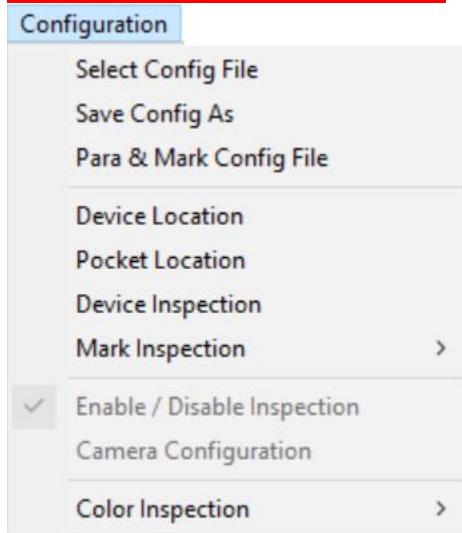
Do You Want To Set Same AOI Size for All Other Stations?

Yes

No

Yes = all station will be same AOI Size  
No = only selected station

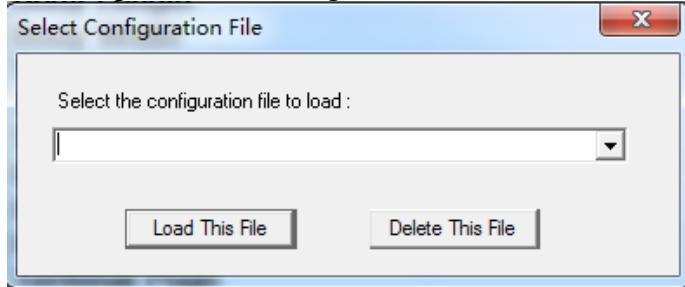
## **Configuration Menu:**



### **Select Configuration File**

For loading, creation, and deletion of configuration files.

Select a predefined configuration file from the combo box.



1. Load This File
  - Choose the file name from the pull-down menu to select the pre-configure setting and parameter and click "Load This File" button.
2. Delete This File
  - Choose the file name from the pull-down menu to delete the un-use pre-configure setting and parameter and click "Delete This File" button.

## **Save Configuration As = Copy a configuration file.**

For saving configuration file.

Type the file name of the new configure file, click on OK.

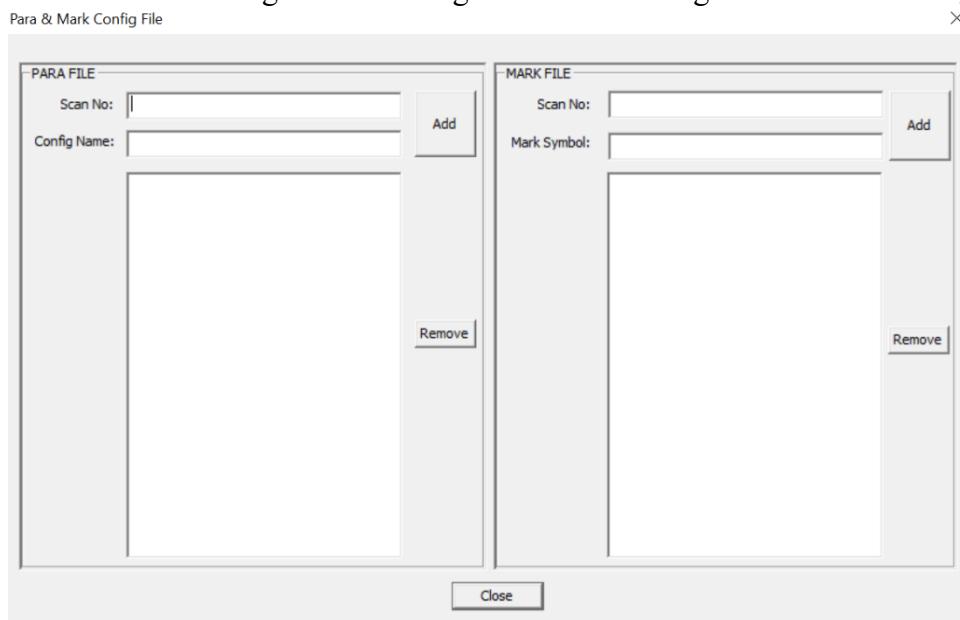


- \* The current configuration will be saved as the new file name and the configuration will be loaded with all the pre-configure settings and parameters.

## **Para & Mark Config File**

Para File: To set of Scan ID information & Configuration file name.

Mark File: To setting of each configuration name assigned with mark string.



Para File:

Scan No = Scan ID information

Config Name = To set config name

Add = add the scan No and Config Name into system

Mark File:

Scan No = Scan ID information

Mark Symbols = product mark number

Add = add the Scan No and Mark Symbol into system

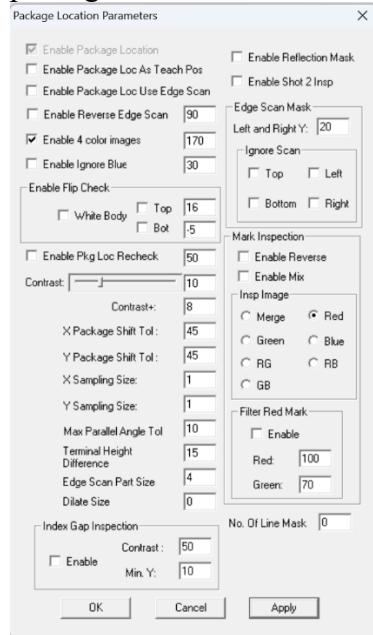
Remove = is to remove the file information

Close = after done close the page

## **Device Location =Finding the package location.**

For configuring the parameter and procedure locating the device location.

The package location parameters are used to determine the characteristics of the location of the package.

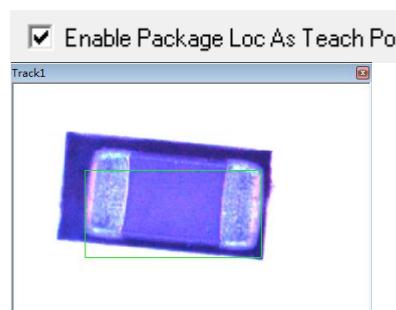
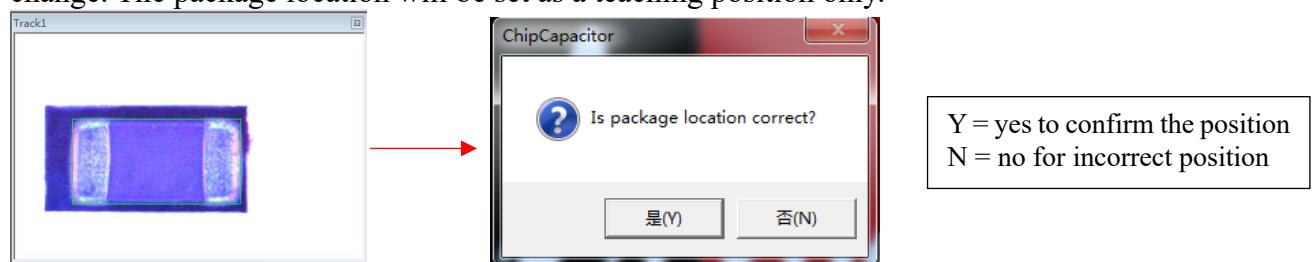


### **Enable Package Location**

Purpose : Can accurately identify the location of the products, if not enable this, all the inspection items will not be activated.

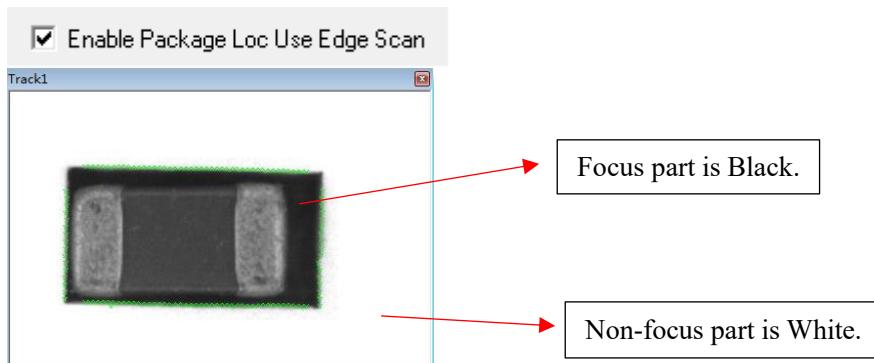
### **Enable Package Loc as Teach Pos**

If enabled, the package location is fixed during the teaching process, and only the set area is detected. Suitable applicable to fixed product position, not application to product position change. The package location will be set as a teaching position only.



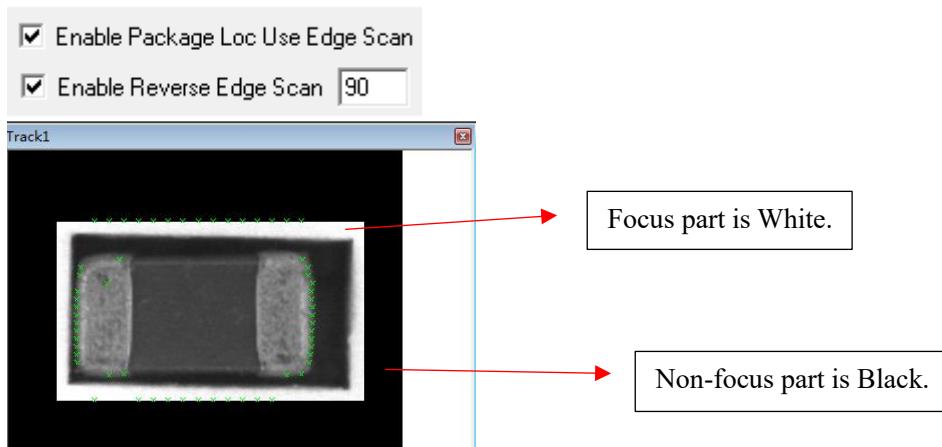
## Enable Package Loc Use Edge Scan

If enabled, only the highlight focus part will be black, non-focus part will be white. This allows the 5th and 6th side of package in terminal area do not use blob method to find pkg location. It uses four sides edge point to find the package location.



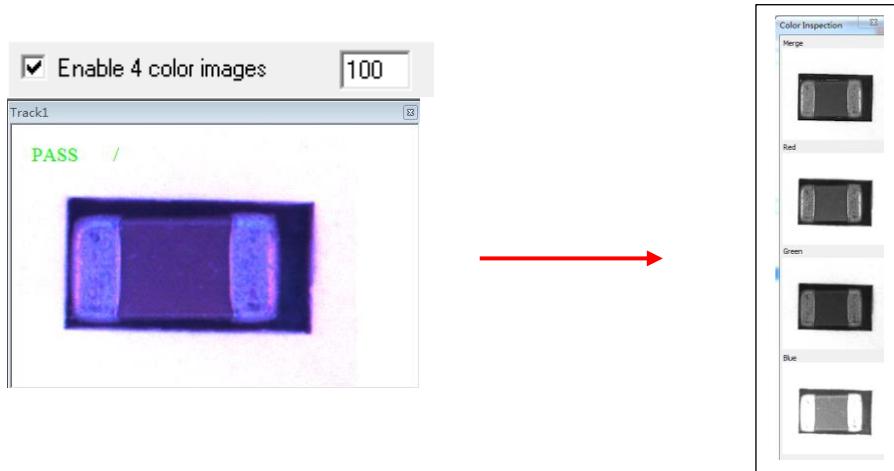
## Enable Reverse Edge Scan

Purpose: Only focus part is white, non-focus will be black. Setting value should not more than 255. Black package uses this option to find pkg location using edge scan. It uses four sides edge point to find the package location. It uses when enable "Package loc use Edge scan".



## Enable 4 color Images.

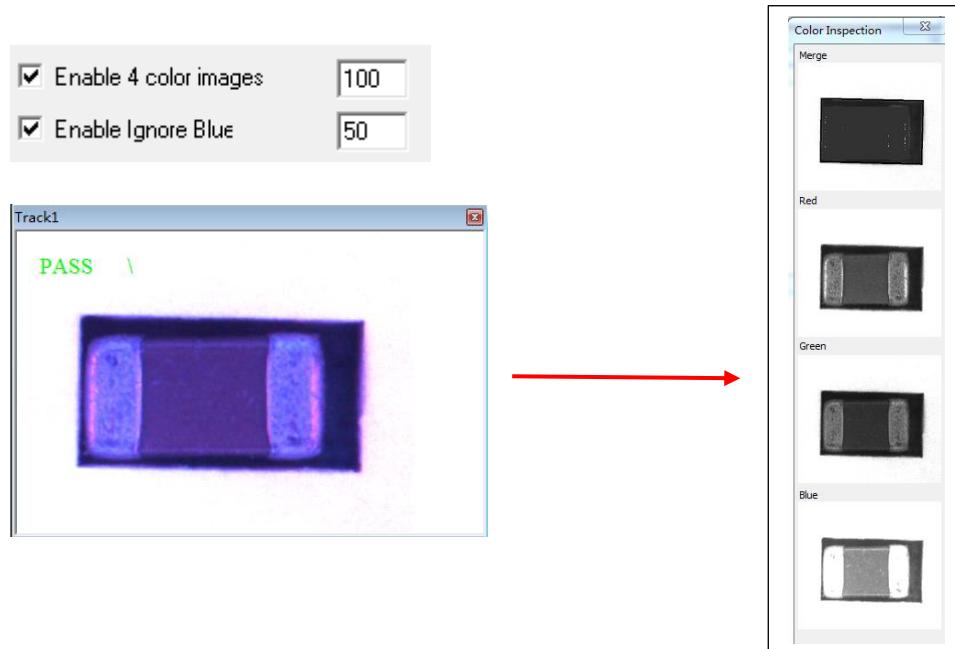
Purpose: If enabled, it will generate 4 different color images. This is to see which image will get better results. Setting value depends on the product clarity adjustment.



## **Enable Ignore Blue**

Purpose: If enabled, the pixels of product's blue color is lower than the set value, and the integrated picture on merge color will be Black.

This parameter is used when Red pkg location enabled. To filter the blue color pixels. Some special environment images only use this.

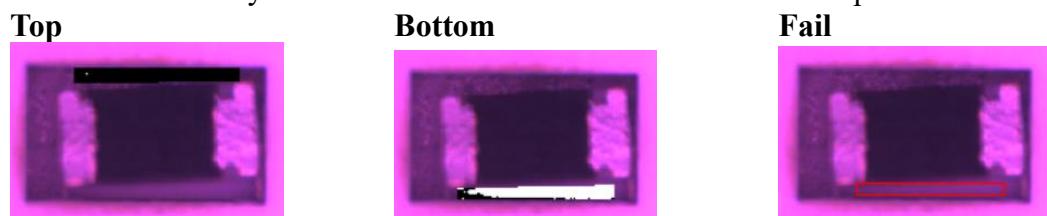


## **Enable Flip Check**

For some of the chips will flip easily, enabled flip check to detect when chip is flipped.

Enable Flip Check		
<input type="checkbox"/> White Body	<input type="checkbox"/> Top	16
	<input type="checkbox"/> Bot	.5

Tick for white body if device is white. Untick for black device inspection.



Input value should set 45-50 for White body inspection so that it can find the black flip defect from white.

Enable Flip Check		
<input checked="" type="checkbox"/> White Body	<input checked="" type="checkbox"/> Top	50
	<input checked="" type="checkbox"/> Bot	50



## **Enable Pkg Loc Recheck**

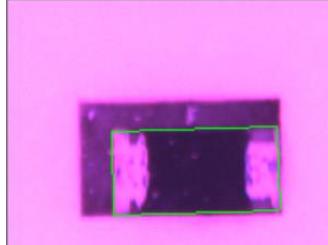
Enable this feature is to recheck package location again using edge scan. Some chip first locates the wrong device location, it needs to recheck to locate the correct package location to avoid overkill.

Enable Pkg Loc Recheck

Use package edge



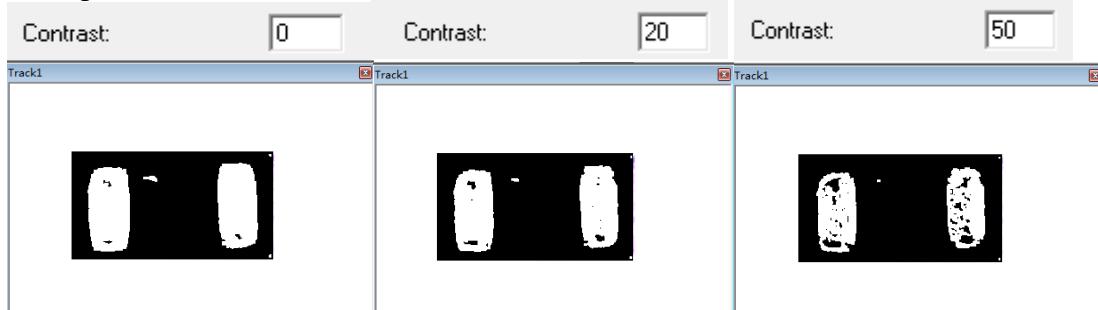
Package Relocated



## **Contrast**

Purpose : To reduce the noise image for accurately identifying the location of the products. If package surrounding having large white pixel, the contrast value should be high such as 50. However, this reduces the accuracy in correctly locating the device. However, the higher the value will reduce the detection of defect at the terminal edge. A suitable setting value will be 0-10.

Example:

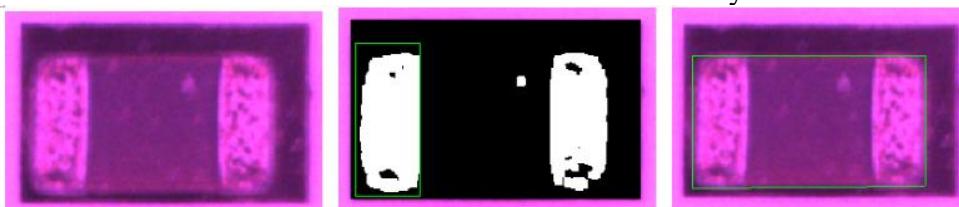


## **Contrast+**

The purpose of Contrast+ is for some of the devices with thin terminal, contrast+ to add whiter for software to find the correct device location.



This parameter suitable use for those terminals had chipoff, cause locates wrong device location. Add some white to find the correct location first then only continuous with others inspection.



### **X Package Shift Tol:**

Purpose : Maximum allowable shift for the package horizontally. When you do the teach, the Package Position that is taught is used as the reference position. During inspection, it allows +/- amount of X Package Shift on the Horizontal Axis. Increasing the value will allow a bigger shift on the X axis and vice versa. Too big a shift is not advisable as it might include false package edges to be found. The proposed settings are 50, 30.

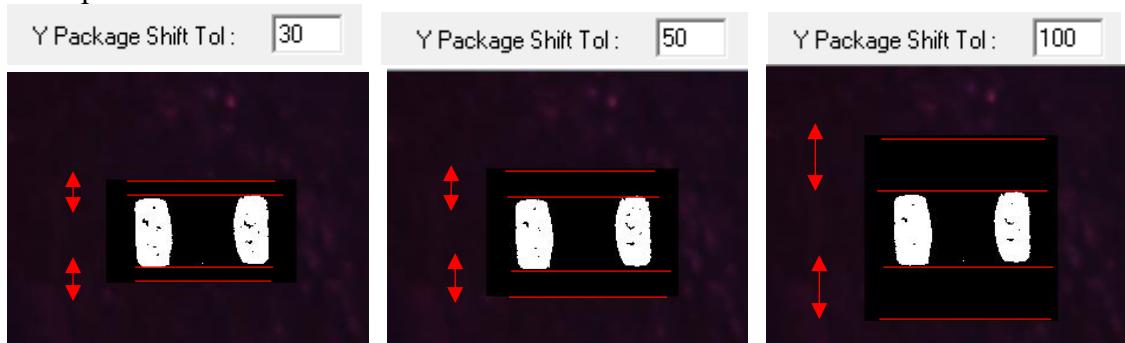
Example:



### **Y Package Shift Tol:**

Purpose : Maximum allowable shift for the package horizontally. When you do the teach, the Package Position that is taught is used as the reference position. During inspection, it allows +/- amount of Y Package Shift on the Horizontal Axis. Increasing the value will allow a bigger shift on the Y axis and vice versa. Too big a shift is not advisable as it might include false package edges to be found. The proposed settings are 50, 30.

Example:



### **X Sampling Size:**

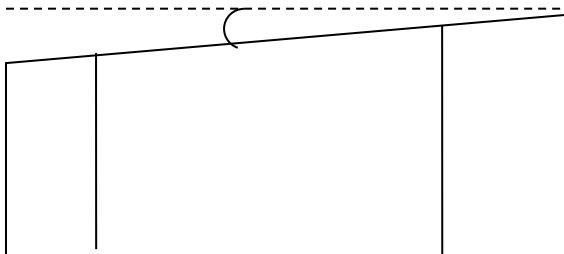
Purpose: Determines the X Sampling Size. It will shrink the image size by this factor on the X direction to speed up the Package Location process. The proposed settings are 1.

### **Y Sampling Size:**

Purpose: Determines the Y Sampling Size. It will shrink the image size by this factor on the Y direction to speed up the Package Location process. The proposed settings are 1.

### **Max Parallel Angle Tol.: (degree value)**

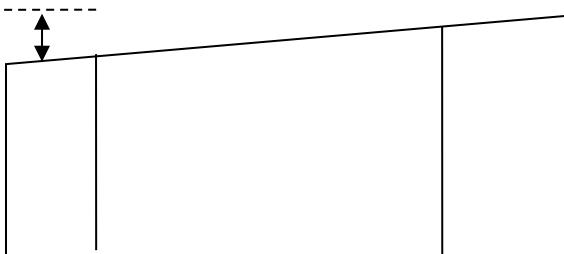
Purpose: Determines the acceptable product shape in terms of parallel angle.



To reduce overkill due to product nature, the value of Max parallel tol angle could be set higher such as 15-20. However, the higher the value will reduce the detection of defect at the terminal edge. A suitable setting value will be 10.

### **Terminal Height Difference: (Pixel Value)**

Purpose: Determines the acceptable product shape in term of height difference between 2 terminals.



To reduce overkill due to product nature, the value of Max parallel tol angle could be set higher such as 15-20. However, the higher the value will reduce the detection of defect at the terminal edge. A suitable setting value will be 10.

### **Edge Scan Part Size**

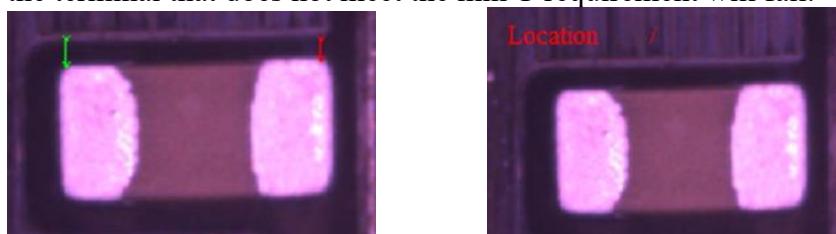
The majority of inspection devices' Body Length is bigger than Body Height. Somehow if device height is bigger than Length. In that case we need to reduce this setting from 4, Initially it was fixed in code. We added as parameter. The default setting value 4 is correct.

### **Dilate Size**

This is for multi terminal check. For special check to enlarge the size.

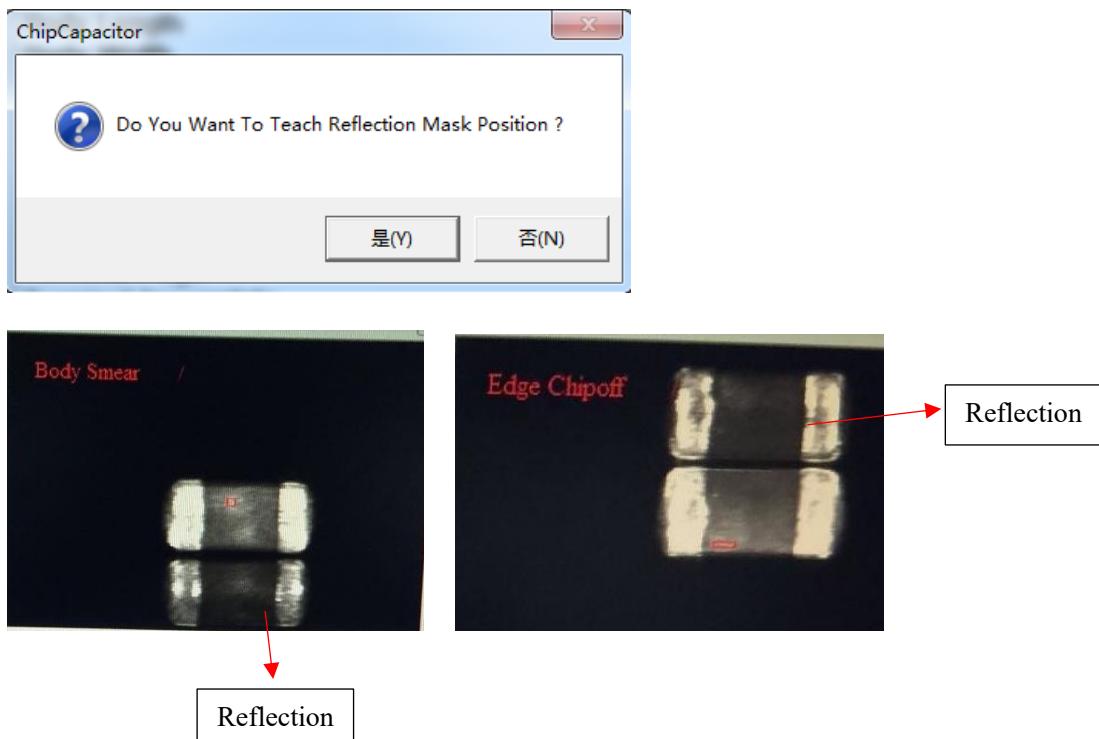
### **Index Gap Inspection**

This index gap is to inspect the device inside the index under user's setting value. Any side of the terminal that does not meet the min Y requirement will fail.



## **Enable Reflection Mask**

Purpose: This is to cover reflection areas that cannot be adjusted due to any reason, if enable, when you do the teach, during inspection it can cover the reflection area.



## **Enable Shot 2 Inspection**

Purpose: This is to let the system capture the image under Shutter 1 or 2. If enabled, when setting inspection parameters, select “Enable 2 shot” on whichever defect setting range, and all image defects will capture under “Shutter 2” image.

## **Edge Scan Mask**

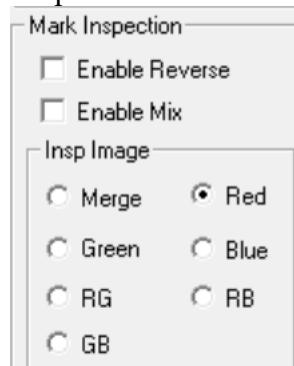
This used only to offset bottom of Left and Right side of edge scanning when “Enable Package Location use Edge Scan.”

### **Ignore Scan**

Tick to ignore mask Top, Bottom, Left or Right.

## **Mark Inspection**

Purpose: Determine the Mark, system will detect the defect after select the function



### **Enable Reverse**

When teach under original image as below, if Enable Reverse, the marking still can test as PASS unit.

Example:

Original chip



Enable Reverse



Enable Reverse



The marking reverse as compared to original, mean **FAIL** as **Mark**

If enable, it will become **PASS REVERSE** unit.

### **Enable Mix**

Enable mix for Mark with different mark shape, example mark can be horizontal or vertical.

### **Insp Image**

Tick for the color image for mark inspection. Based on the color user chooses, it will get different inspection results.

### **Filter Red Mark**

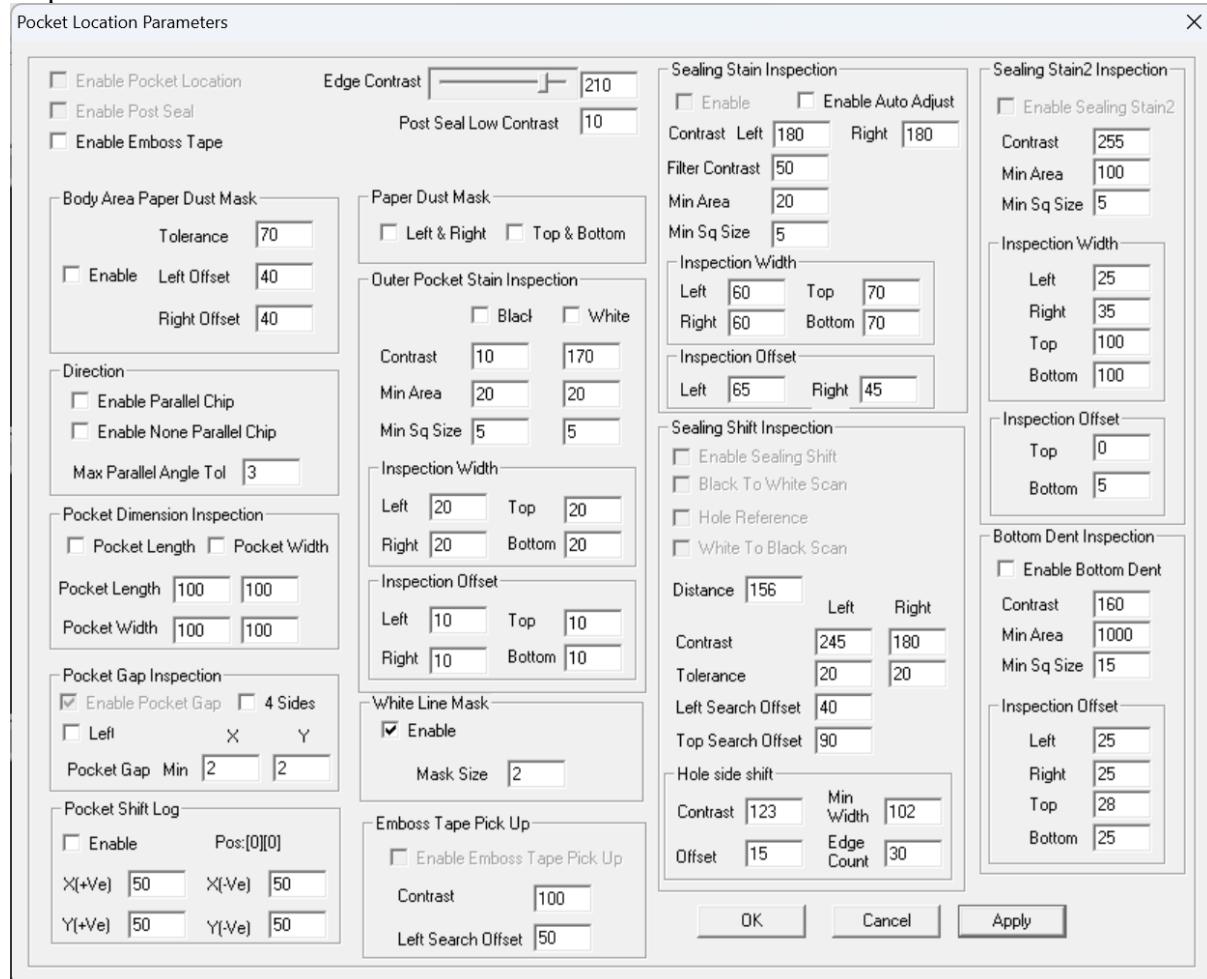
Enable it to filter red mark under the value to set. RED or Green to filter from the mark area. Suggest setting value filter Red more than Green are acceptable.

### **No. of Line Mask**

The default setting is 0. When this setting is more than 0, then user need to do mask teach at teach time. It is using to do mask some lines at package.

## Pocket Location

Click on Pocket location at Configuration Menu -> Pocket Location, Dialog box as below. This dialog enables the user to select inspection items and parameter related to feed pocket inspection.



### Enable Pocket Location

Tick on square box (selection on done on “Parameter Range control Page”) to enable Feed pocket inspection. Tick only if the inspection station carried out inspection for pocket station.

### Enable Post Seal

Tick on square box (selection on done on “Parameter Range control Page”) to enable the post seal. Post Seal means camera installed after the Feed pocket station after top cover tape had been sealed up. We usually called through tape inspection. When this function is enabled, vision will automatically save the failed images to D:\PostSealed folder for user viewing.

### Enable Emboss Tape

Tick on square box to enable the feed pocket inspection that uses emboss tape as media of packing. When emboss tape is enabled, all other inspections outside the pocket square box will not be able to use. Inspection items such as Pocket length, width, Pocket gap, Pocket Outer stain etc.

## **Body Area Paper Dust Mask**

Enabled this is to filter out all the paper dust falling into Body Area.

Body Area Paper Dust Mask

Tolerance	70	
<input type="checkbox"/> Enable	Left Offset	40
	Right Offset	40

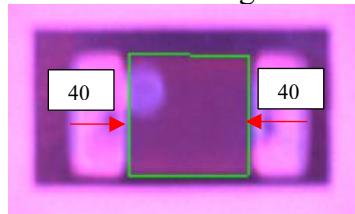
### **Tolerance**

Software will base on the user's setting value to filter the paper dust. Dust will filter during inspection and color image selection to avoid overkill. A suitable setting value be 50-70.



### **Left and Right Offset**

Different chip sizes and body area also will different. The correct setting value for body we use offset from edge terminal toward inside of the terminal.



## **Direction**

Direction

<input type="checkbox"/> Enable Parallel Chip	
<input type="checkbox"/> Enable None Parallel Chip	
Max Parallel Angle Tol	3

### **Enable Parallel Chip**

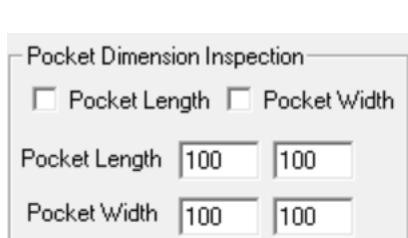
If “Enable Parallel Chip” enable then package location angle must be less than “Max Parallel Angel Tol”, otherwise it will fail as package location.

### **Enable Non-Parallel Chip**

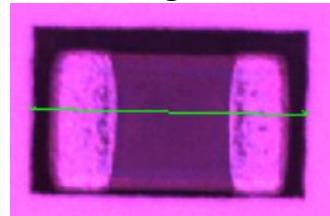
If “Enable Parallel Chip” enable then package location angle must be greater than “Max Parallel Angel Tol”, otherwise it will fail as package location.

## Pocket Dimension Inspection

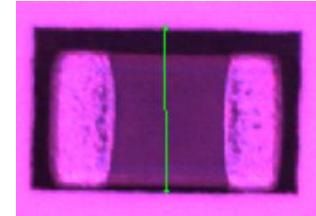
Pocket Dimension Inspection dialog allows user to enable and disable Pocket Length and width inspection. Dialog Show as below:



**Pocket Length**



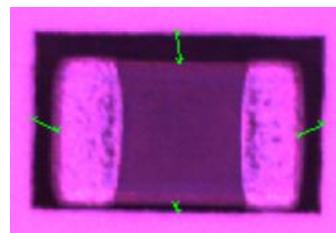
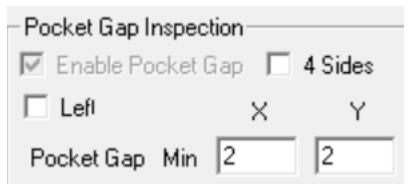
**Pocket Width**



## Pocket Gap Inspection

This inspection item allows user to check the product gap inside the pocket, this to make sure the pocket and size of device are match or having suitable allowance to prevent device from stuck inside the pocket.

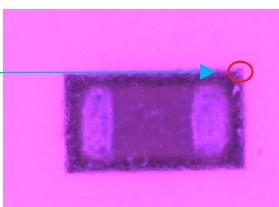
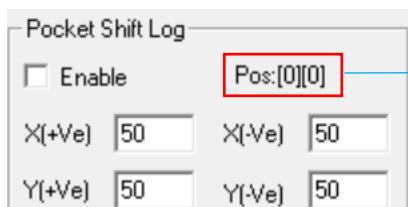
Pocket Gap Min means minimum gap allowed between the device and pocket. The product will fail only when the entire 4 corners gap is less than the setting value.



Enabled left or 4 sides only for pickup 1 and 2 station. Others station does not need to enable.

## Pocket Shift Log

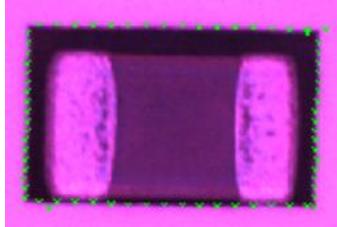
If “Enable Pocket Shift” then pocket shift of inspecting package compares with average pocket pos show after 100 devices run. If tolerance exceeds the setting value, it will show the alert dialog to inform user. All data will be stored in the Pocket Data file.



## Edge Contrast

Edge contrast setting enables user to set a value for effective detection of pocket location. Generally, the brighter the images the higher the edge contrast value for effective location. Maximum value will be 255.

Good pocket location edge contrast defines as green X mark all correctly located at the edge of pocket square box as images below:



When the edge contrast setting is not correct, the X mark will not be able to locate at the edge of pocket or directly will show up as “**Pocket Location**” fail.

## Post Seal Low Contrast

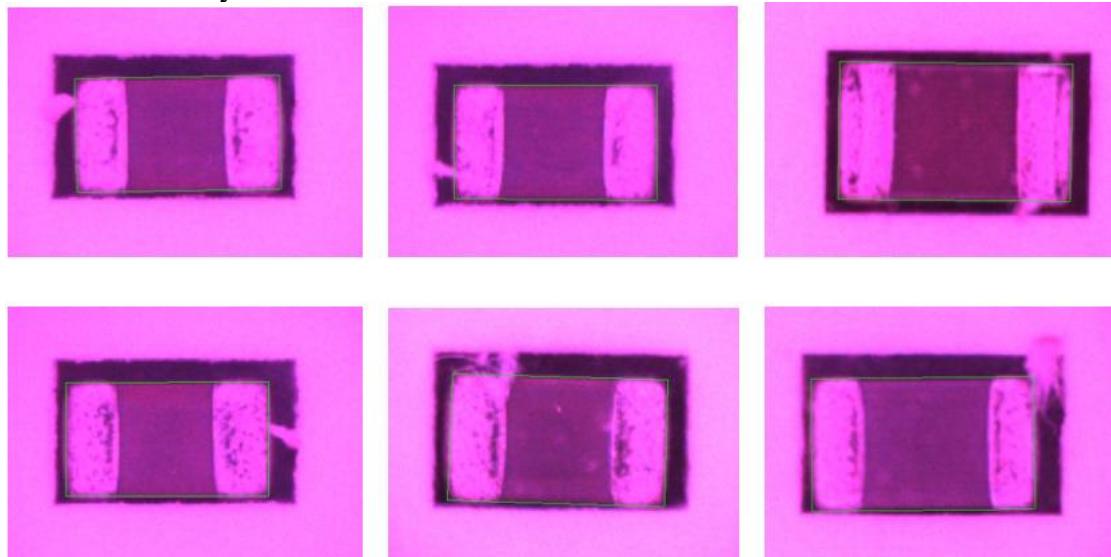
Post seal station low contrast package used to find package location using this contrast from 2<sup>nd</sup> time when global contrast setting failed for first time.

## Paper Dust Mask

Enabled paper dust mask is to filter all the paper dust during inspection to avoid overkill.

Paper Dust Mask	
<input checked="" type="checkbox"/> Left & Right	<input checked="" type="checkbox"/> Top & Bottom

User can flexibly tick to mask the paper dust **Left & Right** or **Top & Bottom**. As paper dust comes from everywhere.



## **Outer Pocket Stain Inspection**

This function enables us to inspect the black stain spots outside the pocket area. Generally, the paper tape should be white or clean but however, in some cases the paper has a dirty stain. Dialogs show as below:



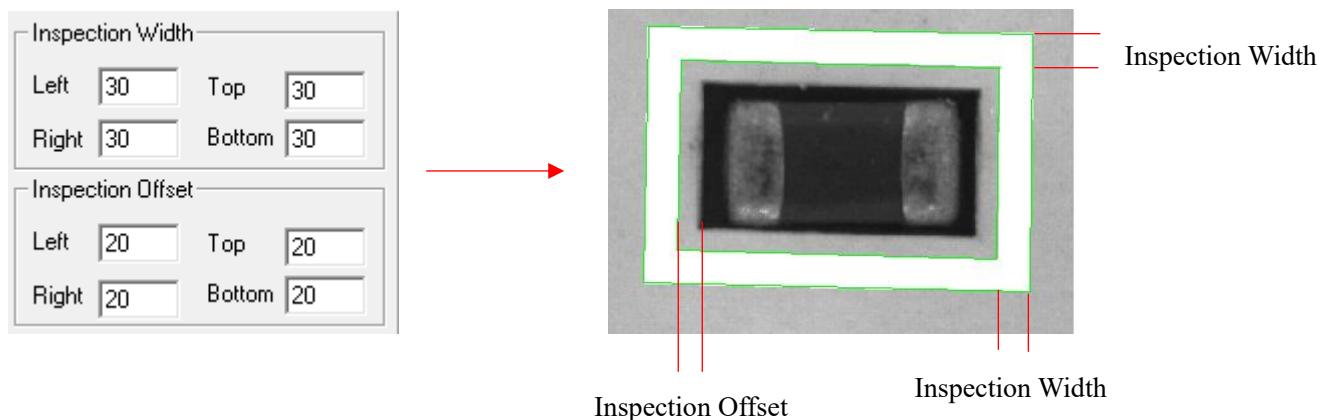
Contrast = Level of stain darkness to detect as fail stain.

