

ZGC

zero pause gc ?



马士兵

Revision

- 2019年8月2日 – 马士兵

GC设计方法论

1. 是否分代

2. GC算法

1. throughput

2. latency

1. 减少STW时间

1. 尽量concurrent

2. 并行标记后的整理阶段通过内存屏障规避STW

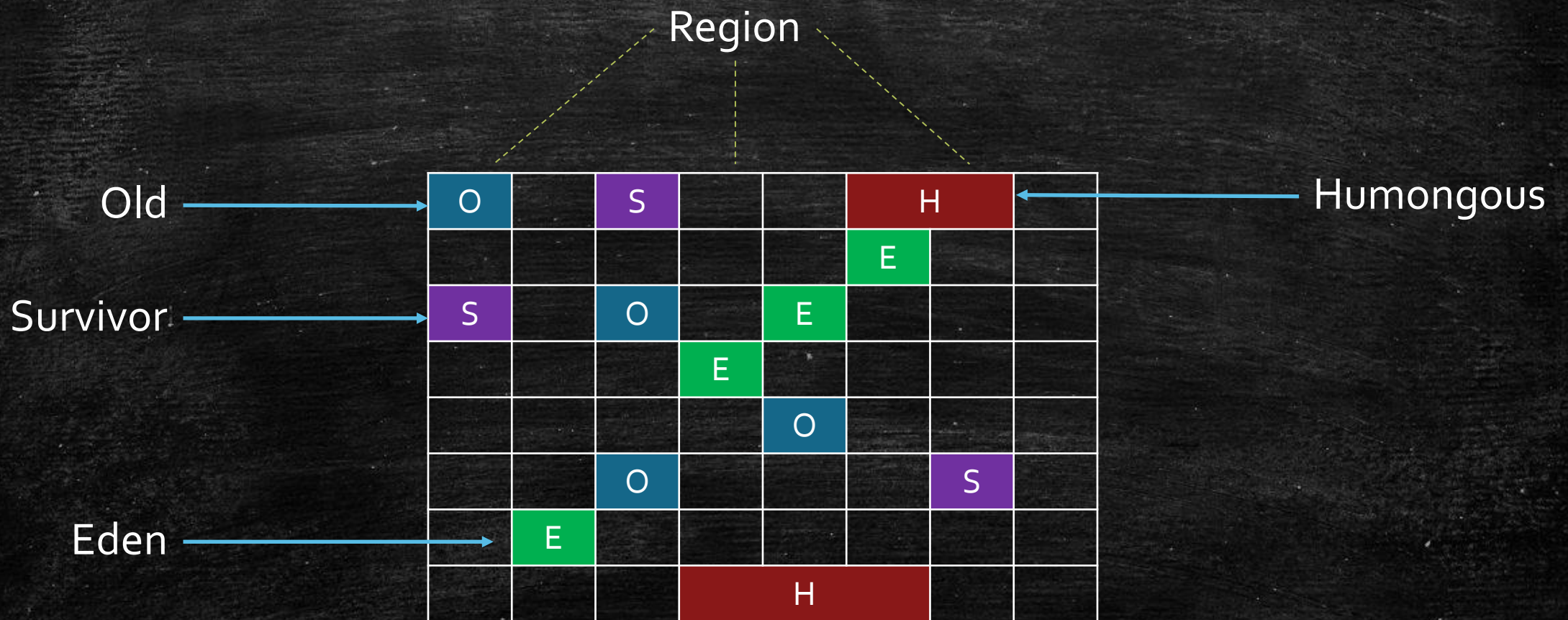
1. 读屏障 ZGC获取堆变量地址的时候

2. 写屏障 G1并发标记阶段

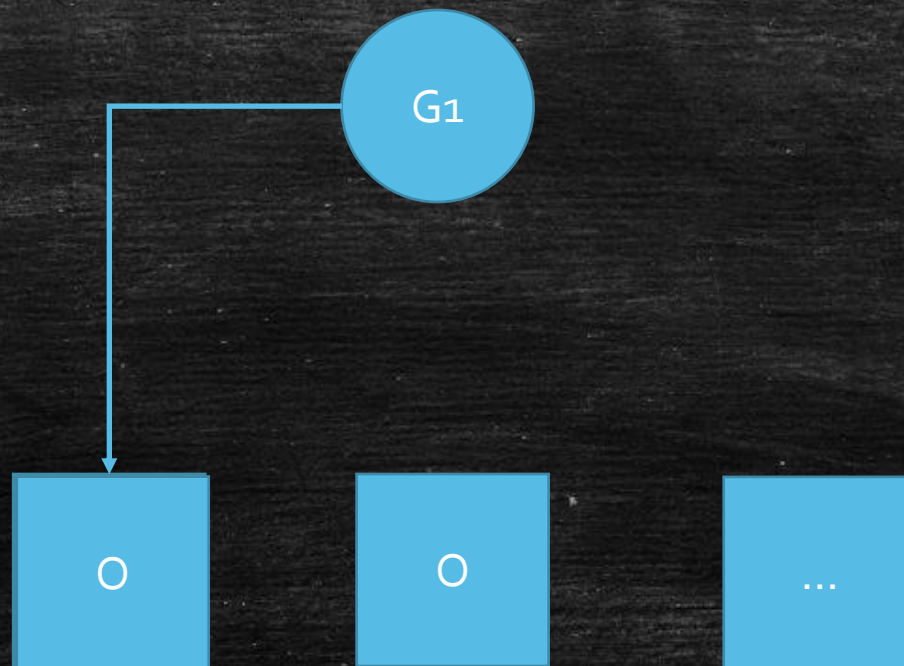
预备知识

- 年轻代
 - Eden
 - Survivor
- 老年代
 - Tenured

ZGC



G1的内存区域不是固定的E或者O



Why G1

- 追求响应时间
 - XX:MaxGCPauseMillis 200
 - 对STW进行控制
- 灵活
 - 分Region回收
 - 优先回收花费时间少、垃圾比例高的Region

每个Region有多大

- headpRegion.cpp
- 取值
 - 1 2 4 8 16 32
- 手工指定
 - XX:G1HeapRegionSize

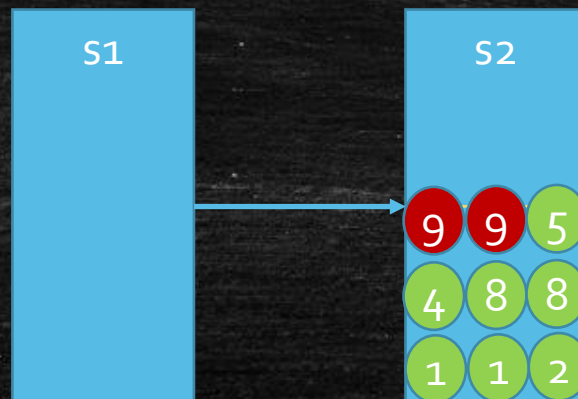
```
// Minimum region size; we won't go lower than that.  
// We might want to decrease this in the future, to deal with small  
// heaps a bit more efficiently.  
#define MIN_REGION_SIZE ( 1024 * 1024 )  
  
// Maximum region size; we don't go higher than that. There's a good  
// reason for having an upper bound. We don't want regions to get too  
// large, otherwise cleanup's effectiveness would decrease as there  
// will be fewer opportunities to find totally empty regions after  
// marking.  
#define MAX_REGION_SIZE ( 32 * 1024 * 1024 )  
  
// The automatic region size calculation will try to have around this  
// many regions in the heap (based on the min heap size).  
#define TARGET_REGION_NUMBER 2048
```


新老年代比例

- 5% - 60%
 - 一般不用手工指定

对象何时进入老年代

- 超过 **XX:MaxTenuringThreshold** 指定次数 (YGC)
 - Parallel Scavenge 15
 - CMS 6
 - G1 15
- 动态年龄
 - s1 -> s2超过50%
 - 把年龄最大的放入O



