yes

Valid Play?

no

yes

Create Server

Turn On Server

no

Last Card?

no

No Play? — yes → Pass Turn → A

Player Picks Card

Next Player

All Players
Passed?

yes

no

```
                    │
                    │
                    ▼
          ┌──────────────────┐   dispatch      ┌─┐
          │                  │ ───────────────▶ │ │
          │ Connect Clients  │                  │ │
          │                  │   return         │ │
          │                  │ ◀ ─ ─ ─ ─ ─ ─ ─  │ │
          └──────────────────┘                  └─┘
                    │
                    │
                    ▼
          ┌──────────────────┐
          │                  │
          │  Cards Are Dealt │ ──────────────────────────────▶
          │                  │
          └──────────────────┘
```

```
                                              |
                                              |
                                              |  ←————————————┐
                                              |               |
                                              |               |
               ┌──────── return ──── ┆←       |
┌──────────────┐                       |
│              │←──────────────────────┘
│ Player Turn  │
│              │
└──────────────┘
       ↑
       │
       │
┌──────────────┐
│              │
│ Game Begins  │
│              │
└──────────────┘
```

Winner Declared