Min Area = Minimum acceptable area of stain, detected value greater than set value will treat as fail.

Min Sq. Size = Minimum acceptable length or width size.

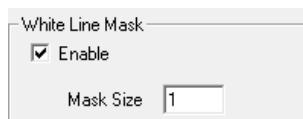
## **Inspection Width & Inspection Offset**

Inspection width and Inspection offset define as images below:



## **White Line Mask**

In the feed pocket, often there is a lot of paper dust or paper cutting line residue. To reduce the overkill, a White line masking method was introduced. The method is to mask the line type white line to avoid wrong package location.

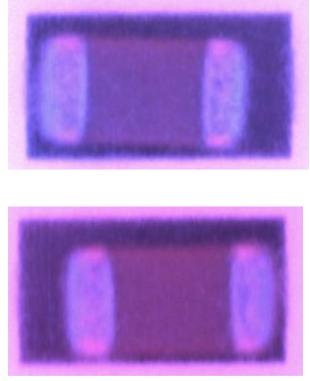
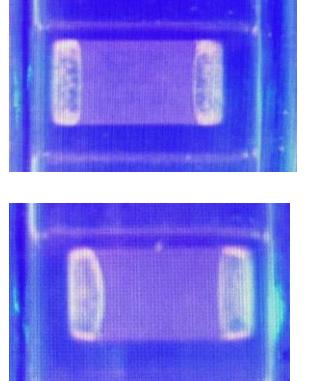


Maximum allowable Mask size = 3

Optimized setting = 1 or 2

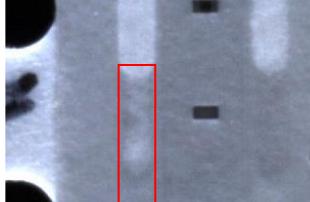
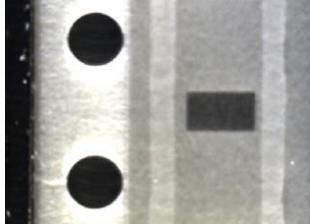
## Emboss Tape Pick Up

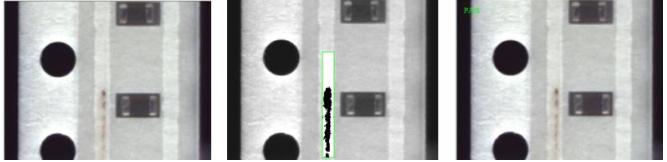
Tick on square box to enable the station 4 & 5 inspection that uses emboss tape as media of packing. If using paper carrier tape for inspection, then should not enable.

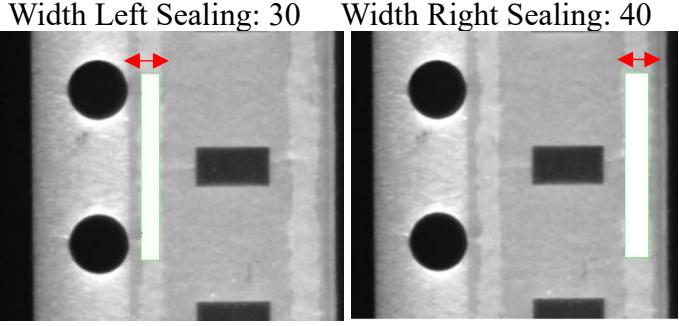
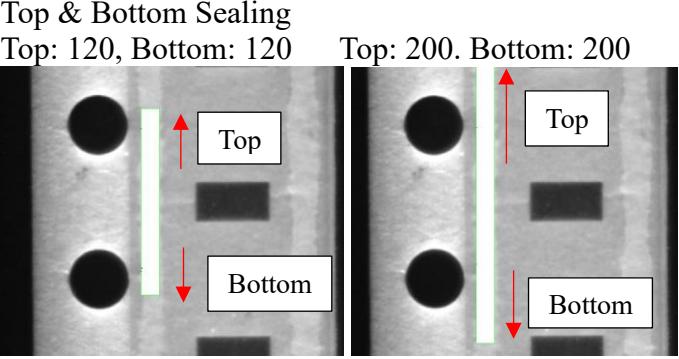
<p>- Emboss Tape Pick Up -</p> <p><input type="checkbox"/> Enable Emboss Tape Pick Up</p> <p>Contrast <input type="text" value="100"/></p> <p>Left Search Offset <input type="text" value="50"/></p>	<p><b>For Paper Tape Pick up</b></p> 	<p><b>For Emboss Tape Pick Up</b></p> 
<p><b>Contrast</b></p>		<p>Determines the minimum gray level between the average pocket and package as compared to defect contrast in gray scale level.</p>
<p><b>Left Search Offset</b></p>		<p>Search the product offset from a border of left side.</p>

## Sealing Stain Inspection

Sealing Stain to inspect Left and Right side being sealed properly. Dark stains and unseal also cause Fail sealing stains. A layer of transparent cover tape sealed on white paper carrier tape as black and sealing mark as white and white carried tape as white. Actual image and binaries image as below: -

<p><b>Enable Sealing Stain</b></p> <p>This is to inspect the sealing stain; sealing mark or sealing unseal.</p> <p>- Sealing Stain Inspection</p> <p><input type="checkbox"/> Enable <input type="checkbox"/> Enable Auto Adjust</p> <table border="1"> <tr> <td>Contrast Left <input type="text" value="180"/></td><td>Right <input type="text" value="180"/></td></tr> <tr> <td>Filter Contrast <input type="text" value="50"/></td><td></td></tr> <tr> <td>Min Area <input type="text" value="20"/></td><td></td></tr> <tr> <td>Min Sq Size <input type="text" value="5"/></td><td></td></tr> <tr> <td colspan="2">- Inspection Width</td></tr> <tr> <td>Left <input type="text" value="60"/></td><td>Top <input type="text" value="70"/></td></tr> <tr> <td>Right <input type="text" value="60"/></td><td>Bottom <input type="text" value="70"/></td></tr> <tr> <td colspan="2">- Inspection Offset</td></tr> <tr> <td>Left <input type="text" value="65"/></td><td>Right <input type="text" value="45"/></td></tr> </table>	Contrast Left <input type="text" value="180"/>	Right <input type="text" value="180"/>	Filter Contrast <input type="text" value="50"/>		Min Area <input type="text" value="20"/>		Min Sq Size <input type="text" value="5"/>		- Inspection Width		Left <input type="text" value="60"/>	Top <input type="text" value="70"/>	Right <input type="text" value="60"/>	Bottom <input type="text" value="70"/>	- Inspection Offset		Left <input type="text" value="65"/>	Right <input type="text" value="45"/>	<p><b>Left Sealing</b></p> 	<p><b>Right Sealing</b></p> 
Contrast Left <input type="text" value="180"/>	Right <input type="text" value="180"/>																			
Filter Contrast <input type="text" value="50"/>																				
Min Area <input type="text" value="20"/>																				
Min Sq Size <input type="text" value="5"/>																				
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Right <input type="text" value="60"/>	Bottom <input type="text" value="70"/>																			
- Inspection Offset																				
Left <input type="text" value="65"/>	Right <input type="text" value="45"/>																			
<p><b>Contrast</b></p> <p>Level of stain darkness to detect as fail stain on left and right side.</p> <table border="1"> <tr> <td>Contrast Left <input type="text" value="180"/></td> <td>Right <input type="text" value="180"/></td> </tr> </table>	Contrast Left <input type="text" value="180"/>	Right <input type="text" value="180"/>																		
Contrast Left <input type="text" value="180"/>	Right <input type="text" value="180"/>																			

<b>Filter Contrast</b> This is to filter the dark stain as determined by user to set the value to judge the sealing are in good condition. Filter Contrast 50	
Min Area	Minimum acceptable area of stain, detected value greater than set value will treat as fail.
Min Sq. Size	Minimum acceptable length or width size.

<b>Inspection Width</b>  Determines the size or area that user needed to inspect; Inspection Width Left, Right, Top and Bottom sealing.	
	

### Inspection Offset

Search the product offset from the center point.

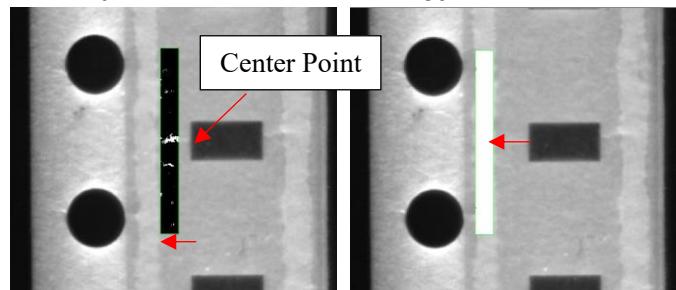
When setting the right offset value, movement adjust with +/- set value.



When adjusting the Green Box to the right sealing mark, key in + value to move toward out to edge direction, and “-“ value will move into pocket direction.

#### Wrong setting value

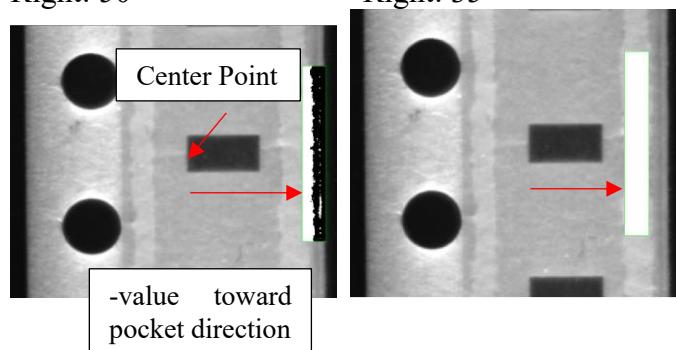
Left: 20



#### Correct setting value

Left: 59

Right: 50



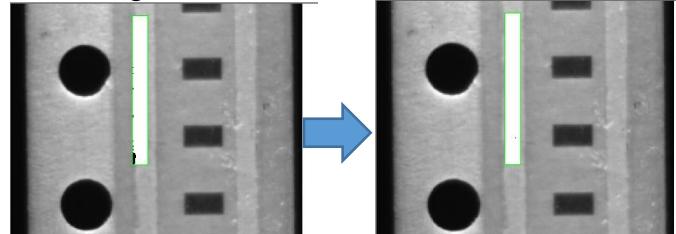
Right: 35

### Enable Auto Adjust

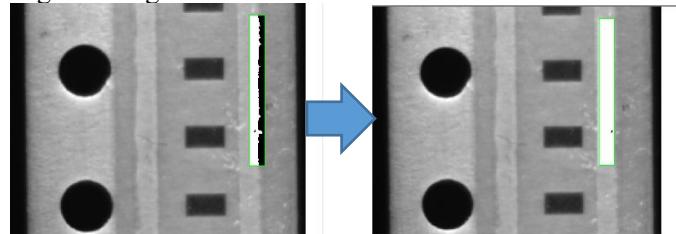
Enable this, the system will auto adjust to search the edge of the sealing.

Enable Auto Adjust

Left sealing.



Right sealing.



## Sealing Shift Inspection

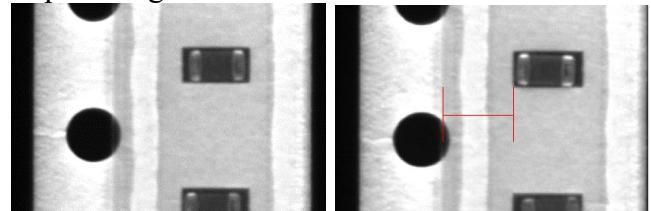
This is to inspect the sealing shift to left or right side and inspect the sealing seal in right position. A layer of transparent cover tape sealed on white paper carrier tape as black and sealing mark as white and white carried tape as white.

### **Enable Sealing Shift**

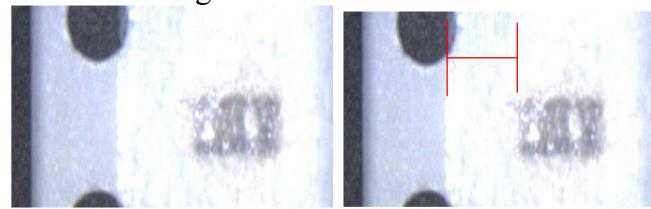
This is to inspect the sealing shift, if sealing shift to the left or right side, consider as fail unit.

Sealing Shift Inspection			
<input type="checkbox"/> Enable Sealing Shift			
<input type="checkbox"/> Black To White Scan			
<input type="checkbox"/> Hole Reference			
<input type="checkbox"/> White To Black Scan			
Distance	156	Left	Right
Contrast	200	180	
Tolerance	20	20	
Left Search Offset	40		
Top Search Offset	90		
Hole side shift			
Contrast	123	Min Width	102
Offset	15	Edge Count	30

### **Top Sealing Shift**

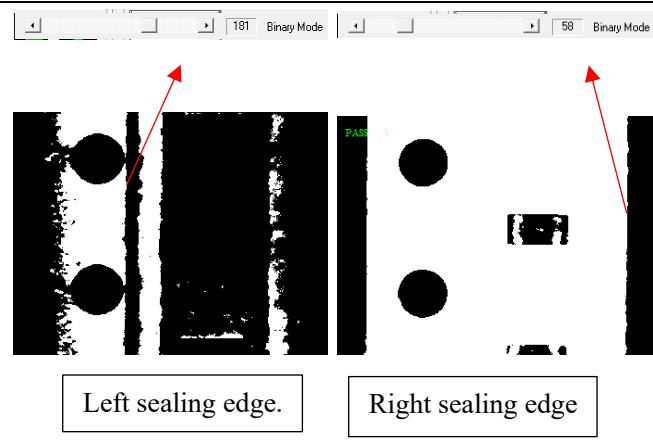


### **Bottom Sealing Shift**



### **Contrast**

Determines the minimum gray level between the left and right-side sealing edge.



### **Black to White Scan**

For paper carrier tape

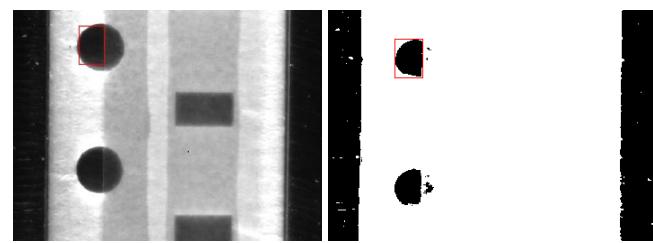
### **White to Black Scan**

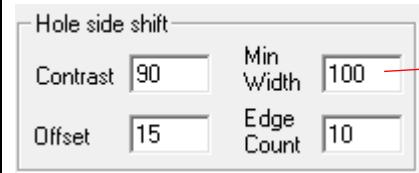
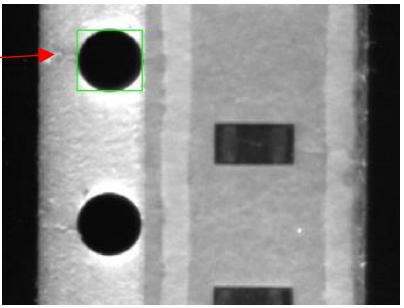
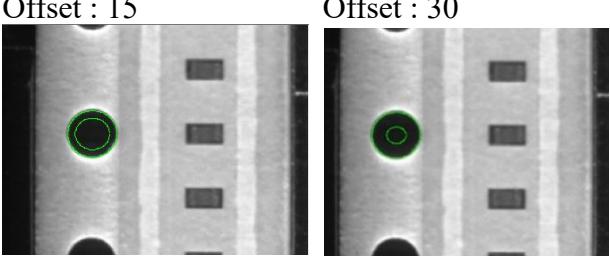
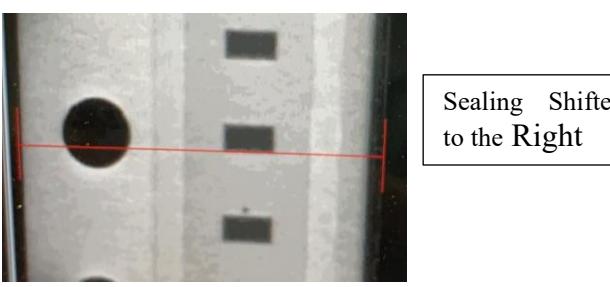
For Emboss tape

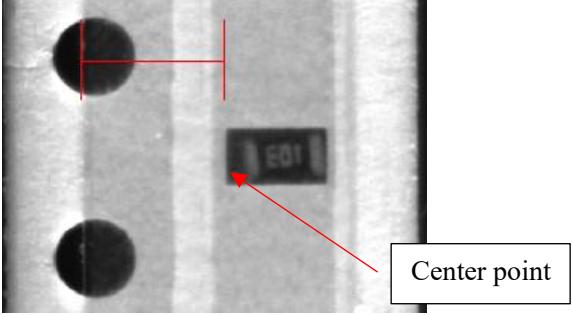
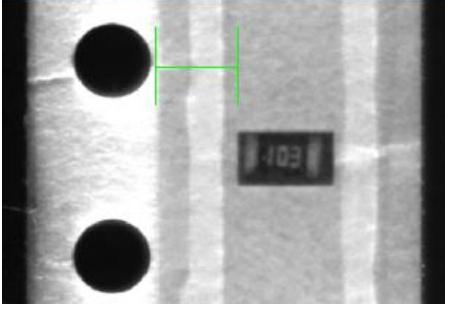
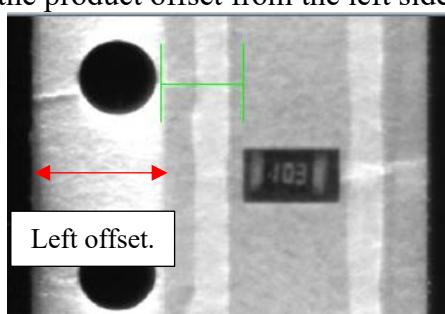
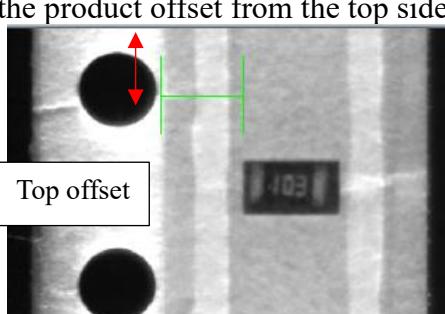
### **Hole Reference**

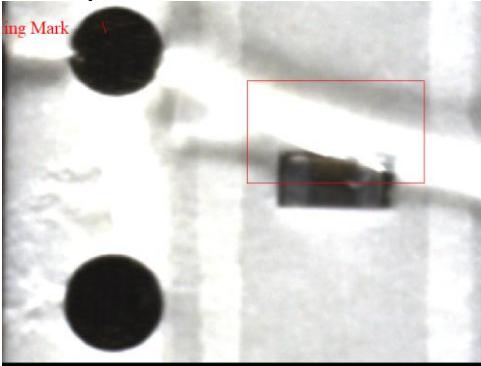
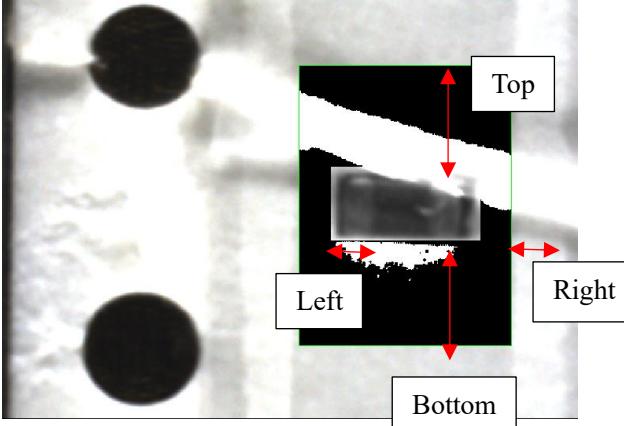
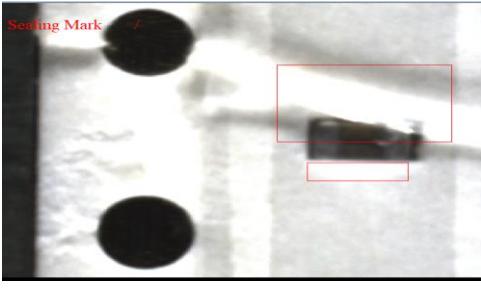
Hole Reference

If sealing shift to Left and covered the pitch hole, consider as fail unit, if tick to use hole reference to do inspection of sealing shift.



<b>Hole side shift</b>  <p>If there is no sealing shift, the pitch hole should not be covered. Any movement more than the set value of min width is considered as fail unit.</p>	
Contrast	Determines the gray level to see the pitch hole dimension.
Min Width	System will automatize the value of the hole width. Any setting value more than the min width is considered as fail unit.
Offset Search the hole offset from outer round edge to inner round. Outer is actual size found and inner round is offset.	
Edge Count	Edge point for finding thin shift defects. The purpose of edge count point inside offset circle. If found edge count more than 30 then will consider as fail unit.
This is to measure sealing tape dimensions.  <p>The distance parameter is auto generated value in pixels when do a setup of the sealing. Any movement more than the set value consider sealing shift to the Right</p>	
Tolerance	It allow tolerance to left and right side of sealing tape dimension. The distance parameter plus the tolerance value if within the set value of distance consider pass unit. Any value exceed the tolerance level consider fail unit.

<p><input type="checkbox"/> Hole Reference</p> <p>Another method to inspect the sealing shift is if untick Hole Reference, system will not set pitch hole as benchmark. This is to measure sealing dimensions from the center point. Any movement more than the setting value consider as sealing shift to the left as fail unit.</p>																	
<p>This distance is to measure sealing from the center point to the edge of left sealing.</p> <table border="1" data-bbox="203 653 589 833"> <tr> <td>Distance</td> <td>100</td> <td>Left</td> <td>Right</td> </tr> <tr> <td>Tolerance</td> <td>15</td> <td>15</td> <td></td> </tr> <tr> <td>Left Search Offset</td> <td>206</td> <td></td> <td></td> </tr> <tr> <td>Top Search Offset</td> <td>50</td> <td></td> <td></td> </tr> </table>	Distance	100	Left	Right	Tolerance	15	15		Left Search Offset	206			Top Search Offset	50			
Distance	100	Left	Right														
Tolerance	15	15															
Left Search Offset	206																
Top Search Offset	50																
<p>Tolerance</p>	<p>It allows tolerance to left and right side of sealing shift dimension. The distance parameter plus the tolerance value if within the set value of distance consider pass unit. Any value exceed the tolerance level consider fail unit.</p>																
<p>Left Search Offset</p>	<p>Search the product offset from the left side.</p> 																
<p>Top Search Offset</p>	<p>Search the product offset from the top side</p> 																

<h3>Sealing Stain 2 Inspection</h3> <p>Sealing Stain2 Inspection</p> <p><input checked="" type="checkbox"/> Enable Sealing Stain2</p> <table border="1"> <tr><td>Contrast</td><td>255</td></tr> <tr><td>Min Area</td><td>100</td></tr> <tr><td>Min Sq Size</td><td>10</td></tr> </table> <p>Inspection Width</p> <table border="1"> <tr><td>Left</td><td>30</td></tr> <tr><td>Right</td><td>30</td></tr> <tr><td>Top</td><td>130</td></tr> <tr><td>Bottom</td><td>0</td></tr> </table> <p>Inspection Offset</p> <table border="1"> <tr><td>Top</td><td>5</td></tr> <tr><td>Bottom</td><td>0</td></tr> </table>	Contrast	255	Min Area	100	Min Sq Size	10	Left	30	Right	30	Top	130	Bottom	0	Top	5	Bottom	0	<p>Sealing Stain 2 is used to inspect the stain area which is sealing stain1 do not cover. The setting value to determine the loss of tight control within the inspection area.</p> 
Contrast	255																		
Min Area	100																		
Min Sq Size	10																		
Left	30																		
Right	30																		
Top	130																		
Bottom	0																		
Top	5																		
Bottom	0																		
<p><b>Contrast</b></p>	<p>Determines the minimum gray level between the average sealing stain as compared to defect contrast in gray scale level. The higher the value the higher chance of the detection level.</p>																		
<p><b>Min Area</b></p>	<p>Determines the maximum acceptable stain defect area in pixels value. If the found defect area is greater than set value will Fail.</p>																		
<p><b>Min. Square Size</b></p>	<p>Determines the maximum acceptable width or height value of stain defect area in pixels value. If the found defect area is greater than set value will Fail.</p>																		
<p><b>Inspection Width</b> Determines the size or area that user needed to inspect; Inspection Width Left, Right Top &amp; Bottom.</p> <p>Example setting for this.</p> <p>Inspection Width</p> <table border="1"> <tr><td>Left</td><td>30</td></tr> <tr><td>Right</td><td>30</td></tr> <tr><td>Top</td><td>100</td></tr> <tr><td>Bottom</td><td>100</td></tr> </table>	Left	30	Right	30	Top	100	Bottom	100	 										
Left	30																		
Right	30																		
Top	100																		
Bottom	100																		

### Inspection Offset

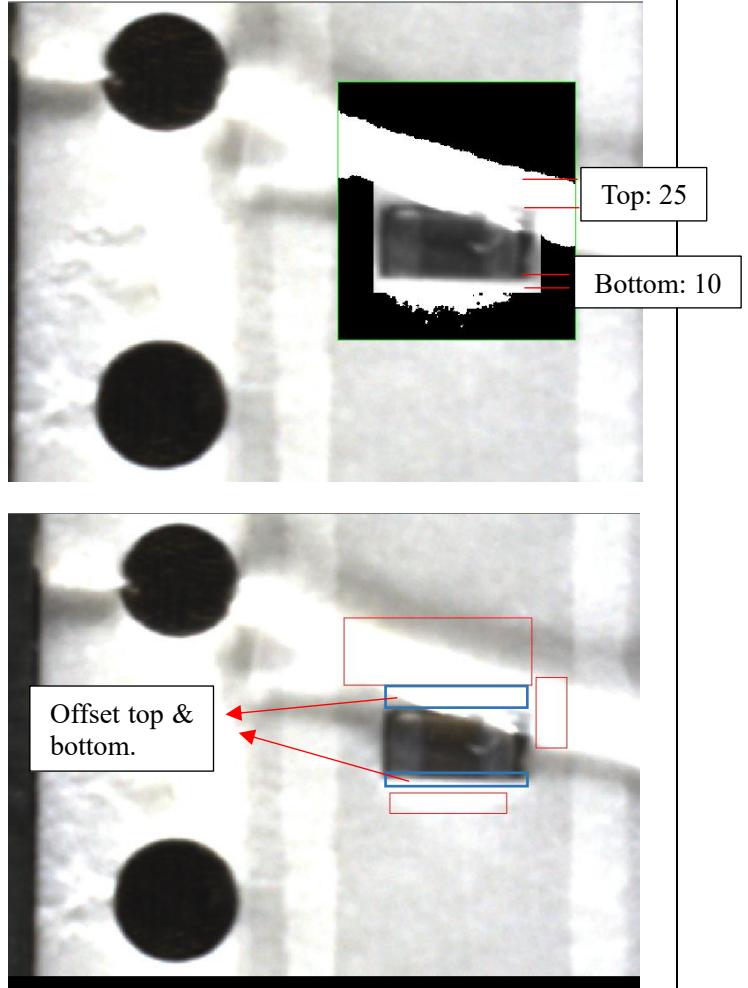
This determines the Top and Bottom offset in pixels. This parameter determines the area in pixels where the inspection will be ignored for the offset area to inspect.

For better accuracy of inspect, offset value should not key in more.

Example setting of inspection offset.

- Inspection Offset

Top	25
Bottom	10



### Bottom Dent Inspection

To inspect Emboss tape for bottom station mainly inspection for emboss tape dented.

- Bottom Dent Inspection

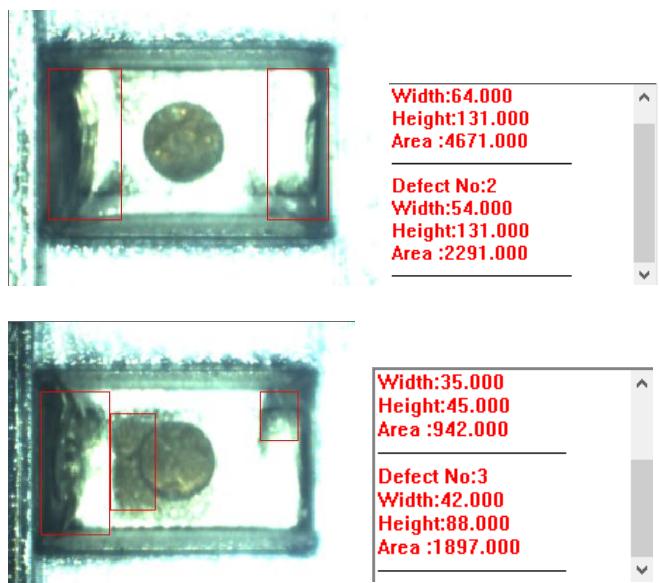
Enable Bottom Dent

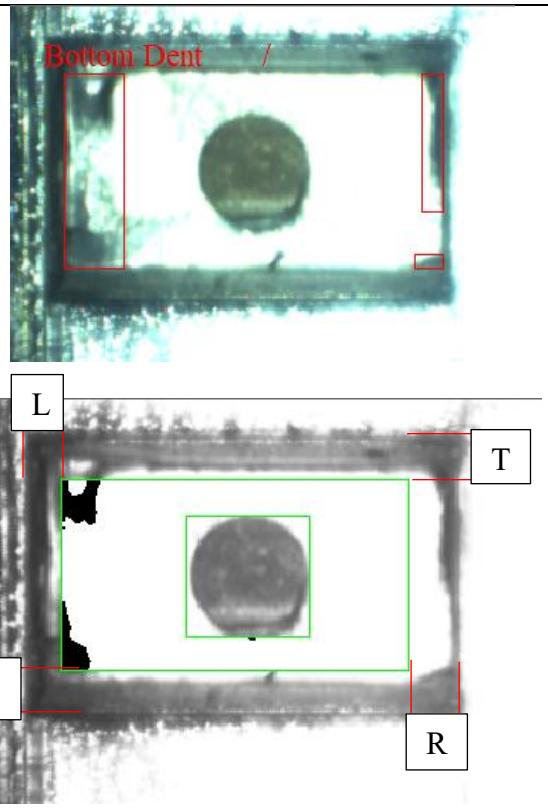
Contrast	160
Min Area	1000
Min Sq Size	15

- Inspection Offset

Left	25
Right	25
Top	28
Bottom	25

The system will generate out the defect parameters. The setting value to determine the loss of tight control within the inspection area.



Contrast	Determines the minimum gray level between the average bottom dent as compared to defect contrast in gray scale level. The higher the value the higher chance of the detection level.																
Min Area	Determines the maximum acceptable stain defect area in pixels value. If the found defect area are greater than set value will be Fail.																
Min. Square Size	Determines the maximum acceptable width or height value of dent defect area in pixels value. If the found defect area is greater than set value will Fail.																
<b>Inspection Offset</b> This parameter determines the area in pixels where the inspection will be ignored for the offset area to inspect. If the wrong offset value set, it will affect the inspect dent results.	 <p>Example of the setting value</p> <p>Inspection Offset</p> <table border="1"> <tr><td>Left</td><td>20</td></tr> <tr><td>Right</td><td>20</td></tr> <tr><td>Top</td><td>20</td></tr> <tr><td>Bottom</td><td>20</td></tr> </table> <p>Incorrect offset value parameter setting; left and right-side bottom dent area will be ignored.</p> <p>- Inspection Offset</p> <table border="1"> <tr><td>Left</td><td>12</td></tr> <tr><td>Right</td><td>5</td></tr> <tr><td>Top</td><td>25</td></tr> <tr><td>Bottom</td><td>25</td></tr> </table> <p>Correct offset parameter setting to avoid any overkill or ignored area.</p>	Left	20	Right	20	Top	20	Bottom	20	Left	12	Right	5	Top	25	Bottom	25
Left	20																
Right	20																
Top	20																
Bottom	20																
Left	12																
Right	5																
Top	25																
Bottom	25																

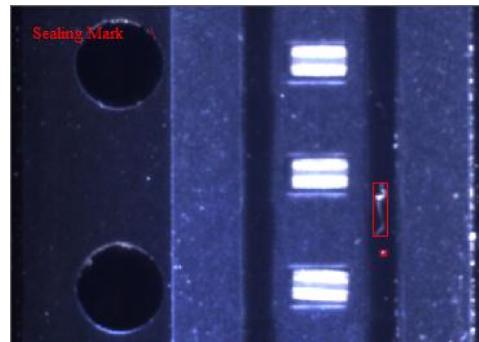
## For Special Black Emboss Sealing Tape

### Enable Sealing Stain

This is to inspect the sealing stain; sealing mark or sealing unseal.

Sealing Stain Inspection

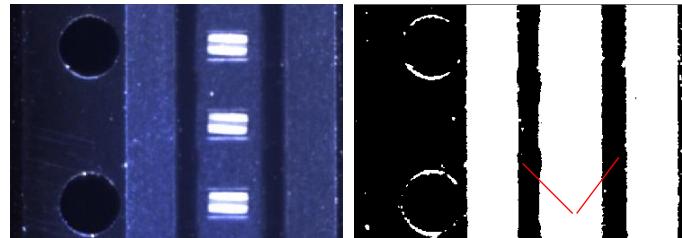
<input type="checkbox"/> Enable	<input type="checkbox"/> Enable Auto Adjust
Contrast Left 180	Right 180
Filter Contrast 50	
Min Area 20	
Min Sq Size 5	
Inspection Width	
Left 60	Top 70
Right 60	Bottom 70
Inspection Offset	
Left 65	Right 45



### Contrast

Level of stain brightness to detect as fail stain on left and right side.

Contrast Left 55	Right 55
------------------	----------



Left & Right-side contrast level.

### Min Area

Minimum acceptable area of stain detected value greater than set value will treat as fail.

### Min Sq. Size

Minimum acceptable length or width size.

### Inspection Width

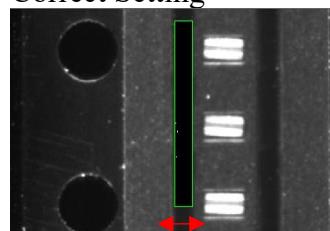
Determines the size or area that user need to inspect; Inspection Width Left, Right, Top and Bottom sealing.

Inspection Width

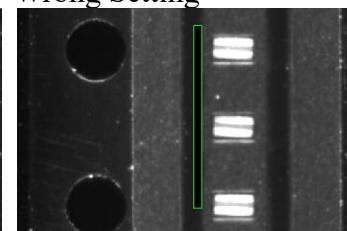
Left 32	Top 350
Right 35	Bottom 20

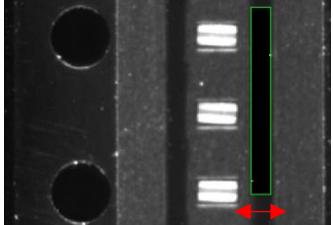
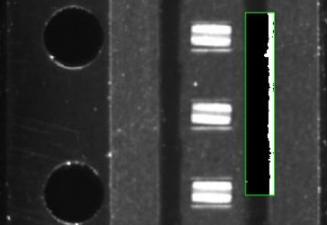
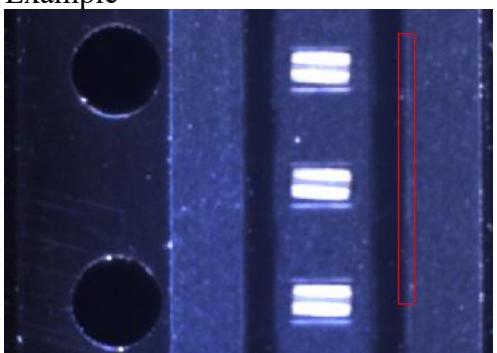
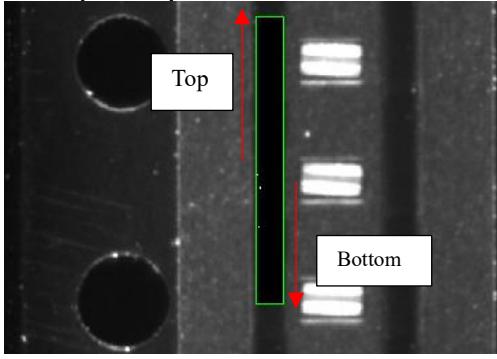
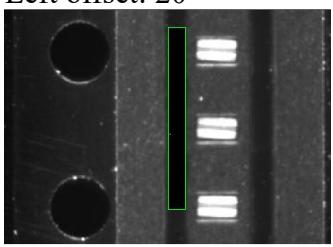
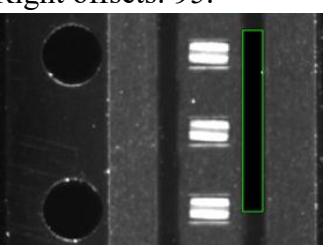
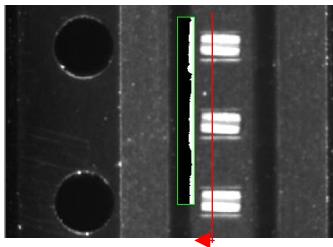
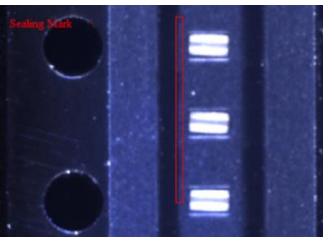
### Left

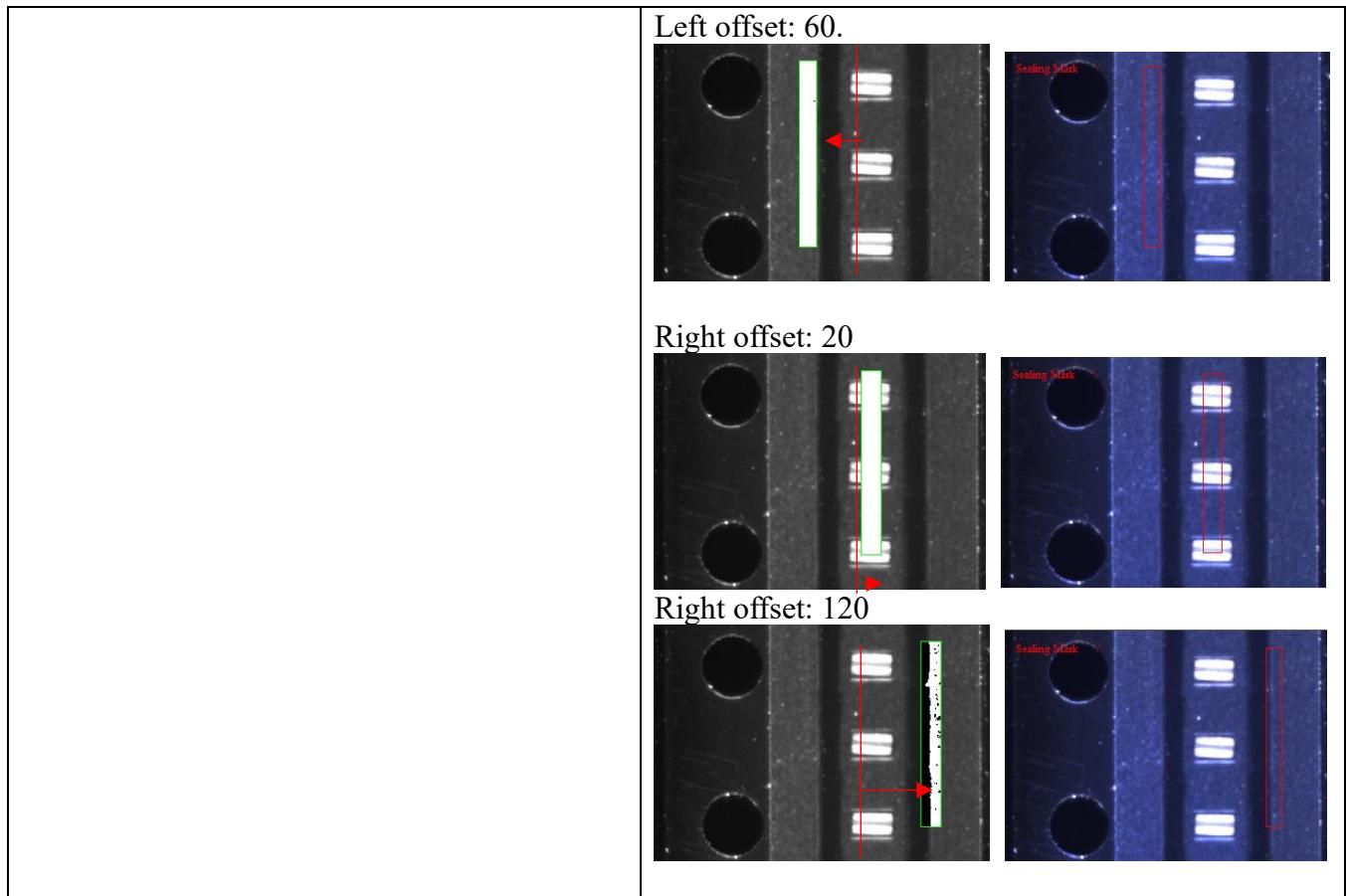
Correct Setting



Wrong Setting



<ul style="list-style-type: none"> <li>- Wrong setting value of inspection width will cause the inspection fail.</li> </ul> <p>Wrong setting value will cause incorrect result. Some area will get ignore or overkill to inspect.</p>	<p><b>Right</b></p> <p>Correct Setting</p>  <p>Wrong Setting</p>  <p>Example</p> 				
<p><b>Top &amp; Bottom Width</b></p> <p>Top &amp; Bottom width is to adjust the sealing length cover up to top or down to bottom.</p>	<p>Example: Top: 350; Bottom: 20</p> 				
<p><b>Inspection Offset</b></p> <p>Search the product offset from a left edge of pocket area to set the correct sealing position. When setting right offset value, movement adjust with +/- set value.</p> <p>Inspection Offset</p> <table border="1"> <tr> <td>Left</td> <td>20</td> <td>Right</td> <td>95</td> </tr> </table> <p>Example of wrong setting value of left and right inspection offset</p> <p>Incorrect of setting value will cause fail as sealing mark inspection.</p> <p>Offset setting from the left edge of pocket</p>	Left	20	Right	95	<p>Example of correct setting value of left and right inspection offset.</p> <p>Left offset: 20      Right offsets: 95.</p>   <p>Example of wrong setting Left offset: 10.</p>  
Left	20	Right	95		



## Sealing Shift Inspection

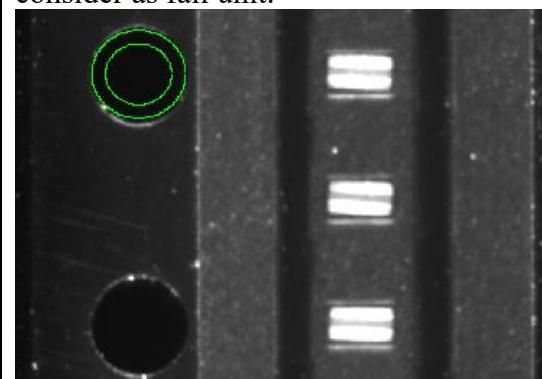
- (i) Hole Reference
- (ii) Without Hole Reference

**Enable Sealing Shift**

This is to inspect the sealing shift, if sealing shift to the left or right side, consider as fail unit.

