

Introduction to Finite Automata

Languages

Deterministic Finite Automata

Representations of Automata

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<http://infolab.stanford.edu/~ullman/ialc/spr10/spr10.html#LECTURE>

Alphabets

- An *alphabet* is any finite set of symbols.
- Examples: ASCII, Unicode, $\{0,1\}$ (*binary alphabet*), $\{a,b,c\}$.

Strings

□ The set of *strings* over an alphabet Σ is the set of lists, each element of which is a member of Σ .

$\{a, b, c\}$

□ Strings shown with no commas, e.g., *abc*.

□ Σ^* denotes this set of strings.

□ ϵ stands for the *empty string* (string of length 0).

$\Sigma^1 : \quad " a "$ $len = 1$
 $\Sigma^0 : \quad " "$ $len = 0$

Example: Strings

- $\{0,1\}^* = \{\epsilon, 0, 1, 00, 01, 10, 11, 000, 001, \dots\}$
- **Subtlety**: 0 as a string, 0 as a symbol look the same.
 - Context determines the type.

String ภาษาคอมพิวเตอร์ Languages

- A *language* is a subset of Σ^* for some alphabet Σ .
- **Example:** The set of strings of 0's and 1's with no two consecutive 1's. 1 ไม่ต่อเนื่องกัน 2 ตัว.
- $L = \{\epsilon, 0, 1, 00, 01, 10, 000, 001, 010, 100, 101, 0000, 0001, 0010, 0100, 0101, 1000, 1001, 1010, \dots\}$

Hmm... 1 of length 0, 2 of length 1, 3, of length 2, 5 of length 3, 8 of length 4. I wonder how many of length 5?

FA \rightarrow DFA \rightarrow input 1 stage / input 1 stage
 \rightarrow NFA \rightarrow input 2 stages

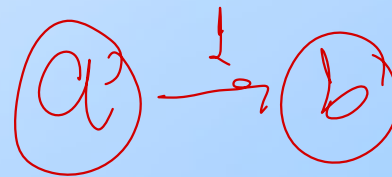
Deterministic Finite Automata

- A formalism for defining languages, consisting of:
 1. A finite set of *states* (Q , typically).
 2. An *input alphabet* (Σ , typically).
 3. A *transition function* (δ , typically). ^{delta}
 4. A *start state* (q_0 , in Q , typically).
 5. A set of *final states* ($F \subseteq Q$, typically). ^{ให้จดจำผลลัพธ์}
 - “Final” and “accepting” are synonyms.

The Transition Function

- Takes two arguments: a state and an input symbol.
- $\delta(q, a)$ = the state that the DFA goes to when it is in state q and input a is received.

$$\delta(a, 1) = b$$

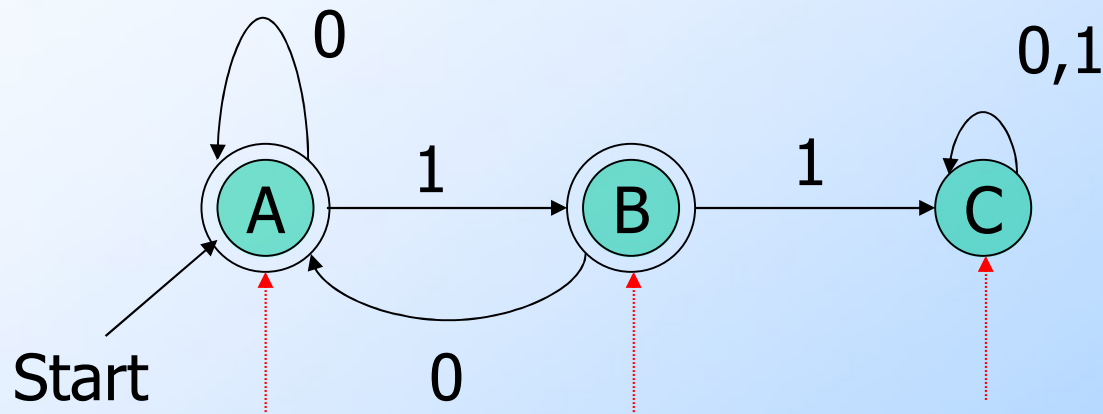


Graph Representation of DFA's

- Nodes = states.
- Arcs represent transition function.
 - Arc from state p to state q labeled by all those input symbols that have transitions from p to q .
- Arrow labeled "Start" to the start state.
- Final states indicated by double circles.

