



FİNAL PROJECT
COM421_ IMAGE PROCESSING

PROJECT TITLE: SPEECH EMOTION RECOGNITION

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Introduction

There are many ways people communicate with each other. However, the most important way of communication is talking. Talking is the fastest and most sincere communication between people. People can express their feelings more easily by talking. They can detect their feelings among each other. However, emotion detection is a bit difficult for the machine. For this reason, the purpose of our sound and emotion analysis project is to use the information about the emotion of the sound recording that we will analyze by improving the human machine communication.

Emotions from the speech of human speakers are found in emotion recognition in our project. These emotions are collected in h5 format. Using these data, the emotion in the sound is reflected on the screen visually.

1.1 Literature review

Every living thing has its own unique voice, so communication with other creatures is established. Human voice is the most important factor for communication between people, as well as each individual's fingerprint is unique, and voice signals are unique. Emotional states of people can be predicted from sound signals during their speech. In this project assignment we do, we aim to analyze emotion from human voice.[1]

The deep learning paradigm has emerged in the past years, the feature of the deep learning paradigm is that it is an end-to-end speaking model that learns from raw speech signals. On the other hand, local feature learning blocks are also used to reduce the dimensionality of a signal and reveal the information that is essential, thus providing better accuracy.[2]

Speaking is the fastest and most understandable method of communication between people. This case software developers have explored what kinds of efficient situations can be achieved in human and machine interaction. First, they sought to do sound-emotion analysis with machine learning. Emotion consists of angry, neutral, happiness and sad emotion classes. And, according to research, 393 data were collected from these classifications. These data tests are kept and used in the EmoDB dataset set. At the same time, verification is performed between different data sets using the EmoDB data set.[3]

Analyzing emotions with sound generally provides many advantages in situations where there are visual obstacles. For example, because we cannot see the face of the other person while making a phone call, it is very useful to analyze emotions with voice. The SVM method is used in emotion analysis with machine learning. SVM stands for Support Vector Machines. The way sound analysis works, analyzes are made using Support Vector Machines over 20 sound attributes that will show that the sound belongs to the human. And by comparing these analyzes with the emotions in the database, the closest feeling is determined.[4]

To give an example of the paragraph written above, the pictures in figure 1 and figure 2 show the vocal event of an angry person.[5]

Figure 1

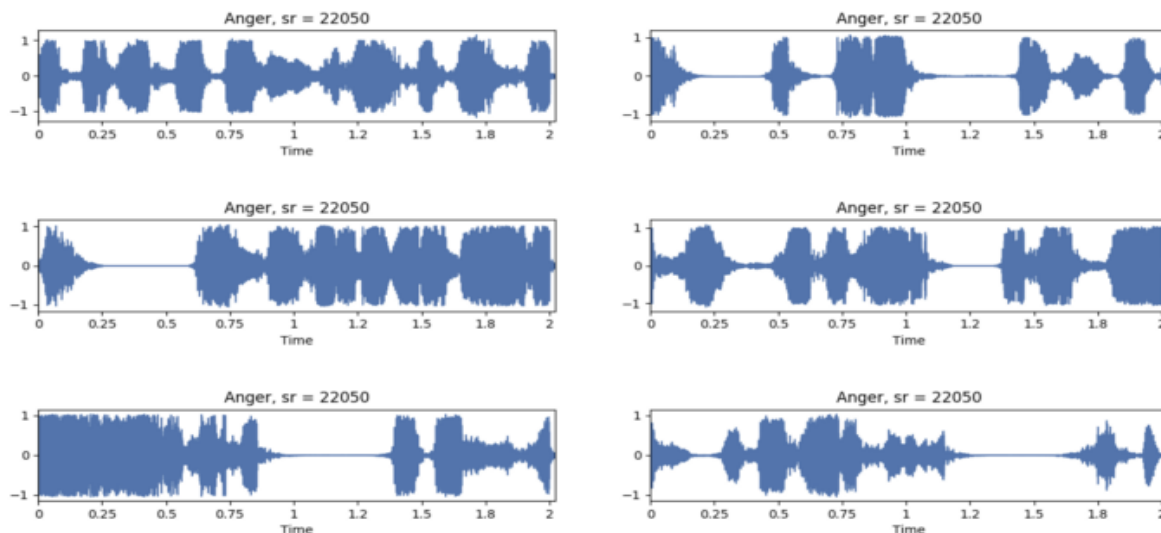


Image (by Author): Visualisation for raw audio time series for various emotions (Natural audios)[5]

Figure 2

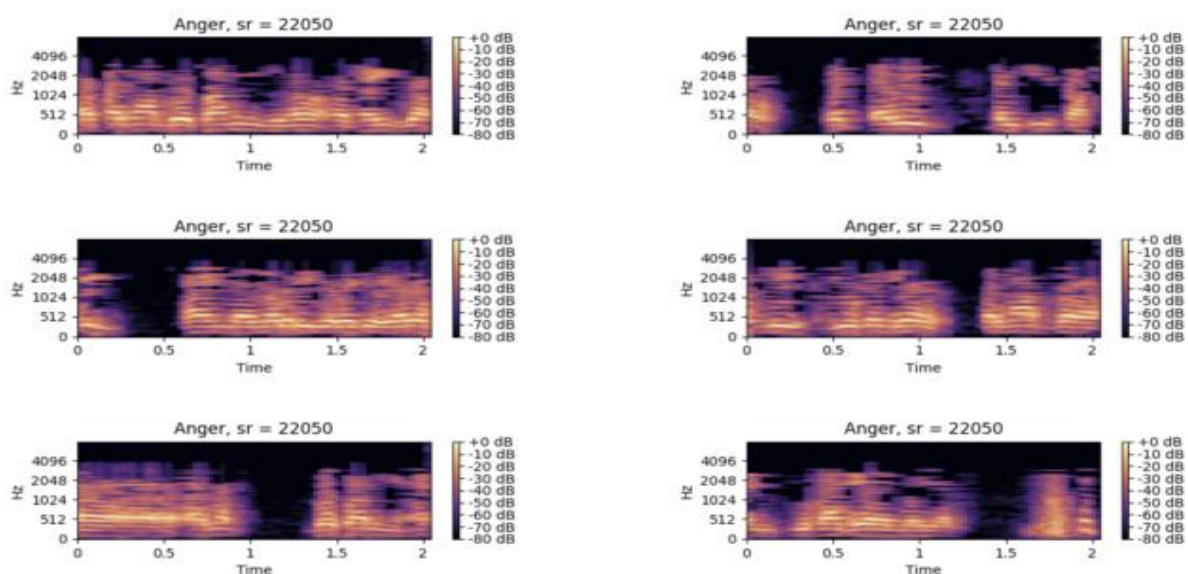


Image (by Author): Visualisation for Mel Spectrogram ($n_{\text{mels}} = 128$) for various emotions (Natural audios) [5]

The emotion recognition system without speech is actually similar to the pattern recognition system. The steps taken in these two systems are very

similar. The emotion recognition system from speech consists of 5 main items, which is shown in figure 3.[6]

Figure 3

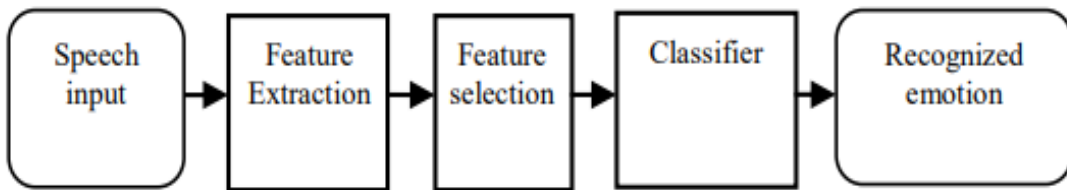
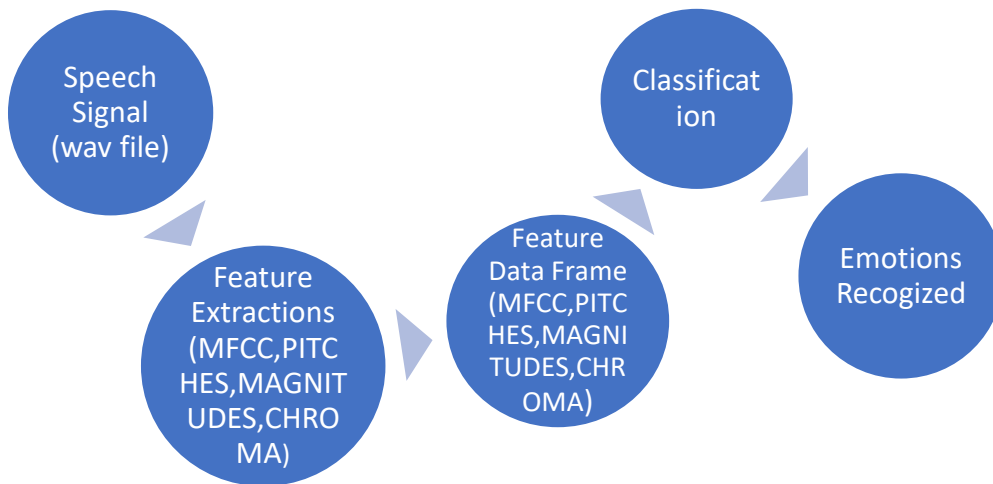


Figure 1. Structure of the Speech Emotion Recognition System.[6]

It is the most important thing to find the main emotion while recognizing the emotion in the emotion recognition system without speech. Emotion recognition sequences contain 300 emotional states, so they are a somewhat complex structure. According to "Palette Theory", there are so many colors in our lives, but all of them have emerged with the blue-red-yellow mixture of the primary colors. When we consider this theory according to the emotion recognition system without speaking, we can actually say that our main emotions are anger, fear, sadness, surprise, disgust, and fear. [6]

2. System Design

2.1 Design Method and Standards



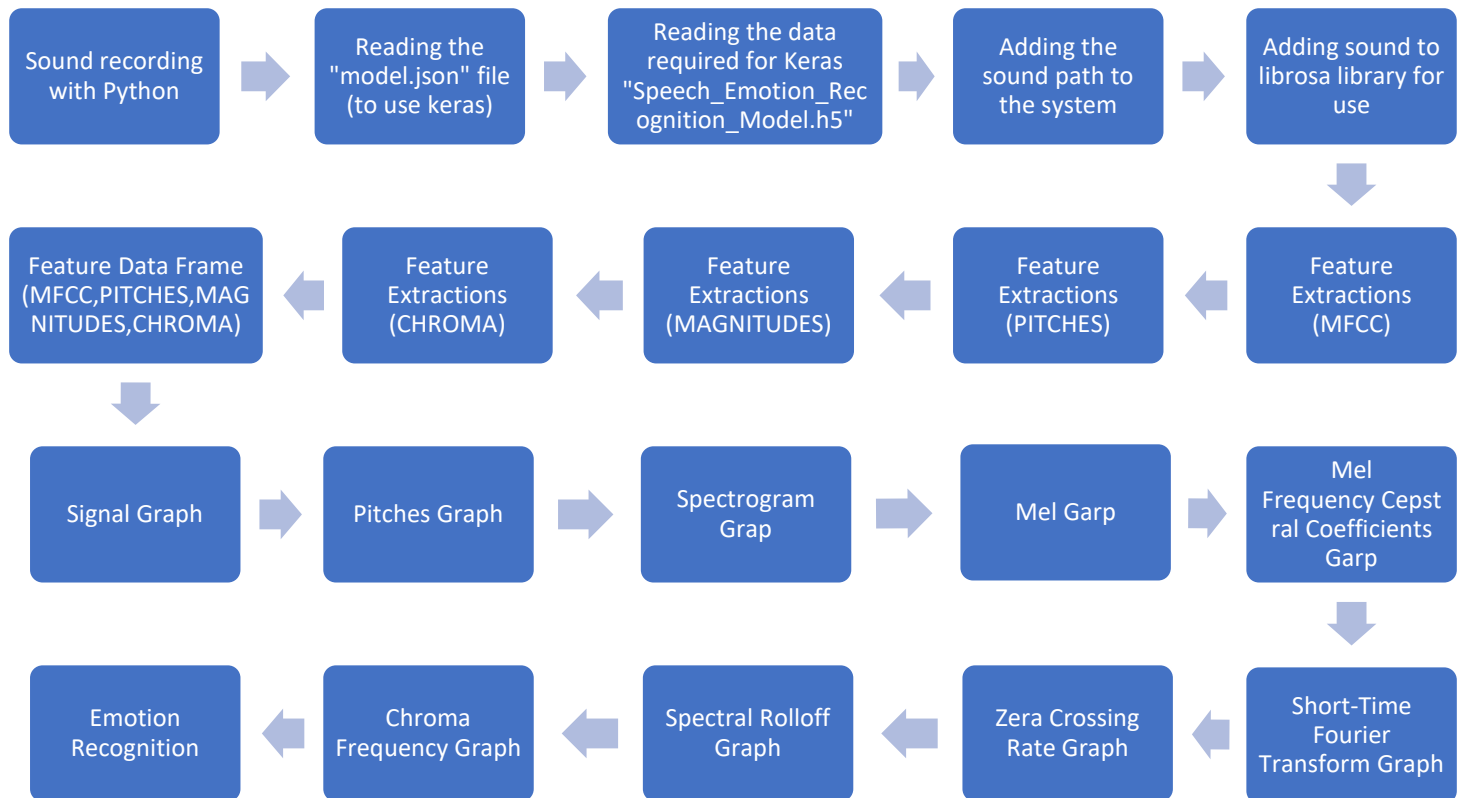
2.2 Software development tools

We used Colab and pyCharm platforms to make our project. The reason we use these platforms is because we used our project in the python software language. The reason we use Colab is that we have free access to GPUs. Since we made our project with keras, it allows us to use it easily. At the same time, we used Co Kabin since we wrote our main code for sound analysis on IPYNB. An IPYNB file allows it to work with the Python language

and data. The PyCharm platform is already used for python. That's why we wrote the audio recording code here.

