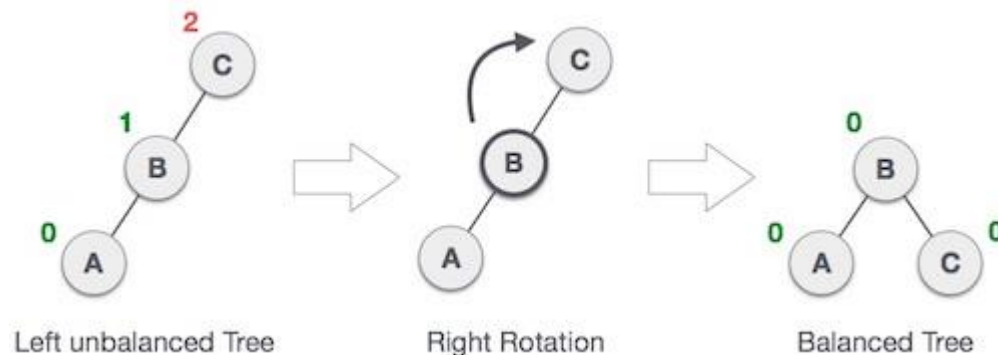


# 01418231 Data Structure

## AVL Tree



# Agenda

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- ▶ What's AVL tree?
- ▶ What's the balance methods?
- ▶ How to rotate AVL tree?
- ▶ Summary

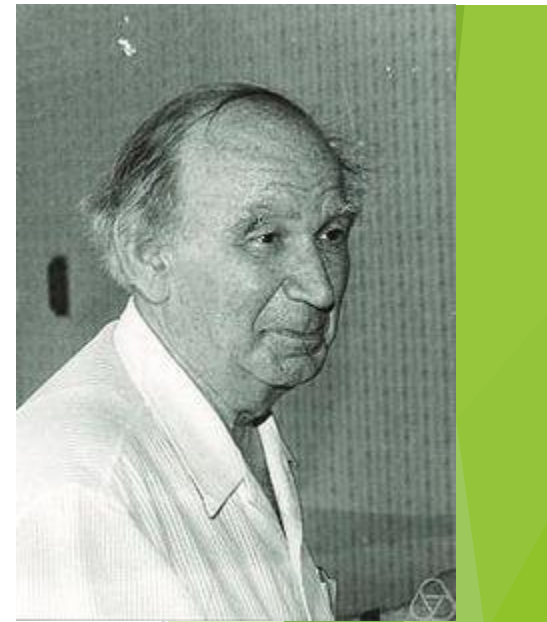
# AVL tree

- ▶ The AVL tree is named after its two Soviet inventors, Georgy Adelson-Velsky and Evgenii Landis, who published it in their 1962 paper "An algorithm for the organization of information".

[https://en.wikipedia.org/wiki/AVL\\_tree](https://en.wikipedia.org/wiki/AVL_tree)



Adelson-Velsky in Moscow  
1980



Evgenii Landis at conference  
on potential theory in Prague, 1987

The background features abstract, overlapping green geometric shapes, primarily triangles and polygons, in various shades of green, creating a modern and dynamic look.

What's AVL tree?

# Binary Search trees

---

- ▶ **BST** maintain a reasonable balanced tree all the time.
- ▶ *Key idea:* if **insertion** or **deletion** get the tree out of balance then fix it immediately
- ▶ All operations insert, delete can be done on an AVL tree

The background features abstract, overlapping green geometric shapes, primarily triangles and polygons, in various shades of green, creating a modern and dynamic visual effect.

What 's the balance  
methods?

# AVL TREES (Adelson-Velskii and Landis 1962)

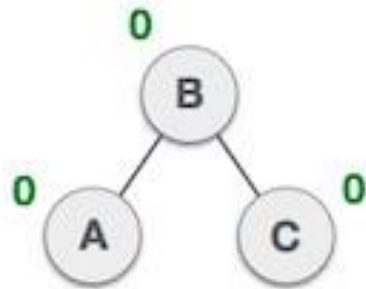
**AVL Tree Property:** It is a BST in which the heights of the **left and right subtrees** of the root differ by at most **1** and in which the right and left subtrees are also AVL trees

$$|H_{\text{Left}} - H_{\text{Right}}| \leq 1$$

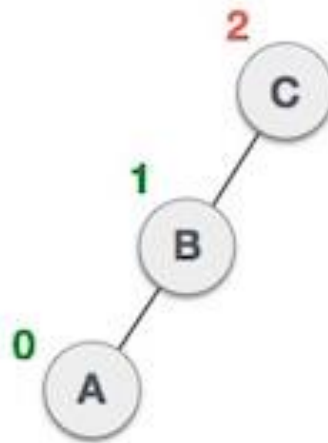
[-1, 0, +1]

