Lab 10 คลาสที่เกี่ยวข้องกับอินพุตและเอาต์พุต

```
⚠ Account.java 
☒ ☐ CustomerStorage.java

                                                TellerGUI.java
      public class Account {
    1
             protected double balance;
                                                                                    10
    3∈
             public Account(){
                                                                                     12
    4
    5
                                                                                     14
    6
                                                                                     15
    70
             public Account(double amount){
                                                                                    17
    8
                                                                                     18
                  this.balance = amount;
                                                                                   •19⊝
   10
                                                                                    20
   119
             public void deposit(double amount){
                                                                                    22
   12
                 this.balance += amount:
   13
   149
            public boolean withdraw(double amount){
                                                                                     25
   15
                 if(this.balance >= amount){
                       this.balance -= amount:
                                                                                    28
                       return true;
   17
                                                                                    30 }
   18
                 return false;
   20
   21⊜
            public double getBalance(){
                 return this.balance;
   23
   24⊜
            public void showBalance(){
   25
   26
                  System.out.println(this.balance);
   27
   289
             public static void main(String[] args){
   29
                  Account account = new Account(10);
   30
                  account.deposit(50.2);
                  account.deposit(20);
                  account.showBalance();
   32
   33
   34 }
☐ Account.java ☐ CustomerStorage.java ☐ *TellerGUI.java ♡
   1⊜import java.awt.BorderLayout;
     import java.awt.Color;
     import java.awt.Dimension;
   4 import java.awt.Font;
    import java.awt.GridLayout;
     import java.awt.Label;
import java.awt.event.ActionEvent;
     import java.awt.event.ActionListener;
  9 import java.io.DataInputStream;
  10 import java.io.File;
11 import java.io.FileInputStream;
  13 import javax.swing.JButton;
  14 import javax.swing.JFrame;
     import javax.swing.JLabel;
     import javax.swing.JPanel;
import javax.swing.JTextField;
     public class TellerGUI implements ActionListener {
         private JFrame fr;
         private JPanel p1, p2, p3;
private JLabel l1, l2, err;
private JTextField tf1, tf2;
  21
         private JButton bn1, bn2, bn3;
private Account account = new Account();
  23
24
  25e
26
          public void init() {
             File f = new File("Customer.dat"):
  27
28
              if (f.exists()) {
                 double initAmount = CustomerStorage.getBalance();
                 account.deposit(initAmount);
  30
31
             else {
  32
                 account.deposit(4000);
  35
             fr.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
  37
38
             p1 = new JPanel(); p2 = new JPanel(); p3 = new JPanel();
             11 = new JLabel("Balance:"); 12 = new JLabel("Amount:"); err = new JLabel(" ");
  40
  41
             tf1 = new JTextField(Double.toString(account.getBalance())); tf2 = new JTextField();
  42
             bn1 = new JButton("Deposit"); bn2 = new JButton("Withdraw"); bn3 = new JButton("Exit");
```

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🖸 Account.java 🔯 CustomerStorage.java 🛭 🔎 TellerGUI.java
  1⊕ import java.io.DataInputStream; ...
     public class CustomerStorage {
    public static double getBalance() {
              try (FileInputStream fin = new FileInputStream("Customer.dat");
    DataInputStream din = new DataInputStream(fin)){
                    double balance = din.readDouble();
                    return balance:
               }catch (Exception ex){
                    ex.printStackTrace();
                    return 0;
          public static void saveBalance(Account account) {
               try (FileOutputStream fout = new FileOutputStream("Customer.dat");
                         DataOutputStream dout = new DataOutputStream(fout)){
                    dout.writeDouble(account.getBalance());
                    fout.close();
                    }catch (Exception ex){
                         ex.printStackTrace();
                                     🛮 CustomerStorage.java 🚨 *TellerGUI.java 🛭
                                     bn1.addActionListener(this);
                        44
                        45
                                     bn2.addActionListener(this);
                                     bn3.addActionListener(this);
fr.setFont(new Font("Dialog", Font.BOLD, 14));
                        47
                        48
                                     p1.setLayout(new GridLayout(2, 2));
                                     p1.add(11):
                        49
                        50
                                     p1.add(tf1);
                        51
                                     p1.add(12);
                        52
                                     p1.add(tf2);
                        53
54
                                     p2.add(bn1);
                                     p2.add(bn2);
                        55
                                     p2.add(bn3);
                                     p3.setLayout(new BorderLayout());
                        57
58
                                     p3.add(p1);
                                     p3.add(p2, BorderLayout.SOUTH);
                                     fr.add(p3, BorderLayout.NORTH);
fr.add(err, BorderLayout.CENTER);
                        60
                        61
                                     err.setHorizontalAlignment(JLabel.CENTER);
                        62
                                     //err.setPreferredSize(new Dimension(100, 20));
                        63
                                     err.setForeground(Color.RED);
                                     tf1.setEditable(false);
                        64
                        65
                                     fr.pack();
                                     fr.setVisible(true);
                        66
                                     fr.requestFocus();
                        68
                        699
                                public static void main(String[] args)
                                     TellerGUI tellerGUI = new TellerGUI();
                        70
                        71
                                     tellerGUI.init();
                        72
                        73⊝
                                @Override
                        74
                                public void actionPerformed(ActionEvent arg0) {
                        75
                                     // TODO Auto-generated method stub
                        76
                                     String cmd = arg0.getActionCommand();
                        77
                                     if(cmd.equals("Exit")) {
                        78
                                         CustomerStorage.saveBalance(account);
                        79
                                          System.exit(0);
                        80
                                     else if(cmd.equals("Withdraw")) {
                        81
                                          double amount = Double.parseDouble(tf2.getText());
                        82
                                          if(validFormat(amount)) {
                        83
                        84
                                              if(account.withdraw(amount))
                        85
                                                  tf1.setText(account.getBalance()+"");
                        86
                                              else
                                                   err.setText("Not Enought Money");
                                      else if(cmd.equals("Deposit")) {
    double amount = Double.parseDouble(tf2.getText());
    if(validFormat(amount)) {
                                           account.deposit(amount);
                                           tf1.setText(account.getBalance()+"");
                          95
96
                          97
                          98
99
                                  public boolean validFormat(double num) {
                          100
                                      if(num < 0) {
                                          err.setText("Invalid Amount");
return false;
                          101
                          103
                          104
                                      else {
                          106
                                          return true;
                         107
                          109 }
```