```
File - C:\Users\adtya\Documents\PYTHON\PyCharm\T1 Prj\Fxns\19-7-21.py
 1 # create a recursive function power that receives
    two arguments as number and power and return the
    resultant power of
 2 # given number and power
 3
 4
 5 def power(x, y):
        if y == 0:
 6
 7
            return 1
 8
 9
     else:
10
            return x * power(x, y - 1)
11
12
13 print(power(2, 4))
14
```

```
1 # WAF to print a Tribonacci series for the given
   step size
 2
 3 \text{ def } trib(x):
       if x == 0 or x == 1 or x == 2:
 5
           return 0
 6
 7
    elif x == 3:
 8
           return 1
9
10
     else:
           return trib(x - 1) + trib(x - 2) + trib(x
11
    - 3)
12
13
14 n = int(input('Enter a Number: '))
15 print('Tribonacci series: ', end=' ')
16
17 for i in range(1, n):
       print(trib(i), end=', ')
18
19
```

```
1 """WAF to check for Armstrong Numbers An
  Armstrong number of three digits is an integer
   such that the sum of the
 2 cubes of its digits is equal to the number itself
   . For example, 371 is an Armstrong number since 3
   **3 + 7**3 + 1**3 =
 3 371 """
 4
 5 def armstr(x):
       power = len(str(x))
 7
       sigma = 0
 8
 9
       for i in str(x):
           sigma += int(i) ** power
10
11
12
       if sigma == x:
           print('Armstrong Number')
13
14
15
       else:
           print('Not Armstrong')
16
17
18
19 num = int(input('Enter a Number: '))
20 armstr(num)
21
```

```
File - C:\Users\adtya\Documents\PYTHON\PyCharm\T1 Prj\Fxns\Automorph.py
 1 """WAF to check for Automorphic numbers
 2 An automorphic number is a natural number in a
   given number base b whose
 3 square "ends" in the same digits as the number
   itself """
 4
 5 def automorph(x):
        square = str(x ** 2)
 6
        slicinq_index = -(len(str(x)))
 7
 8
 9
        if str(x) == square[slicing_index::]:
            print('Automorphic Number')
10
11
12
        else:
            print('Not Automorphic')
13
14
15
16 num = int(input('Enter a Number: '))
17 automorph(num)
18
```

```
File - C:\Users\adtya\Documents\PYTHON\PyCharm\T1 Prj\Fxns\22-7-21 (2).py
 1 # WAF to reverse a string
 2
 3 \text{ def } rev(x):
        ind = len(x)-1
         print(x[ind], end='')
 5
         if ind > 0:
 7
              return rev(x[:ind])
 8
 9
     else:
              return ''
10
11
12
13 name = input('Enter Name: ')
14 rev(name)
15
```