There are two type of sealing shift inspection matter, user can choose to use either with Hole Reference Inspection or without hole reference inspection. Parameters setting will be different.

With Hole Reference sealing shift inspection.  
If sealing shift to the left covered the pitch hole, consider as fail unit.

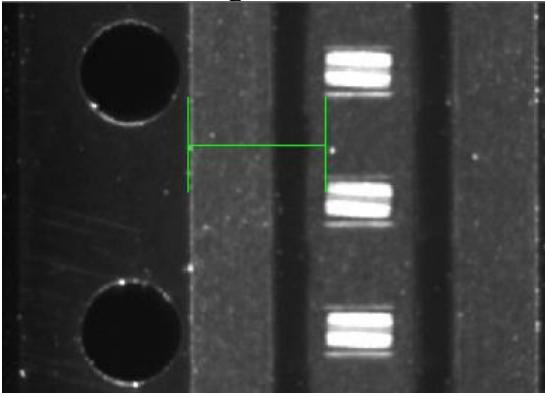


**Sealing Shift Inspection**

Enable Sealing Shift  
 Black To White Scan  
 Hole Reference  
 White To Black Scan

Distance	156	Left	Right
Contrast	200	180	
Tolerance	20	20	
Left Search Offset	40		
Top Search Offset	90		
<b>Hole side shift</b>			
Contrast	123	Min Width	102
Offset	15	Edge Count	30

Without Hole Reference sealing shift inspection. This is to measure sealing dimension from the center point. Any movement more than the setting value consider as sealing shift to the left as fail unit.



### (i) Hole Reference

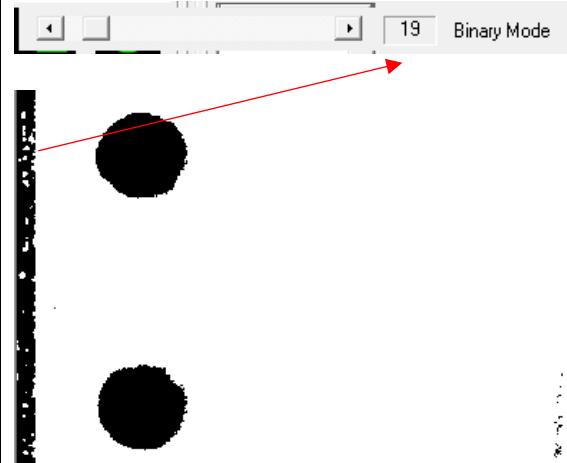
#### Contrast

Determines the minimum gray level between the left and right-side sealing edge.

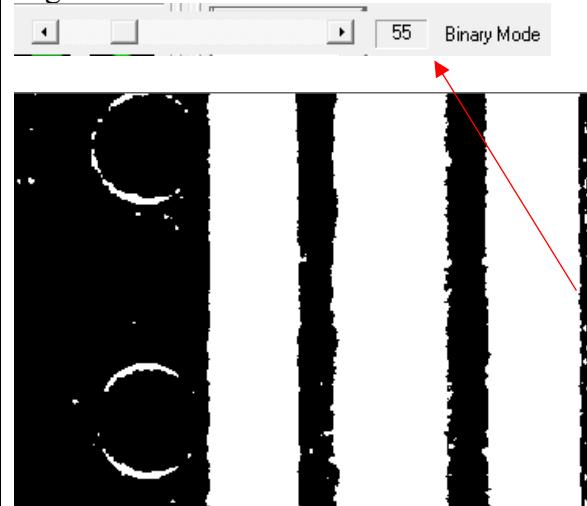
Binary mode adjusts the contrast level to let system allocate the edge of the sealing.

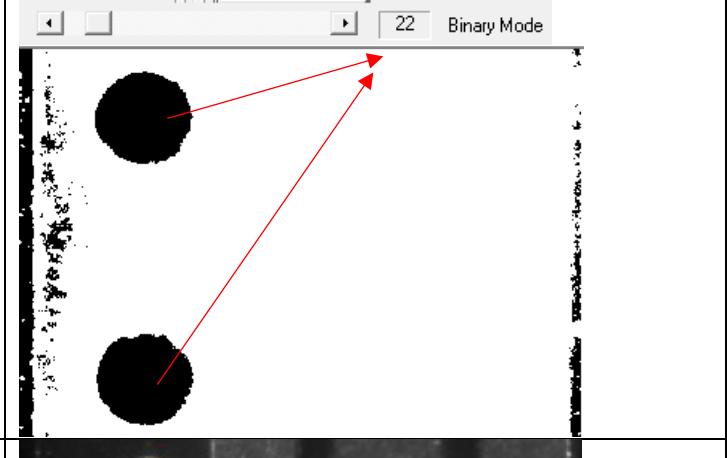
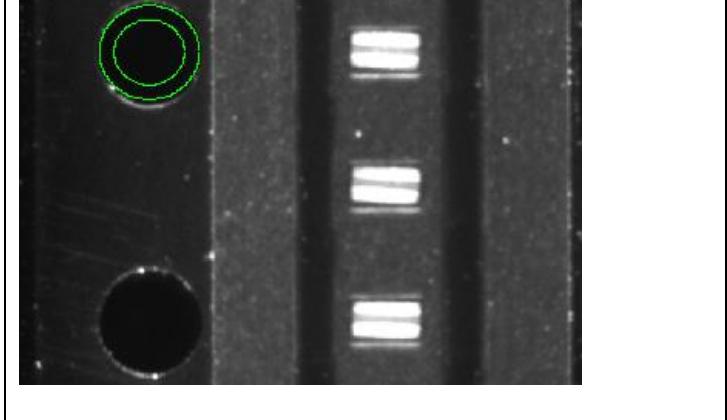
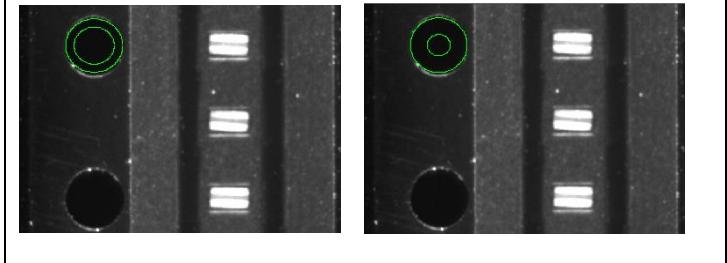
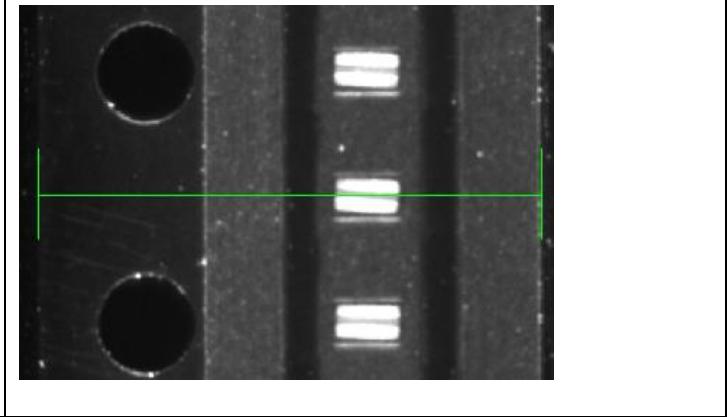
Left	Right	
Contrast	19	55

#### Left contrast.



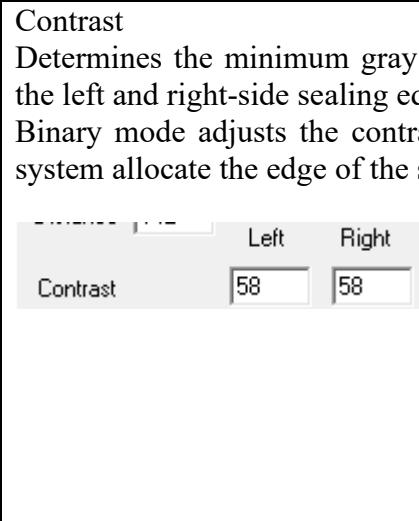
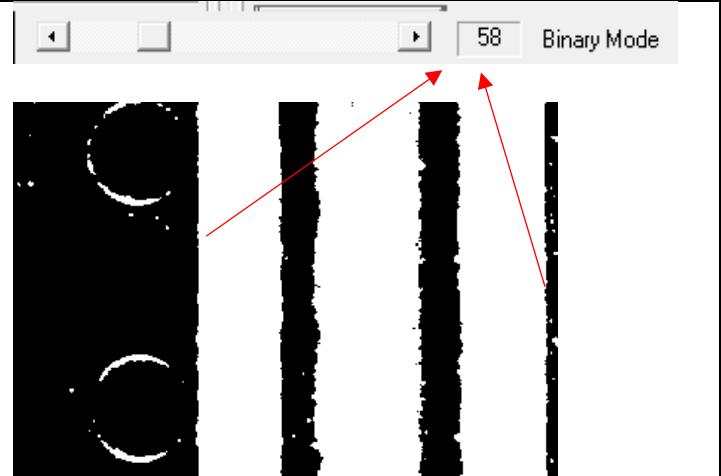
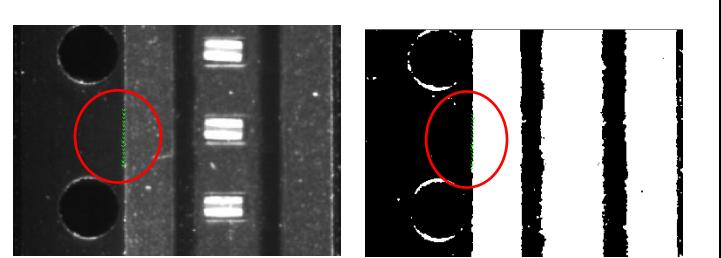
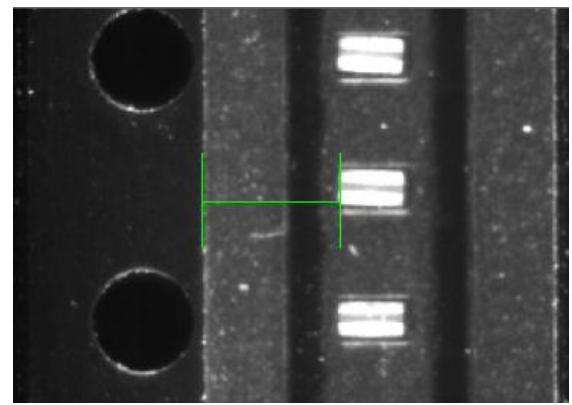
#### Right contrast



<p><b>Hole side contrast</b></p> <p>Determines the gray level to see the pitch hole dimension.</p> <p>Hole side shift</p> <table border="1"> <tr> <td>Contrast</td> <td>22</td> <td>Min Width</td> <td>102</td> </tr> <tr> <td>Offset</td> <td>15</td> <td>Edge Count</td> <td>50</td> </tr> </table> <p>Adjust the Binary Mode to set the right contrast parameters on Pitch Hole.</p>	Contrast	22	Min Width	102	Offset	15	Edge Count	50	
Contrast	22	Min Width	102						
Offset	15	Edge Count	50						
<p><b>Min Width: 102</b></p> <p>System will automatize come out the value of the hole width. Any setting value more than the min width consider as fail unit.</p>									
<p><b>Offset</b></p> <p>Search the hole offset from outer round edge to inner round. Outer is actual size found and inner round is offset.</p>	<p>Example of setting value</p> <p>Offset: 15      Offset: 30</p> 								
<p><b>Edge Count</b></p>	<p>Edge point for finding thin shift defects.</p> <p>The purpose if edge count point inside offset circle. If found edge count more than 30 then will consider as fail unit.</p>								
<p><b>Distance</b></p> <table border="1"> <tr> <td>Distance</td> <td>547</td> </tr> </table> <p>The distance parameter is auto generated value in pixels when do a setup of the sealing contrast correctly.</p> <p>Any movement more than the set value consider sealing shift to the Right, consider as fail unit.</p>	Distance	547							
Distance	547								

Tolerance	It allows tolerance to left and right side of sealing tape dimension. The distance parameter plus the tolerance value if within the set value of distance consider pass unit. Any value exceeds the tolerance level consider fail unit.
-----------	---

(ii) Without Hole Reference Inspection

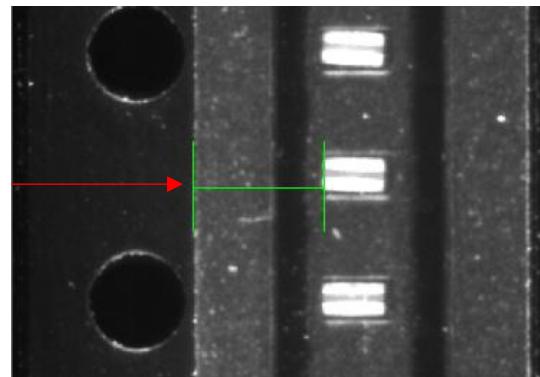
Contrast	Determines the minimum gray level between the left and right-side sealing edge. Binary mode adjusts the contrast level to let system allocate the edge of the sealing.	 
	Once the contrast setting correctly, system will detect the pocket sealing edge.	
Distance	The distance parameter is auto generated value in pixels when do a setup of the sealing contrast correctly.  This is to measure sealing dimension from the center point. Any movement more than the setting value consider as sealing shift to the left as fail unit	
Tolerance	It allows tolerance to left and right side of sealing tape dimension. The distance parameter plus the tolerance value if within the set value of distance consider pass unit. Any value exceeds the tolerance level consider fail unit.	

**Left Search Offset**

Search the product offset from the left side.

Left Search Offset 150

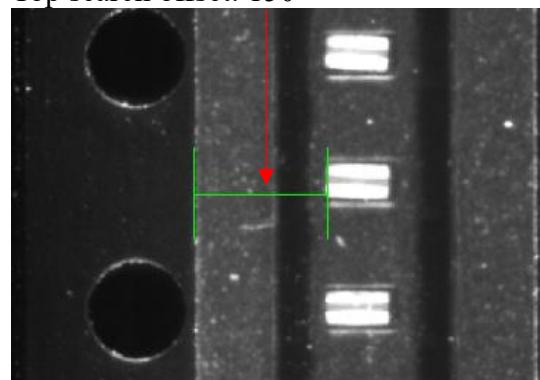
Left search offset: 150.

**Top Search Offset**

Search the product offset from the top side.

Example of setting value

Top search offset: 150



## **Device Inspection**

When Click the Device Inspection at Configuration menu, Inspection Parameter setting dialog will show up. All the defects inspection item parameter setting is in this dialog. There will be a shortcut command key “PARA.”

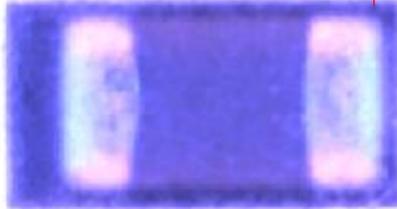
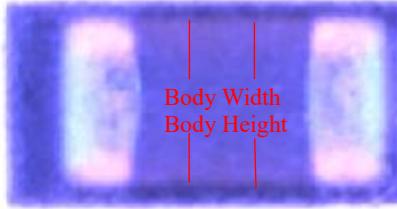
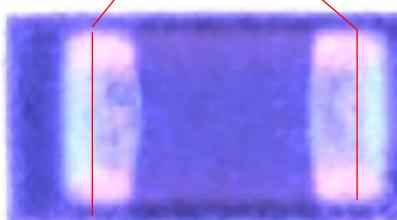
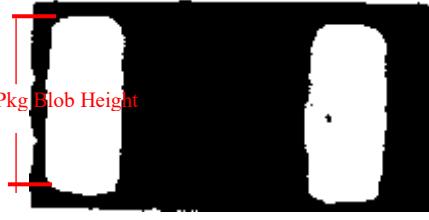
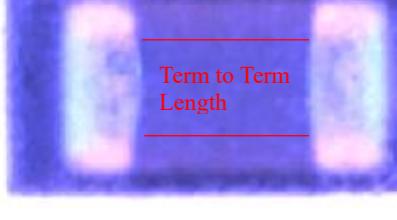


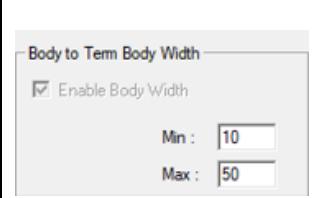
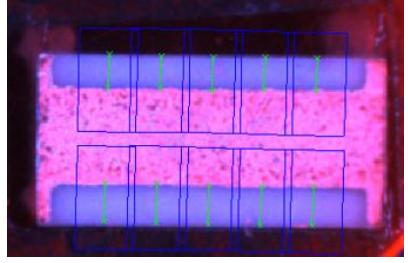
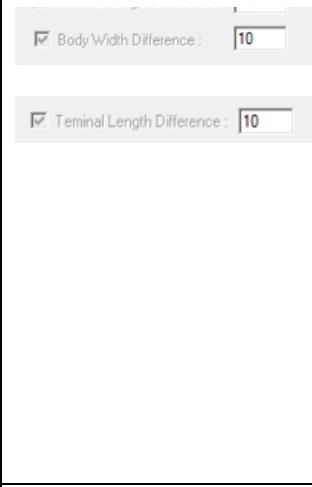
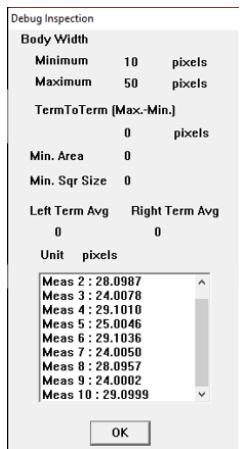
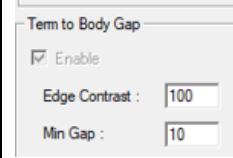
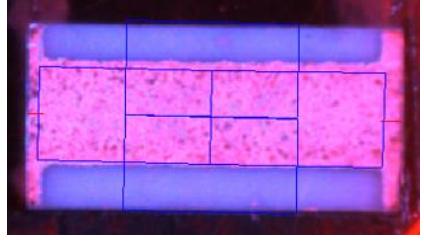
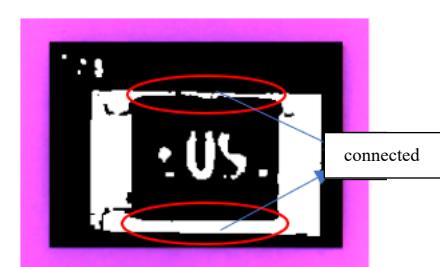
Track1 Inspection Parameters

Terminal Pogo	Body Crack	Terminal Chipoff	Edge Chipoff	Color Inspection	
Unit Parameters	Multi Terminal	Dimension Measurement	Body Smear	Body Stain	Incomplete Termination
Unit Parameters (pixels) um					
Body Length :	Min : 230	2760	<input type="checkbox"/> No Terminal		
	Max : 280	3360	<input type="checkbox"/> Pkg Location Use as Body Length		
	Terminal Length Contrast: 6				
Body Width :	Min : 50	600	Terminal Min : 36	432	um
	Max : 80	960	Length : Max : 77	924	
Terminal Width :	Dimension Min : 135	1620	Pkg Location 100	Term To Term Length Min : 85	1020
	Max : 163	1956	167	Max : 173	2076
	<input type="checkbox"/> Terminal Length Difference : 5		Max - Min : 30	360	
	<input type="checkbox"/> Body Width Difference : 5				
Body to Term Body Width			Term to Body Gap		
<input type="checkbox"/> Enable Body Width			<input type="checkbox"/> Enable		
Min : 20			Edge Contrast : 25		
Max : 40			Min Gap : 10		
<input type="button"/> OK   <input type="button"/> Cancel   <input type="button"/> Apply					

To locate the product correctly, unit parameter needs to be set correctly, else will cause all images fail as “Location”. UM only for viewing. No amend. Details explanation as below:

## Unit Parameters

<p>Body Length : Min : 280 Max : 320</p>	 <p>Device Length</p>	<p><b>Body Length:</b> Setting of minimum and maximum allowable device length for pass/fail judgment. Incorrect setting of this value will result in location fail.</p>
<p>Body Width : Min : 160 Max : 200</p>	 <p>Body Width Body Height</p>	<p><b>Body Width/Height:</b> Setting of minimum and maximum allowable Ceramic Body Width/Height for pass/fail judgment.</p>
<p>Dimension Terminal Width : Min : 160 Max : 200</p>	 <p>Terminal Width / Height</p>	<p><b>Terminal Width/Height:</b> Setting of minimum and maximum allowable Terminal Width/Height for pass/fail judgment. Incorrect setting of this value will result in location fail.</p>
<p>Pkg Location Terminal Width : Min : 160 Max : 200</p>	 <p>Pkg Blob Height</p>	<p><b>Terminal Width for Pkg Location:</b> Setting of minimum and maximum allowable Blob Height in location Pkg location. Incorrect setting of this value will result in location fail.</p>
<p>Min : 35 Max : 77</p> <p>Terminal Length :</p>	 <p>Terminal Length</p>	<p><b>Terminal Length:</b> Setting of minimum and maximum allowable Terminal Length measurement.</p>
<p>Term To Term Length Min : 80 Max : 150 Max - Min : 30</p>	 <p>Term to Term Length</p>	<p><b>Term to Term Length:</b> Setting of minimum and maximum allowable for measurement Terminal Length measurement.</p>

		<p><b>Body to Term Body Width:</b> For special device that body on top and bottom. Setting of minimum and maximum allowable body to terminal body measurement.</p>
		<p><b>Body Width Different Terminal Length Difference</b> Use the Max value – Min value. Any value more than the setting value considers as fail. This is for above special device to compare top and bottom body width.</p>
		<p><b>Term to Body Gap:</b> Setting the Min Gap to measurement from terminal to body gap. Any value less than the Min Gap setting considers as fail.</p>
		<p><b>Pkg Location Use as Body Length:</b> Tick if the device needs to use connected blob for better device location located.</p>

### No Terminal:

Tick if the device has no terminal, only body.

### Auto Fill Parameter:

Set the tolerance value for Min and Max. Software will automatically fill in the parameters into Body length, Terminal Width, Terminal Length and Term to Term Length according to the user's settings. (To use this function, registry Autofillpara=1).

## Mid Terminal

Track1 Inspection Parameters

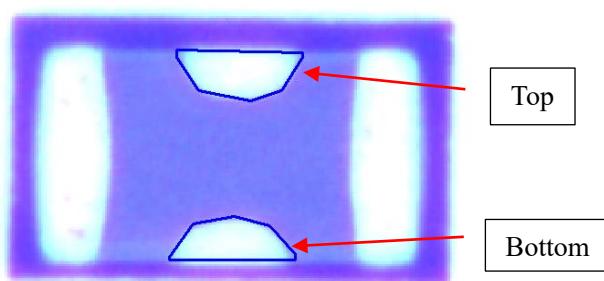
Terminal Pogo	Body Crack	Terminal Chipoff	Edge Chipoff	Color Inspection																																																																									
Unit Parameters	Multi Terminal	Dimension Measurement	Body Smear	Body Stain																																																																									
Incomplete Termination																																																																													
<b>Top And Bottom Terminals</b> <div style="display: flex; justify-content: space-between;"> <span><input checked="" type="checkbox"/> Enable Mid Terminal</span> <span><input checked="" type="radio"/> Merge</span> <span><input type="radio"/> Red</span> <span><input type="radio"/> Green</span> <span><input type="radio"/> Blue</span> </div> <div style="display: flex; justify-content: space-between;"> <span><input checked="" type="checkbox"/> Enable Multi Terminal</span> <span><input type="radio"/> RG</span> <span><input type="radio"/> RB</span> <span><input type="radio"/> GB</span> </div> <div style="display: flex; justify-content: space-between;"> <div style="width: 30%;"> <b>Number of Terminals</b> <table> <tr><td>Top</td><td><input type="text" value="0"/></td><td>Left</td><td><input type="text" value="0"/></td></tr> <tr><td>Bottom</td><td><input type="text" value="0"/></td><td>Right</td><td><input type="text" value="0"/></td></tr> </table> </div> <div style="width: 30%;"> <b>Package Offset</b> <table> <tr><td>Left</td><td><input type="text" value="0"/></td></tr> <tr><td>Right</td><td><input type="text" value="0"/></td></tr> </table> </div> <div style="width: 30%;"> <input checked="" type="checkbox"/> Enable Terminal Gap  <table> <tr><td>Min</td><td><input type="text" value="2"/></td></tr> <tr><td>Max</td><td><input type="text" value="14"/></td></tr> </table> </div> </div> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <input checked="" type="checkbox"/> Enable Terminal Length  <table> <tr><td>Top/Bot</td><td><input type="text" value="17"/></td><td>Left/Rht</td><td><input type="text" value="17"/></td></tr> <tr><td>Min</td><td><input type="text" value="17"/></td><td>Min</td><td><input type="text" value="17"/></td></tr> <tr><td>Max</td><td><input type="text" value="23"/></td><td>Max</td><td><input type="text" value="23"/></td></tr> </table> </div> <div style="width: 45%;"> <input checked="" type="checkbox"/> Enable Terminal width  <table> <tr><td>Top/Bot</td><td><input type="text" value="48"/></td><td>Left/Rht</td><td><input type="text" value="48"/></td></tr> <tr><td>Min</td><td><input type="text" value="48"/></td><td>Min</td><td><input type="text" value="48"/></td></tr> <tr><td>Max</td><td><input type="text" value="55"/></td><td>Max</td><td><input type="text" value="55"/></td></tr> </table> </div> </div> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <input checked="" type="checkbox"/> Enable Term to Term Outer  <table> <tr><td>Top/Bot</td><td><input type="text" value="80"/></td><td>Left/Rht</td><td><input type="text" value="80"/></td></tr> <tr><td>Min</td><td><input type="text" value="80"/></td><td>Min</td><td><input type="text" value="80"/></td></tr> <tr><td>Max</td><td><input type="text" value="92"/></td><td>Max</td><td><input type="text" value="92"/></td></tr> </table> </div> <div style="width: 45%;"> <input checked="" type="checkbox"/> Enable Term to Term Inner  <table> <tr><td>Top/Bot</td><td><input type="text" value="45"/></td><td>Left/Rht</td><td><input type="text" value="45"/></td></tr> <tr><td>Min</td><td><input type="text" value="45"/></td><td>Min</td><td><input type="text" value="45"/></td></tr> </table> </div> </div> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <input checked="" type="checkbox"/> Enable Incomplete Termination Check  <table> <tr><td>Contrast:</td><td><input type="text" value="30"/></td></tr> <tr><td>Min Area:</td><td><input type="text" value="100"/></td></tr> <tr><td>Min Square Size:</td><td><input type="text" value="10"/></td></tr> </table> </div> <div style="width: 45%;"> <input checked="" type="checkbox"/> Enable Excess Terminal Check  <table> <tr><td>Min Square Size:</td><td><input type="text" value="100"/></td></tr> <tr><td>Min Area:</td><td><input type="text" value="80"/></td></tr> </table> </div> </div> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <input checked="" type="checkbox"/> EnableTerm Mis Alignment  <table> <tr><td>Max Angle</td><td><input type="text" value="5"/></td><td>Degrees</td></tr> </table> </div> <div style="width: 45%;"></div> </div>					Top	<input type="text" value="0"/>	Left	<input type="text" value="0"/>	Bottom	<input type="text" value="0"/>	Right	<input type="text" value="0"/>	Left	<input type="text" value="0"/>	Right	<input type="text" value="0"/>	Min	<input type="text" value="2"/>	Max	<input type="text" value="14"/>	Top/Bot	<input type="text" value="17"/>	Left/Rht	<input type="text" value="17"/>	Min	<input type="text" value="17"/>	Min	<input type="text" value="17"/>	Max	<input type="text" value="23"/>	Max	<input type="text" value="23"/>	Top/Bot	<input type="text" value="48"/>	Left/Rht	<input type="text" value="48"/>	Min	<input type="text" value="48"/>	Min	<input type="text" value="48"/>	Max	<input type="text" value="55"/>	Max	<input type="text" value="55"/>	Top/Bot	<input type="text" value="80"/>	Left/Rht	<input type="text" value="80"/>	Min	<input type="text" value="80"/>	Min	<input type="text" value="80"/>	Max	<input type="text" value="92"/>	Max	<input type="text" value="92"/>	Top/Bot	<input type="text" value="45"/>	Left/Rht	<input type="text" value="45"/>	Min	<input type="text" value="45"/>	Min	<input type="text" value="45"/>	Contrast:	<input type="text" value="30"/>	Min Area:	<input type="text" value="100"/>	Min Square Size:	<input type="text" value="10"/>	Min Square Size:	<input type="text" value="100"/>	Min Area:	<input type="text" value="80"/>	Max Angle	<input type="text" value="5"/>	Degrees
Top	<input type="text" value="0"/>	Left	<input type="text" value="0"/>																																																																										
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Top/Bot	<input type="text" value="45"/>	Left/Rht	<input type="text" value="45"/>																																																																										
Min	<input type="text" value="45"/>	Min	<input type="text" value="45"/>																																																																										
Contrast:	<input type="text" value="30"/>																																																																												
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Min Area:	<input type="text" value="80"/>																																																																												
Max Angle	<input type="text" value="5"/>	Degrees																																																																											
<input type="button" value="OK"/>	<input type="button" value="Cancel"/>	<input type="button" value="Apply"/>																																																																											

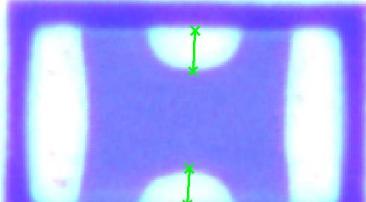
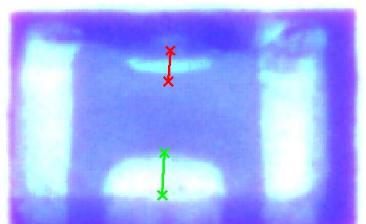
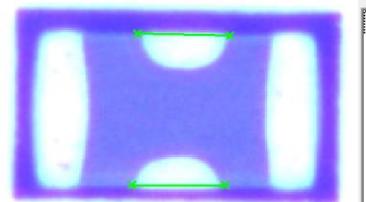
### Mid Terminals

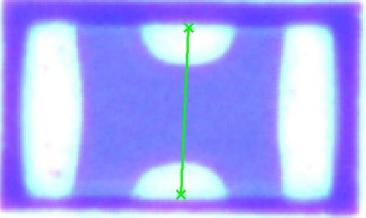
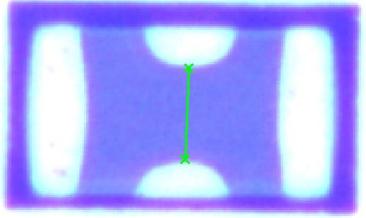
With 1 terminal on each Top and Bottom terminal only.

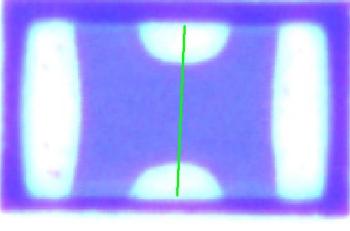
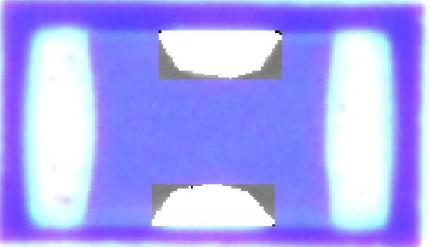
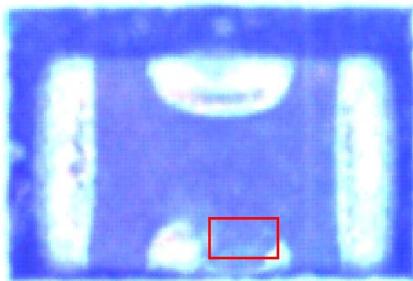
### Multi Terminals

With multi-terminals on top and bottom.

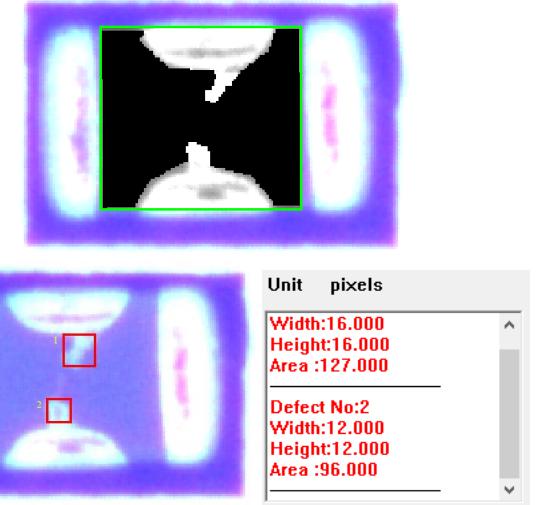
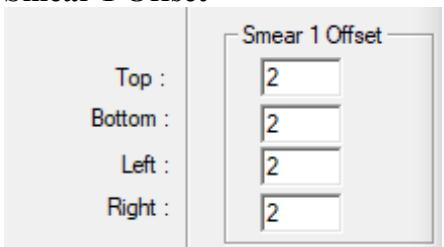
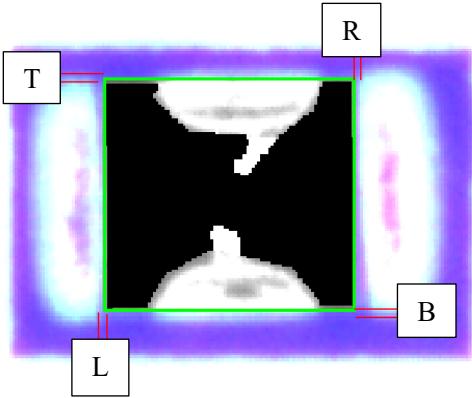


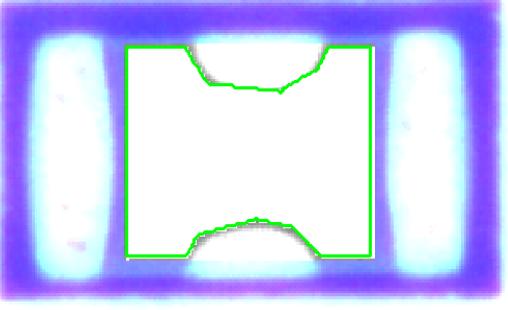
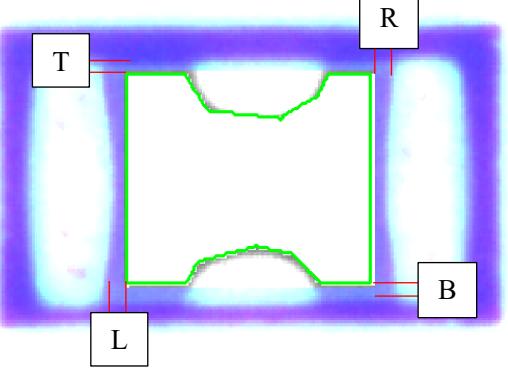
	<input checked="" type="checkbox"/> <b>Enable Terminal Length</b> Min <input type="text" value="15"/> Max <input type="text" value="28"/>
<b>Enable Terminal Length</b> Inspect the length of the top & bottom terminals.	 Unit pixels Meas [0] : 20.4313 Meas [1] : 18.0101
This parameter is auto generated value in pixels when do a setup of the package. This value is less than the setting value will consider as fail unit as Terminal Length.	 Unit pixels Meas [0] : 14.9249 Meas [1] : 20.1904
<b>Min &amp; Max</b>	Determines the minimum/maximum terminal length of the device. This parameter is auto generated value in pixels when do a setup of the package. This value will be compared with the calculated Terminal Length as a failing criteria.
	<input checked="" type="checkbox"/> <b>Enable Terminal width</b> Min <input type="text" value="33"/> Max <input type="text" value="66"/>
<b>Enable Terminal Width</b> Inspect the width of top & bottom terminals.	 Unit pixels Meas 0 : 52.9996 Meas 1 : 52.9997
<b>Min &amp; Max</b>	Determines the minimum/maximum terminal width of the device. This parameter is auto generated value in pixels when do a setup of the package. This value will be compared with the calculated Terminal Width as a failing criteria.

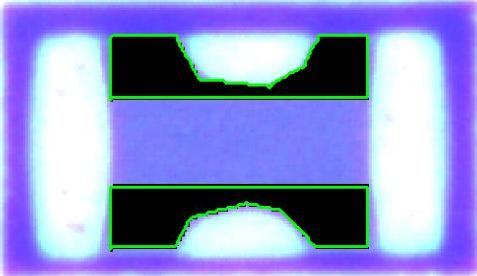
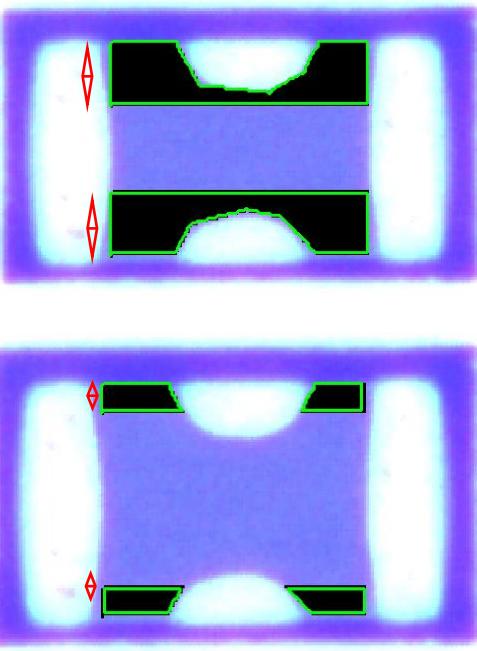
	<input checked="" type="checkbox"/> <b>Enable Term to Term Outer</b> Min <input type="text" value="80"/> Max <input type="text" value="120"/>	
<b>Enable Term to Term Outer</b> Inspect the term-to-term length from top to bottom outer terminals.		Unit pixels Meas 1 : 86.5097
<b>Min &amp; Max</b>	Determines the minimum/maximum term to term outer terminal length of the device. This parameter is auto generated value in pixels when do a setup of the package. This value will be compared with the calculated Term to Term outer length as a failing criteria.	
	<input checked="" type="checkbox"/> <b>Enable Term to Term Inner</b> Min <input type="text" value="20"/>	
<b>Enable Term to Term Inner</b> Inspect the body length from terminal-to-terminal inner		Unit pixels Meas 1 : 48.1015
<b>Inner Min</b>	Determines the Minimum terminal to terminal inner of the device. This parameter is auto generated value in pixels when do a setup of the package. This value will be compared with the calculated Terminal to Terminal as a failing criteria.	
	<input checked="" type="checkbox"/> <b>Enable Term Mis Alignment</b> Max Angle <input type="text" value="5"/> Degrees	

<b>Enable Term Mis Alignment</b> Inspection from top terminal to bottom terminal of the terminal alignment.	 <b>Unit pixels</b> Terminal Angle: 1.77
Maximum angle	Determines the terminal alignment of the device. This parameter is auto generated value in degree when do a setup of the package. This value will be compared with the calculated Terminal Alignment as a failing criteria.
	<p>- Terminal Pogo</p> <p><input checked="" type="checkbox"/> Enable Terminal Pogo</p> <p>Contrast: <input type="text" value="10"/></p> <p>Min Area: <input type="text" value="100"/></p> <p>Min Square Size: <input type="text" value="10"/></p>
<b>Enable Terminal Pogo</b> Detection black defect in the top & bottom terminal surfaces.	 
Inspection area according to shape of the terminal. The size of the deflection area according to the setting value.	
Contrast	Determines the minimum gray level between the average terminal contrast and the terminal pogo defects. Smaller Parameter=Loose for inspection -ve value possible
Min Area	Determines the maximum acceptable pogo defect area in pixels value. If the found defect area is greater than set value will Fail.

