FootyPedia:
a semantic web approach to football data

Group D

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Motivation

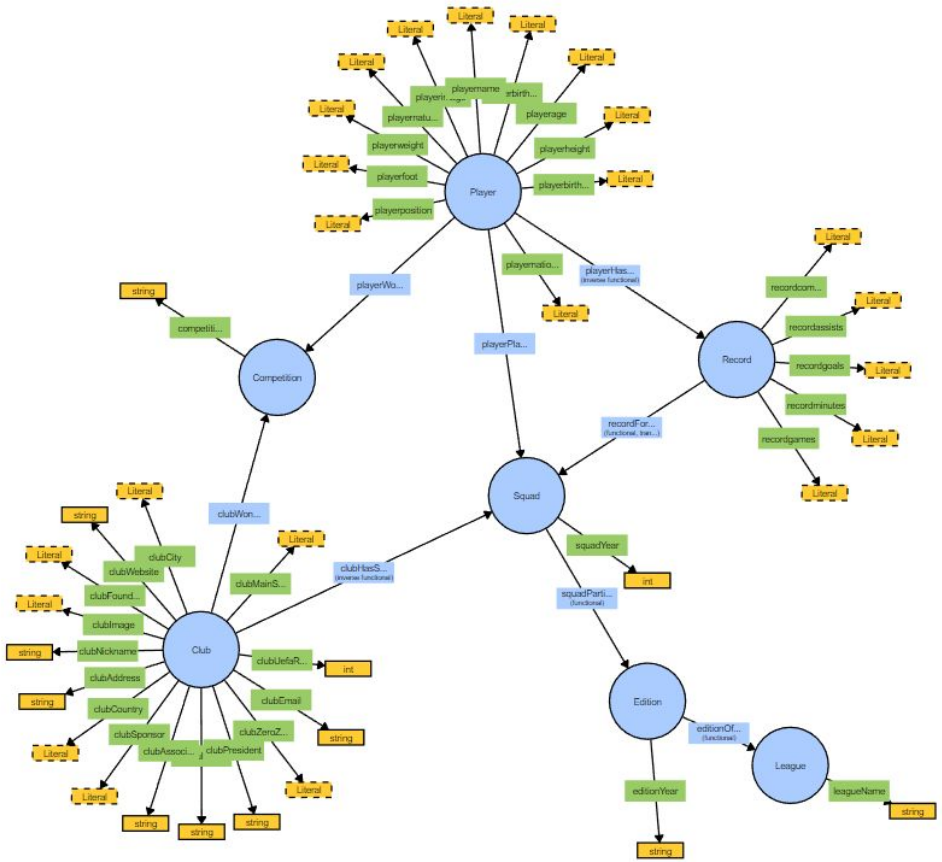
- Information is predominantly in football news websites
- Most of the information is not available as machine-readable structured data
- Information does not represent Linked Data

Data Collection

- Game history for all seasons was gathered directly from https://www.football-data.co.uk
- Scrape remaining information from https://www.zerozero.pt/
  - Naive approach encountered countermeasures
  - Selenium enabled us to emulate a real user
- Beautiful Soup to parse HTML scraped

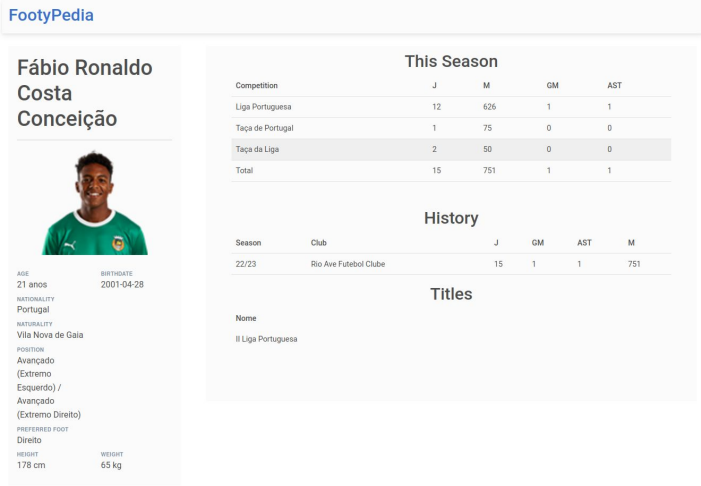
Ontology Creation

- Player
- Squad
- Club
- Record
- Competition
- Edition
- League



Website Creation

- Usage of Owlready2
- Python with Flask Framework for the backend
- Simple and clean Pages
- API for SPARQL queries
- Json-LD files with link to other entities (Linked Data !)



Conclusions

- We strived to fill the previously identified gap regarding machine-readable football data
- Developed a simple and clean website to demonstrate the results
- Project in compliance with the Linked Open Data principles (5 Stars)
- This project allowed us to further understand the value of working with linked data

Future Work

- Increase the amount of data that is available
- Complete the website with the information already retrieved