

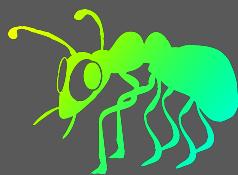


Who am I (role / position) ?

What do I want to achieve? / What is my goal?

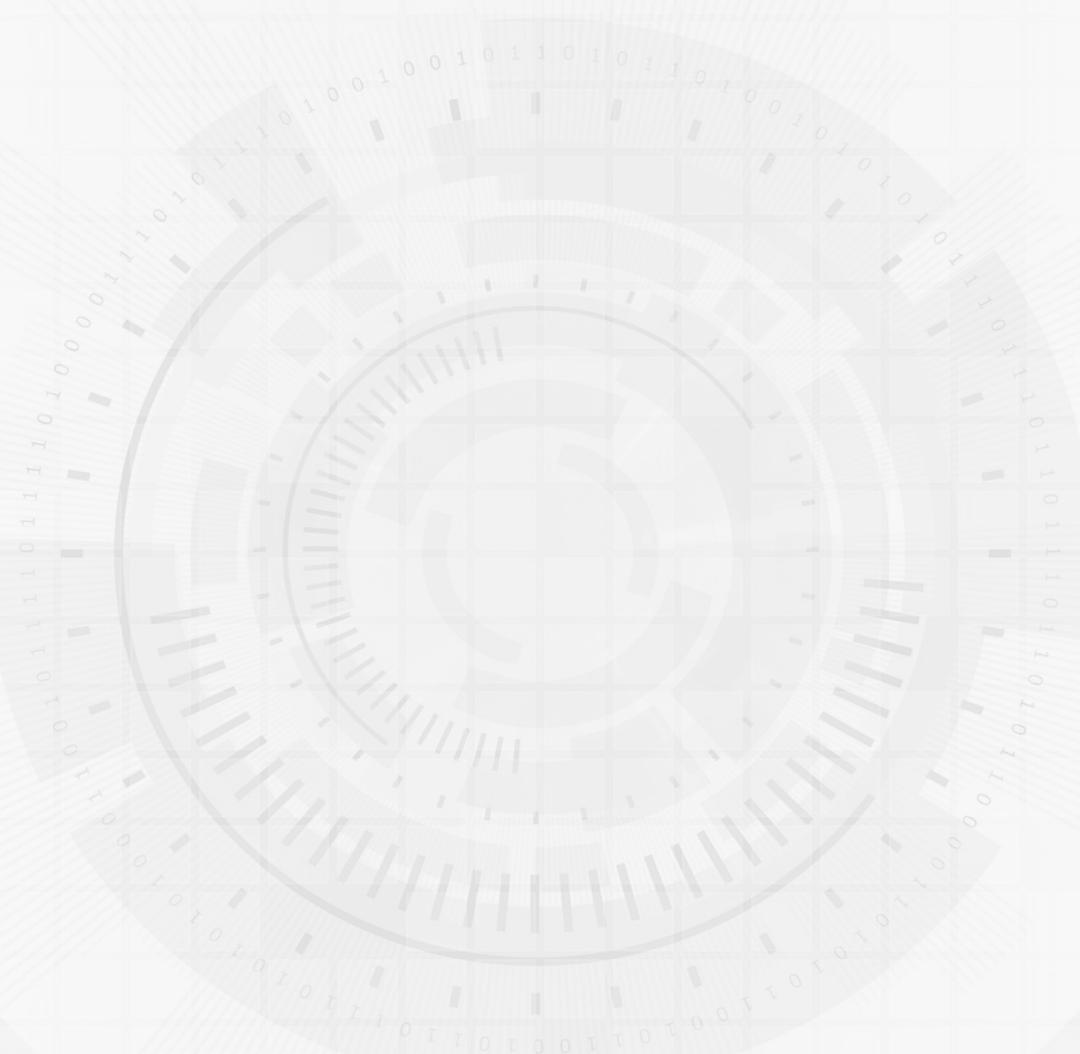
Why do I want that? What motivates me?

How do I justify this to myself?



