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## Folder SEM 3\Exp4

```
1 printable files
(file list disabled)
SEM 3\Exp4\CDLL.c
  1 #include <stdio.h>
  2
    #include <stdlib.h>
  3
    // Node structure for the circular doubly linked list
  5
    struct Node
  6
    {
  7
         int data;
  8
         struct Node *next;
  9
         struct Node *prev;
 10
    };
 11
     // Insert a node at the end of the circular doubly linked list
    void insert(struct Node **head_ref, int new_data)
 13
 14
 15
         struct Node *new_node = (struct Node *)malloc(sizeof(struct Node));
 16
         new_node→data = new_data;
 17
 18
         if (*head_ref = NULL)
 19
 20
             new_node → next = new_node;
 21
             new_node→prev = new_node;
 22
             *head_ref = new_node;
 23
             return;
         }
 24
 25
 26
         struct Node *last = (*head_ref) -> prev;
 27
 28
         new_node→next = *head_ref;
 29
         (*head_ref) → prev = new_node;
 30
         new_node→prev = last;
 31
         last→next = new_node;
 32
    }
 33
 34
     // Display the circular doubly linked list
 35
    void display(struct Node *head)
     {
 36
 37
         if (head = NULL)
 38
 39
             printf("List is empty.\n");
             return;
 40
         }
 41
 42
 43
         struct Node *temp = head;
 44
         printf("Traversal in forward direction:\n");
 45
```

```
46
47
            printf("%d ", temp→data);
48
            temp = temp \rightarrow next;
49
        } while (temp \neq head);
        printf("\n");
50
51
52
        printf("Traversal in reverse direction:\n");
        temp = head→prev;
53
54
        do
55
        {
56
            printf("%d ", temp→data);
57
            temp = temp→prev;
58
        } while (temp\rightarrownext \neq head);
        printf("\n");
59
60
    }
61
62
   // Delete a node from the circular doubly linked list
   void deleteNode(struct Node **head_ref, int key)
63
   {
64
65
        if (*head_ref = NULL)
66
            return:
67
68
        struct Node *current = *head_ref;
69
        while (current\rightarrowdata \neq key)
70
71
72
            current = current→next;
73
            if (current = *head_ref)
74
75
                 printf("Element %d not found in the list.\n", key);
76
                 return;
77
            }
        }
78
79
80
        if (current→next = *head_ref && current→prev = *head_ref)
81
        {
82
            *head_ref = NULL;
            free(current);
83
            return;
84
85
        }
86
        if (current = *head_ref)
87
88
            struct Node *last = (*head_ref) -> prev;
89
90
            *head_ref = current→next;
91
            last→next = *head_ref;
            (*head_ref) → prev = last;
92
93
            free(current);
94
            return;
95
        }
96
97
        current→prev→next = current→next;
98
        current→next→prev = current→prev;
99
```

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```
100
         free(current);
101
     }
102
103
    // Search for a specific value in the circular doubly linked list
    void search(struct Node *head, int key)
104
105
    {
106
         if (head = NULL)
107
         {
108
             printf("List is empty.\n");
109
             return;
110
         }
111
112
         struct Node *temp = head;
113
         int pos = 0;
114
115
         do
116
         {
117
             if (temp\rightarrowdata = key)
             {
118
119
                  printf("Element %d found at position %d\n", key, pos);
120
                  return;
121
             }
             temp = temp \rightarrow next;
122
123
             pos++;
124
         } while (temp \neq head);
125
126
         printf("Element %d not found in the list\n", key);
127
     }
128
129
     // Count the number of nodes in the circular doubly linked list
     int count(struct Node *head)
130
131
132
         if (head = NULL)
133
             return 0;
134
135
         struct Node *temp = head;
136
         int count = 0;
137
138
         do
139
         {
140
             count++;
141
             temp = temp \rightarrow next;
142
         } while (temp \neq head);
143
144
         return count;
145
     }
146
147
     int main()
148
149
         struct Node *head = NULL;
150
         int choice, value, key;
151
152
         while (1)
153
         {
```

```
154
             printf("\nCircular Doubly Linked List Operations:\n");
155
             printf("1. Insert\n");
             printf("2. Display\n");
156
157
             printf("3. Delete\n");
158
             printf("4. Search\n");
             printf("5. Count\n");
159
             printf("6. Exit\n");
160
161
             printf("Enter your choice: ");
             scanf("%d", &choice);
162
163
164
             switch (choice)
165
             {
             case 1:
166
167
                 printf("Enter the value to insert: ");
                 scanf("%d", &value);
168
169
                 insert(&head, value);
170
                 break;
171
             case 2:
172
                 display(head);
                 break;
173
174
             case 3:
                 printf("Enter the value to delete: ");
175
176
                 scanf("%d", &key);
177
                 deleteNode(&head, key);
178
                 break;
179
             case 4:
180
                 printf("Enter the value to search: ");
                 scanf("%d", &key);
181
182
                 search(head, key);
183
                 break;
184
             case 5:
                 printf("The number of nodes in the list: %d\n", count(head));
185
186
                 break:
187
             case 6:
188
                 exit(0);
189
             default:
190
                 printf("Invalid choice!\n");
             }
191
192
         }
193
194
         return 0;
195
    }
196
```