**Height:** length of the longest path from the root to a leaf

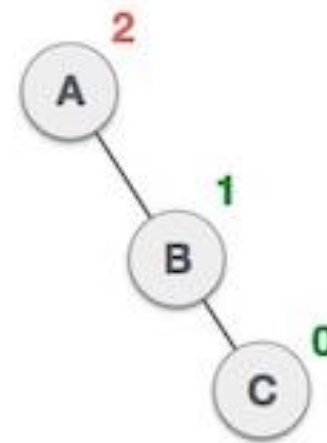
# Balanced of AVL Tree



Balanced



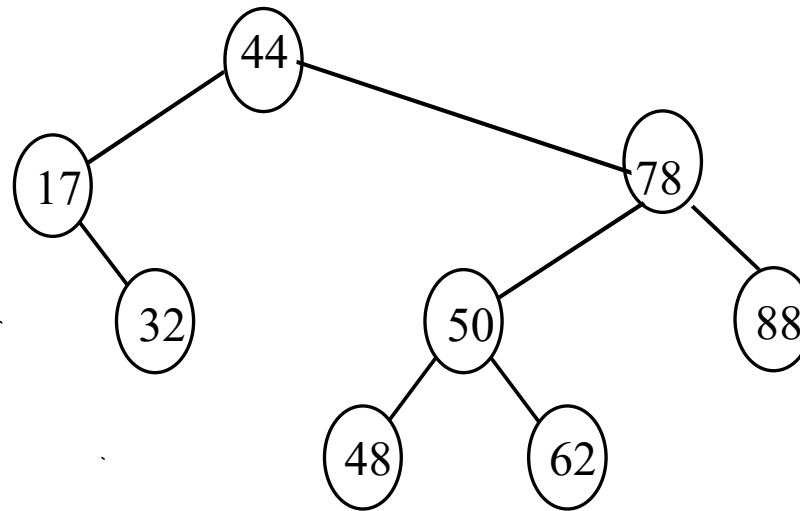
Not balanced



Not balanced

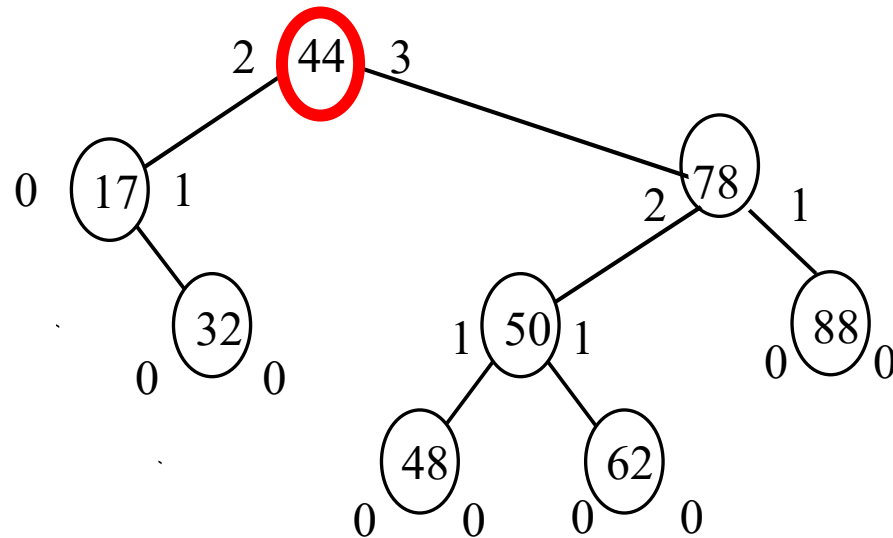


# Example: Balanced of AVL Tree



**An example of an AVL tree where the heights are shown next to the nodes:**

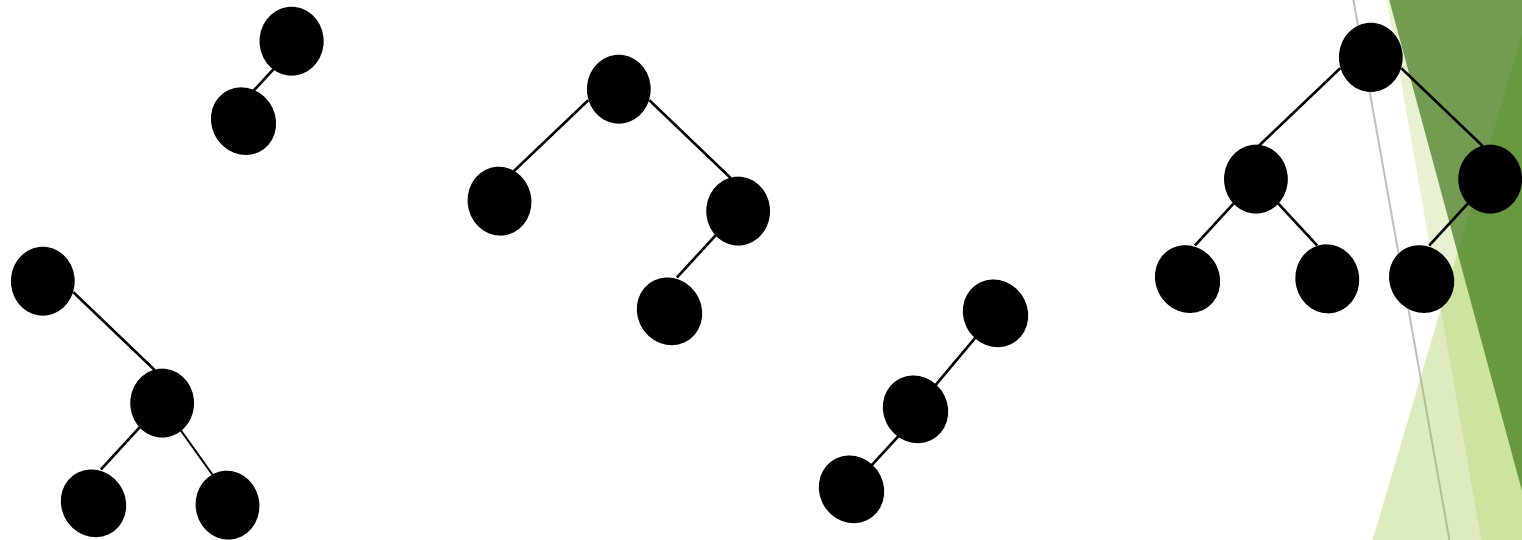
# Example: Balanced of AVL Tree



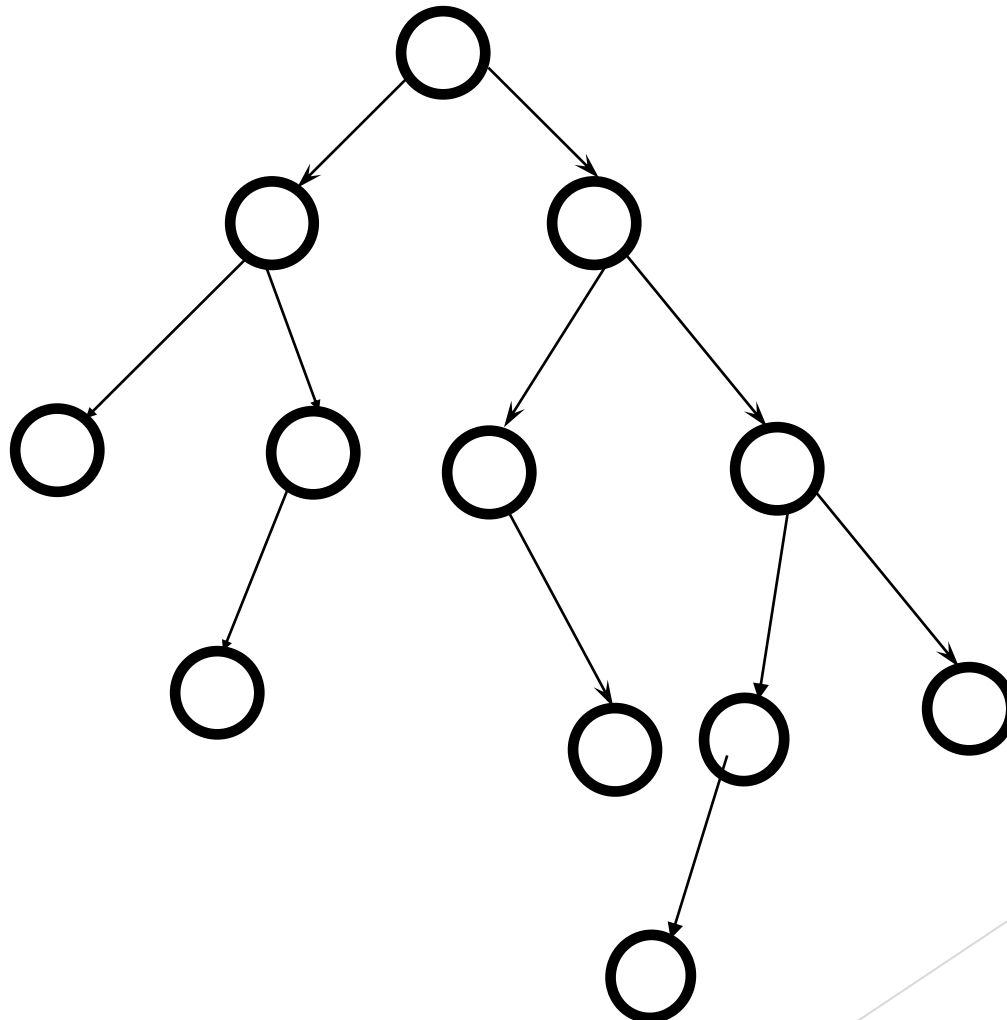
**An example of an AVL tree where the heights are shown next to the nodes:**



# Example: Balanced of AVL Tree

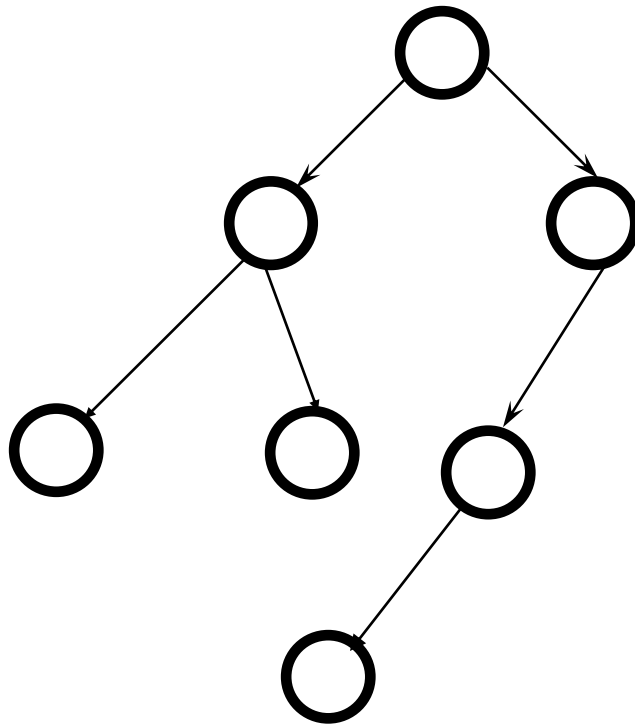


# Example: Balanced of AVL Tree



# Example: Balanced of AVL Tree

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# Operator

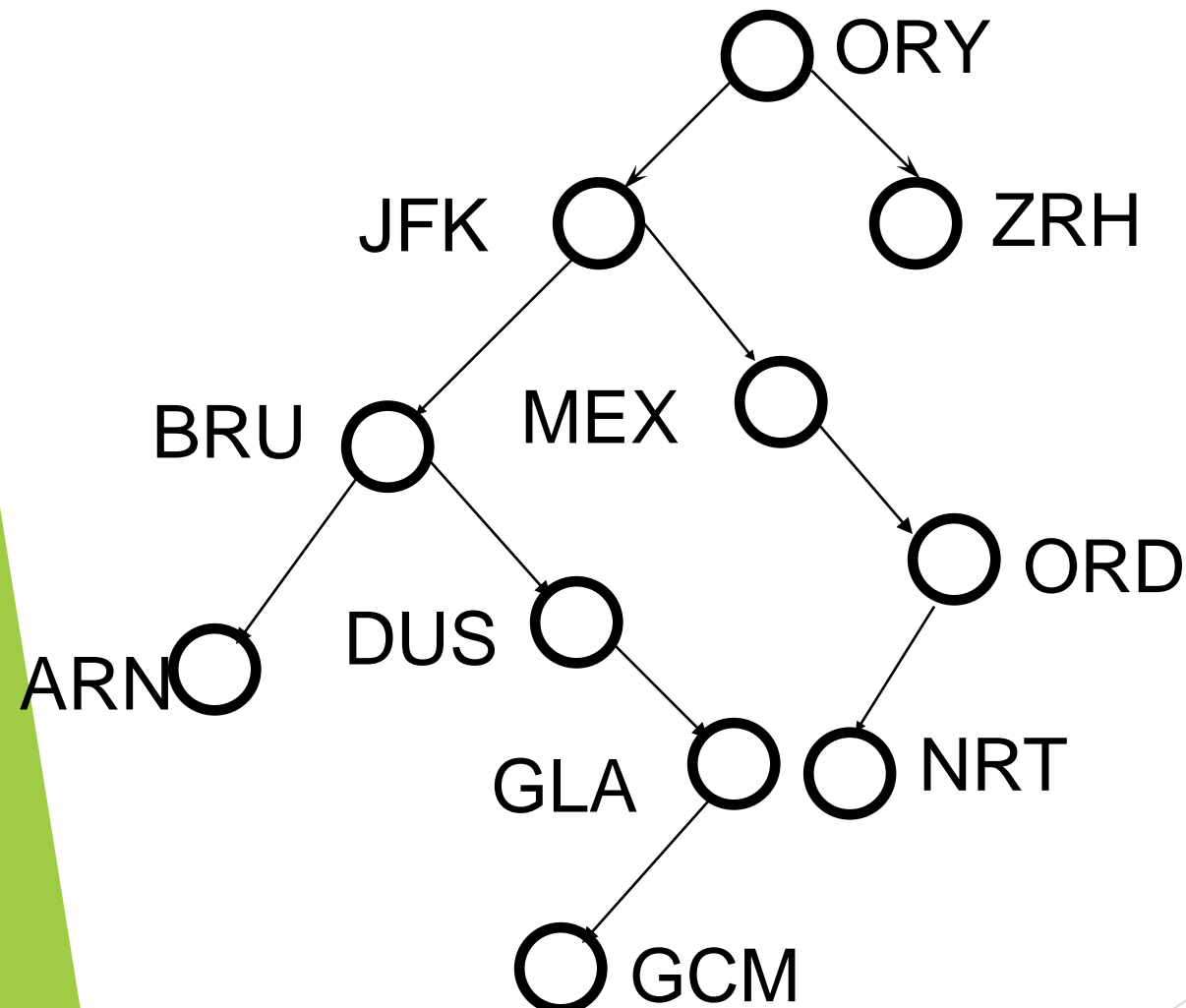
Insert, Delete

# Example: AVL Tree for Airports

- ▶ Consider inserting sequentially:
  - ▶ ORY, JFK, BRU, DUS, ZRX, MEX, ORD, NRT, ARN, GLA, GCM
- ▶ Build a binary-search tree
- ▶ Build a AVL tree.



