Department of Computer Engineering

Batch: A1 Roll No.: 16010121033

Experiment No. 10

Title: Creation of a simple application using any web development tools to demonstrate the working of block chain

Objective: Implement a basic E-voting system based on blockchain.

Expected Outcome of Experiment:

Design, implement and test a blockchain-based e-voting solution, utilizing the Ethereum platform and Solidity language, to ensure security, transparency, and the privacy of voters.

| CO | Outcome |
|-----|---|
| CO1 | Describe the basic concepts of Blockchain and Distributed Ledger Technology |
| CO2 | Apply cryptographic hash required for Blockchain. |
| СОЗ | Categorize and discuss the consensus in Blockchain. |
| CO4 | Infer the components of Ethereum ecosystem. |
| CO5 | Design a private Blockchain platform. |

Books/ Journals/ Websites referred:

https://ieeexplore.ieee.org/document/9491734

https://ieeexplore.ieee.org/document/9670245

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https://ieeexplore.ieee.org/document/9887759

https://ieeexplore.ieee.org/document/10169552

https://ieeexplore.ieee.org/document/10053410

https://ieeexplore.ieee.org/document/10125883

https://www.investopedia.com/terms/b/blockchain.asp

Blockchain for Electronic Voting System—Review and Open Research Challenges Uzma Jafar,* Mohd Juzaiddin Ab Aziz, and Zarina Shukur

https://www.ncbi.nlm.nih.gov/pmc/articles/PMC8434614/

A secure end-to-end verifiable e-voting system using blockchain and cloud server Somnath Panja, Bimal

Roy https://www.sciencedirect.com/science/article/abs/pii/S2214212621000557

Conceptual Architecture of a Blockchain Solution for E-Voting in Elections at the University Level

Simona-Vasilica Oprea, Adela Bâra, Anca-Ioana Andreescu and Marian Pompiliu Cristescu

https://ieeexplore.ieee.org/stamp/stamp.jsp?arnumber=10049991

Votereum: An Ethereum-Based E-Voting System Linh

Vo-Cao- Thuy; Khoi Cao-Minh; Chuong Dang-Le-Bao; Tuan A. Nguyen

https://ieeexplore.ieee.org/document/8713661

Abstract:-

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In an era of rapid technological advancements, traditional voting systems face challenges related to security, transparency, and efficiency. Digipolls, a blockchain-based E-voting system, aims to address these concerns by leveraging the capabilities of blockchain technology. At the heart of Digipolls is the use of smart contracts on the Ethereum blockchain, which provide a secure and tamper-proof way to record votes. By utilizing a decentralized ledger, Digipolls eliminates the risks of vote manipulation and removes the need for intermediaries, thus streamlining the voting process and reducing human error. The system also features a user-friendly interface, accessible through web and mobile platforms, ensuring that voters from all backgrounds can easily participate. Digipolls envisions a future where elections are more transparent, secure, and inclusive, contributing to a fairer and more democratic society.

Related Theory: -

The core of a blockchain-based E-voting system revolves around three key components:

- 1. Smart Contracts: Self-executing contracts where the agreement terms between voter and election organizer are written directly into lines of code. It will manage voter registration, validation, and the voting process.
- 2. Blockchain: A distributed ledger that maintains an immutable and transparent record of votes, ensuring the voting data cannot be altered once it is recorded.
- 3. Cryptographic Hash: Utilized to securely store votes and voter information. Each transaction (vote) is encrypted and linked to the previous one, creating a secure and traceable voting record.

Development Tools and Environments:

Ganache:

- Ganache is a personal blockchain used for Ethereum development. It allows
 developers to deploy, test, and debug smart contracts in a controlled, local
 environment before moving to a live network.
- In the context of an E-voting system, Ganache can be used to simulate the voting process, check for bugs, and ensure the system works as intended before deploying it to the Ethereum mainnet or a private blockchain.

Truffle:

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- Truffle is a development framework for Ethereum. It provides a suite of tools for building, testing, and deploying smart contracts.
- In the E-voting system, Truffle simplifies the deployment of smart contracts, enables testing of contract functionalities, and allows for debugging, making the development process more efficient.

MetaMask:

- MetaMask is a browser extension and cryptocurrency wallet that enables interaction with the Ethereum blockchain. It acts as a bridge between the web browser and the blockchain.
- For the E-voting application, MetaMask allows users to manage their Ethereum accounts, sign transactions, and securely interact with the smart contracts deployed on the blockchain.

