Index

2-D graphs, 197–206 axis limits, 200–202 graphical input, 203 labels, 198–199 line styles, markers and color, 200 logarithmic plots, 203–204 multiple plots, on same axes, 199–200 multiple plots, on figures (subplot), 202–203 plotting changing mathematical functions, 205–206 polar plots, 204–205 3-D plots animated, with comet3, 207 contour plots, 210–211 cropping with Nans, 211 mesh surfaces, 207–210 plot3, 206–207 rotation, 214 visualization of matrices, 213–214 visualizing vector fields, 211–213	Bacteria division, 290 Basic for construct, 60–61 Bouncing ball dynamic system, 349–351 hybrid dynamic system, 349–350 integrators, 350 modification, 349 Bug, 257 see also Syntax errors, Logic errors, Rounding errors C Calculus, Symbolics Toolbox in, 365–368 Camel caps, 34 Cantilever beam, 267–269 Capturing output, 40–41 Cell arrays, 251–255 accessing data, 253 assigning data, 251–253 comma-separated variable lists, 253–254 display, s0085, 254
A	visualization, s0085, 254 cla, 203
Air resistance	clc (clear command window) command, 9
in free fall, 266, 272–281	clear pi values, 8–9
Algebra, Symbolics Toolbox in, 358–365 matrices, 362–365	clear test, 166 clf, 203
polynomials, 359–361	Coloring, 226–229
vectors, 361–362	colormaps, 226–227
Animation, 223–226	surface plots, 227–229
with handle graphics, 223–226	truecolor, 229 Colormaps, 226–227
Arithmetic, in MATLAB, 6–7	Command Bar
command lines, 6	differentiation and integration, 21–22
creating and editing command lines, 7	Command Window, 5
Arrays, 36–42	Commands, 50–51
arithmetic operators, 48–49 see also Vector	Complex numbers, 72–74 Control Systems Toolbox, 267
SEC UISO VECTOI	Control Cystellis 100100x, 207

D	F
Debugging M-files, 172–174	Factorials!, 59
script, 172–174	Fast Fourier Transform (FFT),
Debugging, 257	334
Decisions, 64–72	time interval, 335
elseif, 68-69	figure, 203
if-else construct, 66–68	First-order differential equations
logical operators, 69-70	alternative subscript notation, 312-314
multiple ifs versus elseif, 70-71	bacteria growth, 311-312
nested ifs, 71–72	Euler's method, 310–311
one-line if statement, 65–66	predictor-corrector method, 314-315
one-line if-else statement, 68	for in single line, 61–62
switch statement, 72	Formula vectorization, 51–54
vectorizing ifs, 72	Fourier series, 329
Desktop	fplot, 205–206
APPS toolbar, 20	Free fall, 266, 272–281
Editor, 15	friction (air resistance), 272
Help environment, 16–17	linear-friction case, 278
New Script, 14	structure plan, 273–275
PUBLISH, 17 VIEW, 18–19	terminal speeds, 273
det (determinant), 145	Frequencies, 244–246
Duffing oscillator, 352–354	histograms, 246
nonlinear dynamics, 352–353	randoming, 244–246
Dynamical systems	sorting, 246–249
cantilever beam, 267–269	Function M-file
electrical current, 269–272	basic rule, 163–169
extension of projectile, 266	checking function arguments, 167-168
flow in simple closed-loop electrical	command/function duality, 171
circuit, 266	debugging, 172–174
free fall, 266, 272-281	function handles, 169–171
projectile with friction, 281-284	function Keyword, 164
structural element, 266	function name resolution, 171–172
T	general form, 163–164
E	global variables, 165
Editing plots	help text, 164–165
plot edit mode, 221	input and output arguments, 164
Property Editor, 221–223	local variables, 165
eig (eigenvalue decomposition), 145	with MATLAB profiler, 169
Elementary matrices, 136–137	multiple output arguments, 164
elseif, 68–69	naming convention, 164
Errors, see Syntax errors, Logic errors,	Newton's method, 161–163
Rounding errors	passing function arguments, 167
exp (x) (ex), 8 expm (matrix exponential), 145	P-code files, 168–169
Exporting binary data, 108	persistent variables, 165-166
Exporting binary data, 100 Exporting text (ASCII) data, 107	private functions, 168
Expressions	recursion, 174–175
arithmetic operators, 46	return values, 166
colon operator, 47	simulated pass by reference, 167
data types, 45–46	subfunctions, 168
in numbers, 45	variable number of arguments, 168
operator precedence, 46–47	vector arguments, 166–167
transpose operator, 47–48	Functions, 50–51