# Binary Search Tree for Airport Names



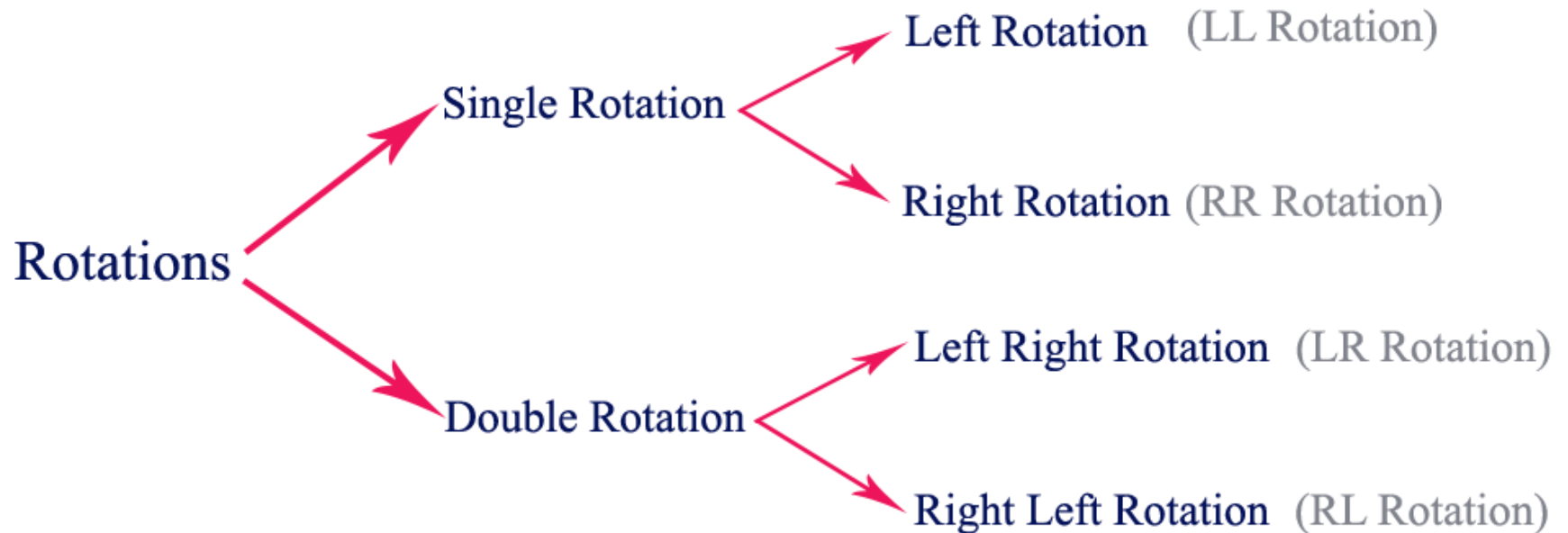
# How does the AVL tree work?

---

- ▶ After insertion and deletion we will examine the tree structure and see if any node violates the AVL tree property
  - ▶ If the AVL property is violated, it means the heights of  $\text{left}(x)$  and  $\text{right}(x)$  differ by exactly 2
- ▶ If it does violate the property we can modify the tree structure using “rotations” to restore the AVL tree property

# Imbalance of AVL tree

# Type of AVL Rotations



# Type of AVL Rotations

- ▶ Left rotation
- ▶ Right rotation
- ▶ Left-Right rotation
- ▶ Right-Left rotation

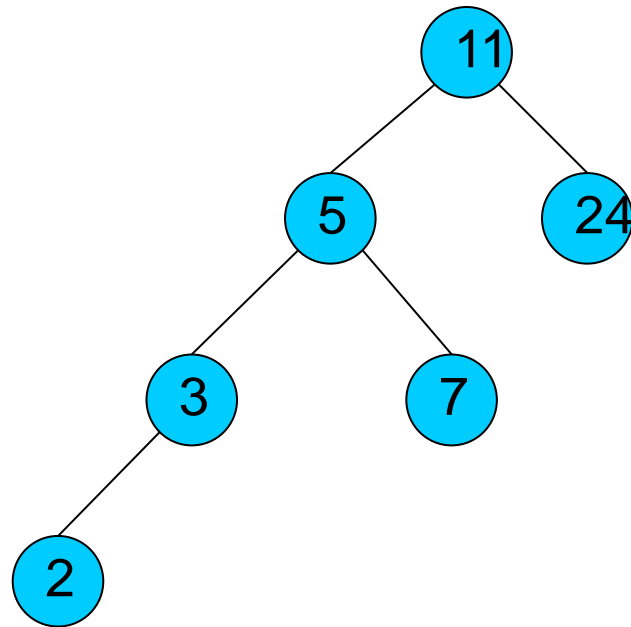
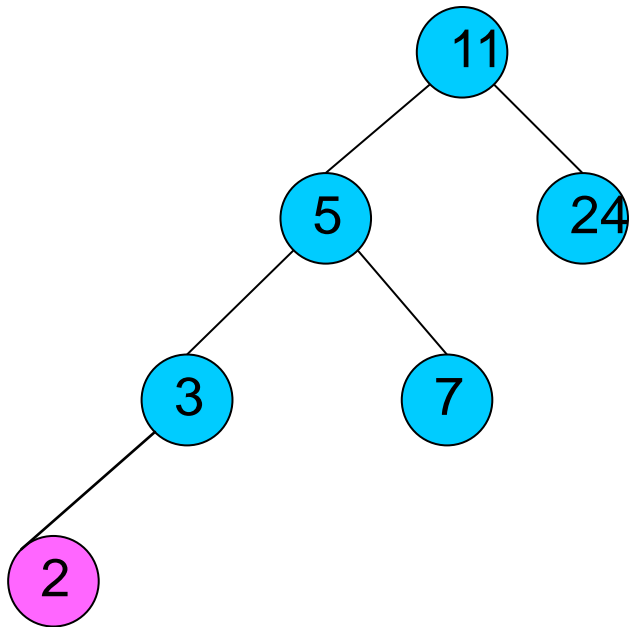
- ▶ Remark

[https://www.tutorialspoint.com/data\\_structures\\_algorithms/avl\\_tree\\_algorithm.htm](https://www.tutorialspoint.com/data_structures_algorithms/avl_tree_algorithm.htm)

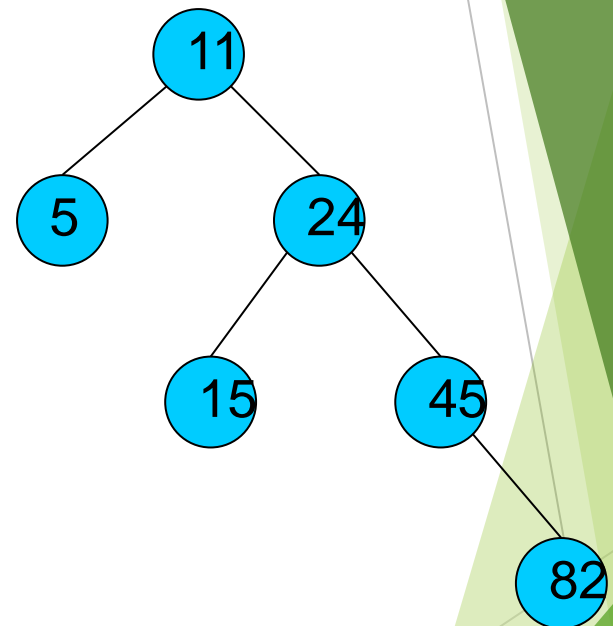
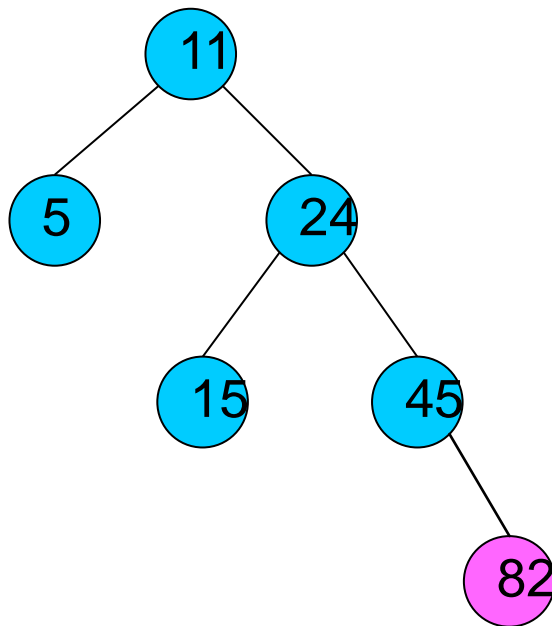
- ▶ [http://btechsmartclass.com/DS/U5\\_T2.html](http://btechsmartclass.com/DS/U5_T2.html)

# Example 1

# Right rotation

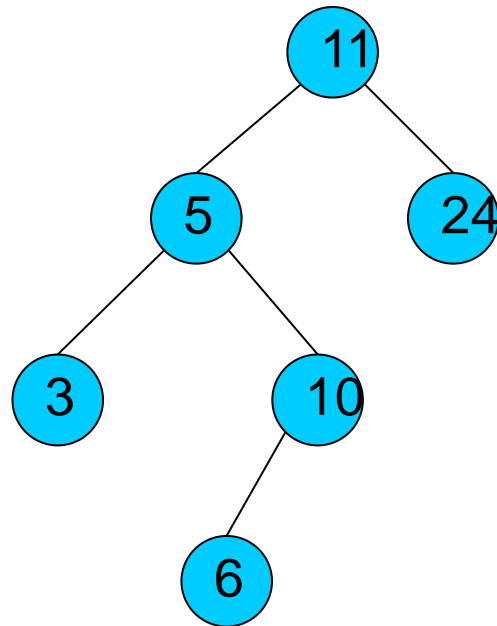
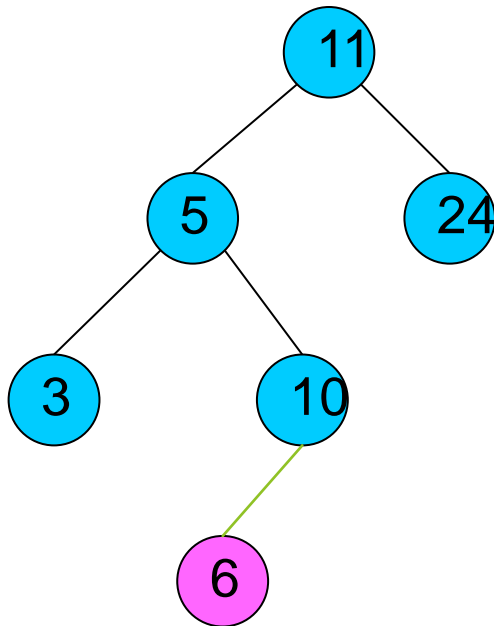