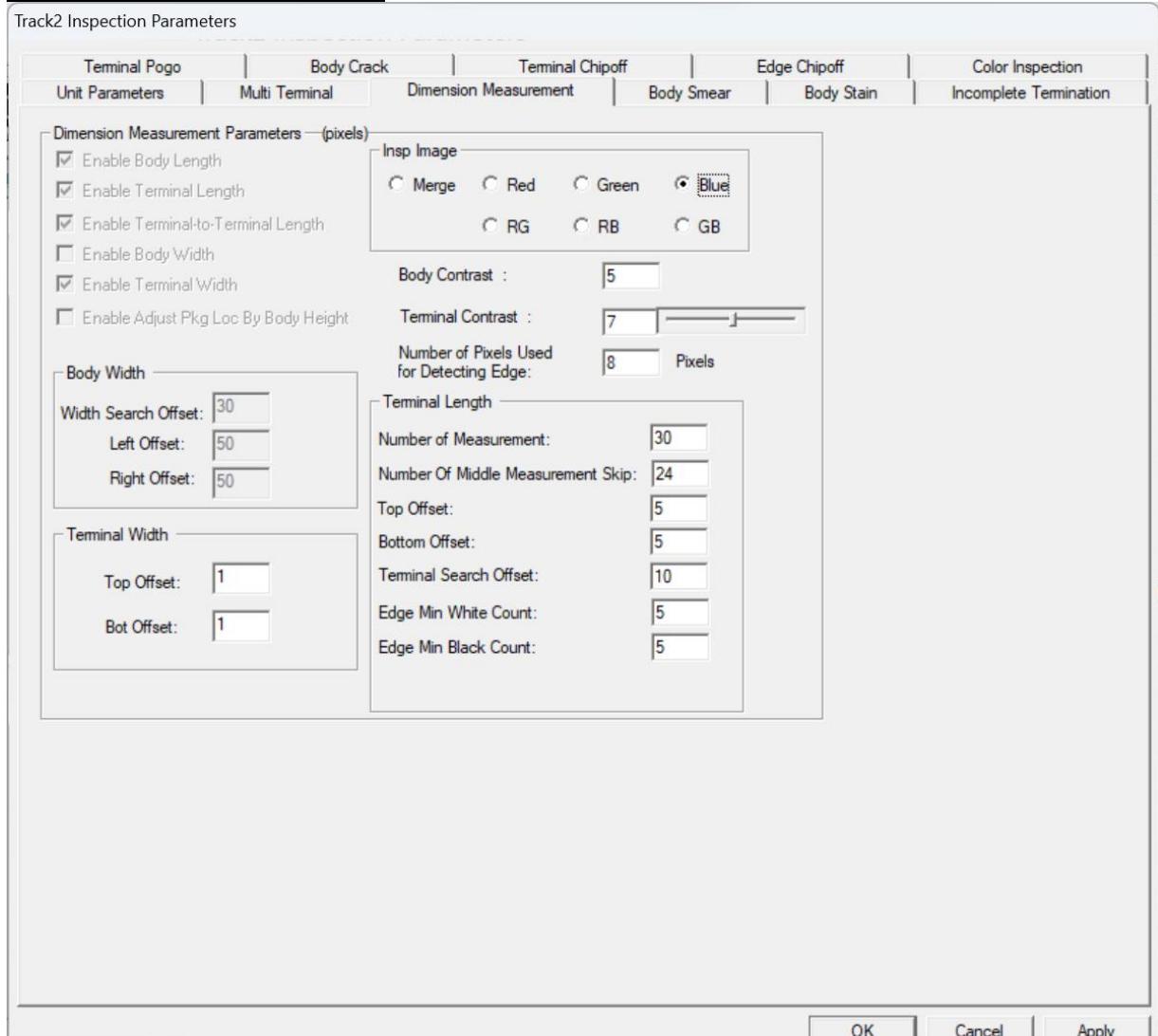
Min Square Size	Determines the maximum acceptable width or height value of pogo defect area in pixels value. If the found defect area are greater than set value will be Fail.
<b>Incomplete Termination Check</b> <b>Excess Terminal Check</b> It will do the incomplete termination defects check and excess terminal check on the terminal surfaces. Excess terminal or no terminal consider fail as excess terminal check if user enable it.	
Contrast	Determines the minimum gray level between the package body and the terminals for defects check. This parameter will help you to distinguish between incomplete termination check defects and the device surface. The parameter is in gray levels.
Min Area	Determines the minimum area in pixels that would be classified as the incomplete termination check defects during the inspection. After the PVI process has been completed the found incomplete termination check defects are compared with this parameter which will decide whether to fail the device or not.
Min Square Size	Determines the minimum area in pixels that would be classified as the incomplete termination check defects during the inspection. After the PVI process has been completed the found incomplete termination check defects are compared with this parameter which will decide whether to fail the device or not

<p><b>Mid Terminal Body Smear</b> Detection white defect in the package surfaces.</p>	 <p>Unit pixels</p> <table border="1"> <tr><td>Width:16.000</td></tr> <tr><td>Height:16.000</td></tr> <tr><td>Area :127.000</td></tr> <tr><td colspan="2">Defect No:2</td></tr> <tr><td>Width:12.000</td></tr> <tr><td>Height:12.000</td></tr> <tr><td>Area :96.000</td></tr> </table>	Width:16.000	Height:16.000	Area :127.000	Defect No:2		Width:12.000	Height:12.000	Area :96.000
Width:16.000									
Height:16.000									
Area :127.000									
Defect No:2									
Width:12.000									
Height:12.000									
Area :96.000									
<p><b>Contrast</b></p>	<p>Determines the minimum gray level between the average Body contrast as compared to defect contrast in gray scale level. The higher the value the lower the detection level.</p>								
<p><b>Min.Area</b></p>	<p>Determines the maximum acceptable smear defect area in pixels value. If the found defect area are greater than set value will be Fail.</p>								
<p><b>Min. Square Size</b></p>	<p>Determines the maximum acceptable width or height value of smear defect area in pixels value. If the found defect area is greater than set value will Fail.</p>								
<p><b>Smear 1 Offset</b></p> 	 <p>T=Top, B=Bottom, L=Left, R=Right This determines the Top, Bottom, Left, Right offset in pixels. This parameter determines the area in pixels where the inspection will be ignored for the smear inspection from the package location reference line on the Top, Bottom, Left, Right side.</p>								

<p><b>Mid Terminal Body Stain</b></p> <p>Detection Black defect in the package surfaces.</p>									
<p>Contrast</p>	<p>Determines the minimum gray level between the average Body contrast as compared to defect contrast in gray scale level. The higher the value the lower the detection level.</p>								
<p>Min Area</p>	<p>Determines the maximum acceptable stain defect area in pixels value. If the found defect area is greater than set value will Fail.</p>								
<p>Min Square Size</p>	<p>Determines the maximum acceptable width or height value of stain defect area in pixels value. If the found defect area is greater than set value will Fail.</p>								
<p><b>Offset 1</b></p> <div style="border: 1px solid #ccc; padding: 5px; width: fit-content;"> <p>Offset</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="padding: 2px;">Top:</td> <td style="padding: 2px; text-align: center;">5</td> </tr> <tr> <td style="padding: 2px;">Bottom:</td> <td style="padding: 2px; text-align: center;">5</td> </tr> <tr> <td style="padding: 2px;">Left:</td> <td style="padding: 2px; text-align: center;">5</td> </tr> <tr> <td style="padding: 2px;">Right:</td> <td style="padding: 2px; text-align: center;">5</td> </tr> </table> </div> <p>When do a setup of the package, Teach system the mid terminal area. The coverage area of the body is auto generated shape.</p>	Top:	5	Bottom:	5	Left:	5	Right:	5	 <p>T=Top, B=Bottom, L=Left, R=Right</p> <p>This determines the Top, Bottom, Left, Right offset in pixels. This parameter determines the area in pixels where the inspection will be ignored for the Body Stain inspection from the package location reference line on the Top, Bottom, Left, Right side.</p>
Top:	5								
Bottom:	5								
Left:	5								
Right:	5								

<p><b>Mid Terminal Edge Chipoff</b> Detection of broken defects in the edge of body surfaces.</p>	
<p><b>Contrast</b></p> <p>Contrast(Top): <input type="text" value="100"/> Levels</p> <p>Contrast(Bot): <input type="text" value="106"/> Levels</p>	<p>Determine the gray level between the body and the edge defects. This parameter will distinguish between white defect and the body edge surface. The parameter is in gray levels.</p>
<p><b>Min Area</b></p>	<p>Determines the minimum area in pixels that would be classified as the body edge chipoff defects during the inspection. After the PVI process has been completed the found body edge chipoff defects are compared with this parameter which will decide whether to fail the device or not.</p>
<p><b>Min Square Size</b></p>	<p>Determines the minimum area in pixels that would be classified as the body edge chipoff defects during the inspection. After the PVI process has been completed the found body edge chipoff defects are compared with this parameter which will decide whether to fail the device or not.</p>
<p><b>Edge width (pixels)</b></p> <p>Edge Width</p> <p>Top <input type="text" value="25"/></p> <p>Bottom <input type="text" value="25"/></p> <p>When do a setup of the package, Teach system the mid terminal area. The coverage area of the body is auto generated shape.</p> <p>Example:</p> <p>Edge Width</p> <p>Top <input type="text" value="10"/></p> <p>Bottom <input type="text" value="10"/></p> <p>If in-correct setting value, it will cause incorrect results of detection.</p>	<p>The width of the detecting area.</p> 

## Dimension Measurement

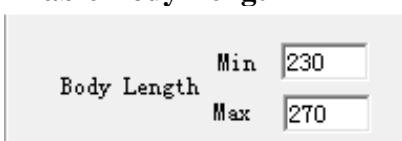
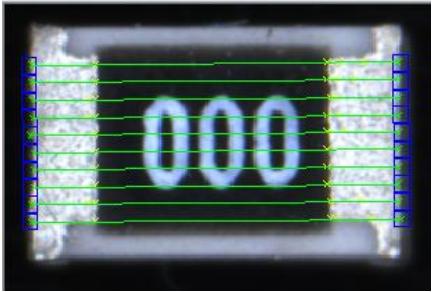
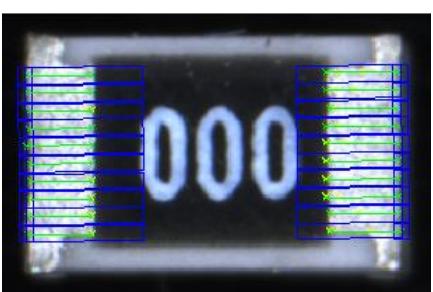
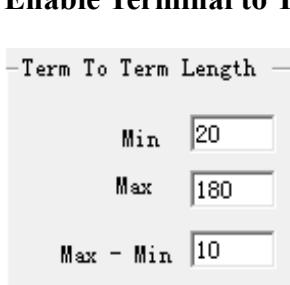
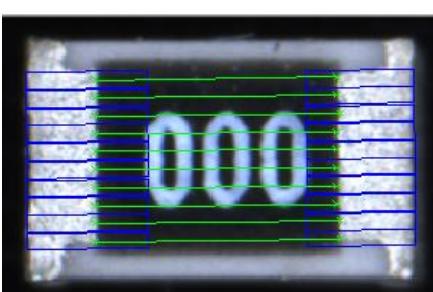


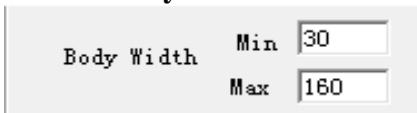
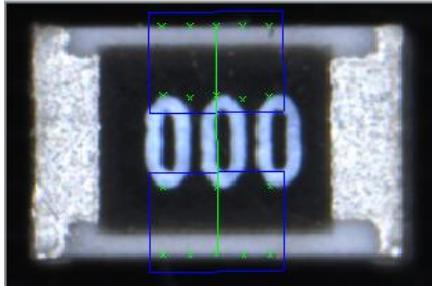
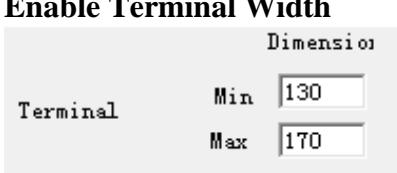
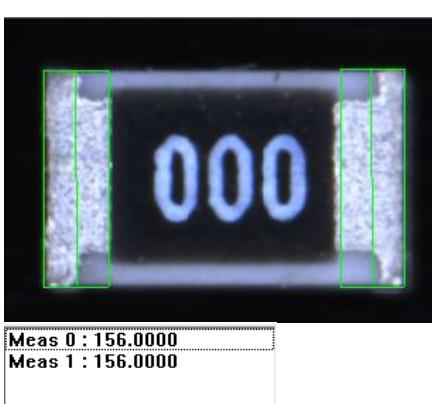
### Dimension Measurement Parameters: (Pixels)

- Enable Body Length
- Enable Terminal Length
- Enable Terminal to Terminal Length
- Enable Body Width
- Enable Terminal Width
- Enable Adjust Pkg Loc by Body Height

<b>Width Search offset</b>	Search the product width of the extra border.
<b>Left/Right offset</b>	Search the product offset from a border of left/right side.
<b>Top/Bottom offset</b>	Search the product offset from a border of top/bottom side.
<b>Body/Terminal contrast</b>	Set the parameter contrast to determine the strength of black and white in the body or terminal.

Parameter including as below:

<b>Enable Body Length</b>  <p>User set the minimum and maximum value of required Body Length. In-correct setting of Body length value will result in "Location" Fail.</p>	 <table border="1"> <tr><td>Meas 1 : 249.0000</td></tr> <tr><td>Meas 2 : 248.0000</td></tr> <tr><td>Meas 3 : 248.0000</td></tr> <tr><td>Meas 4 : 250.0000</td></tr> <tr><td>Meas 5 : 247.0000</td></tr> <tr><td>Meas 6 : 247.0000</td></tr> <tr><td>Meas 7 : 247.0000</td></tr> <tr><td>Meas 8 : 249.0000</td></tr> <tr><td>Meas 9 : 251.0000</td></tr> </table> <p>Example, measured value min. =247, max. =251. The value will be calculated with the standard set value (Min: 230, Max: 270) by comparison of the measured value of body length to decide Pass or fail.</p>	Meas 1 : 249.0000	Meas 2 : 248.0000	Meas 3 : 248.0000	Meas 4 : 250.0000	Meas 5 : 247.0000	Meas 6 : 247.0000	Meas 7 : 247.0000	Meas 8 : 249.0000	Meas 9 : 251.0000
Meas 1 : 249.0000										
Meas 2 : 248.0000										
Meas 3 : 248.0000										
Meas 4 : 250.0000										
Meas 5 : 247.0000										
Meas 6 : 247.0000										
Meas 7 : 247.0000										
Meas 8 : 249.0000										
Meas 9 : 251.0000										
<b>Enable Terminal Length</b>  <p>User set the minimum and maximum value of required terminal/electrode length.</p>	 <table border="1"> <tr><td>Meas [5][1] : 48.0000</td></tr> <tr><td>Meas [6][0] : 41.0000</td></tr> <tr><td>Meas [6][1] : 48.0000</td></tr> <tr><td>Meas [7][0] : 41.0000</td></tr> <tr><td>Meas [7][1] : 49.0000</td></tr> <tr><td>Meas [8][0] : 43.0000</td></tr> <tr><td>Meas [8][1] : 46.0000</td></tr> <tr><td>Meas [9][0] : 43.0000</td></tr> <tr><td>Meas [9][1] : 48.0000</td></tr> </table> <p>Example, measured value min. =41, max. =49. The value will be calculated with the standard set value (Min: 10, Max: 80) by comparison of the measured value of terminal length to decide Pass or fail.</p>	Meas [5][1] : 48.0000	Meas [6][0] : 41.0000	Meas [6][1] : 48.0000	Meas [7][0] : 41.0000	Meas [7][1] : 49.0000	Meas [8][0] : 43.0000	Meas [8][1] : 46.0000	Meas [9][0] : 43.0000	Meas [9][1] : 48.0000
Meas [5][1] : 48.0000										
Meas [6][0] : 41.0000										
Meas [6][1] : 48.0000										
Meas [7][0] : 41.0000										
Meas [7][1] : 49.0000										
Meas [8][0] : 43.0000										
Meas [8][1] : 46.0000										
Meas [9][0] : 43.0000										
Meas [9][1] : 48.0000										
<b>Enable Terminal to Terminal length.</b>  <p>User set the minimum and maximum value of required Terminal to Terminal length value. Use also required to set the value in "Max-Min".</p>	 <table border="1"> <tr><td>Meas [1] : 158.0000</td></tr> <tr><td>Meas [2] : 160.0000</td></tr> <tr><td>Meas [3] : 158.0000</td></tr> <tr><td>Meas [4] : 158.0000</td></tr> <tr><td>Meas [5] : 158.0000</td></tr> <tr><td>Meas [6] : 158.0000</td></tr> <tr><td>Meas [7] : 158.0000</td></tr> <tr><td>Meas [8] : 160.0000</td></tr> <tr><td>Meas [9] : 160.0000</td></tr> </table> <p>Example, measured value min. =158, max. =160. The value will be calculated with the standard set value (Min: 20, Max: 180) by comparison of the measured value of Terminal-to-Terminal length to decide Pass or fail. And the calculated Max value minus Min value (160-158) = 2 as such it will be pass as compared to set value of 10.</p>	Meas [1] : 158.0000	Meas [2] : 160.0000	Meas [3] : 158.0000	Meas [4] : 158.0000	Meas [5] : 158.0000	Meas [6] : 158.0000	Meas [7] : 158.0000	Meas [8] : 160.0000	Meas [9] : 160.0000
Meas [1] : 158.0000										
Meas [2] : 160.0000										
Meas [3] : 158.0000										
Meas [4] : 158.0000										
Meas [5] : 158.0000										
Meas [6] : 158.0000										
Meas [7] : 158.0000										
Meas [8] : 160.0000										
Meas [9] : 160.0000										

<p><b>Enable Body Width</b></p>  <p>User set the minimum and maximum value of required Body width/height.</p>	 <p>Example, measured value min. =155, The value will be calculated with the standard set value (Min: 30, Max: 160) by comparison of the measured value of Body Width to decide Pass or fail.</p>
<p><b>Enable Terminal Width</b></p>  <p>User set the minimum and maximum value of required terminal/electrode width/height. In-correct setting of Terminal width value will result in "Location" Fail</p>	 <p>Example, measured value min. =156, max. =156. The value will be calculated with the standard set value (Min: 130, Max: 170) by comparison of the measured value of terminal width to decide Pass or fail.</p>
<p><b>Enable Adjust Pkg Location by Body Height</b></p>	<p>If enabled this, the system will auto adjust search and adjust the package location base on body height during testing.</p>

## Terminal Contrast & Number of pixels used for detecting edge.

Terminal	<input type="text" value="12"/>	<input type="button" value="..."/>
Number of Pixels Used for Detecting	<input type="text" value="20"/>	Pixel:

Terminal contrast value is used to determine the blob area of terminal or electrode. It uses body average contrast + set value to determine the edge of terminal. Example: if average body contrast = 140 + set value of 10. All pixels above 150 contrasts will possibly be considered as terminal edge. If Terminal contrast set value too low as = 2, the possible terminal edge value will be 142, it will cause wrong stopping length of edge.

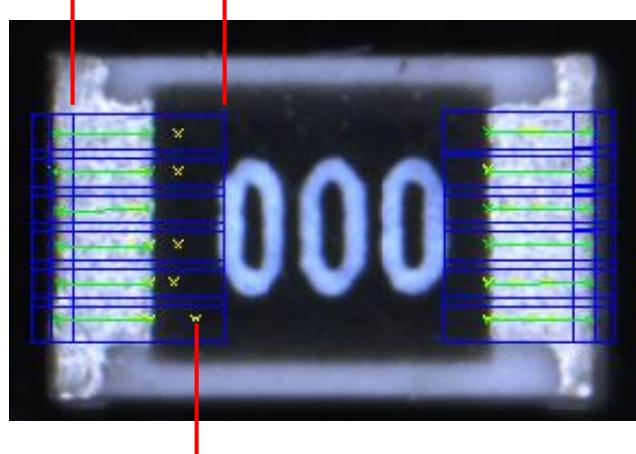
On the other hand, correct setting of value will be able to locate the terminal length correctly thus reduce overkill.

## Number of pixels used for detecting edge.

IA part form terminal contrast, number of pixels used for detecting edge also important value to correctly locating the terminal length. Upon locating the edge by terminal contrast, the system will use number of left and right to double confirm the accuracy. The higher the value the lower the accuracy.

Terminal	<input type="text" value="2"/>	<input type="button" value="..."/>
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Searching Length: Value +20

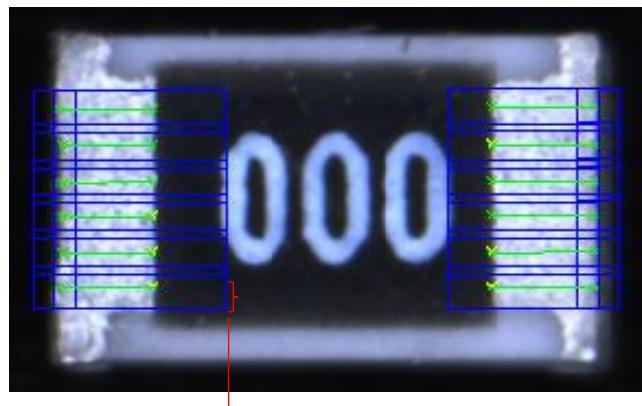


Wrong Stopping Length Detect

Terminal	<input type="text" value="12"/>	<input type="button" value="..."/>
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Correct Stopping Length Position



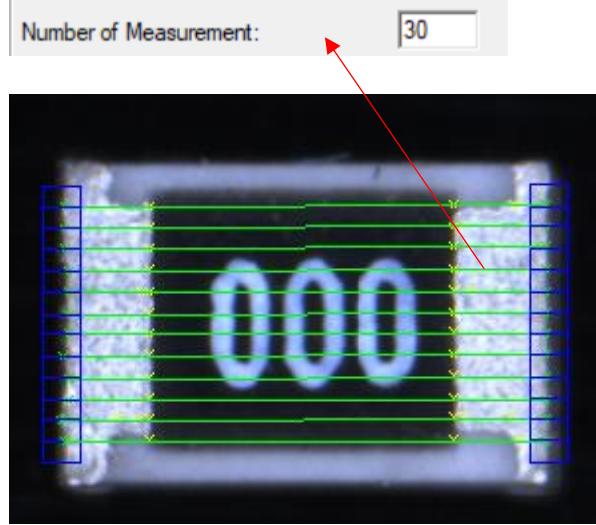
Searching Width of White Pixels

Terminal Length	<input type="text" value="30"/>
Number of Measurement:	<input type="text" value="30"/>
Number Of Middle Measurement Skip:	<input type="text" value="24"/>
Top Offset:	<input type="text" value="5"/>
Bottom Offset:	<input type="text" value="5"/>
Terminal Search Offset:	<input type="text" value="10"/>
Edge Min White Count:	<input type="text" value="5"/>
Edge Min Black Count:	<input type="text" value="5"/>

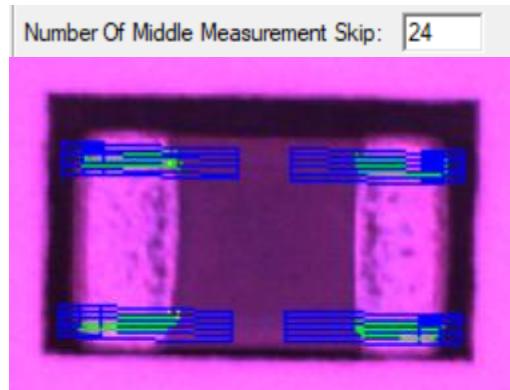
### Number of Measurement

To set several measurement lines. Define the number of measurement lines for all dimension measurements. The higher the number of measurement lines, the higher the accuracy of measurement.

Measurements line distribute equally for dimension measurement within package/device.

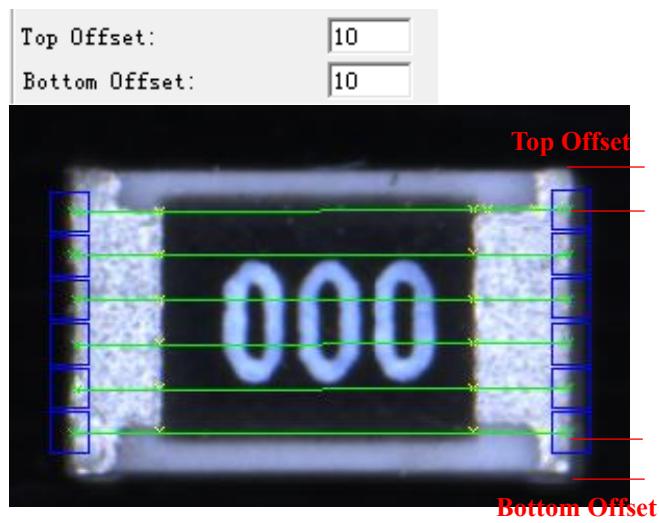


**Number Of Middle Measurement Skip**  
To skip measure middle of the line for inspection. It uses Number of Measurement deduct the Number of Middle Measurement skip input value. Only inspect the top and bottom of the terminal after skipping.



### Top & Bottom Offset

To define the measurement starting line away from edge. As some product has bad corners dimension structure, to avoid overkill on dimension measure top and bottom offset applied.

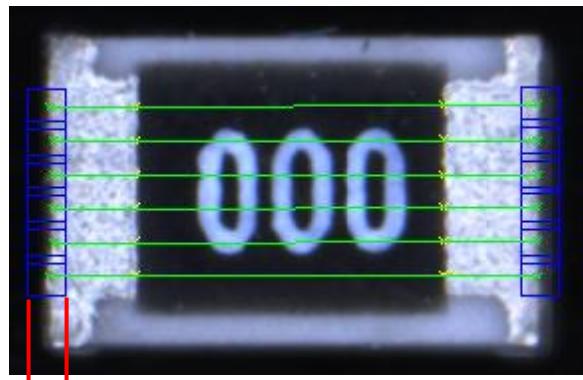


### Terminal Search Offset

To define the area of searching width to find possible start point of measurement.

To avoid the wrong starting point, this value should not be greater than 20.

Terminal Search



### Start Point Search Width

Edge Min White Count:

Edge Min Black Count:

### Edge Min White Court / Edge Min Black Court

This is for special device use. Normal device will default to use 5.

### Insp Image

System to generate 7 image colors. Select the best result from the 7-image color, it will help detect the defect more clearly.

Example:

**Merge:** Red, Green + Blue

**Red:** only saved red pixels

**Green:** only saved green pixels

**Blue:** only saved blue pixels

**RG:** Saved Red + Green pixels

**RB:** Saved Red + Blue pixels

**GB:** Saved Green + Blue pixels



Color Inspection	
Merge:	247,60,245
Red:	247,100,245
Green:	90,31,87
Blue:	254,104,253
RG:	168,65,166
RB:	250,102,249
GB:	172,67,170

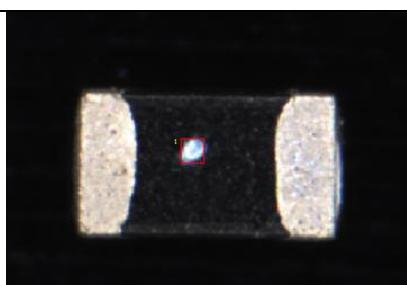
## Body Smear

Track2 Inspection Parameters

Terminal Pogo	Body Crack	Terminal Chipoff	Edge Chipoff	Color Inspection	
Unit Parameters	Multi Terminal	Dimension Measurement	Body Smear	Body Stain	Incomplete Termination
Body Smear (pixels)					
Insp Image (Smear 1)		Insp Image (Smear 2)		Insp Image (Smear 3)	
<input type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input type="radio"/> Blue <input type="radio"/> RG <input type="radio"/> RB <input checked="" type="radio"/> GB		<input type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input type="radio"/> Blue <input type="radio"/> RG <input type="radio"/> RB <input checked="" type="radio"/> GB		<input type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input type="radio"/> Blue <input type="radio"/> RG <input type="radio"/> RB <input checked="" type="radio"/> GB	
<input checked="" type="checkbox"/> Enable Body Smear 1 <input type="checkbox"/> Enable Shot2		<input type="checkbox"/> Enable Body Smear 2 <input type="checkbox"/> Enable Shot2		<input type="checkbox"/> Enable Body Smear 3 <input type="checkbox"/> Enable Shot2	
Contrast : <input type="text" value="165"/>		<input type="text" value="30"/>		<input type="text" value="30"/>	
Min. Area : <input type="text" value="1000"/> <input type="checkbox"/> Apply (OR) Min. Sqr Size : <input type="text" value="18"/>		<input type="text" value="100"/> <input type="text" value="10"/> <input type="checkbox"/> Apply (OR)		<input type="text" value="100"/> <input type="text" value="10"/> <input type="checkbox"/> Apply (OR)	
Top : <input type="text" value="5"/> Bottom : <input type="text" value="5"/> Left : <input type="text" value="5"/> Right : <input type="text" value="5"/>		Smear 1 Offset : <input type="text" value="5"/> <input type="text" value="5"/> <input type="text" value="5"/> <input type="text" value="5"/>		Smear 2 Offset : <input type="text" value="5"/> <input type="text" value="5"/> <input type="text" value="5"/> <input type="text" value="5"/>	
<b>Reverse Chip Check</b> <input type="checkbox"/> Enable Reverse Chip Check					
<b>White</b> <input type="checkbox"/> Enable Contrast (Difference) : <input type="text" value="20"/>					
<input type="button" value="OK"/> <input type="button" value="Cancel"/> <input type="button" value="Apply"/>					

### Body Smear

Detection white defect in the package surfaces.



### Contrast

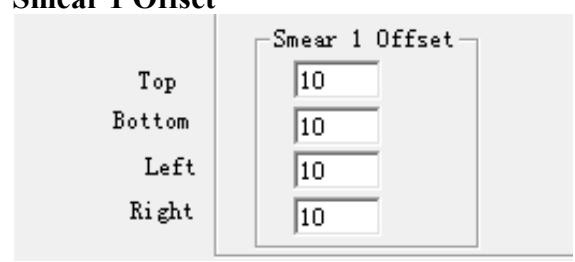
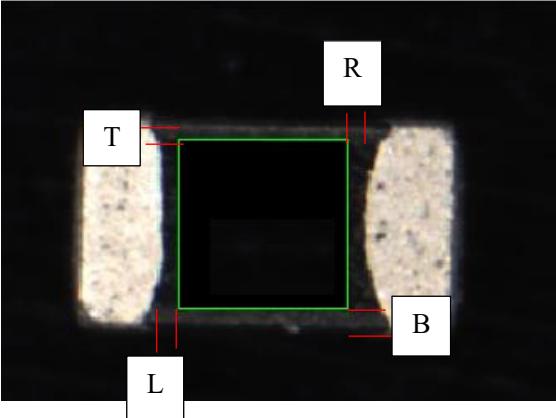
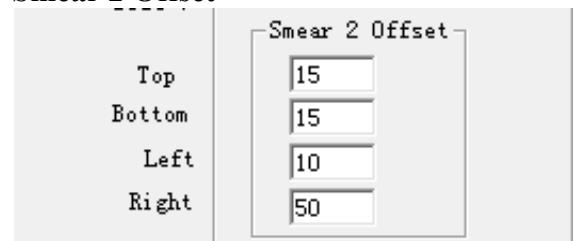
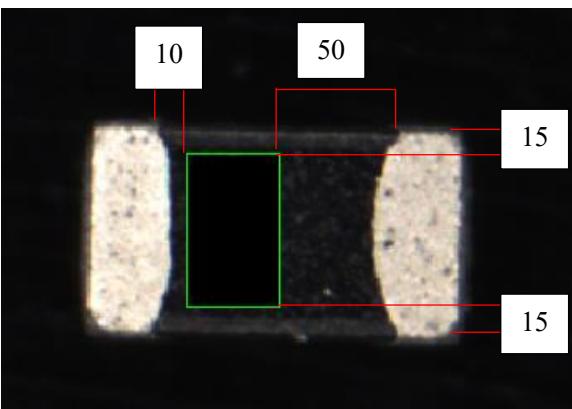
Contrast :	<input type="text" value="30"/>
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Determines the minimum gray level between the average Body contrast as compared to defect contrast in gray scale level. The higher the value the lower the detection level.

### Min.Area

Min. Area :	<input type="text" value="100"/>
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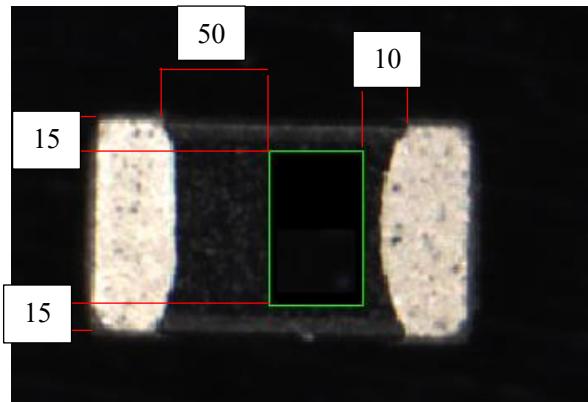
Determines the maximum acceptable smear defect area in pixels value. If the found defect area are greater than set value will be Fail.

<b>Min. Square Size</b> 	Determines the maximum acceptable width or height value of smear defect area in pixels value. If the found defect area is greater than set value will Fail.
<b>Apply OR</b> <input type="checkbox"/> <b>Apply (OR)</b>	Tick Apply (OR), need to fulfill both Min. Area and Min.Sqr Size setting value. Any one of the areas exceeding the setting value will be considered as Fail.
<b>Smear 1 Offset</b> 	 T=Top, B=Bottom, L=Left, R=Right This determines the Top, Bottom, Left, Right offset in pixels. This parameter determines the area in pixels where the inspection will be ignored for the smear inspection from the package location reference line on the Top, Bottom, Left, Right side.
<b>Smear 2 Offset</b>  <p>Example for setting Offset.</p>	 Smear 2 offset is used to adjust the inspection area, each smear can have its own setting value to determine the loose or tight control within the inspection area.

### Smear 3 Offset

Smear 3 Offset	
Top	15
Bottom	15
Left	50
Right	10

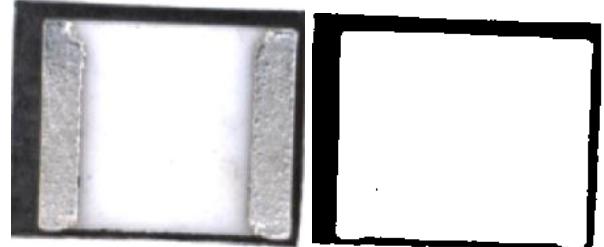
Example for setting Offset.



Smear 3 offset is used to adjust the inspection area, each smear can have its own setting value to determine the loose or tight control within the inspection area.

### Reverse Chip Check

Reverse Chip Check
<input type="checkbox"/> Enable Reverse Chip Check
White
<input type="checkbox"/> Enable
Contrast (Difference) : <input type="text" value="20"/>

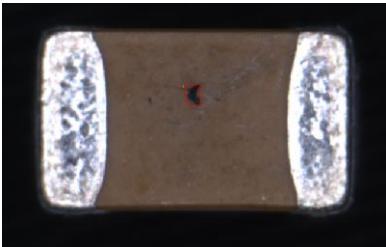


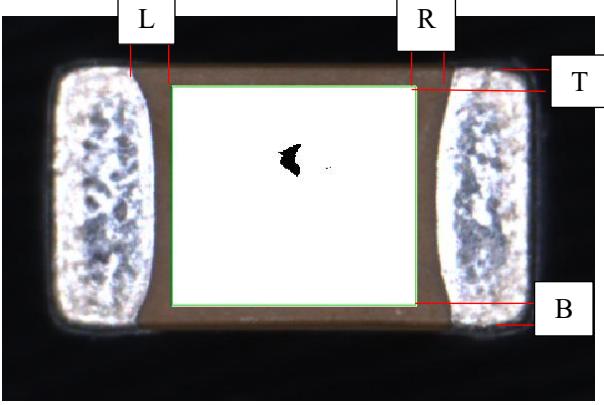
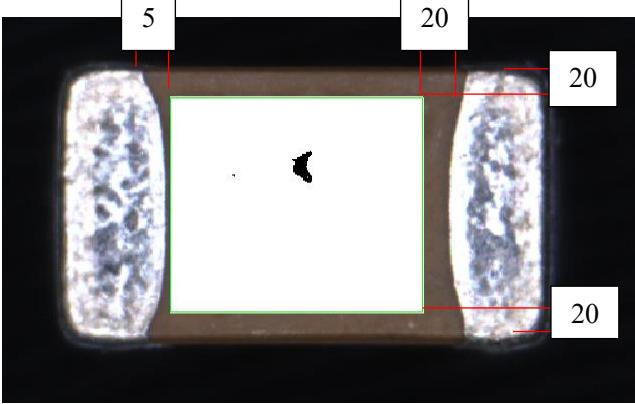
When chip accidentally reversed. If enabled, it can check the chip as fail unit. Binaries mode will show all in White. Adjust with contrast with set the intensity difference value acceptable.

## Body Stain

Track2 Inspection Parameters

Terminal Pogo	Body Crack	Terminal Chipoff	Edge Chipoff	Color Inspection
Unit Parameters	Multi Terminal	Dimension Measurement	Body Smear	Body Stain
Incomplete Termination				
<b>Body Stain (pixels)</b> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <b>Insp Image</b> <p><input type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input type="radio"/> Blue  <input type="radio"/> RG <input type="radio"/> RB <input checked="" type="radio"/> GB</p> <p><input type="checkbox"/> Enable Filter Low Contrast  Red: <input type="text" value="60"/> Green: <input type="text" value="20"/> Blue: <input type="text" value="70"/></p> <p><input checked="" type="checkbox"/> Enable Body Stain 1  Contrast: <input type="text" value="35"/>  Min Area: <input type="text" value="200"/>  Min Square Size: <input type="text" value="10"/>  Offset  Top: <input type="text" value="5"/>  Bottom: <input type="text" value="5"/>  Left: <input type="text" value="5"/>  Right: <input type="text" value="5"/></p> </div> <div style="width: 45%;"> <input type="checkbox"/> Enable Body Stain 2  Contrast: <input type="text" value="40"/>  Min Area: <input type="text" value="100"/>  Min Square Size: <input type="text" value="10"/>  Offset  Top: <input type="text" value="5"/>  Bottom: <input type="text" value="5"/>  Left: <input type="text" value="5"/>  Right: <input type="text" value="5"/>  Red Dot Min. Count <input type="text" value="0"/> </div> </div>				
<b>Body Stand Stain</b> <p><input checked="" type="checkbox"/> Enable Body Stand Stain  Edge Contrast: <input type="text" value="120"/>  Difference: <input type="text" value="20"/></p> <div style="display: flex; justify-content: space-around;"> <span>Offset</span> <div style="border: 1px solid #ccc; padding: 5px;"> Top: <input type="text" value="20"/> Left: <input type="text" value="5"/>  Bottom: <input type="text" value="20"/> Right: <input type="text" value="5"/> </div> </div>				
<input type="button" value="OK"/> <input type="button" value="Cancel"/> <input type="button" value="Apply"/>				

<b>Body Stain</b> Detection Black defect in the package surfaces.	 <div style="border: 1px solid #ccc; padding: 5px; background-color: #f0f0f0;"> Defect No:1  Width:19.000  Height:26.000  Area :260.000 </div>
<b>Contrast</b> <p>Contrast: <input type="text" value="45"/></p>	Determines the minimum gray level between the average Body contrast as compared to defect contrast in gray scale level. The higher the value the lower the detection level.
<b>Min Area</b> <p>Min Area: <input type="text" value="100"/></p>	Determines the maximum acceptable stain defect area in pixels value. If the found defect area is greater than set value will Fail.

<b>Min Square Size</b> <input type="text" value="10"/>	Determines the maximum acceptable width or height value of stain defect area in pixels value. If the found defect area is greater than set value will Fail.
<b>Offset 1</b> <input type="text" value="Offset"/> Top: <input type="text" value="15"/> Bottom: <input type="text" value="15"/> Left: <input type="text" value="15"/> Right: <input type="text" value="15"/> <p>In this example the Top, Bottom, Left &amp; right offset are set to 15 pixels.</p>	 T=Top, B=Bottom, L=Left, R=Right This determines the Top, Bottom, Left, Right offset in pixels. This parameter determines the area in pixels where the inspection will be ignored for the Body Stain inspection from the package location reference line on the Top, Bottom, Left, Right side.
<b>Offset 2</b> <input type="text" value="Offset"/> Top: <input type="text" value="20"/> Bottom: <input type="text" value="20"/> Left: <input type="text" value="5"/> Right: <input type="text" value="20"/> Red Dot Min. Count <input type="text" value="1"/>	 Stain offset 2 use to adjust the inspection area, each stain is capable to has own setting value to determine the loose of tight control within the inspection area. Red Dot Min. Count: to set the value to count the min. defect. Any defect stain more than the set value considers as fail unit.
<b>Body Stand Stain</b> <input type="text" value="Body Stand Stain"/> <input type="checkbox"/> Enable Body Stand Stain Edge Contrast: <input type="text" value="125"/> Difference: <input type="text" value="30"/>	This inspection is for finding a thin stain line at package of body area. After finding thin line compare the intensity difference between top and bottom.

