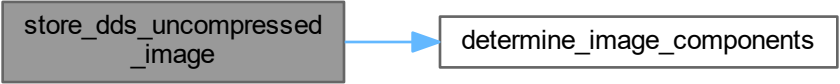


store\_dds\_uncompressed  
\_image



```
graph LR; A[store_dds_uncompressed_image] --> B[determine_image_components]
```

determine\_image\_components