# Left rotation

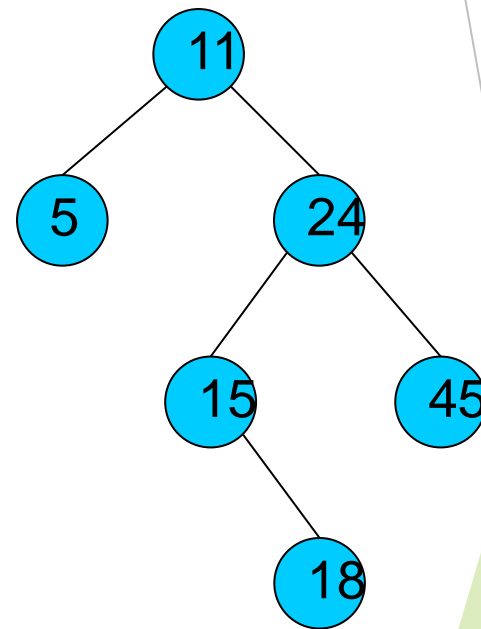
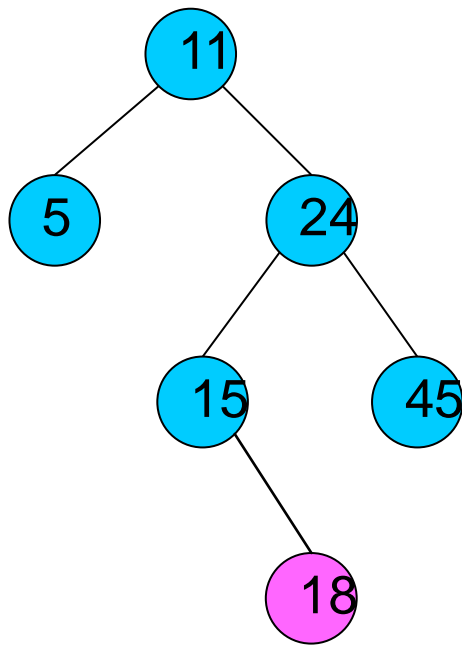