3. Results

3.1 Syntax of Algorithm



3.2 Output Explanation

Record Sound

In order to do sound analysis, we must first have a sound recording at hand. For this reason, we did the audio recording process first. We used the pyaudio package to make audio input and audio recording output from the PyCharm software platform. PyAudio is used to play and record sound in python.

Wave module is a library of python. It is an interface that allows us to record the sound recording we will create in the "wav" extension. The Wave module can write audio data to a raw format file. And then it can read it as a wav file.

```
import pyaudio
import wave
```

In order to use the PyAudio module, we first write this code (variable p). In this way, we have embodied the module. We also added the open () command to record audio. We created a stream in our file with the sound parameters we set. We named the sound recording with the Filename variable. We set the audio recording time to 5 seconds. Depending on the situation, this period can be increased or decreased.

```
CHUNK = 1024
FORMAT = pyaudio.paInt16
CHANNELS = 2
RATE = 44100
RECORD_SECONDS = 5
WAVE_OUTPUT_FILENAME = "demo_audio_7.wav"

p = pyaudio.PyAudio()

stream = p.open(format=FORMAT,
                channels=CHANNELS,
                rate=RATE,
                input=True,
                frames_per_buffer=CHUNK)

print("* recording")
```

By giving the read () command to the variable named steam, which I have assigned by ourselves, we have enabled to read the audio data in the stream. In addition, it enables us to create audio data very quickly.

```
for i in range(0, int(RATE / CHUNK * RECORD_SECONDS)):
    data = stream.read(CHUNK)
    frames.append(data)

print("* done recording")
```

We stopped recording audio with the stop () command and ended the stream with the close () command. Finally, we ended the portaudio session.

```
stream.stop_stream()
stream.close()
p.terminate()
```

This function opens a file for reading / writing audio data. The function needs two parameters - filename first and mode second. The mod can be 'wb' for writing audio data or 'rb' for reading.

The function of wave.open() code opens a file for us to read or write audio data. In this way, it creates a memory for us to record sound. To print the sound data with the name we give to the sound recording that we want to do in our code. We do this printing with 'wb'.

```
wf = wave.open(WAVE_OUTPUT_FILENAME, 'wb')  
wf.setnchannels(CHANNELS)  
wf.setsampwidth(p.get_sample_size(FORMAT))  
wf.setframerate(RATE)  
wf.writeframes(b''.join(frames))  
wf.close()
```

Packages We Use In Our Code

Librosa is a Python package for music and sound analysis. We used this package because we wanted to do sound analysis in our project. In order to use this package, we first download it as follows.

```
!pip install librosa
```

We use the IPython library to play the audio recording created with our code. Thanks to this package, an interface comes and we can listen to the recorded sound.

Thanks to the imports we have written, the interface that allows us to play the sound recording that we will analyze the sound is coming. Thus, we can listen to the audio recording before analyzing.

```
import librosa  
import librosa.display  
import IPython.display as ipd
```

```
audiopath = '/content/drive/MyDrive/PeriHocaProjeBitisi/demo_audio/demo_audio_7.wav'  
ipd.Audio(audiopath)
```



▶ 0:00 / 0:04 ———— 🔊 ⋮

We use the code below to connect Google Drive to Google Colab. Thanks to Google Colab, we made it possible to save data sets in our project to Google Drive. At the same time, we store the voice recordings and some pictures we have created for our project on Google Driver. For this reason, with this code, we can access our information in Google Driver and use it in our code.

```
[ ] # Load the Drive helper and mount  
from google.colab import drive  
# This will prompt for authorization.  
drive.mount('/content/drive/')
```

We are doing our project with keras deep learning. Because we need to have multidimensional data in order to make sound analysis. As an example,

we created a sound recording in an angry way. When analyzing this, he must first understand whether this voice is male, female or child. Because the pitch may differ as thinner or thicker. Likewise, not everyone's angry voices are the same. Some people may speak angrily by shouting, others by talking fast, etc. More options can be added to these examples. Thus, we have a great deal of data in our hands.

We saved and read the Keras model in JSON format. Thanks to this model, we recorded the big data for sound analysis in HDF5 format. Here, model json is of great help to us. Because thanks to this model, we can easily read the data in h5.

```
import keras
from keras.models import model_from_json
from keras.preprocessing import image
```

Our data set contains 2411 wav extension files. These files consist of 7 sections as anger, disgust, fear, happy, neutral, sad, surprise and these sections contain these wav files.

- anger: 400 samples
- disgust: 325 samples
- fear: 394 samples
- happy: 390 samples
- neutral: 308 samples
- sad: 326 samples
- surprise: 268 samples

Total: 2411 Samples

This creates a classification thanks to the data set we have made, so that we can compare our audio signals with these files and reach a more accurate result.

```
file_json = open('/content/drive/MyDrive/PeriHocaProjeBitisi/utils/model.json', 'r')
loadedjsonmodel = file_json.read()
file_json.close()
modelloaded = model_from_json(loadedjsonmodel)
a = modelloaded.load_weights('/content/drive/MyDrive/PeriHocaProjeBitisi/Trained_Models/Speech_Emotion_Recognition_Model.h5')
print("Loaded model from disk")
```

Pandas is a Python package that provides fast, flexible and impressive data structures designed to make working with "relational" and "tagged" data easy and intuitive.

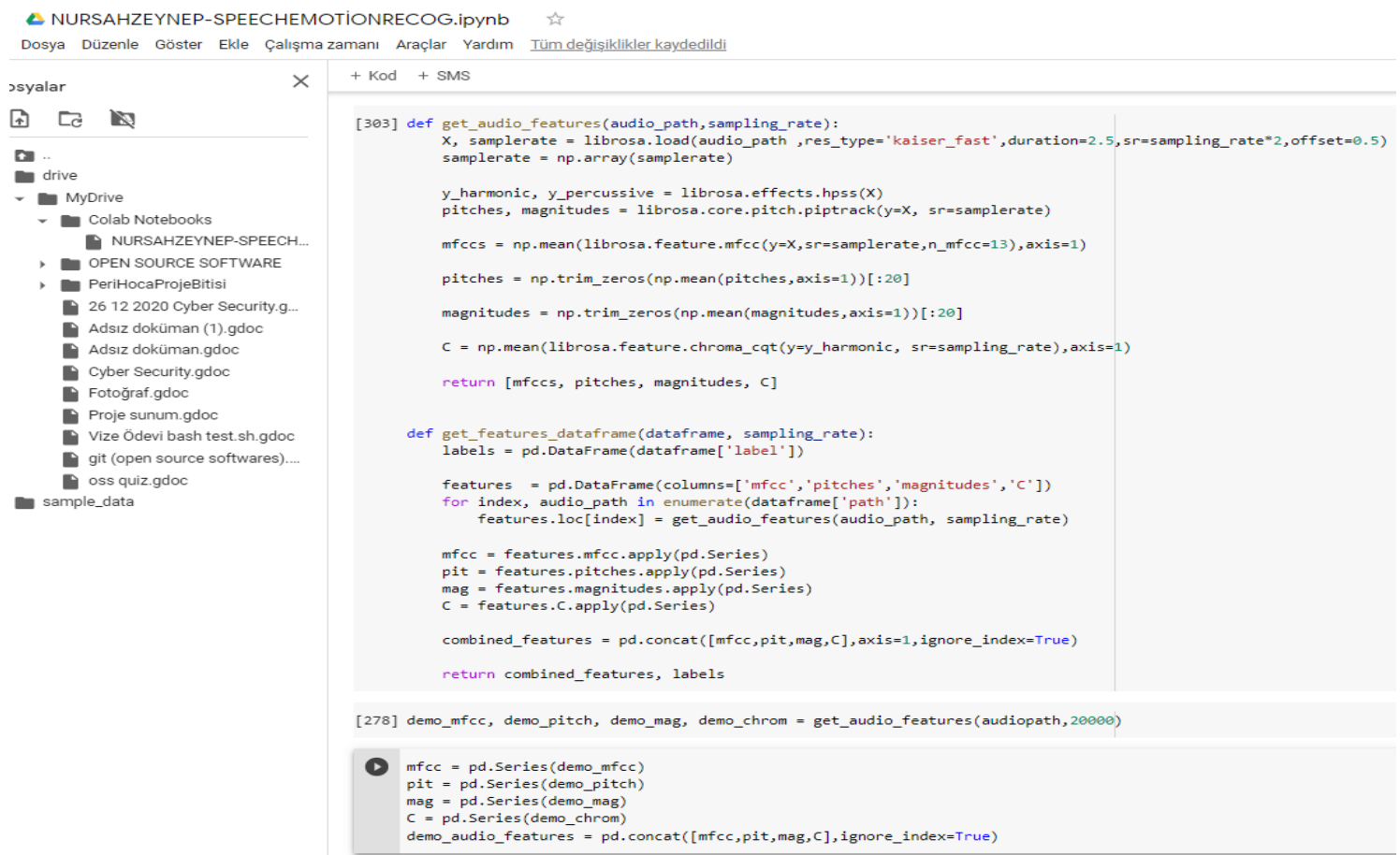
The NumPy package is a math python library that enables fast scientific calculations.

Matplotlib is a python library that is used to visualize the data from which we get sound for sound analysis. Visual data allows us to make 2 or 3 dimensional drawings. This way we can download the matplotlib library;

```
pip install matplotlib
```

Feature Extractions & Feature Data Frame

The section here includes mfcc, pitches, magnitudes, chrome settings. Thanks to this section, we take the values in the sound signals and analyze the emotions.

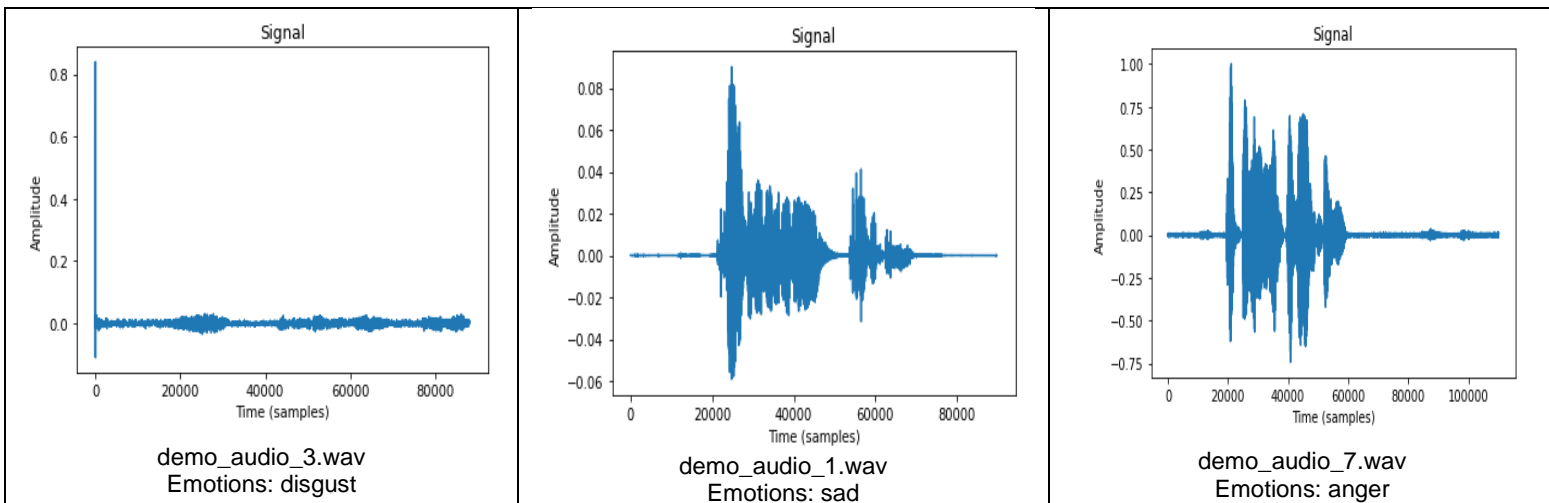


The screenshot shows a Jupyter Notebook titled "NURSAHZEYNEP-SPEECHMOTIONRECOG.ipynb". The left sidebar displays a file explorer with a tree structure including "drive", "MyDrive", "Colab Notebooks", and "sample_data". The main area contains two code cells. The first cell, starting with "[303]", defines two functions: `get_audio_features` and `get_features_dataframe`. `get_audio_features` takes `audio_path` and `sampling_rate` as inputs, loads the audio using `librosa.load`, processes it with `hpss` and `pitch` functions, and returns mfcc, pitches, magnitudes, and chroma (C) features. `get_features_dataframe` takes a `dataframe` and `sampling_rate`, iterates over the 'path' column to apply `get_audio_features`, and returns a combined `DataFrame` of features and labels. The second cell, starting with "[278]", demonstrates the use of these functions by calling `get_audio_features` on a sample path and then creating `pd.Series` objects for each feature type before concatenating them into a single `pd.DataFrame`.

Signal

It is the visual signal image of the received audio file. Below are the code and sample graphics we use.