Solidity:

- Solidity is a programming language used to write smart contracts on the Ethereum blockchain. It is specifically designed to create decentralized applications (DApps) that run on the Ethereum Virtual Machine (EVM).
- In the E-voting project, Solidity is used to write the logic for voter registration, voting validation, and vote counting, ensuring the system is secure and automated.

Remix IDE:

- Remix IDE is an online integrated development environment used for writing, testing, and deploying smart contracts written in Solidity. It provides a user-friendly interface and tools to compile, deploy, and debug smart contracts.
- In the E-voting project, Remix allows for quick testing and iteration of smart contract code, enabling developers to refine and perfect the voting logic before final deployment.

(We tested the smart contracts on Remix ide and used VS code for further exploration of application)

Implementation Details:

1. Enlist all the Steps followed and various options explored

1. Setup Development Environment:

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- o Tools used: Remix IDE for smart contract development, MetaMask for wallet and account management, and Ganache (for a private Ethereum blockchain).
- Use HTML, JavaScript, and Web3.js for the front-end interface.
- Created an Ethereum wallet in MetaMask for testing.

2. Create Smart Contracts:

- Developed smart contracts using Solidity to handle voting logic.
- The contracts will manage the registration of candidates, recording votes, and preventing double-voting.
- Deployed the contract on the local blockchain (Ganache) for testing.

3. Web Application Development:

- Designed a simple web interface using HTML, CSS, and JavaScript.
- Connected the front-end to the blockchain using Web3.js.
- Developed voting functionalities: viewing candidates, voting, and displaying real-time vote counts.

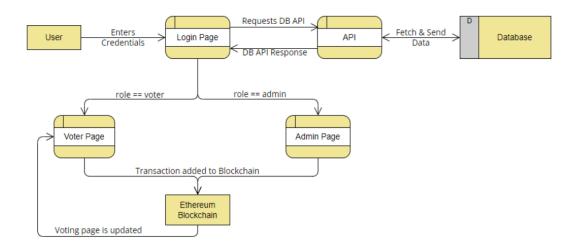
4. Testing:

- Verified the registration process, voting functionality, and vote counting.
- Checked for vulnerabilities in the contract to avoid manipulation or breaches.

2. Explain your program logic.

User enters the credentials (voter id & password) and they are matched with the database. If the match is found user is either redirected to admin page or voter page as per their role corresponding to the credentials in the database. Once the admin is logged in he/she can start the voting process by adding candidates and defining dates. Voter can vote once the voting process has been started. Once the voter has voted the transaction is recorded to the blockchain and the voting page is updated with real-time votes.

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3. Explain the Importance of the approach followed by you

The use of blockchain technology for an E-voting system ensures a tamper-proof and decentralized solution, eliminating the need for intermediaries. It enhances transparency, allows for public verification, and reduces the risks associated with traditional voting systems, such as voter manipulation or inaccurate counting. By leveraging smart contracts, the system is automated and self-verifying, significantly reducing operational costs and increasing trustworthiness.

Additionally,

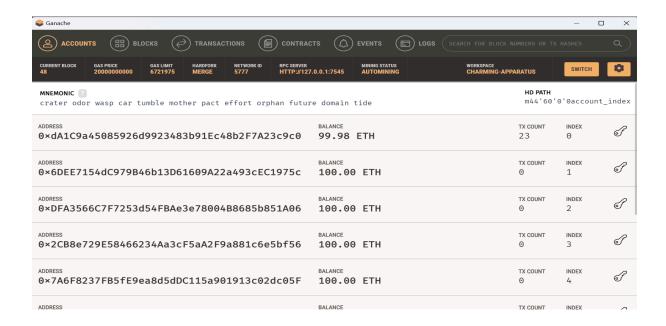
- 1. Security: The proposed system aims to provide a secure platform for conducting elections, eliminating the possibility of tampering with votes, and ensuring that the election results are transparent and verifiable.
- 2. Transparency: The proposed system aims to provide complete transparency to the voters, allowing them to view the entire voting process, including the vote counting and results.
- 3. Accessibility: The proposed system aims to make the voting process more accessible to all eligible voters by eliminating the need for physical presence at a polling station, thus increasing voter turnout.
- 4. Efficiency: The system aims to increase the efficiency of the voting process by reducing the time and resources required to conduct elections. Since the system is