# Left-Right rotation

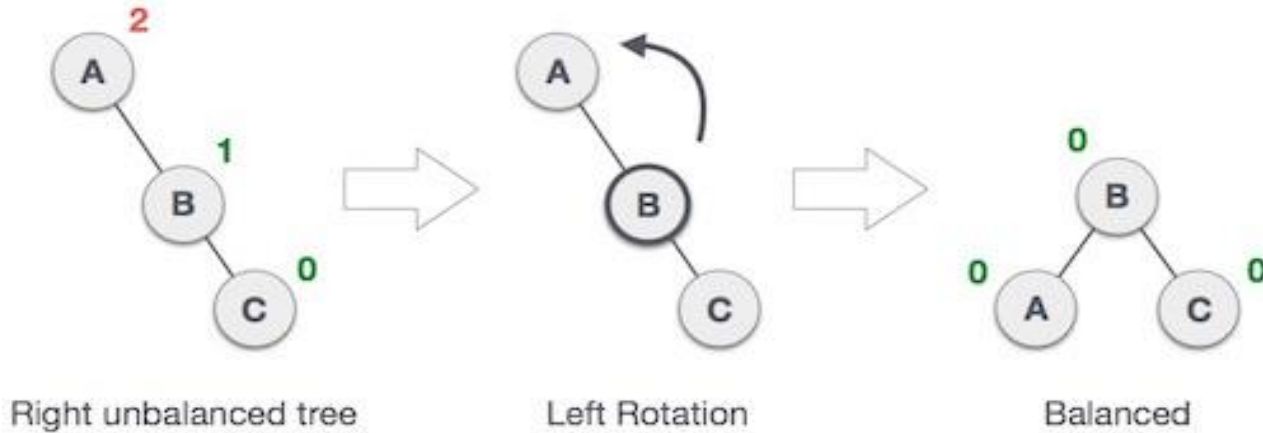


# Right-Left rotation

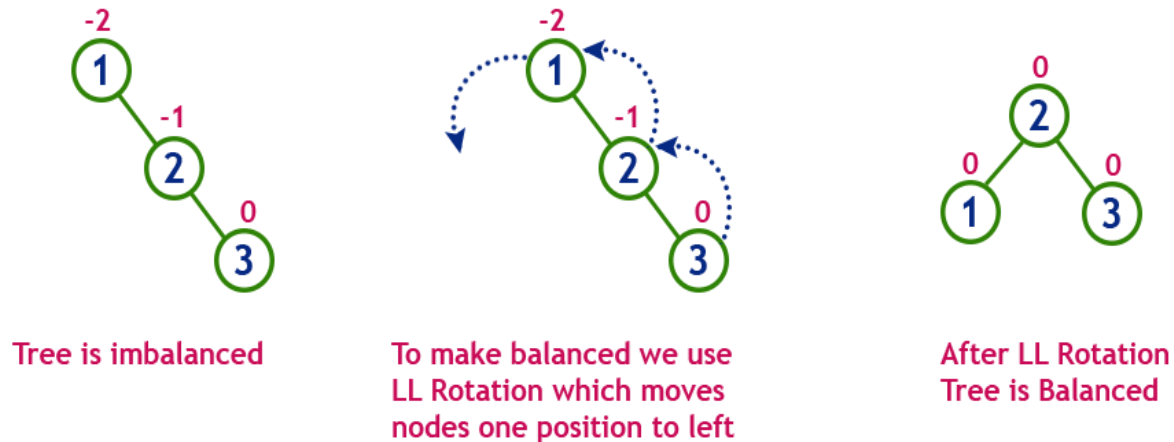


# Example 2

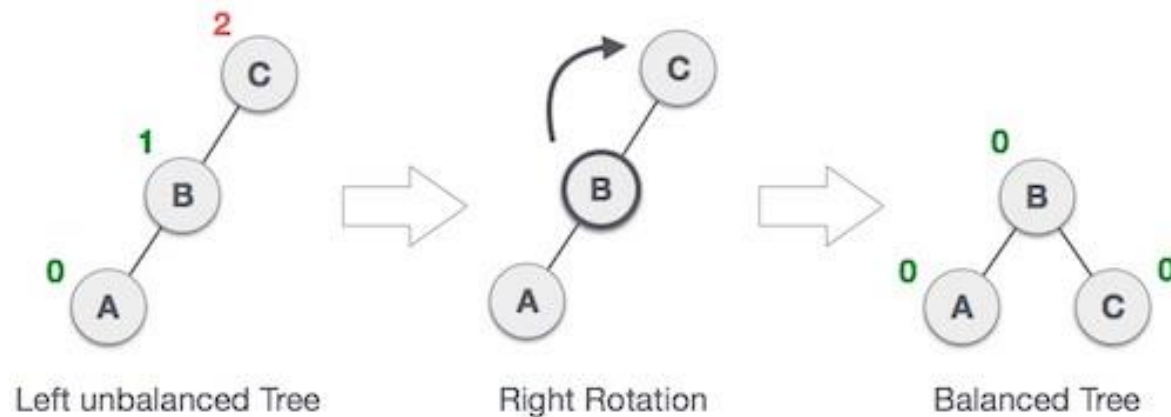
# Left rotation



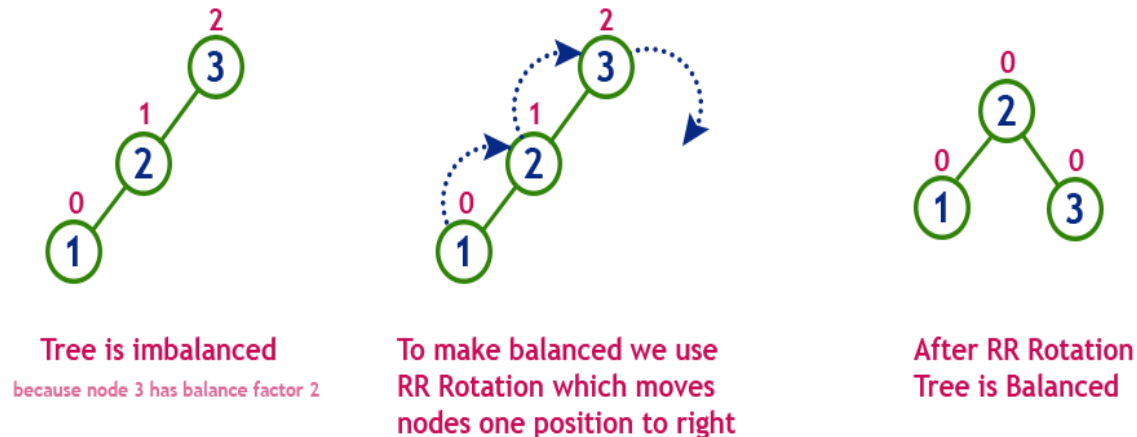
insert 1, 2 and 3



# Right rotation

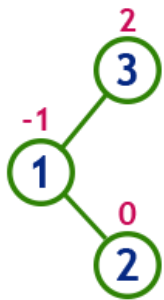


insert 3, 2 and 1

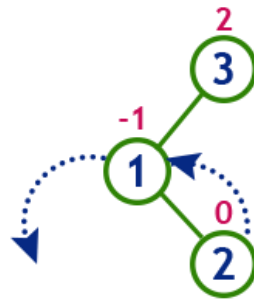


# Left-Right rotation

insert 3, 1 and 2

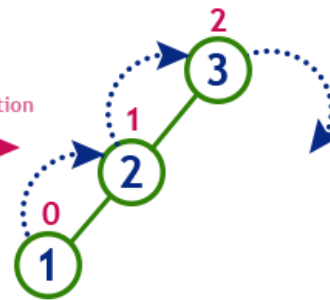


**Tree is imbalanced**  
because node 3 has balance factor 2



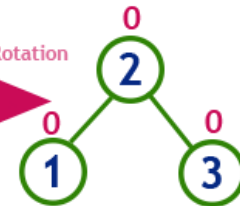
**LL Rotation**

After LL Rotation

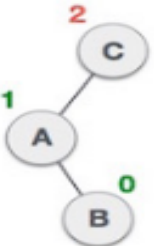
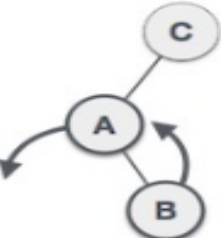
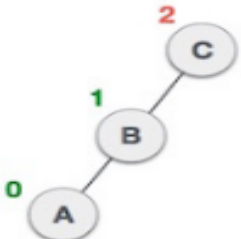
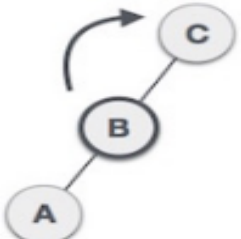
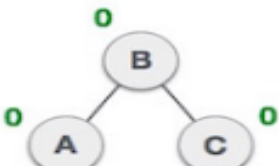


**RR Rotation**

After RR Rotation

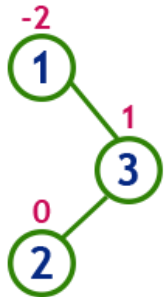


**After LR Rotation  
Tree is Balanced**

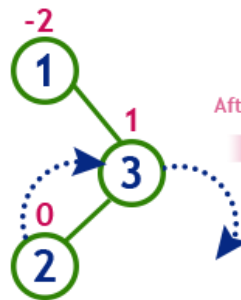
State	Action
	<p>A node has been inserted into the right subtree of the left subtree. This makes <b>C</b> an unbalanced node. These scenarios cause AVL tree to perform left-right rotation.</p>
	<p>We first perform the left rotation on the left subtree of <b>C</b>. This makes <b>A</b>, the left subtree of <b>B</b>.</p>
	<p>Node <b>C</b> is still unbalanced, however now, it is because of the left-subtree of the left-subtree.</p>
	<p>We shall now right-rotate the tree, making <b>B</b> the new root node of this subtree. <b>C</b> now becomes the right subtree of its own left subtree.</p>
	<p>The tree is now balanced.</p>

# Right-Left rotation

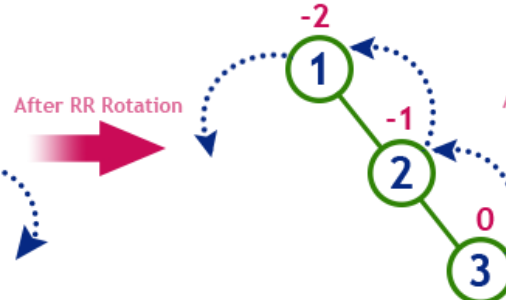
insert 1, 3 and 2



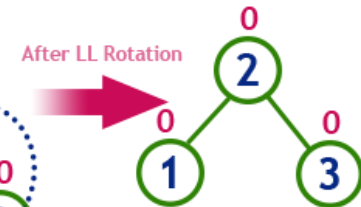
**Tree is imbalanced**  
because node 1 has balance factor -2



**RR Rotation**

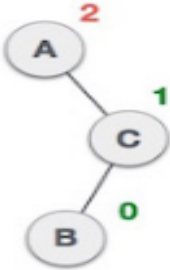
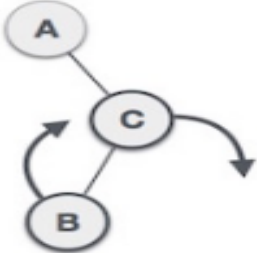
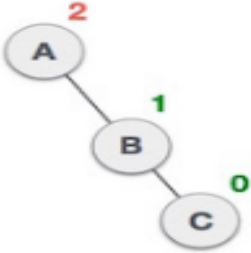
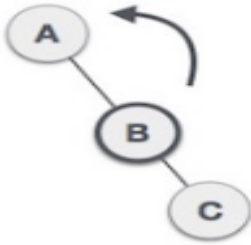
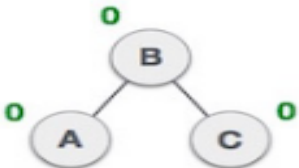


**LL Rotation**



**After RL Rotation  
Tree is Balanced**



State	Action
	<p>A node has been inserted into the left subtree of the right subtree. This makes <b>A</b>, an unbalanced node with balance factor 2.</p>
	<p>First, we perform the right rotation along <b>C</b> node, making <b>C</b> the right subtree of its own left subtree <b>B</b>. Now, <b>B</b> becomes the right subtree of <b>A</b>.</p>
	<p>Node <b>A</b> is still unbalanced because of the right subtree of its right subtree and requires a left rotation.</p>
	<p>A left rotation is performed by making <b>B</b> the new root node of the subtree. <b>A</b> becomes the left subtree of its right subtree <b>B</b>.</p>
	<p>The tree is now balanced.</p>

# Example 3

Construct an AVL Tree by inserting numbers from 1 to 8.

