# Abstract Datatypes for Differential Programming

Benjamin MacAdam and many others...

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### Motivation

This talk is a first stab at abstract data types for differential programming via tangent categories.

Part of a broader project in differential programming with Jonathan Gallagher, Geoff Cruttwell, Dorette Pronk.

Draws heavily from other joint projects where Enriched Sketch Theory plays a role.

- Scalar rings in a tangent category, with Jonathan Gallagher and Rory Lucyshyn-Wright
- Involution Algebroids, with Matthew Burke

Idea: Enriched sketches (and more specifically, enriched algebraic theories) should play a central role as tangent category theory develops.

# What is an Abstract Data Type

Comes from software engineering - what does an object do?

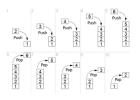


Figure: LIFO stack by Maxtremus is licensed by CC0

An Abstract Data Type (ADT) is some collection of objects, with some operations that satisfy certain equations (e.g. a stack with push and pop)

In languages like Java or Haskell you can only specify the signature (via interfaces and type classes respectively).



### Outline of this talk

First, we'll discuss Barr and Wells' work on the ADT/sketch correspondence.

- ▶ We will be working in a cartesian category **Sem** (total maps).
- ▶ There's still a lot to do with restriction theories:
  - The restriction theory of a category is cartesian!

We discuss a " $\partial$ -ADT" for calculus.

"Scalars in a Tangent Category" w/ Rory and Jonathan.

Enriched sketches extend Barr and Wells's correspondence.

### ADTs in a CCC

#### Now an ADT is:

- A set of base types
- A signature of functions (which may be partially defined)
- A set of equations the functions must satisfy.

We will follow Barr and Wells and model this using Sketch Theory.

## Definition (Finite Limit Sketch)

A finite limit sketch  $\mathcal T$  is a small category with a chosen set of cones  $\mathcal L$  (we will often omit "finite limit"). A model of a sketch in a functor sending cones to limits.

A general sketch has an set of cocones.

### Some theorems about Sketches

► The category of models of a sketch is a full reflective subcategory of the presheaf category.

$$\mathsf{Mod}(\mathcal{T}) \xrightarrow{\longleftarrow} \mathsf{Psh}(\mathcal{T})$$

- The category of models of a sketch in Set is locally presentable.
  - Complete and cocomplete
  - Every object the filtered colimit of "finitely presentable" objects.
- Every locally presentable category is the category of models of a sketch.
- ► Locally presentable categories have extremely nice features (adjoint functor theorems, etc)

# Some Abstract Data Types

Stacks: Two base types X, S and maps

$$X \times S = X \times S$$

push
 $S$ 

pop

Most theories you can think of: Monoids, Categories, Graphs ...

Isn't this supposed to be about differential programming?

# Differential Programming and Tangent Categories

## Theorem (Cruttwell, Gallagher, M.)

Plotkin's language from POPL2018 can be interpreted into a join tangent restriction category whose category of total maps is a coherently closed tangent category.

We'll continue with total functions - so a coherently closed tangent category.

$$T[A,-] \Rightarrow [A, T-]$$

# Some problems

Now, we want to use the derivative to write machine learning algorithms. So we look at models of R-modules

- ▶ There's no reason  $V \times V \cong T(V)$ .
- There's no reason for there to be an R.

We can look at differential objects to do calculus

Differential objects use the tangent bundle in their definition, they aren't a sketch.

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First step: Add a universal ring object and look at its modules

This was developed in "Scalars in a Tangent Category" with Rory and Jonathan.

### Linear Classifier

Under a very mild assumption, we can add a universal ring object to a tangent category.

## Definition (Blute-Cockett-Seeley)

A *Scalar Unit* is a differential object with a point  $1 \xrightarrow{u} R$  with the universal property that for all

$$V \xrightarrow{f} W$$

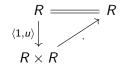
$$\langle 1, u \rangle \downarrow \qquad \exists ! \hat{f} \text{ linear in } R$$

$$V \times R$$

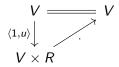
f (multi)-linear in  $V \Rightarrow \hat{f}$  is (multi)-linear in V

# Consequences of a Linear Point Classifier

▶ The unit object is a commutative rig *R*.



► Every differential object is an *R*-module.



Every linear map preserves the R-module action (persistence).

# Rewriting the lift

Every R-module has the map  $\lambda^R$ :

$$V \xrightarrow{\langle 1, u \rangle} V \times R \xrightarrow{0 \times \lambda} T(V \times R) \xrightarrow{T(\cdot)} T(V)$$

In SDG:  $v \mapsto \lambda d.vd$ .

#### Lemma

For a differential object,  $\lambda^R$  satisfies the equalizer

$$V \xrightarrow{\lambda_V^R} T(V) \xrightarrow{p \atop ! \varepsilon} V$$

so 
$$\lambda_V = \lambda_V^R$$
.

## Corollary

Homogenous morphisms of differential objects are linear.

### **KL-Modules**

Set 
$$\nu^R := V \times V \xrightarrow{\lambda^R \times 0} T(V) \times T(V) \xrightarrow{T(\sigma)} T(V)$$

## Definition (Kock-Lawvere R-module)

V is a KL-module if there is an R-module map  $\hat{p}$  making

$$(\nu)^{-1} = \langle \hat{p}, p_V \rangle$$

- The category of KL-modules is equivalent to the category of differential objects.
- ▶ In a locally presentable tangent category, KL-modules is a full reflective subcategory of *R*-modules.
- ▶ If the tangent bundle is a *group bundle*, then KL-modules are a completion of *R*-modules.