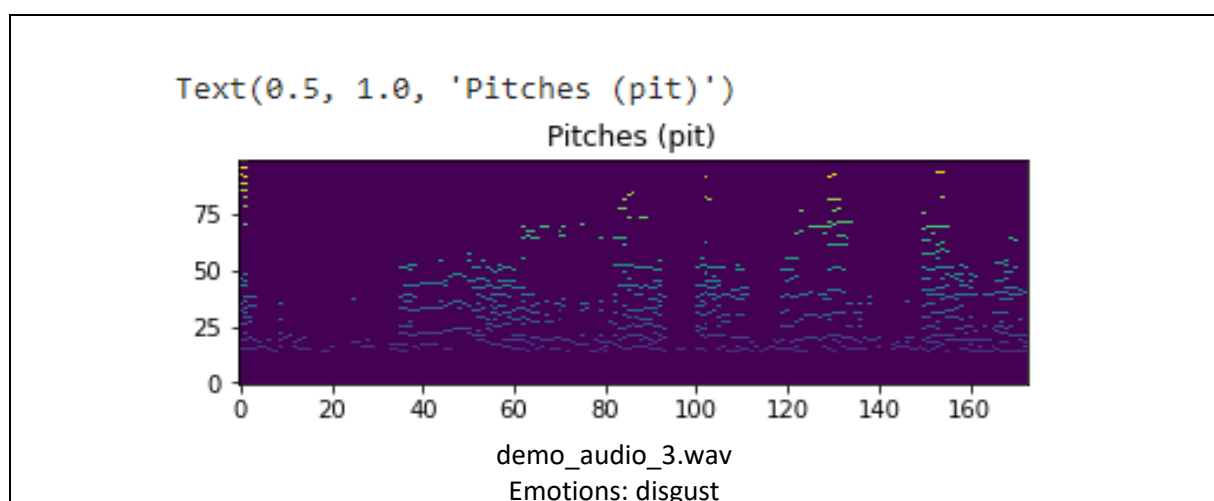
```
plt.plot(samples);  
plt.title('Signal');  
plt.xlabel('Time (samples)');  
plt.ylabel('Amplitude');
```

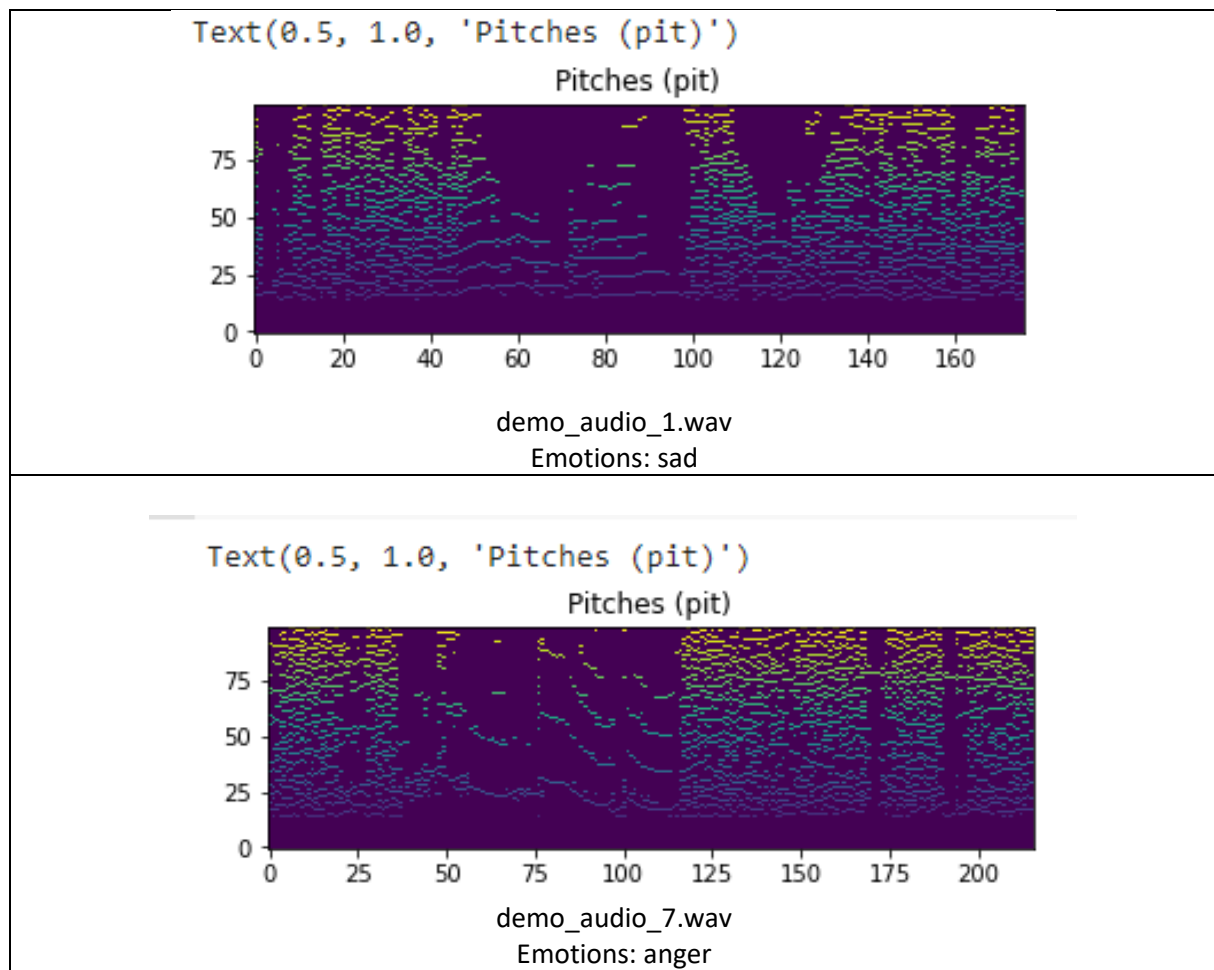


Pitches

Pitch is the cornerstone of the speech signal. It is the perception relationship of fundamental frequency. It represents the frequency during sound production that causes the vocal cords to vibrate.

```
pitches, magnitudes = librosa.piptrack(y=samples, sr=samplerate)
plt.subplot(212)
plt.imshow(pitches[:100, :], aspect="auto", interpolation="nearest", origin="bottom")
plt.title('Pitches (pit)')
```

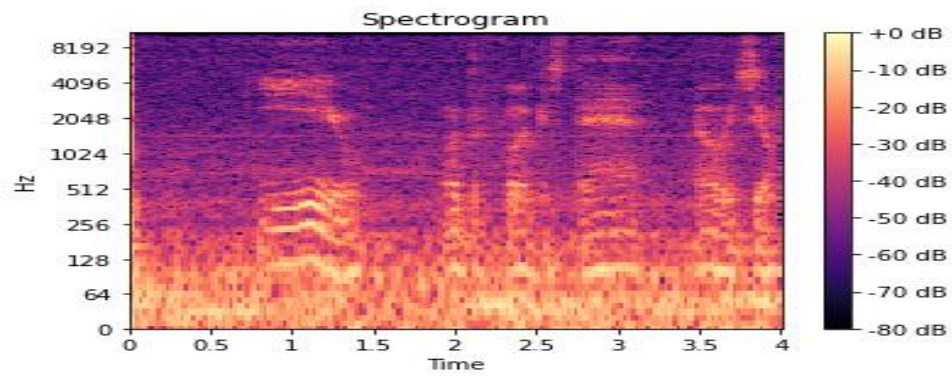




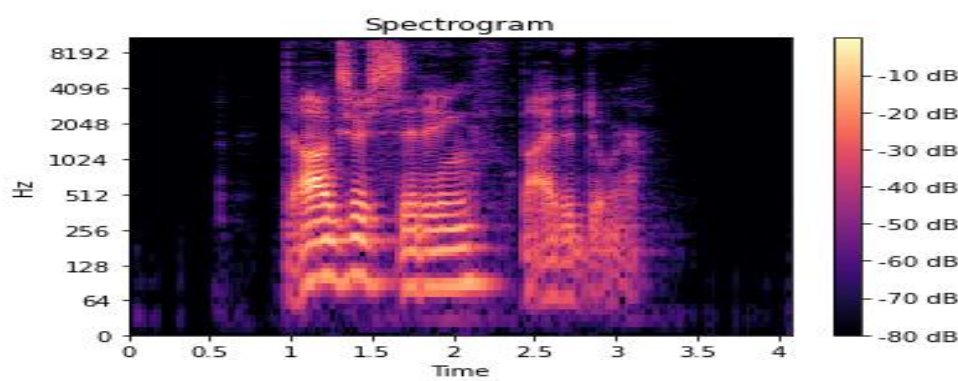
Spectrogram

It is a method of visualizing sound. Actually, visualizing sound here means visualizing airwaves, so what we do is visualizing waves in the air. We also realized this visualization in our project. As can be seen from the picture here, under the titles of "time" and "Hz":

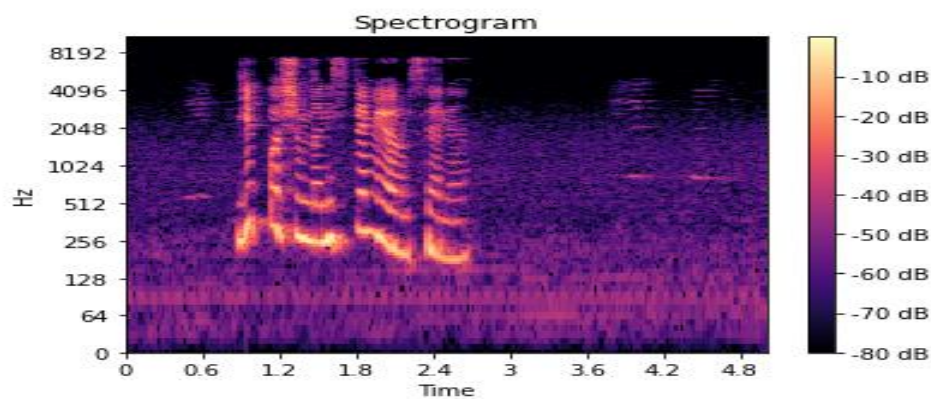
```
▶ Spectrogram = np.abs(librosa.stft(samples, hop_length=512))  
Spectrogram = librosa.amplitude_to_db(Spectrogram, ref=np.max)  
librosa.display.specshow(Spectrogram, sr=samplerate, x_axis='time', y_axis='log');  
plt.colorbar(format='%+2.0f dB');  
plt.title('Spectrogram');
```



demo_audio_3.wav
Emotions: disgust



demo_audio_1.wav
Emotions: sad



demo_audio_7.wav
Emotions: anger

Mel Frequency Scale

The Mel frequency scale is a type of scale that shows the perception of a change in sound frequency (below 1 HZ) that the human ear can hear. Today, the formula is like this: (m=mels, f=hertz)

$$m = 2595 \log_{10} \left(1 + \frac{f}{700} \right)$$

However, although it does not contain only this formula, it is expressed with different algorithmic figures;

$$m = 2595 \log_{10} \left(1 + \frac{f}{700} \right) = 1127 \ln \left(1 + \frac{f}{700} \right)$$

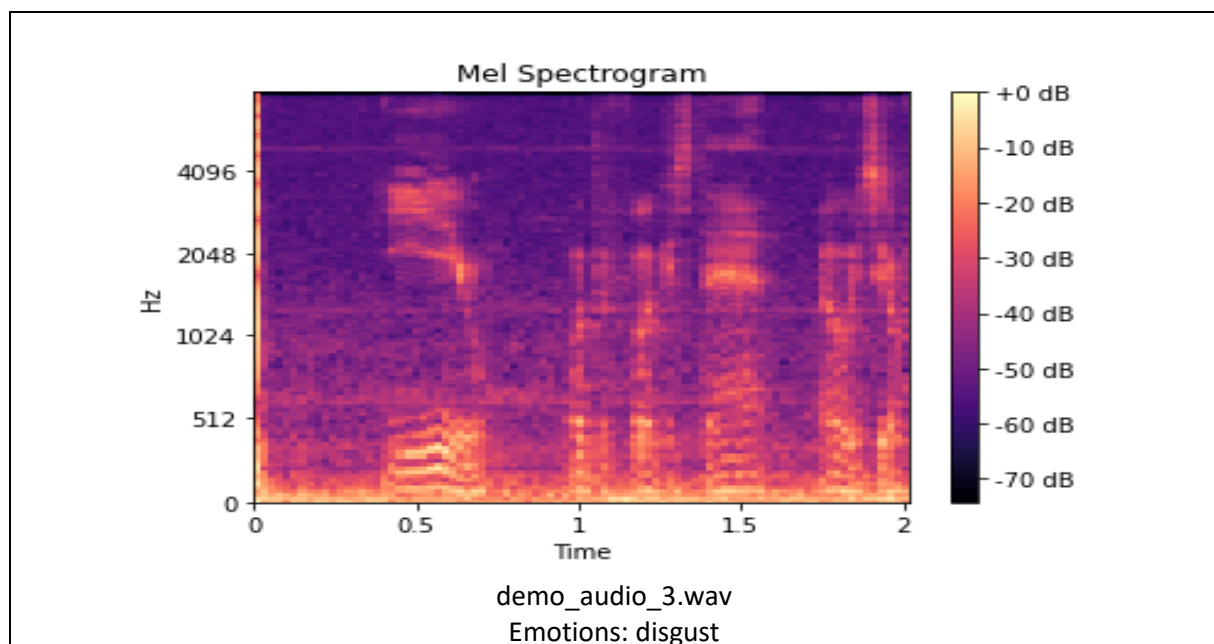
Likewise, this expression can be written as follows;