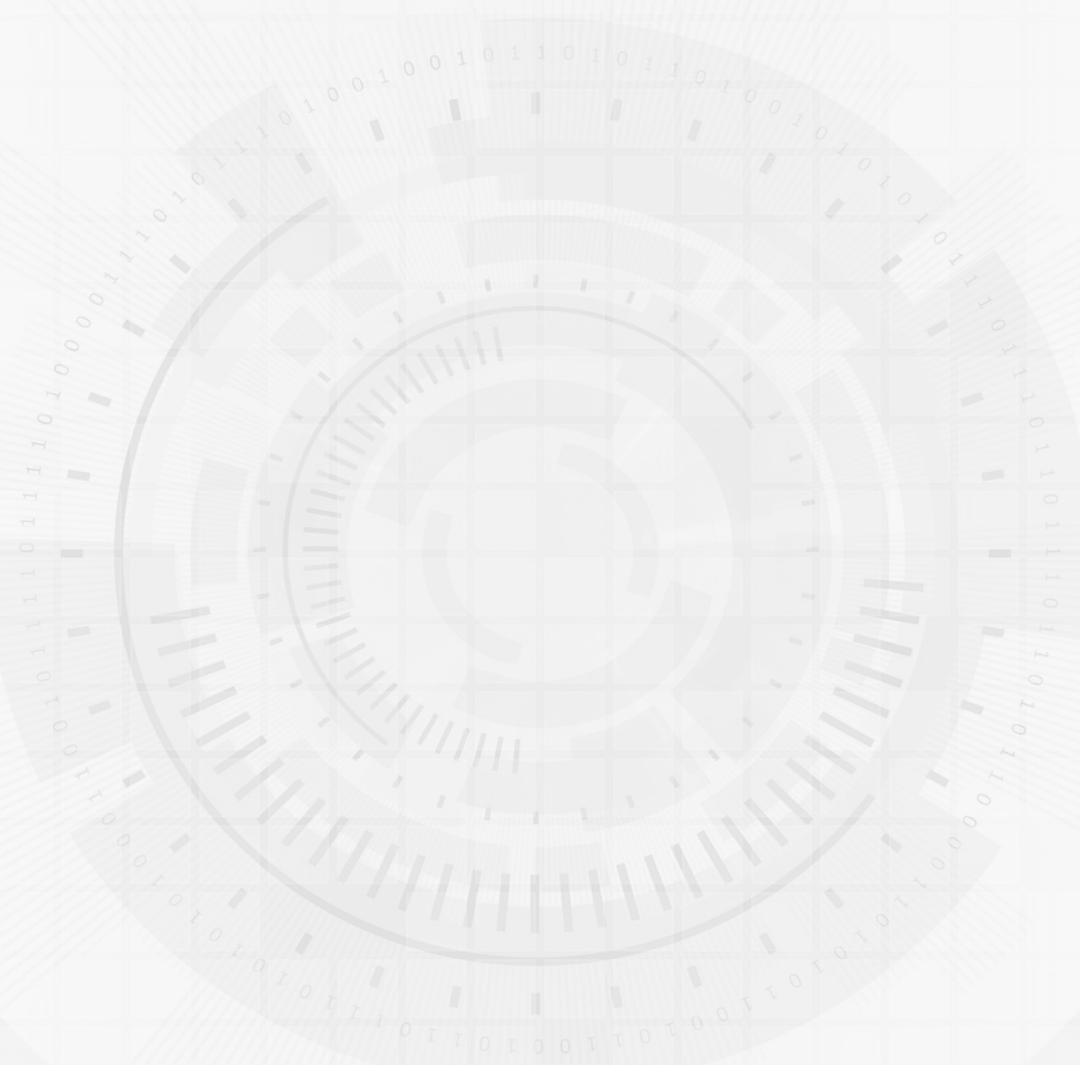
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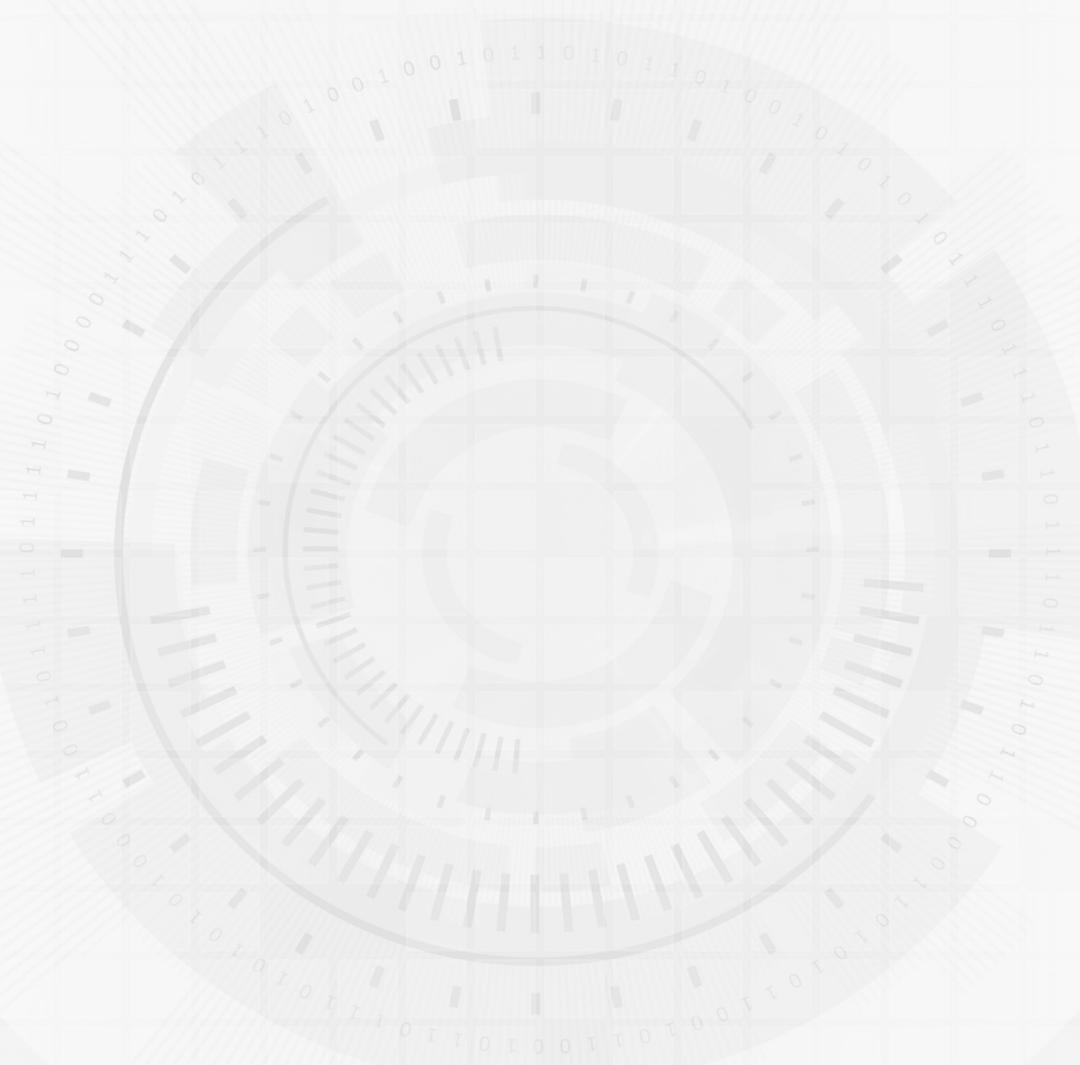
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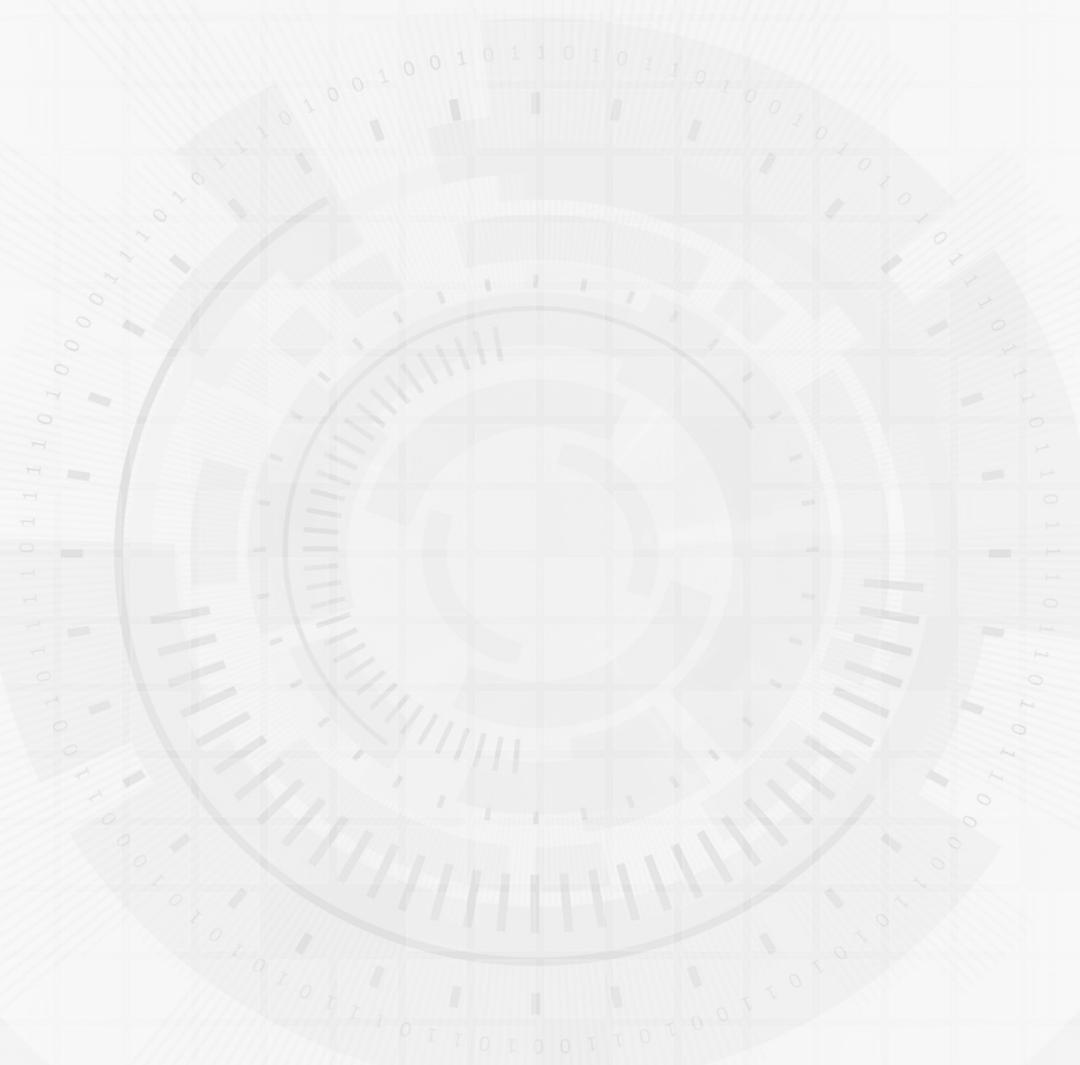
