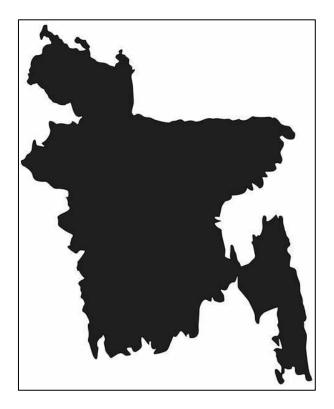
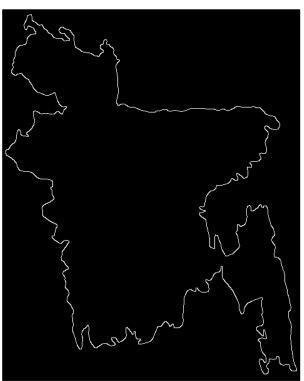
```
fourier_assignment.py X
    1
         import matplotlib.pyplot as plt # for plotting and creating figures
         import numpy as np # for easy and fast number calculation
         from math import tau # tau is constant number = 2*PI
         from scipy.integrate import quad_vec # for calculating definite integral
         from tqdm import tqdm # for progress bar
         import matplotlib.animation as animation # for compiling animation and exporting video
         # function to generate x+iy at given time t
         def f(t, t_list, x_list, y_list):
             return np.interp(t, t_list, x_list + 1j*y_list)
         # reading the image and converting to greyscale mode
         img = cv2.imread("bangladesh_input.jpg")
         img = cv2.resize(img, (500,500))
         cv2.imshow('Input Colored Image', img)
         cv2.waitKey(0)
         cv2.destroyAllWindows()
         img_gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
         cv2.imshow('Grey Image', img_gray)
         cv2.imwrite("bangladesh_grey.jpg", img_gray)
         cv2.waitKey(0)
         cv2.destroyAllWindows()
         # finding the contours in the image
         # making pure black and white image
         ret, thresh = cv2.threshold(img_gray, 127, 255, 0)
         # finding available contours i.e closed loop objects
         contours, hierarchy = cv2.findContours(thresh, cv2.RETR_TREE, cv2.CHAIN_APPROX_NONE)
         # contour at index 1 is the one looking for
         contours = np.array(contours[1])
         # displaying the contours on the original image
         cv2.drawContours(img, contours, -1, (0,255,0), 3)
         cv2.imshow('Contours', img)
         cv2.imwrite("bangladesh_contours.jpg", img)
         cv2.waitKey(0)
         cv2.destroyAllWindows()
       # splitting the co-ordinate points of the contour
       # reshaping this to make it 1D array
       x_{list}, y_{list} = contours[:, :, 0].reshape(-1,), -contours[:, :, 1].reshape(-1,)
       # centering the contour to origin
       x_list = x_list - np.mean(x_list)
       y_list = y_list - np.mean(y_list)
       # visualizing the contour
       fig = plt.figure()
       ax = fig.add_subplot(111)
       ax.plot(x_list, y_list)
       # later these data will be needed to fix the size of figure
       xlim_data = plt.xlim()
       ylim_data = plt.ylim()
       plt.show()
```

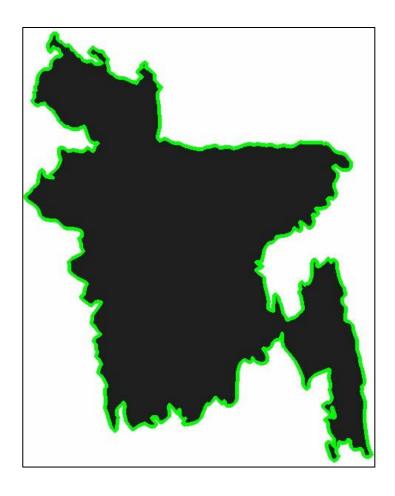
```
t_list = np.linspace(0, tau, len(x_list))
      # Now finding fourier coefficient from -n to n circles
      order = 100 # -order to order i.e -100 to 100
      print("generating coefficients ...")
      c = []
      pbar = tqdm(total=(order*2+1))
      # calculating the coefficients from -order to order
      for n in range(-order, order+1):
         # calculating definite integration from 0 to 2*PI using formula
         coef = 1/tau*quad_vec(lambda t: f(t, t_list, x_list, y_list)*np.exp(-n*t*1j), 0, tau, limit=100,
          c.append(coef
         pbar.update(1)
      pbar.close()
      print("completed generating coefficients.")
       c = np.array(c)
       # saving the coefficients for later use
       np.save("coeff.npy", c)
       ## -- now to making animation with epicycle -- ##
       # this is to store the points of last circle of epicycle which draws the required figure
       draw_x, draw_y = [], []
       # making figure for animation
       fig, ax = plt.subplots()
       # different plots to make epicycle
       circles = [ax.plot([], [], 'r-')[0] for i in range(-order, order+1)] # circle_lines are radius of each circles
       circle_lines = [ax.plot([], [], 'b-')[0] for i in range(-order, order+1)]
       # drawing is plot of final drawing
       drawing, = ax.plot([], [], 'k-', linewidth=2)
       # original drawing
       orig_drawing, = ax.plot([], [], 'g-', linewidth=0.5)
       # to fix the size of figure so that the figure does not get cropped/trimmed
       ax.set_xlim(xlim_data[0]-200, xlim_data[1]+200)
       ax.set_ylim(ylim_data[0]-200, ylim_data[1]+200)
       # hiding axes
       ax.set_axis_off()
111
       # to have symmetric axes
       ax.set_aspect('equal')
       # setting up formatting for the video file
       Writer = animation.writers['ffmpeg']
       writer = Writer(fps=30, metadata=dict(artist='Amrit Aryal'), bitrate=1800)
       print("compiling animation ...")
        # setting number of frames
        frames = 300
        pbar = tqdm(total=frames)
        # saving the coefficients in order 0, 1, -1, 2, -2, ...
        # it is necessary to make epicycles
        def sort_coeff(coeffs):
125
            new_coeffs = []
            new_coeffs.append(coeffs[order])
127
            for i in range(1, order+1):
                new coeffs.extend([coeffs[order+i],coeffs[order-i]])
```