## **New Questions**

The notion of a scalar unit allows one to use the simpler definition of KL-modules.

If R is a ring, KL-modules are a completion of R-modules - is there a sketch of KL-modules?

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Move to *enriched category theory* - the tangent bundle is a weighted limit

$$T(M) = y(R[x]/x^2) \pitchfork M$$

# Units in Presheaf Categories

#### Observation

The enriched Yoneda embedding preserves differential objects.

## Theorem (Gallagher, Lucyshyn-Wright, M.)

The enriched presheaf category of a tangent category has a representable unit:

$$1 \bullet R \cong [1 \bullet y(x^2), 1 \bullet y(x^2)]$$

## Observation (Dubuc and Kock)

Differential objects are sent to KL-modules by the Yoneda embedding.

#### **Enriched Sketches**

#### Definition

A  $\mathcal{E}-sketch$  is a small  $\mathcal{E}-category$  with a set weighted limits. A model sends cylinders to weighted limits.

#### Remark

The tangent bundle is given by a weighted limit

$$T(M) = y(R[x]/x^2) \pitchfork M$$

lacktriangle The category  ${\cal E}$  is locally finitely presentable, as

$$\mathcal{E} = \mathsf{Mod}(\mathsf{Weil}_1,\mathsf{Set})$$

► Every **Set**-sketch can be made an *E*-sketch where you ask that your limits are preserved by *T*.



## KL-Mod

- Objects: Natural numbers N.
- ► Homs:  $[n, m] = R^{n \times m}$
- ► Composition: Matrix multiplication.
- Cylinders:
  - ▶ 0 as a E-terminal object.
  - ▶ n as the n-fold  $\mathbb{V}$ -pullback of  $1 \to 0$ .
  - ▶ 2*n* for the power  $R[x]/x^2 \pitchfork n$ 
    - $0_n: 1 \to R^{n \times 2n} \text{ picks out the matrix } \begin{bmatrix} 0 \\ I \end{bmatrix}$

The map  $\nu^R$  is the unique map sending  $V \times V$  to T(V) - a model of this sketch will induce the map  $\hat{p}$  making  $\langle p, \hat{p} \rangle = (\nu^R)^{-1}$ . Since a KL-module must be a model of R-Mod, then the KL-property ensures that  $\nu^R$  is the map mediating the limit.

# **Composing Theories**

One other aspect of sketches that has not been touched on: the tensor product

## Definition (Tensor product of sketches)

Let  $\mathcal{T}, \mathcal{S}$  be enriched sketches. Define  $\mathcal{S} \otimes \mathcal{T}$  as:

- $\blacktriangleright \ \mathsf{Cat}(\mathcal{S} \otimes \mathcal{T}) = \mathsf{Cat}(\mathcal{S}) \times \mathsf{Cat}(\mathcal{S})$
- $\blacktriangleright \ \mathsf{Lim}(\mathcal{S} \times \mathcal{T}) = \mathsf{Lim}(\mathcal{S}) \times \mathsf{Ob}(\mathcal{T}) \cup \mathsf{Lim}(\mathcal{T}) \times \mathsf{Ob}(\mathcal{S})$

At least when  $V = \mathbf{Set}$ , the following holds:

#### Theorem

Let T, S be sketches, and A be locally presentable.

$$\mathsf{Mod}(\mathcal{T},\mathsf{Mod}(\mathcal{S},\mathcal{A}))\cong\mathsf{Mod}(\mathcal{S},\mathsf{Mod}(\mathcal{T},\mathcal{A}))\cong\mathsf{Mod}(\mathcal{A}\otimes\mathcal{S},\mathcal{A}))$$

# Differential Stacks (no, not those)

Can use the tensor product of sketchs to combine sketches.

#### Definition

A stack in the category of KL-modules is a differential stack.

$$X \times S = X \times S$$

push
 $S$ 

pop

### Example

The Dubuc topos has a natural numbers object N.

Take 
$$X = R, S = [N, R]$$

- push puts your number to the start of the list, pushes everything up.
- pop takes off the first number.

Other possible data types to consider:

- Differential Bundles: the bundle version of differential objects.
- ▶ **Formal Submersions**: A submersion  $q : F \rightarrow M$  can be characterized by the pushout:

$$TF \xrightarrow{\langle Tq,p \rangle} F_q \times_p TM$$

$$\langle Tq,p \rangle \downarrow \qquad \qquad \parallel$$

$$F_q \times_p TM = F_q \times_p TM$$

The category of models will only be  $\mathcal{E}$ -accessible.

► **Involution Algebroids**: A generalization of *Lie Algebroids* (You'll hear more about these later).

### Conclusions and Future Work

We've seen some applications of  $\mathcal{E}\text{-sketches}$  to Differential Programming.

What else can be done?

- Major theorem: Gabriel-Ulmer duality for tangent categories (Jonathan and Geoff are working on this).
- ► The category of sketches has a tensor product can this be used to simplify Kirril MacKenzie's work on Lie theory (double Lie algebroids, LA-groupoids, etc).
- ▶ A more structural account of sector forms and symplectic mechanics sector forms can be seen as morphisms of *n*-fold differential bundles.

Another direction is to develop the small object argument for a locally presentable tangent category.



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