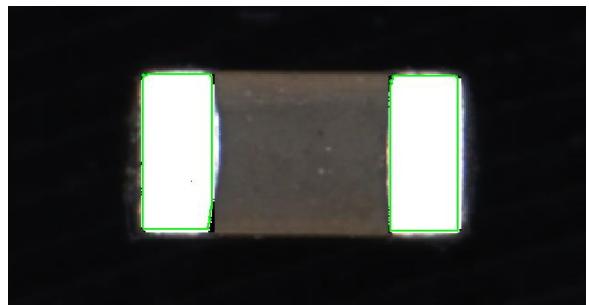
## Incomplete Termination

Track2 Inspection Parameters

Terminal Pogo	Body Crack	Terminal Chipoff	Edge Chipoff	Color Inspection
Unit Parameters	Multi Terminal	Dimension Measurement	Body Smear	Body Stain
Incomplete Termination				
<b>Terminal Defect (pixels)</b> <b>Insp Image</b> <input type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input checked="" type="radio"/> Blue <input type="radio"/> RG <input type="radio"/> RB <input type="radio"/> GB				
<input type="checkbox"/> Enable Incomplete Termination 1 <input type="checkbox"/> Enable Shot2 Contrast: <input type="text" value="170"/>		<input checked="" type="checkbox"/> Enable Incomplete Termination 2 <input type="checkbox"/> Enable Shot2 Contrast: <input type="text" value="180"/>		
Min Area: <input type="text" value="155"/> Min Square Size: <input type="text" value="13"/>		Min Area: <input type="text" value="185"/> Min Square Size: <input type="text" value="12"/>		
<b>Left Terminal Offset</b> Top : <input type="text" value="5"/> Left : <input type="text" value="5"/> Bottom : <input type="text" value="5"/> Right : <input type="text" value="5"/> Corner Offset X: <input type="text" value="2"/> Corner Offset Y: <input type="text" value="2"/>		<b>Left Terminal Offset</b> Top : <input type="text" value="15"/> Left : <input type="text" value="3"/> Bottom : <input type="text" value="15"/> Right : <input type="text" value="13"/> Corner Offset X: <input type="text" value="2"/> Corner Offset Y: <input type="text" value="2"/>		
<b>Right Terminal Offset</b> Top : <input type="text" value="5"/> Left : <input type="text" value="5"/> Bottom : <input type="text" value="5"/> Right : <input type="text" value="5"/> Corner Offset X: <input type="text" value="2"/> Corner Offset Y: <input type="text" value="2"/>		<b>Right Terminal Offset</b> Top : <input type="text" value="15"/> Left : <input type="text" value="13"/> Bottom : <input type="text" value="15"/> Right : <input type="text" value="3"/> Corner Offset X: <input type="text" value="2"/> Corner Offset Y: <input type="text" value="2"/>		
<input type="button" value="OK"/> <input type="button" value="Cancel"/> <input type="button" value="Apply"/>				

### Incomplete Termination 1

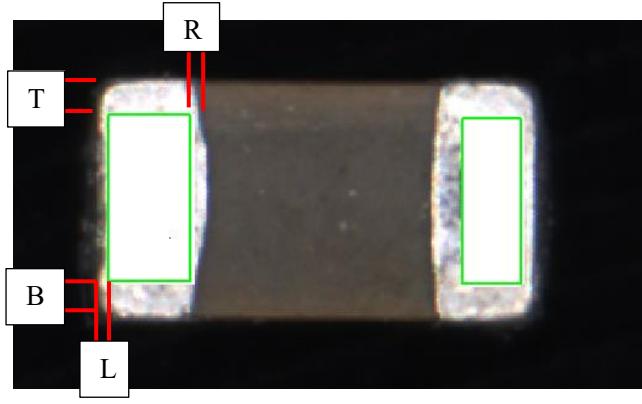
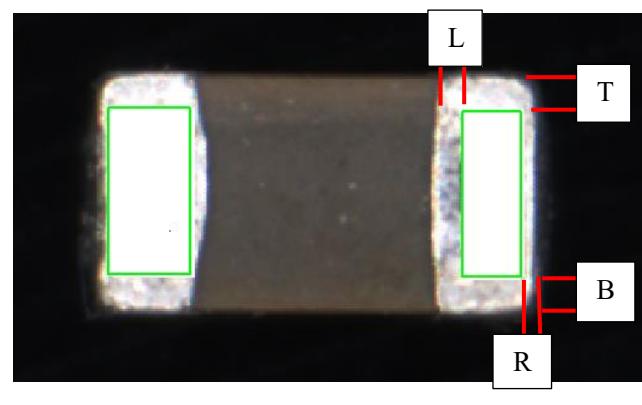
To detect the black defect or poor electrode plating. The inspection area defined by maximum electrode width is square box. The deference as compared to Terminal pogo; it is inspection by fixed square box.



### Contrast

Contrast:

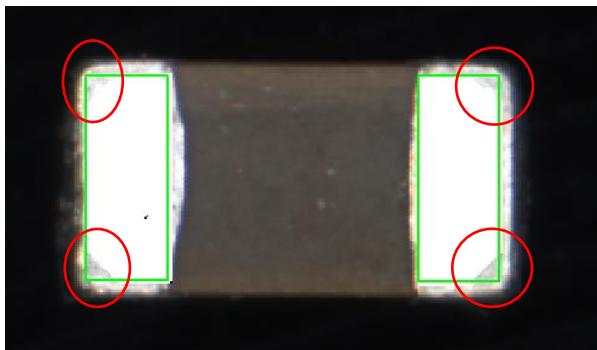
Determines the minimum gray level between the average terminal contrast as compared to defect contrast in gray scale level.

<b>Min. Area</b> <input type="text" value="100"/>	Determines the maximum acceptable pogo defect area in pixels value. If the found defect area is greater than set value will Fail.
<b>Min. Square Size</b> <input type="text" value="10"/>	Determines the maximum acceptable width or height value of pogo defect area in pixels value. If the found defect area is greater than set value will Fail.
<b>Left /Right Terminal Offset</b> <input type="text" value="15"/> Top : <input type="text" value="15"/> Bottom : <input type="text" value="15"/> <input type="text" value="5"/> Left : <input type="text" value="5"/> Right : <input type="text" value="5"/> <input type="text" value="2"/> Comer Offset X : <input type="text" value="2"/> Comer Offset Y :	Top = 15, Bottom = 15, Left = 5, Right = 5 
Example: Left Terminal Offset Top: 15 pixels, Bottom: 15 Pixels Left: 5 pixels, right: 5 Pixels  <input type="text" value="15"/> Top : <input type="text" value="15"/> Bottom : <input type="text" value="15"/> <input type="text" value="15"/> Left : <input type="text" value="15"/> Right : <input type="text" value="5"/> <input type="text" value="2"/> Comer Offset X : <input type="text" value="2"/> Comer Offset Y :	Terminal offsets define the number of pixels to be ignored during inspection to avoid overkill. The greater the value the less the inspection area covered. Top = 15, Bottom = 15, Left = 15, Right = 5 

### Corners Offset X & Y

Corner Offset X:	15
Corner Offset Y:	15

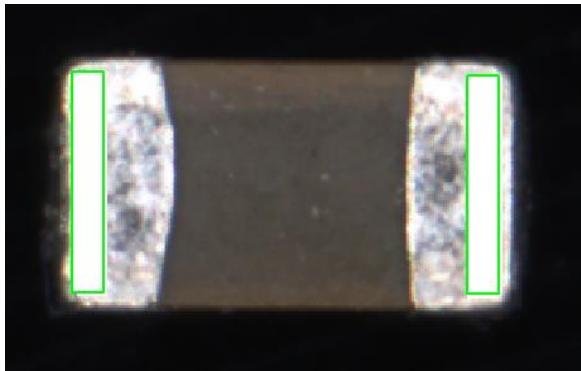
Example: Corners Offset  
Corners Offset X: 15 pixels,  
Corners Offset Y: 15 pixels.



Corners offset define the number of pixels to be chamfered and ignored during inspection to avoid overkill. The greater the value the less the inspection area covered.

### Incomplete Termination 2

The usage of incomplete termination 2 is same as incomplete termination 1. The only difference is the inspection area/ square box are determined by user by way of setting the left offset and right offset.

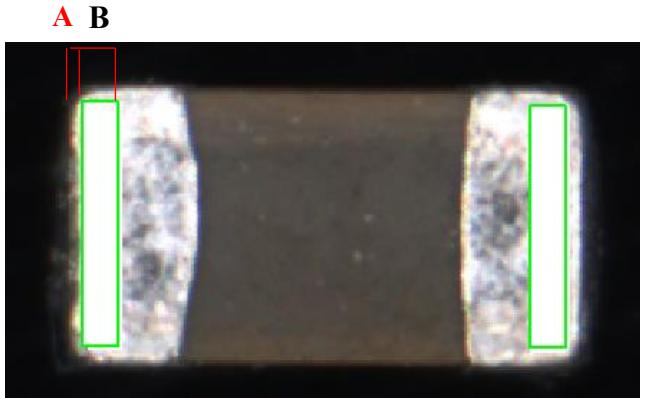


### Left /Right Terminal Offset

Top :	5	Left :	5
Bottom :	5	Right :	15
Corner Offset X:	2		
Corner Offset Y:	2		

Function of top and bottom offset will be same as Incomplete termination 1.

The function of Corner offset X & Y will be same as Incomplete Termination 1.



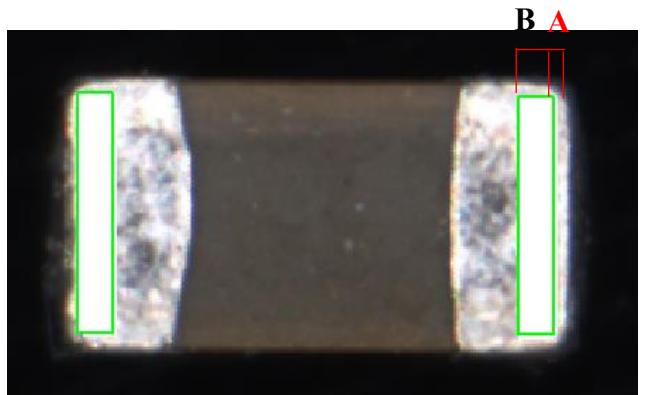
**A** = Refer to starting of inspection area distance away from package vertical edge. The value is set by Left terminal Offset Left value as in this example will be 5.

**B** = Refer to inspection distance required or set by user. The distance is set by Left Terminal offset right value, in this example will be 15. The higher the value the more the inspection coverage.

Right Terminal Offset	
Top : <input type="text" value="5"/>	Left : <input type="text" value="15"/>
Bottom : <input type="text" value="5"/>	Right : <input type="text" value="5"/>
Corner Offset X: <input type="text" value="2"/>	
Corner Offset Y: <input type="text" value="2"/>	

Function of top and bottom offset will be same as Incomplete termination 1.

The function of Corner offset X & Y will be same as Incomplete Termination 1.



**A**= Refer to starting of inspection area distance away from package vertical edge. The value is set by Right terminal Offset Right value as in this example will be 5.

**B** = Refer to inspection distance required or set by user. The distance is set by Right Terminal offset left value, in this example will be 15. The higher the value the more the inspection coverage

## Terminal Pogo

Track2 Inspection Parameters

Unit Parameters	Multi Terminal	Dimension Measurement	Body Smear	Body Stain	Incomplete Termination
Terminal Pogo	Body Crack	Terminal Chipoff	Edge Chipoff		Color Inspection
Terminal Pogo (pixels)					
<p>Insp Image</p> <p><input type="radio"/> Merge <input type="radio"/> Red <input checked="" type="radio"/> Green <input type="radio"/> Blue <input type="radio"/> RG <input type="radio"/> RB <input type="radio"/> GB</p> <p><input type="checkbox"/> Enable Terminal Pogo <input type="checkbox"/> Enable Shot2</p> <p>Contrast: <input type="text" value="166"/></p> <p>Min Area: <input type="text" value="145"/></p> <p>Min Square Size: <input type="text" value="15"/></p>					
<p>Oxidation</p> <p><input type="checkbox"/> Enable Oxidation</p> <p>Contrast Difference : <input type="text" value="20"/></p> <p>Top : <input type="text" value="5"/> Bottom : <input type="text" value="5"/></p>					
Left Terminal Offset			Right Terminal Offset		
<p>Top : <input type="text" value="3"/> Left : <input type="text" value="9"/> Bottom : <input type="text" value="5"/> Right : <input type="text" value="5"/></p> <p>Corner Offset X: <input type="text" value="2"/> Corner Offset Y: <input type="text" value="2"/></p>			<p>Top: <input type="text" value="3"/> Left: <input type="text" value="5"/> Bottom: <input type="text" value="5"/> Right: <input type="text" value="9"/></p> <p>Corner Offset X: <input type="text" value="2"/> Corner Offset Y: <input type="text" value="2"/></p>		
<p>OK   Cancel   Apply</p>					

### Terminal Pogo

Detection black defect in the terminal surfaces.

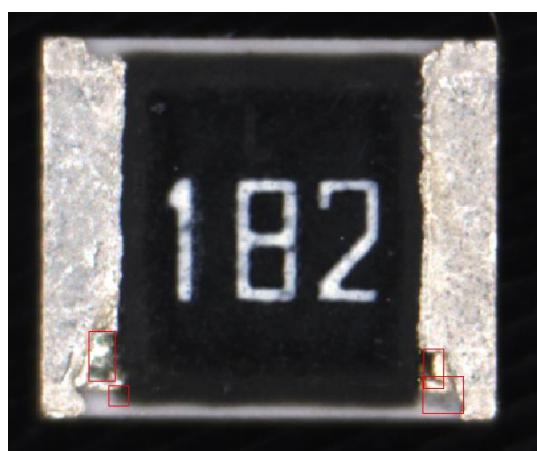
Inspection area according to shape of the terminal

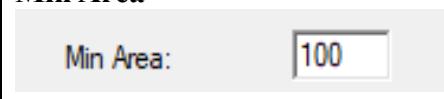
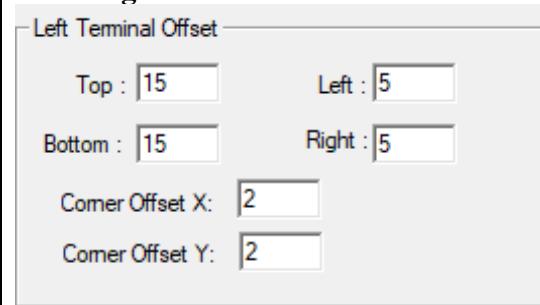
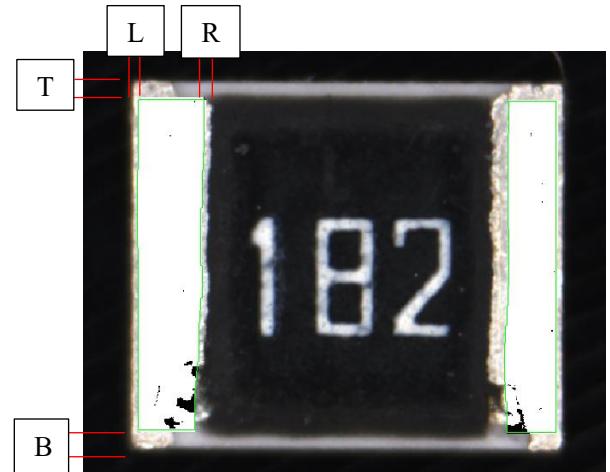
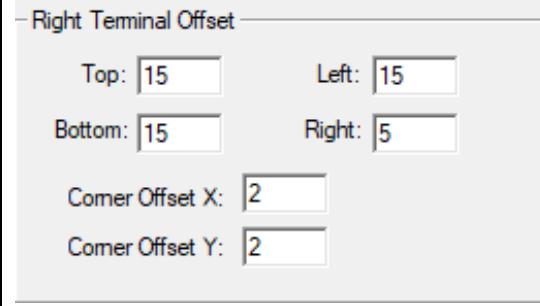
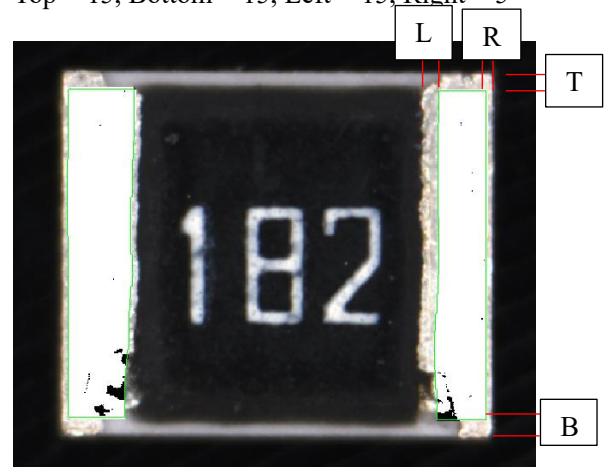
Defect No:1  
Width:23.000  
Height:43.000  
Area :333.000

Defect No:2  
Width:18.000  
Height:18.000  
Area :163.000

Defect No:3  
Width:18.000  
Height:34.000  
Area :253.000

Defect No:4  
Width:36.000  
Height:32.000  
Area :416.000

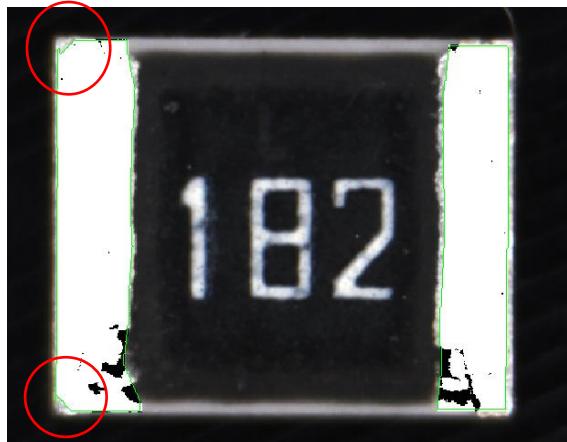


<b>Contrast</b> 	Determines the minimum gray level between the average terminal contrast and the terminal pogo defects. Smaller Parameter=Loose for inspection -ve value possible.
<b>Min Area</b> 	Determines the maximum acceptable pogo defect area in pixels value. If the found defect area is greater than set value will Fail.
<b>Min Square Size</b> 	Determines the maximum acceptable width or height value of pogo defect area in pixels value. If the found defect area is greater than set value will Fail.
<b>Left /Right Terminal Offset</b> 	Top = 15, Bottom = 15, Left = 5, Right = 5 
Example: Left Terminal Offset Top: 15 pixels, Bottom: 15 Pixels Left: 5 pixels, right: 5 Pixels 	Terminal offsets define the number of pixels to be ignored during inspection to avoid overkill. The greater the value the less the inspection area covered.
Example: Right Terminal Offset Top: 15 pixels, Bottom: 15 Pixels Left: 15 pixels, right: 5 Pixels	Top = 15, Bottom = 15, Left = 15, Right = 5 

### Corners Offset X & Y

Corner Offset X:	15
Corner Offset Y:	15

Example: Corners Offset  
Corners Offset X: 15 pixels,  
Corners Offset Y: 15 pixels.



Corners offset define the number of pixels to be chamfered and ignored during inspection to avoid overkill. The greater the value the less the inspection area covered.

### Oxidation

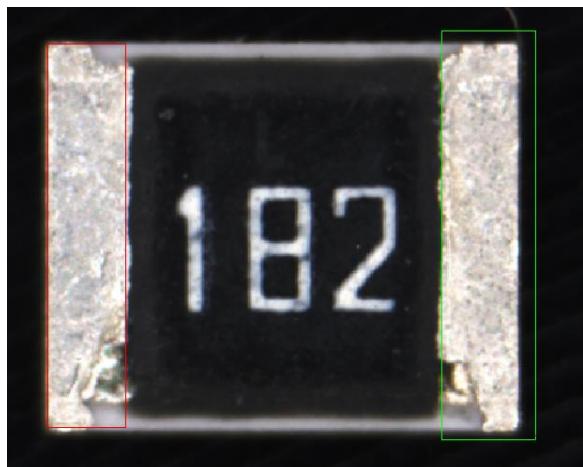
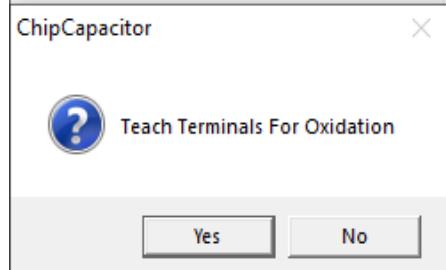
-Oxidation

Enable Oxidation

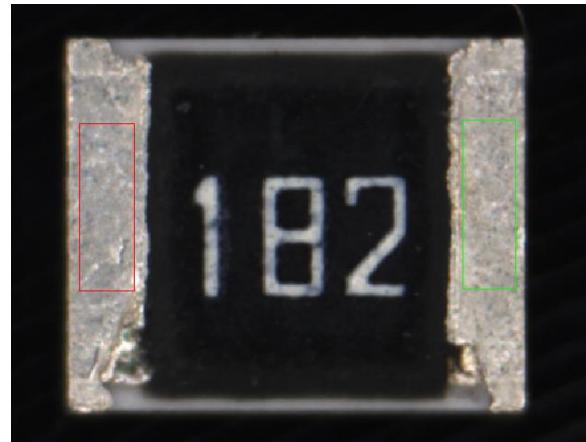
Contrast Difference :	20
Top :	5
Bottom :	5

In Mono camera, Oxidation is used to detect change of terminal color such as oxidation. The method of detection is used by comparing the teach contrast with measure contrast. As such there will be additional steps during teaching when this function is enabled.

When teaching the oxidation, there will be two rectangular boxes.



Draw two rectangular boxes within the terminal to find the acceptable average terminal contrast.

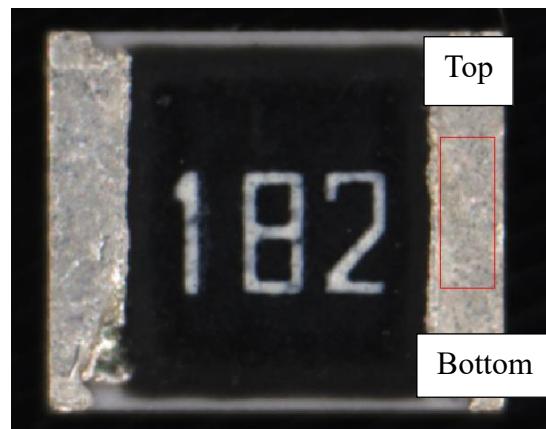


#### Contrast Difference

Refer to maximum acceptable contrast.  
Average contrast + set value.

Top and Bottom

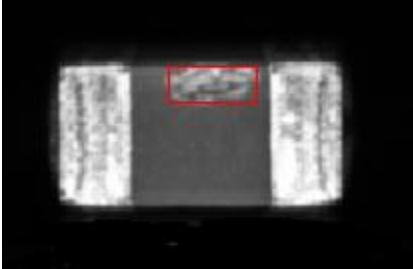
Inspection area for a height of top and bottom.

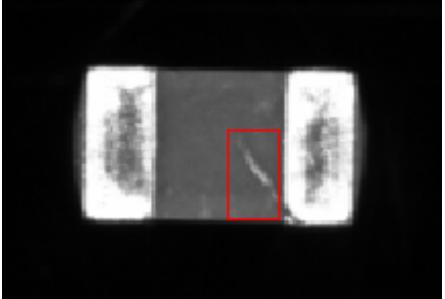
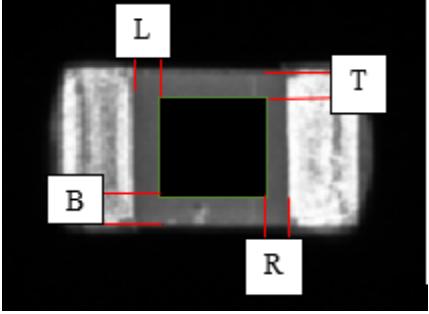


## Body Crack

Track2 Inspection Parameters

Unit Parameters	Multi Terminal	Dimension Measurement	Body Smear	Body Stain	Incomplete Termination			
Terminal Pogo	Body Crack	Terminal Chipoff		Edge Chipoff	Color Inspection			
Body Crack (White Defect) (pixels)		Body HairLine Crack (pixels)						
<input type="checkbox"/> Insp Image <input checked="" type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input type="radio"/> Blue <input type="radio"/> RG <input type="radio"/> RB <input checked="" type="radio"/> GB		<input type="checkbox"/> Insp Image <input checked="" type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input type="radio"/> Blue <input type="radio"/> RG <input checked="" type="radio"/> RB <input type="radio"/> GB						
<b>Parameter Set</b> <input type="button" value="High Contrast"/>		<input type="checkbox"/> Enable Black Defect <input checked="" type="checkbox"/> Enable White Defect <b>Contrast</b> <input type="button" value="13"/>						
<input type="checkbox"/> Enable <input type="checkbox"/> Low AND High Contrast Rejection		<b>Min. Length</b> <input type="text" value="40"/> <b>Noise Filtering Size</b> <input type="text" value="25"/>						
<b>Contrast</b> <input type="button" value="10"/> <b>Min. Length</b> <input type="text" value="20"/> <b>Min. Elongation</b> <input type="text" value="5"/> <b>Broken Connection</b> <input type="text" value="0"/>		<b>Offset</b> Top <input type="text" value="25"/> Left <input type="text" value="2"/> Bottom <input type="text" value="25"/> Right <input type="text" value="2"/>						
						<input type="button" value="OK"/>	<input type="button" value="Cancel"/>	<input type="button" value="Apply"/>

<b>Body Crack</b> Detection crack defect in the package surfaces.	
Low & High Contrast Rejection	If enabled, the system will find both low and high contrast crack defects.
Contrast	Determines the minimum gray level between the average body crack contrast as compared to defect contrast in gray scale level.

Min. Length	Min crack length for the defect, if move than the setting value consider failure criteria.
Min Elongation	It used to set the min defect of length / width average, if exceed the minimum setting value consider as failure criteria. Width average = Blob area / defect length
Broken Connection	It is used to connect near small broken defects.
<b>Body Hairline Crack</b> Detection hairline crack defect in the package surfaces.	
Contrast	Determines the minimum gray level between the average body hairline crack contrast as compared to defect contrast in gray scale level.
Min. Length	Min length of the hairline crack for the defect, if move than the setting value consider failure criteria.
Noise Filtering Size	It is used to filter some noise defects.
<b>Offset</b> 	 <p>T=Top, B=Bottom, L=Left, R=Right This determines the Top, Bottom, Left, Right offset in pixels. This parameter determines the area in pixels where the inspection will be ignored for the crack inspection from the package location reference line on the Top, Bottom, Left, Right side.</p>

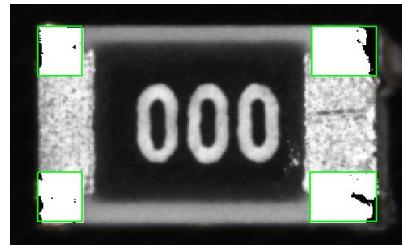
## Terminal Chipoff

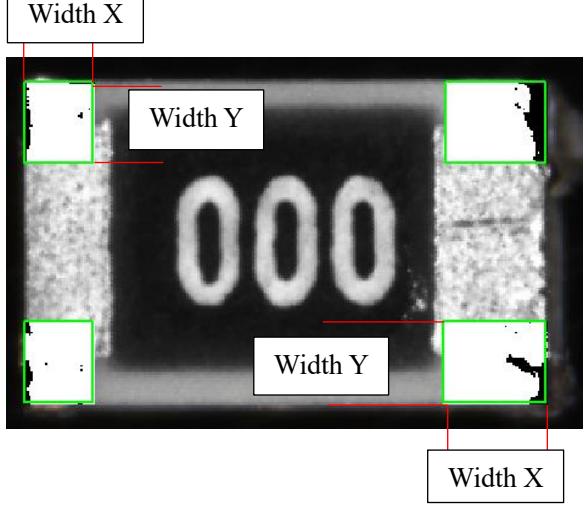
Track2 Inspection Parameters

Unit Parameters	Multi Terminal	Dimension Measurement	Body Smear	Body Stain	Incomplete Termination
Terminal Pogo	Body Crack	Terminal Chipoff		Edge Chipoff	Color Inspection
<div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p><b>Inner Term Chipoff (pixels)</b></p> <p>Insp Image</p> <p><input type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input checked="" type="radio"/> Blue  <input type="radio"/> RG <input type="radio"/> RB <input type="radio"/> GB</p> <p><input checked="" type="checkbox"/> Enable <input type="checkbox"/> Apply AND  <input checked="" type="checkbox"/> Black Pixels Count <input type="text" value="13"/></p> <p>Contrast <input type="text" value="172"/> Level</p> <p>Inspection Width X <input type="text" value="45"/> Y <input type="text" value="16"/></p> <p>Tolerance X <input type="text" value="0"/></p> <p>Minimum Area <input type="text" value="175"/></p> <p>Min Width <input type="text" value="42"/></p> <p>Min Height <input type="text" value="16"/></p> <p>Comer Ellipse Mask Size <input type="text" value="5"/></p> <p>Comer Offset</p> <p><input type="checkbox"/> Enable X <input type="text" value="5"/> Y <input type="text" value="5"/></p> <p>Without Comer Offset</p> <p>Top <input type="text" value="4"/> Bottom <input type="text" value="4"/> Left <input type="text" value="3"/> Right <input type="text" value="3"/></p> <p>Compare Terminal Corners</p> <p><input type="checkbox"/> Enable Intensity Difference <input type="text" value="39"/></p> </div> <div style="width: 45%;"> <p><b>Outer Term Chipoff (pixels)</b></p> <p>Insp Image</p> <p><input type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input checked="" type="radio"/> Blue  <input type="radio"/> RG <input type="radio"/> RB <input type="radio"/> GB</p> <p><input checked="" type="checkbox"/> Enable <input type="checkbox"/> Enable Pocket Edge Filter  <input type="checkbox"/> Contrast (Background) <input type="text" value="176"/> Level</p> <p>Min Area <input type="text" value="100"/></p> <p>Min Sq Size <input type="text" value="10"/></p> <p>Inspection Width</p> <p><input checked="" type="checkbox"/> Left <input type="text" value="2"/>  <input checked="" type="checkbox"/> Right <input type="text" value="2"/>  <input checked="" type="checkbox"/> Top <input type="text" value="2"/>  <input checked="" type="checkbox"/> Bottom <input type="text" value="2"/></p> <p>Left Terminal Offset</p> <p>Top <input type="text" value="2"/> Left <input type="text" value="2"/> Bottom <input type="text" value="2"/></p> <p>Right Terminal Offset</p> <p>Top <input type="text" value="2"/> Right <input type="text" value="2"/> Bottom <input type="text" value="2"/></p> </div> </div>					
<input type="button" value="OK"/> <input type="button" value="Cancel"/> <input type="button" value="Apply"/>					

### Inner Terminal Chipoff

Inspecting 4 terminal corners of the device. Terminal defects.

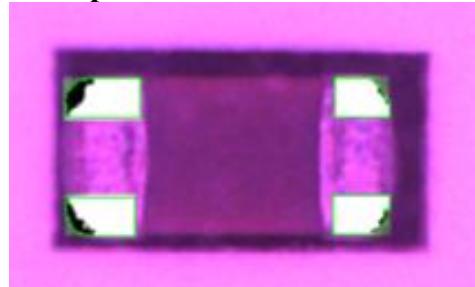


<p>Inspection Width X <input type="text" value="80"/></p> <p>Inspection Width Y <input type="text" value="40"/></p> <p>Minimum Area <input type="text" value="50"/></p> <p>Min Sqr Size <input type="text" value="2"/></p> <p>Comer Offset</p> <p><input type="checkbox"/> Enable</p> <p>Comer Offset X <input type="text" value="5"/></p> <p>Comer Offset Y <input type="text" value="5"/></p> <p>Without Comer Offset</p> <table border="1"> <tr> <td>Top <input type="text" value="1"/></td> <td>Bottom <input type="text" value="1"/></td> </tr> <tr> <td>Left <input type="text" value="1"/></td> <td>Right <input type="text" value="1"/></td> </tr> </table>	Top <input type="text" value="1"/>	Bottom <input type="text" value="1"/>	Left <input type="text" value="1"/>	Right <input type="text" value="1"/>	 <p>Width:20.000 Height:24.000 Area :177.000</p> <hr/> <p>Defect No:4 Width:4.000 Height:21.000 Area :59.000</p>
Top <input type="text" value="1"/>	Bottom <input type="text" value="1"/>				
Left <input type="text" value="1"/>	Right <input type="text" value="1"/>				
<h3>Contrast</h3> <p>Contrast <input type="text" value="106"/> Level</p>	<p>Determines the minimum gray level between the average Terminal contrast as compared to defect contrast in gray scale level. The higher the value the tighter the detection level.</p>				
<h3>Min Area</h3> <p>Minimum Area <input type="text" value="50"/></p>	<p>Determines the maximum acceptable chipoff defect area in pixels value. If the found defect area is greater than set value will Fail.</p>				
<h3>Min Square Size</h3> <p>Min Sqr Size <input type="text" value="2"/></p>	<p>Determines the maximum acceptable width or height value of chipoff defect area in pixels value. If the found defect area is greater than set value will Fail.</p>				
<h3>Inspection Width X &amp; Y</h3> <p>Inspection Width X <input type="text" value="80"/></p> <p>Inspection Width Y <input type="text" value="40"/></p>	<p>In this example Inspection Width X &amp; Y are set as 80 and 40 respectively.</p>				
<p>Determines the size or area that user needed to inspect; Inspection Width X will be automatically adjusted to the maximum value of terminal length if the set value is greater than actual terminal length value.</p>					

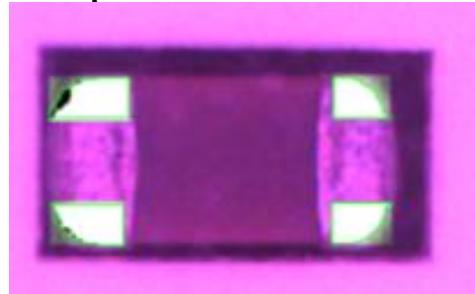
### Corner Ellipse Mask Size

The corner of the terminal can curve according to the user setting. Only inspect within the size.

### Example: 25



### Example: 45



### Corner Offset

- Corner Offset

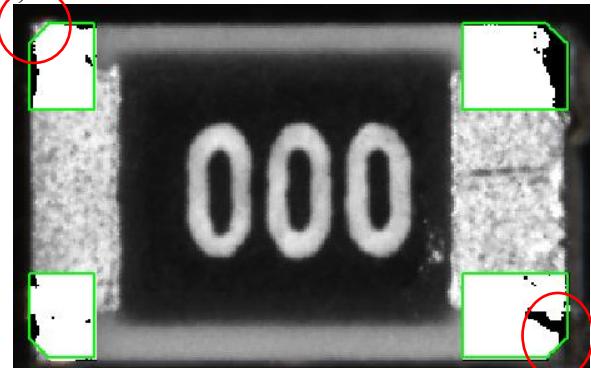
Enable

Corner Offset X

Corner Offset Y

Corners offset define the number of pixels to be chamfered and ignored during inspection to avoid overkill. The greater the value the less the inspection area covered. For better accuracy of inspect this should not Enable

Example of corner offset enable with X & Y set Value of 10, 10.



### Without Corner Offset

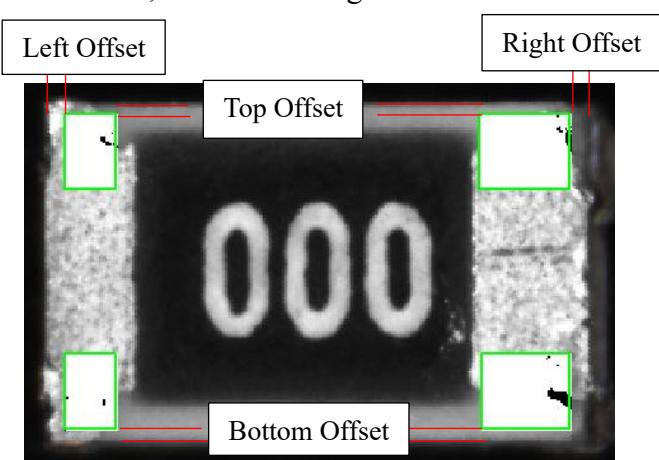
- Without Corner Offset

Top  Bottom

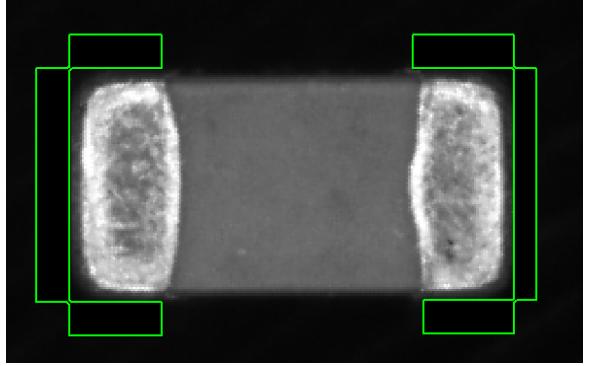
Left  Right

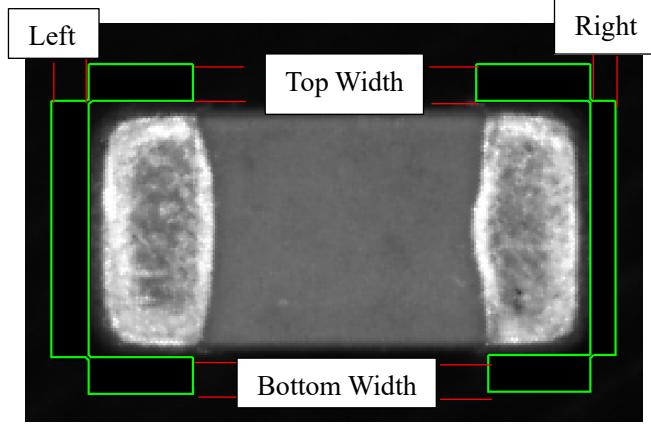
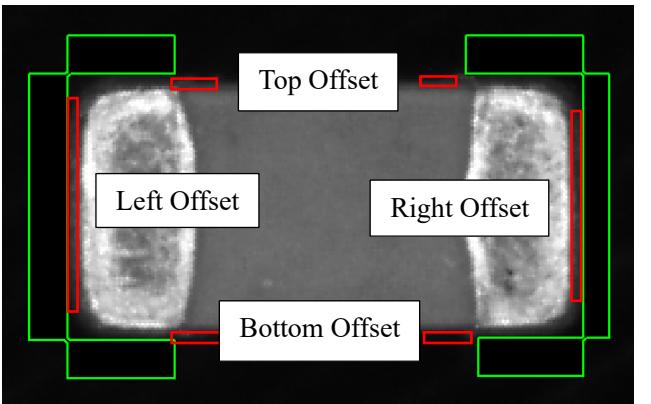
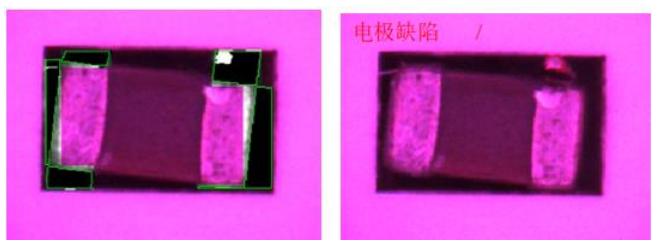
Without Corners offset define the number of pixels to be ignored from the body edge during inspection to avoid overkill. The greater the value the less the inspection area covered. For better accuracy of inspection this should be use and Corner offset should be Disable.

Example of Without corner offset enable with Top =5, Bottom =5, Left =10 & Right=10.



<b>Compare Terminal Corner</b> - Compare Terminal Comers <input type="checkbox"/> Enable Intensity Difference <input type="text" value="30"/>	This is to compare left and right-side terminal corner intensity. Setting value propose 30 difference tolerance.
<b>Black Pixels Count</b> <input checked="" type="checkbox"/> Black Pixels Count <input type="text" value="40"/> Contrast <input type="text" value="185"/> Level Inspection Width X <input type="text" value="68"/> Y <input type="text" value="22"/>	Enabled Black Pixels Count to inspect 4 sides of the terminal according to the user's inspection width X and Y setting. If the black pixels count exceeds the setting value, it will auto adjust the Contrast. This is for some terminal black devices.
<b>Apply AND</b> <input type="checkbox"/> Apply AND	Tick for either one of the areas fulfill the input setting, it will consider PASS.

<b>Outer Terminal Chipoff</b> <input type="checkbox"/> Enable <input type="checkbox"/> Enable Pocket Edge Filter Contrast (Background) <input type="text" value="20"/> Level Min Area <input type="text" value="10"/> Min Sq Size <input type="text" value="5"/> - Inspection Width <input type="checkbox"/> Left <input type="text" value="10"/> <input type="checkbox"/> Right <input type="text" value="10"/> <input type="checkbox"/> Top <input type="text" value="10"/> <input type="checkbox"/> Bottom <input type="text" value="10"/> Left Terminal Offset Top <input type="text" value="5"/> Left <input type="text" value="5"/> Bottom <input type="text" value="5"/> Right Terminal Offset Top <input type="text" value="5"/> Right <input type="text" value="5"/> Bottom <input type="text" value="5"/>	 <p>Inspecting Area outside the terminal area for possible defects such as whisker and white terminal leakage.</p>
<b>Contrast</b> Contrast (Background) <input type="text" value="62"/> Level	Determines the minimum gray level between the average Terminal contrast as compared to defect contrast in gray scale level. The higher the value the tighter the detection level.
<b>Min Area</b> Min Area <input type="text" value="20"/>	Determines the maximum acceptable outer chipoff defect area in pixels value. If the found defect area is greater than set value will Fail.
<b>Min Square Size</b> Min Sq Size <input type="text" value="5"/>	Determines the maximum acceptable width or height value of outer chipoff defect area in pixels value. If the found defect area is greater than set value will Fail.

