

Nuria Carbonell Rivela

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SUMMARY

UX/UI Designer with a strong foundation in accessibility and front-end development. I design and build WCAG-compliant digital products, translating research insights into high-fidelity prototypes and coded interfaces. With experience leading teams in high-pressure environments, I bring structured thinking, stakeholder communication, and implementation skills to product design

EDUCATION

Bachelor of Design Major: User Experience & Graphic Design The University of Melbourne First Class results in: User Interface Development, Interactive Technology Project	<i>Jul 2023 - Jun 2026</i>
Bachelor of Fine Arts (Painting) RMIT University	<i>Mar 2022 - Nov 2023</i>

TECHNICAL SKILLS

HTML, CSS, JavaScript, Git, Figma, Illustrator, InDesign, Photoshop
Wireframing, Prototyping, Usability Testing, Accessibility (WCAG 2.1)
Languages: Spanish (Native), Italian (Intermediate), French (Intermediate)

RELEVANT EXPERIENCE

Supervisor <i>Village Cinemas</i> <ul style="list-style-type: none">Designed and produced seasonal staff newsletter using structured information hierarchySupervise 2–5 staff per shift in high-volume environment, maintaining operational efficiencyImplemented structured closing checklist reducing end-of-shift delays by up to one hour	<i>Nov 2021 - Present</i>
Merchandise Manager <i>RMIT University Snow Sports Club</i> <ul style="list-style-type: none">Designed four branded merchandise collections within strict budgets (\$20–25 per participant), balancing supplier constraints and stakeholder feedback for 40–50 participantsCreated production-ready design assets using Adobe Illustrator and managed order tracking and workflows in Excel to ensure timely, accurate delivery	<i>Nov 2022 - Nov 2023</i>

SELECTED PROJECTS

La Maison Patisserie — UX/UI E-commerce Redesign <ul style="list-style-type: none">Conducted UX and accessibility audit identifying mobile usability barriersDesigned accessible, responsive user flows and high-fidelity UI in Figma to improve functionality and clarityBuilt frontend prototypes in HTML/CSS and JavaScript; aligned with WCAG 2.1 to enhance usability for diverse users	<i>2025</i>
Scripted — Language Learning Mobile App Design <ul style="list-style-type: none">Conducted user research and usability testing identifying engagement pain pointsDesigned and prototyped interactive flows in Figma that improved task clarity and learner progressionSynthesized testing insights into iterative UI adjustments, enhancing immediate usability and engagement	<i>2025</i>
Fish Tales — Brand Identity & Packaging System <ul style="list-style-type: none">Developed a cohesive brand strategy and packaging system to position ethical seafood for everyday consumersCrafted visual identity elements and packaging assets that reflected transparency and qualityBalanced research-informed design decisions with aesthetic and production constraints	<i>2025</i>