

AI Lab\Hangman Game\hangman.py

```
1 import random
2
3 words = ['python', 'hangman', 'programming', 'computer', 'algorithm', 'database']
4 word = random.choice(words)
5 guessed = set()
6 attempts = 6
7
8 while attempts > 0:
9     display = ''.join([letter if letter in guessed else '_' for letter in word])
10    print(f"\nWord: {display}")
11    print(f"Attempts left: {attempts}")
12    print(f"Guessed: {', '.join(sorted(guessed))}")
13
14    if display == word:
15        print("\nYou won!")
16        break
17
18    guess = input("Guess a letter: ").lower()
19
20    if len(guess) != 1 or not guess.isalpha():
21        print("Please enter a single letter")
22        continue
23
24    if guess in guessed:
25        print("Already guessed")
26        continue
27
28    guessed.add(guess)
29
30    if guess not in word:
31        attempts -= 1
32        print("Wrong!")
33 else:
34     print(f"\nGame over! The word was: {word}")
```

>_pwsh > Python_LocalVC > master ✎?5 ~2 67ms
>> python -u "d:\SelfRepoClone\Python_LocalVC\AI Lab\Hangman Game\hangman.py"

Word: _____
Attempts left: 6
Guessed:
Guess a letter: m
Wrong!

Word: _____
Attempts left: 5
Guessed: m
Guess a letter: e

Word: _____e
Attempts left: 5
Guessed: e, m
Guess a letter: d

Word: d_____e
Attempts left: 5
Guessed: d, e, m
Guess a letter: a

Word: da_a_a_e
Attempts left: 5
Guessed: a, d, e, m
Guess a letter: t

Word: data_a_e
Attempts left: 5
Guessed: a, d, e, m, t
Guess a letter: b

Word: databa_e
Attempts left: 5
Guessed: a, b, d, e, m, t
Guess a letter: s

Word: database
Attempts left: 5
Guessed: a, b, d, e, m, s, t

You won!