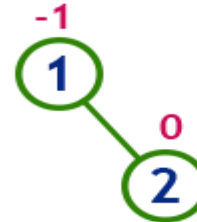
# Inserting numbers from 1 to 8

insert 1



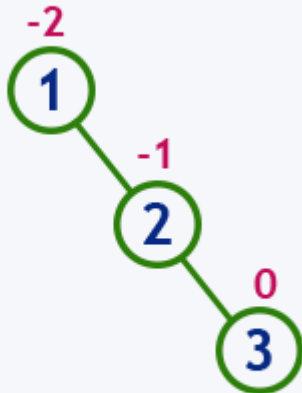
Tree is balanced

insert 2

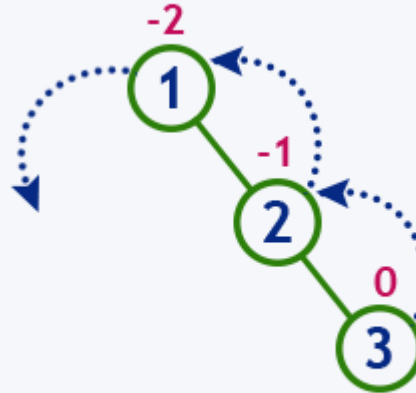


Tree is balanced

insert 3

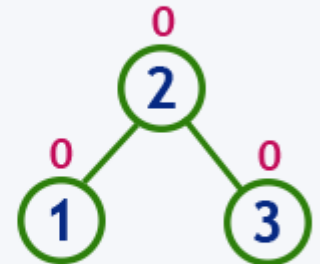


Tree is imbalanced



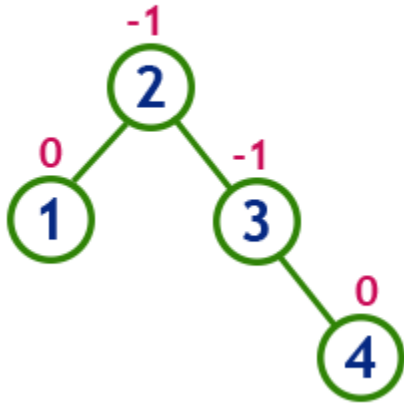
LL Rotation

After LL Rotation



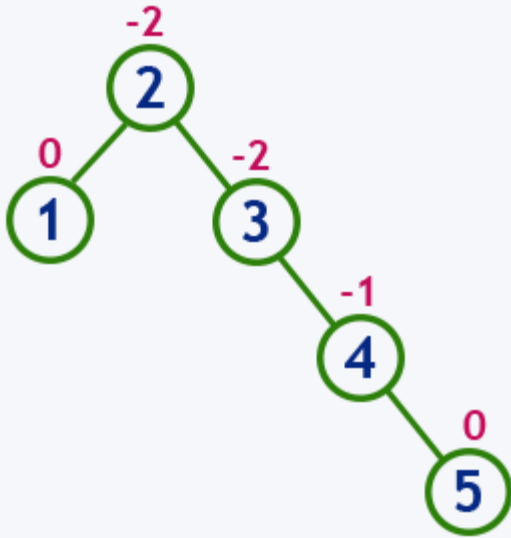
Tree is balanced

insert 4

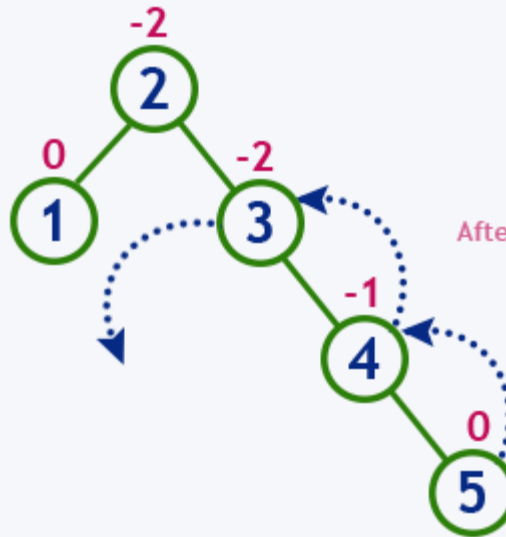


Tree is balanced

insert 5

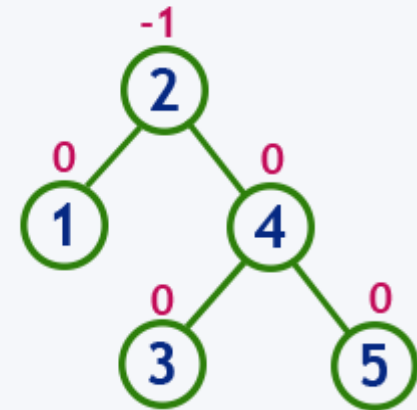


Tree is imbalanced



LL Rotation at 3

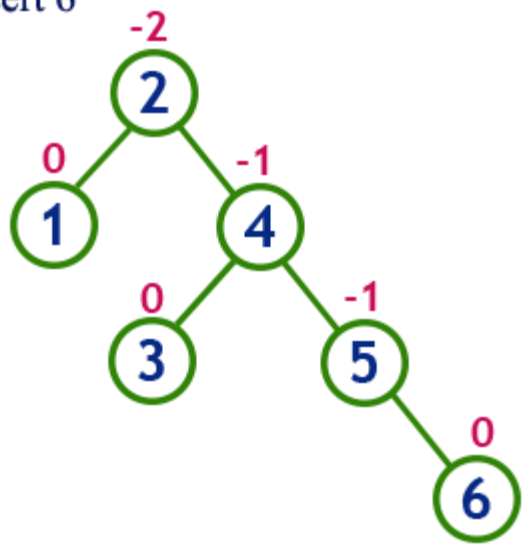
After LL Rotation at 3



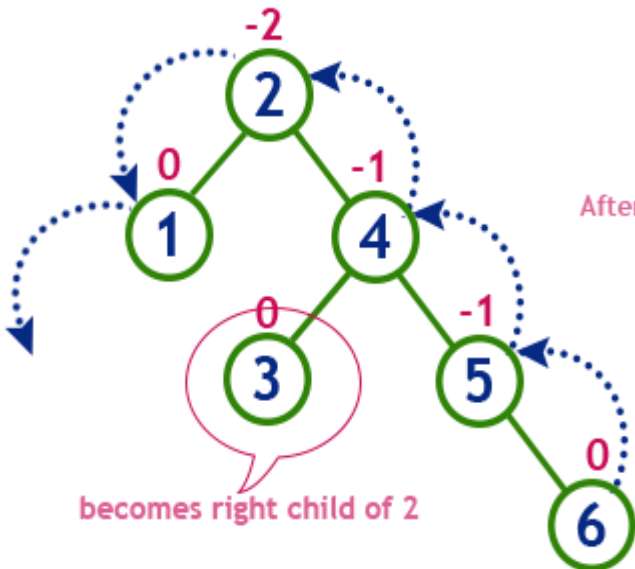
37

Tree is balanced

insert 6

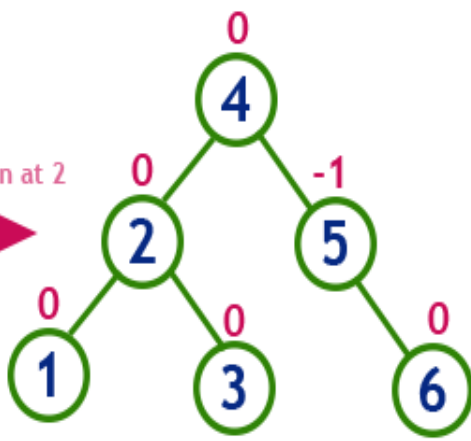


Tree is imbalanced



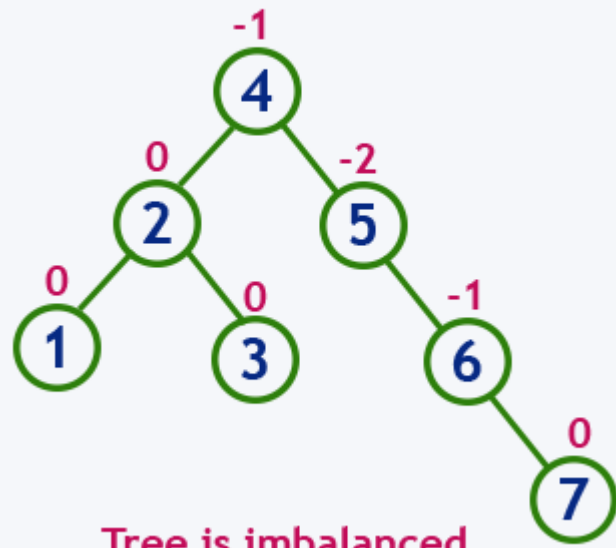
