**Graphs (Djikstra algorithm)**

Implement simple Djikstra algorithm within Graph data structure. Cities can be represented as simple String objects, and edges must have weights as kilometers. The algorithm must work either on directed and undirected graphs.

First fill the graph with some cities(minimum 7 cities) and build edges between them with kilometers. Then the input is two cities FROM\_CITY(city A) and TO\_CITY(city B). Output must show the shortest path including KILOMETERS\_TO\_GO and PATH(city names) from city A to city B.