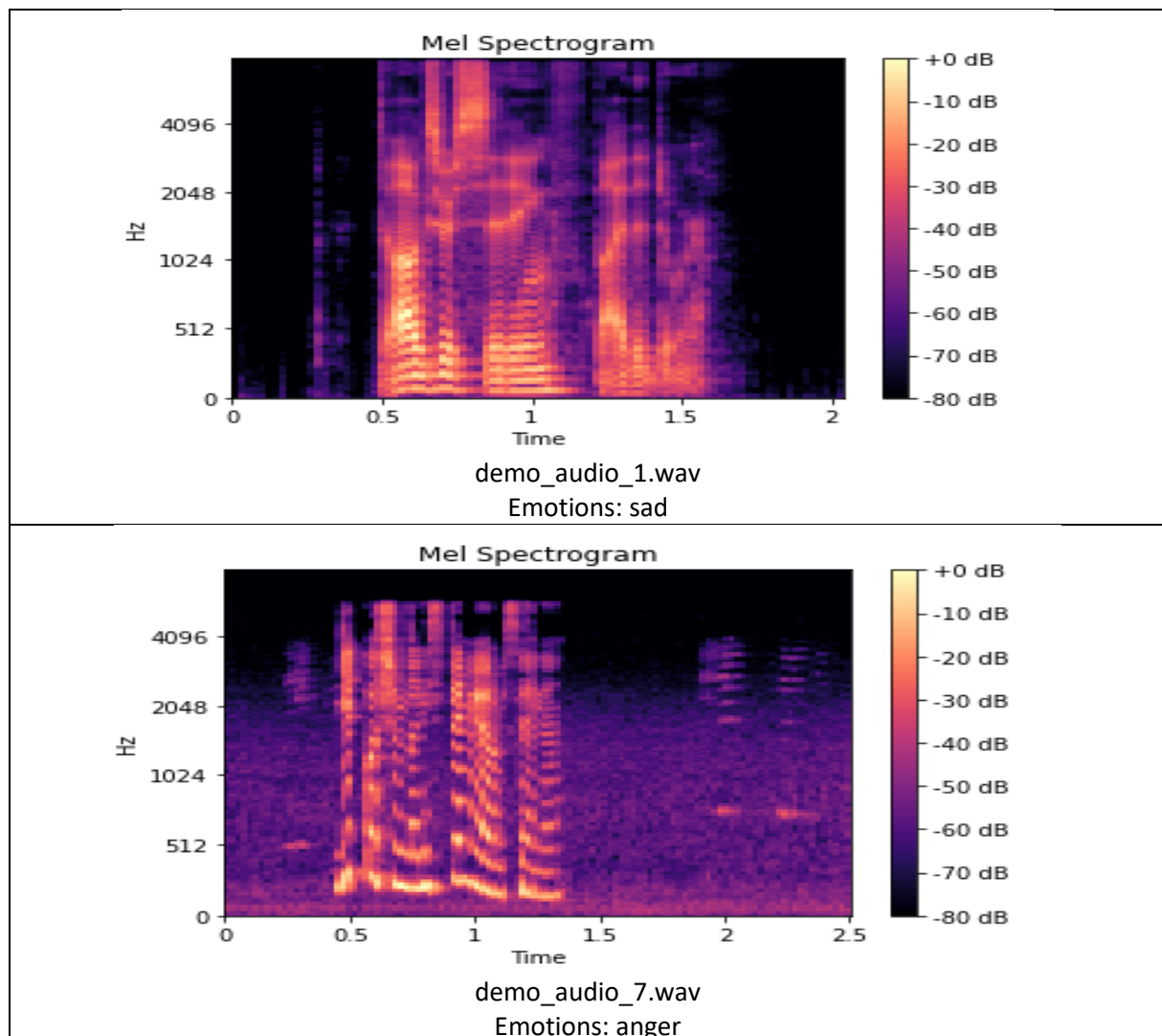
$$f = 700 \left(10^{\frac{m}{2595}} - 1 \right) = 700 \left(e^{\frac{m}{1127}} - 1 \right)$$

Mel Spectrogram

In fact, it is a spectrogram similar to the spectrom, with the y-axis mel scale.

```
mel_spectrogram = librosa.feature.melspectrogram(y=samples, sr=samplerate, n_fft=2048, hop_length=1024)
mel_spectrogram = librosa.power_to_db(mel_spectrogram, ref=np.max)
librosa.display.specshow(mel_spectrogram, y_axis='mel', fmax=8000, x_axis='time');
plt.title('Mel Spectrogram');
plt.colorbar(format='%+2.0f dB');
```

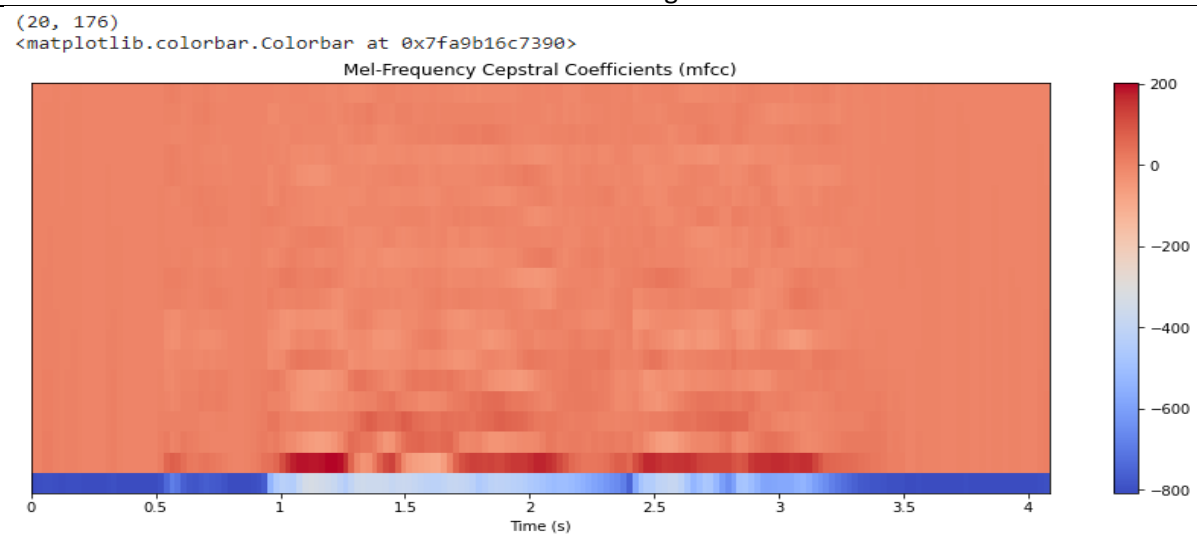
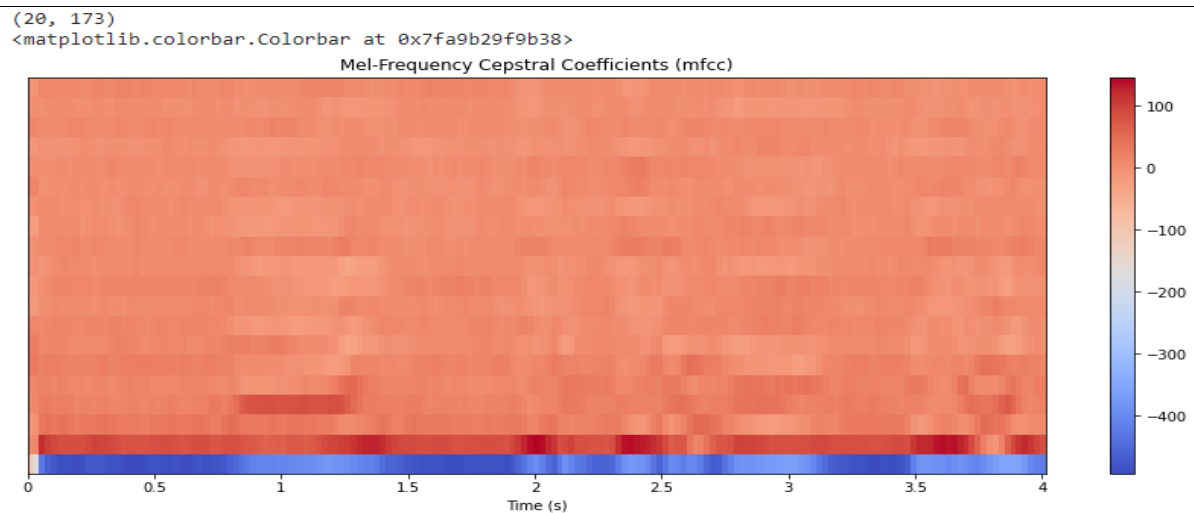
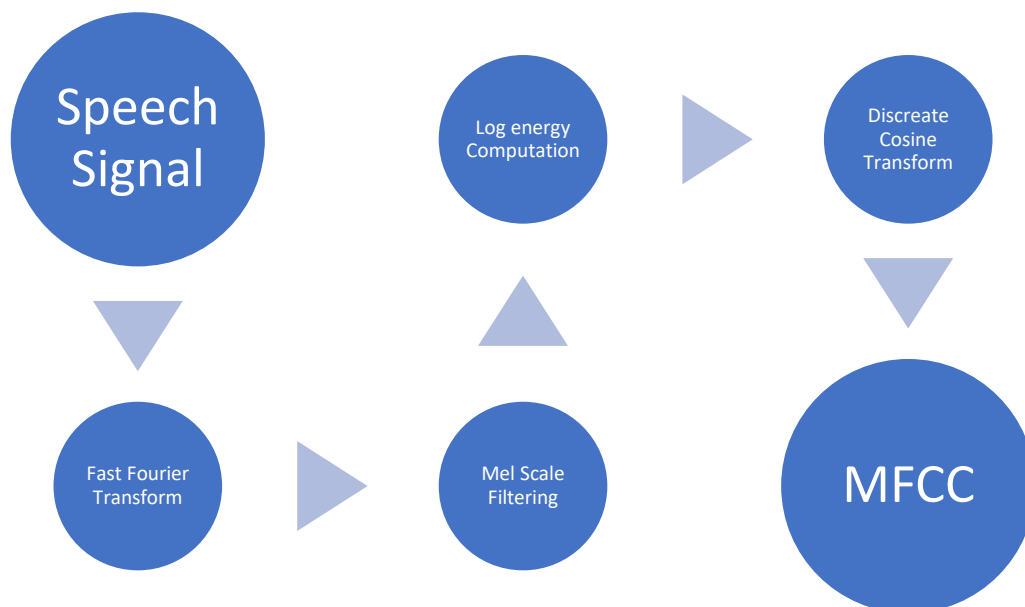


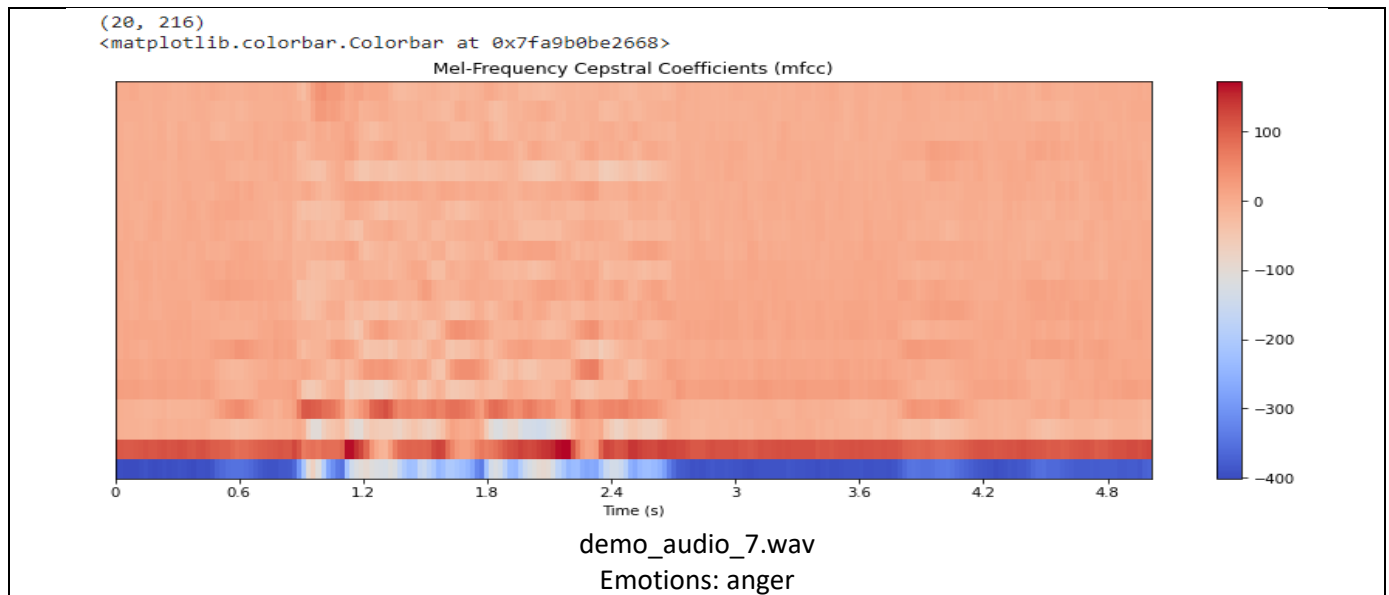


Mel-Frequency Cepstral Coefficients

The Mel frequency scale is a scale that expresses the perception of sound frequency changes in the human ear. MFCC (Mel Frequency Cepstral Coefficient) is an expression of the short-term power spectrum of an audio signal on the Mel frequency scale and is based on a known frequency change of the critical bandwidth of the human ear. The MFCC technique uses two types of filters, linearly distributed filters and logarithmically distributed filters. The Mel frequency scale is used to capture important features of sound recording and speech. The used MFCC scale has a linear frequency range below 1000 Hz and a logarithmic frequency range above it. The transform formula else is as follows;

```
mfcc=librosa.feature.mfcc(samples,sr=samplerate)
print(mfcc.shape)
plt.figure(figsize=(15,6))
librosa.display.specshow(mfcc,x_axis="s")
plt.title('Mel-Frequency Cepstral Coefficients (mfcc)');
plt.colorbar()
```