LL Rotation at 2

After LL Rotation at 2

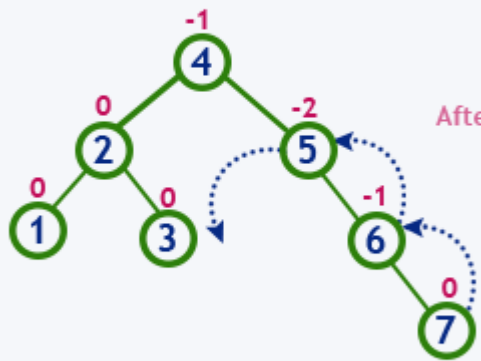


Tree is balanced

insert 7

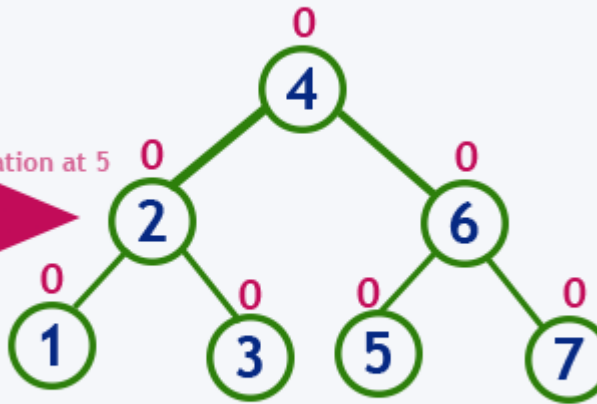


Tree is imbalanced



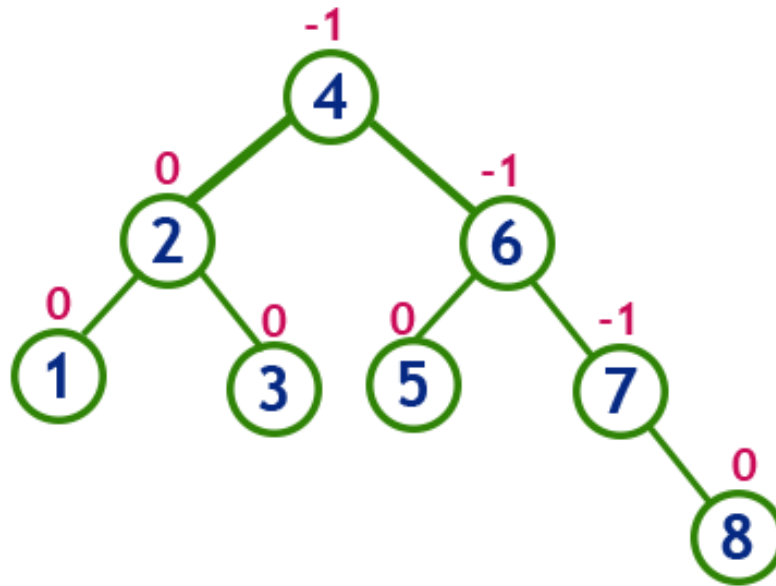
LL Rotation at 5

After LL Rotation at 5



Tree is balanced

insert 8

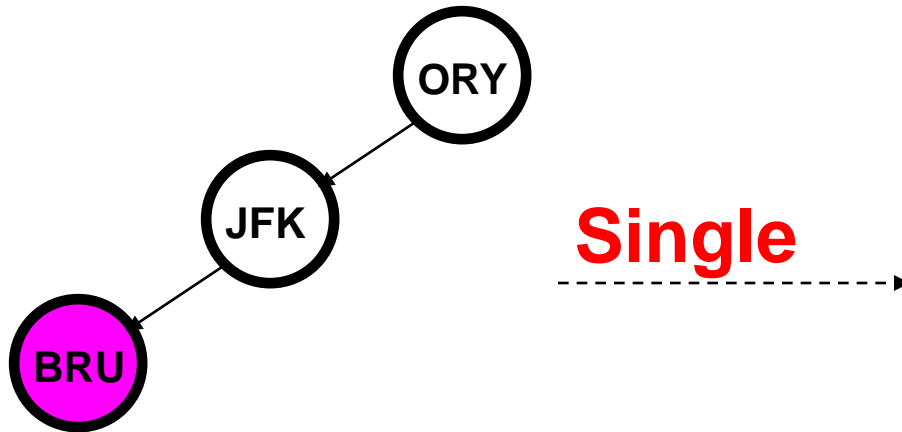


Tree is balanced

# Example 4

## An AVL Tree for Airport Names

- After insertion of ORY, JFK and BRU

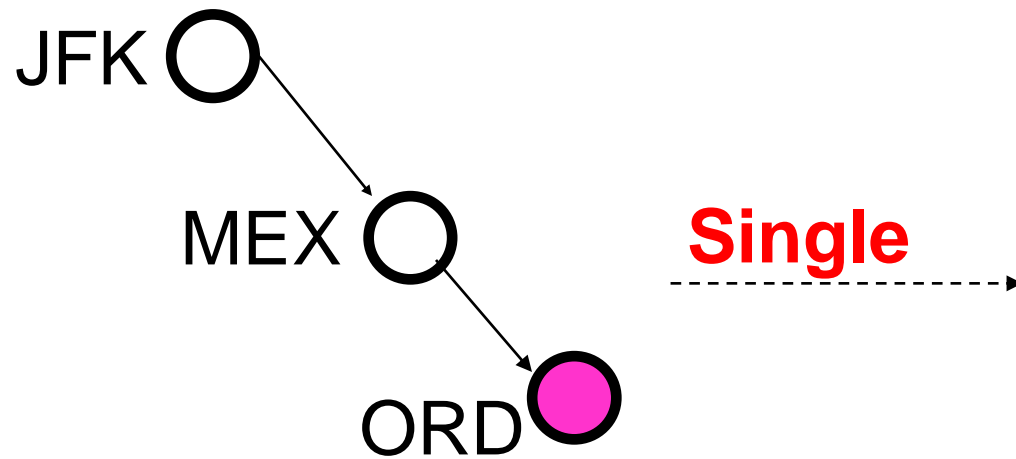


Not AVL balanced



## An AVL Tree for Airport Names

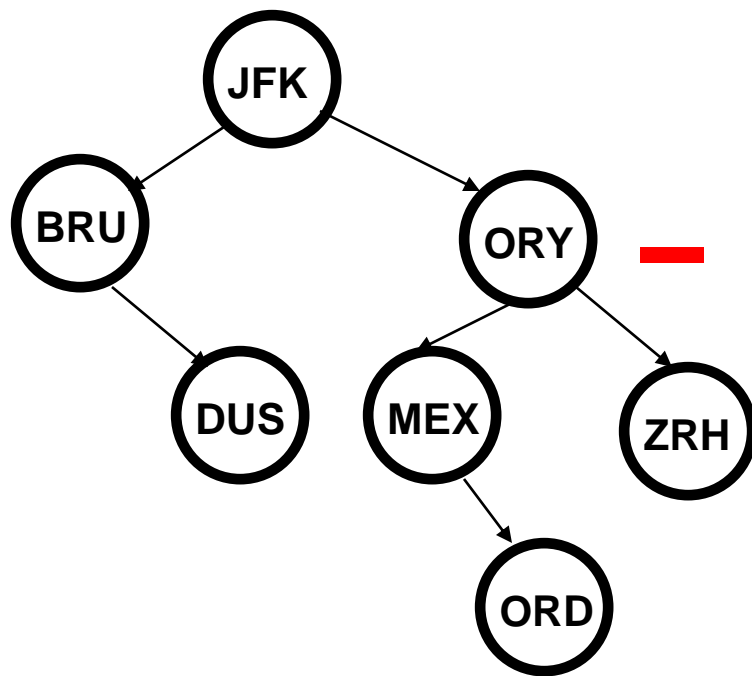
- After insertion of JFK , MEX and ORD :



Not AVL balanced

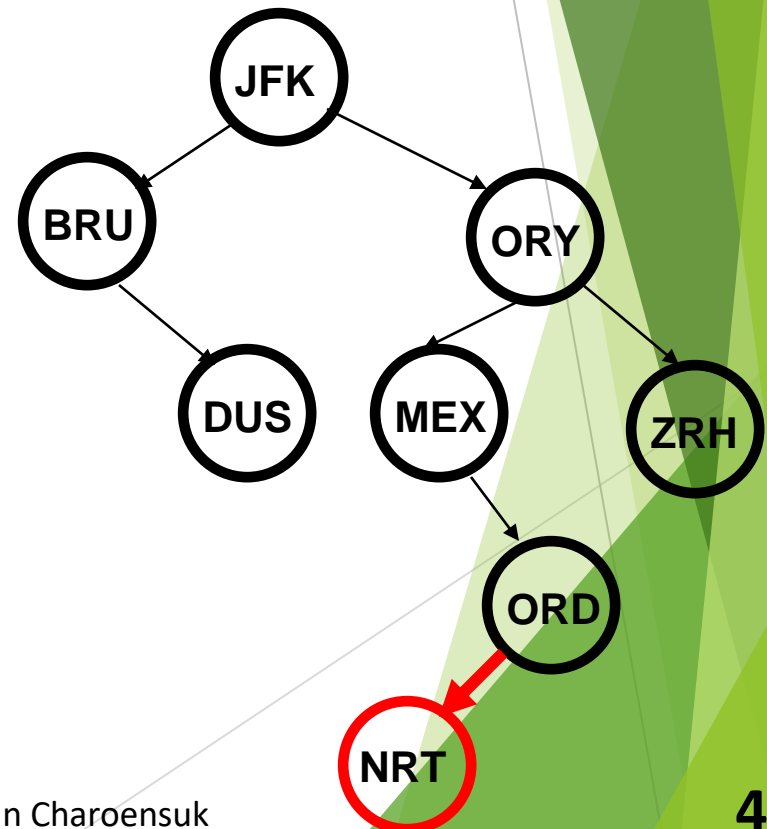
# An AVL Tree for Airport Names (contd.)

After insertion of DUS, ZRH, MEX and ORD



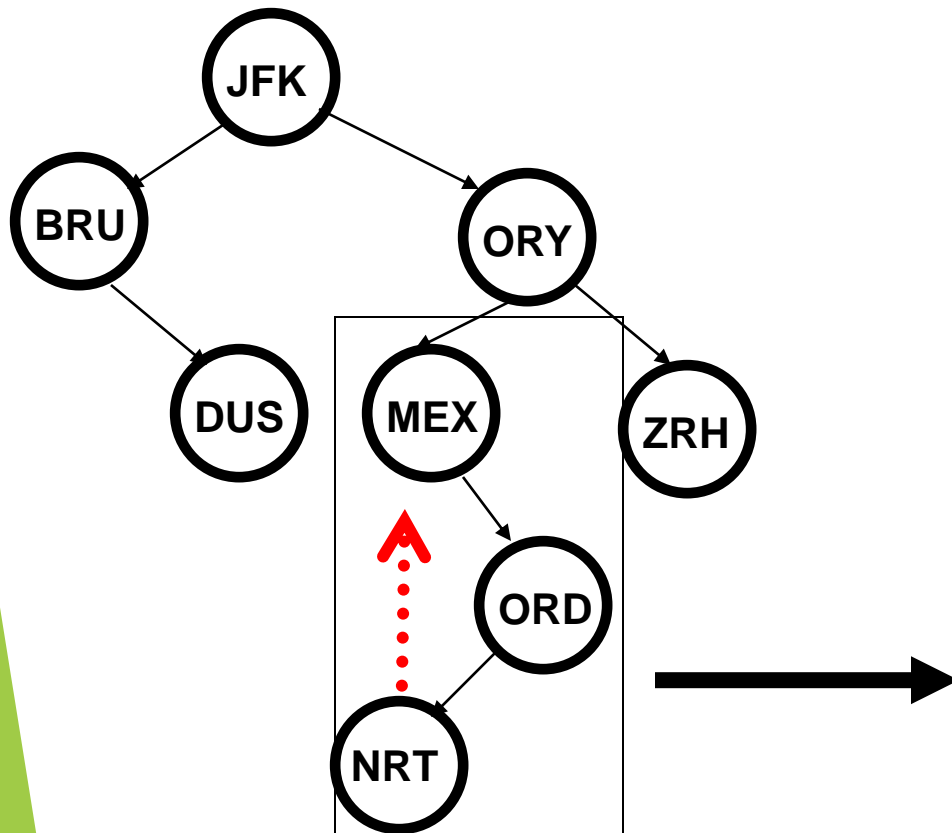
Still AVL Balanced

After insertion of NRT?