Example: Graph of a DFA

Accepts all strings without two consecutive 1's.

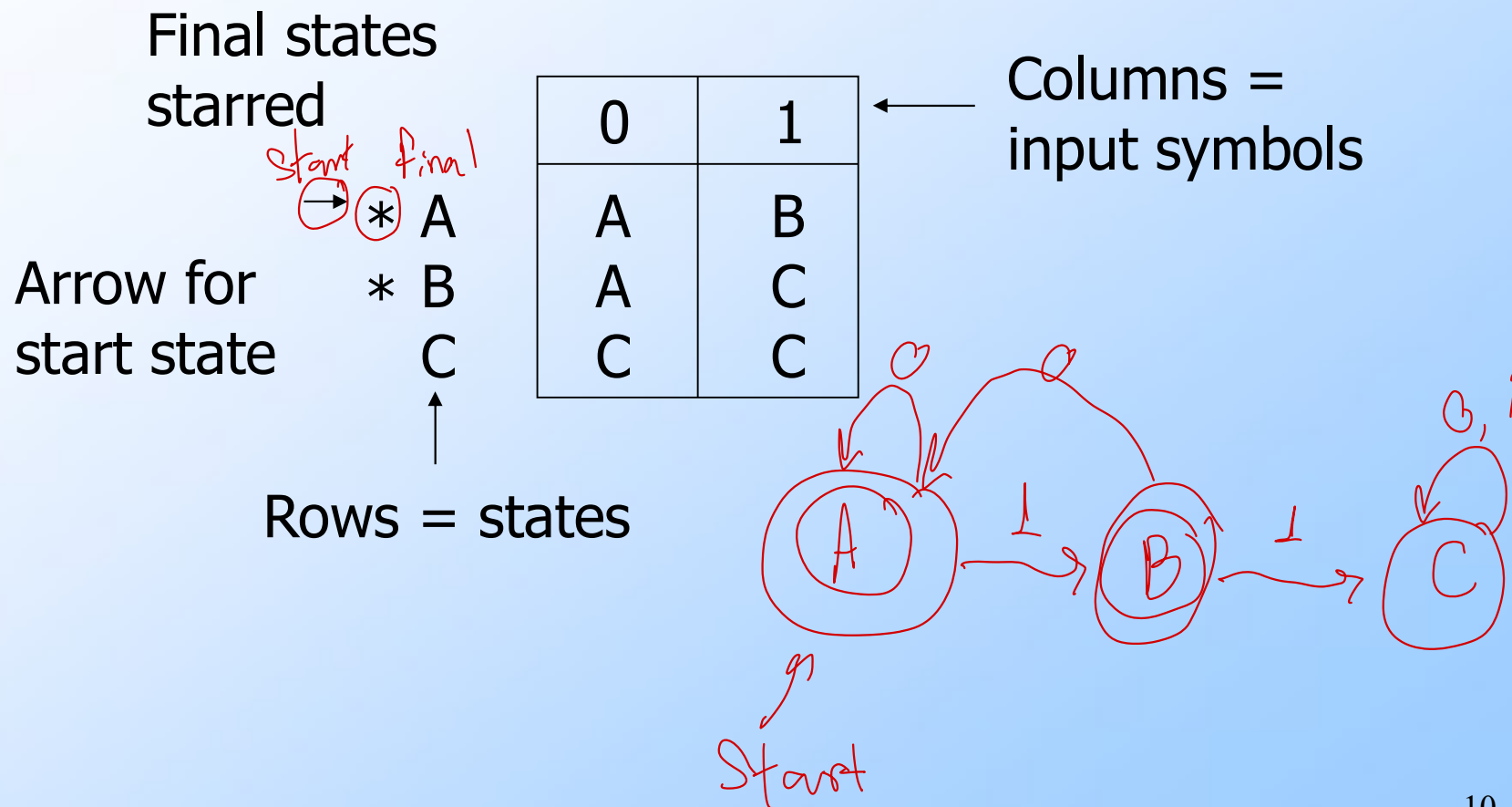


Previous
string OK,
does not
end in 1.

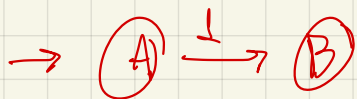
Previous
String OK,
ends in a
single 1.

Consecutive
1's have
been seen.