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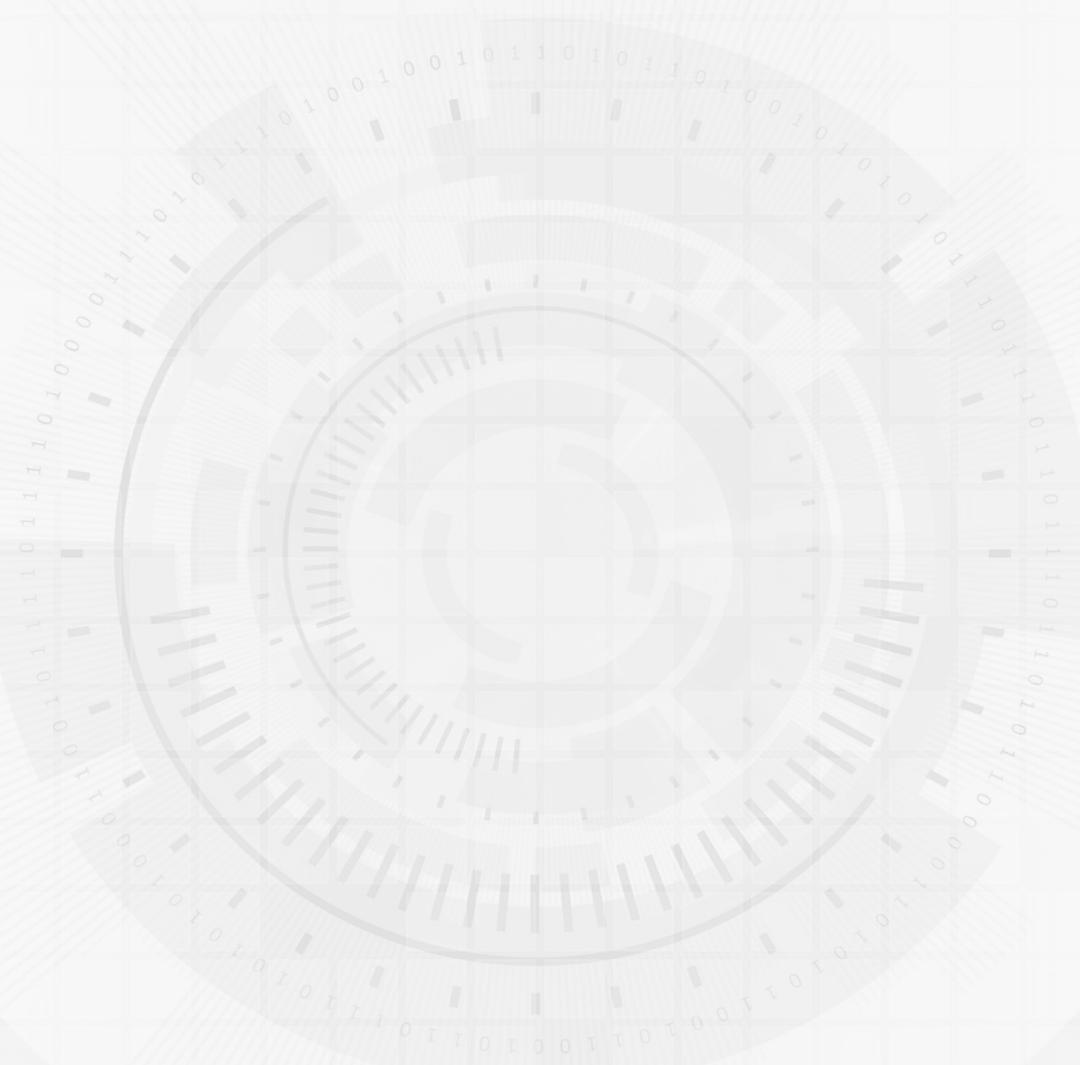
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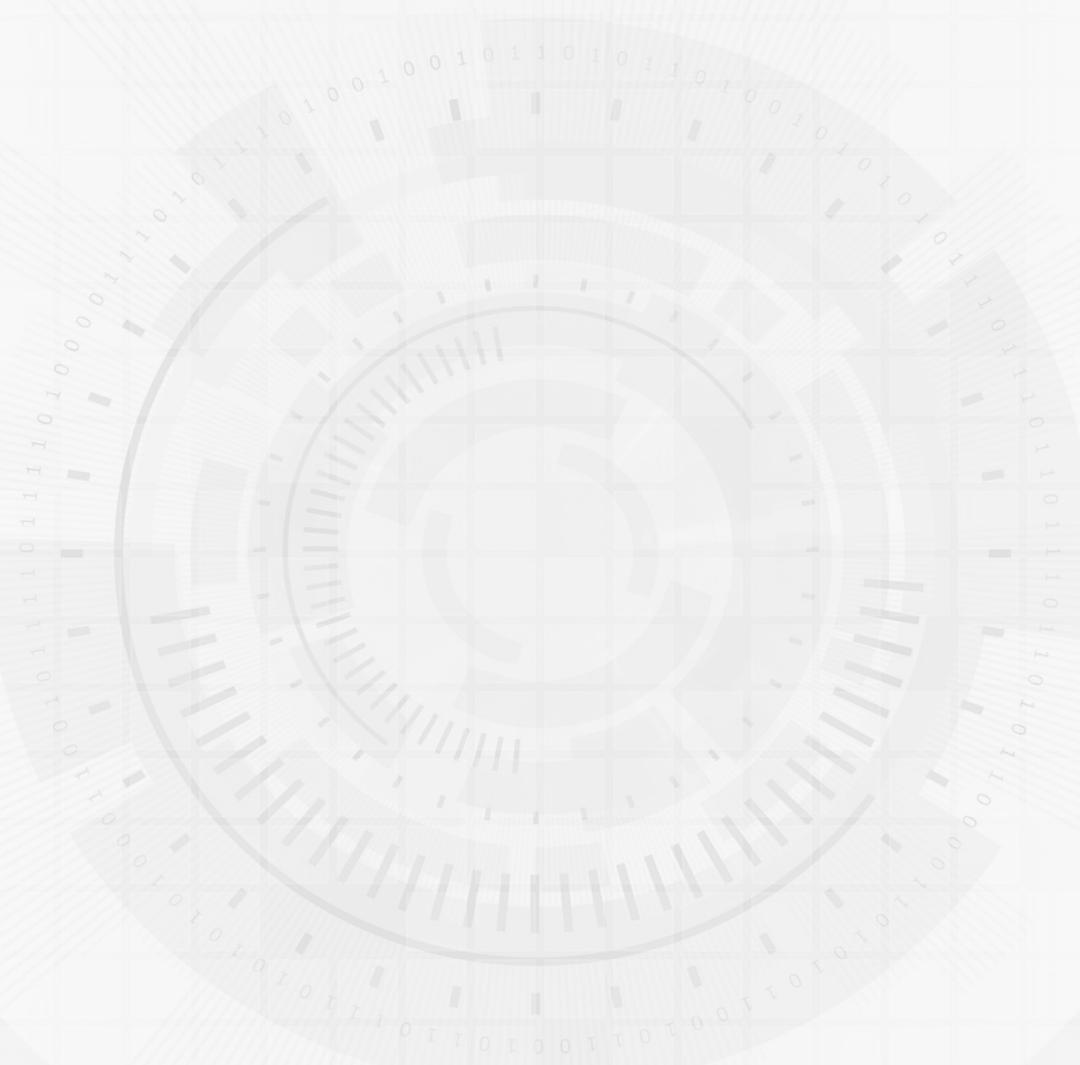
