

Mid Assignment CCS 313

AA 1711

SOA & Microservices

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Due Date November 30,2022

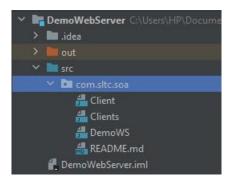
Question 01

I Created the **SOAP** based Web service for the Bank with wsdl using java language. Firstly, we have to code the web server part. Because here we are using soap web-based service. With my application I provided these features to clients,

- Create account in the bank server with minimum Rs:1000/= deposit.
- **Login** with user name & password to server.
- Check balance of own account.
- **Deposit** Money to Own Account.
- Withdraw Money from Own Account.
- Transfer Money from Own Account to Another account.
- Password protection with each transaction.

So, many functions in the server package than the Web Service Client.

As you can see, apart from the "**DemoWS**" class, I Implement the "**Client**" class for handling the client's data. Further, I created "**Clients**" class to store the all the client classes and In the Clients class I created 02 HashMap's for Username Sorted and Account sorted to get the client details. So, there are 03 class in the server side and main class is DemoWS class.



In the main method in DemoWS class, I set the URL to host the wsdl and show users that wsdl file is hosting now like below.

As I mentioned below, I implemented 08 functions for wsdl that necessary to communicate with client. Basically, these functions do something and return the response to web service client that got. There are variety of responses like, ints, floats, Booleans and Strings.

```
public class DemoWS {
    public boolean checkUserName(String userName){
    public boolean checkUserAccount(String userAcc){
        Clients.userNameByAccountNumber.put(temporaryClient.getAccountNumber(), username);
    public int withdraw(float amount, String username){
        System.out.println( " Updated Balance of "+username+" is RS: " + balance+"/=");
    public String getAccountNumber(String username){
       String accountNumber = Clients.clientProfilesByUserName.get(username).getAccountNumber();
```

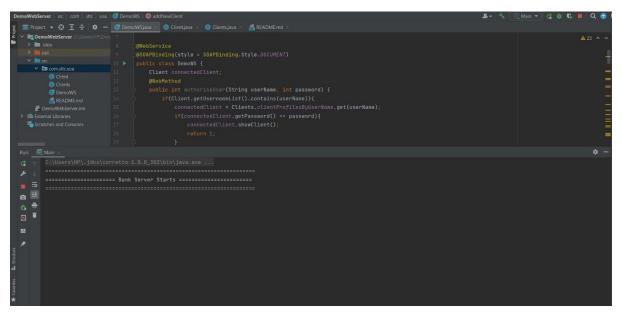
In the **Client Class** I defined variables that helps to verify user and need to be in user bank account. I Implemented basic functions that do with user account like below. Additionally generated getter & setters.

```
private String FirstName;
private String LastName;
private String NIC;
protected static HashSet<String> NICList = new HashSet<>();
public void showClient(){
    String profile= "First Name : "+FirstName +"\nLast Name : "+LastName +"\nNIC no : "+NIC
     System.out.println(profile);
public int transfer(float amount, String accountNumber){
public int withdraw(float amount){
 public void setFirstName(String firstName) { FirstName = firstName; }
```

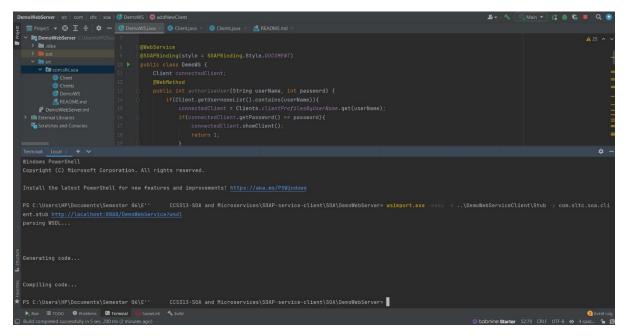
Here the **Clients** class.

```
public class Clients extends HashMap {
    public static HashMap<String, Client> clientProfilesByUserName = new HashMap<String, Client>();
    public static HashMap<String, String> userNameByAccountNumber = new HashMap<String, String>();
}
```

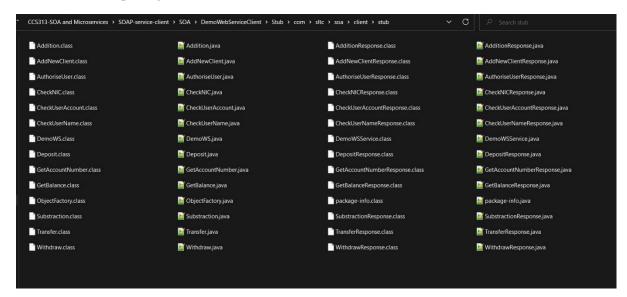
That's all from the DemoWebServer package. Then we have to generate the preferred java class to our **DemoWebServiceClient** package. There is a **wsimport.exe** in the jdk/bin file to do this job for me. So, I run the below commands in the terminal of DemoWebServer package. So firstly, we have to **run the DemoWS java** file Like this,