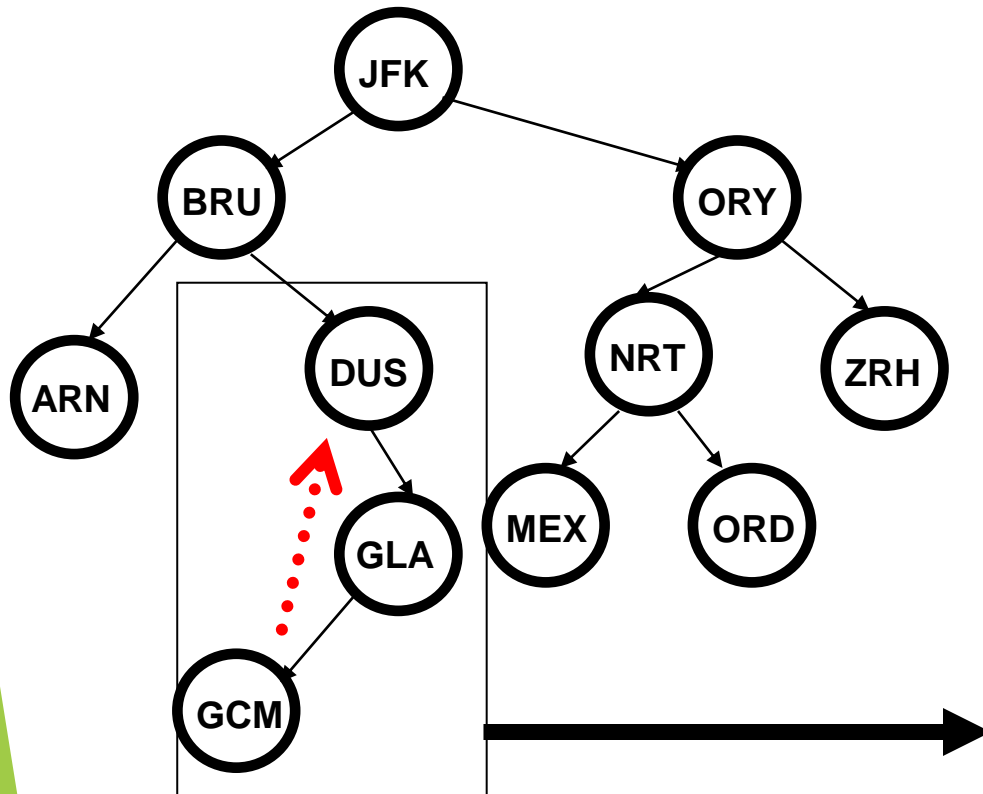


# An AVL Tree

## Not AVL Balanced

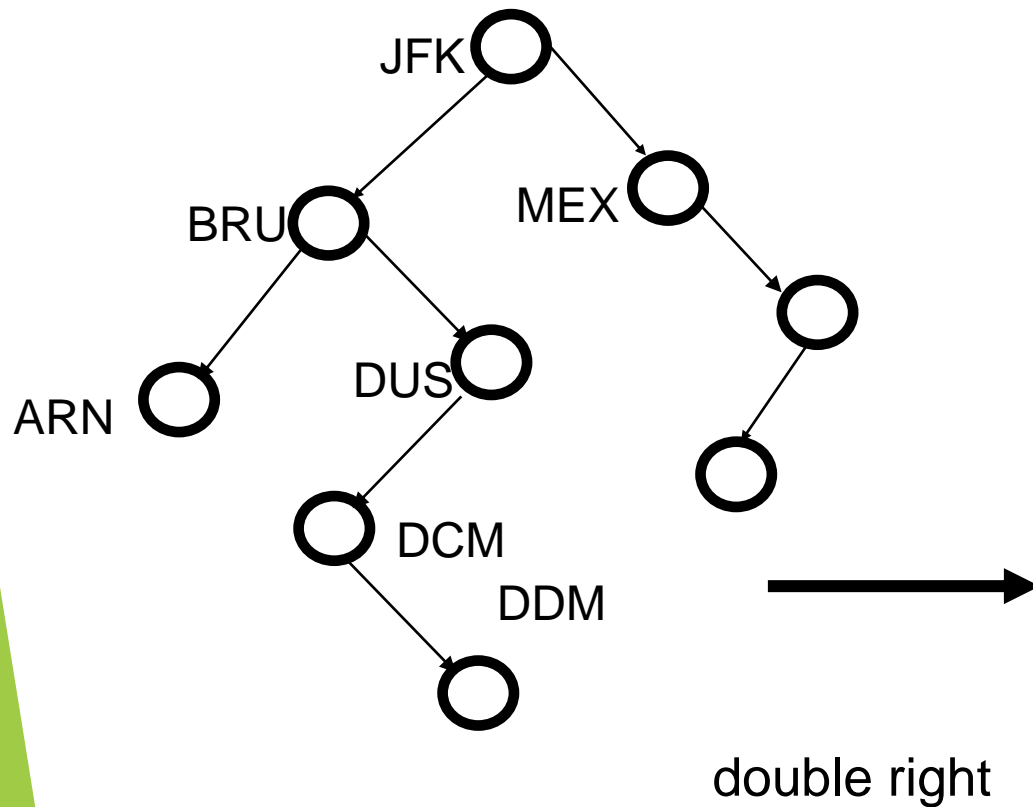


# An AVL Tree...



**NOT AVL BALANCED**

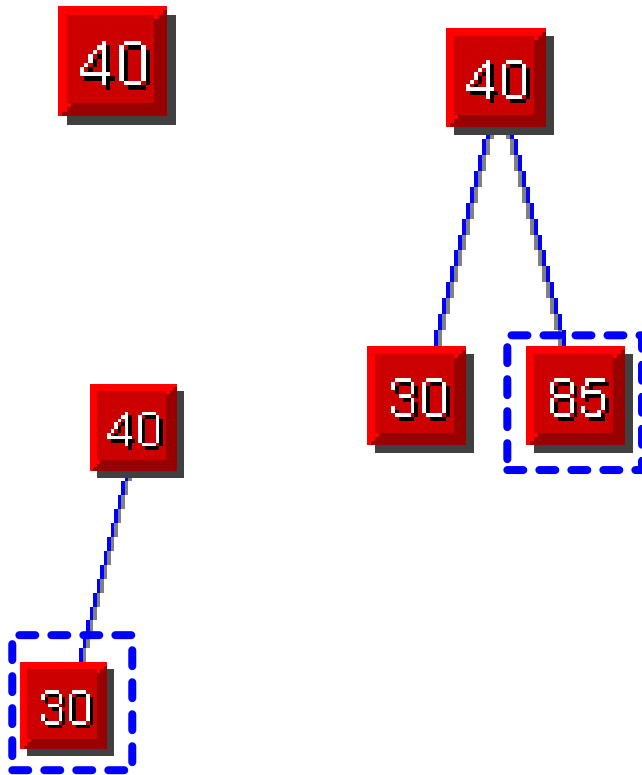
# An AVL Tree...



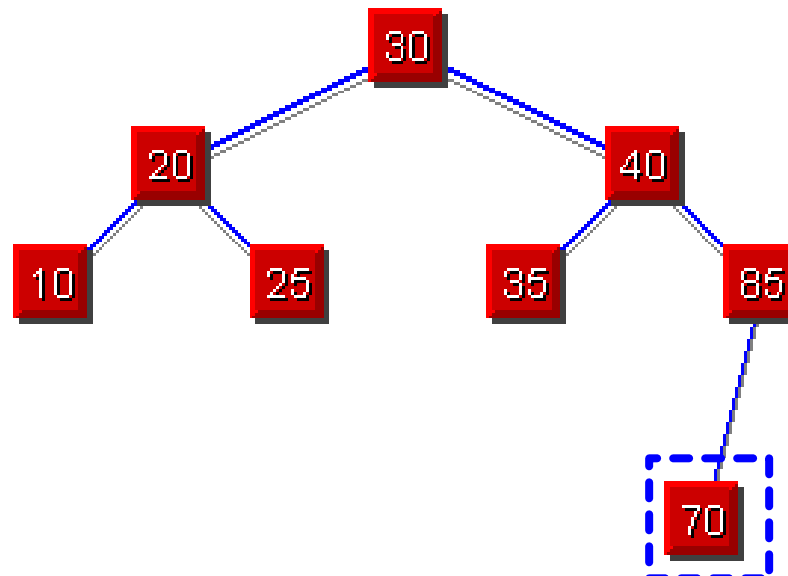
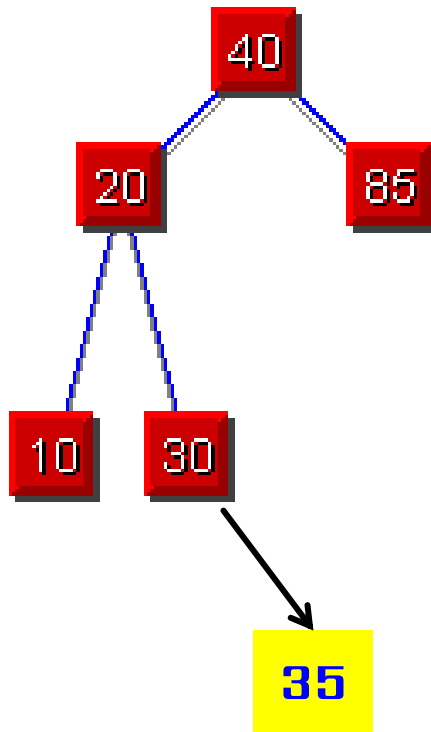
# Example 5

40 30 85 20 10 35 25 70 78 60

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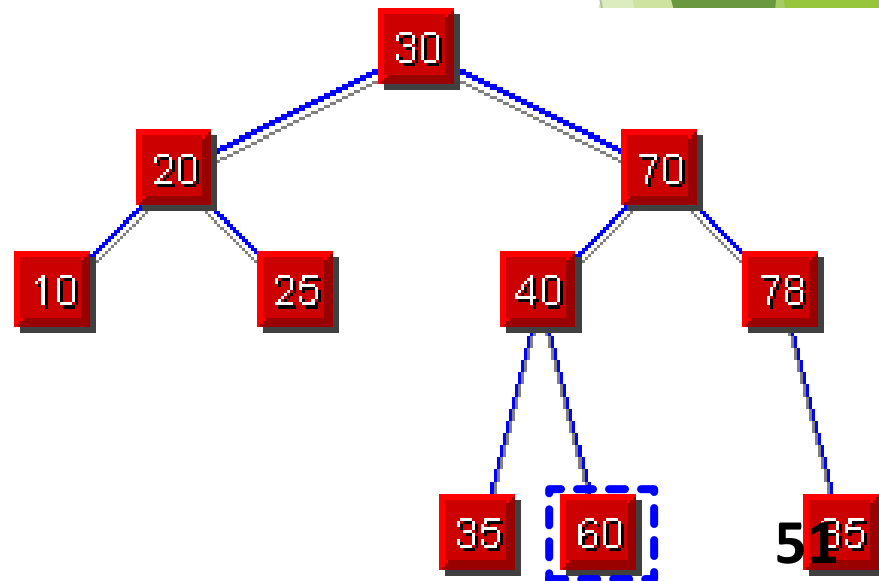
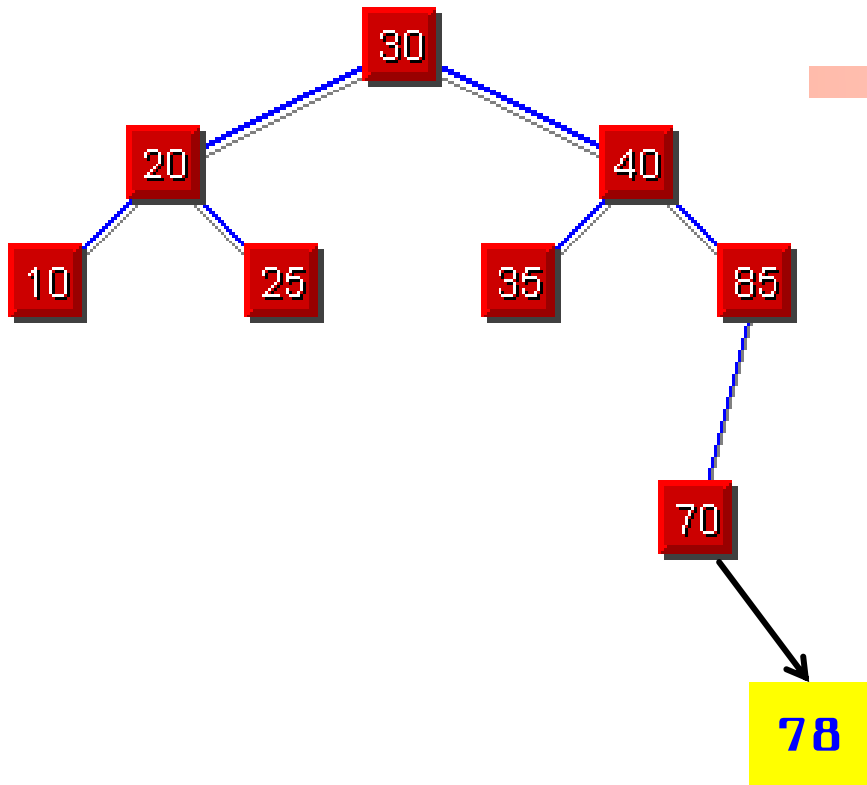


40 30 85 20 10 35 25 70 78 60





40 30 85 20 10 35 25 70 78 60



# Question