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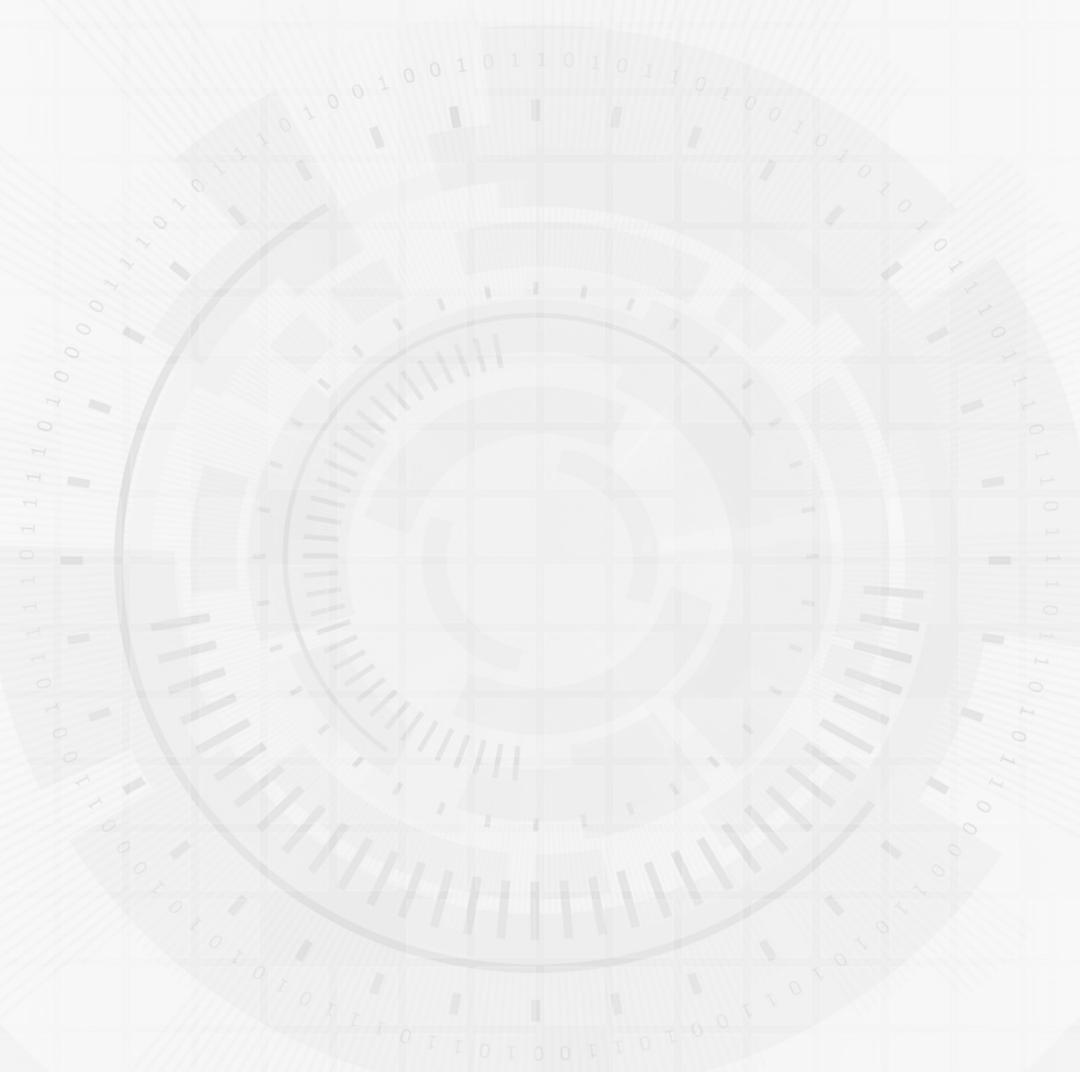
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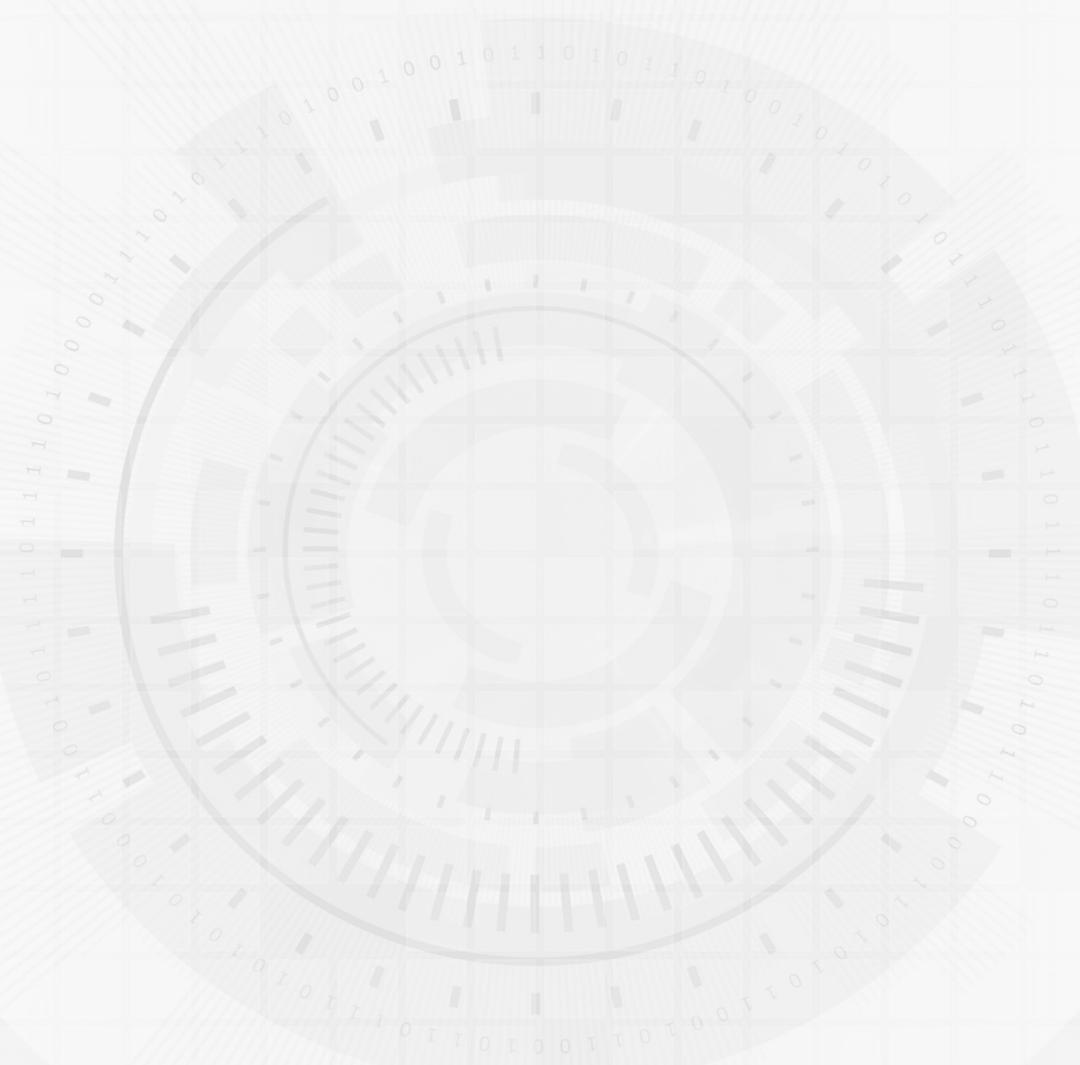