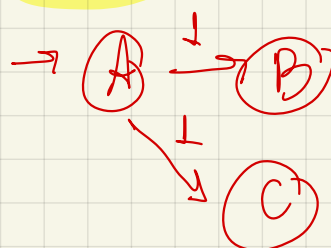
Alternative Representation: Transition Table



DFA

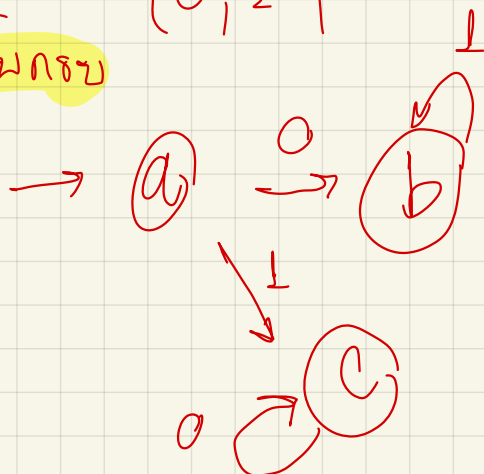


NFA

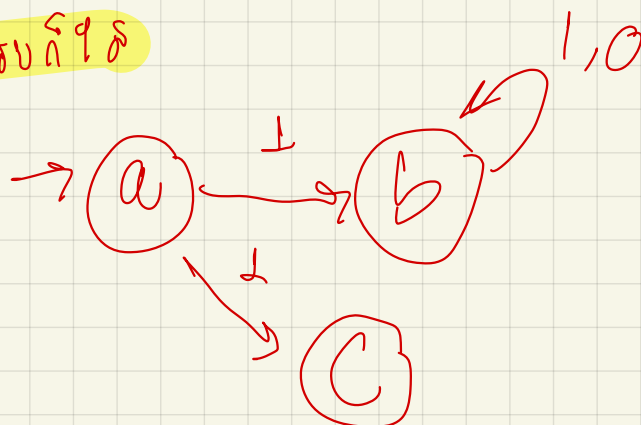


$\Sigma = \{0, 1\}$

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Extended Transition Function

- We describe the effect of a string of inputs on a DFA by extending δ to a state and a string.
- Induction on length of string.
- **Basis:** $\delta(q, \epsilon) = q$
- **Induction:** $\delta(q, wa) = \delta(\delta(q, w), a)$
 - w is a string; a is an input symbol.

Extended δ : Intuition

□ Convention:

- ... w, x, y, x are strings.
- a, b, c, \dots are single symbols.
- Extended δ is computed for state q and inputs $a_1 a_2 \dots a_n$ by following a path in the transition graph, starting at q and selecting the arcs with labels a_1, a_2, \dots, a_n in turn.

A

Example: Extended Delta

$$\delta(B, 01) = \delta(\delta(B, 0), 1)$$

2

A
B
C

0	1
A	B
A	C
C	C

$$\delta(B, 01) = \delta(\delta(B, 0), 1)$$

$$\delta(B, 011) = \delta(\delta(B, 01), 1) = \delta(\delta(\delta(B, 0), 1), 1) =$$

$$\delta(\delta(A, 1), 1) = \delta(B, 1) = C$$

Delta-hat

- In book, the extended δ has a “hat” to distinguish it from δ itself.
- Not needed, because both agree when the string is a single symbol.
- $\delta(q, a) = \delta(\delta(q, \epsilon), a) = \delta(q, a)$