Fast Fourier Transform

The Fourier transform is essentially a mathematical treatment of sound. It is an algorithm that can quickly calculate the Fourier transform process that expands any complex signal to the frequency axis, a function that takes the signal as a time domain input and decomposes it into frequency. Its formula is generally as follows;

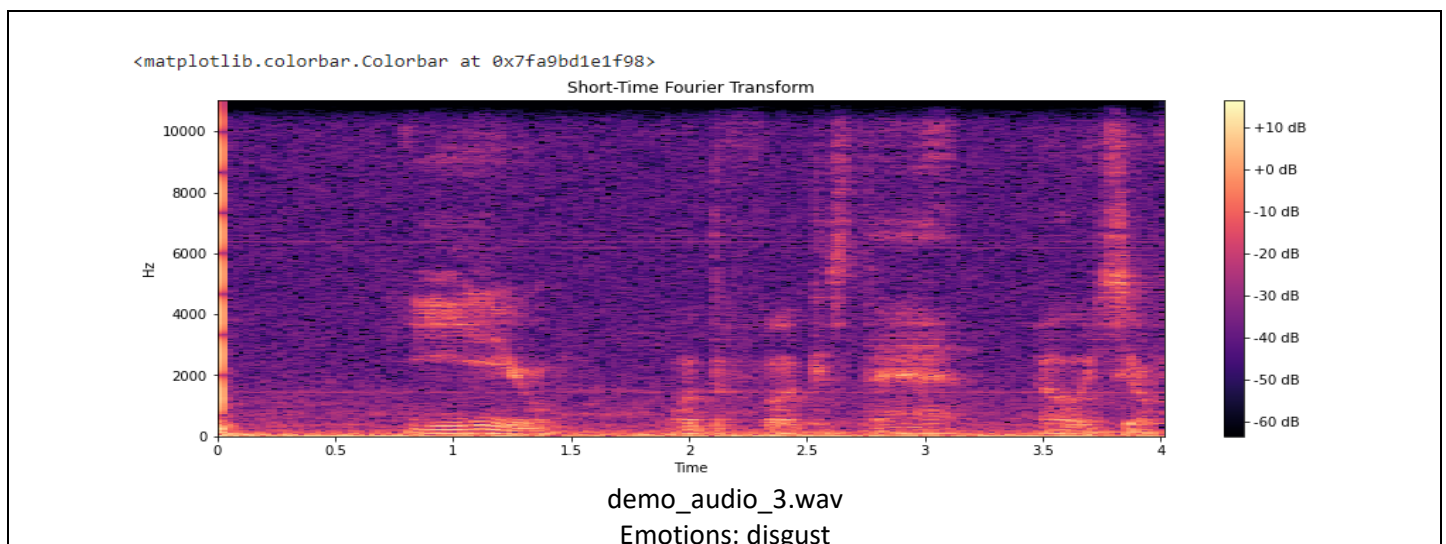
$$X(k) = \sum_{n=0}^{N-1} x(n) \cdot e^{-j\left(\frac{2\pi}{N}\right)nk} \quad (k = 0, 1, \dots, N-1)$$

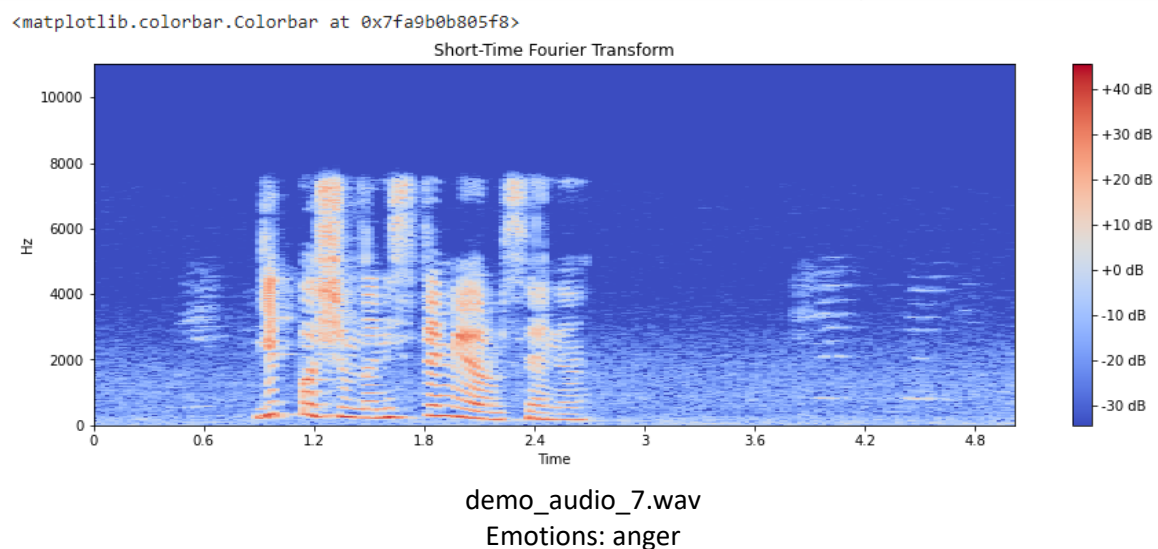
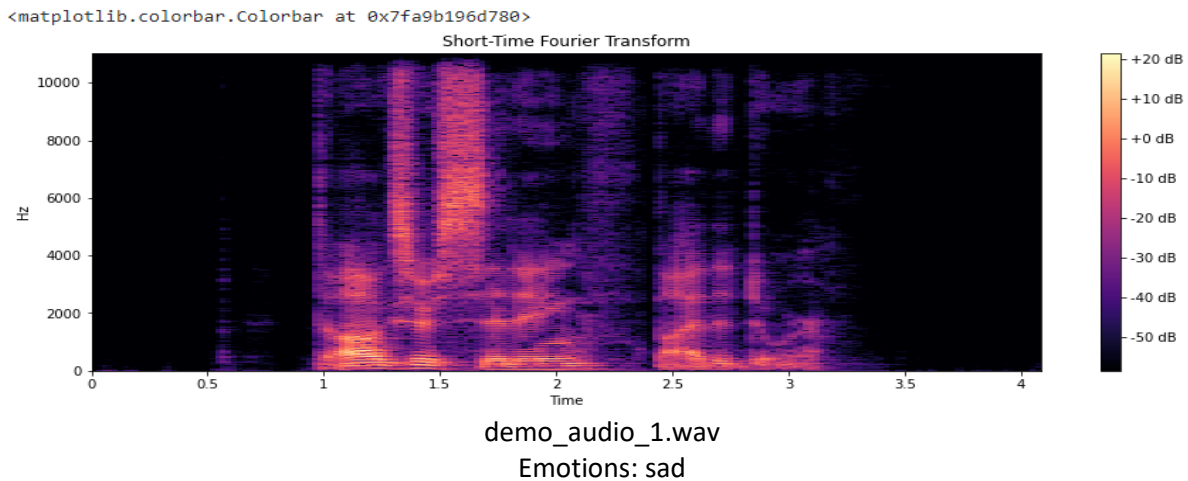
```

hop_length = 512
n_fft = 2048
X = librosa.stft(samples, n_fft=n_fft, hop_length=hop_length)
S = librosa.amplitude_to_db(abs(X))
plt.figure(figsize=(15, 5))
librosa.display.specshow(S, sr=samplerate, hop_length=hop_length, x_axis='time', y_axis='linear')
plt.title('Short-Time Fourier Transform');

plt.colorbar(format='%+2.0f dB')

```





Zero Crossing Rate

The transition from negative to positive or vice versa in an audio signal. Such a determination is made to start driver circuits as a result of any signal reaching zero. The excess of these transitions may indicate that a conversation is taking place in the area. Once the possible language is recognized by the sudden increase and decrease in sound intensity, the number of these transitions is checked to check, eg Where it begins and where it ends. Zero Crossing Rate formula is as follows;

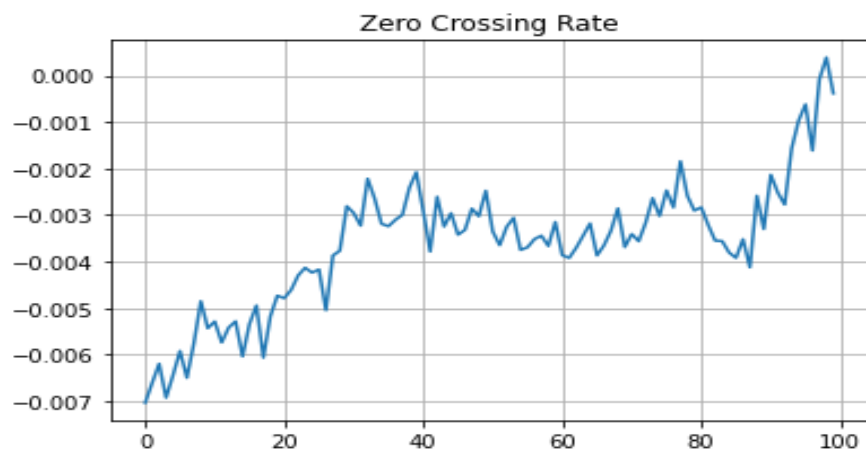
$$zcr = \frac{1}{T-1} \sum_{t=1}^{T-1} 1_{\mathbb{R}_{<0}}(s_t s_{t-1})$$

```

▶ zero_crossing=librosa.zero_crossings(samples)
print(sum(zero_crossing))
plt.plot(samples[5000:5100])
plt.grid()
plt.title('Zero Crossing Rate');

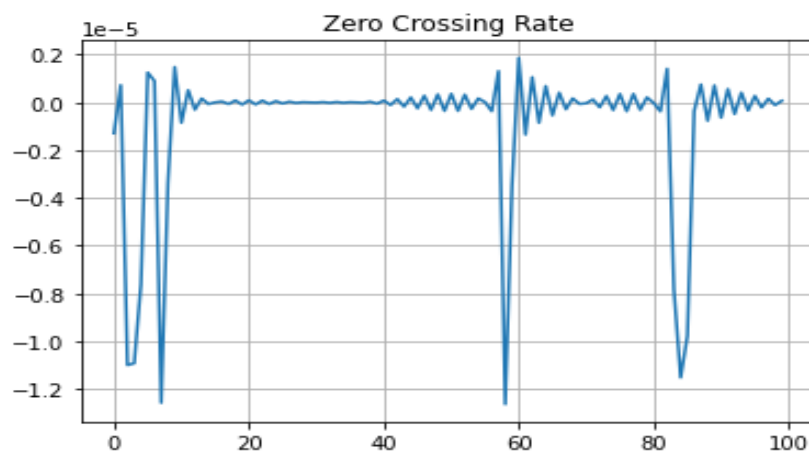
```