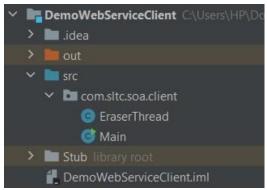
After running the DemoWS java file then we can open terminal and **type the command** like this and press enter.



Then eventually **generate the java class** files according to wsdl file in the Stub folder in the WebServerClient package like this,



Then we have to do further development is the **WebServerClient** package. So, there are two classes in my WebServerClient package like this,



In here I Created the **EraserThread** class for mask the password that user input in the command line because creating these kinds of applications for the banks, should be reliable application. Eraser Thread class like below,

In the Main java class, I implemented some functions to get user input with user-friendly Command line application and using the classes that **generated** in Stub folder I created, I communicate with the **wsdl** file that runs on the **port**. So, I called functions in the **main** class that are created in the DemoWS class. Here is the **Main** class look like,

After 50 lines later, code look like this,

```
mile (!menutry.colourise().equals(.colit)) {
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```

In the end of Main class look like this,

```
public static String consoleFunc() {
Scanner scan = new Scanner(System.in);
System.our_print("Enter your passonof: ");
FraserThread et = new TraserThread();
Inread mask = new Thread(et);
mask.star();
String pass = scan.nextLine();
mask.star();
String pass = scan.nextLine();
mask.star();