humongous object

- 超过单个region的50%



GC何时触发

- YGC
 - Eden空间不足
 - 多线程并行执行
- FGC
 - Old空间不足
 - `System.gc()`

G1中的MixedGC

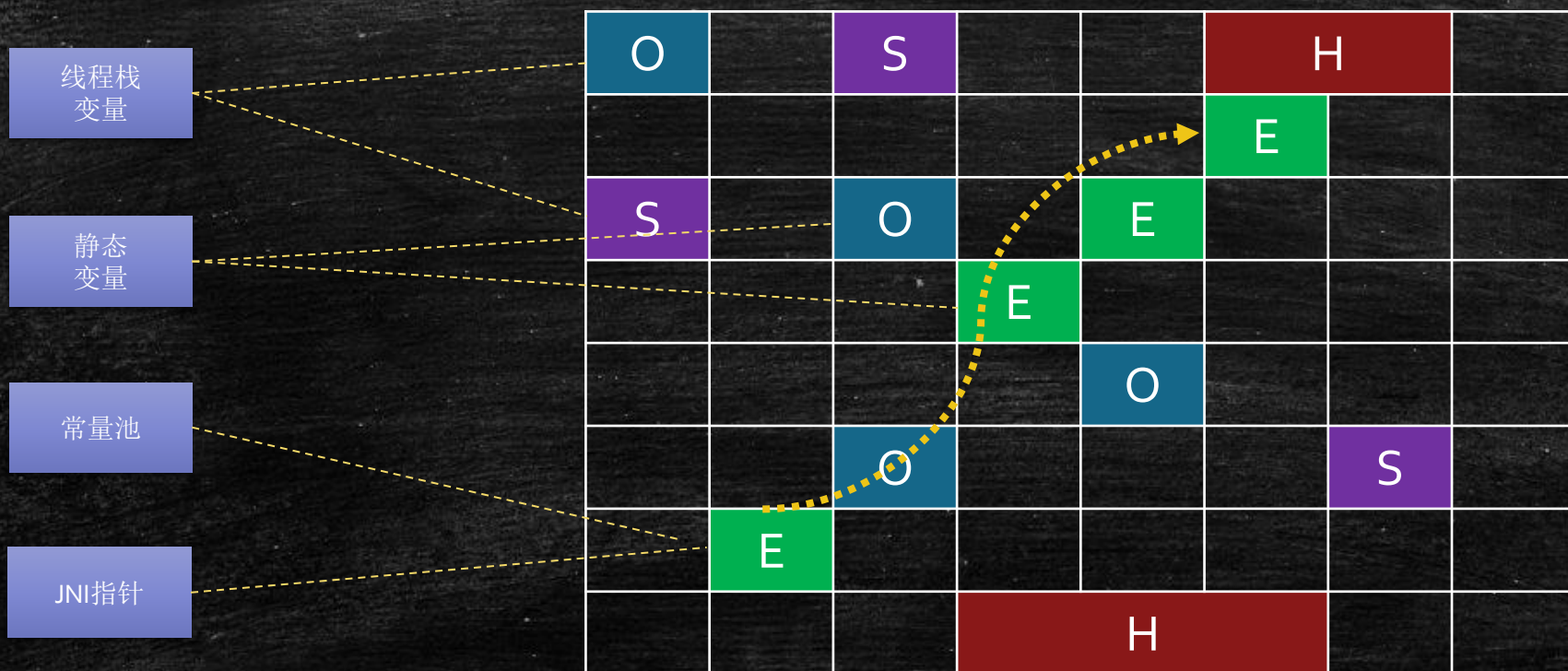
- `XX:InitiatingHeapOccupancyPercent`
 - 默认值45%
 - 当O超过这个值时, 启动MixedGC