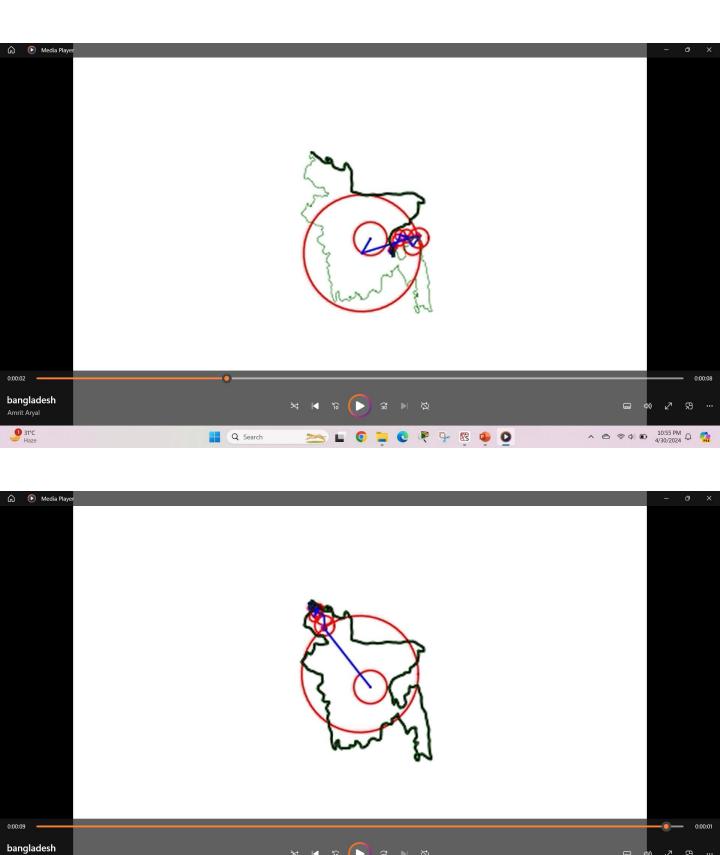
return np.array(new_coeffs)

```
# making frame at time t
       # t goes from 0 to 2*PI for complete cycle
       def make_frame(i, time, coeffs):
           global pbar
           # getting t from time
137
           t = time[i]
           # exponential term to be multiplied with coefficient
139
           # this is responsible for making rotation of circle
           exp_term = np.array([np.exp(n*t*1j) for n in range(-order, order+1)])
           # sorting the terms of fourier expression
144
           coeffs = sort_coeff(coeffs*exp_term) # coeffs*exp_term makes the circle rotate.
           # coeffs itself gives only direction and size of circle
146
           # splitting into x and y coefficients
           x_coeffs = np.real(coeffs)
148
           y_coeffs = np.imag(coeffs)
           # centering points for fisrt circle
           center_x, center_y = 0, 0
153
           # making all circles i.e epicycle
154
           for i, (x_coeff, y_coeff) in enumerate(zip(x_coeffs, y_coeffs)):
                # calculating radius of current circle
              r = np.linalg.norm([x_coeff, y_coeff])  # similar to magnitude: sqrt(x^2+y^2)
              # circumference points: x = center_x + r * cos(theta), y = center_y + r * sin(theta)
              theta = np.linspace(0, tau, num=50) # theta should go from 0 to 2*PI to get all points
              x, y = center_x + r * np.cos(theta), center_y + r * np.sin(theta)
              circles[i].set_data(x, y)
              # drawing a line to indicate the direction of circle
              x, y = [center_x, center_x + x_coeff], [center_y, center_y + y_coeff]
              circle_lines[i].set_data(x, y)
              # calculating center for next circle
              center_x, center_y = center_x + x_coeff, center_y + y_coeff
          # centering points now are points from last circle
          # these points are used as drawing points
          draw_x.append(center_x)
          draw_y.append(center_y)
          # drawing the curve from last point
          drawing.set_data(draw_x, draw_y)
          # drawing the real curve
          orig_drawing.set_data(x_list, y_list)
          # updating progress bar
          pbar.update(1)
      # making animation
      time = np.linspace(0, tau, num=frames)
      anim = animation.FuncAnimation(fig, make_frame, frames=frames, fargs=(time, c),interval=5)
      anim.save('bangladesh.mp4', writer=writer)
      pbar.close()
      print("completed: epicycle.mp4")
```









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