

Nuthapong Pornphattananuwat

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GAME DEVELOPER

Junior Game Developer with hands-on experience in Unity development and collaborative in agile environments.
Passionate about creating engaging gameplay and optimizing performance through clean, efficient code.

TECHNICAL SKILLS

- Unity Game Development
- Asset Management
- C# Programming
- Performance Optimization
- API Integration
- Debugging and Problem Solving

TOOLS AND TECHNOLOGY SKILLS

- Unity3D
- Unity Version Control
- Monday
- Github
- Fork
- Jira
- Visual Studio Code
- AI Language Models

SOFT SKILLS

- Problem-Solving
- Critical Thinking
- Leadership
- Teamwork
- Project Management
- Attention to detail
- Adaptability
- Self-learning Abilities

EXPERIENCE

Game Developer, Adisoft Gaming CO., LTD.

March 2024 - Present

- Work closely with game designers to implement and enhance mobile game content and features.
- Collaborate with the backend team to integrate and utilize API data within the game for dynamic and responsive gameplay experiences.
- Collaborate with other teams to integrate, optimize, and manage assets within the game engine.
- Identify, troubleshoot, and resolve bugs and design issues based on QA tester reports.
- Work with the UX/UI team to implement, refine, and enhance user interfaces and overall user flow.
- Take ownership of assigned tasks as delegated by the game development team lead.

Project Leader/Lead Game Developer, Bangkok University's Final project

August 2023 - December 2023

- Planned and tracked work process: Managed tasks and timelines with Jira for timely project completion
- Developed the game: Implemented important systems; enhancing gameplay experience and ensuring stability.
- Designed Enemy AI: Utilized inheritance for scalable and extensible enemy AI, enhancing game challenge.
- Optimized Performance: Diligently refined and optimized game code and assets for performance.
- Modeled and textured 3D assets for environments, characters, and props using Blender.

EDUCATION

Bachelor of Science (Games and Interactive Media), Bangkok University, Thailand

January 2020 - December 2023

- GI242: Game Programming
- GI452: Mobile and Social Game Design
- GI454: Artificial Intelligence for Games
- GI455: Networking and Multiplayer Online Games