

PRINTS ESTADOS DE MEMÓRIA S1-B1-3

Criar Lista

Global variables																				
TipoStatus	array																			
	0,0	0,1	0,2	0,3	0,4	0,5	0,6	0,7	0,8	0,9	0,10	0,11	0,12	0,13	0,14	0,15	0,16	0,17	0,18	0,19
	char 'P'	char 'e'	char 'n'	char 'd'	char 'e'	char 'n'	char 't'	char 'e'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'
	1,0	1,1	1,2	1,3	1,4	1,5	1,6	1,7	1,8	1,9	1,10	1,11	1,12	1,13	1,14	1,15	1,16	1,17	1,18	1,19
	char 'E'	char 'm'	char ' '	char 'P'	char 'r'	char 'e'	char 'p'	char 'a'	char 'r'	char 'o'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'
	2,0	2,1	2,2	2,3	2,4	2,5	2,6	2,7	2,8	2,9	2,10	2,11	2,12	2,13	2,14	2,15	2,16	2,17	2,18	2,19
	char 'P'	char 'r'	char 'o'	char 'n'	char 't'	char 'o'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'
	3,0	3,1	3,2	3,3	3,4	3,5	3,6	3,7	3,8	3,9	3,10	3,11	3,12	3,13	3,14	3,15	3,16	3,17	3,18	3,19
char 'E'	char 'n'	char 't'	char 'r'	char 'e'	char 'g'	char 'u'	char 'e'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	char '\0'	
main																				
																		Lista	pointer to Pedido NULL (0x0)	

Adicionar Pedido

[illegible]

Liberar Lista

[illegible]