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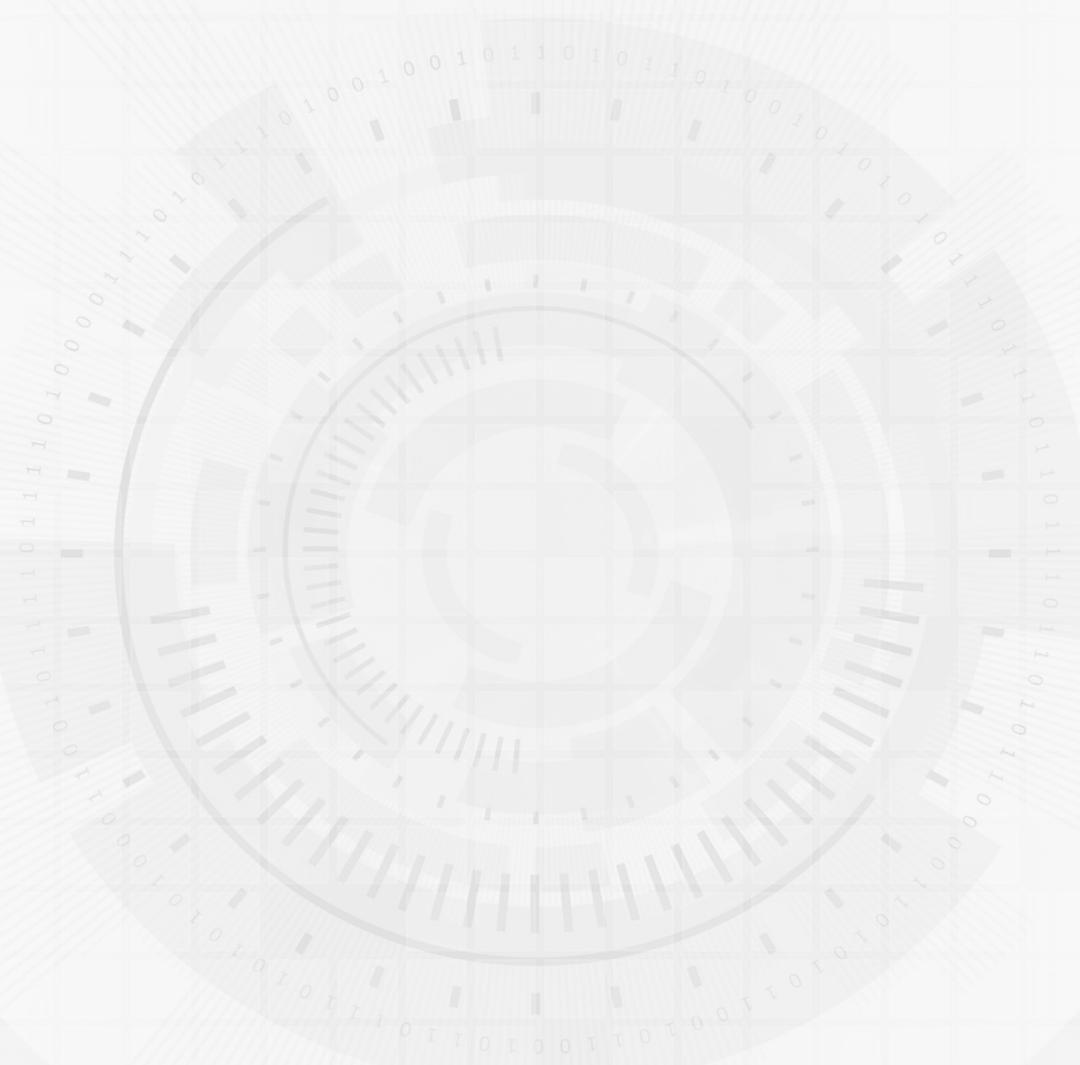
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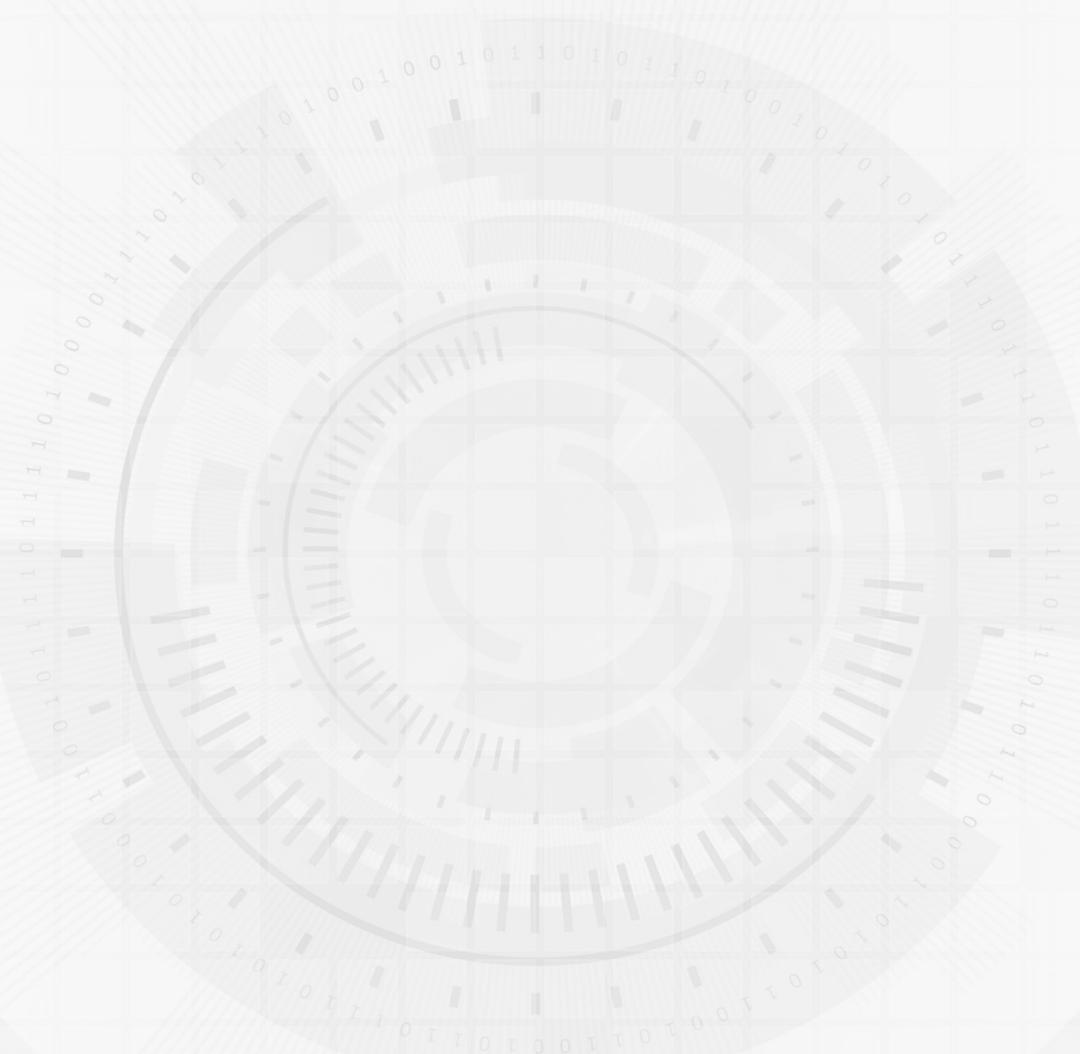
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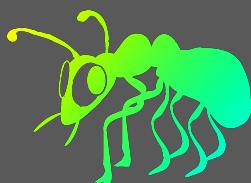
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Security Measure

One measure applying to **all teams**:





To evaluate:	Team / Player
Plausibility How plausible are the role, the assumed conditions (e.g. abilities of the insider, presence of objects) and the scenario?	1-10
Efficiency How is the relation of the achievement of the goal to the effort involved.	1-10
Damage Potential How extensive is the damage to the product or the supply chain?	1-10
Bonus	0/2
Bonus	0/1
Bonus	





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