5074



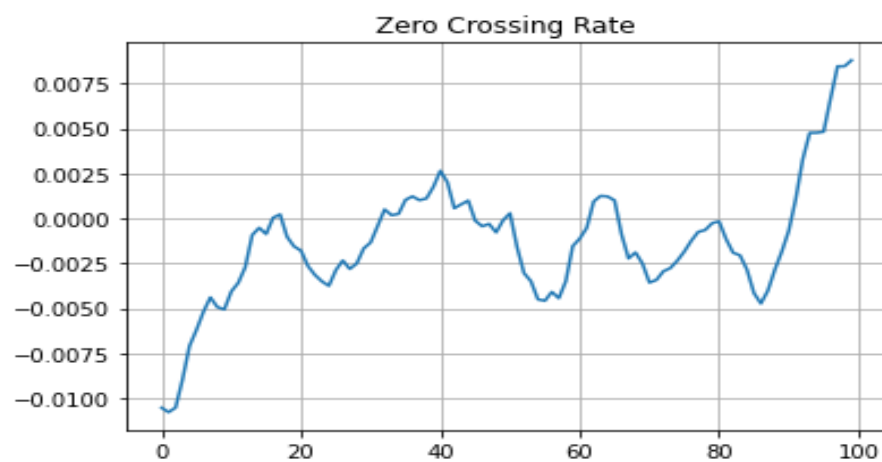
demo_audio_3.wav
Emotions: disgust

28793



demo_audio_1.wav
Emotions: sad

11895

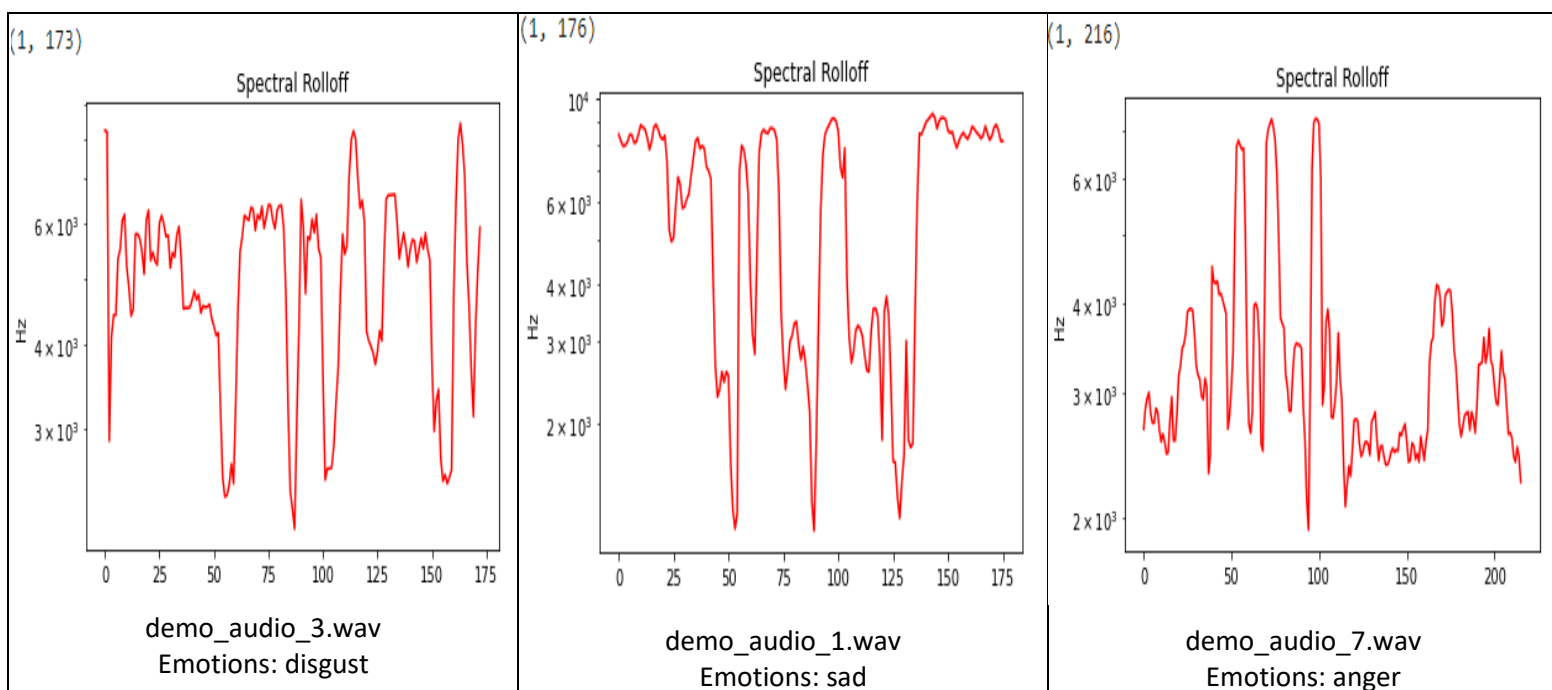


demo_audio_7.wav
Emotions: anger

SPECTRAL ROLLOFF

A signal shape measure. It represents a certain percentage of its total spectral energy.

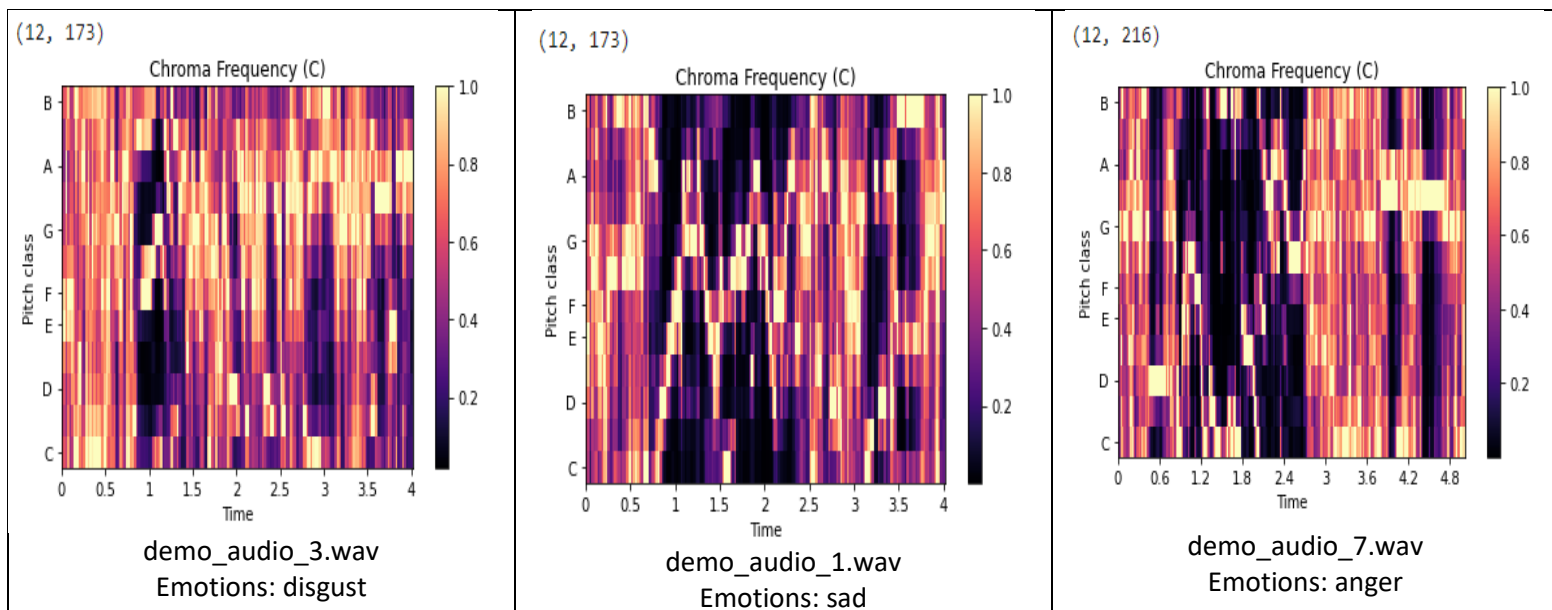
```
spec_roll=librosa.feature.spectral_rolloff(samples,sr=samplerate)
print(spec_roll.shape)
plt.semilogy(spec_roll.T,"r")
plt.ylabel("Hz")
plt.title('Spectral Rolloff');
```



Chroma Frequency

It is a powerful representation of the spectrum musical octave for sound with 12 tracks representing 12 different tan content colors ("chroma"). It is checked under the name "pitch class" and "Time".

```
chroma=librosa.feature.chroma_stft(samples,sr=samplerate)
print(chroma.shape)
librosa.display.specshow(chroma,y_axis="chroma",x_axis="time")
plt.colorbar()
plt.title('Chroma Frequency (C)');
```



Emotions

Emotion The most important part of our work is which emotion is found from the sound. As a result of the "Feature Extractions" section and "Feature Data Frame" section that we have used above, we see value as a result of the values recorded in "livepreds". Using these values in our array called emotions, we return both the emotion and a png of the emotion.

Use for find which emotion:

```
emotions=["anger","disgust","fear","happy","neutral", "sad", "surprise"]
index = livepreds.argmax(axis=1).item()
emotions[index]
```

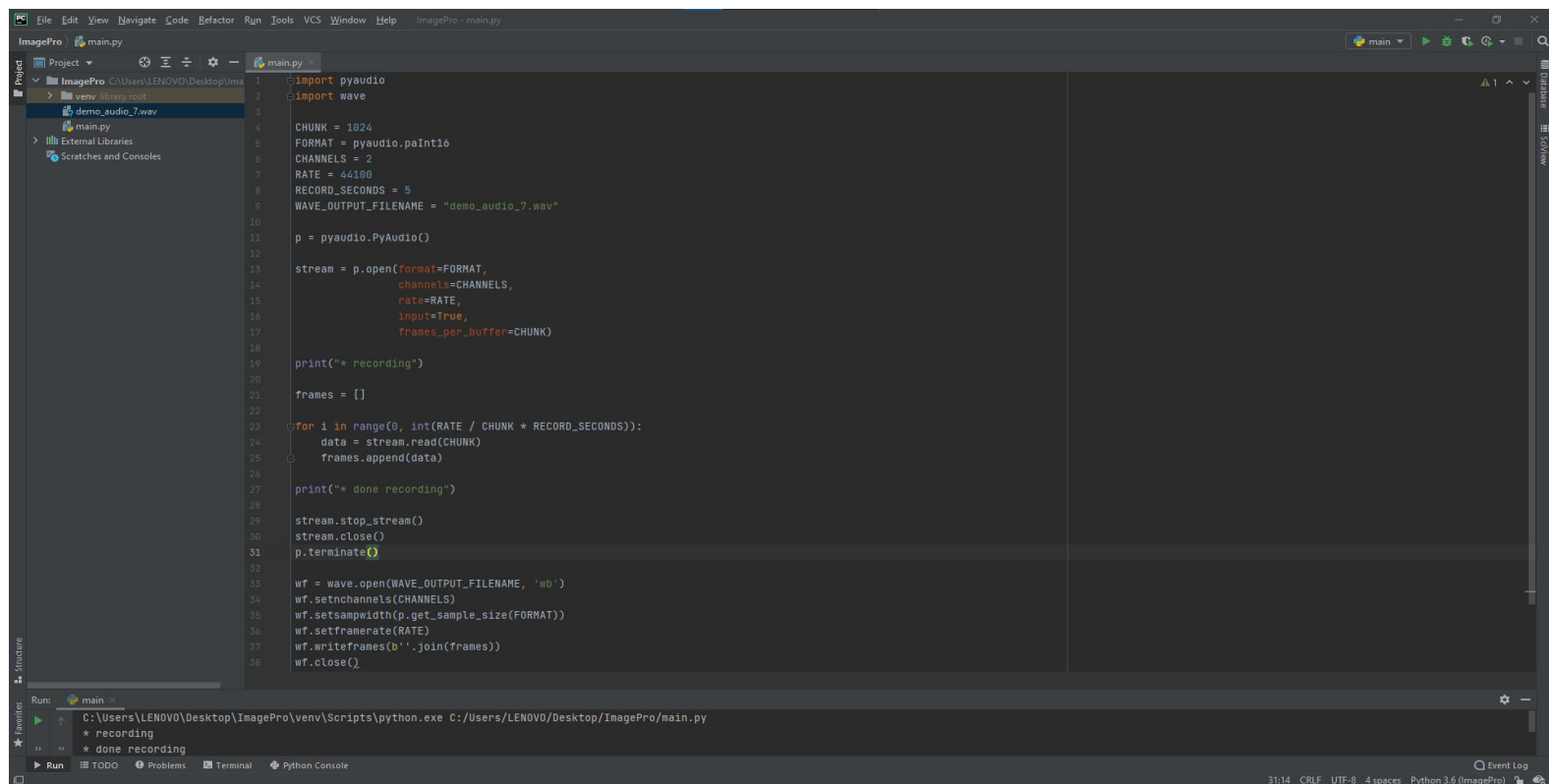
Use for Png of emotion

```
emojis_img = image.load_img('/content/drive/MyDrive/PeriHocaProjeBitisi/EmotionPic/%s.png'% emotions[index])
plt.imshow(emojis_img)
plt.axis('off')
plt.show()
```

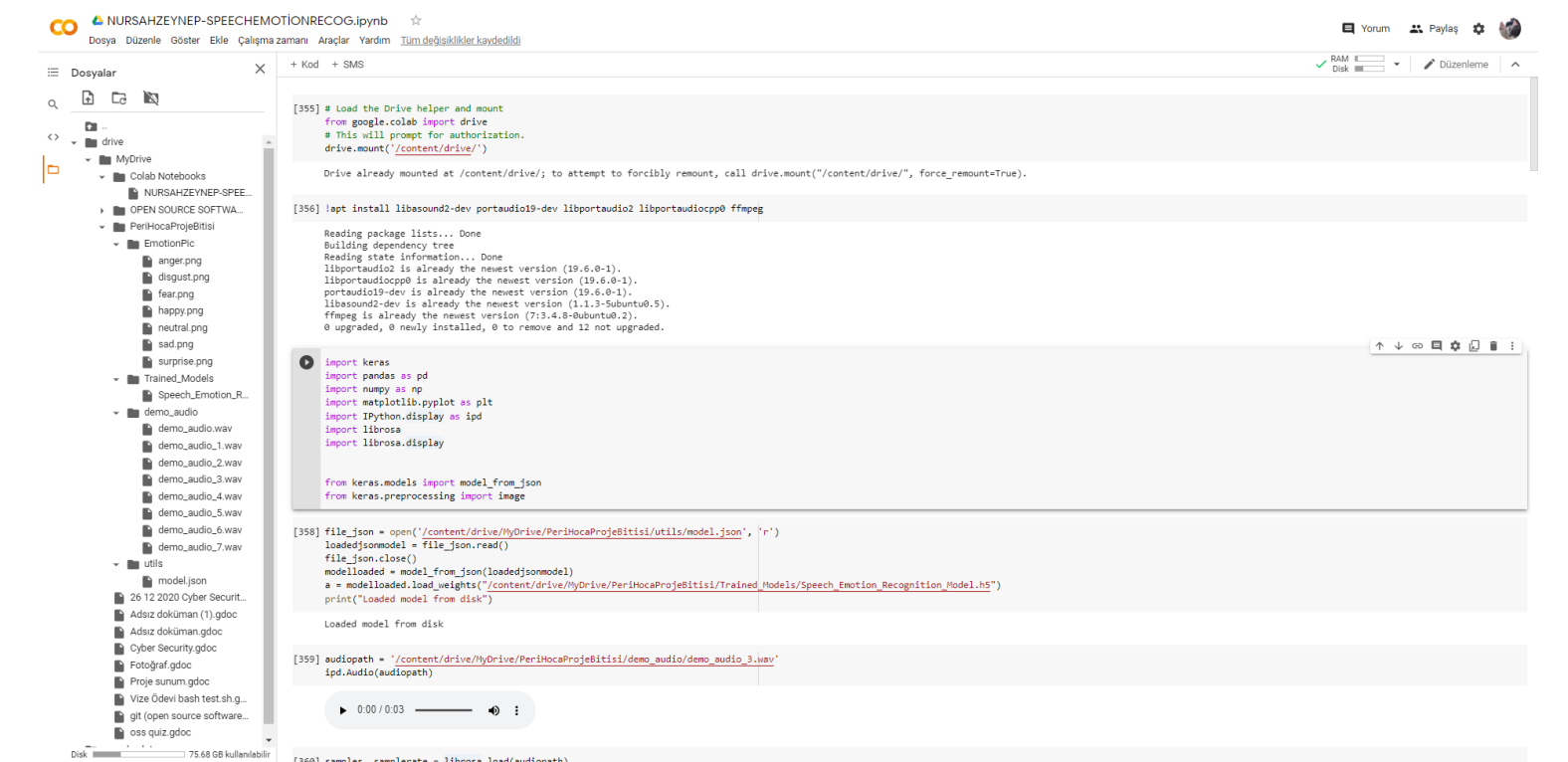


Full code

Recording Sound



Speech Emotion Recognition



NURSAHZEYNEP-SPEECHMOTIONRECOG.ipynb

Dosya Düzenle Göster Ekle Çalışma zamanı Araçlar Yardım Tüm değişiklikler kaydedildi