G	Divide by zero warning, 113
Garbage in, Garbage out, 4	and elseif ladders, 122-125
Gaussian random numbers, 295	logical expressions, 111–112
global PLINK PLONK, 165	logical operators, 117–120
	rolling dice, 116–117
H	subscription, 120–121
Handle graphics, 214–220	Loops binomial coefficient, 179–180
getting handles, 215-216	determinate repetition with series for,
graphic object properties, 216–218	179–182
graphics object creation functions, 219	indeterminate repetition with series
parenting, 219	while, 179–182
positioning figures, 219–220	nested fors, 182
vecto of handles, 218–219	update processes, 180-182
Heat conduction, 321–324 help command, 9	lu (LU factorization), 145
help directory_name, 165	
ncip unettory_name, 103	M
I	magic (10), 22–23
if-else construct, 66–68	Manipulating matrices, 138–139
Importing binary data, 108	Markov process, 149–152
Importing text (ASCII) data, 107-108	random walk simulation, 149-150
Integration, 306–308	state vector, 150
quad, 308	transition probability matrix, 150
Simpson's rule, 308	Mass-spring-damper dynamic system,
Trapezoidal rule, 306–308	347–349
inv (inverse), 145	Mathematical functions, 8–9
L	MATLAB desktop, 6
Laplace, 368–369	MATLAB functions, 101–106
Leslie matrices	exporting binary data, 108 exporting text (ASCII) data, 107
population growth, 145–149	importing and exporting data, 106–108
Limit, of sequence, 59–60	importing binary data, 108
Linear equations, 11–12, 152–156	importing text (ASCII) data, 107–108
ill conditioning, 155	load and save commands, 107
MATLAB's solution, 152–153	MATLAB fundamentals
matrix division, 155-156	capturing output, 40-41
over-determined systems, 154	case sensitive, 34
residual, 153–154	decisions, 64-72
under-determined systems, 154–155	expression, 44–54
Linear ordinary differential equations	matrix, 36
(LODEs), 315	output, 54–57
passing additional parameters, 319–321	repeating with for, 57–64
Load and save commands, 107 Logic errors, 258–259	structure plan, 41–42 variable, 33–34
Logical function, 121–122	
using any and all, 122	vector, 36 vertical motion, in gravity,
Logical operators, 117–120	42–44
danger, 118–119	workspace, 34–36
operator precedence, 118	MATLAB graphics
and vectors, 119–120	in 2-D, 197–206
Logical vectors	animation, 223–226
avoiding infinity, 114–115	axis limits, 200-202
counting random numbers, 116	coloring, 226-229
discontinuous graphs, 112-113	exporting, 230-231

graphical input, 203 labels, 198–199 lighting and camera, 229–230 line styles, markers and color, 200 logarithmic plots, 203–204 multiple plots, on same axes, 199–200 multiple plots, on figures (subplot), 202–203 plotting changing mathematical functions, 205–206 polar plots, 204–205 printing, 230 saving and opening figure files, 230–231 MATLAB R2012b, 12 MATLAB, 3 computer programming systems, 4 cut and paste editing, 26–28 essential requirements, 4	specialized matrices, 137–138 subscripts, 131–132 transpose, 132 using MATLAB functions, 138 vectorizing nested for (loan repayment tables), 140–142 visualization of, 140 Matrix <i>m</i> rows and <i>n</i> columns, 3 Matrix exponentiation, 145 Matrix multiplication, 143–145 Matrix operations, 143–145 exponentiation, 145 multiplication, 143–145 Multi-dimensional arrays, 142–143 Multiple ifs versus elseif, 70–71 mupad, 373 MuPAD Notebook APP, 19, 20 mupad Notebook, 373–374
functions and commands, 9 handling, 7 help documentation, 13 in arithmetic, 6–7 in Desktop, 12–26 in matrices, 138 interactive, 4 learning basic rules, 4 linear equations, 11–12 mathematical functions in, 8–9 memory location, 30 naming of user-defined variables, 8 pi value, 8 save file, 28–30 script file, 28 tutorials and demonstrations, 12 usage in Windows, 5 values in, 7 variables in, 7–8 vectors, 9–11 MATLAB's sort, 248–249 Matrices, 40, 129–143	NaN, 7 Natural logarithm, 8–9 Nested ifs, 71–72 Newton's method, 301–304 bisection method, 304–305 complex roots, 303–304 fzero, 305–306 roots, 306 square root in, 58–59 Normal random numbers, 295 Numerical methods diff, 310 equations, 301–306 first-order differential equations, 310–315 linear ordinary differential equations (LODEs), 315 partial differential equation, 321–324 quad, 308 Simpson's rule, 308 Trapezoidal rule, 306–308
array (element-by-element) operations, 139 colon operator, 132–135 creation, 131 deleting rows and columns, 135–136 duplicating rows and columns, 135 elementary matrices, 136–137 and for statement, 139–140 manipulating matrices, 138–139 multi-dimensional arrays, 142–143 ready-mix concrete company, 129–130	One-line if statement, 65–66 One-line if-else statement, 68 Output, 54–57 disp statement, 54–56 format, 56–57 scale factors, 57 P P-code files, 168–169 pi value, 8