<h3>Inspection Width</h3> <p>- Inspection Width</p> <table border="1"> <tr><td><input checked="" type="checkbox"/> Left</td><td>15</td></tr> <tr><td><input checked="" type="checkbox"/> Right</td><td>10</td></tr> <tr><td><input checked="" type="checkbox"/> Top</td><td>15</td></tr> <tr><td><input checked="" type="checkbox"/> Bottom</td><td>15</td></tr> </table> <p>Example of Inspection Width setting Top =15, Bottom =15, Left =15 &amp; Right=10.</p>	<input checked="" type="checkbox"/> Left	15	<input checked="" type="checkbox"/> Right	10	<input checked="" type="checkbox"/> Top	15	<input checked="" type="checkbox"/> Bottom	15	 <p>Determines the size or area that user needed to inspect, Inspection Width Left, Right, Top &amp; Bottom. The length of inspection will be automatically adjusted to the maximum value of terminal length.</p>				
<input checked="" type="checkbox"/> Left	15												
<input checked="" type="checkbox"/> Right	10												
<input checked="" type="checkbox"/> Top	15												
<input checked="" type="checkbox"/> Bottom	15												
<h3>Left/Right Terminal Offset</h3> <p>- Left Terminal Offset</p> <table border="1"> <tr><td>Top</td><td>5</td></tr> <tr><td>Left</td><td>5</td></tr> <tr><td>Bottom</td><td>5</td></tr> </table> <p>- Right Terminal Offset</p> <table border="1"> <tr><td>Top</td><td>5</td></tr> <tr><td>Right</td><td>5</td></tr> <tr><td>Bottom</td><td>5</td></tr> </table> <p>Example of terminal offset setting Top =5, Bottom =5, Left =5 &amp; Right=5</p>	Top	5	Left	5	Bottom	5	Top	5	Right	5	Bottom	5	 <p>Determines the starting distance of inspection away from the edge of body. The larger value means the gap between the body edge to start of inspection will be larger.</p>
Top	5												
Left	5												
Bottom	5												
Top	5												
Right	5												
Bottom	5												
<h3>Enable Pocket Edge Filter</h3> <p><input type="checkbox"/> Enable Pocket Edge Filter</p>	<p>Enabled this if user choose to filter any of the dust or defect touch Pocket Edge, so that it will filter out. Advice do not Enable.</p> 												

## Edge Chipoff

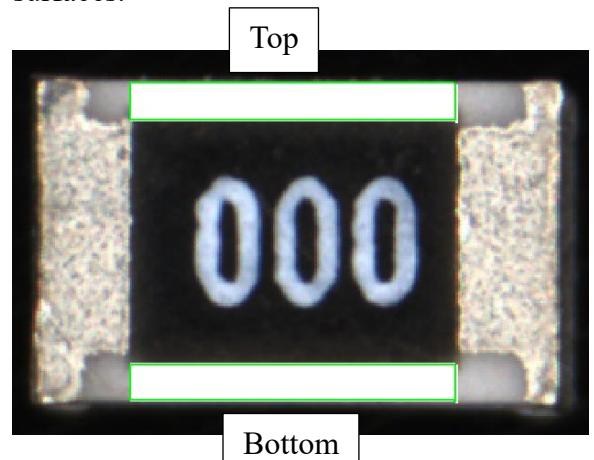
Track1 Inspection Parameters

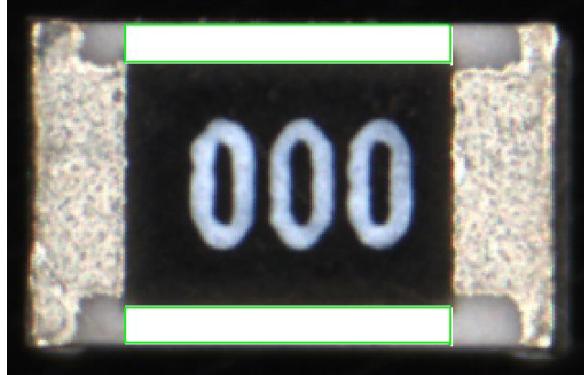
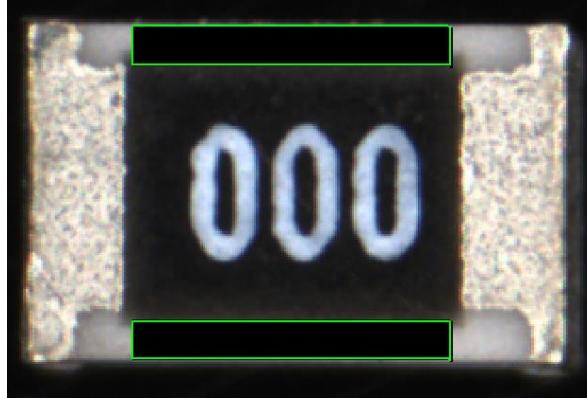
Unit Parameters	Multi Terminal	Dimension Measurement	Body Smear	Body Stain	Incomplete Termination																								
Terminal Pogo	Body Crack	Terminal Chipoff	Edge Chipoff		Color Inspection																								
<b>Edge Chipoff (pixels)</b> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <b>Black Defect</b> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Insp Image</b> <input type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input type="radio"/> Blue  <input type="radio"/> RG <input type="radio"/> RB <input checked="" type="radio"/> GB         </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <input checked="" type="checkbox"/> Enable         </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Contrast (Top):</b> <input type="range" value="20"/> Levels         </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Contrast(Bot):</b> <input type="range" value="20"/> Levels         </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Min Area :</b> <input type="text" value="100"/>  <b>Min Sqr Size</b> <input type="text" value="10"/> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Edge Width</b>  <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%;">Top <input type="text" value="20"/></td> <td style="width: 50%;">Insp Offset Top <input type="text" value="5"/> Bottom <input type="text" value="5"/></td> </tr> <tr> <td>Bottom <input type="text" value="20"/></td> <td>Left <input type="text" value="2"/> Right <input type="text" value="2"/></td> </tr> <tr> <td>Left <input type="text" value="2"/></td> <td>Left <input type="text" value="5"/> Right <input type="text" value="5"/></td> </tr> <tr> <td>Right <input type="text" value="2"/></td> <td></td> </tr> </table> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Corner Mask Size</b>  <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%;">Left <input type="text" value="5"/></td> <td style="width: 50%;">Top <input type="text" value="5"/></td> </tr> <tr> <td>Right <input type="text" value="5"/></td> <td>Bottom <input type="text" value="5"/></td> </tr> </table> </div> </div> <div style="width: 45%;"> <b>White Defect</b> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Insp Image</b> <input type="radio"/> Merge <input type="radio"/> Red <input type="radio"/> Green <input type="radio"/> Blue  <input type="radio"/> RG <input type="radio"/> RB <input checked="" type="radio"/> GB         </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <input checked="" type="checkbox"/> Enable <input type="checkbox"/> Detect to PASS         </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Contrast(Top):</b> <input type="range" value="18"/> Levels         </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Contrast(Bot):</b> <input type="range" value="18"/> Levels         </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Min Area :</b> <input type="text" value="250"/> <b>Min Sqr Size</b> <input type="text" value="12"/> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Ignore Reflection</b>  <input type="checkbox"/> Enable <b>Width %</b> <input type="text" value="30"/> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Ignore Vertical Line</b>  <input type="checkbox"/> Enable <b>Contrast</b> <input type="text" value="5"/> <b>Height %</b> <input type="text" value="30"/> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>High Contrast</b>  <input type="checkbox"/> Enable  <b>Contrast:</b> <input type="text" value="45"/> <b>Min. Area:</b> <input type="text" value="130"/> <b>Min. Sqr Size:</b> <input type="text" value="12"/> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Insp Offset</b>  <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%;">Top <input type="text" value="2"/></td> <td style="width: 50%;">Edge Width Top <input type="text" value="23"/> Bottom <input type="text" value="23"/></td> </tr> <tr> <td>Bottom <input type="text" value="2"/></td> <td>Left <input type="text" value="2"/> Right <input type="text" value="2"/></td> </tr> <tr> <td>Left <input type="text" value="5"/></td> <td>Top <input type="text" value="5"/> Bottom <input type="text" value="5"/></td> </tr> <tr> <td>Right <input type="text" value="5"/></td> <td></td> </tr> </table> </div> <div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;"> <b>Corner Mask Size</b>  <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%;">Left <input type="text" value="3"/></td> <td style="width: 50%;">Right <input type="text" value="3"/></td> </tr> <tr> <td>Right <input type="text" value="3"/></td> <td>Top <input type="text" value="5"/> Bottom <input type="text" value="5"/></td> </tr> </table> </div> </div> </div>						Top <input type="text" value="20"/>	Insp Offset Top <input type="text" value="5"/> Bottom <input type="text" value="5"/>	Bottom <input type="text" value="20"/>	Left <input type="text" value="2"/> Right <input type="text" value="2"/>	Left <input type="text" value="2"/>	Left <input type="text" value="5"/> Right <input type="text" value="5"/>	Right <input type="text" value="2"/>		Left <input type="text" value="5"/>	Top <input type="text" value="5"/>	Right <input type="text" value="5"/>	Bottom <input type="text" value="5"/>	Top <input type="text" value="2"/>	Edge Width Top <input type="text" value="23"/> Bottom <input type="text" value="23"/>	Bottom <input type="text" value="2"/>	Left <input type="text" value="2"/> Right <input type="text" value="2"/>	Left <input type="text" value="5"/>	Top <input type="text" value="5"/> Bottom <input type="text" value="5"/>	Right <input type="text" value="5"/>		Left <input type="text" value="3"/>	Right <input type="text" value="3"/>	Right <input type="text" value="3"/>	Top <input type="text" value="5"/> Bottom <input type="text" value="5"/>
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Right <input type="text" value="3"/>	Top <input type="text" value="5"/> Bottom <input type="text" value="5"/>																												
<input type="button" value="OK"/> <input type="button" value="Cancel"/> <input type="button" value="Apply"/>																													

### Edge Chipoff

Inspection at an edge of the device. To detect at the edge for the body defects.

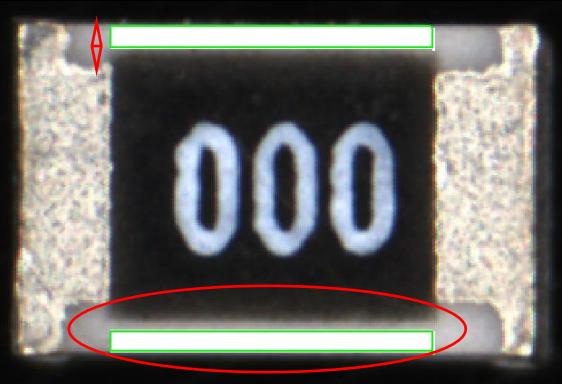
Detection of broken defects in the edge of body surfaces.



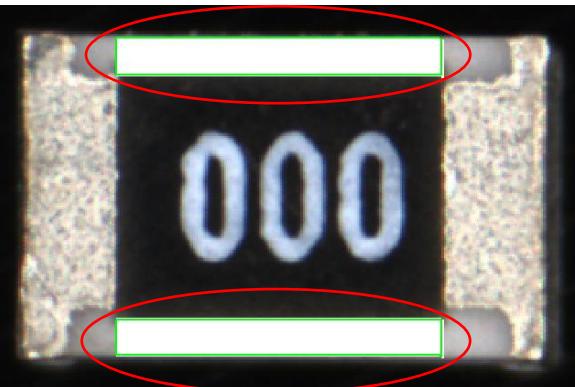
<p><b>Contrast Black Defect</b></p> <p>Contrast (Top): <input type="range" value="20"/> Levels</p> <p>Contrast (Bot): <input type="range" value="20"/> Levels</p>	
	<p>Determine the gray level between the body and the edge defects. This parameter will distinguish between dark defect and the body edge surface. The parameter is in gray levels.</p>
<p><b>Contrast White Defect</b></p> <p>Contrast (Top): <input type="range" value="35"/> Levels</p> <p>Contrast (Bot): <input type="range" value="35"/> Levels</p>	
	<p>Determine the gray level between the body and the edge defects. This parameter will distinguish between white defect and the body edge surface. The parameter is in gray levels.</p>
<p><b>Min Area</b></p> <p>Min Area : <input type="text" value="30"/></p>	<p>Determines the minimum area in pixels that would be classified as the body edge chipoff defects during the inspection. After the PVI process has been completed the found body edge chipoff defects are compared with this parameter which will decide whether to fail the device or not.</p>
<p><b>Min Square Size</b></p> <p>Min Sqr Size <input type="text" value="3"/></p>	<p>Determines the minimum area in pixels that would be classified as the body edge chipoff defects during the inspection. After the PVI process has been completed the found body edge chipoff defects are compared with this parameter which will decide whether to fail the device or not. The width of the detecting area.</p>

### Edge width (pixels)

Example of Width setting Top =10, Bottom =10



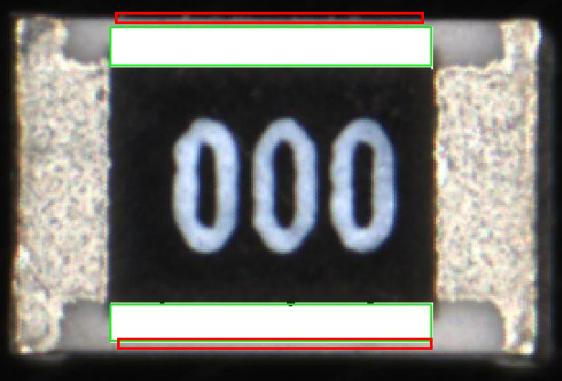
Example of Width setting Top =18, Bottom =18



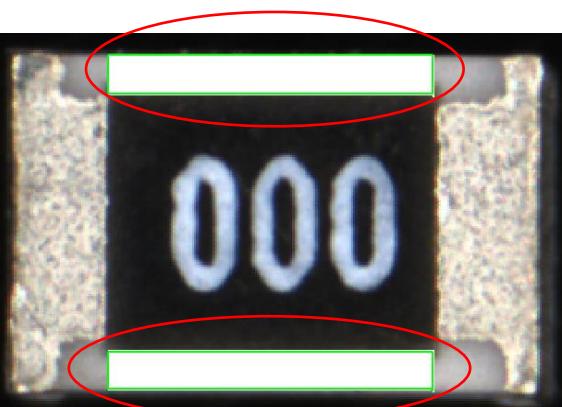
### Insp. Offset

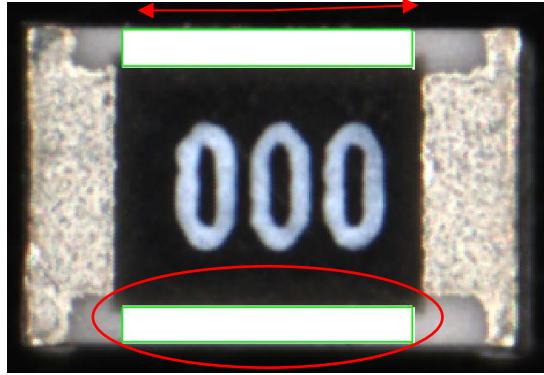
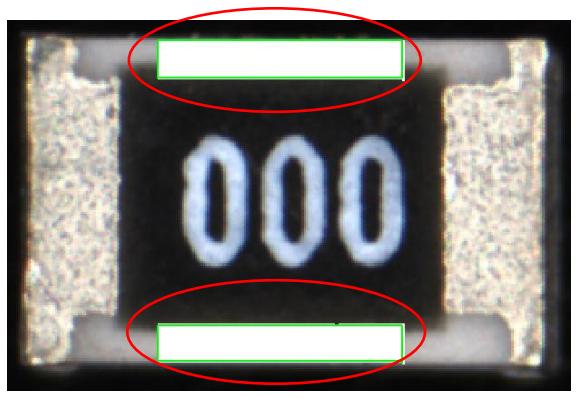
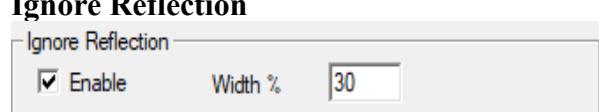
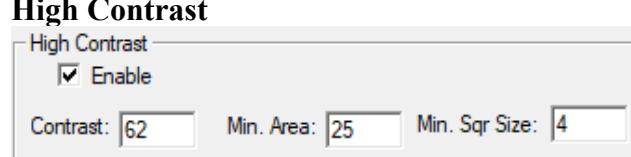
Determines the starting distance of inspection away from the edge of body. The larger value means the gap between the body edge to start of inspection will be larger.

Example of Insp. Offset setting  
Top =5, Bottom =5



Example of Insp. Offset setting  
Top =1, Bottom =1  
Min. setting value: 1

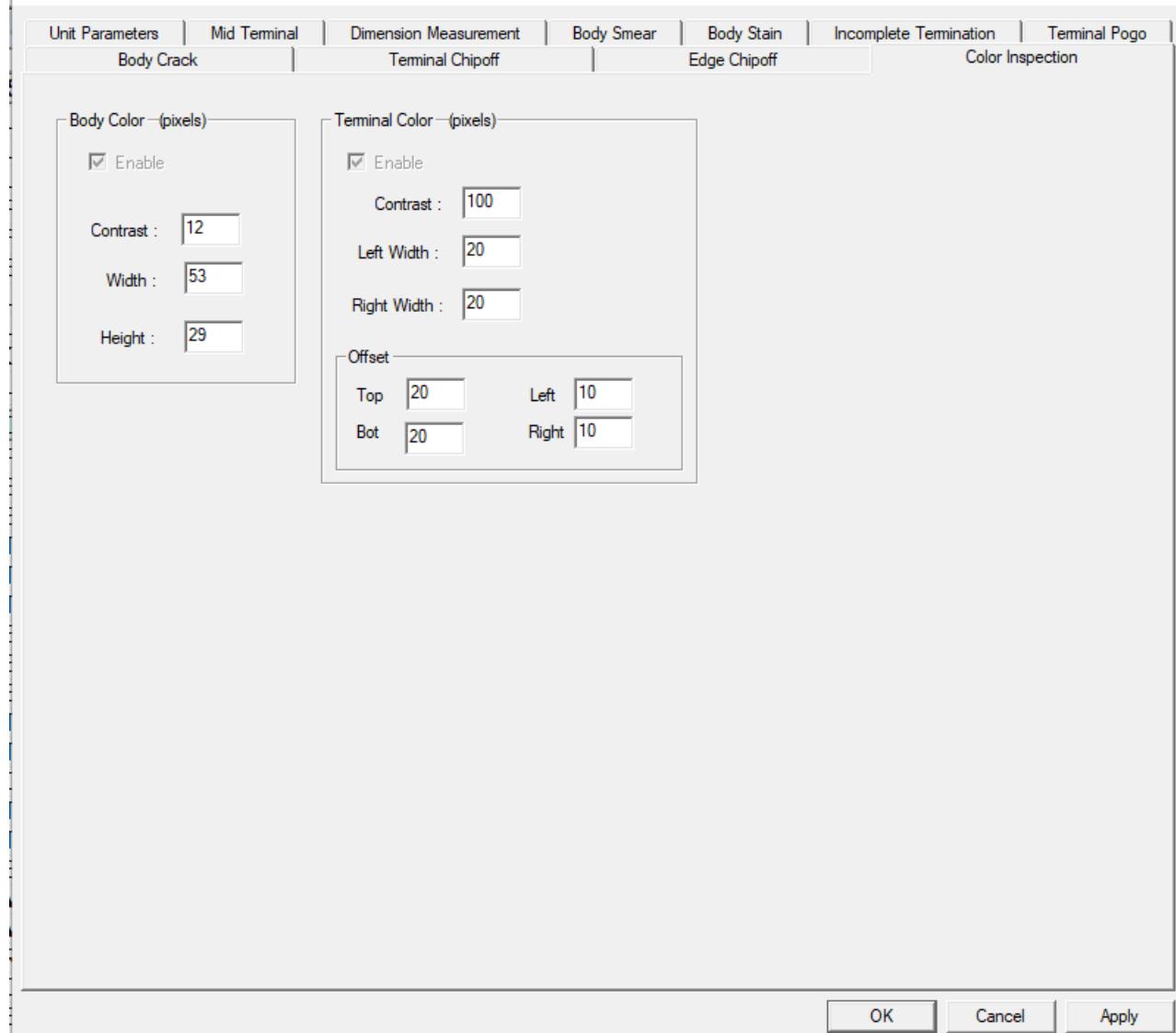


<p><b>Corner Mask Size</b></p> <p>Example of corner mask size setting left =5, right =5</p>	<p>The length of the detecting area.</p> 
<p>Example of corner mask size setting left =20, right =20</p>	
<p><b>Ignore Reflection</b></p> 	<p>This option is used to ignore some reflection at the edge of package body. Only some package has this reflection at PCVI machine.</p>
<p><b>Ignore Vertical Line</b></p> 	<p>This option is used to ignore the vertical line at the body of package. Only some package has this vertical line at PCVI machine.</p>
<p><b>High Contrast</b></p> 	<p>Edge chip off additional inspection for high contrast defect.</p>

## **Color Inspection**

For enabling color inspection dialog

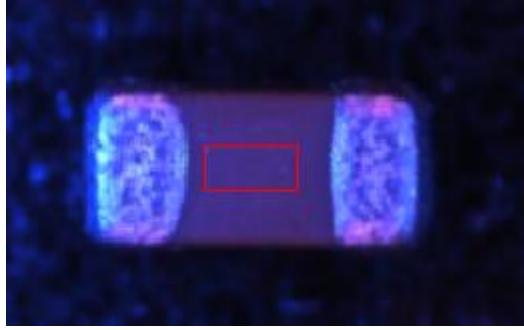
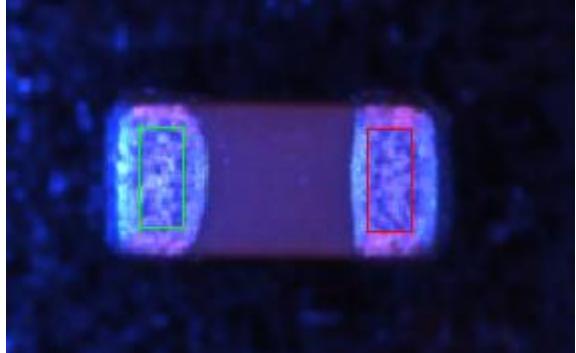
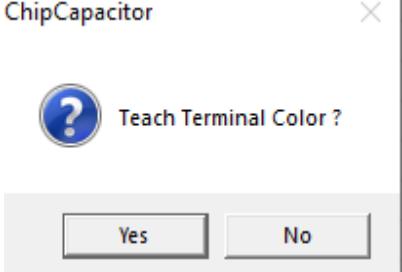
Top Inspection Parameters



### **Color Inspection**

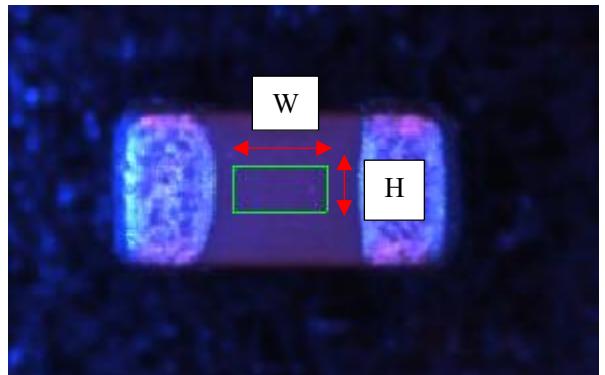
Body color: teach the body color area during teaching process. This is to compare the intensity after teaching.

Terminal color: teach the terminal color area during the teaching process. Terminal color inspection used to compare the terminal area average intensity of package left and right.

<b>Teaching process</b>	
<b>Teach Body Color</b>	Adjust Red Box to set the body color, then NEXT 
	The system will generate the body color parameter based on your setting during teach. Yes = the parameter will save into color table No = the parameter will not save into color table
<b>Teach Terminal Color</b>	Adjust the Red Box to the left and right terminal to set the terminal color. 
	The system will generate the terminal color parameter based on your setting during teach. Yes = the parameter will save into color table No = the parameter will not save into color table
<b>Contrast</b>	Determines the minimum gray level between the average Body contrast and Terminal contrast as compared. to intensity contrast in gray scale level. The higher the value the lower the detection level.

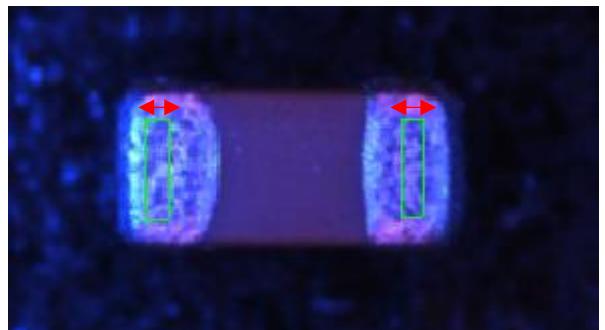
### Body Width & Height

To set width and height of search area from package Centre to find the average intensity. Compare where set the area during teaching process. W = Width, H = Height



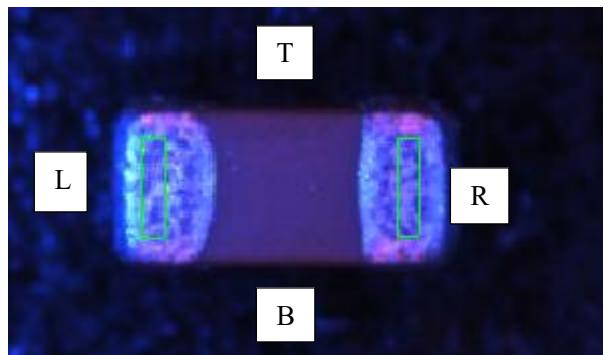
### Terminal Left & Right Width

To set left and right terminal width of search area from terminal Centre to find the average intensity. Compare where set the area during teaching process.



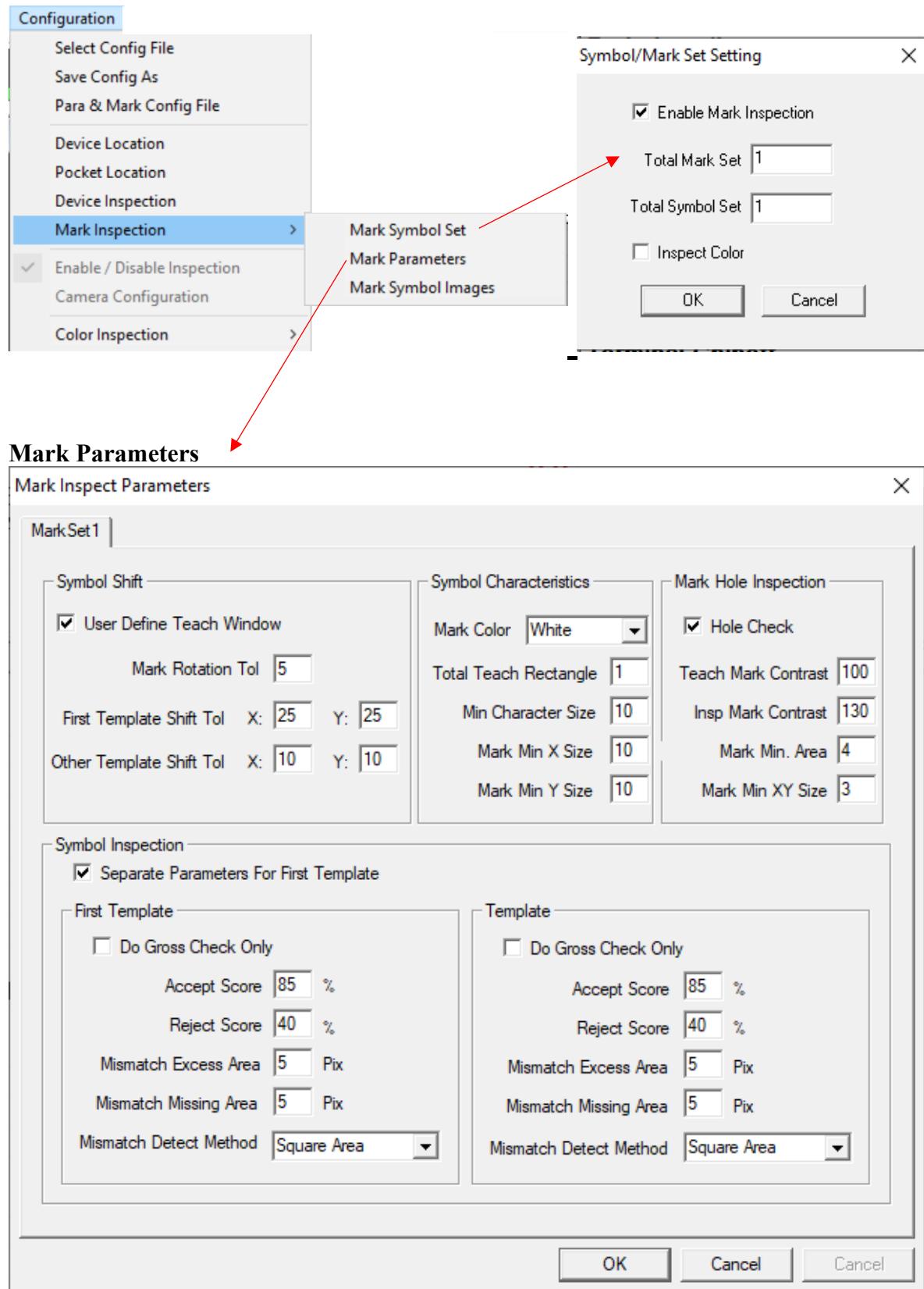
### Offset

Offset			
Top	20	Left	10
Bot	20	Right	10



T=Top, B=Bottom, L=Left, R=Right  
This determines the Top, Bottom, Left, Right offset in pixels. This parameter determines the area in pixels where the inspection will be ignored for the color inspection from the package location reference line on the Top, Bottom, Left, Right side.

# Mark Inspection



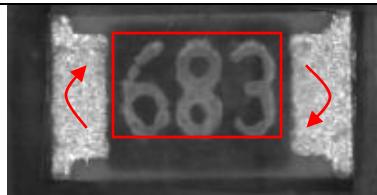
**Symbol Shift**

User Define Teach Window

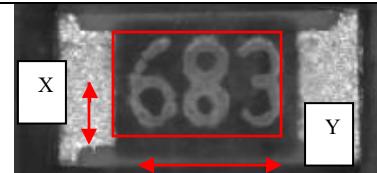
Mark Rotation Tol

First Template Shift Tol X:  Y:   
Other Template Shift Tol X:  Y:

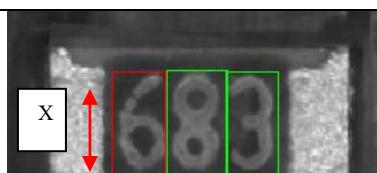
**Mark Rotation Tol**  
Set up the rotation of the mark.



**First Template Shift Tol**  
X, Y, Inspection area.



**Other Template Shift Tol**  
X, Y, Inspection area.



X, Y, Inspection area.

**Symbol Characteristics**

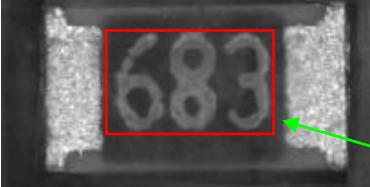
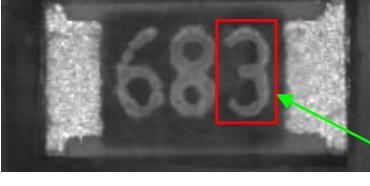
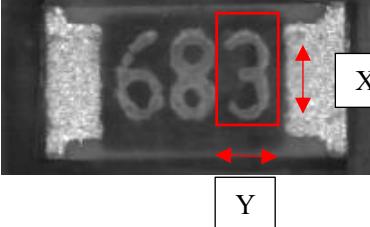
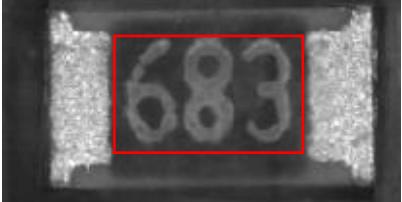
Mark Color

Total Teach Rectangle   
Min Character Size   
Mark Min X Size   
Mark Min Y Size

**Mark Color**  
Color of mark.

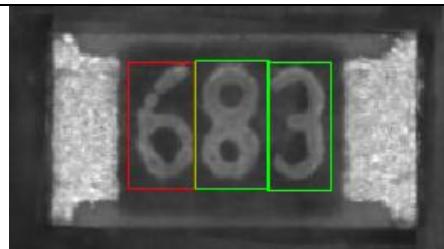
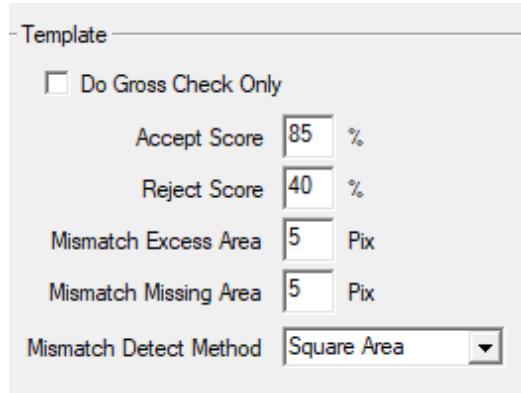


Color of mark

<b>Total Teach Rectangle</b> Set the teach quantity for the mark.	 Teach Rectangle for mark.
<b>Min character size</b> Minimum size of the character.	 Sizes
<b>Mark Min X Y Size</b> Minimum size of mark X & Y	
<b>Symbol Inspection</b>	
<input checked="" type="checkbox"/> Separate Parameters For First Template	
Separate Parameter for First Template	If never enable, first template will not work.
<b>First Template</b>	
<div style="border: 1px solid #ccc; padding: 10px;"> <b>First Template</b> <p><input type="checkbox"/> Do Gross Check Only</p> <p>Accept Score <input type="text" value="85"/> %</p> <p>Reject Score <input type="text" value="40"/> %</p> <p>Mismatch Excess Area <input type="text" value="5"/> Pix</p> <p>Mismatch Missing Area <input type="text" value="5"/> Pix</p> <p>Mismatch Detect Method <input type="button" value="Square Area"/></p> </div>	
	
Accept Score	Determine the parameter for the mark, system will find the mark defects are compared with this parameter which will decide whether to fail the device or not.

Reject Score	Determine the parameter for the mark, system will find the mark defects are compared with this parameter which will decide whether to pass the device or not.
Mismatch Excess Area	Determine the gray level between the body and the mark defects.
Mismatch Missing Area	An acceptable mark by the loss of the area.

### Template



Accept Score	Determine the parameter for the mark, system will find the mark defects are compared with this parameter which will decide whether to fail the device or not.
Reject Score	Determine the parameter for the mark, system will find the mark defects are compared with this parameter which will decide whether to pass the device or not.
Mismatch Excess Area	Determine the gray level between the body and the mark defects.
Mismatch Missing Area	An acceptable mark by the loss of the area.

## Mark Hole Inspection

Mark Hole Inspection

Hole Check

Teach Mark Contrast

Insp Mark Contrast

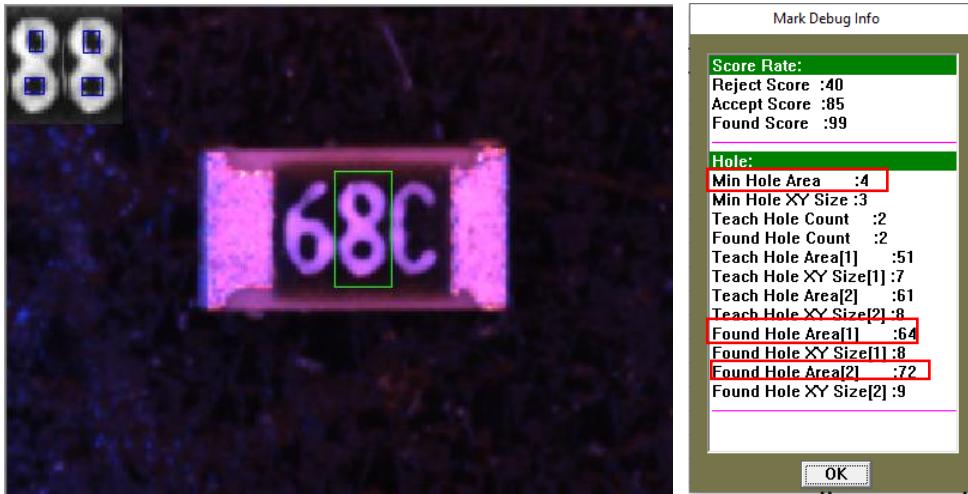
Mark Min. Area

Mark Min XY Size

Teach Mark Contrast	Used during teach image. Setting value can be any value but not more than Inspection Mark Contrast value.
Inspection Mark Contrast	Used for inspection image. Setting value not more than 130. If the wrong contrast value being set, the mark hole broken will consider as fail hole inspection. Correct value 120 – 130.

### Mark Min. Area

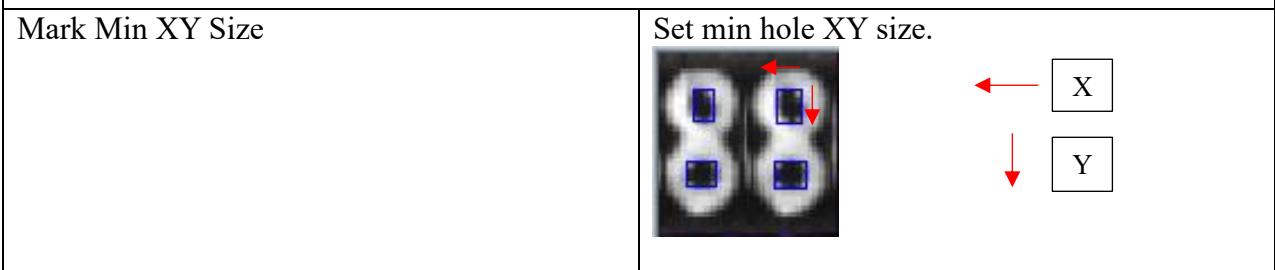
Set min hole area. The system will generate the mark area parameter; the system does not recognize as hole if it does not meet min requirement. Setting value should not be set more.



Example of setting value high: 80



No meet the min requirement of setting value, cannot found hole count area.



## Teaching Procedures

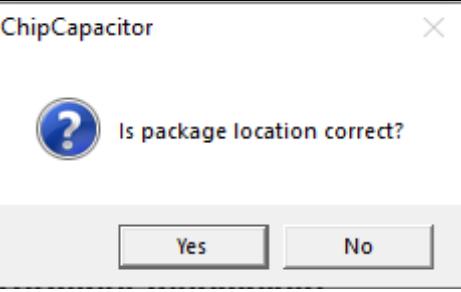
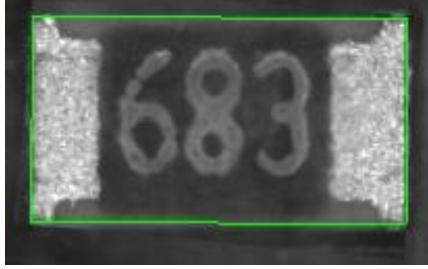
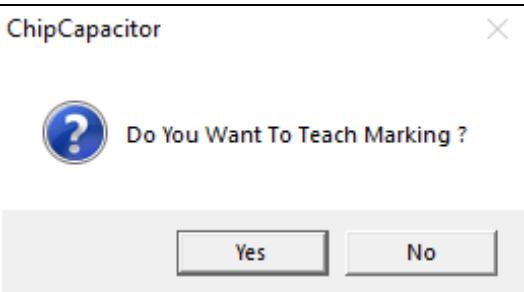
Training the system is required to allow it to know where the typical position of the device is located.

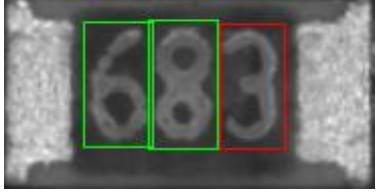
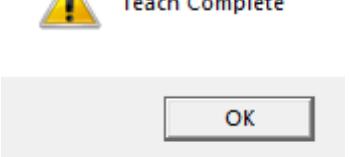
1. Place a device to be inspected under the camera.