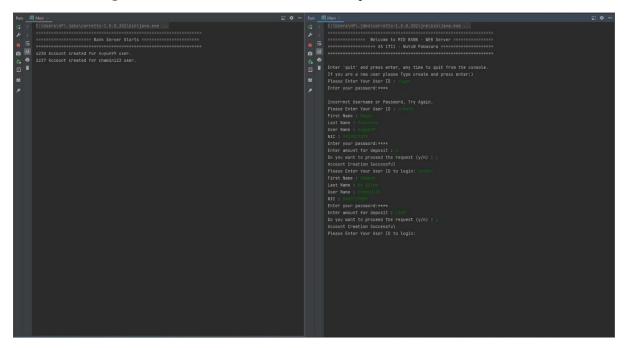
private static float readInputInt() {
float inputInt = 0;
boolean numberFound = false;
Scanner scan = new Scanner(System.in);
do {
String inputStr = scan.next();
try {
inputInt = Float.parserLoat(inputStr);
numberFound = true;
} catche Exception e ) {
System.our.println('Invalid input " + inputStr + ". Please input a number.");
System.our.println('Invalid input " + inputStr + ". Please input a number.");
system.our.println('Invalid input " + inputStr + ". Please input a number.");
return inputInt;
}
```

Further, I add the zip file that including the server & client codes. Here I add some screenshots of my command line application that shows you how this application works.

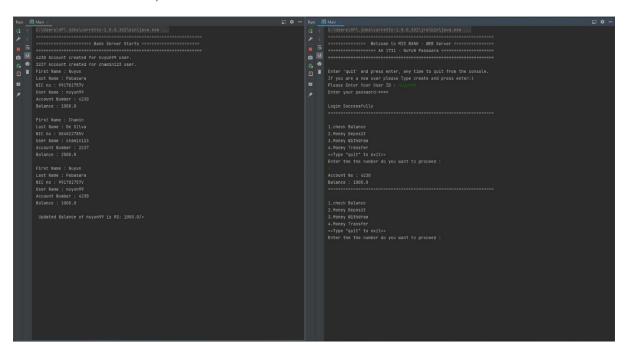
• User Creation - Can't login with create the client in server.

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```

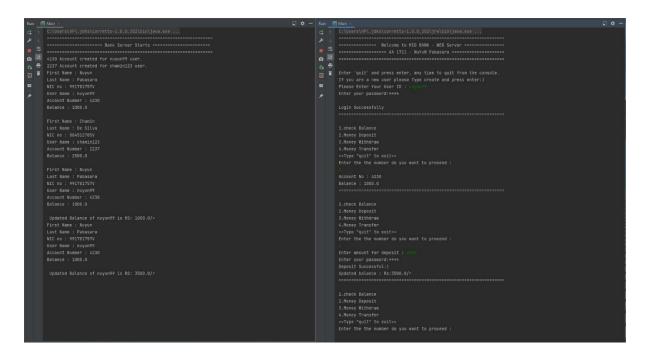
• User Login - Have to enter correct user name and password.



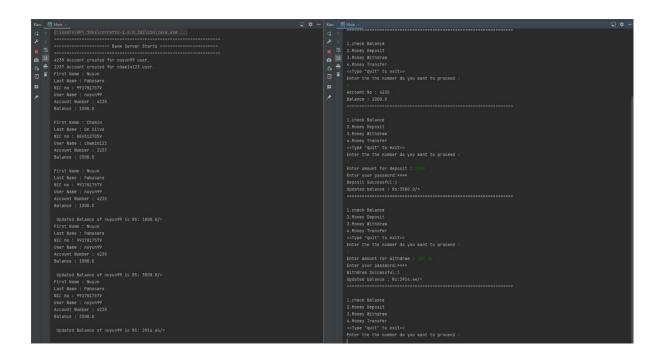
• Check Balance - shows the current balance with account number (onetime Generated account number)



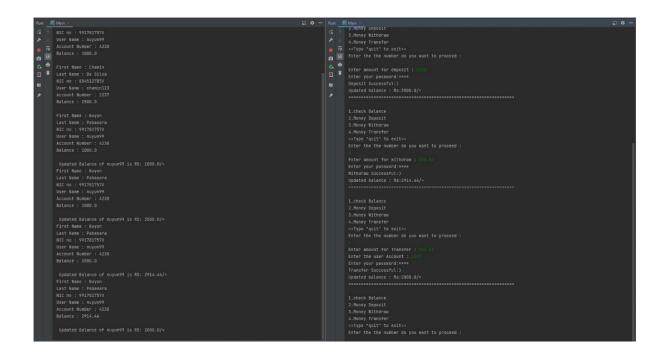
• **Deposit** - Do deposit function with getting again user password.



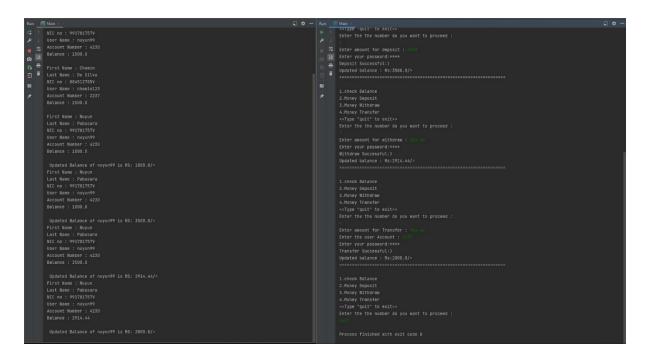
• Withdraw - Do withdraw function with getting again user password.



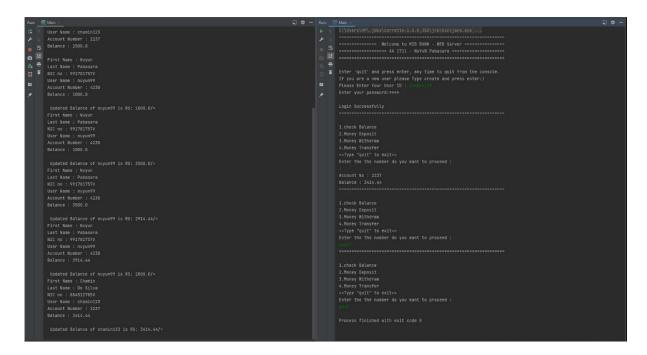
• **Transfer** - Transfer money to other authorized account number.



• **Exit from server -** Exit from console by typing quit anytime.



• **Check balance** - Check the balance in other authorized user to make sure money was transferred.



That's all the basic scenarios I made for the screenshots. Further, I try to handle expectations and get the true value from the user. You can run my code with you command line and check it furthermore if needed. Thank you.

Question 02

If I had to implement the same for a real-world bank, I will consider things like,

- Reliability
- Performance
- Aesthetics
- Usability
- Supportability
- Integrity
- Maintainability

So, Bank system have to make the server very reliable and functional for the clients, Use aesthetics GUIs for better user experience, Supportability of other systems like ATMs, other bank servers, etc., Usable for clients and easy to use main features, Maintain integrity level for manage the system more secure and Security system that breachers can't attack to the system. Further, we can add OTP verification, fingerprint to increase the security. For better supportability and performance, we can moving to Rest API for real-world bank system. But Soap is more secure than rest APIs so we can use both technologies to overcome this.

