第2章迭代边界

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1 整体思路

1.1 LPM 算法实现

利用 MATLAB 实现 LPM 算法,以 a (延迟节点数目)和 $L^{(1)}$ 作为输入,详见附录 LPM.m。 注:将 LPM 算法中 -1 的定义进一步修改为 $-\infty$,方便 MATLAB 运算。

1.2 L⁽¹⁾ 求解

- 对于第 1 题、第 3 题, DFG 结构较简单, L⁽¹⁾ 可直接得到;
- 对于第 5 题,DFG 结构复杂,用递归的动态规划算法求解任意两个延迟节点之间的最长路径(不经过其他延迟节点),从而获得 $L^{(1)}$,详见附录 $p5_graph.m$ 。

1.3 L 序列求解

利用 $L^{(m)}$ 与 $L^{(\lfloor m/2 \rfloor)}$ 、 $L^{(\lceil m/2 \rceil)}$ 的关系进行递归求解,降低复杂度。

2 问题求解

2.1 Problem 1

输入:

• d = 3

运行 iteration_bound.m 可得输出:

• iteration_bound = 3.5

2.2 Problem 3

输入:

• *d* = 6

运行 iteration_bound.m 可得输出:

• iteration_bound = 4

2.3 Problem 5

运行 p5_graph.m 可得输入:

• *d* = 7

•
$$L^{(1)} = \begin{bmatrix} 16 & 16 & -\infty & -\infty & 16 & -\infty & -\infty \\ -\infty & 4 & -\infty & -\infty & -\infty & -\infty & -\infty \\ 15 & 15 & -\infty & -\infty & 15 & -\infty & -\infty \\ 14 & 14 & -\infty & -\infty & 14 & -\infty & -\infty \\ -\infty & -\infty & -\infty & -\infty & 14 & -\infty & -\infty \\ 14 & 14 & -\infty & -\infty & 14 & -\infty & -\infty \\ 14 & 14 & -\infty & -\infty & 14 & -\infty & -\infty \end{bmatrix}$$

(按图中自左到右顺序依次将 D 节点编号为 D_1 到 D_7)

运行 iteration_bound.m 可得输出:

• iteration_bound = 16

A. 附录

所有源码已上传至 https://github.com/Nuull11/iteration-bound

```
ITERATION_BOUND.M
```

```
1 % Iteration bound
2 clear all;
3
4 \% Define the input
6 d = 3; \% 3 delay nodes
7 \text{ L1} = [-\inf, 0, -\inf;
      7, -inf, 3;
      3, -\inf, -\inf;
11 d = 6;
12 L1 = [4, 4, 4, -inf, 4, -inf;
     -\inf\ ,\ -\inf\ ,\ -\inf\ ,\ -\inf\ ,\ -\inf\ ;
     -\inf, -\inf, -\inf, 0, -\inf, -\inf;
15
     4, 4, 4, -\inf, 4, -\inf;
     -\inf, -\inf, -\inf, -\inf, -\inf, 0;
16
     -\inf, -\inf, -\inf, -\inf, -\inf, -\inf];
19 p5_graph; % run script to get L1 for problem 5
22 \text{ memo} \{1, d\} = [];
                    % define memo cell
23 \text{ memo}\{1\} = L1;
25 % Calculate all Ls
26 \text{ for } k = 1:d
      [\sim, memo] = LPM(memo, k);
27
28 end
29
30 %% Get iteration bound
31 bound = getIterationBound (memo);
33 display (bound);
  P5_GRAPH.M
1 % convert graph of problem 5 into a matrix
2 %% Define the graph
               % 34 logic nodes
3 \text{ Nlogic} = 34;
4 \text{ times} = \text{ones}(1,34);
                       % computing time of each logic node
5 \text{ times}([5,10,14,21,22,27,31,34]) = 2; % multiply nodes
```

```
7 A = zeros (Nlogic); % adjacent matrix
 8 \text{ edges} = \text{sub2ind}(\text{size}(A), \dots)
       [1,2,2,2,3,5,6,6,6,6,7,7,7,8,9,10,11,11,12,14,15,15,15,16,17,17,17,18,18,\dots]
       18, 20, 21, 22, 23, 24, 24, 24, 25, 25, 25, 26, 27, 28, 28, 29, 31, 32, 34, ...
10
11
       [4,3,6,7,5,1,3,4,9,8,15,16,10,11,6,13,14,13,12,8,9,20,17,20,21,22,19,23,...]
12
       26, 19, 15, 18, 27, 17, 18, 23, 26, 32, 33, 28, 25, 30, 31, 30, 29, 34, 33]);
13 \text{ A}(\text{edges}) = 1;
15 % Find longest path for any given two nodes
16~\%~preprocess~dp\_path\_map
                                       % 0 is the flag of NOT-CALCULATED,
17 \text{ dp\_path\_map} = \text{diag}(\text{times});
                                       % path from node to itself is its
                                           computing
                                       % time
19
20
21 % Calculate L1 matrix for problem 5
22 d = 7;
23 L1 = -\inf * ones(d);
25 \ start\_nodes\_cell = \{[2], [11, 12], [7], [16], [28, 29], [24], [24, 25, 32]\};
26 end_nodes_cell = {[4],[12],[13],[19],[29],[30],[33]};
27
28 \text{ for } i = 1:d
       for j = 1:d
29
            for start_node = start_nodes_cell{i}
30
                for end_node = end_nodes_cell{j}
31
32
                    [path length, dp path map] = findLongestPath(
                       start_node, end_node,...
                        dp_path_map, A, times);
33
                    L1(i,j) = max(L1(i,j), path_length);
34
35
                end
36
            end
37
       end
38 end
  FINDLONGESTPATH.M
 1 function [ path_length, dp_path_map ] = findLongestPath( src, dest,
      dp_path_map, adjacent, node_times)
 2 % Find the longest path from node src to node dest
 3 % Using dynamic programming, which is NOT the best algorithm,
 4 % but it's best for programmers.
 5 %
 6~\%~src
            \int int /
                     source node
 7 % dest [int]
                     destination node
 8 \% dp_path_map
                     [2-d \ matrix]
                                       stores calculated path
 9\% adjacent
                     [2-d \ matrix]
                                       adjacent matrix of the graph
```

```
[vector]
10 \% node\_times
                                       computing time of each node
12 path\_length = dp\_path\_map(src, dest);
14 if path_length \sim = 0
       % return calculated value
       return
16
17 end
18
19 s_adjs = find(adjacent(src,:)==1);
20 if isempty(s_adjs)
       \% source node has no adjacent nodes
21
22
       path_length = -inf;
23
       dp_path_map(src,:) = -inf;
24
       return
25 end
26
27 path length = -\inf;
28 \text{ for } v = s\_adjs
       [sub_length, dp_path_map] = findLongestPath(v, dest, dp_path_map,
           adjacent, node_times);
       path_length = max(path_length, node_times(src) + sub_length);
30
31 end
32 dp_path_map(src, dest) = path_length;
33
34 end
  LPM.M
1 function [ Lm, memo ] = LPM( memo, m )
 2\% Calculate L^{(m)} and update to memo cell
3\% memo
           [cell] stores the calculated Ls
4\% m
            /int/
                     order
6 \text{ Lm} = \text{memo}\{\text{m}\};
8 if ~isempty(Lm)
9
       % return result in memo directly
10
       return
11 end
13 [Lm1, memo] = LPM(memo, floor(m/2));
14 [Lm2, memo] = LPM(memo, ceil(m/2));
15
16 d = \mathbf{size}(Lm1,1);
17 \text{ Lm} = \mathbf{zeros}(d);
18 for i = 1:d
19
       for j = 1:d
20
           Lm(i,j) = max(Lm1(i,:) + Lm2(:,j).');
```

```
21
         \quad \text{end} \quad
22 end
24~\%~up\,date~to~th\,e~memo~c\,e\,l\,l
25 \text{ memo}\{m\} = Lm;
26
27 end
   GETITERATIONBOUND.M
 1 function [ iteration_bound ] = getIterationBound( memo ) 2 \% Calculate iteration bound from a list of Ls
 4 d = length (memo);
 5 \text{ bounds} = \mathbf{zeros}(d);
 7 \text{ for } k = 1:d
         L = memo\{k\};
         bounds(:,k) = diag(L)/k;
10 end
12 iteration_bound = \max(\max(\text{bounds}));
14 end
```