2. Choose the **TEACH** button.
3. The ChipCapacitor dialog box will appear. Teaching step by step.

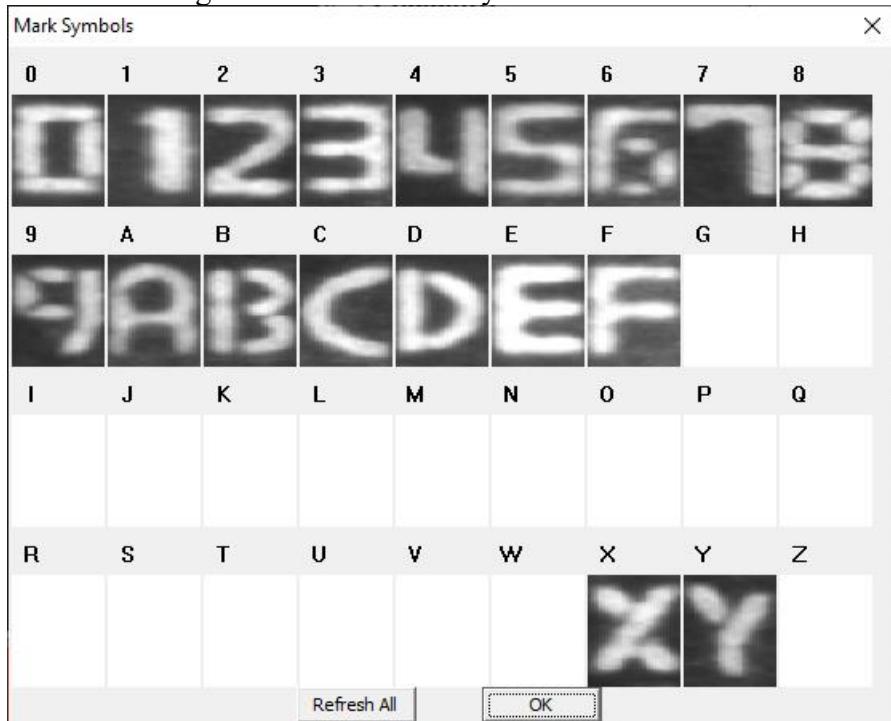
	Teach device position. Adjust rectangle to teach area to rotate.
	If yes will come out red box for adjust rectangle teach area. If No will go to next step
	Rotate image until device is right up by using image rotation dialog box. Then click Done /
	Adjust rectangle to teach Package size. Click OK to go to next step.

	<p>Will come out rectangle RED box for adjust the device size, then click  for next step.</p>
<p>ChipCapacitor</p> 	<p>Click Yes if the package location is correct.</p>
	
<p>ChipCapacitor</p> 	<p>After package location is correct, click yes to teach the Marking</p>
	<p>Teach mark position. Adjust rectangle to teach the mark area. After teaching, click  to next step.</p>
	<p>When click next, will be binary mode, adjust until can see the mark clearly.</p>
	<p>After teaching, click  to next step.</p>

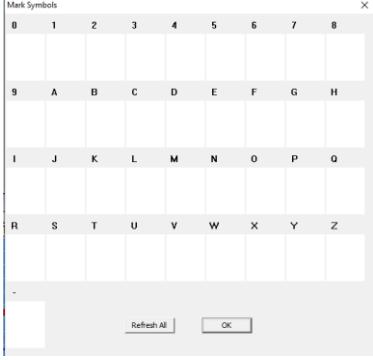
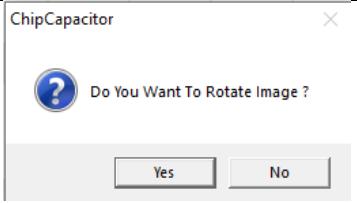
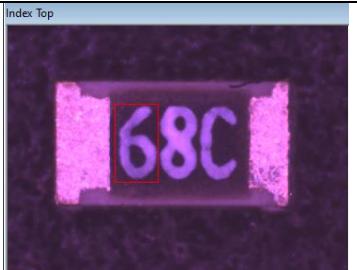
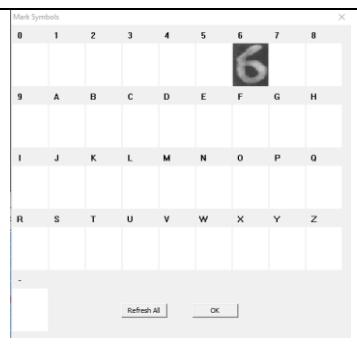
	<p>The three rectangles will be placed on each mark.</p> <p> After teaching, click <b>NEXT</b> to next step.</p>
<p>ChipCapacitor <span style="float: right;">X</span></p> 	<p>Click OK then teach complete. Will go to next step</p>

## Mark Symbol Images

Using the Dialog interface user can create multiple mark symbols and stored in **MarkSymbols** folder at Configuration main directory.



**Step to store the mark symbols.**

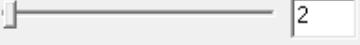
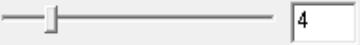
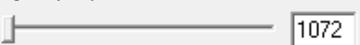
i	Open the Mark Symbols then click the number template.	
ii	Do you want to Rotate Image? Yes = To Rotate the number No = No Rotate the number	
iii	Focus the Red Box on the number the press "Next"	
iv	The Number of "6" symbols stored in Mark Symbols. Then add the next number follow Step 1 again.	

## Enable/Disable Inspection

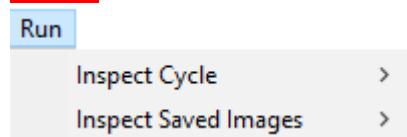
<p>Configuration</p> <ul style="list-style-type: none"><li>Select Config File</li><li>Save Config As</li><li>Device Location</li><li>Pocket Location</li><li>Device Inspection</li><li>Mark Inspection &gt;</li><li><input checked="" type="checkbox"/> Enable / Disable Inspection</li><li>Camera Configuration</li><li>Color Inspection &gt;</li></ul>	<p>Cameras in connection (Online) or disconnect will be automatically activated, if want to do the manual inspection, disable the inspection.</p>
--	---

## **Camera Configuration**

For configuring the lighting of camera parameters.

<p>Camera Configuration - Track1</p> <p>Shutter 1 (us)  3</p> <p>Shutter 2 (us)  2</p> <p>Gain  4</p> <p>Brightness  1</p> <p>Bytes per packet  1072</p> <p>Ok Cancel Balance</p> <p>Light Controller</p> <table border="1"><tr><td>Channel 1</td><td>Min</td><td>Max</td></tr><tr><td> 158</td><td>0</td><td>255</td></tr><tr><td>Channel 2</td><td>Min</td><td>Max</td></tr><tr><td> 255</td><td>0</td><td>255</td></tr><tr><td>Channel 3</td><td>Min</td><td>Max</td></tr><tr><td> 100</td><td>0</td><td>255</td></tr></table>	Channel 1	Min	Max	 158	0	255	Channel 2	Min	Max	 255	0	255	Channel 3	Min	Max	 100	0	255	<p>Adjust camera parameters.</p> <p>Adjust lighting. Mono Lighting – Channel 1 Blur &amp; Red lighting – Channel 1 &amp; 2</p>
Channel 1	Min	Max																	
 158	0	255																	
Channel 2	Min	Max																	
 255	0	255																	
Channel 3	Min	Max																	
 100	0	255																	

## Run



### Inspect Cycle

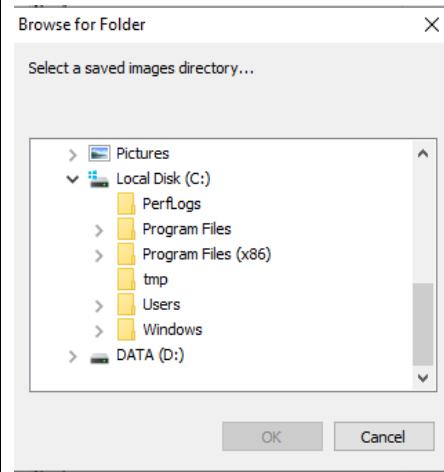
A screenshot of a software interface showing the 'Inspect Cycle' sub-menu. The 'Single Image' option is highlighted in blue. Other options include 'Run', 'Inspect Cycle', and 'Inspect Saved Images'. The 'Single Image' option has a small arrow icon to its right, indicating it has a sub-menu.	<p><b>Inspect Cycle</b> This is dropping down main menu. Single Image menu is the operation.</p> <p><b>Single Image</b> It is used to continuously inspect the offline loaded images or grab images.</p>
---	--

### Inspect Saved Images

A screenshot of a software interface showing the 'Inspect Saved Images' sub-menu. The 'AutoRun' option is highlighted in blue. Other options include 'Run', 'Inspect Cycle', and 'Inspect Saved Images'. The 'AutoRun' option has a small arrow icon to its right, indicating it has a sub-menu.	<p>Performs an inspection on the device automatically.</p> A screenshot of a 'AutoRun Setting' dialog box. It contains a text input field labeled 'AutoRun Delay Time : [100]' with a numeric value '100'. Below the input field are two buttons: 'OK' and 'Cancel'.
<p>AutoRun With Draw</p>	<p>Auto inspects the selected folder images with some delay and shows the fail location with drawing.</p>
<p>Step</p>	<p>Moves on to the following steps in a debugging or Teach process.</p>

Set Stored Image Folder

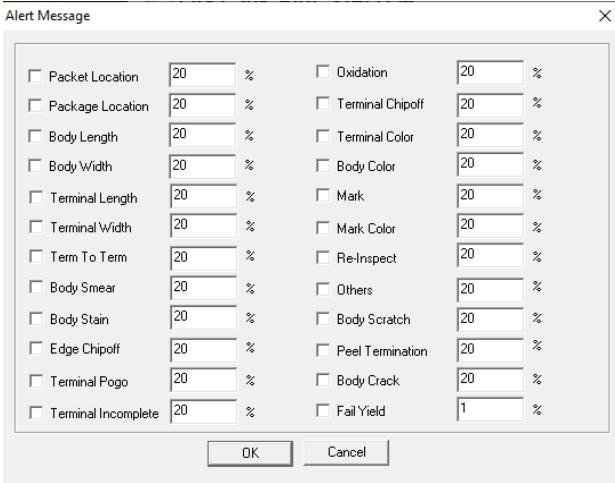
Select the folder to save or test the images of device.

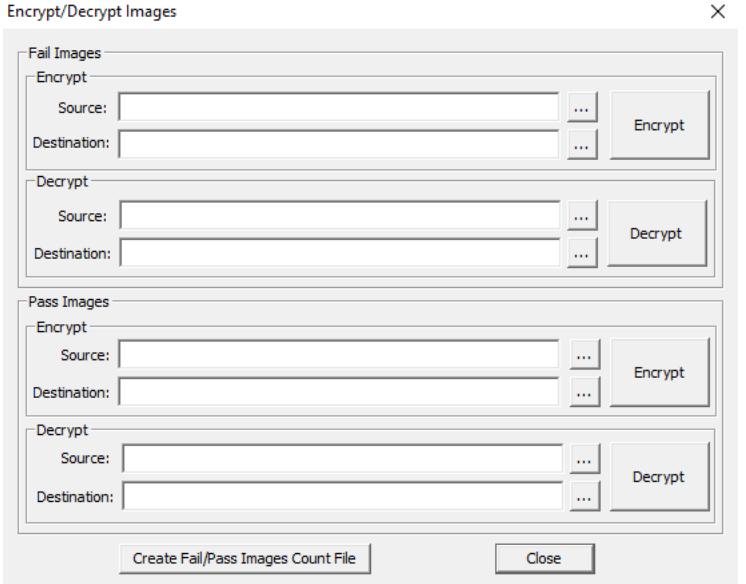
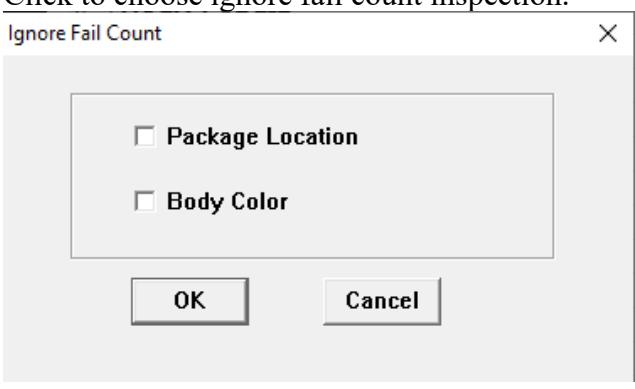


# Diagnostic

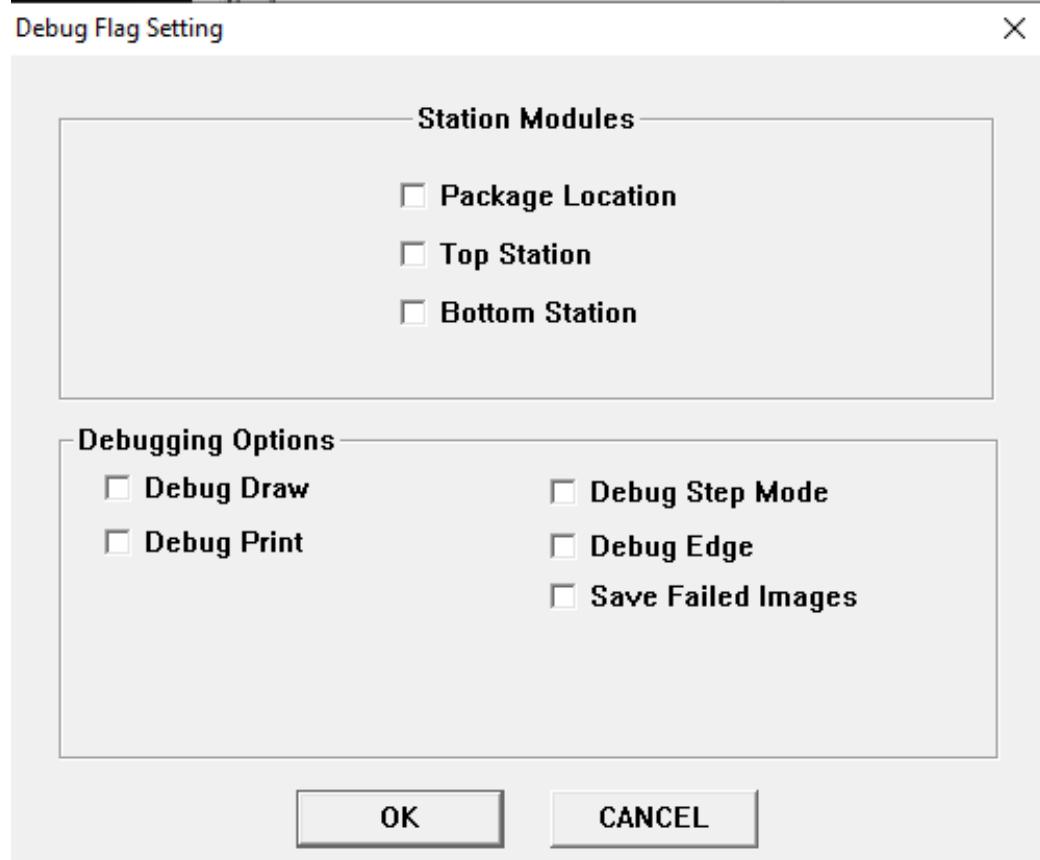
## Diagnostic

- Inspection
- Inspection Parameters Range
- Enable Step mode
- Alert Messages
- Encrypt / Decrypt Images
- Ignore Count

Inspection	Reference Figure 1																																																																											
Inspection Parameters Range	Reference Figure 2																																																																											
Enable Step Mode	Enable/Disable to view the inspection step by step of all the Debugging Information.																																																																											
Alert Messages	<p>Click to select inspection part be more alert if exceed your set value percentage.</p>  <p>The dialog box contains a list of inspection parameters with their current values and alert thresholds:</p> <table border="1"><thead><tr><th>Parameter</th><th>Value</th><th>Alert Threshold (%)</th></tr></thead><tbody><tr><td>Packet Location</td><td>20</td><td>20</td></tr><tr><td>Package Location</td><td>20</td><td>20</td></tr><tr><td>Body Length</td><td>20</td><td>20</td></tr><tr><td>Body Width</td><td>20</td><td>20</td></tr><tr><td>Terminal Length</td><td>20</td><td>20</td></tr><tr><td>Terminal Width</td><td>20</td><td>20</td></tr><tr><td>Term To Term</td><td>20</td><td>20</td></tr><tr><td>Body Smear</td><td>20</td><td>20</td></tr><tr><td>Body Stain</td><td>20</td><td>20</td></tr><tr><td>Edge Chipoff</td><td>20</td><td>20</td></tr><tr><td>Terminal Pogo</td><td>20</td><td>20</td></tr><tr><td>Terminal Incomplete</td><td>20</td><td>20</td></tr><tr><td>Oxidation</td><td>20</td><td>20</td></tr><tr><td>Terminal Chipoff</td><td>20</td><td>20</td></tr><tr><td>Terminal Color</td><td>20</td><td>20</td></tr><tr><td>Body Color</td><td>20</td><td>20</td></tr><tr><td>Mark</td><td>20</td><td>20</td></tr><tr><td>Mark Color</td><td>20</td><td>20</td></tr><tr><td>Re-Inspect</td><td>20</td><td>20</td></tr><tr><td>Others</td><td>20</td><td>20</td></tr><tr><td>Body Scratch</td><td>20</td><td>20</td></tr><tr><td>Peel Termination</td><td>20</td><td>20</td></tr><tr><td>Body Crack</td><td>20</td><td>20</td></tr><tr><td>Fail Yield</td><td>1</td><td>1</td></tr></tbody></table> <p>Buttons at the bottom: OK and Cancel.</p>	Parameter	Value	Alert Threshold (%)	Packet Location	20	20	Package Location	20	20	Body Length	20	20	Body Width	20	20	Terminal Length	20	20	Terminal Width	20	20	Term To Term	20	20	Body Smear	20	20	Body Stain	20	20	Edge Chipoff	20	20	Terminal Pogo	20	20	Terminal Incomplete	20	20	Oxidation	20	20	Terminal Chipoff	20	20	Terminal Color	20	20	Body Color	20	20	Mark	20	20	Mark Color	20	20	Re-Inspect	20	20	Others	20	20	Body Scratch	20	20	Peel Termination	20	20	Body Crack	20	20	Fail Yield	1	1
Parameter	Value	Alert Threshold (%)																																																																										
Packet Location	20	20																																																																										
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Body Length	20	20																																																																										
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Body Crack	20	20																																																																										
Fail Yield	1	1																																																																										

Encrypt / Decrypt Images	<p>“Encrypt/Decrypt Images” is for user to create the encrypt/decrypt images and Pass/Fail Images counts file.</p>  <p><b>Encrypt:</b> “Source” is where is Image taken from, “Destination” is the location of the Image saved.</p> <p><b>Decrypt:</b> “Source” is selected to load encrypted images direction, “Destination” is selected to save the original image direction.</p> <p><b>Create Fail/Pass Images Count File:</b> This is for user to create a “fpc” format file from the current config FailImages and PassImages folder.</p>
Ignore Count	<p>Click to choose ignore fail count inspection.</p> 

**Figure 1**



<b>Package Location</b>	Enable/Disable the package location of the debugging.
<b>Top Station</b>	Enable/Disable the Top station inspection for debugging.
<b>Bottom Station</b>	Enable/Disable the Bottom station inspection for debugging.
<b>Debug Draw</b>	Enable/Disable to draw the debugging information on the screen.
<b>Debug Print</b>	Enable/Disable to print the debugging information on to the Debug Log (It is a simple Application tool for Printing useful information).
<b>Debug Step Mode</b>	Enable/Disable to give a step-by-step information of all the Debugging Information.
<b>Debug Edge</b>	Enable/Disable the Edge detection Debug information.
<b>Save Fail Image</b>	Enable/Disable to save failed images.

**Figure 2**

Inspection Parameter Ranges - Track1

Body Inspection Range		Terminal Inspection Range		Inspection Item Selection	
Parameter & Measurement		Pkg Loc & Cam Setup		TQS Range	
Unit Parameter					
Body Length:	Min: <input type="text" value="1"/> Max: <input type="text" value="450"/>	Terminal Length:	Min: <input type="text" value="1"/> Max: <input type="text" value="100"/>	Min: <input type="text" value="1"/> Max: <input type="text" value="400"/>	Min: <input type="text" value="1"/> Max: <input type="text" value="480"/>
Body Width:	Min: <input type="text" value="1"/> Max: <input type="text" value="400"/>	Terminal Width:	Min: <input type="text" value="1"/> Max: <input type="text" value="400"/>	Term-Term Length:	Min: <input type="text" value="1"/> Max: <input type="text" value="400"/>
Pkg Loc:	Min: <input type="text" value="1"/> Max: <input type="text" value="400"/>	Tem-Term Length Max-Min:	Min: <input type="text" value="1"/> Max: <input type="text" value="400"/>		
Dimension Measurement					
Body Contrast:	Min: <input type="text" value="1"/> Max: <input type="text" value="200"/>	Terminal Search Offset:	Min: <input type="text" value="1"/> Max: <input type="text" value="50"/>	Min: <input type="text" value="1"/> Max: <input type="text" value="50"/>	Min: <input type="text" value="1"/> Max: <input type="text" value="50"/>
Terminal Contrast:	Min: <input type="text" value="1"/> Max: <input type="text" value="30"/>	Top Offset:	Min: <input type="text" value="1"/> Max: <input type="text" value="50"/>	Bottom Offset:	Min: <input type="text" value="1"/> Max: <input type="text" value="50"/>
No. Of Pixels Used for Detecting Edge:	Min: <input type="text" value="1"/> Max: <input type="text" value="20"/>				
No. Of Measurement:	Min: <input type="text" value="1"/> Max: <input type="text" value="20"/>				
Image Quality Check					
Body Intensity:	Min: <input type="text" value="0"/> Max: <input type="text" value="255"/>	Terminal Intensity:	Min: <input type="text" value="255"/> Max: <input type="text" value="0"/>		
<input type="button" value="OK"/> <input type="button" value="Cancel"/> <input type="button" value="Apply"/>					

**Set or change of tolerance range in percentage with respect to the device during teaching.**

- **Parameter & Measurement**
- **Pkg Loc & Cam Setup**
- **TQS Range**
- **Body Inspection Range**
- **Terminal Inspection Range**
- **Inspection Item Selection**

## View

View

- Restore
- Reset Counters**
- Pass Bin Counters
- Password Details

Reset Counters	Reset all the counter to 0.
Password Details	Details of password set earlier

## Help

Help

Version 2.12.23.02

About Chip Inspection System

About Chip Inspection System

About Chip Capacitor Application



Vision Inspection System

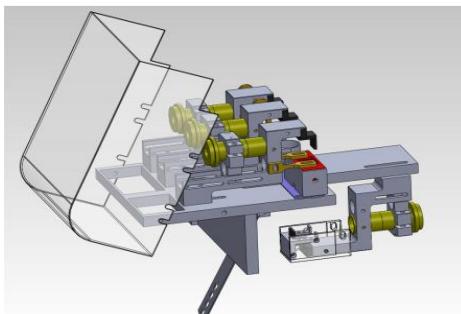
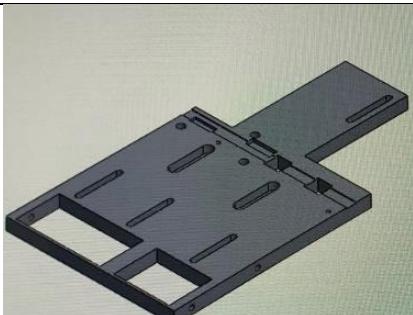
OK

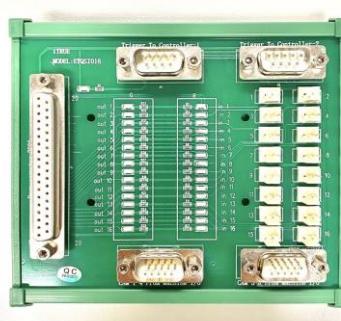
Version 2.12.23.02

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29 Jan 2024

## The iTrue-5000 Inspection system consists of following hardware:

Description from iTrue	Picture
1. Camera for Top and Bottom. For Station 1, 2 & 3	
2. Camera & fabrication for Station 4,5,6 & 7	
3. Fold Seal Plate	
4. Fold seal plate cover	
5. Keyboard and mouse	

6. Monitor.		
7. Itrue PC		
8. Controller x 2 (for total 7 station)		
9. 37 pin IO board		
10. 37 pin IO cable		

11. Trigger cables x 7	
12. USB3.0 cables x 4 (for station 1 top / 2 feed / 3 bottom station / station 6 bottom sealing)	
13. USB 3.0 (L type) x 3 (for station 4 & 5 pick up / station 7 Top sealing)	
14. Parallel Port Cable	
15. RS 232 cable x 2	

<p>16. IO cable            (When only for station 1 top, station 2 bottom, station 3 feed and 3<sup>rd</sup> camera)            • Without use station 4, 5, 6 &amp; 7</p>	
<p>17. Communication IO cable (controller 1)            (for station 1 top, station 2 bottom, station 3 feed and station 4 pick-up 1)</p>	
<p>18. Communication IO cable (controller 2)            (for station 5 pick-up 2, station 6 bottom sealing &amp; station 7 top sealing)</p>	
<p>19. Communication IO cable (controller 1 &amp; 2) to 37 pin IO board x 2</p>	
<p>20. HDMI cable for i7</p>	

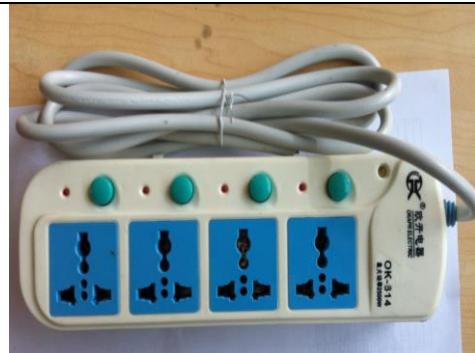
21. VGA cable for i5



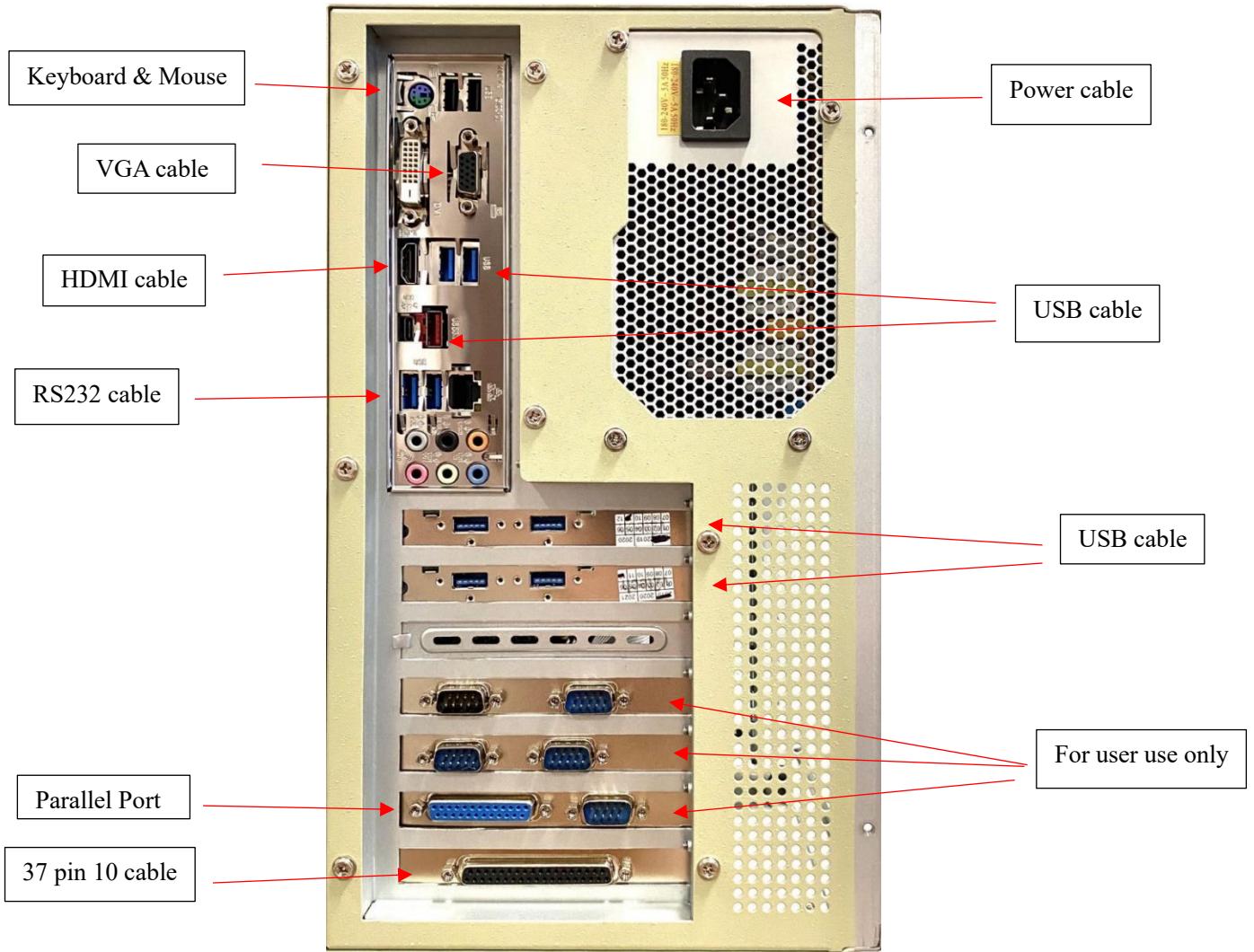
22. Power cable



23. 4-way extension

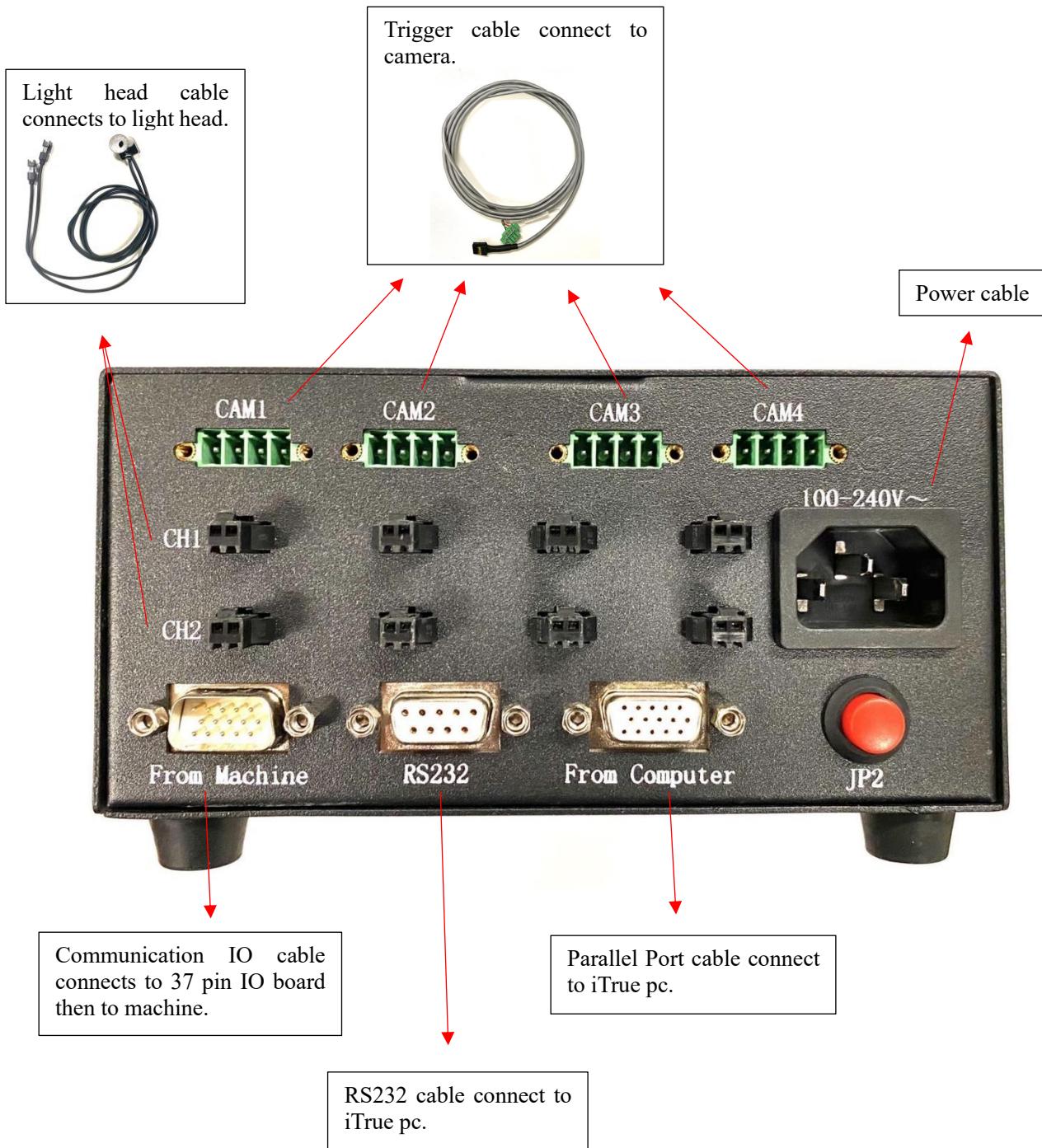


## High Speed ITrue PC Structure



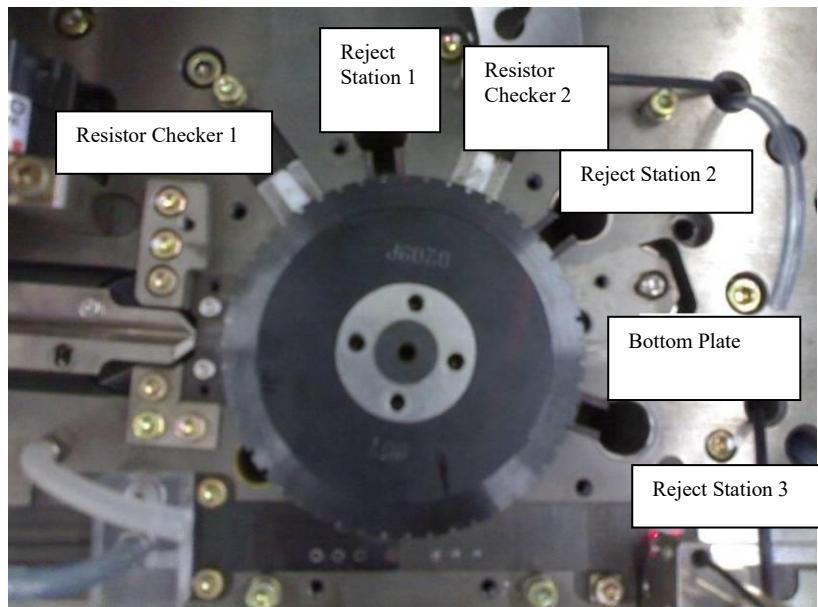
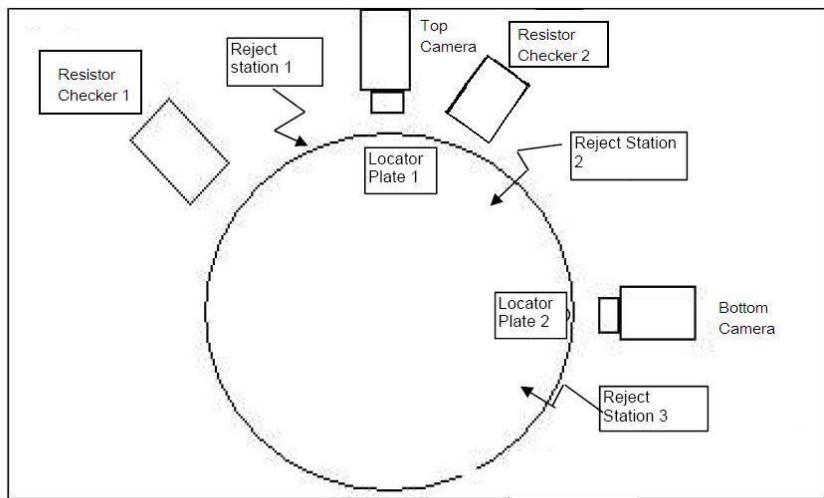
- HDMI / VGA cable connects to monitor.
- RS232 cable connect to controller.
- 37 pin 10 cable connect to 37 pin IO board.
- USB cable connects to camera.

## Controller connection structure

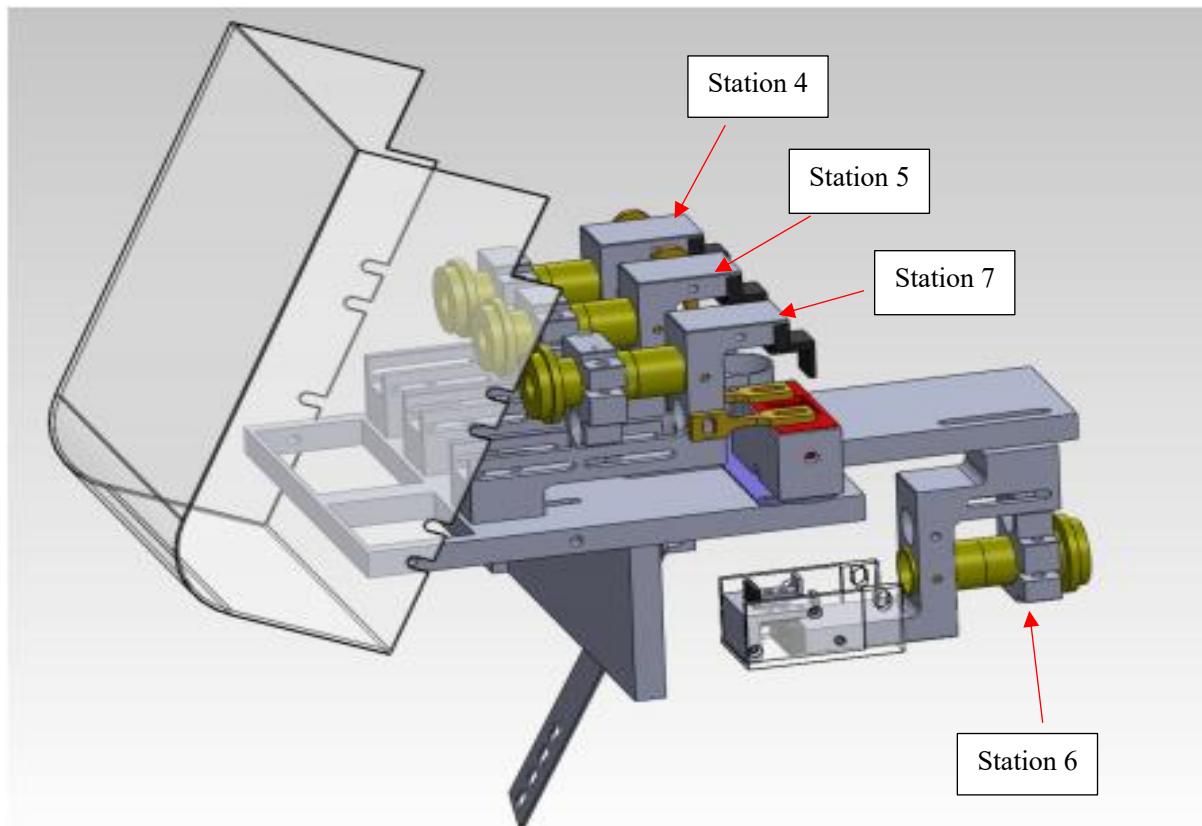


- Full set of TQS need total 7 cameras and need use 2 controllers with 7 trigger cables connect to 7 cameras.