+ Kod + SMS

RAM Disk

Düzenleme

Dosyalar

drive

MyDrive

Colab Notebooks

NURSAHZEYNEP-SPEECHMOTIONRECOG.ipynb

OPEN SOURCE SOFTWARE

PeriHocaProjeBilisi

EmotionPic

anger.png

disgust.png

fear.png

happy.png

neutral.png

sad.png

surprise.png

Trained_Models

Speech_Emotion_R...

demo_audio

demo_audio.wav

demo_audio_1.wav

demo_audio_2.wav

demo_audio_3.wav

demo_audio_4.wav

demo_audio_5.wav

demo_audio_6.wav

demo_audio_7.wav

utils

model.json

26 12 2020 Cyber Secur...

Adsız doküman (1).gdoc

Adsız doküman.gdoc

Cyber Security.gdoc

Fotoğraf.gdoc

Proje sunum.gdoc

Vize Ödevi bash test.sh.g...

git (open source software...

oss quiz.gdoc

75.68 GB kullanılabilir

```
[359] 0:00 / 0:03
```

```
[360] samples, samplerate = librosa.load(audio_path)
print(samplerate, samples)

22050 [-0.01201828  0.00996343 -0.00318132 ...  0.00743228  0.00793639
 0.00525939]
```

```
def get_audio_features(audio_path, sampling_rate):
    X, samplerate = librosa.load(audio_path, res_type='kaiser_fast', duration=2.5, sr=sampling_rate*2, offset=0.5)
    samplerate = np.array(samplerate)

    y_harmonic, y_percussive = librosa.effects.hpss(X)
    pitches, magnitudes = librosa.core.piptrack(y=X, sr=samplerate)

    mfccs = np.mean(librosa.feature.mfcc(y=X, sr=samplerate, n_mfcc=13), axis=1)

    pitches = np.trim_zeros(np.mean(pitches, axis=1))[:20]
    magnitudes = np.trim_zeros(np.mean(magnitudes, axis=1))[:20]

    C = np.mean(librosa.feature.chroma_cqt(y=y_harmonic, sr=sampling_rate), axis=1)

    return [mfccs, pitches, magnitudes, C]

def get_features_dataframe(dataframe, sampling_rate):
    labels = pd.DataFrame(dataframe['label'])

    features = pd.DataFrame(columns=['mfcc', 'pitches', 'magnitudes', 'C'])
    for index, audio_path in enumerate(dataframe['path']):
        features.loc[index] = get_audio_features(audio_path, sampling_rate)

    mfcc = features.mfcc.apply(pd.Series)
    pit = features.pitches.apply(pd.Series)
    mag = features.magnitudes.apply(pd.Series)
    C = features.C.apply(pd.Series)

    combined_features = pd.concat([mfcc, pit, mag, C], axis=1, ignore_index=True)

    return combined_features, labels

[362] demo_mfcc, demo_pitch, demo_mag, demo_chrom = get_audio_features(audio_path, 20000)

[363] mfcc = pd.Series(demo_mfcc)
pit = pd.Series(demo_pitch)
mag = pd.Series(demo_mag)
```

NURSAHZEYNEP-SPEECHMOTIONRECOG.ipynb

Dosya Düzenle Göster Ekle Çalışma zamanı Araçlar Yardım Tüm değişiklikler kaydedildi

+ Kod + SMS

RAM Disk

Düzenleme

Dosyalar

drive

MyDrive

Colab Notebooks

NURSAHZEYNEP-SPEECHMOTIONRECOG.ipynb

OPEN SOURCE SOFTWARE

PeriHocaProjeBilisi

EmotionPic

anger.png

disgust.png

fear.png

happy.png

neutral.png

sad.png

surprise.png

Trained_Models

Speech_Emotion_R...

demo_audio

demo_audio.wav

demo_audio_1.wav

demo_audio_2.wav

demo_audio_3.wav

demo_audio_4.wav

demo_audio_5.wav

demo_audio_6.wav

demo_audio_7.wav

utils

model.json

26 12 2020 Cyber Secur...

Adsız doküman (1).gdoc

Adsız doküman.gdoc

Cyber Security.gdoc

Fotoğraf.gdoc

Proje sunum.gdoc

Vize Ödevi bash test.sh.g...

git (open source software...

oss quiz.gdoc

75.68 GB kullanılabilir

```
[363] mfcc = pd.Series(demo_mfcc)
pit = pd.Series(demo_pitch)
mag = pd.Series(demo_mag)
C = pd.Series(demo_chrom)
demo_audio_features = pd.concat([mfcc, pit, mag, C], ignore_index=True)

[364] demo_audio_features = np.expand_dims(demo_audio_features, axis=0)
demo_audio_features = np.expand_dims(demo_audio_features, axis=2)

[365] demo_audio_features.shape

(1, 65, 1)
```

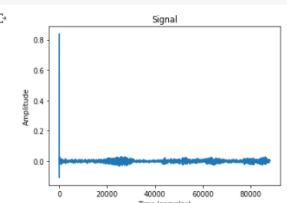
```
[366] livepreds = modelloaded.predict(demo_audio_features, batch_size=32, verbose=1)

WARNING:tensorflow:6 out of the last 11 calls to <function Model.make_predict_function.<locals>.predict_function at 0x7fa9eb77730> triggered tf.function retracing. Tracing is expensive and the excessive number of tracings
1/1 [=====] - 0s 84ms/step
```