MixedGC的过程

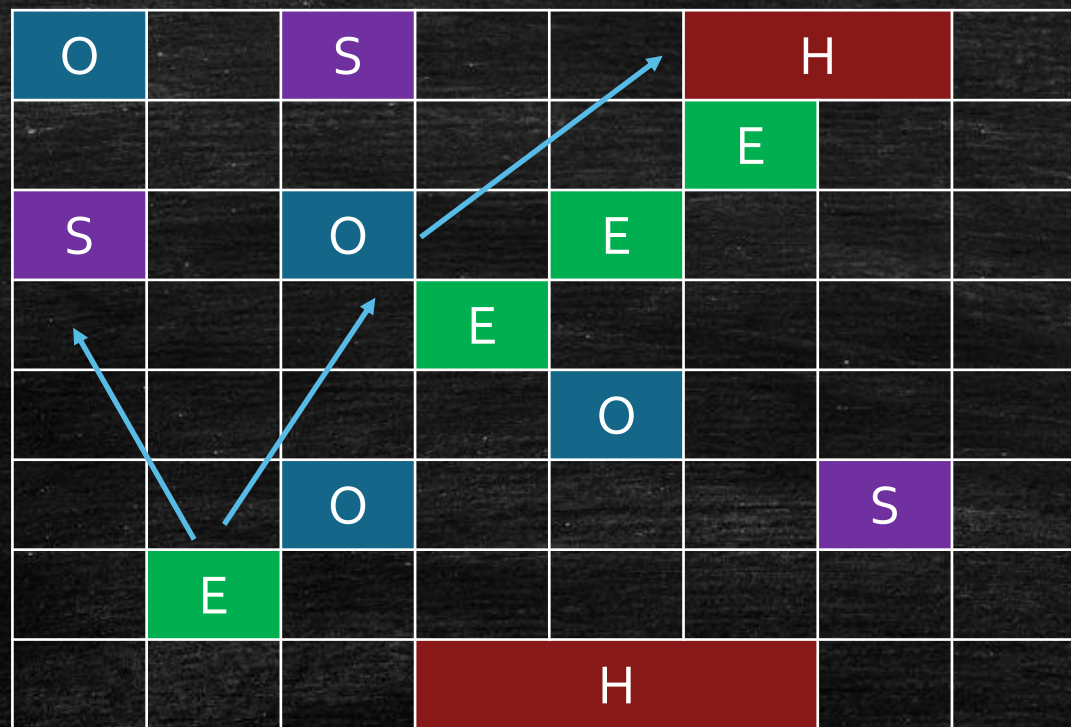
- 初始标记 STW
- 并发标记
- 最终标记 STW
- 并行回收 STW

初始标记

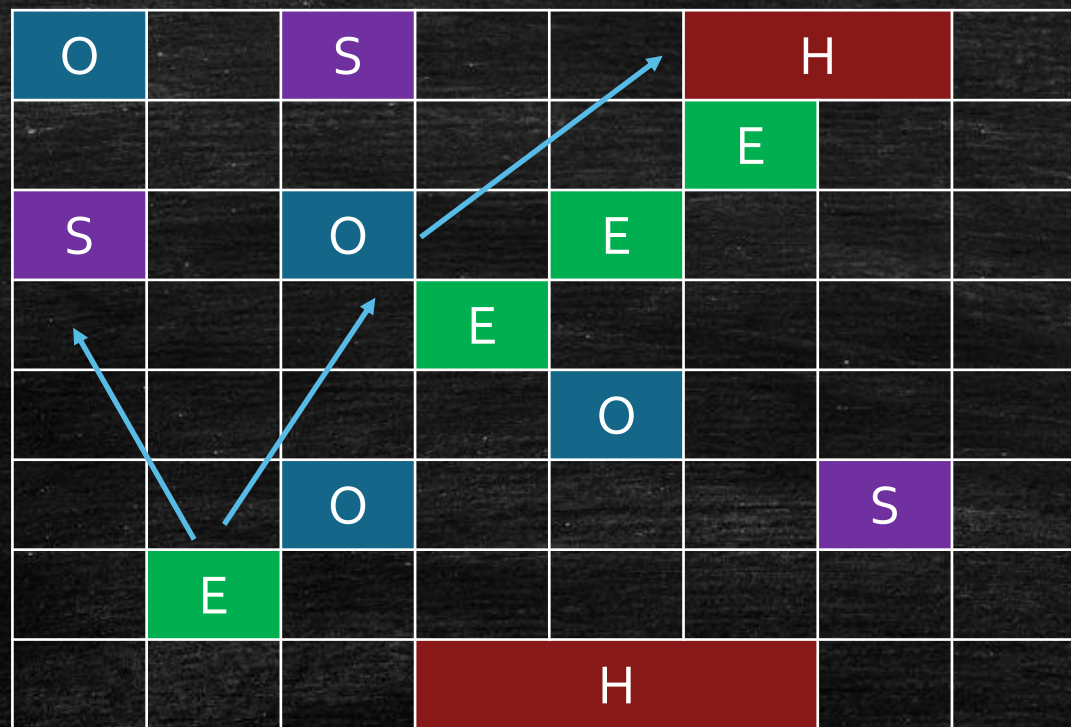
GC roots



并发标记



最终标记



复制回收

O		S			H		
					E		
S		O		E			
			E				
				O			
		O				S	
	E						
			H				



参数设定

总结

- what is G1
- why G1
- how G1 works

G1

展望未来

设计目标:

1. 暂停时间不超过10ms
2. 暂停时间不随堆的大小变化而变化
3. 处理内存从数百M到几个T

技术特点:

1. concurrent
2. region-based
3. compacting
4. NUMA-aware
5. colored pointers
6. load barriers

ZGC

标题和包含图表的内容布局