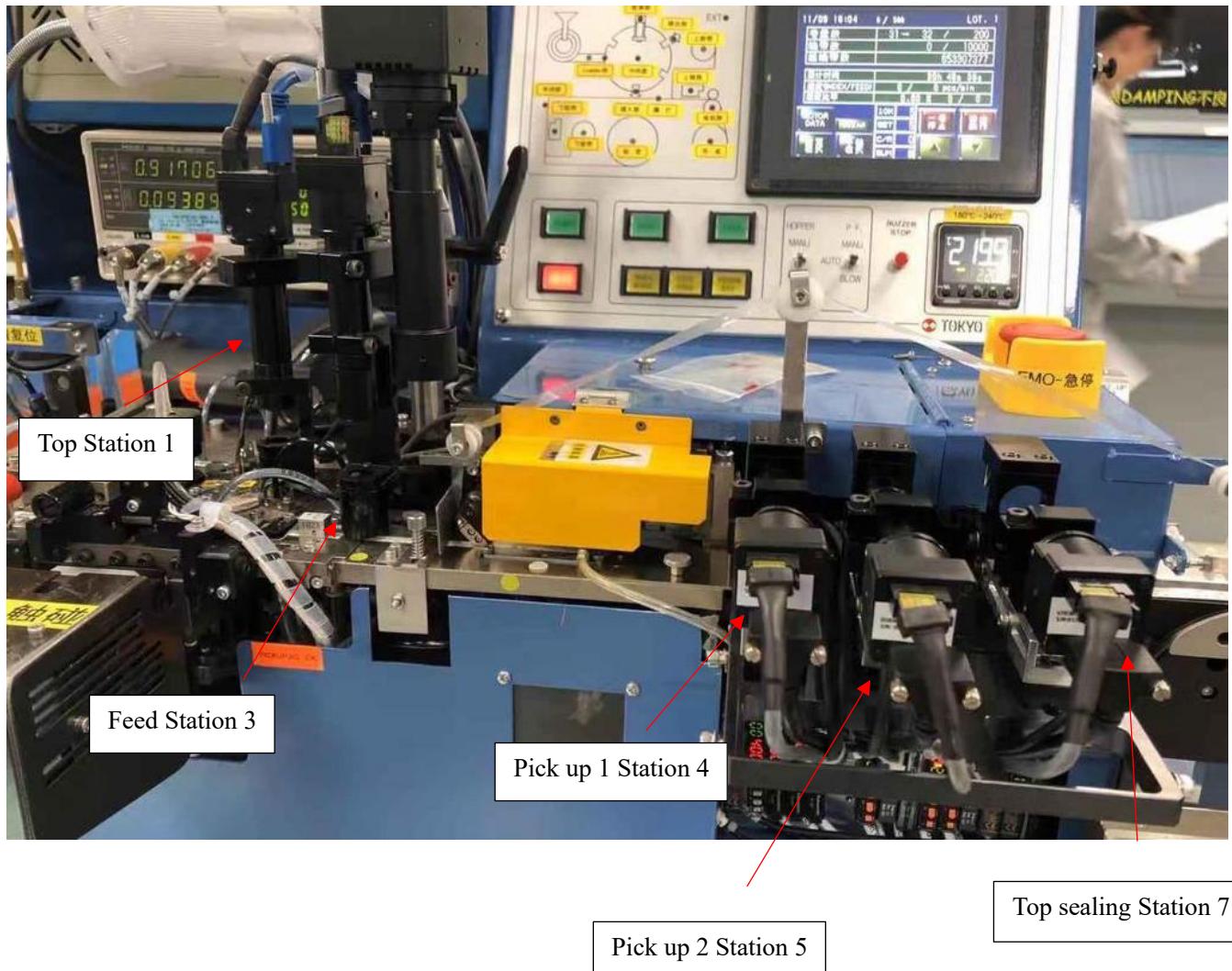
## Mechanical structure for station 1 to 3



## Mechanical structure for station 4 to 7



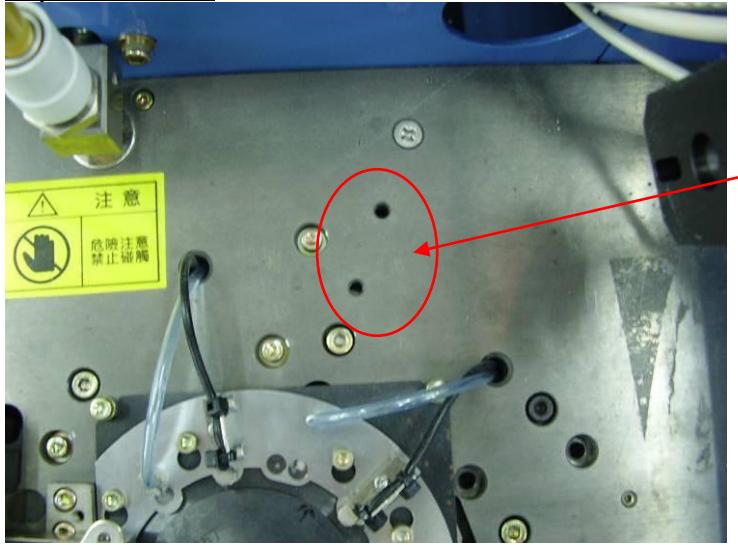
## Inspection area



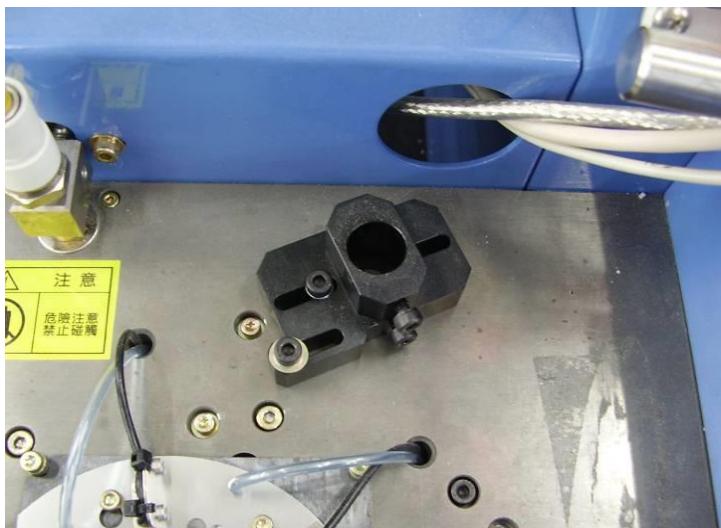
- Station 2 & Station 6 are Bottom station.

## Procedure to setup Top & Bottom camera Station 1-3

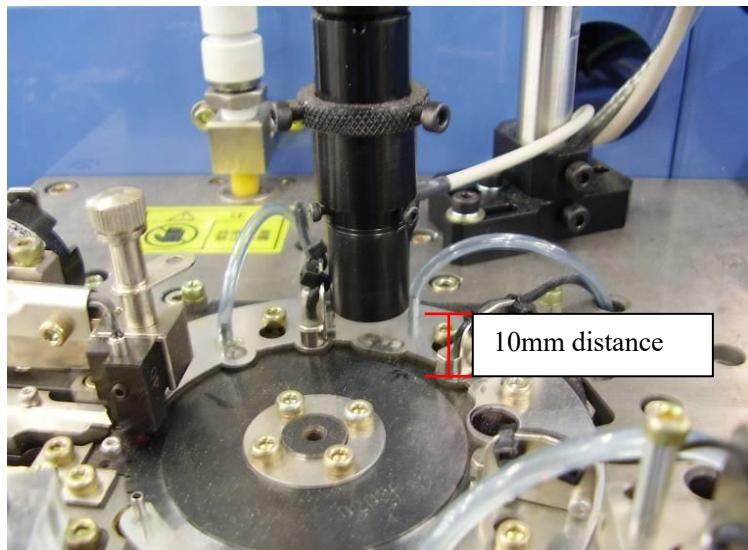
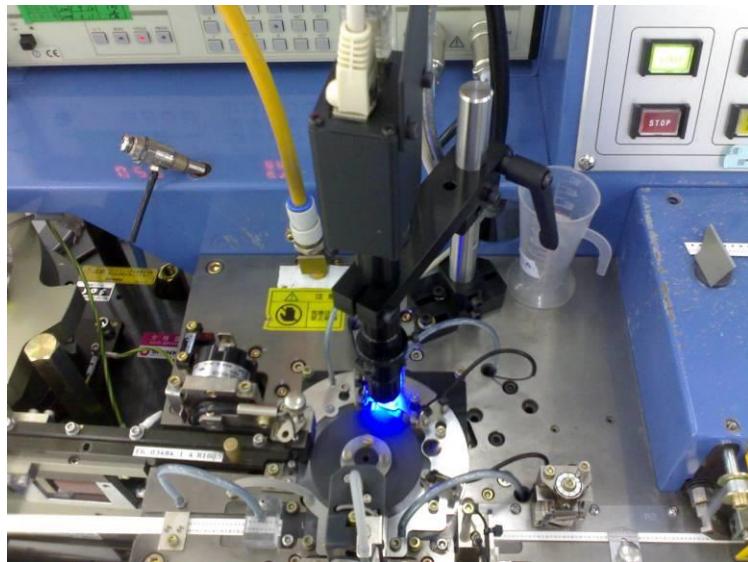
Top camera side



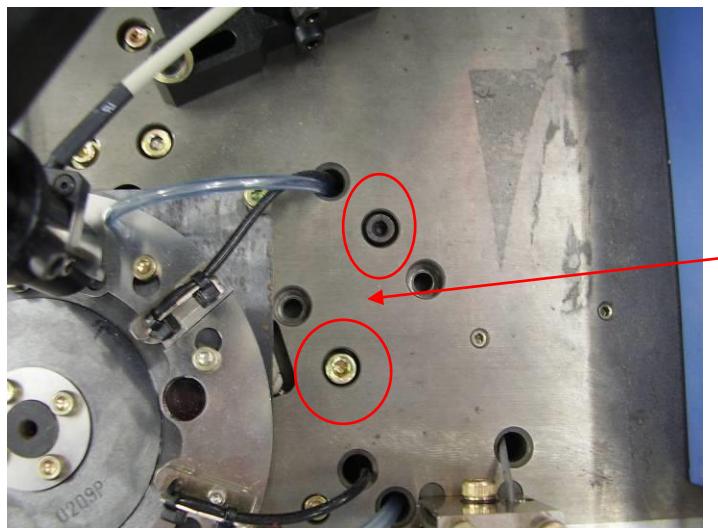
These 2 holes is for position of Top camera.



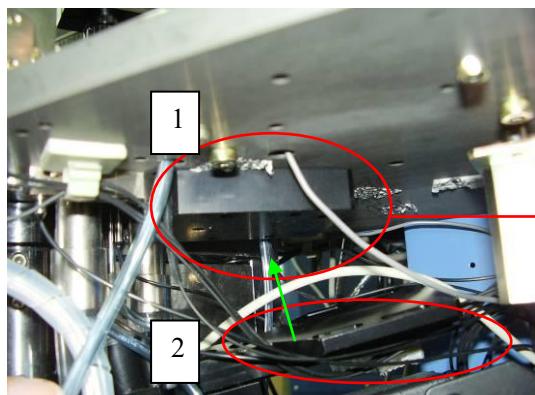
### Top Camera Position



### Bottom camera side

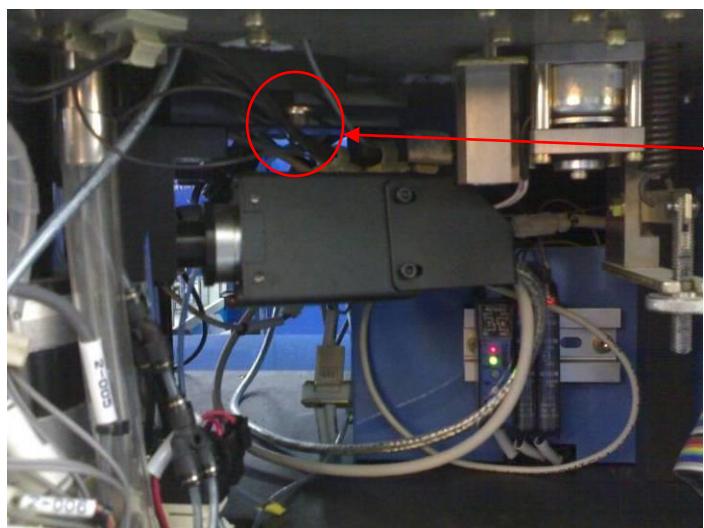


This 2 hole is for position of Bottom camera.



No.2 screw up to No.1

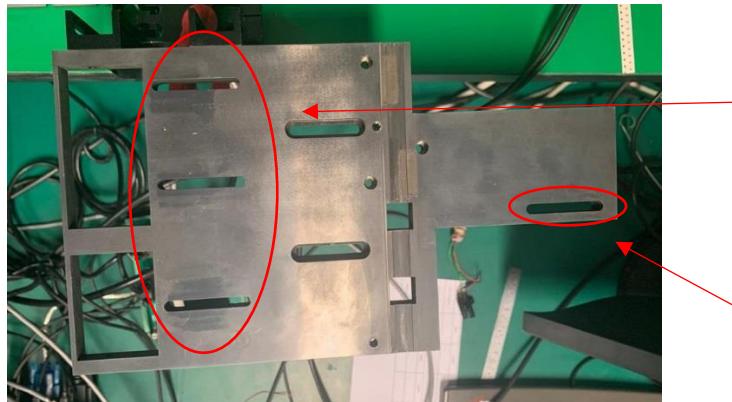
### Bottom Camera Position



1 screw only (M4 x 8)

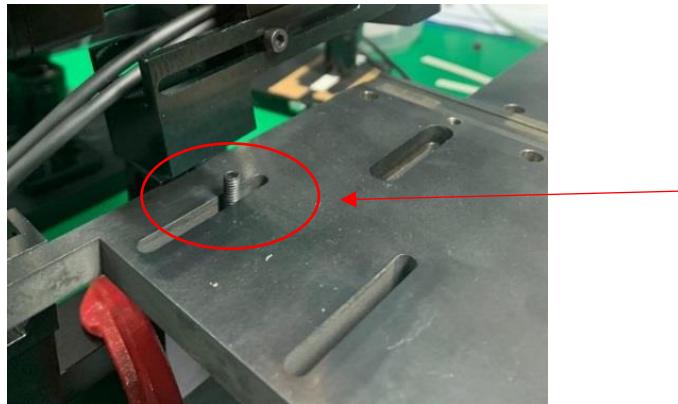
## Procedure to setup Top & Bottom camera for station 4-7

### Fold seal plate

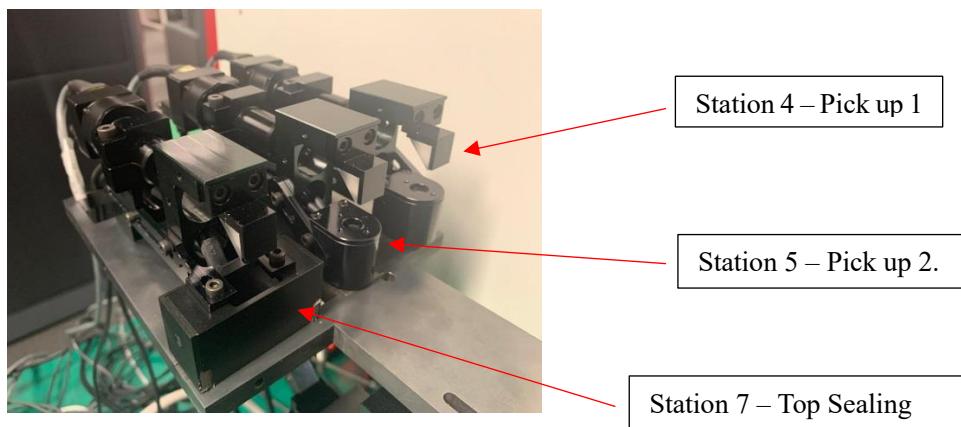


These 3 holes are for position of Station 4, 5 Pick Up station & 7 Top sealing station.

This hole is for position of Station 6 Bottom sealing



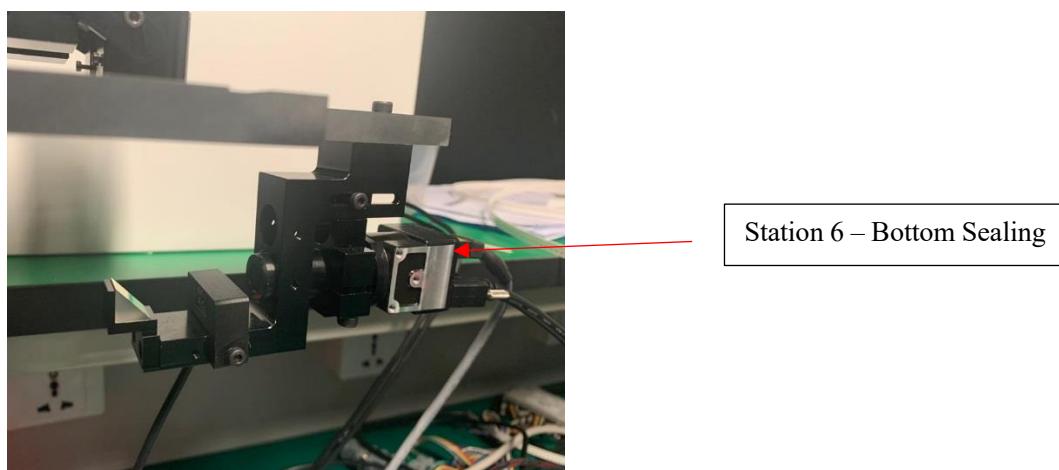
screw up.



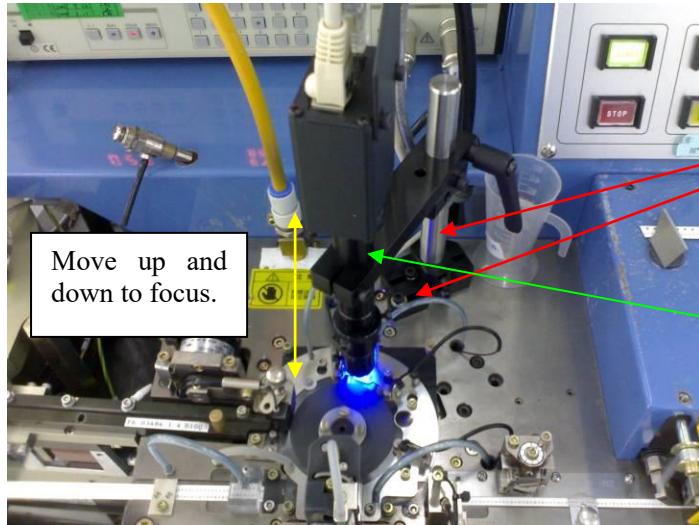
Station 4 – Pick up 1

Station 5 – Pick up 2.

Station 7 – Top Sealing

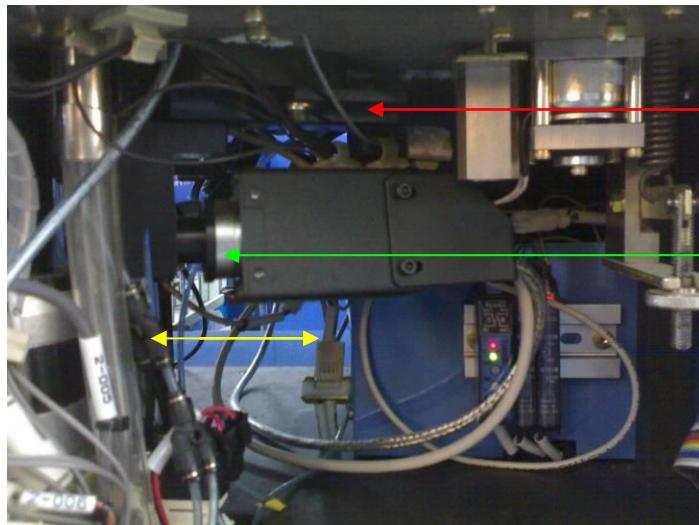


## How to adjust and focus chip position



Make adjustment to search chip position.

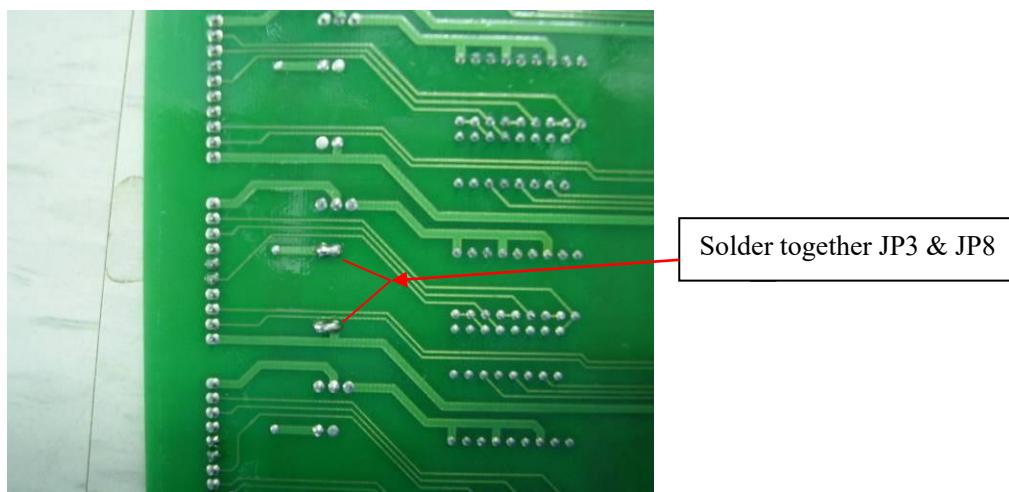
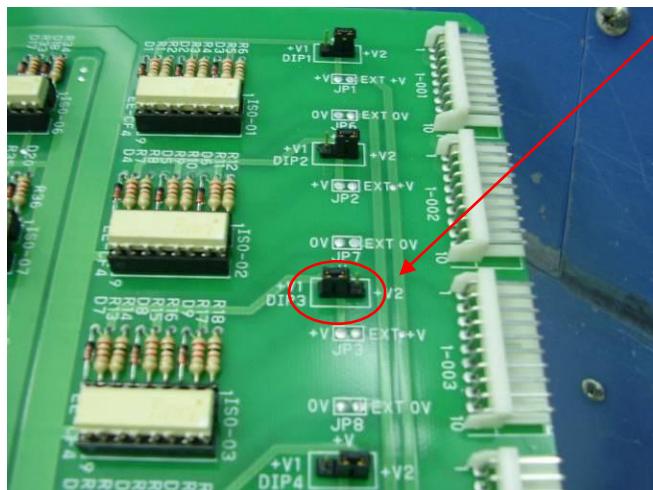
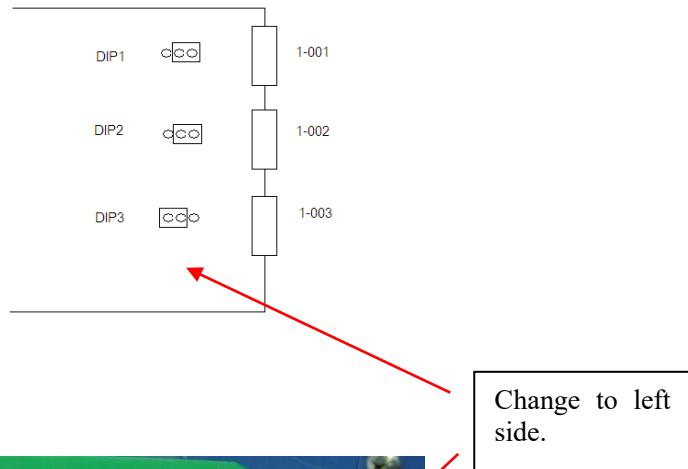
Make adjustment to focus chip.

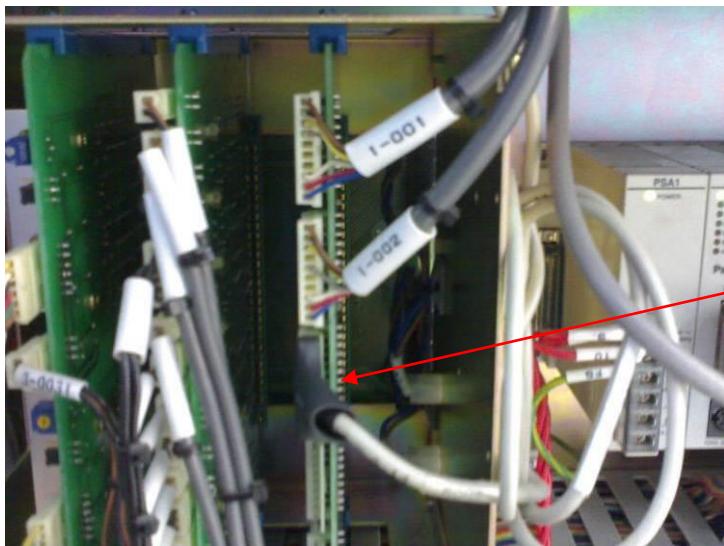


Make adjustment to search chip position.

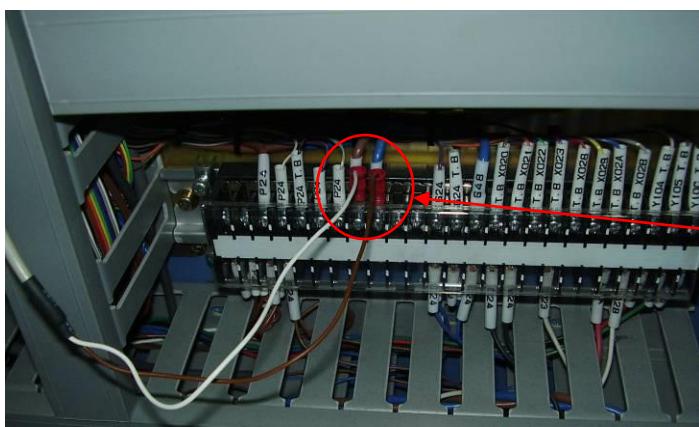
Make adjustment to focus chip.

## Machine I/O card structure

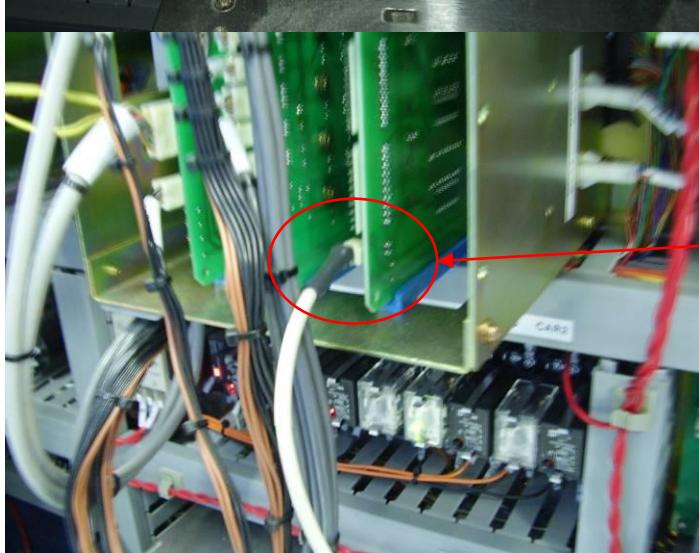




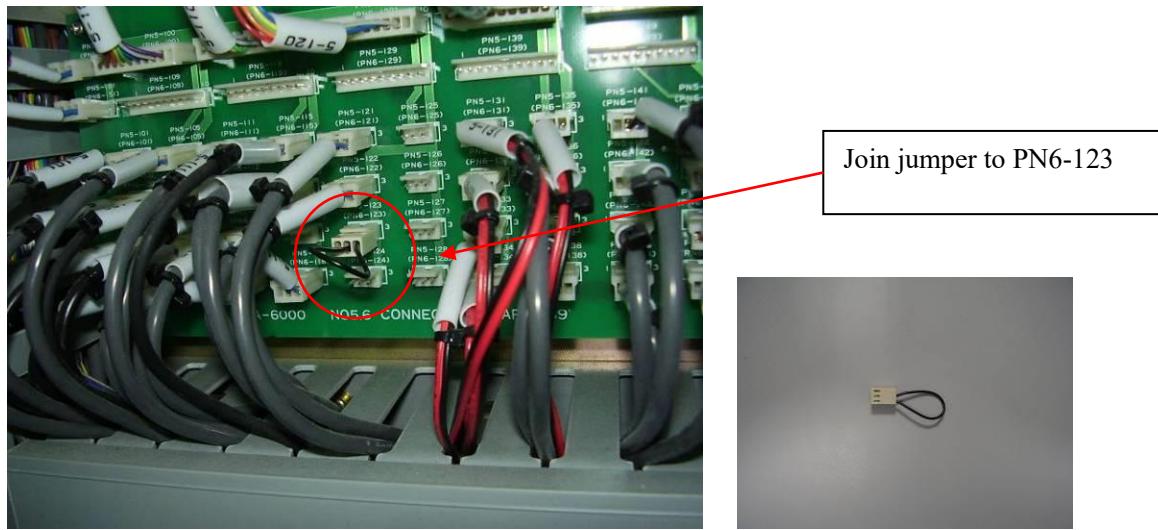
Cable from opto-coupler to machine I/O board



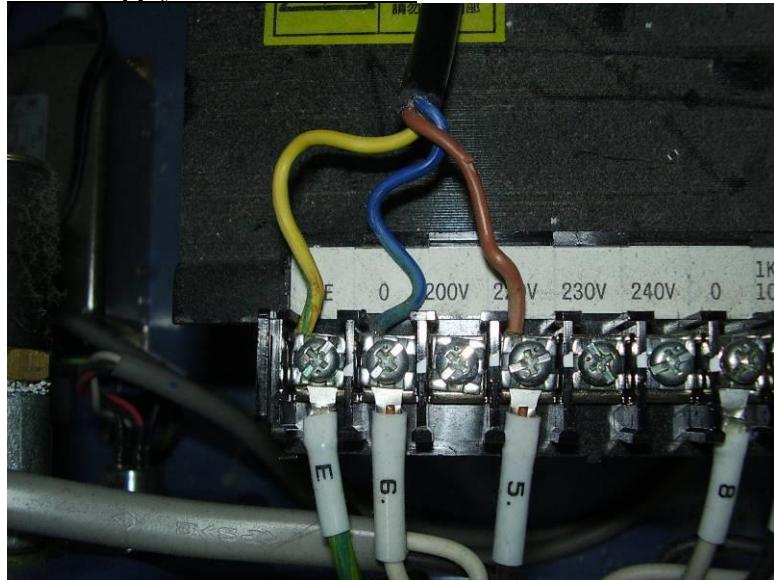
White = +  
Brown = -  
White join to P24 (Brown color)  
Brown joins to G24 (Blue colour)



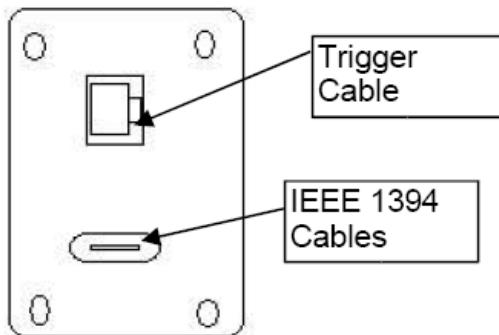
Plug in to M/C IO board.



**Power Supply 220V from machine**



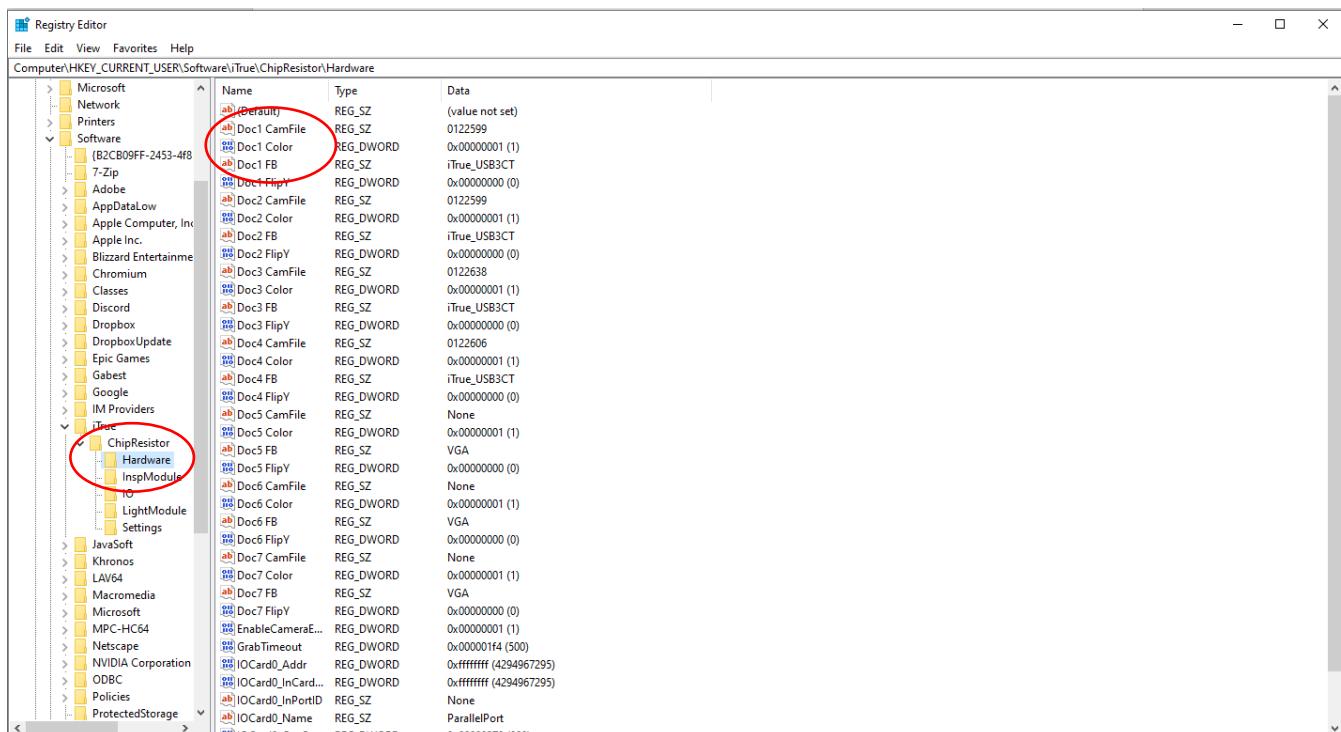
**Back view of camera for Top & Bottom**



## Software setting

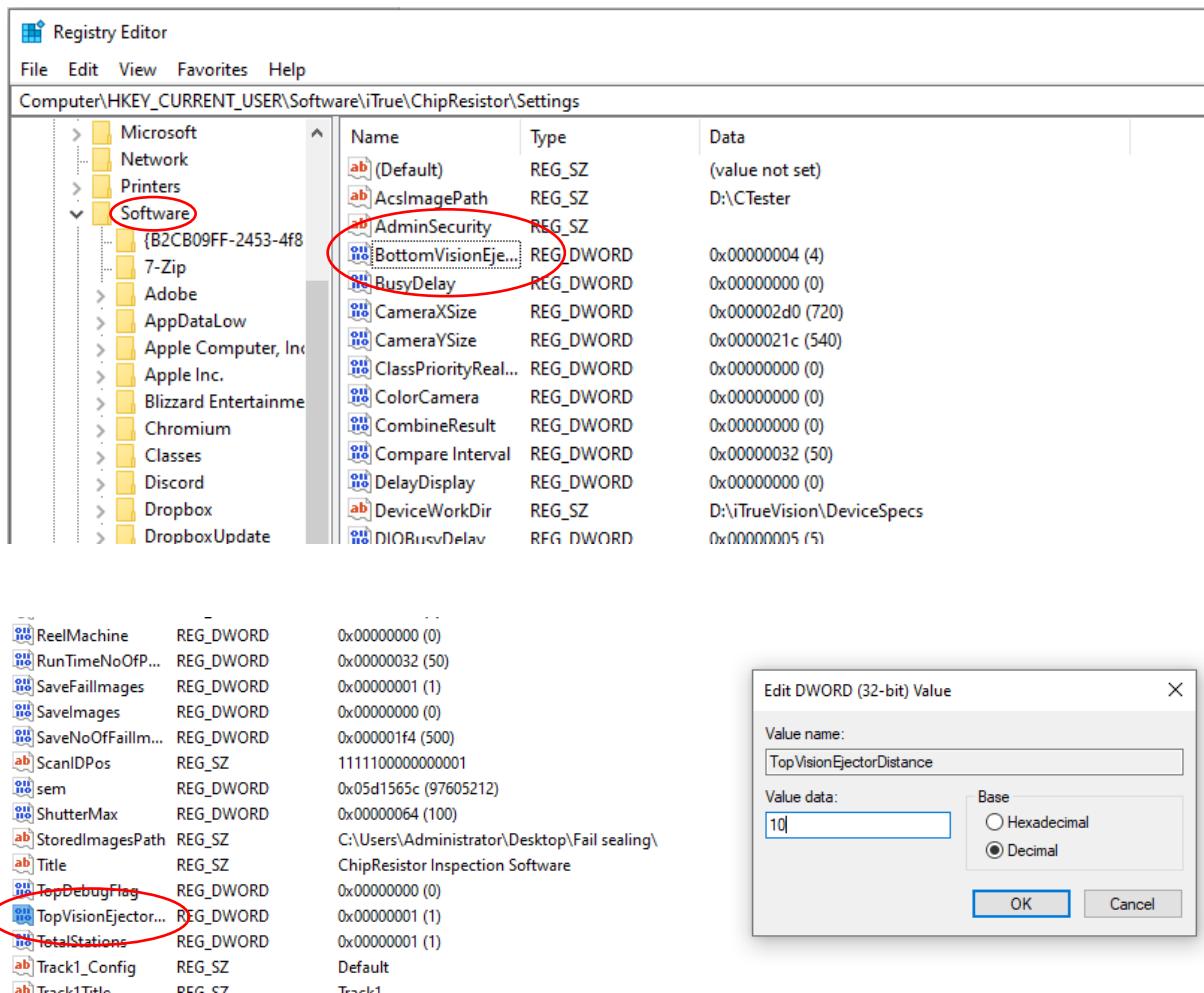
### Setting camera

1. Run
2. Regedit
3. HKEY\_CURRENT\_USER
4. Software
5. iTrue→hardware
6. Setting camera series number for Doc1 camfile to Doc7 camfile
7. Setting color camera for Doc1 Color: mono camera: 0, Color camera: 1
8. Setting camera model number for Doc1 FB: BU030 = USB3CT, BU040 = USB4CT



## Setting vision ejector distance

1. Run
2. Regedit
3. HKEY\_CURRENT\_USER
4. Software
5. iTrue→setting.
6. BottomVisionEjectorDistance = 4
7. TopVisionEjectorDistance = 10, the base change to **Decimal**

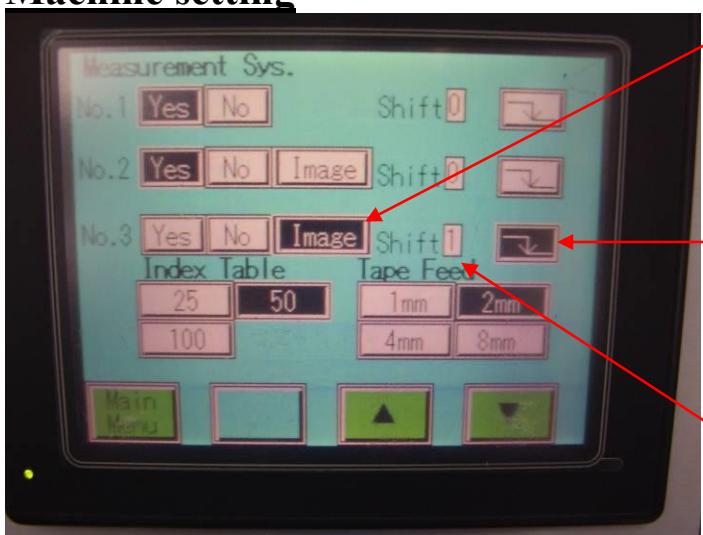


## Setting parallel port number

1. Control panel
2. System>Hardware>Device Manager
3. Ports>Netmos Parallel Port>Resources
4. Run
5. Regedit
6. HKEY\_CURRENT\_USER
7. Software
8. iTrue→hardware
9. IO OutCardNo

Name	Type	Data
Doc1 FB	REG_SZ	iTrue_USB3CT
Doc1 FlipY	REG_DWORD	0x00000000 (0)
Doc2 CamFile	REG_SZ	0122599
Doc2 Color	REG_DWORD	0x00000001 (1)
Doc2 FB	REG_SZ	iTrue_USB3CT
Doc2 FlipY	REG_DWORD	0x00000000 (0)
Doc3 CamFile	REG_SZ	0122638
Doc3 Color	REG_DWORD	0x00000001 (1)
Doc3 FB	REG_SZ	iTrue_USB3CT
Doc3 FlipY	REG_DWORD	0x00000000 (0)
Doc4 CamFile	REG_SZ	0122606
Doc4 Color	REG_DWORD	0x00000001 (1)
Doc4 FB	REG_SZ	iTrue_USB3CT
Doc4 FlipY	REG_DWORD	0x00000000 (0)
Doc5 CamFile	REG_SZ	None
Doc5 Color	REG_DWORD	0x00000001 (1)
Doc5 FB	REG_SZ	VGA
Doc5 FlipY	REG_DWORD	0x00000000 (0)
Doc6 CamFile	REG_SZ	None
Doc6 Color	REG_DWORD	0x00000001 (1)
Doc6 FB	REG_SZ	VGA
Doc6 FlipY	REG_DWORD	0x00000000 (0)
Doc7 CamFile	REG_SZ	None
Doc7 Color	REG_DWORD	0x00000001 (1)
Doc7 FB	REG_SZ	VGA
Doc7 FlipY	REG_DWORD	0x00000000 (0)
EnableCameraE...	REG_DWORD	0x00000001 (1)
GrabTimeout	REG_DWORD	0x000001f4 (500)
IOCard0_Addr	REG_DWORD	0xffffffff (4294967295)
IOCard0_InCard...	REG_DWORD	0xffffffff (4294967295)
IOCard0_InPortID	REG_SZ	None
IOCard0_Name	REG_SZ	ParallelPort
IOCard0_OutCard...	REG_DWORD	0x00000378 (888)
IOCard0_OutPor...	REG_SZ	None
IOCardCount	REG_DWORD	0x00000001 (1)

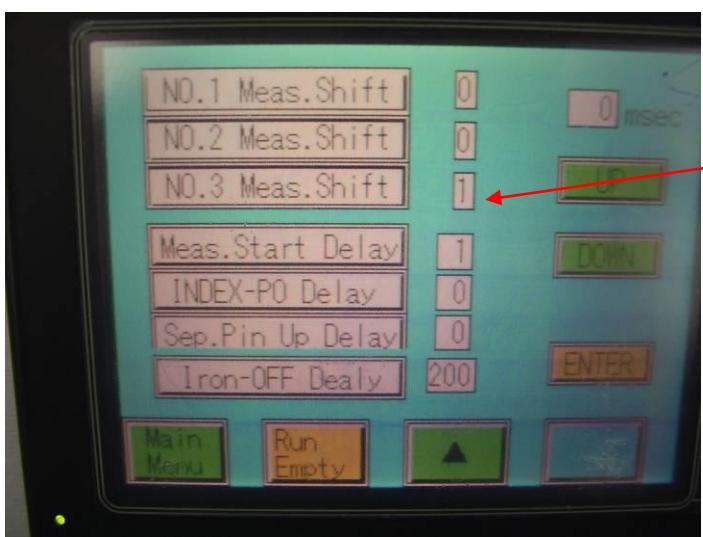
## Machine setting



Change to image.

Click this.

Change to 1



Change to 1 like above picture.