Extended deltas

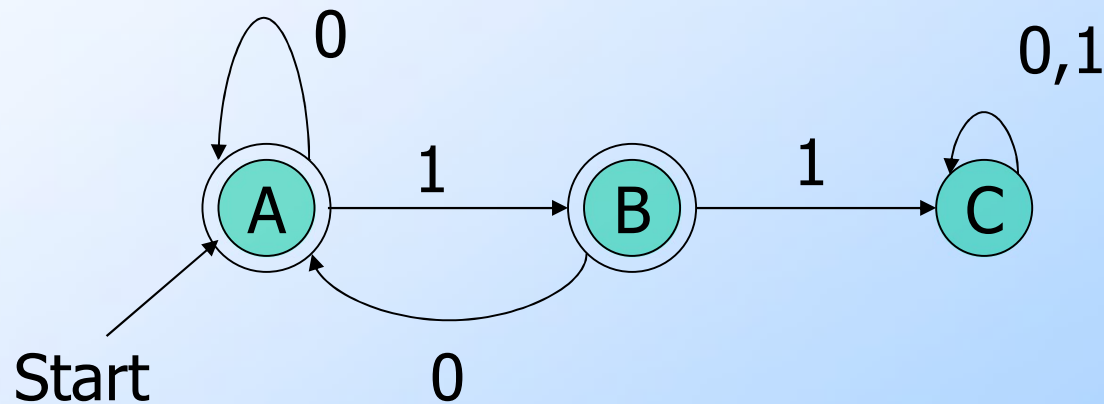


Language of a DFA

- Automata of all kinds define languages.
- If A is an automaton, $L(A)$ is its language.
- For a DFA A , $L(A)$ is the set of strings labeling paths from the start state to a final state.
- Formally: $L(A)$ = the set of strings w such that $\delta(q_0, w)$ is in F .

Example: String in a Language

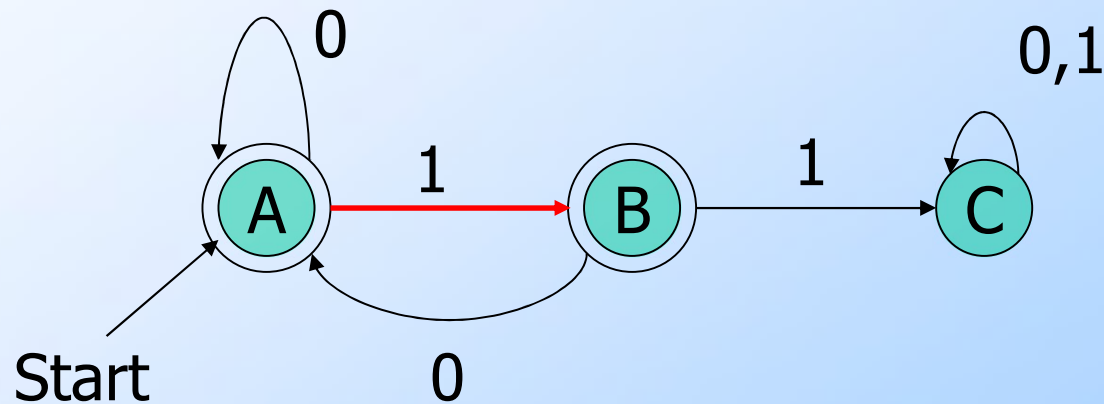
String 101 is in the language of the DFA below.
Start at A.



Example: String in a Language

String 101 is in the language of the DFA below.

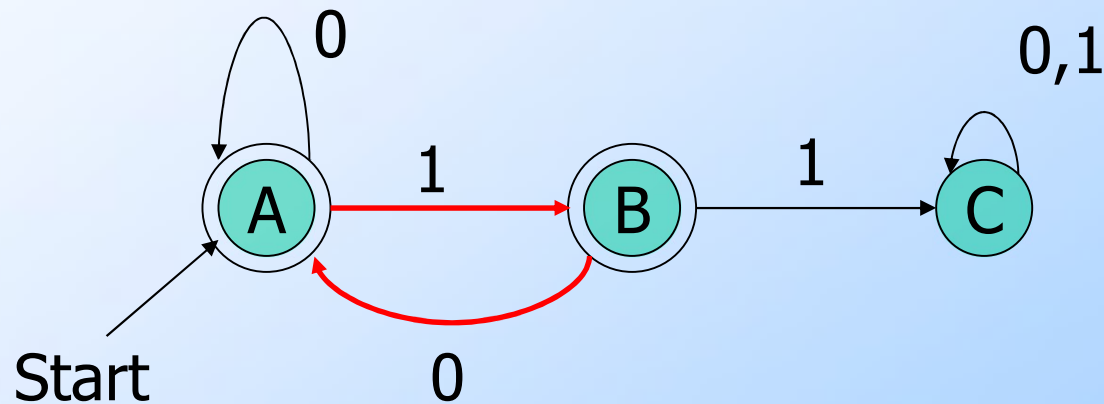
Follow arc labeled 1.



Example: String in a Language

String 101 is in the language of the DFA below.