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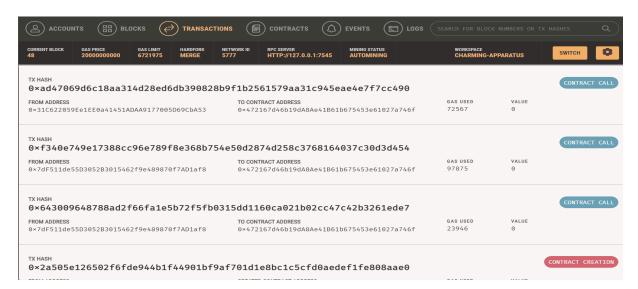
automated and eliminates the need for intermediaries, it can significantly reduce the cost and time associated with traditional voting methods.

5. Trust: The proposed system aims to increase trust in the voting process by providing a transparent and tamper-proof mechanism for recording and tallying votes.

Implementation:

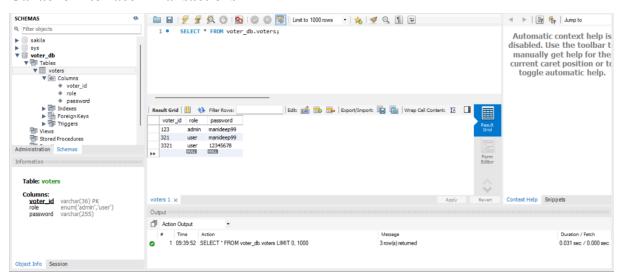


Ganache Interface – Accounts

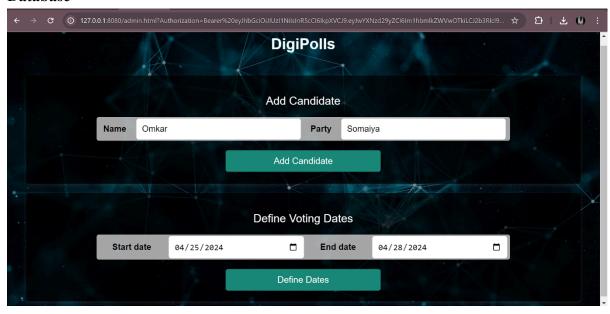


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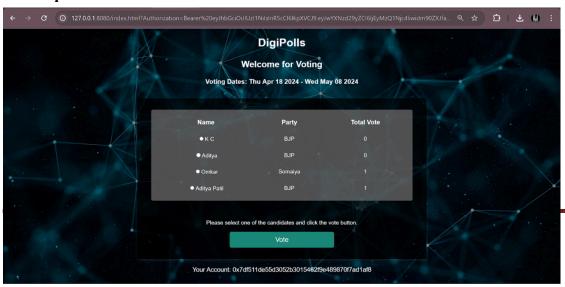
Ganache Interface - Transactions



Database



Admin portal



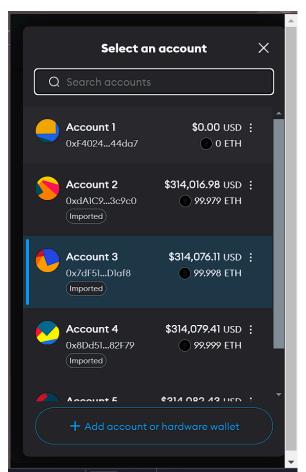
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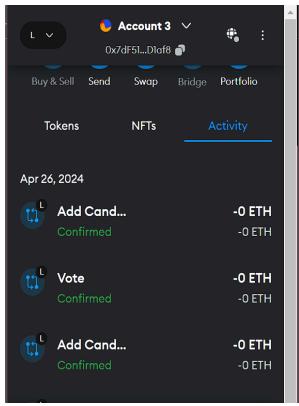
Voter portal



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Terminal Output after Voting





Metamask

Scope for future work

In future iterations, digipolls can be enhanced by implementing additional features such as real-time vote counting, secure voter identification mechanisms, advanced data analytics for voter insights, and integration with emerging technologies like artificial intelligence and biometrics. These enhancements will further enhance the efficiency, security, and accessibility of the voting process, making it more inclusive and trustworthy.

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Conclusion:-

This project successfully demonstrates the potential of blockchain technology to provide a transparent, secure, and decentralized voting system. The application showcases the strength of blockchain in maintaining data integrity and public transparency. Future enhancements could include scaling the application to a real-world scenario using the public Ethereum blockchain or integrating biometric authentication for enhanced security.