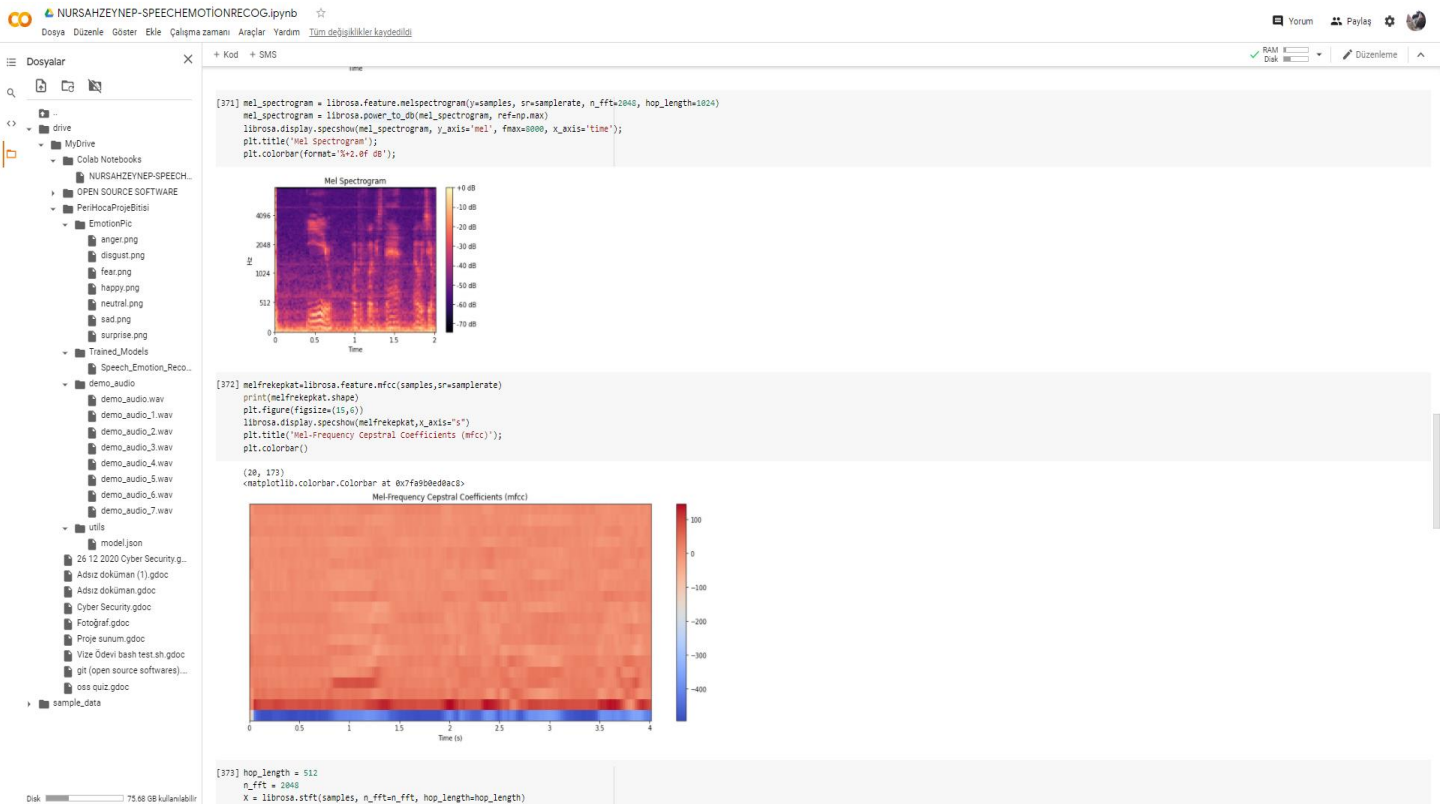
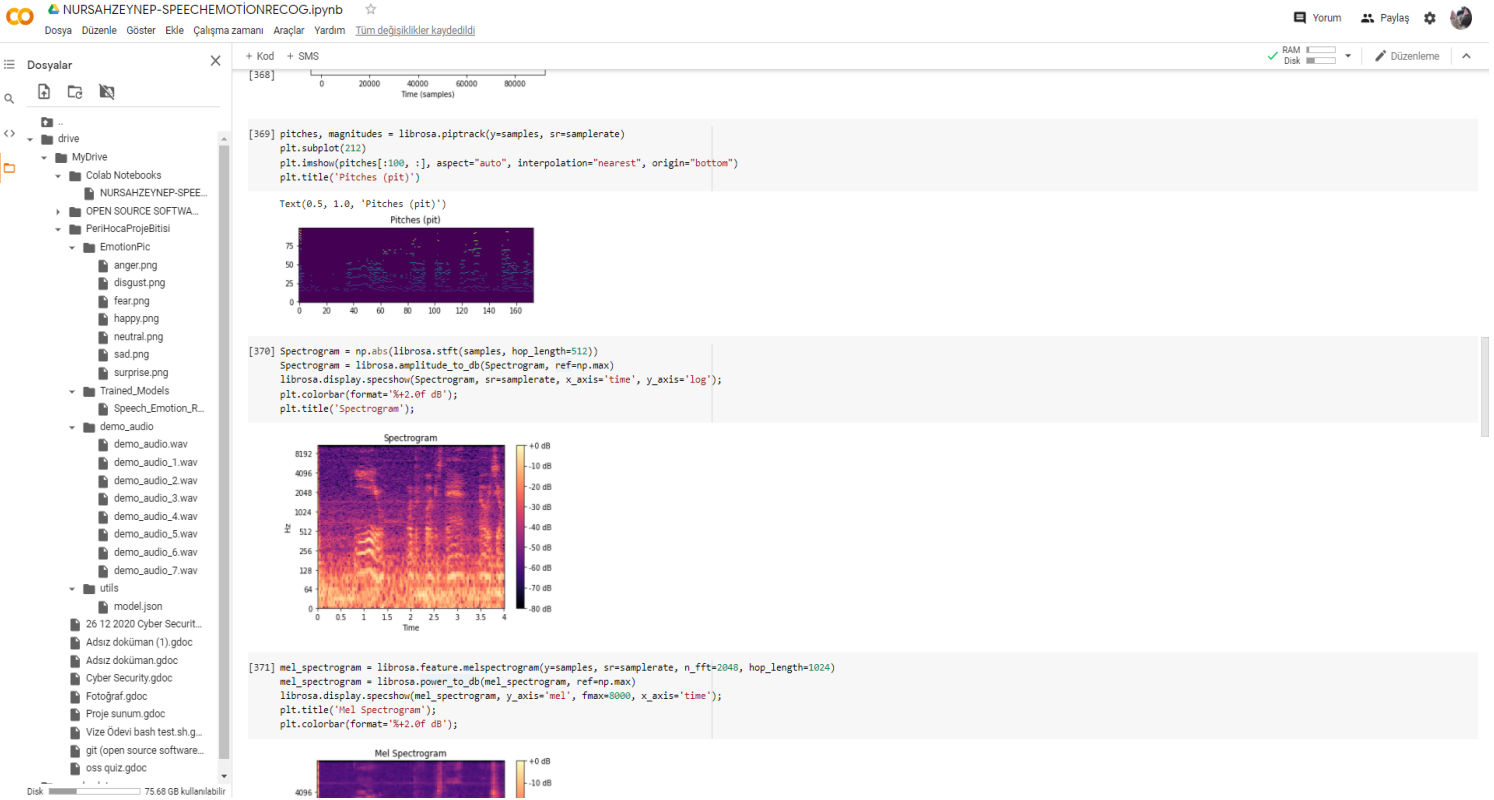
```
[367] livepreds

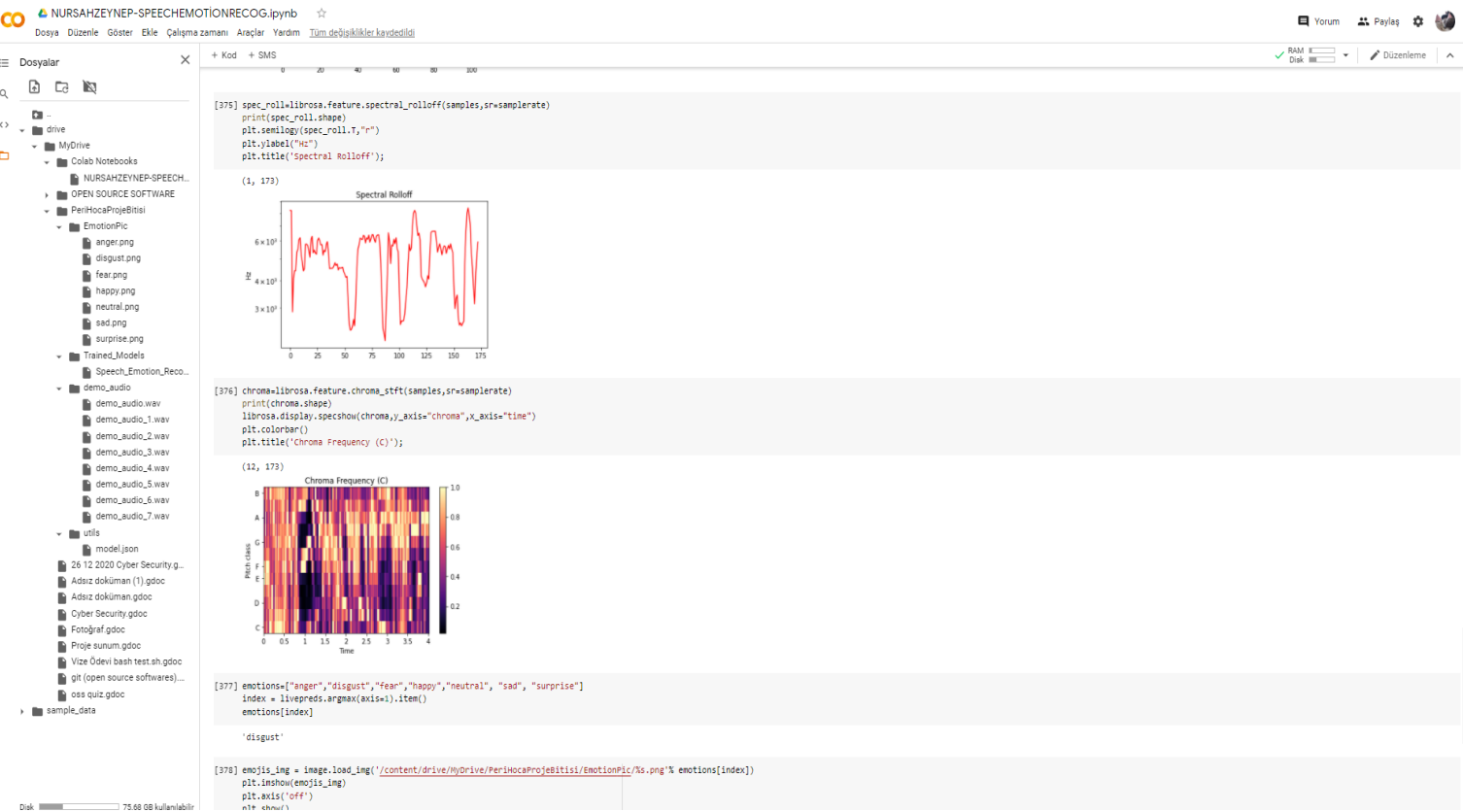
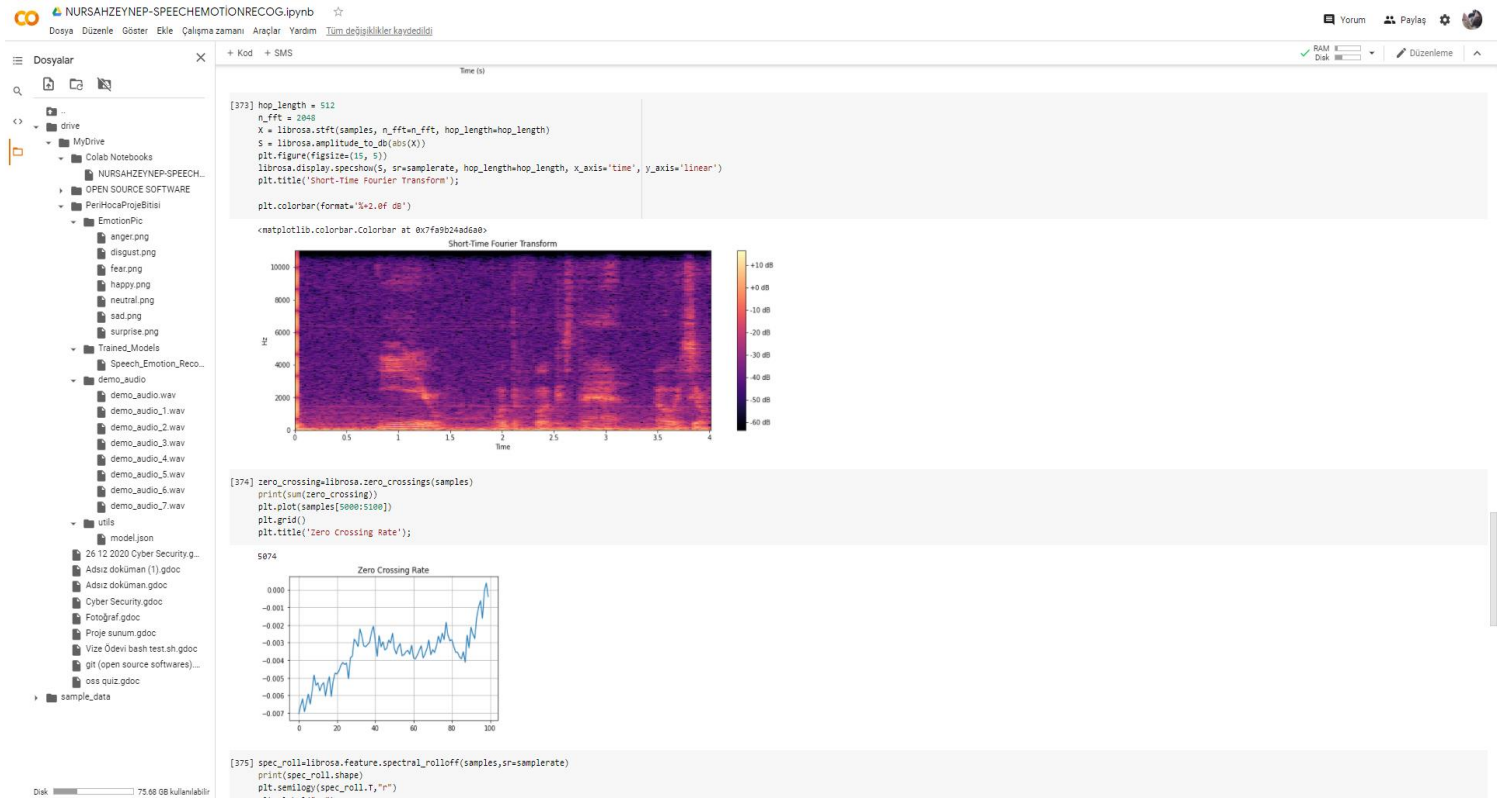
array([[0.115681 , 0.83779866, 0.00841578, 0.00160683, 0.00462489,
        0.02980153, 0.00208416]], dtype=float32)
```

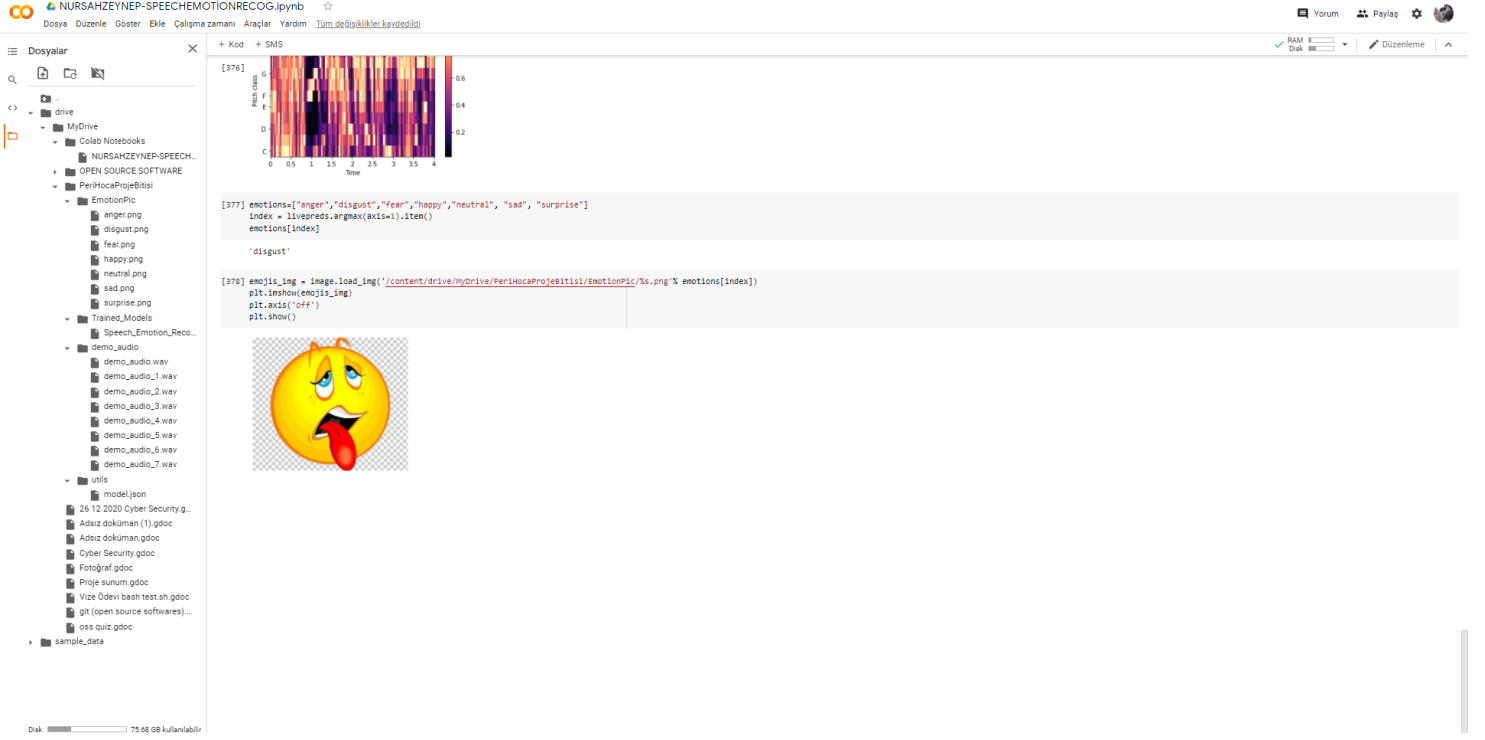
```
plt.plot(samples);
plt.title('Signal');
plt.xlabel('Time (samples)');
plt.ylabel('Amplitude');
```



```
[369] pitches, magnitudes = librosa.piptrack(y=samples, sr=samplerate)
plt.subplot(212)
```





4. Presentation Link

<https://www.youtube.com/watch?v=EPZ8hMZayzM>

5. Conclusion

As a result, our project is a way of teaching the machine the phenomenon of determining emotion analysis with the help of human sound waves. In short, we gave the machine a human task. In our project, using MFCC, PITCHES and chroma algorithms to do emotion analysis with sound helped us a lot. In this way, working parents can easily leave their children alone with their nannies. Their parents will be able to follow their children's every emotional moment step by step. As soon as they see them crying, they can call the house and find out why.

6. References

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