Program design process, 84–94	guessing game, 182-183
algorithm, 87	menus, 189–190
application, 87	prime numbers, 185–186
evaluated and tested code, 89-91	projectile trajectory, 186-189
evaluation, 87	while statement, 183-184
mathematical formulas, 88	Signal processing
problem algorithm, 87	Fast Fourier Transform (FFT),
problem analysis, 86	334
problem statement, 87	Fourier series, 329
processing scheme, 87	harmonic analysis, 330
projectile problem, 87–94	Simpson's rule, 308
required inputs, 89	Simulation
Programming MATLAB functions, 94–98	bacteria division, 290
function $y = f(x)$, 95–98	
harmonic oscillators, 94–95	normal (Gaussian) random numbers,
	295
Projectile with friction, 281–284	random number generation, 287–288
Property Editor, 206	random walk, 290–292
0	of real-time events, 287
Q	rolling dice, 289–290
qr (orthogonal factorization), 145	spinning coins, 288–289
quad, 308	traffic flow, 292–295
	simulink, 342
R	time simulation, 344–346
Random Bank program, 70	Simulink Library Browser, 343
Random number generation, 287–288	with Simulink untitled coding window,
	343
seeding rand, 288 Random walk, 290–292	Simulink window
•	in MATLAB desktop, 342
Recursion, 174–175	SIMULINK® Toolbox
Repeating with for, 57–64	bouncing ball dynamic system, 349-351
basic construct, 60–61	definition, 341–342
by vectorizing, 62–64	Duffing oscillator, 352-354
Factorials!, 59	mass-spring-damper dynamic system,
general form, 62	347–349
limit, of sequence, 59–60	simulink command, 342
in single line, 62	Van Der Pol oscillator, 351–352
Rolling dice, 289–290	Sorting, 246–249
Rounding errors, 259–260	bubble sort, 246–248
Runge-Kutta methods, 315–321	MATLAB's sort, 248–249
chaos, differential equation, 316-319	
single differential equation, 316	Sparse matrices, 156–159
a	Specialized matrices, 137–138
S	Spinning coins, 288–289
Scalars, 9–10	Statements, 49–50, 50–51
Script files	Structure plan, 41–42
context menu, 29-30	Structures, 249–251
directory, 29	svd (singular value decomposition), 145
Seeding rand, 288	Switch statement, 72
series for, determinate repetition with,	Symbolic Math Toolbox, 19
179–182	Symbolics Toolbox
series while, indeterminate repetition with	in algebra, 358–365
179–182	in calculus, 365–368
break and continue, 189	differential equations, 371-372
doubling time, of investment, 184–185	differention function, 357–358

funtool, 372–373 generalized functions, 369–371 help documents, 374	entering statement, 7–8 Vector, 36 colon operator, 38
Laplace, 368–369 mupad Notebook, 373–374 quadratic equation, finding solutions, 358 symbolic help, 373–374 Z transforms, 368	explicit lists, 36 linespace and logspace function, 38–39 subscripts, 39–40 transposing vector, 39 Vectors, 9–11
Syntax errors, 257–258 incompatible vector size, 258 name hiding, 258	in arrays, 237 cell arrays, 251–255 exact solution, 243–244 frequencies, 244–246
T	functions, 242–243
Tiling, 135	histograms, 246
Traffic flow, 292–295	non-unit time steps, 240–242
Trapezoidal rule, 306–308	object-oriented programming, 255
Trigonometric functions, 8	randoming, 244–246
Truecolor, 229	sorting, 246–249
V	structures, 249–251 unit time steps, 238–240
Van Der Pol oscillator, 351–352	update processes, 237-244
Variable, 33–34	Vertical motion, in gravity, 42-44
Variables, 7–8	
assigning values, 7–8 to do arithmetic operation	Z

Z transforms, 368

in MATLAB, 7