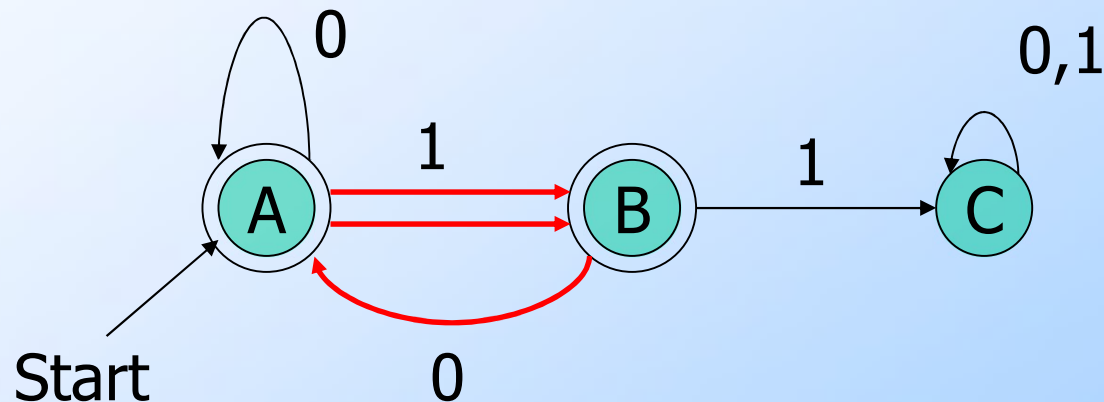
Then arc labeled 0 from current state B.



Example: String in a Language

String 101 is in the language of the DFA below.

Finally arc labeled 1 from current state A. Result is an accepting state, so 101 is in the language.



Example – Concluded

□ The language of our example DFA is:
 $\{w \mid w \text{ is in } \{0,1\}^* \text{ and } w \text{ does not have two consecutive 1's}\}$

$\{\epsilon, 0, 1, \dots\}$

Such that...

These conditions
about w are true.

Read a *set former* as
"The set of strings w ..."



Regular Languages

- A language L is *regular* if it is the language accepted by some DFA.
 - **Note**: the DFA must accept *only* the strings in L , no others.
- Some languages are not regular.
 - Intuitively, regular languages “cannot count” to arbitrarily high integers.

Example: A Nonregular Language

$$L_1 = \{0^n 1^n \mid n \geq 1\}$$

□ **Note:** a^i is conventional for i a 's.

□ Thus, $0^4 = 0000$, e.g.

□ **Read:** "The set of strings consisting of n 0's followed by n 1's, such that n is at least 1.

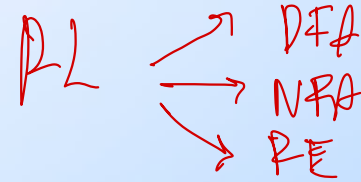
□ Thus, $L_1 = \{01, 0011, 000111, \dots\}$

Another Example

$L_2 = \{w \mid w \text{ in } \{ (,) \}^* \text{ and } w \text{ is } \textit{balanced} \}$

- **Note:** alphabet consists of the parenthesis symbols '(' and ' ').
- Balanced parens are those that can appear in an arithmetic expression.
 - E.g.: (), (()), (()), (()),...

But Many Languages are Regular



- Regular Languages can be described in many ways, e.g., regular expressions.
- They appear in many contexts and have many useful properties.
- **Example:** the strings that represent floating point numbers in your favorite language is a regular language.

Example: A Regular Language

$L_3 = \{ w \mid w \text{ in } \{0,1\}^* \text{ and } w, \text{ viewed as a binary integer is divisible by } 23 \}$

□ The DFA:

- 23 states, named 0, 1,...,22.
- Correspond to the 23 remainders of an integer divided by 23.
- Start and only final state is 0.

Transitions of the DFA for L_3

- If string w represents integer i , then assume $\delta(0, w) = i \% 23$.
- Then $w0$ represents integer $2i$, so we want $\delta(i \% 23, 0) = (2i) \% 23$.
- Similarly: $w1$ represents $2i+1$, so we want $\delta(i \% 23, 1) = (2i+1) \% 23$.
- **Example:** $\delta(15, 0) = 30 \% 23 = 7$;
 $\delta(11, 1) = 23 \% 23 = 0$. **Key idea:** design a DFA by figuring out what each state needs to remember about the past.

Another Example

$L_4 = \{ w \mid w \text{ in } \{0,1\}^* \text{ and } w, \text{ viewed as the reverse of a binary integer is divisible by } 23 \}$

- Example: 01110100 is in L_4 , because its reverse, 00101110 is 46 in binary.
- Hard to construct the DFA.
- But theorem says the reverse of a regular language is also regular.