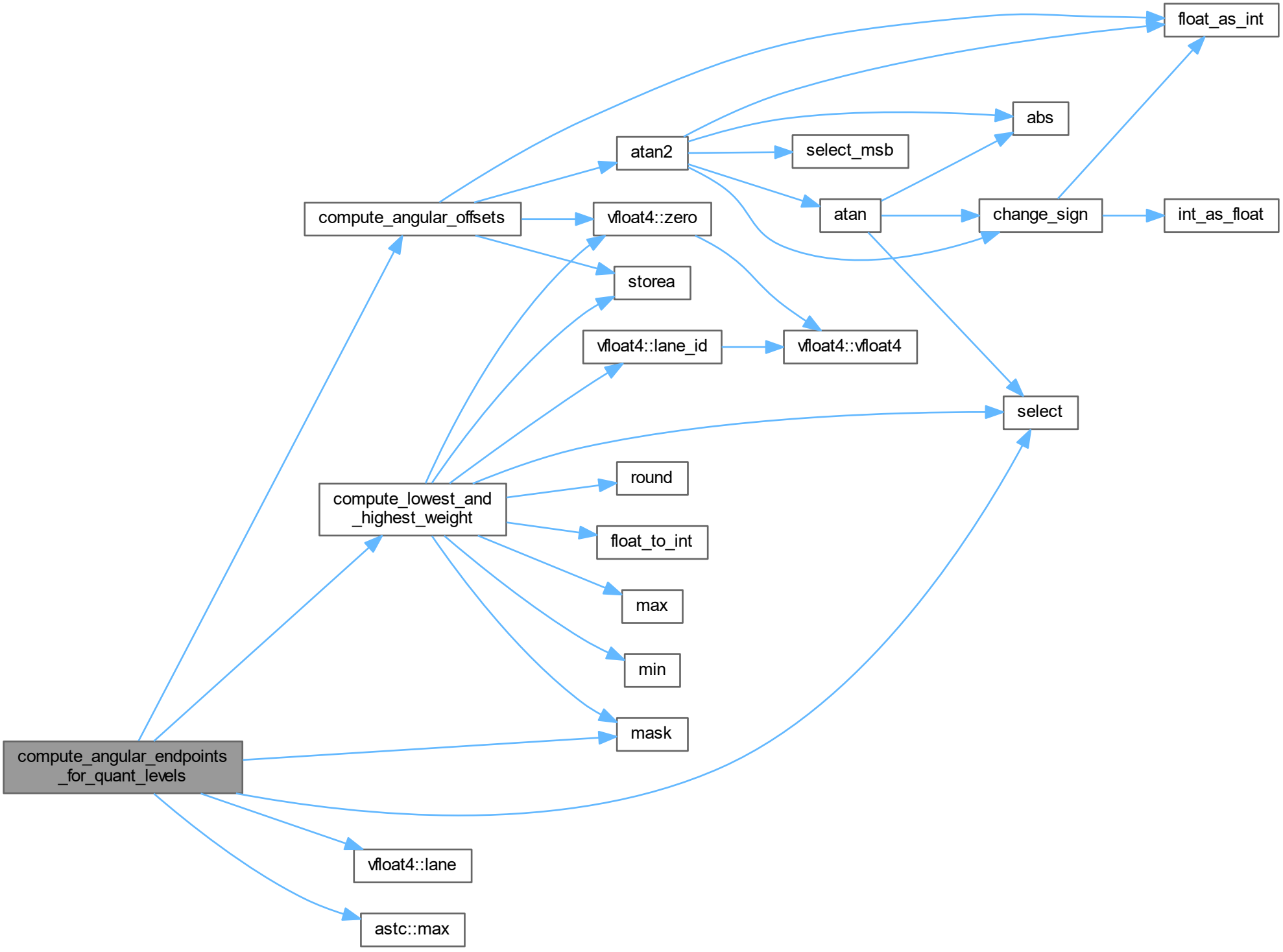
compute_angular_endpoints
_for_quant_levels
compute_angular_offsets
compute_lowest_and
_highest_weight
vfloat4::lane
astc::max
atan2
vfloat4::zero
storea
vfloat4::lane_id
vfloat4::vfloat4
round
float_to_int
max
min
mask
select_msb
atan
abs
change_sign
int_as_float
float_as_int
select